

OPERATING INSTRUCTIONS

JVC

DILA™ PROJECTOR

BEDIENUNGSANLEITUNG : **DILA** PROJEKTOR

MANUEL D'INSTRUCTIONS : PROJECTEUR **DILA**

MANUALE D'ISTRUZIONI : PROIETTORE **DILA**

MANUAL DE INSTRUCCIONES : PROYECTOR **DILA**

DLA-G150HTE INSTRUCTIONS

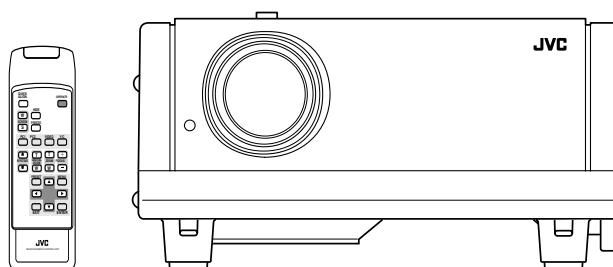
ENGLISH

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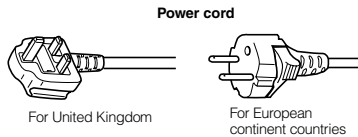
FRANÇAIS

ITALIANO

ESPAÑOL



- This product should be operated only with the type of power source indicated on the label. If you are not sure of the type of power supply to your home, consult your product dealer or local power company.
- This product is equipped with a three-wire plug. This plug will fit only into a grounded power outlet. If you are unable to insert the plug into the outlet, contact your electrician to install the proper outlet. Do not defeat the safety purpose of the grounded plug.
- Power-supply cords should be routed so that they are not likely to be walked on or pinched by items placed upon or against them. Pay particular attention to cords at doors, plugs, receptacles, and the point where they exit from the product.
- For added protection of this product during a lightning storm, or when it is left unattended and unused for long periods of time, unplug it from the wall outlet and disconnect the cable system. This will prevent damage to the product due to lightning and power line surges.
- Do not overload wall outlets, extension cords, or convenience receptacles on other equipment as this can result in a risk of fire or electric shock.
- Never push objects of any kind into this product through openings as they may touch dangerous voltage points or short out parts that could result in a fire or electric shock. Never spill liquid of any kind on the product.
- Do not attempt to service this product yourself as opening or removing covers may expose you to dangerous voltages and other hazards. Refer all service to qualified service personnel.
- Unplug this product from the wall outlet and refer service to qualified service personnel under the following conditions:
 - a) When the power supply cord or plug is damaged.
 - b) If liquid has been spilled, or objects have fallen on the product.
 - c) If the product has been exposed to rain or water.
 - d) If the product does not operate normally by following the operating instructions. Adjust only those controls that are covered by the Operation Manual, as an improper adjustment of controls may result in damage and will often require extensive work by a qualified technician to restore the product to normal operation.
 - e) If the product has been dropped or damaged in any way.
 - f) When the product exhibits a distinct change in performance – this indicates a need for service.
- When replacement parts are required, be sure the service technician has used replacement parts specified by the manufacturer or with same characteristics as the original part. Unauthorized substitutions may result in fire, electric shock, or other hazards.
- Upon completion of any service or repairs to this product, ask the service technician to perform safety checks to determine that the product is in proper operating condition.
- The product should be placed more than one foot away from heat sources such as radiators, heat registers, stoves, and other products (including amplifiers) that produce heat.
- When connecting other products such as VCR's, and personal computers, you should turn off the power of this product for protection against electric shock.
- Do not place combustibles behind the cooling fan. For example, cloth, paper, matches, aerosol cans or gas lighters that present special hazards when over heated.
- Do not look into the projection lens while the illumination lamp is turned on. Exposure of your eyes to the strong light can result in impaired eyesight.
- Do not look into the inside of this unit through vents (ventilation holes), etc. Do not look at the illumination lamp directly by opening the cabinet while the illumination lamp is turned on. The illumination lamp also contains ultraviolet rays and the light is so powerful that your eyesight can be impaired.
- Do not drop, hit, or damage the light-source lamp (lamp unit) in any way. It may cause the light-source lamp to break and lead to injuries. Do not use a damaged light-source lamp. If the light-source lamp is broken, ask your dealer to repair it. Fragments from a broken light-source lamp may cause injuries.
- Xenon gas is enclosed with high pressure inside the light-source lamp (lamp unit) of this projector. If you drop or impart a shock to the lamp, or discard it as is, there is the possibility of explosion, leading to personal injury. Use special care when handling the lamp. For any unclear points, consult your product dealer.
- Do not "ceiling-mount" the projector to a place which tends to vibrate; otherwise, the attaching fixture of the projector could be broken by the vibration, possibly causing it to fall or overturn, which could lead to personal injury.
- Use only the accessory cord designed for this product to prevent shock.



*** DO NOT allow any unqualified person to install the unit.**

Be sure to ask your dealer to install the unit (eg. attaching it to the ceiling) since special technical knowledge and skills are required for installation. If installation is performed by an unqualified person, it may cause personal injury or electrical shock.

POWER CONNECTION (United Kingdom only)

WARNING

Do not cut off the main plug from this equipment.

If the plug fitted is not suitable for the power points in your home or the cable is too short to reach a power point, then obtain an appropriate safety approved extension lead or adapter or consult your dealer.

If nonetheless the mains plug is cut off, remove the fuse and dispose of the plug immediately, to avoid a possible shock hazard by inadvertent connection to the main supply.

If a new main plug has to be fitted, then follow the instruction given below:

WARNING:

THIS APPARATUS MUST BE EARTHED.

IMPORTANT:

The wires in the mains lead on this product are coloured in accordance with the following cord:

Green-and-yellow:	Earth
Blue:	Neutral
Brown:	Live

As these colours may not correspond with the coloured making identifying the terminals in your plug, proceed as follows:

The wire which is coloured green-and-yellow must be connected to the terminal which is marked ⊕ with the letter E or the safety earth or coloured green or green-and-yellow.

The wire which is coloured blue must be connected to the terminal which is marked with the letter N or coloured black.

The wire which is coloured brown must be connected to the terminal which is marked with the letter L or coloured red.

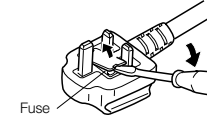
When replacing the fuse, be sure to use only a correctly rated approved type, re-fit the fuse cover.

IF IN DOUBT — CONSULT A COMPETENT ELECTRICIAN.

How To Replace The Fuse

Open the fuse compartment with the blade screwdriver, and replace the fuse.

(* An example is shown in the illustration below.)



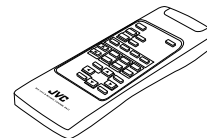
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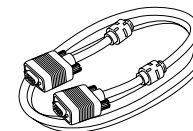
Accessories

The following accessories are included with this projector. Check for them; if any item is missing, please contact your dealer.

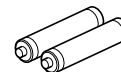
- Remote control unit (RM-M150G)



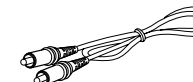
- Personal computer connection cable [approx. 6.56 ft (approx. 2 m)] (D-sub, 3-row 15 pin)



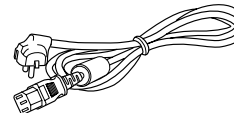
- AA/R6-size dry cell battery (x2) (for checking operation)



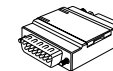
- Video cable [approx. 6.56 ft (approx. 2 m)]



- Power cord [approx. 8.2 ft (approx. 2.5 m)] (for European continental countries)



- Conversion adapter for Mac (for Macintosh)

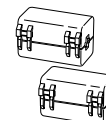


(for United Kingdom)

- BNC-RCA Conversion plug

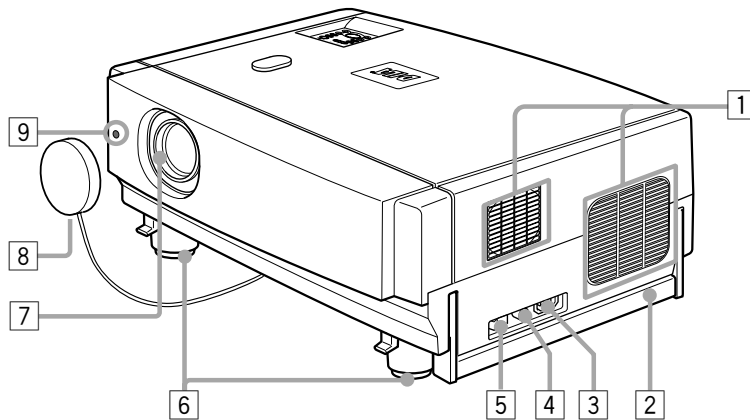


- Ferrite core (x2)



Controls and Features

Front Side / Top Surface / Right Side



1 Exhaust vents

Vents for cooling fans through which warm air comes out.

CAUTION

- Do not block the exhaust vents, or heat will build up inside, possibly causing a fire. Also, do not touch the vents, or this could give you a low-temperature burn.

2 Carrying handle

Raise this handle when carrying the projector.

CAUTIONS

- When carrying the projector, do not transmit shocks to it. Also be careful to keep it balanced.
- Do not carry it while the light-source lamp is on or the cooling fan is operating. This could cause personal injury.

3 AC IN (power input) terminal

This is the power input terminal where the supplied power cord is connected. For details, refer to page 30.

4 Fuse holder

A fuse rated T6.3A H 250 V is installed. (Power source protection)

To replace the fuse, refer to page 56.

CAUTION

- When replacing the fuse, use the same rating and type. Otherwise, a fire may occur and/or the projector may be damaged.

5 MAIN POWER switch

This is the main power switch. When it is turned on, the projector goes into stand-by state, and the STAND BY indicator on the control panel comes on. (Refer to page 31.)

ON [|]: The main power turns on.

OFF [O]: The main power turns off.

6 Adjustable feet (for adjusting the height and angle)

By extending the feet, the projector angle can be adjusted up to +7°.

For details, refer to "Adjusting the Inclination of the Projector" on page 16.

7 Lens

Projection lens, which is an electrically driven, approx. 1.5 × zoom lens. Before projection, remove the lens cap.

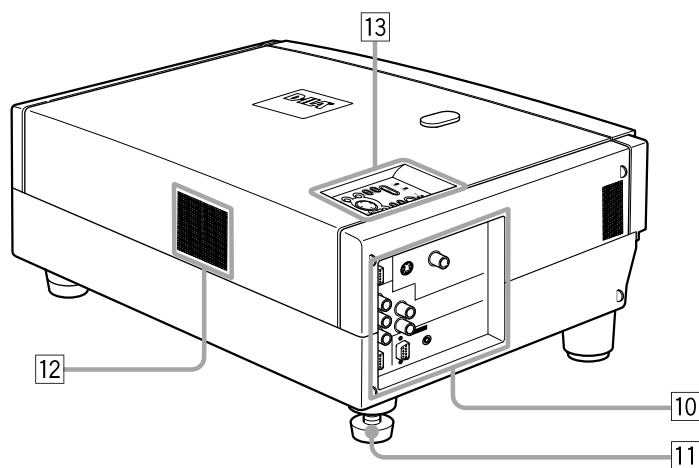
8 Lens cap

The cap has a string attached and the string is fixed to the projector when shipped from the factory. It is recommended that the cap be fitted on to prevent the lens becoming dirty when the projector is not used.

9 Remote sensor

When operating with the remote control, aim it toward this sensor. (Refer to page 20.)

Left-hand Side / Rear Side



10 Connector panel

For details, refer to "Connector Panel" on page 11.

11 Rear adjustable foot (for leveling the projector)

It is set at the shortest position when shipped from the factory. Turn the foot to make the projector level. Adjustment can be made in the range of $+1.5^\circ$ and -1.5° from the horizontal position. For details, refer to "Adjusting the Inclination of the Projector" on page 16.

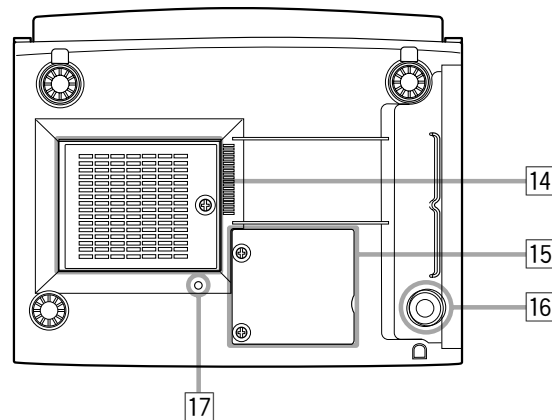
12 Air inlet

This is the air inlet. Do not cover or obstruct this slot.

13 Control panel

For details, refer to "Control Panel on the Projector" on page 9.

Bottom Surface



14 Air inlet (filter)

Air is taken in through the filter to cool the light-source lamp. If the filter is blocked or if something that obstructs the flow of air is placed around the projector, heat may build up inside and could cause a fire. For required space, refer to "Precautions for Installation" on page 15.

CAUTIONS

- Be careful as paper, cloth or soft cushion could be drawn in if placed nearby. Do not block the filter, or heat may build up and could cause a fire.
- Clean the filter periodically. For details, refer to "Cleaning and Replacing the Filter Cover" on page 61. Deposition of dirt on the filter reduces the cooling effect, causing heat to build up inside, which could cause a fire or malfunction.

15 Opening for replacing the light-source lamp

For replacing the light-source lamp, refer to "Replacing the Light-Source Lamp" on page 57.

16 Fixing foot

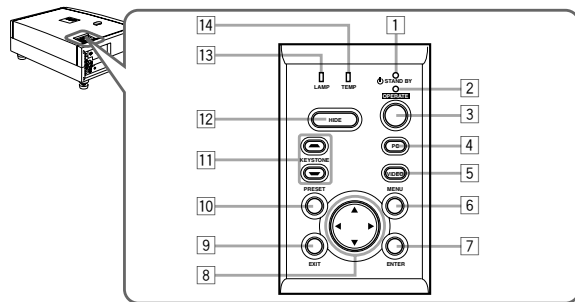
17 Position selecting screw for ceiling mounting

When using the projector in an upside-down, ceiling-mounted position (inverted top-to-bottom and right-to-left), the "position selecting screw for ceiling mounting" must be turned to switch to ceiling mounting. This will correct variance in color images (shading), which otherwise would occur in ceiling mounting. For more information, refer to "Setting the Position Selecting Screw for Ceiling Mounting" on page 21.

CAUTION

- To ceiling-mount and adjust the projector, special expertise and technique are necessary. Be sure to ask your dealer or specialist to perform this work.

Control Panel on the Projector



1 STAND BY Indicator

ON : When in stand-by mode.
Blinking : When in cool-down mode.

Memo

About the cool-down mode:

This projector has a function to cool down the heated lamp for a fixed period of time (approx. 120 seconds) after projection is finished. This feature is referred to as the cool-down mode. The purpose of the cool-down mode is to prevent inner parts from being deformed or broken by heat from the heated lamp as well as to prolong the life of the lamp.

CAUTIONS

- Do not turn off the MAIN POWER switch while in the cool-down mode.
- Do not place the projector on its side or stand it upright while in the cool-down mode; this may block the vents.

2 OPERATE Indicator

ON : When the projector is in operation (projecting).
OFF : When the projector is not in operation (not projecting).

3 OPERATE button

When the projector is in the stand-by mode, press this button one second or more, and the projector is turned on, causing the OPERATE indicator to light. Press it one second or more again, and the projector goes into the cool-down mode, then stand-by mode. (Refer to page 31.)

* You cannot use the OPERATE button for about one minute after the lamp blinks. Press the button after a minute or longer has elapsed.

Memo

While in the cool-down mode (STAND BY indicator is blinking): Even if you press the OPERATE button, the projector is not turned on. Wait until the projector enters stand-by mode (STAND BY indicator stays lit).

4 PC button

Use this button to select a device connected to the PC 1 or PC 2 terminals. Each time you press the button, the selection alternates between PC 1 and PC 2.

* "PC1" or "PC2" will be displayed on the top right of the projected image. (This function can be disabled by the menu.)

5 VIDEO button

Use this button to select a device such as a video deck connected to the AV IN (Y/C or VIDEO) terminal of the projector. Each time you press the button, the selection alternates between Y/C and VIDEO.

* "Y/C" or "VIDEO" will be displayed on the top right of the projected image. (This function can be disabled by the menu.)

6 MENU button

Use this button to enter or exit the menu mode. The main menu appears or disappears at the screen. For details, refer to "Basic Menu Operation" on page 42.

7 ENTER button

This button will be used in the menu mode. Use to display the hierarchical menus. Also use when "ENTER" is displayed against the item on the menu screen or when the "All reset" selection is confirmed. For details, refer to "Basic Menu Operation" on page 42.

8 Cursor buttons ▲/▼/◀/▶

These buttons will be used in the menu mode to select an item, or to set or adjust the value. For details, refer to "Basic Menu Operation" on page 42.

9 EXIT button

This button will be used in the menu mode to return to the previous menu. When the main menu is displayed, this button will cause the menu to disappear. For details, refer to "Basic Menu Operation" on page 42.

10 PRESET button

This PRESET button only works as a reset button for the direct button adjustment of the KEYSTONE button of the control panel and the DIGITAL ZOOM button of the remote control. When adjusting the keystone or digital zoom (when the setting is displayed on the screen) the adjusted value is reset to that which was set when the projector was shipped from the factory. Of the menu items, this button only works for the keystone setting screen.

11 KEYSTONE ▽/▹ buttons

Use these buttons to correct a trapezoidal distortion of the projected image. (Refer to page 34.)

12 HIDE button

Use this button to turn off the image on the screen temporarily. Pressing it again restores the image to resume. (Refer to page 34.)

13 LAMP indicator

ON : After the light-source lamp has been used for more than approx. 900 hours.

Blinking : After the light-source lamp has been used for more than approx. 1000 hours. Replace the light-source lamp. Refer to "Replacing the Light-Source Lamp" on page 57.

14 TEMP indicator

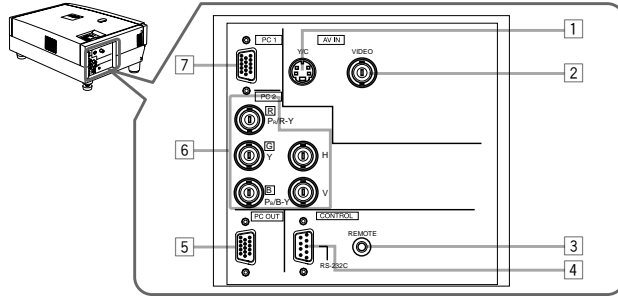
Blinking : The temperature inside the projector has risen abnormally.

Note

- While the TEMP indicator is blinking (during abnormal temperature), the power is automatically cut off.

ENGLISH

Connector Panel



- 1 Y/C (S-video) input terminal (Mini DIN 4 pin)**
Connect this terminal to the S-video output terminal of a video deck, etc.
Attach the ferrite core (accessory) to the cable which is connected to the Y/C input terminal. (Refer to page 29.)
- 2 VIDEO (composite video) input terminal (BNC)**
Connect this terminal to the composite video output terminal of a video deck, etc.
- 3 REMOTE terminal (stereo mini jack)**
Connect an infrared remote control extension unit, etc. to this jack.
Attach the ferrite core (accessory) to the cable which is connected to the REMOTE terminal. (Refer to page 29.)
** For details, consult your dealer.*
- 4 RS-232C CONTROL terminal (D-sub 9 pin)**
This is the RS-232C interface-specified terminal. The projector can be controlled by a computer connected externally.
** For details, refer to page 27 and 71.*
- 5 PC (computer) OUT terminal (D-sub 3-row 15 pin)**
This is the terminal for video output from the monitor of the computer connected to PC1 or PC2.
The computer input signal projected on the screen is output. A display monitor can be used by connecting it to this terminal.
- 6 PC (computer) 2 input terminals (BNC x 5)**
These are multipurpose video input terminals that allow input of the following signals.
 - Analog RGB signals, vertical sync (V) signals, and horizontal sync (H) signals / composite signals (Cs). (Devices which have analog RGB signal output terminals can be connected.)
** Input of external sync signals is automatically detected. Detection of H/V signals or Cs signals causes automatic switching to external sync. The priority order is H/V > Cs.*
 - Component signals (Y, B-Y, R-Y) or DTV-format (Y, Pb, Pr) signals. (Devices which have component output terminals can be connected.)
** For details about DTV-format signals (480i, 480p, 720p, 1080i) compatible with this unit, refer to page 22.*

Notes

- In order to use this terminal, the input signal must be used to select the "PC 2 (BNC)" setting in the option items of the menu. Use the input signal to change the setting. (Refer to page 53.)
 - When computer-related signals are input, the uppermost edge of the image may appear to bow if the sync signal input is composite sync (Cs) or G on sync signal. In this case, use separate sync signals for vertical sync (V) and horizontal sync (H).
- 7 PC (computer) 1 input terminal (D-sub 3-row 15 pin)**
This is an input terminal dedicated to computer signals (RGB video signals and sync signals).
Connect the display output terminal of the computer to this terminal. When a Macintosh computer is to be connected, use the supplied conversion adapter for Mac.

Note

- When computer-related signals are input, the uppermost edge of the image may appear to bow if the sync signal input is composite sync (Cs) or G on sync signal. In this case, use separate sync signals for vertical sync (V) and horizontal sync (H).

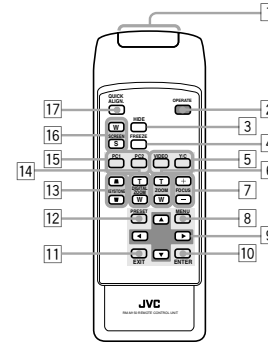
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Remote Control Unit

On the remote control, the same buttons as on the control panel of the projector are provided except for the following buttons. For the same buttons, operation is the same in principle.

For remote control only:

DIGITAL ZOOM T/W, QUICK ALIGN., FREEZE, ZOOM T/W, FOCUS +/-, SCREEN W/S, PC 1, PC 2, VIDEO, Y/C



- 1 Remote control's signal transmitter**
- 2 OPERATE button**
When the projector is in the stand-by mode, press this button one second or more, and the projector is turned on, causing the OPERATE indicator to light.
Press it one second or more again, and the projector goes into the cool-down mode, then stand-by mode. (Refer to page 31.)
** The OPERATE button will not work for approximately 1 minute from when the light-source lamp is turned on. Use the button after approximately 1 minute.*
- Memo**
While in the cool-down mode (STAND BY indicator is blinking):
Even if you press the OPERATE button, the projector is not turned on. Wait until the projector enters stand-by mode (STAND BY indicator stays lit).
- 3 HIDE button**
Use this button to turn off the image on the screen temporarily. Pressing it again makes the image to resume. (Refer to page 34.)
- 4 FREEZE button**
During projection of an image on the screen, press this button to obtain a still picture.
To restore normal projection, press it again. (Refer to page 36.)
** Depending on the video signal source (UXGA, etc.), this button does not work.*
- 5 VIDEO button**
Use this button to select a device such as a video deck connected to the AV IN terminal (VIDEO or Y/C input terminal) of the projector. Each time you press the button, the selection alternates between Y/C and VIDEO. (Refer to page 32.)
** "Y/C" or "VIDEO" will be displayed on the top right of the projected image. (This function can be disabled by the menu.)*
- 6 ZOOM T/W buttons**
Use these buttons to adjust the projected screen size.
T (Tele): The projected screen size decreases.
W (Wide): The projected screen size increases.
- 7 FOCUS +/- buttons**
Use these buttons to adjust the focus of the projected video image.
+ : The focus point becomes more distant.
- : The focus point becomes nearer.
- 8 MENU button**
Use this button to enter or exit the menu mode. The main menu appears or disappears at the screen. For details, refer to "Basic Menu Operation" on page 42.
- 9 Cursor buttons ▲/▼/◀/▶**
These buttons are used in the menu mode to select an item or to set or adjust the value. For details, refer to "Basic Menu Operation" on page 42.
- 10 ENTER button**
This button is used in the menu mode. Use to display the hierarchical menus. Also use when "ENTER" is displayed against the item on the menu screen or when the "All reset" selection is confirmed. For details, refer to "Basic Menu Operation" on page 42.
- 11 EXIT button**
This button is used in the menu mode to return to the previous menu. When the main menu is displayed, this button will cause the menu to disappear. For details, refer to "Basic Menu Operation" on page 42.
- 12 PRESET button**
This PRESET button only works as a reset button for the direct button adjustment of the KEYSTONE button of the control panel and the DIGITAL ZOOM button of the remote control. When adjusting the keystone or digital zoom (when the setting is displayed on the screen) the adjusted value is reset to that which was set when the projector was shipped from the factory. Of the menu items, this button only works for the keystone setting screen.
- 13 KEYSTONE ▲/▼ buttons**
Use these buttons to correct a trapezoidal distortion of the projected image. (Refer to page 34.)

14 DIGITAL ZOOM T/W buttons

A part of image can be magnified up to four times on the screen.

Each time the T or W button is pressed, the image is enlarged or the enlarged image is reduced by a certain degree. (Refer to page 36.)

** Images which are enlarged with the digital zoom become less clear.*

** Depending on the video signal source (UXGA, etc.), this button does not work.*

15 PC buttons

Use these buttons to select a device connected to the PC 1 or PC 2 terminals. (Refer to page 32.)

** "PC 1" or "PC 2" will be displayed on the top right of the projected image. (This function can be disabled using the menu.)*

16 SCREEN W/S buttons

Changes the projection screen size to [4:3] or [16:9].

17 QUICK ALIGN. (Quick Alignment) button

Use this button to automatically align "Brightness", "Contrast", "Horizontal and vertical position", "Tracking" and "Phase" for the projected image.

During the automatic alignment, "Quick Alignment" appears on the screen, and disappears after alignment is finished. (Refer to page 35.)

** The "Quick Alignment" function only works when the signal is input from the input terminal of either PC 1 or PC 2. It does not work when the signal is input from the VIDEO IN terminal (VIDEO or Y/C input terminal).*

CAUTION

- Automatic alignment with the quick alignment function should be carried out on a bright still-picture. This function may not work correctly on a dark picture or motion-picture. If adjustment with this function is not satisfactory, adjust "Brightness", "Contrast", "Horizontal and vertical position", "Tracking" and "Phase" in the menu mode.

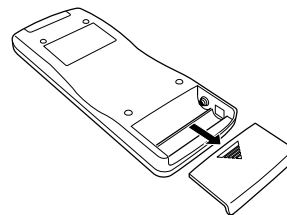
No.51847

Installing Batteries

Install batteries in the remote control. If the remote control has started to work erratically, replace the batteries.

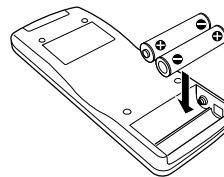
1 Open the back cover.

Open the back cover in the direction of the arrow.



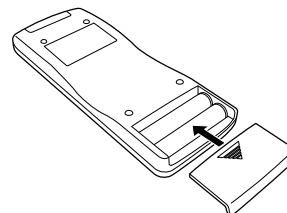
2 Install the batteries.

Place the two supplied batteries (AA/R6-size) in the remote control as illustrated below.



3 Close the back cover.

First fit the claws on the back cover in the case, then close the back cover in the direction of the arrow.



Precautions for using batteries

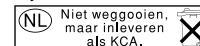
If batteries are used incorrectly, they may crack or leak liquid. This could cause a fire, burn, malfunction, or staining or damaging of the surroundings.

Beware of the following:

- Do not mix new and old batteries.
- Do not mix different types of batteries as they differ in characteristics.
- Place batteries so they match the polarities indicated: (+) to (+) and (-) to (-).
- Be sure to put the minus (-) end in first to avoid short-circuiting.
- Use only designated batteries.
- Remove the batteries if the remote is not to be used for a prolonged period.
- When the batteries are exhausted, replace them immediately. Otherwise, liquid could leak, or malfunction could occur due to leaking liquid. If the leaked liquid contacts the skin, wipe it off with a cloth, otherwise the skin could become rough.
- Do not put batteries into a fire or try to recharge them.
- Batteries run for six months to one year in normal use. However, the batteries supplied are for confirming operation and may not run that long. When the remote control starts failing to work properly, replace the batteries with new ones.

This instruction below applies only to the use in Holland.

Gebruik batterijen:



ENGLISH

Installing the Projector

Precautions for Installation

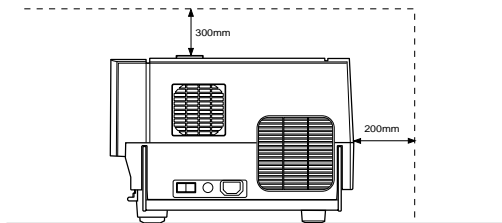
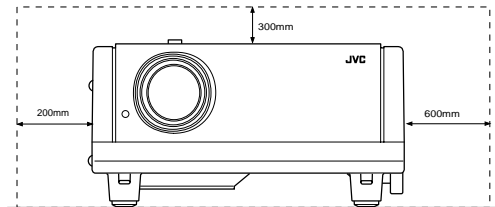
CAUTIONS

1. Before installation, do not connect the projector's power cord.
 2. Do not install the projector in the following places:
 - Where there is water, humidity or dust.
 - Where the projector may be subjected to oil, smoke or cigarette smoke.
 - On a soft surface such as a carpet or cushion.
 - Where the projector may be subjected to direct sunlight.
 - Where temperature is high or humidity is low.
- Allowable operation temperature range: 41°F to 95°F (+5°C to +35°C)
 Allowable relative humidity range: 20% to 80% (no condensation)
 Allowable storage temperature range: 14°F to 140°F (-10°C to +60°C)

When installing the projector, observe the following:

- Do not use the projector placed on its side. This could cause a malfunction.
 - Use the projector within the specified angle.
 - Do not use the projector inclined $\pm 30^\circ$ horizontally (left/right). This could cause color variation or shorten the lamp life.
 - Do not block the exhaust vents.
- Do not use a cover which encloses the projector air-tight or blocks the exhaust vents. Allow sufficient space around the projector. When the projector is enclosed in a space of the following dimensions, use an air conditioner so the temperature inside becomes equal to the outside temperature.

Allowable minimum space required



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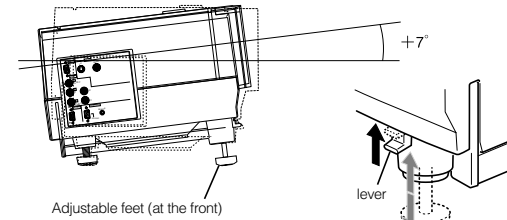
Installing the Projector

Adjusting the Inclination of the Projector

The vertical angle and the leveling of the projector can be adjusted with the adjustable feet at the bottom of the projector.

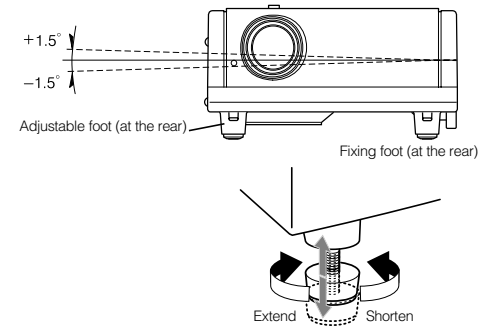
Adjusting the vertical angle of the projector

While pushing the levers on both sides upward, raise the projector. The adjustable feet automatically extend. To retract the feet, push the levers and lower the projector slowly; the projector is fixed at the position where you release the levers.



Leveling the projector

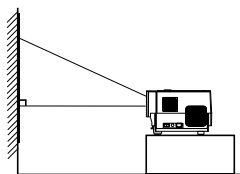
Lift the projector, rotate the rear adjustable foot, and adjust the horizontal angle until the projector is level.



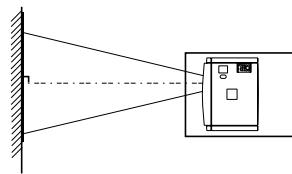
Installing the Projector against the Screen

The projector should be placed so that the center line of the lens is at a right angle to the screen as shown in the following figures.

■ Side view



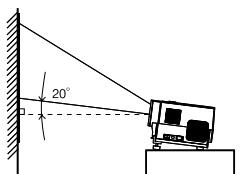
■ Top view



■ Trapezoidal-distortion correctable maximum angle

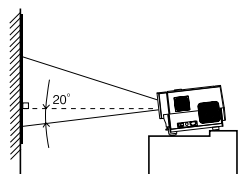
The projector has a function to correct the trapezoidal distortion of the projected image on the screen. To correct this distortion, use the KEYSTONE buttons on the projector. (Refer to "Removing the Trapezoidal Distortion of the Image" on page 34.) Also, correction is possible by using the "Keystone" menu. (Refer to "Setting and Adjusting Other Functions (OPTIONS)" on page 53.)

Correctable angle:



Up to approx. 20° upward from the horizontal line

Correctable angle:

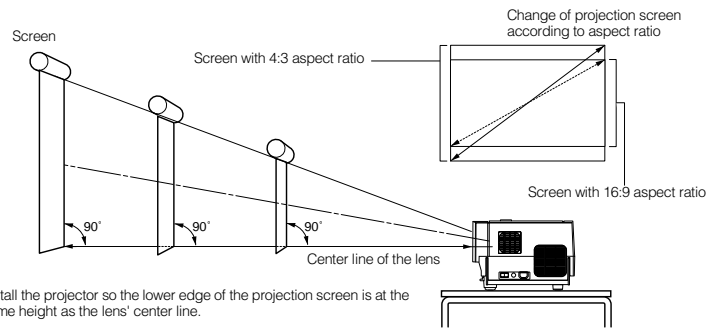


Up to approx. 20° downward from the horizontal line

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Projection Distance and Screen Size

- The projector's projection lens is a zoom lens of about 1.5 x. The screen size at the maximum enlargement is 1.5 times that of the minimum size.
- The projection distance that can be focused is 2.5 to 20 m. Install the projector within this range.



Projection distance	Projection screen size (diagonal length)			
	When screen aspect ratio is 4 : 3		When screen aspect ratio is 16 : 9	
	Minimum projection screen	Maximum projection screen	Minimum projection screen	Maximum projection screen
8.2 ft (2.5 m)	42" (approx. 107 cm)	63" (approx. 160 cm)	39" (approx. 100 cm)	57" (approx. 144 cm)
16.4 ft (5 m)	86" (approx. 219 cm)	128" (approx. 325 cm)	79" (approx. 201 cm)	117" (approx. 297 cm)
32.8 ft (10 m)	172" (approx. 437 cm)	259" (approx. 657 cm)	158" (approx. 402 cm)	237" (approx. 601 cm)
65.6 ft (20 m)	345" (approx. 877 cm)	521" (approx. 1,323 cm)	317" (approx. 806 cm)	478" (approx. 1,214 cm)

* Also, refer to the table of "Relationship between Projector Distances and Projector Screen Size" on page 19 as a reference.

Notes

- For detailed relationship between projection distances and projection screen sizes, refer to Appendix A. The relationships for both 4:3 and 16:9 ratios are listed there.
- When installing a screen, use a 4:3 aspect-ratio picture.
- (A 16 : 9 aspect-ratio picture is projected based on the width of the range in which a 4:3 aspect-ratio picture is projected.)
- The diagonal length of a 16:9 aspect-ratio screen is about 91.8% that of a 4:3 aspect-ratio screen. This value is only a guide (reference).
- If sunlight or lamp light strikes the projection screen directly, the picture tends to become pale and dim. Use a curtain or other means to shield the light.
- Set the projector horizontally on a surface that is within the range of adjustable angles (up/down adjustment angle: +7° ; horizontal adjustment angle: ±1.5°).
- If the keystone is adjusted, the projected screen becomes smaller.
- When hanging from the ceiling, use a dedicated hanging fixture (not supplied).

Relationship between Projector Distances and Projector Screen Size

Projection screen size (Diagonal length)	Approximate projection distance unit: ft (m)			
	For 4:3 aspect-ratio screens		For 16:9 aspect-ratio screens	
	Wide end	Tele end	Wide end	Tele end
40" (approx. 101.6 cm)	-----	-----	-----	8.53 (2.60)
42" (approx. 106.7 cm)	-----	8.23 (2.51)	-----	9.96 (2.73)
50" (approx. 127.0 cm)	-----	9.74 (2.97)	-----	10.60 (3.23)
60" (approx. 152.4 cm)	-----	11.65 (3.55)	8.50 (2.59)	12.66 (3.86)
70" (approx. 177.8 cm)	9.09 (2.77)	13.55 (4.13)	9.84 (3.00)	14.73 (4.49)
80" (approx. 203.2 cm)	10.33 (3.15)	15.42 (4.70)	11.22 (3.42)	16.80 (5.12)
100" (approx. 254.0 cm)	12.83 (3.91)	19.23 (5.86)	13.94 (4.25)	20.90 (6.37)
150" (approx. 381.0 cm)	19.09 (5.82)	28.71 (8.75)	20.77 (6.33)	31.23 (9.52)
200" (approx. 508.0 cm)	25.33 (7.72)	38.16 (11.63)	27.59 (8.41)	41.54 (12.66)
240" (approx. 609.6 cm)	30.35 (9.25)	45.73 (13.94)	33.04 (10.07)	49.80 (15.18)
250" (approx. 635.0 cm)	31.59 (9.63)	47.64 (14.52)	34.38 (10.48)	51.87 (15.81)
300" (approx. 762.0 cm)	37.86 (11.54)	57.09 (17.40)	41.21 (12.56)	62.17 (18.95)
310" (approx. 787.4 cm)	39.11 (11.92)	58.99 (17.98)	42.59 (12.98)	64.24 (19.58)
320" (approx. 812.8 cm)	40.35 (12.30)	60.89 (18.56)	43.93 (13.39)	-----
330" (approx. 838.2 cm)	41.60 (12.68)	62.76 (19.13)	45.31 (13.81)	-----
340" (approx. 863.6 cm)	42.85 (13.06)	64.67 (19.71)	46.65 (14.22)	-----
350" (approx. 889.0 cm)	44.09 (13.44)	-----	48.03 (14.64)	-----
400" (approx. 1016.0 cm)	50.36 (15.35)	-----	54.86 (16.72)	-----
450" (approx. 1143.0 cm)	56.63 (17.26)	-----	61.65 (18.79)	-----
470" (approx. 1193.8 cm)	59.12 (18.02)	-----	64.37 (19.62)	-----
480" (approx. 1219.2 cm)	60.37 (18.40)	-----	-----	-----
500" (approx. 1270.0 cm)	62.89 (19.17)	-----	-----	-----
521" (approx. 1323.3 cm)	65.52 (19.97)	-----	-----	-----

ENGLISH

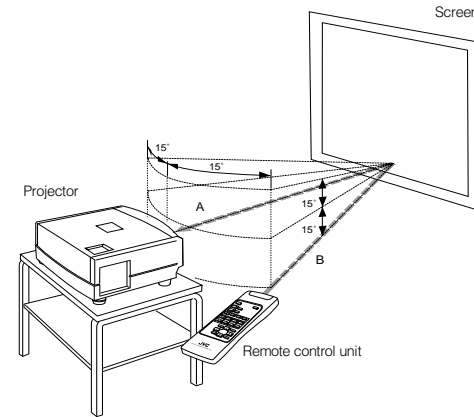
Effective Range and Distance of the Remote Control Unit

The remote control unit can be used as either a wireless remote control unit or a wired one.

■ Using as a wireless remote control unit

Aim the remote control unit toward the remote sensor on the front or the rear of the projector.

The operable distance of the remote control unit is about 10 m for direct reception. The remote control unit can be used by having it reflected on the screen. In this case, the total distance of "A+B" should be about 10 m or less. The operable angles of the remote control unit are 15° right and left, and 15° up and down.

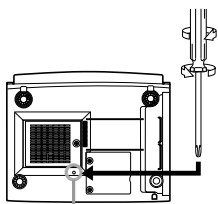


Setting the Position Selecting Screw for Ceiling Mounting

When using the projector in an upside-down, ceiling-mounted position (inverted top-to-bottom and right-to-left), the "position selecting screw for ceiling mounting" must be turned to switch to ceiling mounting. This will correct variance in color images (shading), which otherwise would occur in ceiling mounting. To revert to normal desktop setting, turn the "position selecting screw for ceiling mounting" back to the initial position (factory-shipped).

When using the projector in an upside-down, ceiling-mounted position:
Turn the "position selecting screw for ceiling mounting" fully counterclockwise (until it is turning idly).

To again use the projector in a normal desktop setting:
Turn the "position selecting screw for ceiling mounting" fully clockwise (until it firmly tightens).



For normal desktop mounting:
Turn the screw clockwise.
For upside-down, ceiling-mounting:
Turn the screw counterclockwise.

CAUTIONS

- To ceiling-mount and adjust the projector, special expertise and technique are necessary. Be sure to ask your dealer or a specialist to perform this work.
- To turn the "position selecting screw for ceiling mounting", use a Philips screwdriver with a 30-mm or longer shank. The screw is located in the hole shown in the illustration.

Position selecting screw for ceiling mounting

Note

- When using the projector in a ceiling-mounted position, you should reverse the projected image by changing the settings of Right Left rev. and Top Bottom inv. menus. For details, refer to page 53. You can also change these settings without receiving a video signal. In this case, refer to "Menu Transition Diagram in No signal Menu Mode" on page 37.

When installing (adjusting/setting) the unit

- When using "Top Bottom inv." on the "Options" menu, reset the unit by following the procedure below.
- This reset procedure must be performed before operating the unit.
 1. Change the "Top Bottom inv." Setting on the "Options" menu.
 2. Press the OPERATE button to enter the unit into the stand-by mode.
 3. Press the OPERATE button again to turn on the unit.
- Adjust the focus after projecting a picture for 30 minutes or longer.

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Connecting to Various Devices

Before connection, be sure to turn off the projector and connected devices. Read the manual which comes with each device thoroughly.

Signals that Can Be Input to the Projector

The following signals can be input to the projector:

■ Video signals

(1) Response to color systems

	NTSC	NTSC4.43	PAL	SECAM
VIDEO	○	○	○	○
Y/C	○	○ ^{*1}	○	-----
Y, Pb/B-Y, Pr/R-Y ^{*3}	○ ^{*2}	○ ^{*2}	○ ^{*2}	○ ^{*2}
G, B, R, H/Cs, V ^{*4}	○ ^{*2}	○ ^{*2}	○ ^{*2}	○ ^{*2}

^{*1}: Responds if Y/C output is available.
^{*2}: Signifies that component signals ("Y, Pb, Pr" / "Y, B-Y, R-Y" / "G, B, R, H/Cs, V") conform to the signal timing (synchronization and video period) of each color system. The color systems are used for convenience only.
^{*3}: To use these signals, it is required to set the "PC2 (BNC)" item in the submenu Options 1 to "YPbPr". (Refer to page 53.)
^{*4}: To use these signals, it is required to set the "PC2 (BNC)" item in the submenu Options 1 to "RGB". (Refer to page 53.)

(2) Response to double density (*5), high-vision signals

Input terminal	NTSC ^{*6}	NTSC ^{*7}	High-vision signal
Y, Pb/B-Y, Pr/R-Y ^{*8}	○	○	○
G, B, R, H/Cs, V ^{*9}	○	○	○

^{*5}: Signals whose density of scanning lines/field is twice as high.
^{*6}: Responds to signals whose horizontal scanning frequency is 31.5 kHz. NTSC can be made twice as dense by a line doubler (separately available: recommended article). Also, possible to respond to fully-specified, decoded wide-clear-vision signal and decoded 525P progressive signal.
^{*7}: Responds to signals whose horizontal scanning frequency is 33.5 kHz. PAL can be made twice as dense by a line doubler (separately available: recommended article).
^{*8}: To use these signals, it is required to set the "PC2 (BNC)" item in the submenu Options 1 to "YPbPr". (Refer to page 53.)
^{*9}: To use these signals, it is required to set the "PC2 (BNC)" item in the submenu Options 1 to "RGB". (Refer to page 53.)

(3) Response to DTV-format signals

DTV-format signals (480i, 480p, 720p, 1080i) can be input to the Y, Pb/B-Y, Pr/R-Y^{*10} input terminals.
^{*10}: To use these signals, it is required to set the "PC2 (BNC)" item in the submenu Options 1 to "YPbPr". (Refer to page 53.)

■ Computer signals

Signals with the following scanning frequencies can be input to the PC 1 or PC 2 (G, B, R, H/Cs, V) terminals.

Horizontal scanning frequency	15kHz - 105kHz
Vertical scanning frequency	50Hz - 100Hz

Be sure that the computer to be used suffices the following conditions:

- The computer has the video signal output port.
Be sure that the computer has the video signal output port by reading the instruction book of the computer. The video signal output port is generally called as "RGB port", "monitor port", or "video port". If the computer-monitor hybrid type or note type is used, it may need to prepare for an external output port. Also, there will be the type to which an external output port cannot be installed.
- The resolution and the scanning frequencies are within the range specified in the table on page 23.
Be sure that the resolution and the scanning frequencies of the video signal are within the range. A video signal out of range cannot be used. (Even signals out of the range could be projected. However, it may not sharp enough. On the other hand, even some of the signals within the range may require adjustment depending on the video board used.)
When a signal other than listed in the table on page 23 is input, the image could be partially erased or an unneeded fold-over image could appear.
Even signals in the frequency range that can be input may not be displayed normally depending on the type of the signal. Composite sync (Cs) and G on Sync signals cannot be handled depending on the devices connected.

■ Allowable input signals

Signal			Horizontal resolution Hor [Pixels]	Vertical resolution Ver [Lines]	Horizontal frequency H [kHz]	Vertical frequency V [Hz]	
PC system	PC98	VESA350	640	350	37.86	84.13	
		PC98	640	400	24.83	56.42	
		DOS/V	VGA 60Hz	640	480	31.47	59.94
			VGA 72Hz	640	480	37.86	72.81
			VGA 75Hz	640	480	37.50	75.00
			VGA 85Hz	640	480	43.27	85.01
			SVGA 56Hz	800	600	35.16	56.25
			SVGA 60Hz	800	600	37.88	60.32
			SVGA 72Hz	800	600	48.08	72.19
			SVGA 75Hz	800	600	46.88	75.00
			SVGA 85Hz	800	600	53.67	85.06
			XGA 43Hz	1024	768/2	35.52	43.48
			XGA 60Hz	1024	768	48.36	60.00
			XGA 70Hz	1024	768	56.48	70.07
			XGA 75Hz	1024	768	60.02	75.03
			XGA 85Hz	1024	768	68.68	85.00
			SXGA 43Hz	1280	1024/2	46.43	43.44
			SXGA 60Hz	1280	1024	63.98	60.02
			SXGA 75Hz	1280	1024	79.98	75.03
			SXGA 85Hz	1280	1024	91.15	85.02
			UXGA 60Hz	1600	1200	75.00	60.00
Mac	MAC13	640	480	35.00	66.67		
	MAC16	832	624	49.73	74.55		
	MAC19	1024	768	60.24	74.93		
	MAC21	1152	870	68.68	75.06		
Video system	Video	HDTV (1035i) 60Hz			33.75	60.00	
		HDTV (1035i) 59Hz			33.72	59.94	
		480p	720	483	31.47	59.94	
		720p 60Hz	1280	720	45.00	60.00	
		720p 59Hz	1280	720	44.96	59.94	
		1080i 60Hz	1920	1080/2	33.75	60.00	
		1080i 59Hz	1920	1080/2	33.72	59.94	
		1080 24sF	1920	1080	27.00	24.00	
		NTSC			15.734	60	
		PAL			15.625	50	
SECAM			15.625	50			

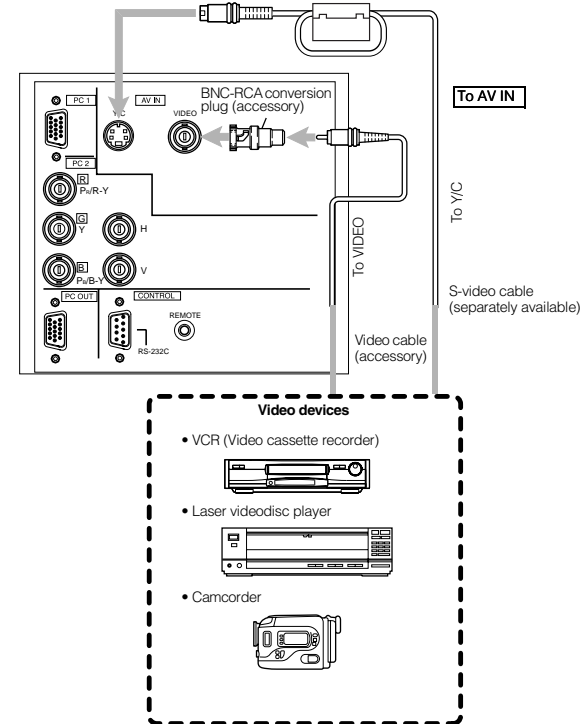
Notes

- The resolution for the input signals is listed in the above table.
- Even signals in the frequency range that can be input may not be displayed normally depending on the type of the signal.
- When a signal other than listed above is input, the image could be partially erased or an unneeded fold-over image could appear.
- Some signals other than listed above can be displayed. But they may require adjustment.
- Even some of the signals listed above may require adjustment depending on the video board used.
- Composite sync (Cs) and G on Sync signals cannot be handled depending on the devices connected.
- The VGA signal of the PC system could be displayed in 480p mode of the VIDEO system. (In this case, the projector enters video menu mode when the MENU button is pressed.)

Connecting to Video Devices

Before connection, be sure to turn off both the projector and video device.

- Read thoroughly the manual that comes with each video device.
- Use the supplied video cable. An video cable with an S-video (Y/C) terminal is not supplied.



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Notes

- Connect a composite image signal output device or Y/C (S-video) image output device.
- When connecting the S-video cable, refer to "How to attach the ferrite core" on page 29.

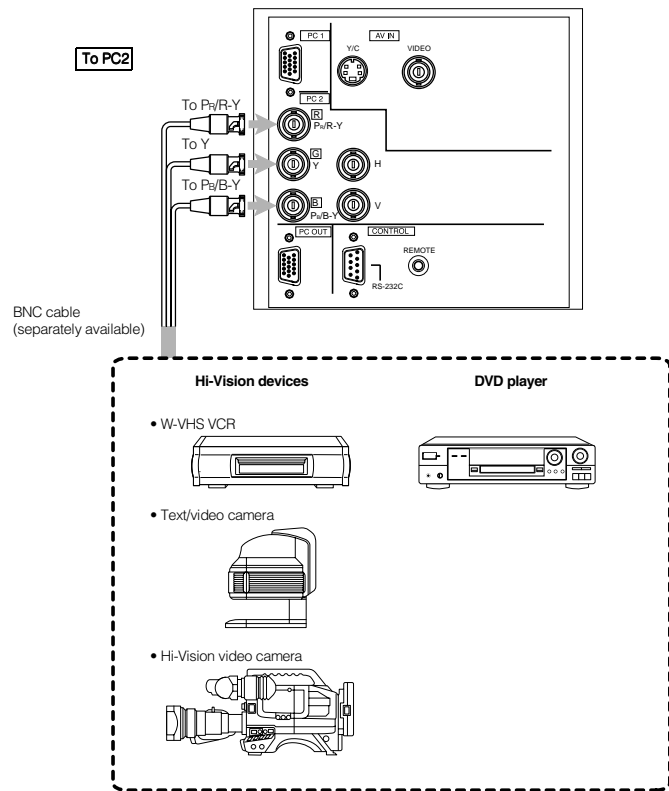
Memo

- When connecting a video device, use a TBC along with it, or one which has a built-in TBC.
- Use of an extension cable to connect a video device and the projector could cause video degradation.
- When a signal with much jitter is reproduced on a VCR, or special-effect playback is performed, the upper part of the image or the image itself may be erased or distorted.

Connecting to Hi-Vision Devices/DVD Players

Before connecting, be sure to turn off both the projector and Hi-Vision devices/DVD players.

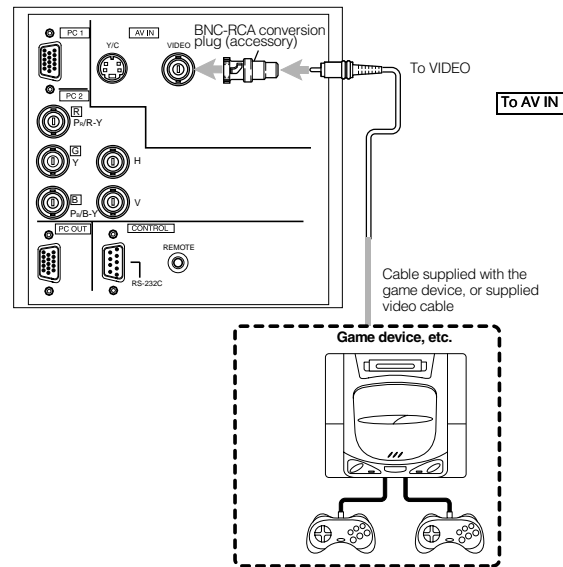
- Thoroughly read the manual that comes with each Hi-Vision device or DVD player.
- Use separately available BNC cables to connect Hi-Vision devices and DVD players.



Connecting to Other Devices

Before connection, be sure to turn off both the projector and other devices to be connected.

- Read thoroughly the manual that comes with the device to be connected.
- Use the supplied video cable or the cable supplied with the game device.



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Notes

- Connect a component signal output device or DTV-format signal output device.
- When the PC2 input terminal is used, "PC2 (BNC)" must be selected from the menu options. Refer to "Setting and Adjusting Other Functions (OPTIONS)" on page 53.

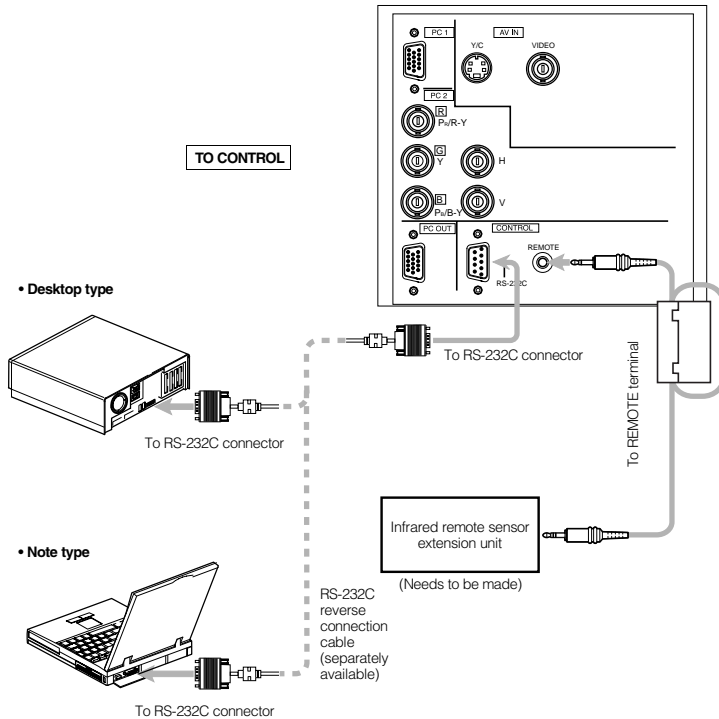
Memo

- Other devices with component signal output terminals (DVD player (NTSC), etc.) can be connected. (*DVD: Digital Video Disc)
- DTV-format signals (480i, 480p, 720p, 1080i) can be input. For DTV-format signals which can be handled, refer to "Video signals" on page 22.

Connecting to Devices which Control the Projector

Before connection, be sure to turn off both the projector and devices to be connected.

- Read thoroughly the manual that comes with each device to be connected.
- By connecting a computer to the RS-232C terminal, you can control the projector. Also, you can make an infrared remote sensor extension unit and connect it to the REMOTE terminal of the projector.
- * Obtain connection cables as required. Use a reverse connection cable.
- * For details, refer to "RS-232C external control" on page 71.
- * For further details, consult your dealer or an authorized service center.



- Note**
- When connecting the cable to the REMOTE terminal, refer to "How to attach the ferrite core" on page 29.

Connecting to Computer Devices

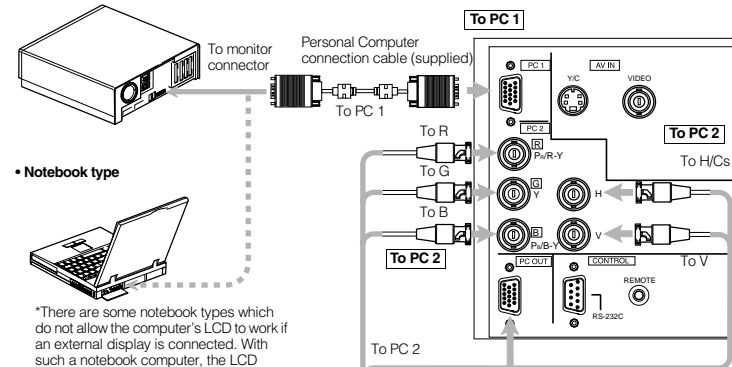
Before connection, be sure to turn off both the projector and computer devices.

- Read thoroughly the manual that comes with each device.

■ Connection to an IBM PC or IBM-compatible computer

- Use the supplied personal computer connection cable. Also, prepare cables required for connecting the devices connected.

• Desktop type

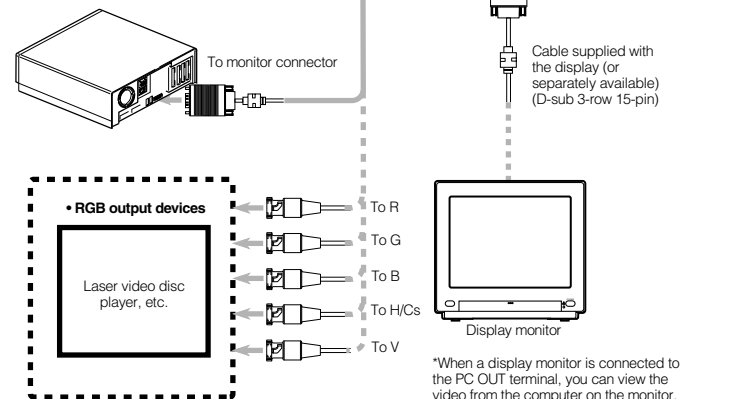


• Notebook type



*There are some notebook types which do not allow the computer's LCD to work if an external display is connected. With such a notebook computer, the LCD display and external display output need to be switched.

• Desktop type



*When a display monitor is connected to the PC OUT terminal, you can view the video from the computer on the monitor.

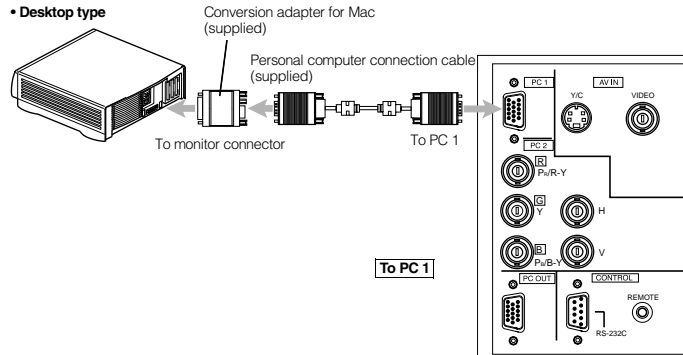
- Note**
- When the PC2 input terminal is used, "PC2 (BNC)" must be selected from the menu options. Refer to "Setting and Adjusting Other Functions (OPTIONS)" on page 53.

Connecting to Computer Devices (Cont.)

Before connection, be sure to turn off both the projector and computer devices.
 • Read thoroughly the manual that comes with each device.

■ Connection to Macintosh

- Use the supplied Personal computer connection cable and the supplied conversion adapter for Mac.



Note

- Other connections are the same as in the connection example for IBM PC or IBM compatible PCs.

How to attach the ferrite core

Attach the ferrite core when using the S-video cable or infrared remote sensor extension unit which are sold separately. However, use a cable that can be wound once.

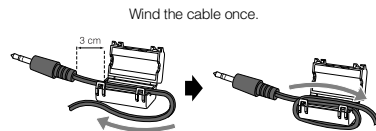
- 1 Release the stopper at each end and open the ferrite core.



Stoppers

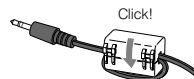
- 2 Wind the cord around the ferrite core.

Attach the ferrite core about 3 cm from the end of the cord.



Wind the cable once.

- 3 Close the ferrite core with the cord inside until you hear it click shut.



Click!

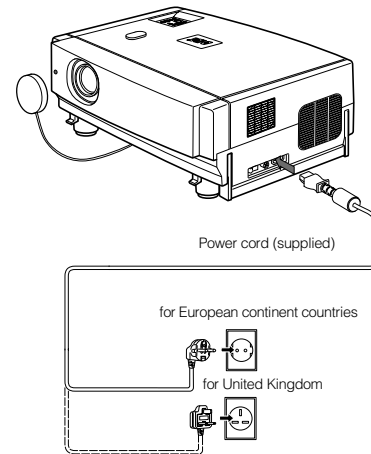
Note

- When connecting, connect the terminal which is at the ferrite core end of the cord to the projector.

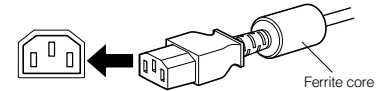
ENGLISH

Connecting the Power Cord

After all devices have been finished being connected, connect the supplied power cord. At this time, do not yet turn on the MAIN POWER switch.

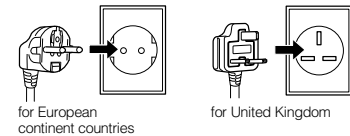


- 1 Insert the supplied power cord into the power input terminal of the projector.



Ferrite core

- 2 Insert the main plug of the supplied power cord into a suitable wall outlet.



for European continent countries

for United Kingdom

Note

- The power cord for the United Kingdom is only included as a special accessory when shipped to the United Kingdom. It is not included when shipped to European continent countries.

CAUTIONS

- Since the power requirement of the projector is high, insert the power plug directly into a wall outlet.
- Use the supplied power cord with the ferrite core only.
- Do not remove the ferrite core from the supplied power cord; Otherwise, there may be a possibility that a harmful interference occurs.

CAUTIONS

To prevent fire and electric shock, observe the following:

- When you do not use devices, pull out their power cords from wall outlets.
- Do not connect the devices with power cords other than those supplied.
- Do not use mains voltage other than the power voltage indicated.
- Do not scar, damage, or work on the power cords. Also, do not put a heavy object on, heat, or stretch the power cords, otherwise they may be damaged.
- Do not insert or pull out the plugs with a wet hand.

Removing the Lens Cap

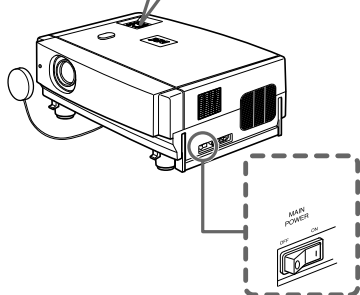
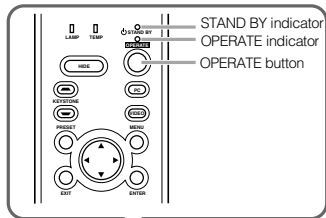
■ To use the projector

- Remove the lens cap.
**The lens cap has a string attached and it is fixed to the projector.*

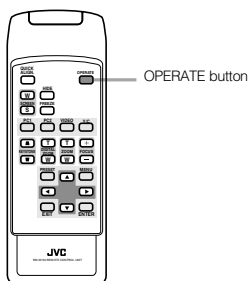
Be sure to fit lens cap when not in use.

Basic Operations

Projector's buttons



Remote control unit

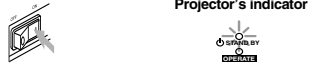


The following describes the basic procedure for normal use of the projector.

1. Turning on the Power

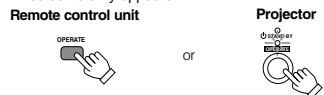
1 Turn on the MAIN POWER switch.

ON [I]: The main power turns on and the STAND BY indicator comes on.



2 Press the OPERATE button for one second or more.

- The OPERATE indicator lights and the projected screen slowly appears.



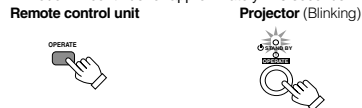
Notes

- After the power is turned on, the image may be jumbled for a few seconds, but this is not a malfunction.
- After the indicator comes on, it can take a minute or so for the lamp to warm up and operate consistently.

Turning off the Power

1 Press the OPERATE button for one second or more.

- The STAND BY indicator changes to blinking, and the projector goes into cool-down mode. The cool-down mode will continue for approximately 120 seconds.



Note

- The OPERATE button will not work for approximately 1 minute from when the light-source lamp is turned on. Use the button after approximately 1 minute.

2 Turn off the MAIN POWER switch after the STAND BY indicator changes to steady on.

OFF [O]: The MAIN POWER switch turns off and the STAND BY indicator goes off.



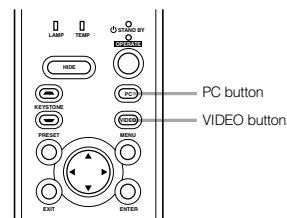
CAUTION

- Do not turn off the MAIN POWER switch during cool-down mode (the STAND BY indicator blinking). Turn it off after the STAND BY indicator becomes on (stand-by mode).

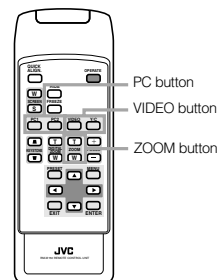
31

Basic Operations

Projector's buttons



Remote control unit



Language display

The display languages of the menus, direct buttons (DIGITAL ZOOM, KEYSTONE, etc) and messages is set to "ENGLISH" when the projector is bought. The display language can be selected from the following 6 languages: "日本語 (Japanese)", "English (English)", "Deutsch (German)", "Español (Spanish)", "Italiano (Italian)" and "Français (French)". (Refer to page 45.) However, some words (VIDEO, NTSC, Quick Alignment, etc) are only displayed in English.

2. Select the Input source to be Projected

Press the VIDEO button or the PC button to switch the input.

- Each time you press either button, the selected input changes as follows. The selected name appears on the top right of the image on the screen for five seconds. (Called line display.)

When selecting an image device connected to the AV IN (VIDEO or Y/C) terminal:

Projector

Press VIDEO.

The input mode changes as follows every time the button is pressed.

VIDEO ↔ Y/C

Remote control unit

Press either the "VIDEO" button or "Y/C" button.

VIDEO: The image from the VIDEO input terminal on the side of the unit is projected.

Y/C: The image from the Y/C input terminal on the side of the unit is projected.

* When there is no signal from the selected input terminal (No signal), "No image signal is inputted." is displayed.

When selecting a device such as a computer which is connected to the PC1 or PC2 terminal:

Projector

Press PC.

The input mode changes as follows every time the button is pressed.

PC1 ↔ PC2

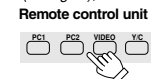
Remote control unit

Press either the "PC1" button or "PC2" button.

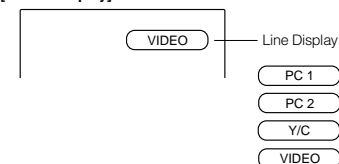
PC1: The image from the PC1 input terminal on the side of the unit is projected.

PC2: The image from the PC2 input terminal on the side of the unit is projected.

* When there is no signal from the selected input terminal (No signal), "No image signal is inputted." is displayed.



[Screen display]



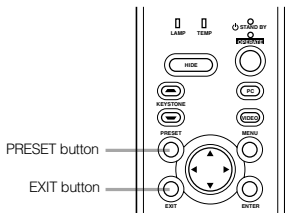
* To show the line display (Y/C, VIDEO, PC1, or PC2) not is selectable by the menu. Refer to "Setting and Adjusting Other Functions (OPTIONS)" on page 53.

Notes

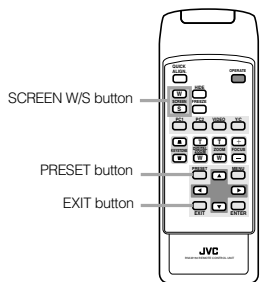
- When no image signal is input to the selected input terminal, the message "No image signal is inputted." is displayed on the screen. (Refer to page 65.)
- When the PC2 input terminal is used, "PC2 (BNC)" must be selected from the menu options. (Refer to page 53.)

32

■ Projector's buttons



■ Remote control unit



3. Adjust the Screen Size (Zooming)

Adjust the screen size with the remote control's ZOOM (T/W) buttons.

To enlarge the screen size:

Press the ZOOM (W) button.

To reduce the screen size:

Press the ZOOM (T) button.

Remote control unit



4. Adjust Focus

Adjust focus with the following buttons on the remote control unit.

To focus on farther points:

Press the FOCUS + button.

To focus on nearer points:

Press the FOCUS - button.

Remote control unit



5. Setting the Screen Aspect Ratio

Set in accordance with the screen aspect ratio that will be used. When a screen aspect ratio of 16:9 is used, a 4:3 image can be projected within the screen without using the zoom function.

When using a 16:9 screen:

Press the "W" button.

When using a 4:3 screen:

Press the "S" button.

Remote control unit



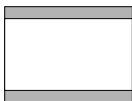
* There is no button on the unit.

* This setting can also be performed from the menu. (Refer to page 45.)

• When using a screen with a 16:9 aspect ratio

When set to "S" (4:3)

* If a 4:3 image is projected, some parts of the top and bottom of the image may not be displayed.



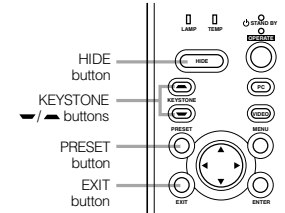
When set to "W" (16:9)

* A 4:3 image will be displayed in full in the middle of the screen.

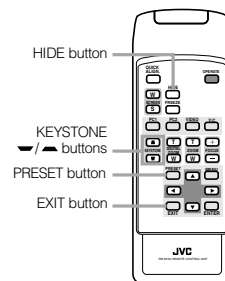


ENGLISH

■ Projector's buttons



■ Remote control unit



Turning off Image (HIDE)

Video image can be temporarily turned off.

Press the HIDE button once:

Video image instantly turn off.

Press the HIDE button again:

Video image come on again.

Remote control unit



Projector

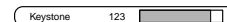


Note

• When the projected image input is changed, the HIDE function is canceled and the image return.

Removing the Trapezoidal Distortion of the Image

If the image projected on the screen is distorted in trapezoid form, correct it with the KEYSTONE buttons on the projector. When the KEYSTONE button is pressed, "Keystone" appears on the screen together with the level bar and set value (-80 to 128). When "15 sec." is displayed in the menu, "Keystone" will appear in approximately 15 seconds.



When you press the KEYSTONE button:

The trapezoid form is corrected as shown in the figure.

When you press the KEYSTONE button:

The top bottom inverted trapezoid form is corrected as shown in the figure.

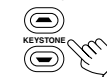
* To cancel correction and restore the original screen, press the PRESET button. (Adjusted value:0)

* Press the EXIT button to immediately remove the keystone display.

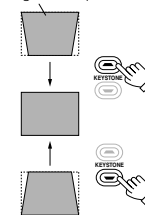
Remote control unit



Projector



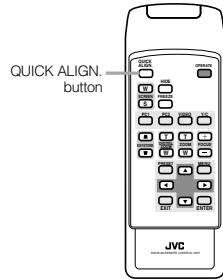
Projected image with trapezoidal distortion



Notes

- The trapezoidal distortion (keystone) can be adjusted from the option menu. (Refer to page 53.)
- The range of the trapezoidal distortion adjustment is approximately 20° in the vertical direction.
- Interference patterns may appear on the screen when adjusting the keystone. This is not a malfunction.
- Depending on the type of signal, some noise may appear in the picture when the keystone is adjusted. This is not a malfunction.

■ Remote control unit



Quick Alignment Function (QUICK ALIGN.)

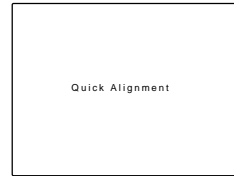
The Quick Alignment function automatically adjusts (sets) the screen settings of the image input from the PC1 or PC2 input terminals. This can only be performed from the remote control.

While projecting an image on the screen, press the QUICK ALIGN. button on the remote control. Quick alignment is conducted to obtain best image.
** During the automatic alignment, "Quick Alignment" appears on the screen, and then disappears when the alignment is completed.*

Remote control unit



[Screen display]

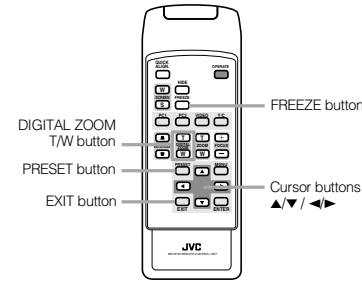


Notes

- This only works for the signals input from the PC1 or PC2 input terminals. It does not work for the signals input from the AV IN terminal (VIDEO or Y/C input terminal).
- The quick alignment function is used to automatically adjust the "Brightness", "Contrast", "Horizontal and vertical position", "Phase" and "Tracking" of the projected image.
- When using the quick alignment function to automatically adjust the image, use a bright, still-picture. It may not function correctly on a dark or motion picture. If the results obtained with the quick alignment function are not satisfactory, manually adjust the "Brightness", "Contrast", "Horizontal and vertical position", "Phase" and "Tracking" of the projected image.

ENGLISH

■ Remote control unit



FREEZE message



FREEZE inhibit message



DIGITAL ZOOM inhibit message



Displaying a Still Picture (FREEZE)

While projecting an image, a still picture is obtained at any time by using the FREEZE button on the remote control.

When you press the FREEZE button:

"FREEZE" appears on the screen for a few seconds and then the still picture is shown on the screen. Refer to the FREEZE message shown on the left of this page.
** To forcibly clear "FREEZE", press the EXIT button.*

When you press the FREEZE button again:

The original image resumes.

Remote control unit

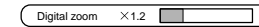


Notes

- During freezing, the picture sent from the signal source is lost.
- If any of the inoperative buttons ("MENU", "QUICK ALIGN.", "KEYSTONE") are pressed while displaying a still picture, "FREEZE" is displayed on the screen.
- This function will not work with some signal sources (UXGA, etc). In this case, the FREEZE inhibit message appears for a few seconds, as shown on the left. To forcibly clear this message, press the EXIT button.

Zooming a Part of the Image (DIGITAL ZOOM T/W)

A part of the image being projected can be digitally magnified up to four times. When the DIGITAL ZOOM T or W button is pressed, "Digital zoom" appears on the screen together with the level bar and magnifying power (x1.0, x1.2, x1.4, x1.6, x2.0, x2.5, x3.2, x4.0). When "15 sec." is displayed in the menu, "Digital zoom" will appear in approximately 15 seconds.



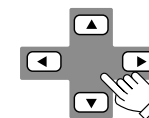
- To zoom up or zoom down, press the DIGITAL ZOOM T or W button on the remote control.

Remote control unit



Moving the zoomed image:

While "Digital zoom" appears on the screen, you can move the zoomed image with the cursor (▲/▼/◀/▶) button on the remote control.



- ▲: Upper part of the image will be displayed.
- ▼: Lower part of the image will be displayed.
- ◀: Left side part of the image will be displayed.
- ▶: Right side part of the image will be displayed.

Notes

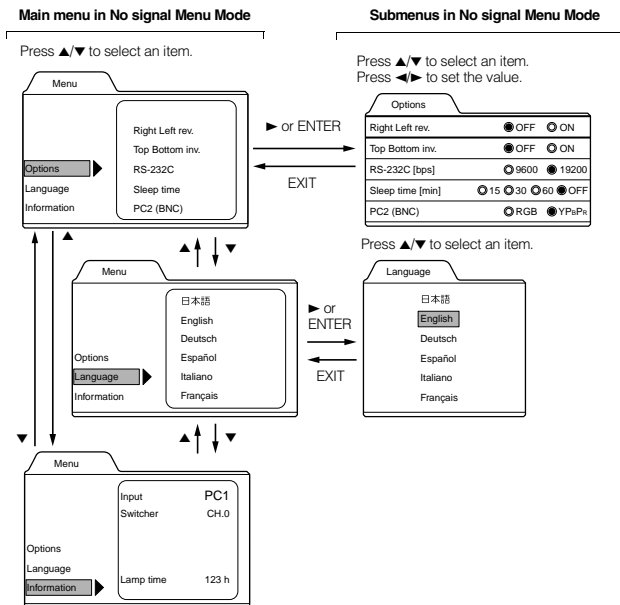
- This function will not work with some signal sources (UXGA, etc). In this case, the DIGITAL ZOOM inhibit message appears for a few seconds, as shown on the left. To forcibly clear this message, press the EXIT button.
- The quality of the zoomed image reduces in comparison with the original one.
- To return to the original size (x1.0) and original position, press the PRESET button while "Digital zoom" is displayed on the screen.

Menu Operations

You can adjust picture quality, set functions, get information on the input video signal, etc. using the menus. From the following menu transition diagrams, you can see the overall menus and basic button operation in menu mode. Note that there are three menu modes, No signal menu mode, video menu mode and PC menu mode. When the MENU button is pressed, the projector enters one of these modes by judging the input signal being received.

■ Menu Transition Diagram in No signal Menu Mode

This is displayed if there is no signal from the selected input terminal.



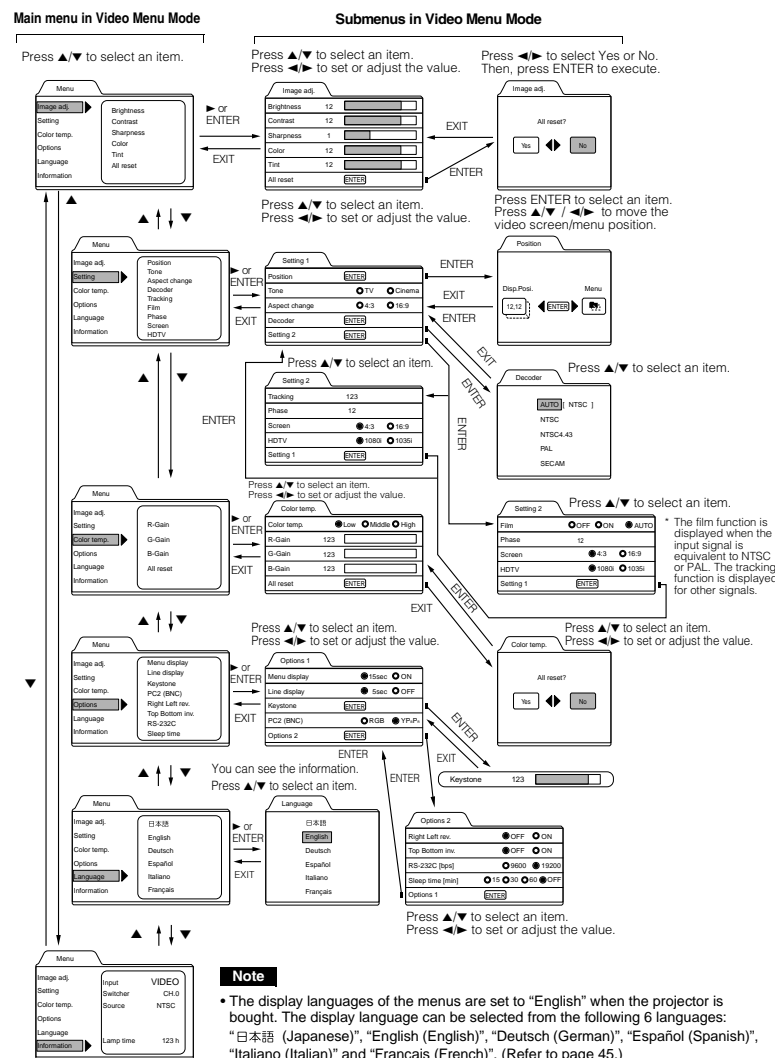
■ Quick Reference Guide for No signal Menu Mode

Main Menu in No signal Menu Mode

- Options
 - Right Left rev.: OFF* / ON (Select for upside-down hanging on the ceiling.)
 - Top Bottom inv.: OFF* / ON (Select for upside-down hanging on the ceiling.)
 - RS-232C [bps]: Selectable baud rate (transmission speed). 9600 / 19200*
 - Sleep time [min.]: Selectable sleep times. If no-signal condition continues for the period of selected time (Unit: Minutes), the projector enters the stand-by mode. 15 / 30 / 60 / OFF*
 - PC2 (BNC): RGB or YPbPr*. Set to RGB when a computer device with analog RGB, V, H/Cs signals is connected to the PC2 terminals. Set to YPbPr* when a device with component signals (Y, B-Y, R-Y) or DTV-format signals (Y, Pb, Pr) are connected to the PC2 terminals. Language for on-screen display.
- Language
 - Japanese / English* / German / Spanish / Italian / French
- Information
 - Input: Shows the terminal name selected by the VIDEO or PC button. (Y/C, VIDEO, or PC2)
 - Switcher: Has no meaning. This display currently has no meaning. ("CH.0" is usually displayed to indicate that it is not being used.)
 - Lamp time: Accumulated used hours of the light-source lamp.

Menu Operations

■ Menu Transition Diagram in Video Menu Mode



Note

- The display languages of the menus are set to "English" when the projector is bought. The display language can be selected from the following 6 languages: "日本語 (Japanese)", "English (English)", "Deutsch (German)", "Español (Spanish)", "Italiano (Italian)" and "Français (French)". (Refer to page 45.) The language settings in the section are explained in "English".

Quick Reference Guide for Video Menu Mode

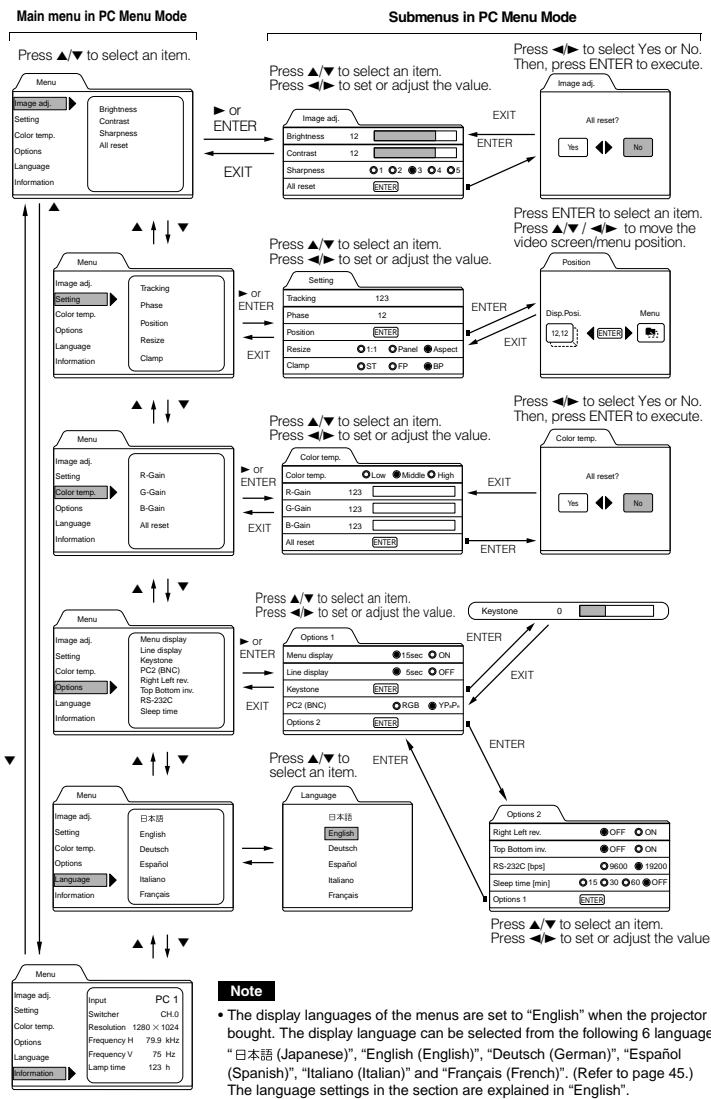
Main Menu in Video Menu Mode (While receiving video-device-related signals)

- Image adj. → (Refer to page 48)
 - Brightness: Brightness of the video image being projected can be adjusted. (-30 to +30, 0*)
 - Contrast: Contrast of the video image being projected can be adjusted. (-30 to +30, 0*)
 - Sharpness: Sharpness of the video image being projected can be adjusted. (-5 to +5, 0*)
 - Color: Color density of the video image being projected can be adjusted. (-30 to +30, 0*)
 - Tint: Tint of the video image being projected can be adjusted. (-30 to +30, 0*)
 - All reset: Resets above items to the factory set values.
- Setting 1
 - Position: Video screen position and menu position can be adjusted. → (Refer to page 50)
 - Disp. Posi. / Menu
 - Tone: Image tone can be changed. TV/Cinema (Suitable for the cinema programmes) → (Refer to page 51)
 - Aspect change: Selectable aspect ratio, 4:3/16:9 → (Refer to page 51)
 - Decoder: Selectable color systems. Normally, set to AUTO. (Refer to page 44) (This item is displayed only when inputting VIDEO or Y/C.)
 - AUTO/NTSC/NTSC4.43/PAL/SECAM
 - Setting 2 Press ENTER to enter the Setting 2 submenu
 - Tracking: Normally, no adjustment is required. The lateral size and display area of video image can be adjusted. (-128 to + 127) → (Refer to page 46)
 - Film: Set when watching movies which were recorded on film.
 - Phase: Flickering or dim picture image can be adjusted. (0 to 31) → (Refer to page 46)
 - Screen: Selectable screen's aspect ratio. 4:3/16:9 → (Refer to page 45)
 - HDTV: Selectable HDTV format. Normally, set to 1080i, 1080i/1035i → (Refer to page 45)
 - Setting 1: Press ENTER to return to "Setting 1" submenu.
- Color temp.
 - Color temp.: Adjustable color temperature, Low/Middle/High. Will be adjusted to correct reddish or blueish image.
 - R-Gain: Adjusts the red leve. (0 to 255, the adjustable range varies depending on signals)
 - G-Gain: Adjusts the green leve. (0 to 255, the adjustable range varies depending on signals)
 - B-Gain: Adjusts the blue leve. (0 to 255, the adjustable range varies depending on signals)
 - All-reset: Reset above items to the factory set values.
- Options → (Refer to page 53)
 - Options 1
 - Menu display: 15sec* (Menu disappears in 15 seconds.) / ON (Menu stays on.)
 - Line display: 5sec* (Line display such as "VIDEO", "Y/C", "PC1", or "PC2" appears on top right of the screen for 5 seconds when the VIDEO or PC button is pressed.) / OFF (Line display does not appear.)
 - Keystone: Press ENTER to enter the Keystone submenu.
 - Keystone: Adjust to correct the trapezoidal distortion of the projected image. (-80 to +128, 0*)
 - PC2 (BNC): RGB or YPaP_s*. Set to RGB when a computer device with analog RGB, V, H/Cs signals is connected to the PC2 terminals. Set to YPaP_s when a device with component signals (Y, B-Y, R-Y) or DTV-format signals (Y, P_s, P_s) are connected to the PC2 terminals.
 - Options 2: Press ENTER to enter the "Option 2" submenu.
 - Right Left rev.: OFF* / ON (Select for upside-down hanging on the ceiling.)
 - Top Bottom inv.: OFF* / ON (Select for upside-down hanging on the ceiling.)
 - RS-232C [bps]: Selectable baud rate (transmission speed), 9600 / 19200*
 - Sleep time [min]: Selectable sleep times. If no-signal condition continues for the period of selected time (Unite: Minutes), the projector enters the stand-by mode. 15 / 30 / 60 / OFF*
 - Options 1: Press ENTER to return to the "Option 1" submenu.
 - Language
 - Language for on-screen display. → (Refer to page 45)
 - Japanese / English* / German / Spanish / Italian / French
 - Information → (Refer to page 55)
 - Input: Shows the terminal name selected by the VIDEO or PC button. (Y/C, VIDEO, or PC2)
 - Switcher: Has no meaning. This display currently has no meaning, ("CH.0" is usually displayed to indicate that it is not being used.)
 - Source: Shows the projected image's type of video signal.
 - Lamp time: Accumulated used hours of the light-source lamp.

*: Factory set value.

ENGLISH

Menu Transition Diagram in PC Menu Mode



You can see the information.

■ Quick Reference Guide for PC Menu Mode

Main Menu in PC Menu Mode (While receiving computer-related signals)

Image adj. → (Refer to page 48)	
— Brightness:	Brightness of the picture image being projected can be adjusted. (–30 to +30, 0°)
— Contrast:	Contrast of the picture image being projected can be adjusted. (–30 to +30, 0°)
— Sharpness:	Adjust the outline of letters etc. (1 / 2 / 3 / 4 / 5, 3°)
— All reset:	Resets above items to the factory set values.
	— Yes / No
Setting	
— Tracking:	The lateral size and display area of picture image can be adjusted. (–128 to +127) → (Refer to page 46)
— Phase:	Flickering or dim picture image can be adjusted. (0 to 31) → (Refer to page 46)
— Position:	Video screen position and menu position can be adjusted. → (Refer to page 50)
	— Disp. Posi. / Menu
— Resize:	The relationship between the number of pixels (resolution) and the screen can be selected. → (Refer to page 52)
	— "1:1": Picture image is projected with its original size.
	— Panel: Picture image is enlarged to the full size.
	— Aspect*: Picture image is enlarged while maintaining the original aspect ratio.
— Clamp	Selectable clamp position. Normally, set to "BP". ST / FP / BP*
Color temp.	
— Color temp.:	Adjustable color temperature, Low/Middle* /High. Will be adjusted to correct reddish or blueish image.
— R-Gain:	Adjusts the red level. (0 to 255, the adjustable range varies depending on signals)
— G-Gain:	Adjusts the green level. (0 to 255, the adjustable range varies depending on signals)
— B-Gain:	Adjusts the blue level. (0 to 255, the adjustable range varies depending on signals)
— All-reset:	Reset above items to the factory set values.
	— Yes/No
Options → (Refer to page 53)	
Options 1	
— Menu display:	15sec* (Menu disappears in 15 seconds.) / ON (Menu stays on.)
— Line display:	5sec* (Line display such as "PC1" or "PC2" appears on top right of the screen for 5 seconds when the VIDEO or PC button is pressed.) / OFF (Line display does not appear.)
— Keystone:	Press ENTER to enter the Keystone submenu.
	— Keystone: Adjust to correct the trapezoidal distortion of the projected image. (–80 to +128, 0°)
— PC2 (BNC):	RGB or YPaPr*. Set to RGB when a computer device with analog RGB, V, H/Cs signals is connected to the PC2 terminals. Set to YPaPr when a device with component signals (Y, B-Y, R-Y) or DTV-format signals (Y, Pa, Pr) are connected to the PC2 terminals.
— Options 2:	Press ENTER to enter the "Option 2" submenu.
	— Right Left rev.: OFF* / ON (Select for upside-down hanging on the ceiling.)
	— Top Bottom inv.: OFF* / ON (Select for upside-down hanging on the ceiling.)
	— RS-232C [bps]: Selectable baud rate (transmission speed). 9600 / 19200*
	— Sleep time [min.]: Selectable sleep times. If no-signal condition continues for the period of selected time (Unit: Minutes), the projector enters the stand-by mode. 15 / 30 / 60 / OFF*
	— Options 1: Press ENTER to return to the "Option 1" submenu.
Language	Language for on-screen display. → (Refer to page 45)
	— Japanese / English* / German / Spanish / Italian / French
Information → (Refer to page 55)	
— Input:	Shows the terminal name selected by the PC button. (PC1 or PC2)
— Switcher:	This display currently has no meaning. ("CH.0" is usually displayed to indicate that it is not being used.)
— Resolution:	Shows the resolution of the input signal being received. (Horizontal × Vertical) It may not be displayed correctly with some input signals.
— Frequency H:	Shows the horizontal frequency of the input signal being received. (kHz)
— Frequency V:	Shows the vertical frequency of the input signal being received. (Hz)
— Lamp time:	Accumulated used hours of the light-source lamp.

*: Factory set value.

Basic Menu Operation

When the MENU button is pressed, the projector enters Video or PC menu mode by responding to the input signal being received.

Video menu mode:

Enters this mode when video-device-related signals are input from the following devices.

- Video devices connected to the VIDEO IN (Y/C and VIDEO) terminals.
- A video device connected to the PC 2 terminals, which outputs component signals (Y, B-Y, R-Y) or DTV-format signals (Y, Pa, Pr).

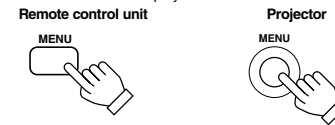
PC menu mode:

Enters this mode when computer-related signals are input from the following devices.

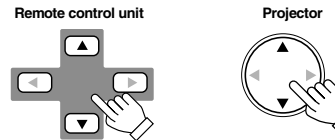
- A computer connected to the PC 1 terminal.
- A computer connected to the PC 2 terminal, which outputs analog RGB, V, H/Cs signals.

1 Press the MENU button.

The main menu is displayed on the screen.



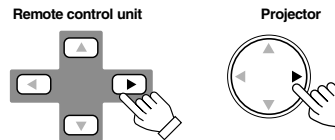
2 Press the cursor button ▲ or ▼ to select an item in the main menu.



3 Press the cursor button ► or the ENTER button to enter the submenu.

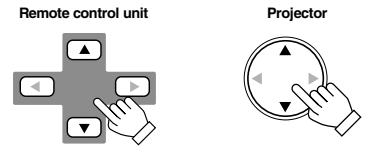
The submenu corresponding to the item selected in step 2 is displayed on the screen.

* When you selected "Information" in step 2, no submenu is available.

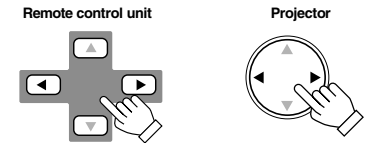


4 Press the cursor button ▲ or ▼ to select an item in the submenu.

When a "Language" has been selected in step 2, press to set the language.



5 Press the cursor button ◀ or ▶ to set or adjust the value.



When an item which has the "ENTER" message has been selected in step 4, press the ENTER button to move to the next submenu.

- All reset → (Refer to page 48)
- Position → (Refer to page 50)
- Decoder → (Refer to page 44)
- Keystone → (Refer to page 53)
- Options 1 → (Refer to page 53)
- Options 2 → (Refer to page 53)

To exit the main menu:

- While the main menu is displayed, press the MENU button. The main menu disappears and the original picture image resumes.

To exit the submenu:

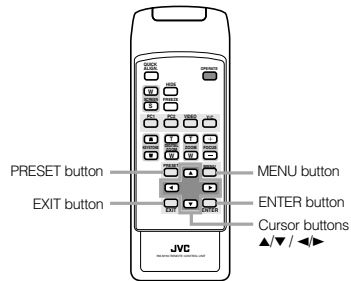
- While the submenu is displayed, press the EXIT button. The menu returns to the previous menu.
- To exit the menu mode directly, press the MENU button. The submenu disappears and the original video image is restored.

Basic Menu Operation (Cont.)

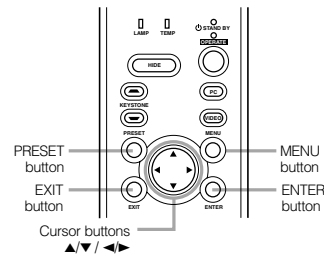
Basic Button Functions in the Menu Mode

Button	Function
MENU	Enters the main menu or exits the menu mode.
Cursor button ▲/▼	Selects an item in the menu. Pressing ▼ or ▲ will scroll the item in the menu.
Cursor button ◀▶	Sets or adjusts the value.
PRESET	If pressed while the keystone setting submenu is displayed, the value is set to "0".
EXIT	Returns to the previous menu.
ENTER	Used to enter the submenu from the main menu. Used to enter the next submenu if "ENTER" is displayed in the selected item.

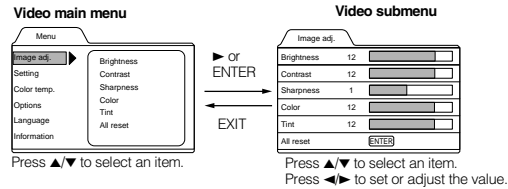
Remote control unit



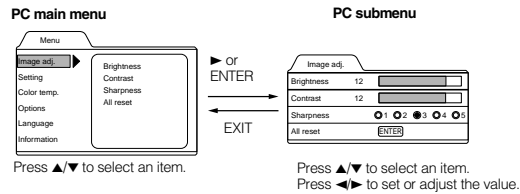
Projector



Video menu mode



PC menu mode



ENGLISH

Changing the Color System (Video Menu Mode Only)

This function is available only in Video menu mode.

The menu is only displayed when there is a signal for the AV IN (Y/C and VIDEO) terminal, and not displayed when there is a signal for the PC2 terminal.

Normally, use the color system in AUTO. If operation in AUTO is unstable, such as color not being shown, set to a dedicated color system in accordance with the color system of the video signal being input.

1 Press the MENU button.

The main menu appears on the screen.

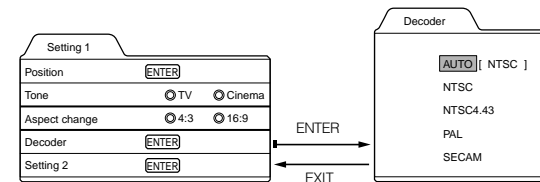
2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting 1" submenu appears on the screen.

3 Select "Decoder" with the cursor button ▲ or ▼, and press the ENTER button.

The "Decoder" submenu appears on the screen.

Video submenus



4 Set the color system with the cursor button ▲ or ▼.

AUTO: Normally, set to "AUTO". (Factory set value)

The color system of a video signal being input is automatically identified and displayed in [].

In [], B/W (Black & White), NTSC, NTSC4.43, PAL or SECAM will be displayed. (It is not always displayed.) For example, AUTO [NTSC] shows that the NTSC signal is being received.

NTSC: Dedicated to NTSC.

NTSC4.43: Dedicated to NTSC4.43.

PAL: Dedicated to PAL.

SECAM: Dedicated to SECAM.

5 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Changing the Language Display

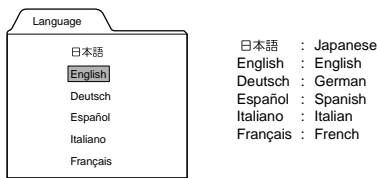
The on-screen language is set to "English" when shipped from the factory. When you want to change to another language, set it as follows.

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Language" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Language" submenu appears on the screen.



3 Set the language with the cursor button ▲ or ▼.

4 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Memo

About language display

Some words in the menu and messages such as "Quick Alignment", "Keystone", "VIDEO" and "NTSC" are shown only in English.

Changing the Screen aspect ratio/HDTV format (Video Menu Mode Only)

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting 1" submenu appears on the screen.

3 Select "Setting 2" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting 2" submenu appears on the screen.

4 Select "Screen" or "HDTV" with the cursor button ▲ or ▼.

5 Adjust the Screen aspect ratio or HDTV format with the cursor button ◀ or ▶.

To adjust multiple items, repeat 4 and 5.

Adjustment item	Button	Adjustment content
Screen	◀ or ▶	Select according to the aspect ratio of the screen used. 4:3 16:9
HDTV	◀ or ▶	Set the number of effective scanning lines. Normally, select 1080i. 1080i: 1035i:

6 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Adjusting Tracking/Phase

Normally, tracking and phase adjustments are automatically carried out when a video signal is input to the projector for the first time, or when the QUICK ALIGN. button on the remote control is pressed. However, you can manually adjust the tracking and phase on the menu.

If a wide stripe appears on the screen, adjust the lateral size of the picture image and the display area (tracking adjustment) so the stripe disappears.

Also, if text projected on the screen appears flickers or appears dim, adjust phase adjustment so it becomes clear.

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting 1" (video mode) or "Setting" submenu appears on the screen.

In video mode: Select setting 2 with the cursor ▼ or ▲, and press ENTER button.

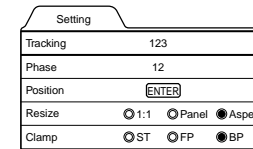
The "Setting 2" submenu appears on the screen.

Video submenu



Decoder is only displayed when there is a signal for the AV IN terminal.

PC submenu



3 Select "Tracking" or "Phase" with the cursor button ▲ or ▼.

4 Adjust the tracking or phase with the cursor ◀ or ▶.

Adjust the tracking and phase of the picture image being projected. To adjust the phase, first check for correct tracking adjustment.

*To adjust multiple items, repeat 3 and 4.

Adjustment item	Button	Adjustment content
Tracking	◀ or ▶	The picture image shrinks laterally (right-to-left) or extends laterally (left-to-right). (-128 ↔ +127)
Phase	◀ or ▶	Set to a position where text appears clear. (0 ↔ 31)

5 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Note

• A dim image could be caused by insufficient adjustment of brightness and contrast. Before adjusting phase, make sure that brightness and contrast are correctly adjusted. To adjust them, refer to "Adjusting Picture Quality" on page 48.

ENGLISH

Setting for Watching Image Software (Video Menu Mode Only)

This unit has a function which allows you to project movies, which were recorded on film, in the best possible conditions. (Function to convert 2-3 pull-down interlace scans to progressive scans)

Normally use set to AUTO.

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting 1" submenu appears on the screen.

3 Select "Setting 2" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting 2" submenu appears on the screen.

4 Select "Film" with the cursor button ▲ or ▼.

5 Select the Film function mode with the cursor button ◀ or ▶.

OFF: When watching images recorded with a video camera

ON: When watching images recorded on film

AUTO: The setting is changed automatically

6 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Note

- Operates when the signal is an NTSC or PAL interlace signal. Does not operate for other signals. (The menu is not displayed when other signals are inputted.)

ENGLISH

Adjusting Picture Quality

In the "Image adj." submenu, adjust brightness, contrast, sharpness, etc. to obtain the desired picture quality. Note that the adjustment items differ in Video menu mode and PC menu mode.

1 Press the MENU button.

The main menu appears on the screen.

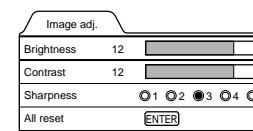
2 Select "Image adj." with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Image adj." submenu appears on the screen.

Video submenu



PC submenu



3 Select the item to be adjusted with the cursor button ▲ or ▼.

"Color" and "Tint" are shown in Video submenu only.

4 Make adjustment with the cursor button ◀ or ▶.

*To adjust multiple items, repeat 3 and 4.

Adjustment item	Button	Adjustment content
Brightness	◀ or ▶	Gets darker/brighter. (-30 ↔ 0* ↔ +30)
Contrast	◀ or ▶	Gets lower/higher. (-30 ↔ 0* ↔ +30)
Sharpness	◀ or ▶	Gets softer/sharper. • Video menu mode: (-5 ↔ 0* ↔ +5) • PC menu mode: (1 ↔ 3* ↔ 5) Note • When in the PC menu mode, if the resize function in the PC submenu is set to "1:1", the image quality will not change even if the value is changed.
Color	◀ or ▶	Gets softer/deeper. (-30 ↔ 0* ↔ +30) (Video menu mode only)
Tint	◀ or ▶	Gets reddish/greenish. (-30 ↔ 0* ↔ +30) (Video menu mode only)
All reset	ENTER	Resets above items to the factory set values. How to operate is mentioned below (next page).

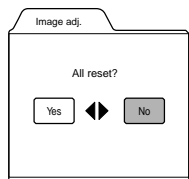
*: Factory set value

■ To perform All Reset

- In the Image adj. submenu, select "All reset" with the cursor button ▲ or ▼, and press the ENTER button. Then, the "All reset" submenu appears on the screen.
 - Press the cursor button ◀ to select "Yes", and then press the ENTER button.
 - All items in the "Image adj." submenu are reset to the factory set values and the menu returns to the previous one.
- To exit the "All reset" submenu without performing All reset, select "No" with the cursor button ▶ and, press the ENTER button.



(To be continued on the next page)



5 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Memo

In some adjustments, the level bar changes according to the set value. (The setting value is also displayed at the left of the level bar.)

Adjusting Color temperature

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Color temp." with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Color temp." submenu appears on the screen.

3 Select "Color temp." with the cursor button ▲ or ▼.

4 Adjust the color temperature with the cursor button ◀ or ▶.

- Low: Color temperature decreases (image becoming reddish).
- Middle: Results in middle color temperature. (Factory set position).
- High: Color temperature increases (image becoming blueish).

5 Select "R-Gain" or "G-Gain" or "B-Gain" with the cursor button ▲ or ▼.

6 Fine adjust the color temperature with the cursor button ◀ or ▶.

To adjust multiple items, repeat 5 and 6.

Adjustment item	Button	Adjustment content
R-Gain	◀ or ▶	Adjusts the red level. (0 to 255)
G-Gain	◀ or ▶	Adjusts the green level. (0 to 255)
B-Gain	◀ or ▶	Adjusts the blue level. (0 to 255)

■ To perform All Reset

- In the Color temp. submenu, select "All reset" with the cursor button ▲ or ▼, and press the ENTER button. Then, the "All reset" submenu appears on the screen.
- Press the cursor button ◀ to select "Yes", and then press the ENTER button.
- All items in the Color temp. submenu are reset to the factory set values and the menu returns to the previous one. To exit the "All reset" submenu without performing All reset, select "No" with the cursor button ▶ and, press the ENTER button

7 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Adjusting the Video Screen/Menu Position

The position of the video screen and the menu on the video screen can be adjusted. You can finely adjust the video screen position. The menu will move widely on the video screen.

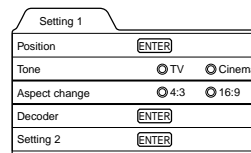
1 Press the MENU button.

The main menu appears on the screen.

2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

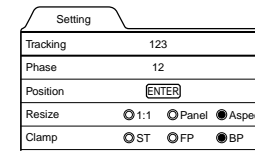
The "Setting 1" or "Setting" submenu appears on the screen.

Video submenu ("Setting 1" submenu)



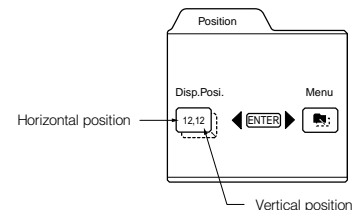
Decoder is only displayed when there is a signal for the AV IN terminal.

PC submenu (Setting submenu)



3 Select "Position" with the cursor button ▲ or ▼, and press the ENTER button.

The "Position" submenu appears on the screen.



4 Press the ENTER button to select "Disp.Pos." or "Menu".

Disp.Pos. (Display Position):The video screen position (display position) can be adjusted.
Menu:The menu position can be adjusted.

5 Press the cursor button ▲, ▼, ◀ or ▶ to move the video screen (display) or the menu.

*Repeat 4 and 5 to move both video screen (display) and menu positions.

Adjustment item	Button	Adjustment content
Disp.Pos. - H	◀ or ▶	The video screen moves to the left or right. (-30 ↔ +30)
Disp.Pos. - V	▲ or ▼	The video screen moves up or down. (-30 ↔ +30)
Menu - H	◀ or ▶	The menu moves to the left or right. (Left, center*, right)
Menu - V	▲ or ▼	The menu moves up or down. (Top, center*, bottom)

*: Factory set value

6 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Changing the Image Tone/Aspect Ratio (Video Menu Mode Only)

The image tone (TV or Cinema) and the aspect ratio (4:3 or 16:9) are selectable in Video menu mode.

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting 1" submenu appears on the screen.

Video submenu

Setting 1	
Position	<input type="button" value="ENTER"/>
Tone	<input type="radio"/> TV <input type="radio"/> Cinema
Aspect change	<input type="radio"/> 4:3 <input type="radio"/> 16:9
Decoder	<input type="button" value="ENTER"/>
Setting 2	<input type="button" value="ENTER"/>

Decoder is only displayed when there is a signal for the Video IN terminal.

3 Select "Tone" or "Aspect change" with the cursor button ▲ or ▼.

4 Adjust the image tone or aspect ratio with the cursor ◀ or ▶.

*To adjust multiple items, repeat 3 and 4.

Adjustment item	Button	Adjustment content
Tone	◀ or ▶	The image tone projected on the screen can be changed. TV* : Suitable for projecting the video programs. Cinema : Suitable for projecting the cinema programs.
Aspect change	◀ or ▶	Sets the vertical-to-horizontal ratio (4:3 or 16:9) of the video image projected. "4:3" : The aspect ratio of the projected image becomes 4:3. Set it to 4:3 for video of NTSC, NTSC4.43, PAL, SECAM. "16:9" : The aspect ratio of projected image becomes 16:9. Set it to 16:9 for Hi-Vision devices (W-VHS VCR, etc.).

* : Factory set value

5 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

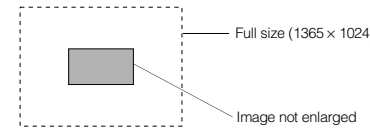
ENGLISH

Changing the Image Size - Resize Function (PC Menu Mode Only)

The picture image projected can be selectable with the Resize function which is available only in PC menu mode. You can choose the video image size projected from the following: (Factory setting is "Aspect".)

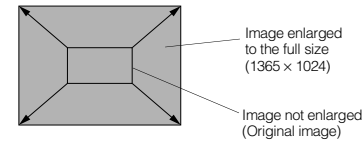
"1:1": The image is displayed at the input resolution. The picture image projected is not enlarged even if its number of pixels (resolution) is smaller than that of the projector's D-ILA element (1365 pixels × 1024 pixels).

Resize: 1:1



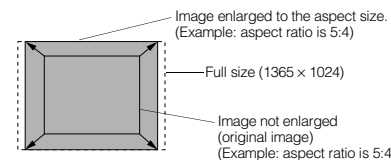
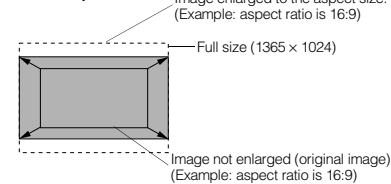
Panel: The picture image projected is virtually enlarged to the full size (1365 pixels × 1024 pixels). The horizontal and vertical enlargement ratio will differ depending on the original image and the image will be deformed.

Resize: Panel



Aspect: While maintaining the original aspect ratio, the video image projected is virtually enlarged until either the horizontal or vertical side reaches the full size (1365 pixels × 1024 pixels).

Resize: Aspect



1 Press the MENU button.

The main menu appears on the screen.

2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting" submenu appears on the screen.

PC submenu

Setting	
Tracking	123
Phase	12
Position	<input type="button" value="ENTER"/>
Resize	<input type="radio"/> 1:1 <input type="radio"/> Panel <input checked="" type="radio"/> Aspect
Clamp	<input type="radio"/> ST <input type="radio"/> FP <input checked="" type="radio"/> BP

3 Select "Resize" with the cursor button ▲ or ▼.

4 Choose "1:1", "Panel", or "Aspect" with the cursor button ◀ or ▶.

5 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Changing the Clamp pulse position (PC Menu Mode Only)

When the image is too dark or bright, or when the image is unstable, switching the position may improve the image quality. Normally, set to "BP".

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Setting" with the cursor button ▲ or ▼, and press ► or the ENTER button.

The "Setting" submenu appears on the screen.

3 Select "Clamp" with the cursor button ▲ or ▼.

4 Choose "ST", "FP", or "BP" with the cursor button ◀ or ▶.

5 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

ST: Sync Tip FP: Front Porch BP: Back Porch

Setting and Adjusting Other Functions (OPTIONS)

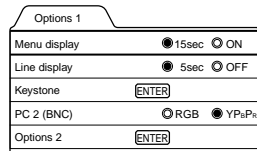
Various functions are provided as shown in the "Options 1" and "Options 2" submenus. You can set or adjust each function, as required.

1 Press the MENU button.

The main menu appears on the screen.

2 Select "Options" with the cursor button ▲ or ▼, and press ► or the ENTER button.

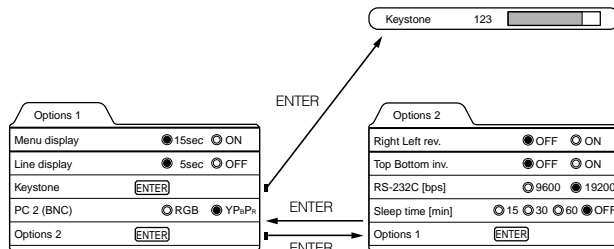
The "Options 1" submenu appears on the screen.



3 Select the item to be adjusted with the cursor button ▲ or ▼.

4 Make adjustment with the cursor ◀ or ▶.

- While the keystone item is selected, press the ENTER button to display the "Keystone" submenu.
- To enter the "Options 2" submenu, select "Options 2" with the cursor button ▲ or ▼, and press the ENTER button.
- To return to the "Options 1" submenu from the "Options 2" submenu, select "Options 1" with the cursor button ▲ or ▼, and press the ENTER button.



*To adjust multiple items, repeat 3 to 4.

*To reset the keystone (trapezoidal distortion of the picture image) to the original setting, press the PRESET button when the "Keystone" submenu appears on the screen.

Adjustment item	Button	Adjustment content
Menu display	◀ or ▶	Sets whether to clear the menu display automatically or not. 15sec* : Clears the display automatically in about 15 seconds. ON : Does not automatically clear the menu display.
Line display	◀ or ▶	Sets whether to show the line display (Y/C, VIDEO, PC1, or PC2) on top right of the screen or not when the VIDEO or PC button is pressed. 5sec* : Shows the line display for about 5 seconds. OFF : Does not show the line display.
Keystone	ENTER	Press the ENTER button to enter the keystone submenu. In the keystone submenu, press ◀ or ▶ to correct trapezoidal distortion of the projected image. (-80 ↔ 0* ↔ +128) To reset the keystone (trapezoidal distortion of the picture image) to the original setting (factory set value: 0), press the PRESET button when the "Keystone" submenu appears on the screen. To exit the keystone submenu, press the EXIT button.
PC2 (BNC)	◀ or ▶	Sets the input signal source according to the device connected to the PC 2 terminals. However, the input will be RGB irrespective of the PC signal setting. RGB : For a device with analog RGB, V, H/Cs signals YPaPr* : For a device with component (Y, B-Y, R-Y) or DTV-format (Y, Ps, Pr) signals
Right Left rev.	◀ or ▶	Reverses image right-to-left. OFF* : For the front method. ON : For upside-down hanging from the ceiling.
Top Bottom inv.	◀ or ▶	Inverses image upside-down. OFF* : For normal setup. ON : For upside-down hanging from the ceiling.
RS-232C [bps]	◀ or ▶	Sets the baud rate for transmission. 9600 : 9600 bps 19200* : 19200 bps
Sleep time [min]	◀ or ▶	Sets the length of sleep time which automatically brings the projector into stand-by state. You can select one of the sleep times: 15, 30, 60 and 0 (OFF*) minutes.

* Factory set value

5 Press the EXIT button to return to the previous menu or press the MENU button to exit the menu mode.

Note

- Refer to "Removing the Trapezoidal Distortion of the Image" on page 34 for more details about adjusting the keystone.

CAUTION

- Correctly set the "PC2 (BNC)" according to the device connected to the PC2 terminals. However, when the PC signal is input, RGB input is used irrespective of which setting (YPaPr) is made.

ENGLISH

Getting Information

You can get information on the input signal, accumulated used hours of light-source lamp, etc.

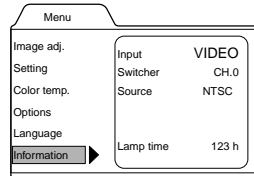
1 Press the MENU button.

The main menu appears on the screen.

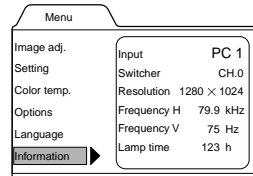
2 Select "Information" with the cursor button ▲ or ▼.

The "Information" will be displayed in the main menu.
*No submenu can be selected.

Video main menu



PC main menu



- Input:** Shows the terminal name selected by the VIDEO or PC button. (Y/C or VIDEO, or PC1 or PC2)
- Switcher:** This display currently has no meaning. This is reserved for future use. ("CH.0" is usually displayed to indicate that it is not being used.)
- Source:** Shows the projected image's type of video signal. (Video menu mode)
- Resolution:** Shows the resolution of the video signal being received. (PC menu mode)
It may not be displayed correctly with some input signals.
- Frequency H:** Shows the horizontal frequency of the video signal being received. (PC menu mode)
- Frequency V:** Shows the vertical frequency of the video signal being received. (PC menu mode)
- Lamp time:** Accumulated used hours of the light-source lamp.

3 Press the MENU button to exit the menu mode.

ENGLISH

Replacing the Fuse

A fuse is used to protect the power source of the projector. If the fuse is blown, replace it. When the power switch is turned on but no power is supplied to the projector, check the fuse. If there are any unclear points, contact the dealer where you purchased your projector, or consult the Service center.

CAUTION

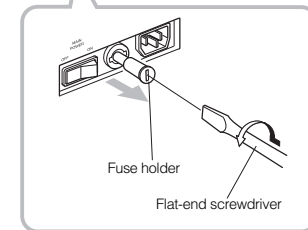
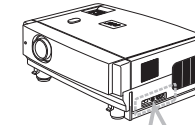
- When replacing the fuse, use the same rating and type (T6.3A H 250 V). Otherwise, a fire may occur and/or the projector may be damaged.

1 Turn off the main power switch and disconnect the power cord from both the projector and the wall outlet.

In stand-by state (the STAND BY indicator lights on), place the MAIN POWER switch of OFF [O] position.

2 Loosen the fuse holder to remove it.

To loosen the fuse holder, use a Flat-end screwdriver.



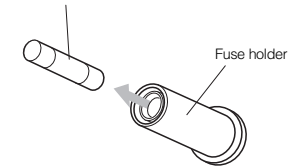
3 Remove the fuse from the fuse holder you just removed.

4 Install the new fuse (not supplied) into the fuse holder.

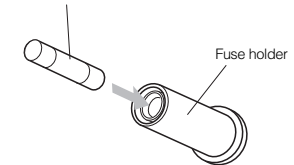
5 Reinstall the fuse holder into the projector.

To reinstall the fuse holder, use a Flat-end screwdriver.

Fuse (T6.3A H 250 V)



Fuse (T6.3A H 250 V)



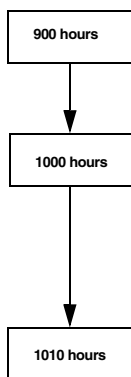
Replacing the Light-Source Lamp

The light-source lamp has a service life of approximately 1000 hours.

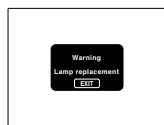
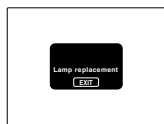
When the light-source lamp approaches the end of its service life, degradation progresses rapidly.

The LAMP indicator and the message on the screen warn you that replacement of the lamp is required, as follows:

Accumulated used hours of the light-source lamp



- The LAMP indicator lights up on the projector.
- On the screen, "Lamp replacement" appears in red. To cancel this message, press the EXIT button.
- Arrange for a new light-source lamp or replace the light-source lamp a little earlier.
- * Every time the projector is turned on, the message appears.
- The LAMP indicator blinks on the projector.
- On the screen, "Warning Lamp replacement" appears in red and the word "Warning" blinks. Replace the light-source lamp. To cancel this message, press the EXIT button. However, the same message will appear every one hour.
- * Only OPERATE button to stop the projector and the EXIT button are operative.
- * Once the projector is turned off, the projector does not turn on unless the light-source lamp is replaced with new one.
- The projector is forcibly shut off.
- * The projector does not turn on unless the light-source lamp is replaced with new one.



Purchase a new light-source lamps (Part No. : BHL5001-SU) from the authorized dealer where you purchased the projector, or consult the Service Center.

CAUTIONS

- If the projector is set up in a constricted place which is unsuitable for work, and if you perform replacement work there, this could cause injury. Move the projector to a place large enough for work, and then replace the light-source lamp.
- Use a genuine product for the light-source lamp. If you use other than a genuine product, this could cause a malfunction. Also, never use an old light-source lamp. This could cause marked degradation in performance or explode, possibly causing the projector to malfunction or broken pieces to injure you.
- Do not replace the light-source lamp immediately after the projector has been used. The temperature of the light-source lamp is still high and could cause a burn. Allow a cooling period of one hour or more before performing replacement.
- Before starting light-source lamp replacement work, turn off the MAIN POWER switch, and disconnect the power cord from the wall outlet. If you perform the replacement work with the power cord connected, this could cause injury or electric shock.
- The light-source lamp used in this projector is a high pressure mercury lamp. Be careful when disposing of the light-source lamp. If anything is unclear, please consult your dealer.

ENGLISH

Replacing the Light-Source Lamp

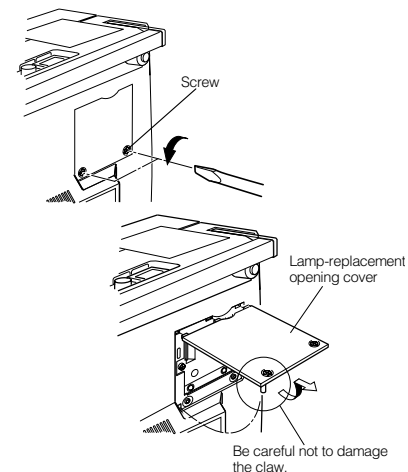
■ Be sure that the power cord is unplugged from the wall outlet.

1 Remove the lamp-replacement opening cover by loosening screws.

Loosen the two screws with a flat-end screwdriver.

Note

- The screws are fitted so that they do not come off the lamp-replacement opening cover.

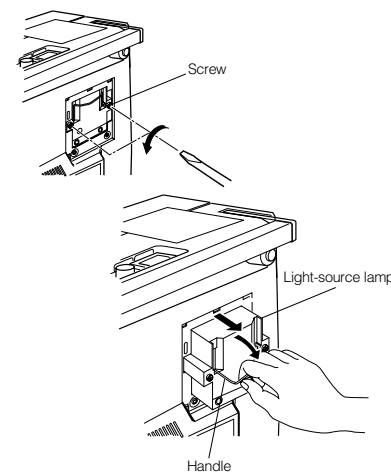


2 Loosen the screws, raise the handle, and pull out the light-source lamp.

Loosen the two screws with a flat-end screwdriver.

Note

- The screws are fitted so that they do not come off the light-source lamp.



(To be continued on the next page)

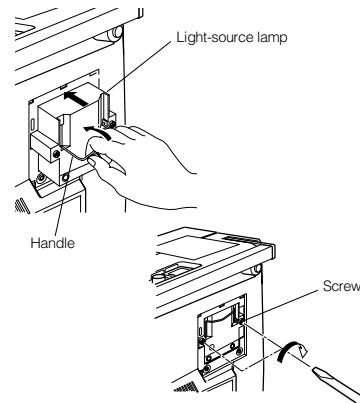
Replacing the Light-Source Lamp

3 Insert the new light-source lamp fully inside and fasten the screws.

Fasten the two screws with a flat-end screwdriver.

CAUTION

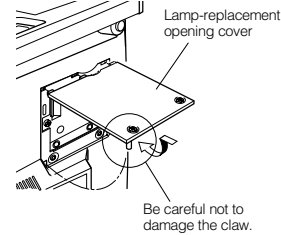
- Do not touch the glass surface of the light-source lamp directly with your hand as well as staining it. If you touch with a bare hand, oils and other substances on your hand may adhere to the lamp, possibly preventing it from performing as specified and therefore giving a shortened lamp life, a darkened screen, etc. To handle a new light-source lamp, hold it by the plastic part. Never touch the metal part or the front glass surface.

**4 Replace the lamp-replacement opening cover and fasten the screws.**

Fasten the two screws with a flat-end screwdriver.

CAUTIONS

- Install the light-source lamp and close the lamp-replacement opening cover correctly; otherwise, a safety switch is activated to prevent the projector from operating.
- If the claw on the lamp-replacement opening cover is damaged, the projector may not possibly operate. Then, replace with a new lamp-replacement opening cover.

**5 Reset the lamp use time.**

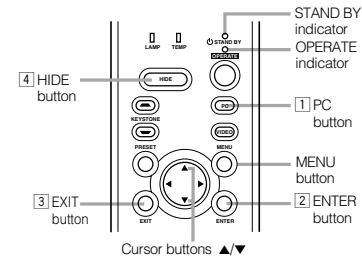
Perform "Resetting the Lamp Use Time" on page 60.

ENGLISH

Replacing the Light-Source Lamp

■ Resetting the Lamp Use Time

After replacing with a new light-source lamp, reset the lamp-time counter inside the projector to clear the accumulated lamp time to zero (0). After resetting, a new count will start for the new light-source lamp.

■ Projector's button**1 Turn on the MAIN POWER switch to go into stand-by mode.**

In stand-by mode, the STANDBY indicator on the projector lights up.

2 Press the following buttons on the projector, sequentially.

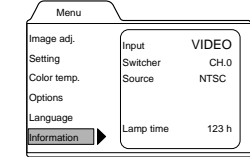
- Momentary press the PC button.
- Momentary press the ENTER button.
- Momentary press the EXIT button.
- Press and hold the HIDE button for two seconds or more.

* During this sequence, the STANDBY and OPERATE indicators alternately blink about every approx. 3 seconds. After completion of the sequence, the STANDBY indicator alone stays on.

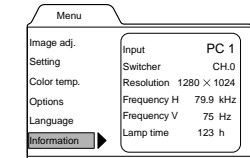
* Buttons must be pressed within 2 seconds of the previous button.

* When you make a mistake in button operations, return to the beginning of the sequence.

* To check the lamp time on the menu, press the MENU button and select "Information" with the cursor button ▲ or ▼. The lamp use time is indicated in the item "Lamp time".

Video main menu

← Lamp time (0 h)

PC main menu

← Lamp time (0 h)

CAUTION

- Reset the lamp use time only when you have replaced with a new light-source lamp. Never reset it during lamp life, otherwise the replacement time may become unclear, and lead to degraded performance or lamp explosion.

Cleaning and Replacing the Filter Cover

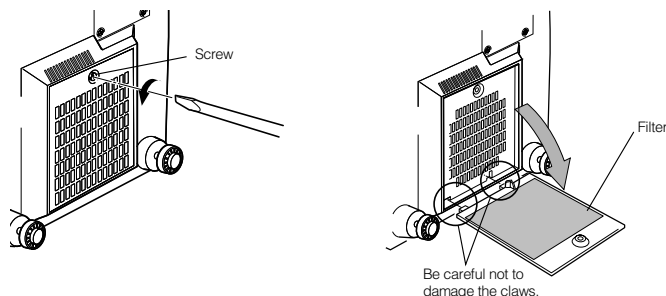
Clean the filter regularly. If the filter is heavily stained and does not clean, or if it is damaged, replace the filter with a new filter. Otherwise, dirt may get inside and appear on the screen, preventing you from fully enjoying the video image. If dirt gets inside or if you need information about the filter, consult authorized dealer where you purchased the projector or the nearest Service Center.

1 Turn off the MAIN POWER switch.

After the projector goes into stand-by state with the STAND BY indicator on, turn off the MAIN POWER switch and pull out the power cord from the projector and the wall outlet.

2 Remove the filter.

Loosen the screw with a flat-end screwdriver.

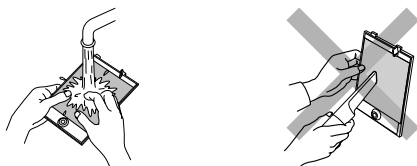


Notes

- The screw is fitted so that it does not come off the filter.
- If the filter is clogged with dirt, etc., the projector goes into a warning state (the OPERATE and STAND BY indicator blink, etc.). Therefore regularly, clean the filter. For the warning indication, refer to page 65.

3 Clean the filter.

Clean the filter with a neutral detergent, wash it in water, and then dry it in the shade.



CAUTIONS

- Put on rubber gloves when using neutral detergent.
- After you have washed the filter in water, make sure the filter is completely dry before reinstalling it, otherwise an electric shock or malfunction could occur.
- Do not clean the filter using a vacuum cleaner. Since the filter is soft, it may be sucked into the vacuum cleaner or damaged.

4 Reinstall the filter.

Fasten the screw with a flat-end screwdriver.

Notes

- Install the filter correctly. Otherwise, the projector does not operate. (Goes into a warning state (For the warning indication, Refer to page 64).)
- If the filter's claws (in particular the claw which is hidden behind the filter cover knob) are damaged, the projector may not operate. Then, replace with a new filter.

Troubleshooting

Solutions to common problems related to your projector are described here. If none of the solutions presented here solves the problem, unplug the projector and consult an authorized dealer or Service Center.

Symptom	Probable cause	Corrective action	Page
Power is not supplied.	• Is the power cord disconnected?	• Insert the power cord (plug) firmly.	30
	• Is the MAIN POWER switch turned on?	• Turn on the MAIN POWER switch.	31
	• Is the fuse blown?	• Turn off the MAIN POWER switch and check the fuse. If it is blown, replace it	56
	• Is the lamp-replacement opening cover closed correctly?	• Turn off the MAIN POWER switch, close the lamp-replacement opening cover correctly, and turn on the MAIN POWER switch again.	7, 31, 57
	• Is the filter closed correctly?	• Turn off the MAIN POWER switch, fit the filter correctly, and turn on the MAIN POWER switch again.	7, 31, 61
Light is not emitted, or light level is low.	• Has the lamp life expired? (Has the lamp use time reached 1000 hours?)	• Turn off the MAIN POWER switch, replace with a new light-source lamp, and turn on the MAIN POWER switch. Reset the lamp use time after replacing with a new lamp.	31, 57, 60
	• Is the lens cap removed?	• Remove the lens cap.	30
With power on, operation starts but stops in a few minutes.	• Is the lamp life near its end?	• Check the lamp use time on the menu, and if the lamp life is near its end, arrange for a replacement lamp, or replace a little earlier.	55, 57
	• Is the air intake or exhaust area blocked?	• Turn off the MAIN POWER switch, remove any blocking objects, and turn on the MAIN POWER switch again.	6, 7, 31
Video image does not appear.	• Is the correct input selected?	• Select the correct input with the VIDEO and PC buttons.	9, 13
	• Are devices connected correctly?	• Connect devices correctly.	11, 22
	• Are signals being supplied from the connected devices?	• Set connected devices correctly.	-
	• Are input signals (scanning frequency, etc.) appropriate?	• Check if the signal is appropriate (scanning frequency, etc.) and input the appropriate signal.	22, 23
	• Is the correct color system selected?	• Set the color system to AUTO or to the correct dedicated color system.	44
	• Is brightness adjusted correctly?	• Adjust brightness on the menu.	48
Video image dims.	• Is video turned off by pressing the HIDE button?	• Press the HIDE button to turn video on.	10, 12, 34
	• Is focus adjusted correctly?	• Adjust focus.	12, 33
	• Is distance too short or too long?	• Set the projector at the correct distance.	18, 19
Video image is abnormally dark or bright.	• Are Tracking and Phase adjusted correctly?	• If satisfactory results are not obtained by pressing the QUICK ALIGN. button to conduct quick alignment, adjust Tracking and Phase on the menu.	13, 35, 46
Video image is abnormally dark or bright.	• Is picture quality (Brightness, etc.) adjusted correctly?	• Adjust picture quality on the menu.	48
Video image freezes.	• Was the FREEZE button on the remote control pressed?	• Press the FREEZE button to release freezing.	12, 36
A part of image is magnified.	• Was the DIGITAL ZOOM T button on the remote control pressed?	• Press the PRESET button to restore the original video screen.	12, 36

ENGLISH

Symptom	Probable cause	Corrective action	Page
Color is poor or unstable.	• Is picture quality (color density, etc.) adjusted correctly?	• Adjust picture quality on the menu.	48
	• Is the correct color system selected?	• Set the color system to AUTO or to the correct dedicated color system.	44
	• Are signals (scanning frequency, etc.) of the connected devices appropriate?	• Check if the signal is appropriate (scanning frequency, etc.), and input the appropriate signal.	22
	• Is the PC2 input terminal being used?	• When the PC2 input terminal is being use, "PC 2(BNC)" must be selected from the menu options. Set it correctly with the input signal.	11, 53
The upper part of the video image bows or distorts.	• While computer system signal is input, isn't a sync signal for composite sync (Cs) or G on sync being input?	• Input separate sync signals for vertical sync (V) and horizontal sync (H) signals.	11, 28
	• Isn't signal with much jitter or skew distortion being input from a video deck?	• Input signals with little jitter or distortion. Use a TBC or a device with a built-in TBC.	–
Video image suddenly go out.	• Is video picture turned off by pressing the HIDE button?	• Turn on video picture by pressing the HIDE button.	10, 12, 34
Remote control unit does not work.	• Are batteries installed correctly?	• Match the polarities of batteries correctly (+ to + and – to –).	14
	• Are batteries exhausted?	• Replace with new batteries.	14
	• Is there a shielding object between the remote control unit and the remote sensor?	• Remove any shielding objects.	20
	• Is the distance too long?	• Use the remote control unit at a nearer point.	20
	• Is either side of remote cable disconnected?	• Firmly insert the remote cable when using the remote control unit as the wired one.	21

* This device uses a computer. External noise may cause it to malfunction. If this happens, turn the power off, remove the electric plug from the wall outlet. Then insert the electric plug back into the wall outlet, turn the power back on and check the operation.

■ When warning indication is shown by the blinking indicators:

The warning status will be notified by the combination lighting of the projector's indicators. For the warning contents and the action to be taken, refer to "Warning Indication" on page 64.

■ Maintenance

- Stains on the cabinet
These should be wiped off with a soft cloth. If the cabinet is heavily stained, wipe it with a cloth soaked in water-diluted neutral detergent and wring well, then wipe clean with a dry cloth.
- Since the cabinet may deteriorate in quality, become damaged, or show paint peeled, note the following:
 - Do not wipe with rough cloth.
 - Do not wipe vigorously.
 - Do not wipe with thinner or benzene.
 - Do not apply any volatile substance such as insecticides.
 - Do not allow any rubber or vinyl article to remain in contact with the cabinet for a long time.
- Stains on the lens
These should be cleaned off with commercially available lens blowers or lens cleaning paper (for cleaning glasses and cameras).
Do not use liquid cleaning agents. This could cause the surface coating to be removed.
Do not rub, scratch or hit the lens as its surface is prone to damage.

Warning Indication

If something abnormal has occurred with the projector, the warning status will be indicated by the combination of lighting the indicators on the control panel as shown in the following table. Then, the projector automatically stops projection and runs the cooling fan for about 120 seconds.

Warning indication table:

No.	Indicator				Warning content
	LAMP	TEMP	STAND BY	OPERATE	
1	Blink		Blink		The light-source lamp does not light and projection is not made.
2	Blink			Blink	The light-source lamp has suddenly gone off during projecting an image.
3	Blink	Blink			Circuit operation is abnormal.
4			Blink	Blink	The filter is displaced.
5		Blink			The internal temperature is too high. (Sensor 1)
6		Blink	Blink		The internal temperature is too high. (Sensor 2)
7	Blink	Blink	Blink	Blink	The cooling fan has stopped (locked).

* For individual indicator lighting, refer to page 57.

■ Action to be taken for warning indication

Stopping the projector:

After the cooling fan has stopped, take the following action.

- No. 1 : Check that the cover for replacing the light-source lamp and the front panel are securely attached, and then, press the OPERATE button for one second or more to turn on the projector for retrying.
- No. 2 : Check that the cover for replacing the light-source lamp and the front panel are securely attached, and then, press the OPERATE button for one second or more to turn on the projector for retrying.
- No. 3 : Press the OPERATE button for one second or more to turn on the projector for retrying.

Nos. 4-7 : Follow the next steps.

1. Turn off the MAIN POWER switch and unplug the power cord from the wall outlet.
2. Take an action according to the number.
 - No. 4 : Set the filter in place. Then, leave the projector until it cools down.
 - No. 5 : Check that nothing is blocking the air inlet nor outlet, and wait until the inside cools down.
 - No. 6 : Check that nothing is blocking the air inlet nor outlet, and wait until the inside cools down.
 - No. 7 : Leave the projector until it cools down.
3. Plug in the power cord again, turn on the MAIN POWER switch, and press the OPERATE button for one second or more to turn on the projector for retrying.

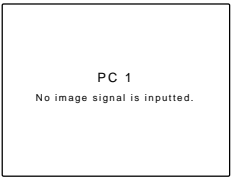
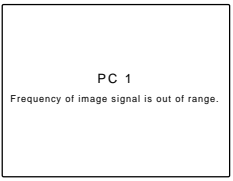
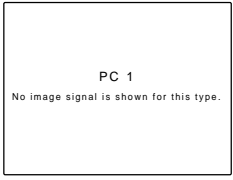
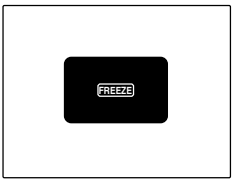
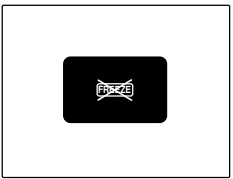
Retrying operation:

Plug in the power cord again and operate the projector.

If the same warning indication is observed again, after the cooling fan has stopped, turn off the MAIN POWER switch, unplug the power cord, and call your dealer for repair.

Warning Messages

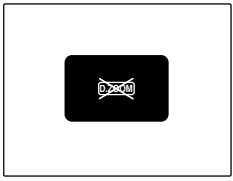
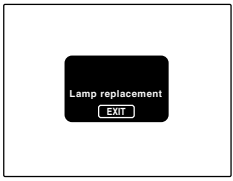
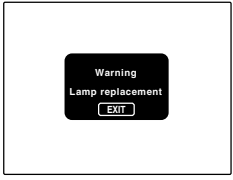
The following shows the warning messages that can be displayed on the screen. When a warning message is displayed, take the corrective action described here.

Message	Cause	Corrective action	Page
	<ul style="list-style-type: none"> No device is connected to the input terminal. The terminal is connected but no signal is output from the connected device. The selected input mode (input terminal) name is shown in the first line of the message. 	<ul style="list-style-type: none"> Connect a device to the selected terminal. Operate the connected device and output a signal. 	9, 11, 24 ~ 29, 32
	<ul style="list-style-type: none"> The frequency of the input video signal is out of range. The selected input mode (input terminal) name is shown in the first line of the message. 	<ul style="list-style-type: none"> Input the video signals whose frequency is within the projector's specifications. 	22, 23, 67
	<ul style="list-style-type: none"> Though the frequency of the input video signal is within the acceptable range, other items such as resolution are out of the projector's specifications. The selected input mode (input terminal) name is shown in the first line of the message. 	<ul style="list-style-type: none"> Input the video signals that satisfies the projector's specifications. 	22, 23, 67
	<ul style="list-style-type: none"> When the FREEZE button is pressed, this message appears for a few seconds. When a button not acceptable is pressed during freezing, this message appears for a few seconds to notify that the image is being frozen. 	<ul style="list-style-type: none"> To release freezing, press the FREEZE button on the remote control. 	12, 36
	<ul style="list-style-type: none"> When the FREEZE button is pressed for the video signals that cannot be frozen (UXGA, etc.), this message appears for a few seconds to notify that the image cannot be frozen. To forcibly clear the message, press the EXIT button. 	<ul style="list-style-type: none"> Freeze function does not work for the inputted video signals. To use this function, input the video signals that can be frozen. 	12, 36

No. 51847

ENGLISH

Warning Messages

Message	Cause	Corrective action	Page
	<ul style="list-style-type: none"> When the DIGITAL ZOOM button is pressed for the video signals that cannot be zoomed (UXGA, etc.), this message appears for a few seconds to notify that the image cannot be digitally zoomed. To forcibly clear the message, press the EXIT button. 	<ul style="list-style-type: none"> Digital-zoom function does not work for the inputted video signals. To use the this function, input the video signals that can be digitally zoomed. 	13, 36
	<ul style="list-style-type: none"> The accumulated lamp use time reaches 900 hours. Every time the projector is turned on, this message appears on the screen. 	<ul style="list-style-type: none"> Press the EXIT button to clear the message. (This display can be cleared with the MENU button or other buttons.) Arrange for a new light-source lamp or replace the light-source lamp a little earlier. 	10, 12, 55, 57
	<ul style="list-style-type: none"> The accumulated lamp use time reaches 1000 hours. The word "Warning" blinks. The message can be cleared by pressing the EXIT button. However, the same message will appear every one hour. Once the projector is turned off, the projector does not turn on unless the light-source lamp is replaced with new one. When the accumulated lamp use time reaches 1010 hours, the projector is forcibly shut off. 	<ul style="list-style-type: none"> Replace the light-source lamp and reset the lamp use time. 	57 ~ 60

Memo

The message display language corresponds to the menu display language setting. This is set to "English (English)" when the projector is bought. The display language can be selected from 6 languages. (Refer to page 45.) However, the input mode (PC1, PC2,Y/C, VIDEO) and button indications (FREEZE, D.ZOOM, EXIT) are only displayed in English irrespective of the display language setting.

The language settings in the section are explained in "English".

Specifications

■ Optical mechanism system

- Projection method D-ILA™ (Direct Drive Image Light Amplifier) method (Reflective-type active-matrix method)
- D-ILA™ device 0.9" (2.3 cm) measured diagonally (1365 pixels × 1024 pixels) × 3 (Total number of pixels : 4,193,280)
- Projecting lens Electric-driven zoom of 1.5 ×
- Screen size 40" to 300" [recommended] to 521" [maximum] measured diagonally (*with aspect ratio: 4 : 3)
- Light-source lamp 420 W xenon lamp

■ Electrical system

- Color system NTSC, NTSC4.43, PAL, SECAM (Automatic switching / manual switching)
- Resolution 1365 dots × 1024 dots (S-XGA full resolution, during RGB input)
1000 TV lines (Horizontal resolution, aspect ratio 4 : 3, during video input)
- Scanning frequency Horizontal frequency : 15 kHz ~ 105 kHz
Vertical frequency : 50 Hz ~ 100 Hz

■ Input terminals

[AV IN]

- Y/C 1-line, mini-DIN 4 pin × 1 (for S-video)
- VIDEO 1-line, BNC × 1 (for composite video)

[PC 1]

- R, G, B, H, V 1-line, D-sub 3-row 15 pin × 1 (for computer)

[PC 2]

- Y, B-Y, R-Y 1-line, BNC × 5 (for computer, DTV or video)
Component (Y, B-Y, R-Y) signal
- Y, P_B, P_R DTV-format (Y, P_B, P_R) signal
- R, B, G Analog RGB signal
- H/C_s, V Horizontal (H) sync/composite (C_s) sync, Vertical (V) sync signal

[CONTROL]

- RS-232C 1-line, D-sub 9-pin × 1
* RS-232C-interface specified control terminal for controlling this projector with a personal computer.
- REMOTE 1-line, stereo mini-jack × 1
* Remote terminal for connecting an infrared remote sensor extension unit, etc.

■ Output terminal

- PC OUT 1-line, D-sub 3-row 15-pin × 1 (output for display monitor)

Specifications

■ General

- Power requirements 200 V - 240 V AC, 50/60 Hz
- Power consumption 4 A
- Allowable operation temperature + 5°C to + 35°C
- Allowable relative humidity 20% to 80% (no condensation)
- Allowable storage temperature – 10°C to + 60°C
- Dimensions Approx. 505 mm × 265 mm × 393 mm [Carrying band, Excluding protrusions]
(Width × Height × Depth)
- Weight Approx. 15.4 kg
- Accessories (Refer to page 5.)

** Design and specifications are subject to change without notice.*

** D-ILA devices are manufactured with a very high-precision technology, allowing 99.99% of the pixels to be effective. Only 0.01% or less of the pixels are missing or always on.*

** For easy understanding, pictures and illustrations may be emphasized, composed or have omissions and may be more or less different from actual products.*

*** TRADEMARKS**

D-ILA is a trademark of Victor Company of Japan, Limited.

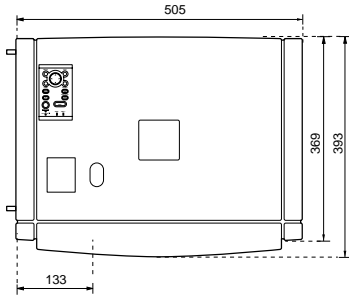
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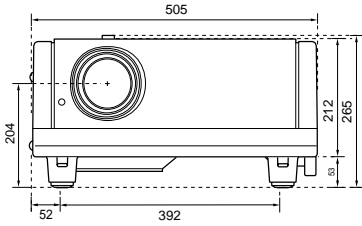
Outside dimensions

■ Top

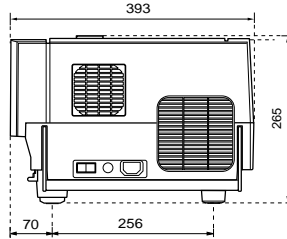


Unit: inch (mm)
*1: Protrusion excluded

■ Front



■ Side



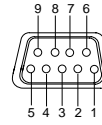
Pin assignment (Specifications for terminals)

■ Y/C terminal



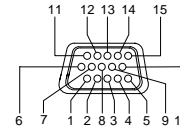
Pin number	Signal name
1	GND (Y)
2	GND (C)
3	Y
4	C

■ RS-232C terminal



Pin number	Signal name	Pin number	Signal name
1	N/C	6	N/C
2	RD	7	N/C
3	TD	8	N/C
4	N/C	9	N/C
5	GND		

■ PC1 terminal/PC OUT terminal



Pin number	Signal name	Pin number	Signal name
1	Red	9	N/C
2	Green	10	GND (SYNC)
3	Blue	11	GND
4	N/C	12	N/C
5	N/C	13	H.SYNC
6	GND (Red)	14	V.SYNC
7	GND (Green)	15	N/C
8	GND (Blue)		

RS-232C external control

By connecting a computer to the RS-232C terminal, you can control the projector. Use a reverse connection cable as the RS-232C connection cable.
The commands to control the projector and the response data against the received commands are explained here.
For further information, please consult the dealer where you purchased your projector or consult the Service Center.

1. Communication Specifications

The communication specifications are as follows:

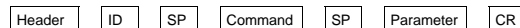
Baud rate	9600bps / 19200bps*
Data length	8 bits
Parity	None
Stop bit	1 bit
Flow control	None

* Factory set value. To change the value, refer to "Setting and Adjusting Other Functions (OPTIONS)" on page 53.

2. Command Format

2-1. Command data format (from the computer to the projector)

When sending a control command, use the following data format.



Header: Designates the head of data and the kind of data.

"!" (21h): Control command to the projector
"?" (3Fh): Query to the projector (Asking command)

ID: "1" (fixed)

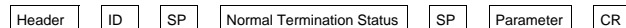
SP: Designates the delimiter for ID, Command, and Parameter. (20h)

CR: Designates the terminal of the data. (0Dh)

* [] is not necessary when Asking command.

2-2. Response data format (from the projector to the computer)

Upon executing the received control command, the projector sends back the following response data to the computer.



Header: Designates the head of data.

"@" (40h): Fetches data from the projector.

ID: "1" (fixed)

SP: Designates the delimiter for ID, Command, and Parameter (20h)

Normal Termination Status: "0" (30h)

CR: Designates the terminal of the data (0Dh)

RS-232C external control

2-3 Parameters used for the data format

The following three kinds of parameters are prepared for the control command and response data.

(1) Numeric value

Designates the 2-byte hexadecimal value with the sign as the 4-digit (byte) characters.
Designation allowable range: "8000" to "7FFF"

(2) ON/OFF

Designates the status (ON/OFF) of the projector, such as POWER and HIDE.

Character	Hex.	Meaning
"0"	30	OFF
"1"	31	ON

(3) Special parameters

Input switching parameters:

Character	Hex.	Meaning
"0"	30	Y/C
"1"	31	VIDEO
"3"	33	PC1
"4"	34	PC2

Operation mode parameters:

Character	Hex.	Meaning
"0000"	30h, 30h, 30h, 30h	Stand-by mode
"0001"	30h, 30h, 30h, 31h	Power-on mode
"0002"	30h, 30h, 30h, 32h	Cool-down mode
"0004"	30h, 30h, 30h, 34h	Warning mode

3. Control command table

The control commands that can be sent from the computer are as follows:

Function	Command	Asking		Kind of data		
		Power ON	ELSE	Numeric Value	ON/OFF	Special Data
OPERATE	U0F	-	-	-	✓	-
HIDE	U00	✓	-	-	✓	-
Right Left rev.	U17	✓	-	-	✓	-
Top Bottom inv.	U18	✓	-	-	✓	-
Keystone	U40	✓	-	✓	-	-
Input	U1A	✓	-	-	-	Y/C, VIDEO, PC1, PC2
Operation mode	Z03	✓	✓	-	-	Stand-by, Power-on, Cool-down, Warning

* Keystone: Numeric value can range from "FF80" to "0080"

* Operation mode: Only Asking command is possible



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