

## ProSafe Managed Switch Command Line Interface (CLI) User Manual

10.0.1

M7100-24X

M4100-24G-POE+

M4100-26G

M4100-26-POE

M4100-26G-POE

M4100-50G

M4100-50-POE

M4100-50G-POE+

M4100-12GF

M4100-12G-POE+

M4100-D12G

M4100-D10-POE

M4100-D12G-POE+

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# Contents

## Chapter 1 Using the Command-Line Interface

Licensing and Command Support . . . . .	8
Command Syntax . . . . .	9
Command Conventions . . . . .	9
Common Parameter Values . . . . .	10
Slot/Port Naming Convention . . . . .	11
Using a Command's "No" Form . . . . .	12
Managed Switch Modules . . . . .	12
Command Modes . . . . .	12
Command Completion and Abbreviation . . . . .	16
CLI Error Messages . . . . .	16
CLI Line-Editing Conventions . . . . .	17
Using CLI Help . . . . .	17
Accessing the CLI . . . . .	18

## Chapter 2 Switching Commands

Port Configuration Commands . . . . .	21
Loopback Interface Commands . . . . .	27
Spanning Tree Protocol (STP) Commands . . . . .	30
VLAN Commands . . . . .	47
Double VLAN Commands . . . . .	60
Voice VLAN Commands . . . . .	63
Provisioning (IEEE 802.1p) Commands . . . . .	65
Protected Ports Commands . . . . .	65
Private VLAN . . . . .	68
GARP Commands . . . . .	71
GVRP Commands . . . . .	73
GMRP Commands . . . . .	75
Port-Based Network Access Control Commands . . . . .	77
802.1X Supplicant Commands . . . . .	91
Storm-Control Commands . . . . .	94
Flow Control Commands . . . . .	104
Port-Channel/LAG (802.3ad) Commands . . . . .	105
Port Mirroring . . . . .	121
Static MAC Filtering . . . . .	123
DHCP L2 Relay Agent Commands . . . . .	127
DHCP Client Commands . . . . .	131
DHCP Snooping Configuration Commands . . . . .	132
Dynamic ARP Inspection Commands . . . . .	141

IGMP Snooping Configuration Commands	148
IGMP Snooping Querier Commands	157
MLD Snooping Commands	161
MLD Snooping Querier Commands	168
set mld querier	168
set mld querier query_interval	169
set mld querier timer expiry	169
set mld querier election participate	170
show mld Snooping querier	170
Port Security Commands	171
LLDP (802.1AB) Commands	175
LLDP-MED Commands	184
Denial of Service Commands	193
MAC Database Commands	203
ISDP Commands	205
Priority-Based Flow Control Commands	210

### Chapter 3 Multicast VLAN Registration (MVR)

About MVR	214
MVR Commands	214

### Chapter 4 Routing Commands

Address Resolution Protocol (ARP) Commands	222
IP Routing Commands	227
Router Discovery Protocol Commands	244
Virtual LAN Routing Commands	248
Virtual Router Redundancy Protocol Commands	249
DHCP and BOOTP Relay Commands	257
IP Helper Commands	259
Open Shortest Path First (OSPF) Commands	263
OSPF Graceful Restart Commands	304
nsf	305
nsf restart-interval	305
nsf helper	306
nsf helper disable	307
nsf [ietf] helper strict-lsa-checking	307
OSPF Interface Flap Dampening Commands	309
Routing Information Protocol (RIP) Commands	311
ICMP Throttling Commands	318

### Chapter 5 IP Multicast Commands

Multicast Commands	321
DVMRP Commands	326
PIM Commands	331
Internet Group Message Protocol (IGMP) Commands	342
IGMP Proxy Commands	349

## Chapter 6 IPv6 Commands

Tunnel Interface Commands .....	356
IPv6 Routing Commands .....	357
OSPFv3 Commands .....	380
OSPFv3 Graceful Restart Commands .....	411
DHCPv6 Commands .....	413

## Chapter 7 IPv6 Multicast Commands

IPv6 Multicast Forwarder Commands .....	422
IPv6 PIM Commands .....	424
IPv6 MLD Commands .....	431
IPv6 MLD-Proxy Commands .....	437

## Chapter 8 Quality of Service (QoS) Commands

Class of Service (CoS) Commands .....	444
Differentiated Services (DiffServ) Commands .....	451
DiffServ Class Commands .....	452
DiffServ Policy Commands .....	461
DiffServ Service Commands .....	466
DiffServ Show Commands .....	468
MAC Access Control List (ACL) Commands .....	473
IP Access Control List (ACL) Commands .....	478
IPv6 Access Control List (ACL) Commands .....	484
Time Range Commands for Time-Based ACLs .....	488
AutoVOIP .....	490
iSCSI Commands .....	494

## Chapter 9 Power over Ethernet (PoE) Commands

About PoE .....	501
PoE Commands .....	502

## Chapter 10 Utility Commands

Auto Install Commands .....	513
Dual Image Commands .....	515
System Information and Statistics Commands .....	517
Logging Commands .....	534
Email Alerting and Mail Server Commands .....	539
System Utility and Clear Commands .....	546
Simple Network Time Protocol (SNTP) Commands .....	556
DHCP Server Commands .....	564
DNS Client Commands .....	575
Packet Capture Commands .....	580
Serviceability Packet Tracing Commands .....	583
Cable Test Command .....	603
sFlow Commands .....	604

Software License Commands .....	609
IP Address Conflict Commands .....	610
Link Local Protocol Filtering Commands .....	611
RMON Stats and History Commands .....	612
UDLD Commands .....	618
USB commands .....	620

## Chapter 11 Management Commands

Configuring the Switch Management CPU .....	624
Network Interface Commands .....	626
Console Port Access Commands .....	629
Telnet Commands .....	631
Secure Shell (SSH) Commands .....	636
Management Security Commands .....	639
Hypertext Transfer Protocol (HTTP) Commands .....	640
Access Commands .....	647
User Account Commands .....	647
SNMP Commands .....	670
RADIUS Commands .....	680
TACACS+ Commands .....	693
Configuration Scripting Commands .....	698
Pre-Login Banner and System Prompt Commands .....	700
Switch Database Management (SDM) Templates .....	701
IPv6 Management Commands .....	703

## Chapter 12 Log Messages

Core .....	709
Utilities .....	711
Management .....	713
Switching .....	717
QoS .....	723
Routing/IPv6 Routing .....	724
Multicast .....	727
Stacking .....	729
Technologies .....	730
O/S Support .....	732

## Chapter 13 Green Ethernet Commands

Energy-Detect Mode .....	735
Energy Efficient Ethernet (EEE) .....	735

## Chapter 14 Command List

# Using the Command-Line Interface

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# 1

The command-line interface (CLI) is a text-based way to manage and monitor the system. You can access the CLI by using a direct serial connection or by using a remote logical connection with telnet or SSH.

This chapter describes the CLI syntax, conventions, and modes. It contains the following sections:

- *Licensing and Command Support*
- *Command Syntax*
- *Command Conventions*
- *Common Parameter Values*
- *Slot/Port Naming Convention*
- *Using a Command's "No" Form*
- *Managed Switch Modules*
- *Command Modes*
- *Command Completion and Abbreviation*
- *CLI Error Messages*
- *CLI Line-Editing Conventions*
- *Using CLI Help*
- *Accessing the CLI*

## Licensing and Command Support

As shown in the following table, some command groups, or commands, require a license and some are supported on particular switch models. For those requiring a license, license keys are available from your VAR or NETGEAR authorized e-commerce portal. License activation is described in the *Software Setup Manual*.

Command Group or Command	M4100	M7100
<i>Router Discovery Protocol Commands</i>	Not supported	Not supported
<i>Virtual Router Redundancy Protocol Commands</i>	Not supported	Not supported
<i>Open Shortest Path First (OSPF) Commands</i>	Not supported	Not supported
<i>OSPF Graceful Restart Commands</i>	Not supported	Not supported
<i>Routing Information Protocol (RIP) Commands</i>	Not supported	Not supported
<i>Tunnel Interface Commands</i>	Not supported	Not supported
<i>IPv6 Routing Commands</i>	Not supported	Not supported
<i>OSPFv3 Commands</i>	Not supported	Not supported
<i>OSPFv3 Graceful Restart Commands</i>	Not supported	Not supported
<i>DHCPv6 Commands</i>	Not supported	Not supported
<i>Multicast Commands</i>	Not supported	Not supported
<i>DVMRP Commands</i>	Not supported	Not supported
<i>PIM Commands</i>	Not supported	Not supported
<i>Internet Group Message Protocol (IGMP) Commands</i>	Not supported	Not supported
<i>IGMP Proxy Commands</i>	Not supported	Not supported
<i>IPv6 Multicast Forwarder Commands</i>	Not supported	Not supported
<i>IPv6 PIM Commands</i>	Not supported	Not supported
<i>IPv6 MLD Commands</i>	Not supported	Not supported
<i>IPv6 MLD-Proxy Commands</i>	Not supported	Not supported
<i>PoE Commands</i>	Supported on PoE models only	Not supported
<i>MVR Commands</i>	Supported	Supported
<i>Link Local Protocol Filtering Commands</i>	Not supported	Supported
<i>Priority-Based Flow Control Commands</i>	Not Supported	Not supported
<i>cos-queue random-detect</i>	Supported	Supported
<i>no cos-queue random-detect</i>	Supported	Supported
<i>random-detect exponential weighting-constant</i>	Supported	Supported
<i>no random-detect exponential weighting-constant</i>	Supported	Supported



Command Group or Command	M4100	M7100
<i>random-detect queue-params</i>	Supported	Supported
<i>no random-detect queue-params</i>	Supported	Supported

## Command Syntax

A command is one or more words that might be followed by one or more parameters. Parameters can be required or optional values.

Some commands, such as **show network** or **clear vlan**, do not require parameters. Other commands, such as **network params**, require that you supply a value after the command. You must type the parameter values in a specific order, and optional parameters follow required parameters. The following example describes the **network params** command syntax:

**Format**            **network params** *<ipaddr>* *<netmask>* [*gateway*]

- **network params** is the command name.
- *<ipaddr>* and *<netmask>* are parameters and represent required values that you must enter after you type the command keywords.
- [*gateway*] is an optional parameter, so you are not required to enter a value in place of the parameter.

The *New Template User Manual* lists each command by the command name and provides a brief description of the command. Each command reference also contains the following information:

- Format shows the command keywords and the required and optional parameters.
- Mode identifies the command mode you must be in to access the command.
- Default shows the default value, if any, of a configurable setting on the device.

The **show** commands also contain a description of the information that the command shows.

## Command Conventions

In this document, the command name is in **bold** font. Parameters are in *italic font*. You must replace the parameter name with an appropriate value, which might be a name or number. Parameters are order-dependent.

The parameters for a command might include mandatory values, optional values, or keyword choices. [Table 1](#) describes the conventions this document uses to distinguish between value types.

**Table 1. Parameter Conventions**

Symbol	Example	Description
<> angle brackets	<value>	Indicates that you must enter a value in place of the brackets and text inside them.
[] square brackets	[value]	Indicates an optional parameter that you can enter in place of the brackets and text inside them.
{ } curly braces	{choice1   choice2}	Indicates that you must select a parameter from the list of choices.
Vertical bars	choice1   choice2	Separates the mutually exclusive choices.
[{ } Braces within square brackets	[{choice1   choice2}]	Indicates a choice within an optional element.

## Common Parameter Values

Parameter values might be names (strings) or numbers. To use spaces as part of a name parameter, enclose the name value in double quotes. For example, the expression “System Name with Spaces” forces the system to accept the spaces. Empty strings (“”) are not valid user-defined strings. [Table 2](#) describes common parameter values and value formatting.

**Table 2. Parameter Descriptions**

Parameter	Description
ipaddr	<p>This parameter is a valid IP address. You can enter the IP address in the following formats:</p> <p>a (32 bits)  a.b (8.24 bits)  a.b.c (8.8.16 bits)  a.b.c.d (8.8.8.8)</p> <p>In addition to these formats, the CLI accepts decimal, hexadecimal, and octal formats through the following input formats (where <i>n</i> is any valid hexadecimal, octal, or decimal number):</p> <p>0xn (CLI assumes hexadecimal format)  0n (CLI assumes octal format with leading zeros)  n (CLI assumes decimal format)</p>
ipv6-address	<p>FE80:0000:0000:0000:020F:24FF:FEFB:DCB, or  FE80:0:0:0:20F:24FF:FEFB:DCB, or  FE80::20F24FF:FEFB:DCB, or  FE80:0:0:0:20F:24FF:128:141:49:32</p> <p>For more information, refer to RFC 3513.</p>
Interface or slot/port	Valid slot and port number separated by forward slashes. For example, 0/1 represents slot number 0 and port number 1.

**Table 2. Parameter Descriptions (Continued)**

Parameter	Description
Logical Interface	Represents a logical slot and port number. This is applicable in the case of a port-channel (LAG). You can use the logical slot/port to configure the port-channel.
Character strings	Use double quotation marks to identify character strings, for example, "System Name with Spaces". An empty string ("" ) is not valid.

## Slot/Port Naming Convention

Managed switch software references physical entities such as cards and ports by using a slot/port naming convention. The software also uses this convention to identify certain logical entities, such as Port-Channel interfaces.

The slot number has two uses. In the case of physical ports, it identifies the card containing the ports. In the case of logical and CPU ports it also identifies the type of interface or port.

**Table 3. Type of Slots**

Slot Type	Description
Physical slot numbers	Physical slot numbers begin with zero, and are allocated up to the maximum number of physical slots.
Logical slot numbers	Logical slots immediately follow physical slots and identify port-channel (LAG) or router interfaces.
CPU slot numbers	The CPU slots immediately follow the logical slots.

The port identifies the specific physical port or logical interface being managed on a given slot.

**Table 4. Type of Ports**

Port Type	Description
Physical Ports	The physical ports for each slot are numbered sequentially starting from zero.
Logical Interfaces	Port-channel or link aggregation group (LAG) interfaces are logical interfaces that are only used for bridging functions. VLAN routing interfaces are only used for routing functions. Loopback interfaces are logical interfaces that are always up. Tunnel interfaces are logical point-to-point links that carry encapsulated packets.
CPU ports	CPU ports are handled by the driver as one or more physical entities located on physical slots.

---

**Note:** In the CLI, loopback and tunnel interfaces do not use the slot/port format. To specify a loopback interface, you use the loopback ID. To specify a tunnel interface, you use the tunnel ID.

---

## Using a Command's "No" Form

The `no` keyword is a specific form of an existing command and does not represent a new or distinct command. Almost every configuration command has a `no` form. In general, use the `no` form to reverse the action of a command or reset a value back to the default. For example, the `no shutdown` configuration command reverses the shutdown of an interface. Use the command without the keyword `no` to reenable a disabled feature or to enable a feature that is disabled by default. Only the configuration commands are available in the `no` form.

## Managed Switch Modules

Managed switch software consists of flexible modules that can be applied in various combinations to develop advanced Layer 2/3/4+ products. The commands and command modes available on your switch depend on the installed modules. Additionally, for some `show` commands, the output fields might change based on the modules included in the software.

The software suite includes the following modules:

- Switching (Layer 2)
- Routing (Layer 3)
- IPv6—IPv6 routing
- Multicast
- Quality of Service
- Management (CLI, web UI, and SNMP)
- IPv6 Management—Allows management of the device through an IPv6 address without requiring the IPv6 Routing package in the system. The management address can be associated with the network port (front-panel switch ports) and a routine interface (port or VLAN).
- Stacking

Not all modules are available for all platforms or software releases.

## Command Modes

The CLI groups commands into modes according to the command function. Each of the command modes supports specific software commands. The commands in one mode are not available until you switch to that particular mode, except for the User EXEC mode

commands. You can execute the User EXEC mode commands in the Privileged EXEC mode.

The command prompt changes in each command mode to help you identify the current mode. [Table 5](#) describes the command modes and the prompts visible in that mode.

---

**Note:** The command modes available on your switch depend on the software modules that are installed. For example, a switch that does not support BGPv4 does not have the Router BGPv4 Command Mode.

---

**Table 5. CLI Command Modes**

Command Mode	Prompt	Mode Description
User EXEC	Switch>	Contains a limited set of commands to view basic system information.
Privileged EXEC	Switch#	Allows you to issue any <b>EXEC</b> command, enter the VLAN mode, or enter the Global Configuration mode.
Global Config	Switch (Config)#	Groups general setup commands and permits you to make modifications to the running configuration.
VLAN Config	Switch (Vlan)#	Groups all the VLAN commands.
Interface Config	Switch (Interface <slot/port>)# Switch (Interface Loopback <id>)# Switch (Interface Tunnel <id>)#	Manages the operation of an interface and provides access to the router interface configuration commands. Use this mode to set up a physical port for a specific logical connection operation.
Line Config	Switch (line)#	Contains commands to configure outbound telnet settings and console interface settings.
Policy Map Config	Switch (Config-policy-map)#	Contains the QoS Policy-Map configuration commands.
Policy Class Config	Switch (Config-policy-class-map)#	Consists of class creation, deletion, and matching commands. The class match commands specify Layer 2, Layer 3, and general match criteria.
Class Map Config	Switch (Config-class-map)#	Contains the QoS class map configuration commands for IPv4.
Ipv6_Class-Map Config	Switch (Config-class-map)#	Contains the QoS class map configuration commands for IPv6.

**Table 5. CLI Command Modes (Continued)**

Command Mode	Prompt	Mode Description
Router OSPF Config	Switch (Config-router)#	Contains the OSPF configuration commands.
Router OSPFv3 Config	Switch (Config rtr)#	Contains the OSPFv3 configuration commands.
Router RIP Config	Switch (Config-router)#	Contains the RIP configuration commands.
MAC Access-list Config	Switch (Config-mac-access-list)#	Allows you to create a MAC Access-List and to enter the mode containing MAC Access-List configuration commands.
TACACS Config	Switch (Tacacs)#	Contains commands to configure properties for the TACACS servers.
DHCP Pool Config	Switch (Config dhcp-pool)#	Contains the DHCP server IP address pool configuration commands.
DHCPv6 Pool Config	Switch (Config dhcp6-pool)#	Contains the DHCPv6 server IPv6 address pool configuration commands.
Stack Global Config Mode	Switch (Config stack)#	Allows you to access the Stack Global Config Mode.
ARP Access-List Config Mode	Switch (Config-arp-access-list)#	Contains commands to add ARP ACL rules in an ARP Access List.

Table 6 explains how to enter or exit each mode.

**Table 6. CLI Mode Access and Exit**

Command Mode	Access Method	Exit or Access Previous Mode
User EXEC	This is the first level of access.	To exit, enter <code>logout</code> .
Privileged EXEC	From the User EXEC mode, enter <code>enable</code> .	To exit to the User EXEC mode, enter <code>exit</code> or press <code>Ctrl-Z</code> .
Global Config	From the Privileged EXEC mode, enter <code>configure</code> .	To exit to the Privileged EXEC mode, enter <code>exit</code> , or press <code>Ctrl-Z</code> .
VLAN Config	From the Privileged EXEC mode, enter <code>vlan database</code> .	To exit to the Privileged EXEC mode, enter <code>exit</code> , or press <code>Ctrl-Z</code> .
Interface Config	From the Global Config mode, enter <code>interface &lt;slot/port&gt;</code> or <code>interface loopback &lt;id&gt;</code> or <code>interface tunnel &lt;id&gt;</code>	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Line Config	From the Global Config mode, enter <code>lineconfig</code> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .

Table 6. CLI Mode Access and Exit (Continued)

Command Mode	Access Method	Exit or Access Previous Mode
Policy-Map Config	From the Global Config mode, enter <code>policy-map &lt;name&gt; in.</code>	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Policy-Class-Map Config	From the Policy Map mode enter <code>class</code> .	To exit to the Policy Map mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Class-Map Config	From the Global Config mode, enter <code>class-map</code> , and specify the optional keyword <code>ipv4</code> to specify the Layer 3 protocol for this class. See <a href="#">class-map</a> on page 453 for more information.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Ipv6-Class-Map Config	From the Global Config mode, enter <code>class-map</code> and specify the optional keyword <code>ipv6</code> to specify the Layer 3 protocol for this class. See <a href="#">class-map</a> on page 453 for more information.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Router OSPF Config	From the Global Config mode, enter <code>router ospf</code> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Router OSPFv3 Config	From the Global Config mode, enter <code>ipv6 router ospf</code> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
Router RIP Config	From the Global Config mode, enter <code>router rip</code> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
MAC Access-list Config	From the Global Config mode, enter <code>mac access-list extended &lt;name&gt;</code> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
TACACS Config	From the Global Config mode, enter <code>tacacs-server host &lt;ip-addr&gt;</code> , where <code>&lt;ip-addr&gt;</code> is the IP address of the TACACS server on your network.	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
DHCP Pool Config	From the Global Config mode, enter <code>ip dhcp pool &lt;pool-name&gt;</code> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
DHCPv6 Pool Config	From the Global Config mode, enter <code>ip dhcpv6 pool &lt;pool-name&gt;</code> .	To exit to the Global Config mode, enter <code>exit</code> . To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .

**Table 6. CLI Mode Access and Exit (Continued)**

Command Mode	Access Method	Exit or Access Previous Mode
Stack Global Config Mode	From the Global Config mode, enter the <code>stack</code> command.	To exit to the Global Config mode, enter the <code>exit</code> command. To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .
ARP Access-List Config Mode	From the Global Config mode, enter the <code>arp access-list</code> command.	To exit to the Global Config mode, enter the <code>exit</code> command. To return to the Privileged EXEC mode, enter <code>Ctrl-Z</code> .

## Command Completion and Abbreviation

Command completion finishes spelling the command when you type enough letters of a command to uniquely identify the command keyword. Once you have entered enough letters, press the SPACEBAR or TAB key to complete the word.

Command abbreviation allows you to execute a command when you have entered there are enough letters to uniquely identify the command. You must enter all of the required keywords and parameters before you enter the command.

## CLI Error Messages

If you enter a command and the system is unable to execute it, an error message appears. [Table 7](#) describes the most common CLI error messages.

**Table 7. CLI Error Messages**

Message Text	Description
% Invalid input detected at '^' marker.	Indicates that you entered an incorrect or unavailable command. The carat (^) shows where the invalid text is detected. This message also appears if any of the parameters or values are not recognized.
Command not found / Incomplete command. Use a question mark (?) to list commands.	Indicates that you did not enter the required keywords or values.
Ambiguous command	Indicates that you did not enter enough letters to uniquely identify the command.



## CLI Line-Editing Conventions

Table 8 describes the key combinations you can use to edit commands or increase the speed of command entry. You can access this list from the CLI by entering `help` from the User or Privileged EXEC modes.

**Table 8. CLI Editing Conventions**

Key Sequence	Description
DEL or Backspace	Delete previous character
Ctrl-A	Go to beginning of line
Ctrl-E	Go to end of line
Ctrl-F	Go forward one character
Ctrl-B	Go backward one character
Ctrl-D	Delete current character
Ctrl-U, X	Delete to beginning of line
Ctrl-K	Delete to end of line
Ctrl-W	Delete previous word
Ctrl-T	Transpose previous character
Ctrl-P	Go to previous line in history buffer
Ctrl-R	Rewrites or pastes the line
Ctrl-N	Go to next line in history buffer
Ctrl-Y	Prints last deleted character
Ctrl-Q	Enables serial flow
Ctrl-S	Disables serial flow
Ctrl-Z	Return to root command prompt
Tab, <SPACE>	Command-line completion
Exit	Go to next lower command prompt
?	List available commands, keywords, or parameters

## Using CLI Help

Enter a question mark (?) at the command prompt to display the commands available in the current mode.

```
(switch) >?
```

enable	Enter into user privilege mode.
help	Display help for various special keys.
logout	Exit this session. Any unsaved changes are lost.
ping	Send ICMP echo packets to a specified IP address.
quit	Exit this session. Any unsaved changes are lost.
show	Display Switch Options and Settings.
telnet	Telnet to a remote host.

Enter a question mark (?) after each word you enter to display available command keywords or parameters.

```
(switch) #network ?
```

javamode	Enable/Disable.
mgmt_vlan	Configure the Management VLAN ID of the switch.
parms	Configure Network Parameters of the router.
protocol	Select DHCP, BootP, or None as the network config protocol.

If the help output shows a parameter in angle brackets, you must replace the parameter with a value.

```
(switch) #network parms ?
```

```
<ipaddr>          Enter the IP address.
```

If there are no additional command keywords or parameters, or if more parameters are optional, the following message appears in the output:

```
<cr>              Press Enter to execute the command
```

You can also enter a question mark (?) after typing one or more characters of a word to list the available command or parameters that begin with the letters, as shown in the following example:

```
(switch) #show m?
```

```
mac-addr-table      mac-address-table   monitor
```

## Accessing the CLI

You can access the CLI by using a direct console connection or by using a telnet or SSH connection from a remote management host.

For the initial connection, you must use a direct connection to the console port. You cannot access the system remotely until the system has an IP address, subnet mask, and default gateway. You can set the network configuration information manually, or you can configure the system to accept these settings from a BOOTP or DHCP server on your network. For more information, see [Network Interface Commands](#) on page 626.

## 2 Switching Commands

---

# 2

This chapter describes the switching commands available in the managed switch CLI.

This chapter contains the following sections:

- *Port Configuration Commands*
- *Loopback Interface Commands*
- *Spanning Tree Protocol (STP) Commands*
- *VLAN Commands*
- *Double VLAN Commands*
- *Voice VLAN Commands*
- *Provisioning (IEEE 802.1p) Commands*
- *Protected Ports Commands*
- *Private VLAN*
- *GARP Commands*
- *GVRP Commands*
- *GMRP Commands*
- *Port-Based Network Access Control Commands*
- *802.1X Supplicant Commands*
- *Storm-Control Commands*
- *Flow Control Commands*
- *Port Mirroring*
- *Static MAC Filtering*
- *DHCP L2 Relay Agent Commands*
- *DHCP Client Commands*
- *DHCP Snooping Configuration Commands*
- *Dynamic ARP Inspection Commands*
- *IGMP Snooping Configuration Commands*
- *IGMP Snooping Querier Commands*
- *MLD Snooping Commands*
- *MLD Snooping Querier Commands*

- *Port Security Commands*
- *LLDP (802.1AB) Commands*
- *LLDP-MED Commands*
- *Denial of Service Commands*
- *MAC Database Commands*
- *ISDP Commands*
- *Priority-Based Flow Control Commands*

The commands in this chapter are in three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

## Port Configuration Commands

This section describes the commands you use to view and configure port settings.

### *interface*

This command gives you access to the Interface Config mode, which allows you to enable or modify the operation of an interface (port).

**Format**            `interface <slot/port>`

**Mode**             Global Config

### *interface vlan*

This command gives you access to the vlan virtual interface mode, which allows certain port configurations (for example, the IP address) to be applied to the VLAN interface. Type a question mark (?) after entering the interface configuration mode to see the available options.

**Format**            `interface vlan <vlan id>`

**Mode**             Global Config

### *interface lag*

This command gives you access to the LAG (link aggregation, or port channel) virtual interface, which allows certain port configurations to be applied to the LAG interface. Type a question mark (?) after entering the interface configuration mode to see the available options.

---

**Note:** The IP address cannot be assigned to a LAG virtual interface. The interface must be put under a VLAN group and an IP address assigned to the VLAN group.

---

**Format**            `interface lag <lag id>`

**Mode**             Global Config

### *auto-negotiate*

This command enables automatic negotiation on a port.

**Default**            enabled

**Format**            `auto-negotiate`

**Mode**             Interface Config

**no auto-negotiate**

This command disables automatic negotiation on a port.

---

**Note:** Automatic sensing is disabled when automatic negotiation is disabled.

---

**auto-negotiate all**

This command enables automatic negotiation on all ports.

**Default**            enabled  
**Format**            auto-negotiate all  
**Mode**                Global Config

**no auto-negotiate all**

This command disables automatic negotiation on all ports.

**Format**            no auto-negotiate all  
**Mode**                Global Config

**description**

Use this command to create an alpha-numeric description of the port.

**Format**            description <description>  
**Mode**                Interface Config

**mtu**

Use the **mtu** command to set the maximum transmission unit (MTU) size, in bytes, for frames that ingress or egress the interface. You can use the **mtu** command to configure jumbo frame support for physical and port-channel (LAG) interfaces. For the standard 7000 series implementation, the MTU size is a valid integer between 1522–9216 for tagged packets and a valid integer between 1518–9216 for untagged packets.

---

**Note:** To receive and process packets, the Ethernet MTU must include any extra bytes that Layer-2 headers might require. To configure the IP MTU size, which is the maximum size of the IP packet (IP Header + IP payload), see [ip mtu](#) on page 233.

---

**Default** 1518 (untagged)  
**Format** mtu <1518-9216>  
**Mode** Interface Config

### no mtu

This command sets the default MTU size (in bytes) for the interface.

**Format** no mtu  
**Mode** Interface Config

### shutdown

This command disables a port.

---

**Note:** You can use the `shutdown` command on physical and port-channel (LAG) interfaces, but not on VLAN routing interfaces.

---

**Format** shutdown  
**Mode** Interface Config

### no shutdown

This command enables a port.

**Format** no shutdown  
**Mode** Interface Config

### shutdown all

This command disables all ports.

---

**Note:** You can use the `shutdown all` command on physical and port-channel (LAG) interfaces, but not on VLAN routing interfaces.

---

**Format** shutdown all  
**Mode** Global Config

**no shutdown all**

This command enables all ports.

**Format**           no shutdown all

**Mode**             Global Config

**speed**

This command sets the speed and duplex setting for the interface.

**Format**           speed [{auto}] [{<100 | 10 | 10G> {<half-duplex | full-duplex>}}]

**Mode**             Interface Config

Acceptable Values	Definition
100h	100BASE-T half duplex
100f	100BASE-T full duplex
10h	10BASE-T half duplex
10f	10BASE-T full duplex
10Gh	10GBase-T full duplex
10Gf	10Gbase-T half duplex

**speed all**

This command sets the speed and duplex setting for all interfaces.

**Format**           speed all [{auto}] [{<100 | 10> {<half-duplex | full-duplex>}}]

**Mode**             Global Config

Acceptable Values	Definition
100h	100BASE-T half duplex
100f	100BASE-T full duplex
10h	10BASE-T half duplex
10f	10BASE-T full duplex
10Gh	10GBase-T full duplex
10Gf	10Gbase-T half duplex



## show port advertise

Use this command to display the local administrative link advertisement configuration, local operational link advertisement, and the link partner advertisement for an interface. It also displays priority Resolution for speed and duplex as per 802.3 Annex 28B.3. It displays the autonegotiation state, Phy Master/Slave Clock configuration, and Link state of the port.

If the link is down, the Clock is displayed as *No Link*, and a dash is displayed against the Oper Peer advertisement, and Priority Resolution. If autonegotiation is disabled, the admin Local Link advertisement, operational local link advertisement, operational peer advertisement, and Priority resolution fields are not displayed.

If this command is executed without the optional slot/port parameter, it displays the autonegotiation state and operational Local link advertisement for all the ports. Operational link advertisement will display speed only if it is supported by both local as well as link partner. If autonegotiation is disabled, operational local link advertisement is not displayed.

**Format**            show port advertise [*slot/port*]

**Mode**             Privileged EXEC

Example: The following commands show the command output with and without the optional parameter:

```
(switch)#show port advertise 0/1
```

```
Port: 0/1
Type: Gigabit - Level
Link State: Down
Auto Negotiation: Enabled
Clock: Auto

                1000f 1000h 100f 100h 10f 10h
                -----
Admin Local Link Advertisement no    no    yes  no   yes no
Oper Local Link Advertisement no    no    yes  no   yes no
Oper Peer Advertisement       no    no    yes  yes  yes yes
Priority Resolution            -    -    yes  -    -  -
```

```
(Netgear Switch)#show port advertise
```

```
Port      Type                Neg      Operational Link Advertisement
-----
0/1      Gigabit - Level     Enabled  1000f, 100f, 100h, 10f, 10h
0/2      Gigabit - Level     Enabled  1000f, 100f, 100h, 10f, 10h
0/3      Gigabit - Level     Enabled  1000f, 100f, 100h, 10f, 10h
```

## show port

This command displays port information.

**Format**            show port {<*slot/port*> | *all*}

**Mode**             Privileged EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Type</b>	If not blank, this field indicates that this port is a special type of port. The possible values are: <ul style="list-style-type: none"> <li>• <b>Mirror</b> - this port is a monitoring port. For more information, see <a href="#">Port Mirroring</a> on page 121.</li> <li>• <b>PC Mbr</b>- this port is a member of a port-channel (LAG).</li> <li>• <b>Probe</b> - this port is a probe port.</li> </ul>
<b>Admin Mode</b>	The Port control administration state. The port must be enabled in order for it to be allowed into the network. - May be enabled or disabled. The factory default is enabled.
<b>Physical Mode</b>	The desired port speed and duplex mode. If autonegotiation support is selected, the duplex mode and speed is set from the auto-negotiation process. Note that the maximum capability of the port (full-duplex -100M) is advertised. Otherwise, this object determines the port's duplex mode and transmission rate. The factory default is Auto.
<b>Physical Status</b>	The port speed and duplex mode.
<b>Link Status</b>	The Link is up or down.
<b>Link Trap</b>	This object determines whether to send a trap when link status changes. The factory default is enabled.
<b>LACP Mode</b>	LACP is enabled or disabled on this port.

### *show port protocol*

This command displays the Protocol-Based VLAN information for either the entire system, or for the indicated group.

**Format**            `show port protocol {<groupid> | all}`

**Mode**              Privileged EXEC

Term	Definition
<b>Group Name</b>	The group name of an entry in the Protocol-based VLAN table.
<b>Group ID</b>	The group identifier of the protocol group.
<b>Protocol(s)</b>	The type of protocol(s) for this group.
<b>VLAN</b>	The VLAN associated with this Protocol Group.
<b>Interface(s)</b>	Lists the slot/port interface(s) that are associated with this Protocol Group.

## show port description

This command displays the port description for every port.

**Format**            `show port description <slot/port>`

**Mode**             Privileged EXEC

Term	Definition
Interface	Valid slot and port number separated by forward slashes
Description	Shows the port description configured via the “description” command

## show port status

This command displays the Protocol-Based VLAN information for either the entire system, or for the indicated group.

**Format**            `show port status {<slot/port> | all}`

**Mode**             Privileged EXEC

Term	Definition
Interface	Valid slot and port number separated by forward slashes.
Media Type	“Copper” or “Fiber” for combo port.
STP Mode	Indicate the spanning tree mode of the port.
Physical Mode	Either “Auto” or fixed speed and duplex mode.
Physical Status	The actual speed and duplex mode.
Link Status	Whether the link is Up or Down.
Loop Status	Whether the port is in loop state or not.
Partner Flow Control	Whether the remote side is using flow control or not.

## Loopback Interface Commands

The commands in this section describe how to create, delete, and manage loopback interfaces. A loopback interface is always expected to be up. This interface can provide the source address for sent packets and can receive both local and remote packets. The loopback interface is typically used by routing protocols.

To assign an IP address to the loopback interface, see [ip address](#) on page 228. To assign an IPv6 address to the loopback interface, see [ipv6 address](#) on page 359.

## *interface loopback*

Use this command to enter the Interface Config mode for a loopback interface. The range of the loopback ID is 0–7.

**Format**      `interface loopback <loopback-id>`

**Mode**        Global Config

## **no interface loopback**

This command removes the loopback interface and associated configuration parameters for the specified loopback interface.

**Format**      `no interface loopback <loopback-id>`

**Mode**        Global Config

## *show interface loopback*

This command displays information about configured loopback interfaces.

**Format**      `show interface loopback [<loopback-id>]`

**Mode**        Privileged EXEC

If you do not specify a loopback ID, the following information appears for each loopback interface on the system:

Term	Definition
<b>Loopback ID</b>	The loopback ID associated with the rest of the information in the row.
<b>Interface</b>	The interface name.
<b>IP Address</b>	The IPv4 address of the interface.
<b>Received Packets</b>	The number of packets received on this interface.
<b>Sent Packets</b>	The number of packets transmitted from this interface.
<b>IPv6 Address</b>	The IPv6 address of this interface.

If you specify a loopback ID, the following information appears:

Term	Definition
<b>Interface Link Status</b>	Shows whether the link is up or down.
<b>IP Address</b>	The IPv4 address of the interface.
<b>IPv6 is enabled (disabled)</b>	Shows whether IPv6 is enabled on the interface.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>IPv6 Prefix is</b>	The IPv6 address of the interface.
<b>MTU size</b>	The maximum transmission size for packets on this interface, in bytes.

## Spanning Tree Protocol (STP) Commands

This section describes the commands you use to configure Spanning Tree Protocol (STP). STP helps prevent network loops, duplicate messages, and network instability.

### *spanning-tree*

This command sets the spanning-tree operational mode to enabled.

<b>Default</b>	enabled
<b>Format</b>	<code>spanning-tree</code>
<b>Mode</b>	Global Config

### *no spanning-tree*

This command sets the spanning-tree operational mode to disabled. While disabled, the spanning-tree configuration is retained and can be changed, but is not activated.

<b>Format</b>	<code>no spanning-tree</code>
<b>Mode</b>	Global Config

### *spanning-tree auto-edge*

This command enables auto-edge on the interface or range of interfaces. When enabled, the interface becomes an edge port if it does not see BPDUs for edge delay time.

<b>Default</b>	enabled
<b>Format</b>	<code>spanning-tree auto-edge</code>
<b>Mode</b>	Interface Config

### *no spanning-tree auto-edge*

This command disables auto-edge on the interface or range of interfaces.

<b>Format</b>	<code>no spanning-tree auto-edge</code>
<b>Mode</b>	Interface Config

### *spanning-tree bpdufilter*

Use this command to enable BPDU Filter on an interface or range of interfaces.

<b>Default</b>	disabled
<b>Format</b>	<code>spanning-tree bpdufilter</code>
<b>Mode</b>	Interface Config

### **no spanning-tree bpdupfilter**

Use this command to disable BPDU Filter on the interface or range of interfaces.

<b>Default</b>	disabled
<b>Format</b>	no spanning-tree bpdupfilter
<b>Mode</b>	Interface Config

### **spanning-tree bpdupfilter default**

Use this command to enable BPDU Filter on all the edge port interfaces.

<b>Default</b>	disabled
<b>Format</b>	spanning-tree bpdupfilter
<b>Mode</b>	Global Config

### **no spanning-tree bpdupfilter default**

Use this command to disable BPDU Filter on all the edge port interfaces.

<b>Default</b>	enabled
<b>Format</b>	no spanning-tree bpdupfilter default
<b>Mode</b>	Global Config

### **spanning-tree bpdupflood**

Use this command to enable BPDU Flood on the interface.

<b>Default</b>	disabled
<b>Format</b>	spanning-tree bpdupflood
<b>Mode</b>	Interface Config

### **no spanning-tree bpdupflood**

Use this command to disable BPDU Flood on the interface.

<b>Format</b>	no spanning-tree bpdupflood
<b>Mode</b>	Interface Config

***spanning-tree bpduguard***

Use this command to enable BPDU Guard on the switch.

<b>Default</b>	disabled
<b>Format</b>	spanning-tree bpduguard
<b>Mode</b>	Global Config

**no spanning-tree bpduguard**

Use this command to disable BPDU Guard on the switch.

<b>Format</b>	no spanning-tree bpduguard
<b>Mode</b>	Global Config

***spanning-tree bpdumigrationcheck***

Use this command to force a transmission of rapid spanning tree (RSTP) and multiple spanning tree (MSTP) BPDUs. Use the *<slot/port>* parameter to transmit a BPDU from a specified interface, or use the *all* keyword to transmit BPDUs from all interfaces. This command forces the BPDU transmission when you execute it, so the command does not change the system configuration or have a “no” version.

<b>Format</b>	spanning-tree bpdumigrationcheck { <i>&lt;slot/port&gt;</i>   <i>all</i> }
<b>Mode</b>	Global Config

***spanning-tree configuration name***

This command sets the Configuration Identifier Name for use in identifying the configuration that this switch is currently using. The *<name>* is a string of up to 32 characters.

<b>Default</b>	base MAC address in hexadecimal notation
<b>Format</b>	spanning-tree configuration name <i>&lt;name&gt;</i>
<b>Mode</b>	Global Config

**no spanning-tree configuration name**

This command resets the Configuration Identifier Name to its default.

<b>Format</b>	no spanning-tree configuration name
<b>Mode</b>	Global Config



***spanning-tree configuration revision***

This command sets the Configuration Identifier Revision Level for use in identifying the configuration that this switch is currently using. The Configuration Identifier Revision Level is a number in the range of 0–65535.

<b>Default</b>	0
<b>Format</b>	<code>spanning-tree configuration revision &lt;0-65535&gt;</code>
<b>Mode</b>	Global Config

***no spanning-tree configuration revision***

This command sets the Configuration Identifier Revision Level for use in identifying the configuration that this switch is currently using to the default value.

<b>Format</b>	<code>no spanning-tree configuration revision</code>
<b>Mode</b>	Global Config

***spanning-tree edgeport***

This command specifies that this port is an Edge Port within the Common and Internal Spanning Tree. This allows this port to transition to Forwarding State without delay.

<b>Default</b>	enabled
<b>Format</b>	<code>spanning-tree edgeport</code>
<b>Mode</b>	Interface Config

***no spanning-tree edgeport***

This command specifies that this port is not an Edge Port within the Common and Internal Spanning Tree.

<b>Format</b>	<code>no spanning-tree edgeport</code>
<b>Mode</b>	Interface Config

***spanning-tree forceversion***

This command sets the Force Protocol Version parameter to a new value.

<b>Default</b>	802.1s
<b>Format</b>	<code>spanning-tree forceversion &lt;802.1d   802.1s   802.1w&gt;</code>
<b>Mode</b>	Global Config

- Use 802.1d to specify that the switch transmits ST BPDUs rather than MST BPDUs (IEEE 802.1d functionality supported).

- Use 802.1s to specify that the switch transmits MST BPDUs (IEEE 802.1s functionality supported).
- Use 802.1w to specify that the switch transmits RST BPDUs rather than MST BPDUs (IEEE 802.1w functionality supported).

### no spanning-tree forceversion

This command sets the Force Protocol Version parameter to the default value.

**Format**        no spanning-tree forceversion

**Mode**         Global Config

### spanning-tree forward-time

This command sets the Bridge Forward Delay parameter to a new value for the Common and Internal Spanning Tree. The forward-time value is in seconds within a range of 4–30, with the value being greater than or equal to “(Bridge Max Age / 2) + 1”.

**Default**       15

**Format**        spanning-tree forward-time <4-30>

**Mode**         Global Config

### no spanning-tree forward-time

This command sets the Bridge Forward Delay parameter for the Common and Internal Spanning Tree to the default value.

**Format**        no spanning-tree forward-time

**Mode**         Global Config

### spanning-tree guard

This command selects whether loop guard or root guard is enabled on an interface. If neither is enabled, the port operates in accordance with the multiple spanning tree protocol.

**Default**       none

**Format**        spanning-tree guard { none | root | loop }

**Mode**         Interface Config

### no spanning-tree guard

This command disables loop guard or root guard on the interface.

**Format**        no spanning-tree guard

**Mode**         Interface Config

***spanning-tree tcnguard***

This command enables the propagation of received topology change notifications and topology changes to other ports.

<b>Default</b>	disable
<b>Format</b>	spanning-tree tcnguard
<b>Mode</b>	Interface Config

**no spanning-tree tcnguard**

This command disables the propagation of received topology change notifications and topology changes to other ports.

<b>Format</b>	no spanning-tree tcnguard
<b>Mode</b>	Interface Config

***spanning-tree max-age***

This command sets the Bridge Max Age parameter to a new value for the Common and Internal Spanning Tree. The max-age value is in seconds within a range of 6–40, with the value being less than or equal to  $2 \times (\text{Bridge Forward Delay} - 1)$ .

<b>Default</b>	20
<b>Format</b>	spanning-tree max-age <6-40>
<b>Mode</b>	Global Config

**no spanning-tree max-age**

This command sets the Bridge Max Age parameter for the Common and Internal Spanning Tree to the default value.

<b>Format</b>	no spanning-tree max-age
<b>Mode</b>	Global Config

***spanning-tree max-hops***

This command sets the MSTP Max Hops parameter to a new value for the Common and Internal Spanning Tree. The max-hops value is a range from 6 to 40.

<b>Default</b>	20
<b>Format</b>	spanning-tree max-hops <1-127>
<b>Mode</b>	Global Config

## no spanning-tree max-hops

This command sets the Bridge Max Hops parameter for the Common and Internal Spanning Tree to the default value.

**Format**        `no spanning-tree max-hops`

**Mode**            Global Config

## spanning-tree mst

This command sets the Path Cost or Port Priority for this port within the multiple spanning tree instance or in the Common and Internal Spanning Tree. If you specify an *<mstid>* parameter that corresponds to an existing multiple spanning tree instance, the configurations are done for that multiple spanning tree instance. If you specify 0 (defined as the default CIST ID) as the *<mstid>*, the configurations are done for the Common and Internal Spanning Tree instance.

If you specify the **cost** option, the command sets the path cost for this port within a multiple spanning tree instance or the Common and Internal Spanning Tree instance, depending on the *<mstid>* parameter. You can set the path cost as a number in the range of 1–200000000 or **auto**. If you select **auto** the path cost value is set based on Link Speed.

If you specify the **external-cost** option, this command sets the external-path cost for MST instance '0' that is, CIST instance. You can set the external cost as a number in the range of 1–200000000 or **auto**. If you specify **auto**, the external path cost value is set based on Link Speed.

If you specify the **port-priority** option, this command sets the priority for this port within a specific multiple spanning tree instance or the Common and Internal Spanning Tree instance, depending on the *<mstid>* parameter. The port-priority value is a number in the range of 0–240 in increments of 16.

**Default**

- cost—auto
- external-cost—auto
- port-priority—128

**Format**        `spanning-tree mst <mstid> {{cost <1-200000000> | auto} | {external-cost <1-200000000> | auto} | port-priority <0-240>}`

**Mode**            Interface Config

## no spanning-tree mst

This command sets the Path Cost or Port Priority for this port within the multiple spanning tree instance, or in the Common and Internal Spanning Tree to the respective default values. If you specify an *<mstid>* parameter that corresponds to an existing multiple spanning tree instance, you are configuring that multiple spanning tree instance. If you specify 0 (defined as the default CIST ID) as the *<mstid>*, you are configuring the Common and Internal Spanning Tree instance.

If you specify **cost**, this command sets the path cost for this port within a multiple spanning tree instance or the Common and Internal Spanning Tree instance, depending on the *<mstid>* parameter, to the default value, that is, a path cost value based on the Link Speed.

If you specify **external-cost**, this command sets the external path cost for this port for mst '0' instance, to the default value, that is, a path cost value based on the Link Speed.

If you specify **port-priority**, this command sets the priority for this port within a specific multiple spanning tree instance or the Common and Internal Spanning Tree instance, depending on the *<mstid>* parameter, to the default value.

**Format**        `no spanning-tree mst <mstid> <cost | external-cost | port-priority>`

**Mode**         Interface Config

### **spanning-tree mst instance**

This command adds a multiple spanning tree instance to the switch. The parameter *<mstid>* is a number within a range of 1–4094, that corresponds to the new instance ID to be added. The maximum number of multiple instances supported by the switch is 4.

**Default**        none

**Format**        `spanning-tree mst instance <mstid>`

**Mode**         Global Config

### **no spanning-tree mst instance**

This command removes a multiple spanning tree instance from the switch and reallocates all VLANs allocated to the deleted instance to the Common and Internal Spanning Tree. The parameter *<mstid>* is a number that corresponds to the desired existing multiple spanning tree instance to be removed.

**Format**        `no spanning-tree mst instance <mstid>`

**Mode**         Global Config

### **spanning-tree mst priority**

This command sets the bridge priority for a specific multiple spanning tree instance. The parameter *<mstid>* is a number that corresponds to the desired existing multiple spanning tree instance. The priority value is a number within a range of 0–61440 in increments of 4096.

If you specify 0 (defined as the default CIST ID) as the *<mstid>*, this command sets the Bridge Priority parameter to a new value for the Common and Internal Spanning Tree. The bridge priority value is a number within a range of 0–61440. The twelve least significant bits

are masked according to the 802.1s specification. This causes the priority to be rounded down to the next lower valid priority.

**Default** 32768  
**Format** spanning-tree mst priority <mstid> <0-61440>  
**Mode** Global Config

### no spanning-tree mst priority

This command sets the bridge priority for a specific multiple spanning tree instance to the default value. The parameter <mstid> is a number that corresponds to the desired existing multiple spanning tree instance.

If 0 (defined as the default CIST ID) is passed as the <mstid>, this command sets the Bridge Priority parameter for the Common and Internal Spanning Tree to the default value.

**Format** no spanning-tree mst priority <mstid>  
**Mode** Global Config

### spanning-tree mst vlan

This command adds an association between a multiple spanning tree instance and one or more VLANs so that the VLAN(s) are no longer associated with the Common and Internal Spanning Tree. The parameter <mstid> is a number that corresponds to the desired existing multiple spanning tree instance. The vlan range can be specified as a list or as a range of values. To specify a list of VLANs, enter a list of VLAN IDs, each separated by a comma with no spaces in between. To specify a range of VLANs, separate the beginning and ending VLAN ID with a dash ("-").

**Format** spanning-tree mst vlan <mstid> <vlanid>  
**Mode** Global Config

### no spanning-tree mst vlan

This command removes an association between a multiple spanning tree instance and one or more VLANs so that the VLAN(s) are again associated with the Common and Internal Spanning Tree.

**Format** no spanning-tree mst vlan <mstid> <vlanid>  
**Mode** Global Config

***spanning-tree port mode***

This command sets the Administrative Switch Port State for this port to enabled.

<b>Default</b>	enabled
<b>Format</b>	spanning-tree port mode
<b>Mode</b>	Interface Config

***no spanning-tree port mode***

This command sets the Administrative Switch Port State for this port to disabled.

<b>Format</b>	no spanning-tree port mode
<b>Mode</b>	Interface Config

***spanning-tree port mode all***

This command sets the Administrative Switch Port State for all ports to enabled.

<b>Default</b>	enabled
<b>Format</b>	spanning-tree port mode all
<b>Mode</b>	Global Config

***no spanning-tree port mode all***

This command sets the Administrative Switch Port State for all ports to disabled.

<b>Format</b>	no spanning-tree port mode all
<b>Mode</b>	Global Config

***spanning-tree edgeport all***

This command specifies that every port is an Edge Port within the Common and Internal Spanning Tree. This allows all ports to transition to Forwarding State without delay.

<b>Format</b>	spanning-tree edgeport all
<b>Mode</b>	Global Config

no spanning-tree edgeport all

This command disables Edge Port mode for all ports within the Common and Internal Spanning Tree.

<b>Format</b>	no spanning-tree edgeport all
<b>Mode</b>	Global Config

### *spanning-tree bpduforwarding*

Normally a switch will not forward Spanning Tree Protocol (STP) BPDU packets if STP is disabled. However, if in some network setup, the user wishes to forward BPDU packets received from other network devices, this command can be used to enable the forwarding.

**Default** disabled  
**Format** spanning-tree bpduforwarding  
**Mode** Global Config

### *no spanning-tree bpduforwarding*

This command will cause the STP BPDU packets received from the network to be dropped if STP is disabled.

**Format** no spanning-tree bpduforwarding  
**Mode** Global Config

### *show spanning-tree*

This command displays spanning tree settings for the Common and Internal Spanning Tree. The following details are displayed.

**Format** show spanning-tree  
**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Bridge Priority</b>	Specifies the bridge priority for the Common and Internal Spanning Tree (CST). The value lies between 0 and 61440. It is displayed in multiples of 4096.
<b>Bridge Identifier</b>	The bridge identifier for the CST. It is made up using the bridge priority and the base MAC address of the bridge.
<b>Time Since Topology Change</b>	Time in seconds.
<b>Topology Change Count</b>	Number of times changed.
<b>Topology Change</b>	Boolean value of the Topology Change parameter for the switch indicating if a topology change is in progress on any port assigned to the Common and Internal Spanning Tree.
<b>Designated Root</b>	The bridge identifier of the root bridge. It is made up from the bridge priority and the base MAC address of the bridge.
<b>Root Path Cost</b>	Value of the Root Path Cost parameter for the Common and Internal Spanning Tree.



Term	Definition
<b>Root Port Identifier</b>	Identifier of the port to access the Designated Root for the CST
<b>Root Port Max Age</b>	Derived value.
<b>Root Port Bridge Forward Delay</b>	Derived value.
<b>Hello Time</b>	Configured value of the parameter for the CST.
<b>Bridge Hold Time</b>	Minimum time between transmission of Configuration Bridge Protocol Data Units (BPDUs).
<b>Bridge Max Hops</b>	Bridge max-hops count for the device.
<b>CST Regional Root</b>	Bridge Identifier of the CST Regional Root. It is made up using the bridge priority and the base MAC address of the bridge.
<b>Regional Root Path Cost</b>	Path Cost to the CST Regional Root.
<b>Associated FIDs</b>	List of forwarding database identifiers currently associated with this instance.
<b>Associated VLANs</b>	List of VLAN IDs currently associated with this instance.

### *show spanning-tree brief*

This command displays spanning tree settings for the bridge. The following information appears.

**Format**        `show spanning-tree brief`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Bridge Priority</b>	Configured value.
<b>Bridge Identifier</b>	The bridge identifier for the selected MST instance. It is made up using the bridge priority and the base MAC address of the bridge.
<b>Bridge Max Age</b>	Configured value.
<b>Bridge Max Hops</b>	Bridge max-hops count for the device.
<b>Bridge Hello Time</b>	Configured value.
<b>Bridge Forward Delay</b>	Configured value.
<b>Bridge Hold Time</b>	Minimum time between transmission of Configuration Bridge Protocol Data Units (BPDUs).

**show spanning-tree interface**

This command displays the settings and parameters for a specific switch port within the Common and Internal Spanning Tree. The *<slot/port>* is the desired switch port. The following details are displayed on execution of the command.

**Format**        `show spanning-tree interface <slot/port>`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Hello Time</b>	Admin hello time for this port.
<b>Port Mode</b>	Enabled or disabled.
<b>BPDU Guard Effect</b>	Enabled or disabled.
<b>Root Guard</b>	Enabled or disabled.
<b>Loop Guard</b>	Enabled or disabled.
<b>TCN Guard</b>	Enable or disable the propagation of received topology change notifications and topology changes to other ports.
<b>BPDU Filter Mode</b>	Enabled or disabled.
<b>BPDU Flood Mode</b>	Enabled or disabled.
<b>Auto Edge</b>	To enable or disable the feature that causes a port that has not seen a BPDU for 'edge delay' time, to become an edge port and transition to forwarding faster.
<b>Port Up Time Since Counters Last Cleared</b>	Time since port was reset, displayed in days, hours, minutes, and seconds.
<b>STP BPDUs Transmitted</b>	Spanning Tree Protocol Bridge Protocol Data Units sent.
<b>STP BPDUs Received</b>	Spanning Tree Protocol Bridge Protocol Data Units received.
<b>RSTP BPDUs Transmitted</b>	Rapid Spanning Tree Protocol Bridge Protocol Data Units sent.
<b>RSTP BPDUs Received</b>	Rapid Spanning Tree Protocol Bridge Protocol Data Units received.
<b>MSTP BPDUs Transmitted</b>	Multiple Spanning Tree Protocol Bridge Protocol Data Units sent.
<b>MSTP BPDUs Received</b>	Multiple Spanning Tree Protocol Bridge Protocol Data Units received.

**show spanning-tree mst port detailed**

This command displays the detailed settings and parameters for a specific switch port within a particular multiple spanning tree instance. The parameter *<mstid>* is a number that

corresponds to the desired existing multiple spanning tree instance. The `<slot/port>` is the desired switch port.

**Format**        `show spanning-tree mst port detailed <mstid> <slot/port>`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>MST Instance ID</b>	The ID of the existing MST instance.
<b>Port Identifier</b>	The port identifier for the specified port within the selected MST instance. It is made up from the port priority and the interface number of the port.
<b>Port Priority</b>	The priority for a particular port within the selected MST instance. The port priority is displayed in multiples of 16.
<b>Port Forwarding State</b>	Current spanning tree state of this port.
<b>Port Role</b>	Each enabled MST Bridge Port receives a Port Role for each spanning tree. The port role is one of the following values: Root Port, Designated Port, Alternate Port, Backup Port, Master Port, or Disabled Port
<b>Auto-Calculate Port Path Cost</b>	Indicates whether auto calculation for port path cost is enabled.
<b>Port Path Cost</b>	Configured value of the Internal Port Path Cost parameter.
<b>Designated Root</b>	The Identifier of the designated root for this port.
<b>Root Path Cost</b>	The path cost to get to the root bridge for this instance. The root path cost is zero if the bridge is the root bridge for that instance.
<b>Designated Bridge</b>	Bridge Identifier of the bridge with the Designated Port.
<b>Designated Port Identifier</b>	Port on the Designated Bridge that offers the lowest cost to the LAN.
<b>Loop Inconsistent State</b>	The current loop inconsistent state of this port in this MST instance. When in loop inconsistent state, the port has failed to receive BPDUs while configured with loop guard enabled. Loop inconsistent state maintains the port in a "blocking" state until a subsequent BPDU is received.
<b>Transitions Into Loop Inconsistent State</b>	The number of times this interface has transitioned into loop inconsistent state.
<b>Transitions Out of Loop Inconsistent State</b>	The number of times this interface has transitioned out of loop inconsistent state.

## ProSafe M4100 and M7100 Managed Switches

If you specify 0 (defined as the default CIST ID) as the *<mstid>*, this command displays the settings and parameters for a specific switch port within the Common and Internal Spanning Tree. The *<slot/port>* is the desired switch port. In this case, the following are displayed.

Term	Definition
<b>Port Identifier</b>	The port identifier for this port within the CST.
<b>Port Priority</b>	The priority of the port within the CST.
<b>Port Forwarding State</b>	The forwarding state of the port within the CST.
<b>Port Role</b>	The role of the specified interface within the CST.
<b>Auto-Calculate Port Path Cost</b>	Indicates whether auto calculation for port path cost is enabled or not (disabled).
<b>Port Path Cost</b>	The configured path cost for the specified interface.
<b>Auto-Calculate External Port Path Cost</b>	Indicates whether auto calculation for external port path cost is enabled.
<b>External Port Path Cost</b>	The cost to get to the root bridge of the CIST across the boundary of the region. This means that if the port is a boundary port for an MSTP region, the external path cost is used.
<b>Designated Root</b>	Identifier of the designated root for this port within the CST.
<b>Root Path Cost</b>	The root path cost to the LAN by the port.
<b>Designated Bridge</b>	The bridge containing the designated port.
<b>Designated Port Identifier</b>	Port on the Designated Bridge that offers the lowest cost to the LAN.
<b>Topology Change Acknowledgement</b>	Value of flag in next Configuration Bridge Protocol Data Unit (BPDU) transmission indicating if a topology change is in progress for this port.
<b>Hello Time</b>	The hello time in use for this port.
<b>Edge Port</b>	The configured value indicating if this port is an edge port.
<b>Edge Port Status</b>	The derived value of the edge port status. True if operating as an edge port; false otherwise.
<b>Point To Point MAC Status</b>	Derived value indicating if this port is part of a point to point link.
<b>CST Regional Root</b>	The regional root identifier in use for this port.
<b>CST Internal Root Path Cost</b>	The internal root path cost to the LAN by the designated external port.
<b>Loop Inconsistent State</b>	The current loop inconsistent state of this port in this MST instance. When in loop inconsistent state, the port has failed to receive BPDUs while configured with loop guard enabled. Loop inconsistent state maintains the port in a "blocking" state until a subsequent BPDU is received.

Term	Definition
<b>Transitions Into Loop Inconsistent State</b>	The number of times this interface has transitioned into loop inconsistent state.
<b>Transitions Out of Loop Inconsistent State</b>	The number of times this interface has transitioned out of loop inconsistent state.

### *show spanning-tree mst port summary*

This command displays the settings of one or all ports within the specified multiple spanning tree instance. The parameter `<mstid>` indicates a particular MST instance. The parameter `{<slot/port> | all}` indicates the desired switch port or all ports.

If you specify 0 (defined as the default CIST ID) as the `<mstid>`, the status summary displays for one or all ports within the Common and Internal Spanning Tree.

**Format**        `show spanning-tree mst port summary <mstid> {<slot/port> | all}`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>MST Instance ID</b>	The MST instance associated with this port.
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>STP Mode</b>	Indicates whether spanning tree is enabled or disabled on the port.
<b>Type</b>	Currently not used.
<b>STP State</b>	The forwarding state of the port in the specified spanning tree instance.
<b>Port Role</b>	The role of the specified port within the spanning tree.
<b>Desc</b>	Indicates whether the port is in loop inconsistent state or not. This field is blank if the loop guard feature is not available.

### *show spanning-tree mst port summary active*

This command displays settings for the ports within the specified multiple spanning tree instance that are active links.

**Format**        `show spanning-tree mst port summary <mstid> active`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>mstid</b>	The ID of the existing MST instance.
<b>Interface</b>	slot/port
<b>STP Mode</b>	Indicates whether spanning tree is enabled or disabled on the port.
<b>Type</b>	Currently not used.
<b>STP State</b>	The forwarding state of the port in the specified spanning tree instance.
<b>Port Role</b>	The role of the specified port within the spanning tree.
<b>Desc</b>	Indicates whether the port is in loop inconsistent state or not. This field is blank if the loop guard feature is not available.

### *show spanning-tree mst summary*

This command displays summary information about all multiple spanning tree instances in the switch. On execution, the following details are displayed.

**Format**        `show spanning-tree mst summary`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>MST Instance ID List</b>	List of multiple spanning trees IDs currently configured.
<b>For each MSTID:</b>	
<ul style="list-style-type: none"> <li>• Associated FIDs</li> <li>• Associated VLANs</li> </ul>	<ul style="list-style-type: none"> <li>• List of forwarding database identifiers associated with this instance.</li> <li>• List of VLAN IDs associated with this instance.</li> </ul>

### *show spanning-tree summary*

This command displays spanning tree settings and parameters for the switch. The following details are displayed on execution of the command.

**Format**        `show spanning-tree summary`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Spanning Tree Adminmode</b>	Enabled or disabled.
<b>Spanning Tree Version</b>	Version of 802.1 currently supported (IEEE 802.1s, IEEE 802.1w, or IEEE 802.1d) based upon the Force Protocol Version parameter.
<b>BPDU Guard Mode</b>	Enabled or disabled.
<b>BPDU Filter Mode</b>	Enabled or disabled.
<b>Configuration Name</b>	Identifier used to identify the configuration currently being used.
<b>Configuration Revision Level</b>	Identifier used to identify the configuration currently being used.
<b>Configuration Digest Key</b>	A generated Key used in the exchange of the BPDUs.
<b>Configuration Format Selector</b>	Specifies the version of the configuration format being used in the exchange of BPDUs. The default value is zero.
<b>MST Instances</b>	List of all multiple spanning tree instances configured on the switch.

### *show spanning-tree vlan*

This command displays the association between a VLAN and a multiple spanning tree instance. The *<vlanid>* corresponds to an existing VLAN ID.

**Format**        `show spanning-tree vlan <vlanid>`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>VLAN Identifier</b>	The VLANs associated with the selected MST instance.
<b>Associated Instance</b>	Identifier for the associated multiple spanning tree instance or "CST" if associated with the Common and Internal Spanning Tree.

## VLAN Commands

This section describes the commands you use to configure VLAN settings.

## *vlan database*

This command gives you access to the VLAN Config mode, which allows you to configure VLAN characteristics.

**Format**        `vlan database`

**Mode**            Privileged EXEC

## *network mgmt\_vlan*

This command configures the Management VLAN ID.

**Default**        1

**Format**        `network mgmt_vlan <1-4093>`

**Mode**            Privileged EXEC

## **no network mgmt\_vlan**

This command sets the Management VLAN ID to the default.

**Format**        `no network mgmt_vlan`

**Mode**            Privileged EXEC

## *vlan*

This command creates a new VLAN and assigns it an ID. The ID is a valid VLAN identification number (ID 1 is reserved for the default VLAN). The `vlan-list` contains VlanId's in range <1-4093>. Separate non-consecutive IDs with ',' and no spaces and no zeros in between the range; Use '-' for range.

**Format**        `vlan <vlan-list>`

**Mode**            VLAN Config

## **no vlan**

This command deletes an existing VLAN. The ID is a valid VLAN identification number (ID 1 is reserved for the default VLAN). The `vlan-list` contains VlanId's in range <1-4093>.

Separate non-consecutive IDs with ',' and no spaces and no zeros in between the range; Use '-' for range.

**Format**        `no vlan <vlan-list>`

**Mode**            VLAN Config



### *vlan acceptframe*

This command sets the frame acceptance mode per interface. For VLAN Only mode, untagged frames or priority frames received on this interface are discarded. For Admit All mode, untagged frames or priority frames received on this interface are accepted and assigned the value of the interface VLAN ID for this port. With either option, VLAN tagged frames are forwarded in accordance with the IEEE 802.1Q VLAN Specification.

**Default**           all

**Format**           vlan acceptframe {*untaggedonly* | *vlanonly* | *all*}

**Mode**             Interface Config

### **no vlan acceptframe**

This command resets the frame acceptance mode for the interface to the default value.

**Format**           no vlan acceptframe

**Mode**             Interface Config

### *vlan ingressfilter*

This command enables ingress filtering. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Default**           disabled

**Format**           vlan ingressfilter

**Mode**             Interface Config

### **no vlan ingressfilter**

This command disables ingress filtering. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Format**           no vlan ingressfilter

**Mode**             Interface Config

### ***vlan makestatic***

This command changes a dynamically created VLAN (one that is created by GVRP registration) to a static VLAN (one that is permanently configured and defined). The ID is a valid VLAN identification number. VLAN range is 2-4093.

**Format**        `vlan makestatic <2-4093>`

**Mode**            VLAN Config

### ***vlan name***

This command changes the name of a VLAN. The name is an alphanumeric string of up to 32 characters, and the ID is a valid VLAN identification number. ID range is 1-4093.

- Default**
- VLAN ID 1 - default
  - other VLANS - blank string

**Format**        `vlan name <1-4093> <name>`

**Mode**            VLAN Config

### ***no vlan name***

This command sets the name of a VLAN to a blank string.

**Format**        `no vlan name <1-4093>`

**Mode**            VLAN Config

### ***vlan participation***

This command configures the degree of participation for a specific interface in a VLAN. The ID is a valid VLAN identification number, and the interface is a valid interface number .

**Format**        `vlan participation {exclude | include | auto} <1-4093>`

**Mode**            Interface Config

Participation options are:

Participation Options	Definition
<b>include</b>	The interface is always a member of this VLAN. This is equivalent to registration fixed.
<b>exclude</b>	The interface is never a member of this VLAN. This is equivalent to registration forbidden.
<b>auto</b>	The interface is dynamically registered in this VLAN by GVRP. The interface will not participate in this VLAN unless a join request is received on this interface. This is equivalent to registration normal.

### *vlan participation all*

This command configures the degree of participation for all interfaces in a VLAN. The ID is a valid VLAN identification number.

**Format**      `vlan participation all {exclude | include | auto} <1-4093>`

**Mode**        Global Config

You can use the following participation options:

Participation Options	Definition
<b>include</b>	The interface is always a member of this VLAN. This is equivalent to registration fixed.
<b>exclude</b>	The interface is never a member of this VLAN. This is equivalent to registration forbidden.
<b>auto</b>	The interface is dynamically registered in this VLAN by GVRP. The interface will not participate in this VLAN unless a join request is received on this interface. This is equivalent to registration normal.

### *vlan port acceptframe all*

This command sets the frame acceptance mode for all interfaces.

**Default**      all

**Format**      `vlan port acceptframe all {vlanonly | all}`

**Mode**        Global Config

The modes defined as follows:

Mode	Definition
<b>VLAN Only mode</b>	Untagged frames or priority frames received on this interface are discarded.
<b>Admit All mode</b>	Untagged frames or priority frames received on this interface are accepted and assigned the value of the interface VLAN ID for this port.

With either option, VLAN tagged frames are forwarded in accordance with the IEEE 802.1Q VLAN Specification.

### *no vlan port acceptframe all*

This command sets the frame acceptance mode for all interfaces to Admit All. For Admit All mode, untagged frames or priority frames received on this interface are accepted and

assigned the value of the interface VLAN ID for this port. With either option, VLAN tagged frames are forwarded in accordance with the IEEE 802.1Q VLAN Specification.

**Format**      `no vlan port acceptframe all`

**Mode**        Global Config

### ***vlan port ingressfilter all***

This command enables ingress filtering for all ports. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Default**      disabled

**Format**      `vlan port ingressfilter all`

**Mode**        Global Config

### **no vlan port ingressfilter all**

This command disables ingress filtering for all ports. If ingress filtering is disabled, frames received with VLAN IDs that do not match the VLAN membership of the receiving interface are admitted and forwarded to ports that are members of that VLAN.

**Format**      `no vlan port ingressfilter all`

**Mode**        Global Config

### ***vlan port pvid all***

This command changes the VLAN ID for all interface.

**Default**      1

**Format**      `vlan port pvid all <1-4093>`

**Mode**        Global Config

### **no vlan port pvid all**

This command sets the VLAN ID for all interfaces to 1.

**Format**      `no vlan port pvid all`

**Mode**        Global Config

### ***vlan port tagging all***

This command configures the tagging behavior for all interfaces in a VLAN to enabled. If tagging is enabled, traffic is transmitted as tagged frames. If tagging is disabled, traffic is transmitted as untagged frames. The ID is a valid VLAN identification number.

**Format**        `vlan port tagging all <1-4093>`

**Mode**         Global Config

### ***no vlan port tagging all***

This command configures the tagging behavior for all interfaces in a VLAN to disabled. If tagging is disabled, traffic is transmitted as untagged frames. The ID is a valid VLAN identification number.

**Format**        `no vlan port tagging all`

**Mode**         Global Config

### ***vlan protocol group***

This command adds protocol-based VLAN groups to the system. When it is created, the protocol group will be assigned a unique number (1-128) that will be used to identify the group in subsequent commands.

**Format**        `vlan protocol group <1-128>`

**Mode**         Global Config

### ***no vlan protocol group***

This command removes a protocol group.

**Format**        `no vlan protocol group <1-128>`

**Mode**         Global Config

### ***vlan protocol group name***

This command assigns a name to a protocol-based VLAN group. The *groupname* variable can be a character string of 0–16 characters.

**Format**        `vlan protocol group name <1-128> <groupname>`

**Mode**         Global Config

**no vlan protocol group name**

This command removes the name from a protocol-based VLAN group.

**Format**        `no vlan protocol group name <1-128>`

**Mode**            Global Config

**vlan protocol group add protocol**

This command adds the protocol to the protocol-based VLAN identified by *groupid*. A group may have more than one protocol associated with it. Each interface and protocol combination can only be associated with one group. If adding a protocol to a group causes any conflicts with interfaces currently associated with the group, this command fails and the protocol is not added to the group. The possible values for *protocol-list* includes the keywords *ip*, *arp*, and *ipx* and hexadecimal or decimal values ranging from 0x0600 (1536) to 0xFFFF (65535). The protocol list can accept up to 16 protocols separated by a comma.

**Default**        none

**Format**        `vlan protocol group add protocol <groupid> ethertype  
{<protocol-list>|arp|ip|ipx}`

**Mode**            Global Config

**no vlan protocol group add protocol**

This command removes the *<protocol>* from this protocol-based VLAN group that is identified by this *<groupid>*. The possible values for *protocol* are *ip*, *arp*, and *ipx*.

**Format**        `no vlan protocol group add protocol <groupid> ethertype  
{<protocol-list>|arp|ip|ipx}`

**Mode**            Global Config

**protocol group**

This command attaches a *<vlanid>* to the protocol-based VLAN identified by *<groupid>*. A group may only be associated with one VLAN at a time, however the VLAN association can be changed.

**Default**        none

**Format**        `protocol group <groupid> <vlanid>`

**Mode**            VLAN Config

**no protocol group**

This command removes the *<vlanid>* from this protocol-based VLAN group that is identified by this *<groupid>*.

**Format**        `no protocol group <groupid> <vlanid>`

**Mode**            VLAN Config

**protocol vlan group**

This command adds the physical interface to the protocol-based VLAN identified by *<groupid>*. You can associate multiple interfaces with a group, but you can only associate each interface and protocol combination with one group. If adding an interface to a group causes any conflicts with protocols currently associated with the group, this command fails and the interface(s) are not added to the group.

**Default**        none

**Format**        `protocol vlan group <groupid>`

**Mode**            Interface Config

**no protocol vlan group**

This command removes the interface from this protocol-based VLAN group that is identified by this *<groupid>*.

**Format**        `no protocol vlan group <groupid>`

**Mode**            Interface Config

**protocol vlan group all**

This command adds all physical interfaces to the protocol-based VLAN identified by *<groupid>*. You can associate multiple interfaces with a group, but you can only associate each interface and protocol combination with one group. If adding an interface to a group causes any conflicts with protocols currently associated with the group, this command will fail and the interface(s) will not be added to the group.

**Default**        none

**Format**        `protocol vlan group all <groupid>`

**Mode**            Global Config

### no protocol vlan group all

This command removes all interfaces from this protocol-based VLAN group that is identified by this *<groupid>*.

**Format**      no protocol vlan group all *<groupid>*

**Mode**        Global Config

### vlan pvid

This command changes the VLAN ID per interface.

**Default**     1

**Format**     vlan pvid *<1-4093>*

**Mode**        Interface Config

### no vlan pvid

This command sets the VLAN ID per interface to 1.

**Format**     no vlan pvid

**Mode**        Interface Config

### vlan tagging

This command configures the tagging behavior for a specific interface in a VLAN to enabled. If tagging is enabled, traffic is transmitted as tagged frames. If tagging is disabled, traffic is transmitted as untagged frames. The vlan-list contains VlanId's in range *<1-4093>*. Separate non-consecutive IDs with ',' and no spaces and no zeros in between the range; Use '-' for range.

**Format**     vlan tagging *<vlan-list>*

**Mode**        Interface Config

### no vlan tagging

This command configures the tagging behavior for a specific interface in a VLAN to disabled. If tagging is disabled, traffic is transmitted as untagged frames. The vlan-list contains VlanId's in range *<1-4093>*. Separate non-consecutive IDs with ',' and no spaces and no zeros in between the range; Use '-' for range.

**Format**     no vlan tagging *<vlan-list>*

**Mode**        Interface Config



***vlan association subnet***

This command associates a VLAN to a specific IP-subnet.

**Format**      `vlan association subnet <ipaddr> <netmask> <1-4093>`

**Mode**        VLAN Config

**no vlan association subnet**

This command removes association of a specific IP-subnet to a VLAN.

**Format**      `no vlan association subnet <ipaddr> <netmask>`

**Mode**        VLAN Config

***vlan association mac***

This command associates a MAC address to a VLAN.

**Format**      `vlan association mac <macaddr> <1-4093>`

**Mode**        VLAN database

**no vlan association mac**

This command removes the association of a MAC address to a VLAN.

**Format**      `no vlan association mac <macaddr>`

**Mode**        VLAN database

***show vlan***

This command displays a list of all configured VLAN.

**Format**      `show vlan`

**Mode**        • Privileged EXEC  
• User EXEC

Term	Definition
<b>VLAN ID</b>	A VLAN Identifier (VID) is associated with each VLAN. The range of the VLAN ID is 1–4093.
<b>VLAN Name</b>	A string associated with this VLAN as a convenience. It can be up to 32 alphanumeric characters long, including blanks. The default is blank. VLAN ID 1 always has a name of "Default." This field is optional.
<b>VLAN Type</b>	Type of VLAN, which can be Default (VLAN ID = 1) or static (one that is configured and permanently defined), or Dynamic (one that is created by GVRP registration).

**show vlan <vlanid>**

This command displays detailed information, including interface information, for a specific VLAN. The ID is a valid VLAN identification number.

**Format**        show vlan <vlanid>

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>VLAN ID</b>	A VLAN Identifier (VID) is associated with each VLAN. The range of the VLAN ID is 1–4093.
<b>VLAN Name</b>	A string associated with this VLAN as a convenience. It can be up to 32 alphanumeric characters long, including blanks. The default is blank. VLAN ID 1 always has a name of "Default." This field is optional.
<b>VLAN Type</b>	Type of VLAN, which can be Default (VLAN ID = 1) or static (one that is configured and permanently defined), or Dynamic (one that is created by GVRP registration).
<b>Interface</b>	Valid slot and port number separated by forward slashes. It is possible to set the parameters for all ports by using the selectors on the top line.
<b>Current</b>	The degree of participation of this port in this VLAN. The permissible values are: <ul style="list-style-type: none"> <li>• <b>Include</b> - This port is always a member of this VLAN. This is equivalent to registration fixed in the IEEE 802.1Q standard.</li> <li>• <b>Exclude</b> - This port is never a member of this VLAN. This is equivalent to registration forbidden in the IEEE 802.1Q standard.</li> <li>• <b>Autodetect</b> - To allow the port to be dynamically registered in this VLAN via GVRP. The port will not participate in this VLAN unless a join request is received on this port. This is equivalent to registration normal in the IEEE 802.1Q standard.</li> </ul>
<b>Configured</b>	The configured degree of participation of this port in this VLAN. The permissible values are: <ul style="list-style-type: none"> <li>• <b>Include</b> - This port is always a member of this VLAN. This is equivalent to registration fixed in the IEEE 802.1Q standard.</li> <li>• <b>Exclude</b> - This port is never a member of this VLAN. This is equivalent to registration forbidden in the IEEE 802.1Q standard.</li> <li>• <b>Autodetect</b> - To allow the port to be dynamically registered in this VLAN via GVRP. The port will not participate in this VLAN unless a join request is received on this port. This is equivalent to registration normal in the IEEE 802.1Q standard.</li> </ul>
<b>Tagging</b>	The tagging behavior for this port in this VLAN. <ul style="list-style-type: none"> <li>• <b>Tagged</b> - Transmit traffic for this VLAN as tagged frames.</li> <li>• <b>Untagged</b> - Transmit traffic for this VLAN as untagged frames.</li> </ul>

## show vlan brief

This command displays a list of all configured VLANs.

**Format**        `show vlan brief`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>VLAN ID</b>	There is a VLAN Identifier (vlanid) associated with each VLAN. The range of the VLAN ID is 1–3965.
<b>VLAN Name</b>	A string associated with this VLAN as a convenience. It can be up to 32 alphanumeric characters long, including blanks. The default is blank. VLAN ID 1 always has a name of "Default." This field is optional.
<b>VLAN Type</b>	Type of VLAN, which can be Default (VLAN ID = 1) or static (one that is configured and permanently defined), or a Dynamic (one that is created by GVRP registration).

## show vlan port

This command displays VLAN port information.

**Format**        `show vlan port {<slot/port> | all}`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes. It is possible to set the parameters for all ports by using the selectors on the top line.
<b>Port VLAN ID</b>	The VLAN ID that this port will assign to untagged frames or priority tagged frames received on this port. The value must be for an existing VLAN. The factory default is 1.
<b>Acceptable Frame Types</b>	The types of frames that may be received on this port. The options are 'VLAN only' and 'Admit All'. When set to 'VLAN only', untagged frames or priority tagged frames received on this port are discarded. When set to 'Admit All', untagged frames or priority tagged frames received on this port are accepted and assigned the value of the Port VLAN ID for this port. With either option, VLAN tagged frames are forwarded in accordance to the 802.1Q VLAN specification.
<b>Ingress Filtering</b>	May be enabled or disabled. When enabled, the frame is discarded if this port is not a member of the VLAN with which this frame is associated. In a tagged frame, the VLAN is identified by the VLAN ID in the tag. In an untagged frame, the VLAN is the Port VLAN ID specified for the port that received this frame. When disabled, all frames are forwarded in accordance with the 802.1Q VLAN bridge specification. The factory default is disabled.
<b>GVRP</b>	May be enabled or disabled.
<b>Default Priority</b>	The 802.1p priority assigned to tagged packets arriving on the port.

### *show vlan association subnet*

This command displays the VLAN associated with a specific configured IP-Address and net mask. If no IP address and net mask are specified, the VLAN associations of all the configured IP-subnets are displayed.

**Format**        `show vlan association subnet [<ipaddr> <netmask>]`

**Mode**         Privileged EXEC

Term	Definition
<b>IP Subnet</b>	The IP address assigned to each interface.
<b>IP Mask</b>	The subnet mask.
<b>VLAN ID</b>	A VLAN Identifier (VID) is associated with each VLAN.

### *show vlan association mac*

This command displays the VLAN associated with a specific configured MAC address. If no MAC address is specified, the VLAN associations of all the configured MAC addresses are displayed.

**Format**        `show vlan association mac [<macaddr>]`

**Mode**         Privileged EXEC

Term	Definition
<b>MAC Address</b>	A MAC address for which the switch has forwarding and or filtering information. The format is 6 or 8 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB. In an IVL system the MAC address will be displayed as 8 bytes.
<b>VLAN ID</b>	A VLAN Identifier (VID) is associated with each VLAN.

## Double VLAN Commands

This section describes the commands you use to configure double VLAN (DVLAN). Double VLAN tagging is a way to pass VLAN traffic from one customer domain to another through a Metro Core in a simple and cost effective manner. The additional tag on the traffic helps differentiate between customers in the MAN while preserving the VLAN identification of the individual customers when they enter their own 802.1Q domain.

### *dvlan-tunnel ether-type*

This command configures the ether-type for all interfaces. The ether-type may have the values of *802.1Q*, *vMAN*, or *custom*. If the ether-type has a value of *custom*, the optional value of the custom ether type must be set to a value from 0 to 65535.

<b>Default</b>	vman
<b>Format</b>	<code>dvlan-tunnel ether-type {802.1Q   vman   custom} [0-65535]</code>
<b>Mode</b>	Global Config

### *mode dot1q-tunnel*

This command is used to enable Double VLAN Tunneling on the specified interface.

<b>Default</b>	disabled
<b>Format</b>	<code>mode dot1q-tunnel</code>
<b>Mode</b>	Interface Config

### **no mode dot1q-tunnel**

This command is used to disable Double VLAN Tunneling on the specified interface. By default, Double VLAN Tunneling is disabled.

<b>Format</b>	<code>no mode dot1q-tunnel</code>
<b>Mode</b>	Interface Config

### *mode dvlan-tunnel*

Use this command to enable Double VLAN Tunneling on the specified interface.

---

**Note:** When you use the `mode dvlan-tunnel` command on an interface, it becomes a service provider port. Ports that do not have double VLAN tunneling enabled are customer ports.

---

<b>Default</b>	disabled
<b>Format</b>	<code>mode dvlan-tunnel</code>
<b>Mode</b>	Interface Config

**no mode dvlan-tunnel**

This command is used to disable Double VLAN Tunneling on the specified interface. By default, Double VLAN Tunneling is disabled.

**Format**        `no mode dvlan-tunnel`

**Mode**            Interface Config

**show dot1q-tunnel**

Use this command without the optional parameters to display all interfaces enabled for Double VLAN Tunneling. Use the optional parameters to display detailed information about Double VLAN Tunneling for the specified interface or all interfaces.

**Format**        `show dot1q-tunnel [interface {<slot/port> | all}]`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Mode</b>	The administrative mode through which Double VLAN Tunneling can be enabled or disabled. The default value for this field is disabled.
<b>EtherType</b>	A 2-byte hex EtherType to be used as the first 16 bits of the DVLAN tunnel. There are three different EtherType tags. The first is 802.1Q, which represents the commonly used value of 0x8100. The second is vMAN, which represents the commonly used value of 0x88A8. If EtherType is not one of these two values, it is a custom tunnel value, representing any value in the range of 0–65535.

**show dvlan-tunnel**

Use this command without the optional parameters to display all interfaces enabled for Double VLAN Tunneling. Use the optional parameters to display detailed information about Double VLAN Tunneling for the specified interface or all interfaces.

**Format**        `show dvlan-tunnel [interface {<slot/port> | all}]`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.

Term	Definition
<b>Mode</b>	The administrative mode through which Double VLAN Tunneling can be enabled or disabled. The default value for this field is disabled.
<b>EtherType</b>	A 2-byte hex EtherType to be used as the first 16 bits of the DVLAN tunnel. There are three different EtherType tags. The first is 802.1Q, which represents the commonly used value of 0x8100. The second is vMAN, which represents the commonly used value of 0x88A8. If EtherType is not one of these two values, it is a custom tunnel value, representing any value in the range of 0–65535.

## Voice VLAN Commands

This section describes the commands you use for Voice VLAN. Voice VLAN enables switch ports to carry voice traffic with defined priority to enable separation of voice and data traffic coming onto the port. The benefits of using Voice VLAN is to ensure that the sound quality of an IP phone could be safeguarded from deteriorating when the data traffic on the port is high.

Also the inherent isolation provided by VLANs ensures that inter-VLAN traffic is under management control and that network- attached clients cannot initiate a direct attack on voice components. QoS-based on IEEE 802.1P Class of Service (CoS) uses classification and scheduling to sent network traffic from the switch in a predictable manner. The system uses the source MAC of the traffic traveling through the port to identify the IP phone data flow.

### *voice vlan (Global Config)*

Use this command to enable the Voice VLAN capability on the switch.

<b>Default</b>	disabled
<b>Format</b>	<code>voice vlan</code>
<b>Mode</b>	Global Config

### *no voice vlan (Global Config)*

Use this command to disable the Voice VLAN capability on the switch.

<b>Format</b>	<code>no voice vlan</code>
<b>Mode</b>	Global Config

### *voice vlan (Interface Config)*

Use this command to enable the Voice VLAN capability on the interface.

<b>Default</b>	disabled
----------------	----------

**Format** voice vlan {<id> | dot1p <priority> | none | untagged}

**Mode** Interface Config

You can configure Voice VLAN in any of the following ways:

Parameter	Description
<b>vlan-id</b>	Configure the IP phone to forward all voice traffic through the specified VLAN. Valid VLAN IDs are from 1 to 4093 (the maximum supported by the platform).
<b>dot1p</b>	Configure the IP phone to use 802.1p priority tagging for voice traffic and to use the default native VLAN (VLAN 0) to carry all traffic. Valid <priority> range is 0–7.
<b>none</b>	Allow the IP phone to use its own configuration to send untagged voice traffic.
<b>untagged</b>	Configure the phone to send untagged voice traffic.

### no voice vlan (Interface Config)

Use this command to disable the Voice VLAN capability on the interface.

**Format** no voice vlan

**Mode** Interface Config

### voice vlan data priority

Use this command to either trust or untrust the data traffic arriving on the Voice VLAN port.

**Default** trust

**Format** voice vlan data priority {untrust | trust}

**Mode** Interface Config

### show voice vlan

**Format** show voice vlan [interface {<slot/port> | all}]

**Mode** Privileged EXEC

When the **interface** parameter is not specified, only the global mode of the Voice VLAN is displayed.

Term	Definition
<b>Administrative Mode</b>	The Global Voice VLAN mode.



When the **interface** is specified:.

Term	Definition
<b>Voice VLAN Interface Mode</b>	The admin mode of the Voice VLAN on the interface.
<b>Voice VLAN ID</b>	The Voice VLAN ID
<b>Voice VLAN Priority</b>	The do1p priority for the Voice VLAN on the port.
<b>Voice VLAN Untagged</b>	The tagging option for the Voice VLAN traffic.
<b>Voice VLAN CoS Override</b>	The Override option for the voice traffic arriving on the port.
<b>Voice VLAN Status</b>	The operational status of Voice VLAN on the port.

## Provisioning (IEEE 802.1p) Commands

This section describes the commands you use to configure provisioning, which allows you to prioritize ports.

### *vlan port priority all*

This command configures the port priority assigned for untagged packets for all ports presently plugged into the device. The range for the priority is 0-7. Any subsequent per port configuration will override this configuration setting.

**Format**      `vlan port priority all <priority>`

**Mode**          Global Config

### *vlan priority*

This command configures the default 802.1p port priority assigned for untagged packets for a specific interface. The range for the priority is 0–7.

**Default**      0

**Format**      `vlan priority <priority>`

**Mode**          Interface Config

## Protected Ports Commands

This section describes commands you use to configure and view protected ports on a switch. Protected ports do not forward traffic to each other, even if they are on the same VLAN. However, protected ports can forward traffic to all unprotected ports in their group. Unprotected ports can forward traffic to both protected and unprotected ports. Ports are unprotected by default.

If an interface is configured as a protected port, and you add that interface to a Port Channel or link aggregation group (LAG), the protected port status becomes operationally disabled on the interface, and the interface follows the configuration of the LAG port. However, the protected port configuration for the interface remains unchanged. Once the interface is no longer a member of a LAG, the current configuration for that interface automatically becomes effective.

### *switchport protected (Global Config)*

Use this command to create a protected port group. The *<groupid>* parameter identifies the set of protected ports. Use the *name <name>* pair to assign a name to the protected port group. The name can be up to 32 alphanumeric characters long, including blanks. The default is blank.

---

**Note:** Port protection occurs within a single switch. Protected port configuration does not affect traffic between ports on two different switches. No traffic forwarding is possible between two protected ports.

---

**Format**        `switchport protected <groupid> name <name>`

**Mode**         Global Config

### **no switchport protected (Global Config)**

Use this command to remove a protected port group. The *groupid* parameter identifies the set of protected ports. Use the **name** keyword to remove the name from the group.

**Format**        `NO switchport protected <groupid> name`

**Mode**         Global Config

### *switchport protected (Interface Config)*

Use this command to add an interface to a protected port group. The *<groupid>* parameter identifies the set of protected ports to which this interface is assigned. You can only configure an interface as protected in one group.

---

**Note:** Port protection occurs within a single switch. Protected port configuration does not affect traffic between ports on two different switches. No traffic forwarding is possible between two protected ports.

---

**Default**           unprotected  
**Format**           switchport protected <groupid>  
**Mode**             Interface Config

### no switchport protected (Interface Config)

Use this command to configure a port as unprotected. The *groupid* parameter identifies the set of protected ports to which this interface is assigned.

**Format**           no switchport protected <groupid>  
**Mode**             Interface Config

### show switchport protected

This command displays the status of all the interfaces, including protected and unprotected interfaces.

**Format**           show switchport protected <groupid>  
**Mode**             • Privileged EXEC  
                       • User EXEC

Term	Definition
<b>Group ID</b>	The number that identifies the protected port group.
<b>Name</b>	An optional name of the protected port group. The name can be up to 32 alphanumeric characters long, including blanks. The default is blank.
<b>List of Physical Ports</b>	List of ports, which are configured as protected for the group identified with <groupid>. If no port is configured as protected for this group, this field is blank.

### show interfaces switchport

This command displays the status of the interface (protected/unprotected) under the groupid.

**Format**           show interfaces switchport <slot/port> <groupid>  
**Mode**             • Privileged EXEC  
                       • User EXEC

Term	Definition
<b>Name</b>	A string associated with this group as a convenience. It can be up to 32 alphanumeric characters long, including blanks. The default is blank. This field is optional.
<b>Protected port</b>	Indicates whether the interface is protected or not. It shows TRUE or FALSE. If the group is a multiple groups then, it shows TRUE in Group <groupid>.

## Private VLAN

The Private VLANs feature separates a regular VLAN domain into two or more subdomains. Each subdomain is defined (represented) by a primary VLAN and a secondary VLAN. The primary VLAN ID is the same for all subdomains that belong to a private VLAN. The secondary VLAN ID differentiates subdomains from each other and provides Layer 2 isolation between ports of the same private VLAN. The types of VLANs within a private VLAN are as follows:

- **Primary VLAN**—Forwards the traffic from the promiscuous ports to isolated ports, community ports, and other promiscuous ports in the same private VLAN. Only one primary VLAN can be configured per private VLAN. All ports within a private VLAN share primary VLAN.
- **Isolated VLAN**—A secondary VLAN that carries traffic from isolated ports to promiscuous ports. Only one isolated VLAN can be configured per private VLAN.
- **Community VLAN**—A secondary VLAN that forwards traffic between ports that belong to the same community and the promiscuous ports. There can be multiple community VLANs per private VLAN.

Three types of port designations exist within a private VLAN:

- **Promiscuous Ports**—An endpoint connected to a promiscuous port is allowed to communicate with any endpoint within the private VLAN. Multiple promiscuous ports can be defined for a single private VLAN domain.
- **Isolated Ports**—An endpoint connected to an isolated port is allowed to communicate with endpoints connected to promiscuous ports only. Endpoints connected to adjacent isolated ports cannot communicate with each other.
- **Community Ports**—An endpoint connected to a community port is allowed to communicate with the endpoints within a community and with any configured promiscuous port. The endpoints that belong to one community cannot communicate with endpoints that belong to a different community or with endpoints connected to isolated ports.

The Private VLANs can be extended across multiple switches through inter-switch/stack links that transport primary, community, and isolated VLANs between devices.

### *switchport private-vlan*

This command is used to define a private-VLAN association for an isolated or community port or a mapping for a promiscuous port.

<b>Format</b>	<code>switchport private-vlan {host-association &lt;primary-vlan-id&gt; &lt;secondary-vlan-id&gt;   mapping &lt;primary-vlan-id&gt; {add   remove} &lt;secondary-vlan-list&gt;}</code>
<b>Mode</b>	Interface Config

Term	Definition
<b>host-association</b>	Defines VLAN association for community or host ports.
<b>mapping</b>	Defines the private VLAN mapping for promiscuous ports.
<b>primary-vlan-id</b>	Primary VLAN ID of a private VLAN.
<b>secondary-vlan-id</b>	Secondary (isolated or community) VLAN ID of a private VLAN.
<b>add</b>	Associates the secondary VLAN with the primary one.
<b>remove</b>	Deletes the secondary VLANs from the primary VLAN association.
<b>secondary-vlan-list</b>	A list of secondary VLANs to be mapped to a primary VLAN.

### no switchport private-vlan

This command is used to remove the private-VLAN association or mapping from the port.

**Format**            `no switchport private-vlan {host-association | mapping}`

**Mode**              Interface Config

### switchport mode private-vlan

This command is used to configure a port as a promiscuous or host private VLAN port. Note that the properties of each mode can be configured even when the switch is not in that mode. However, they will only be applicable once the switch is in that particular mode.

**Format**            `switchport mode private-vlan {host | promiscuous}`

**Mode**              Interface Config

**Default**           General

Term	Definition
<b>host</b>	Configures an interface as a private VLAN host port. It can be either isolated or community port depending on the secondary VLAN it is associated with.
<b>promiscuous</b>	Configures an interface as a private VLAN promiscuous port. The promiscuous ports are members of the primary VLAN.

### no switchport mode

This command is used to remove the private-VLAN association or mapping from the port.

**Format**            `no switchport mode private-vlan`

**Mode**              Interface Config

## private-vlan

This command is used to configure the private VLANs and to configure the association between the primary private VLAN and secondary VLANs.

**Format**            `private-vlan {association [add | remove] <secondary-vlan-list> | community | isolated | primary}`

**Mode**             VLAN Config

Term	Definition
<b>association</b>	Associates the primary and secondary VLAN.
<b>secondary-vlan-list</b>	A list of secondary VLANs to be mapped to a primary VLAN.
<b>community</b>	Designates a VLAN as a community VLAN.
<b>isolated</b>	Designates a VLAN as the isolated VLAN.
<b>primary</b>	Designates a VLAN as the primary VLAN.

## no private-vlan

This command is used to restore normal VLAN configuration.

**Format**            `no private-vlan {association}`

**Mode**             VLAN Config

## vlan

Use this command to enter the private vlan configuration. The VLAN range is 1-4094.

**Format**            `vlan <vlan-list>`

**Mode**             Global Config

## show vlan

This command displays information about the configured private VLANs including primary and secondary VLAN IDs, type (community, isolated, or primary) and the ports that belong to a private VLAN.

**Format**            `show vlan private-vlan [type]`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Private -vlan</b>	Displays information about the configured private VLANs
<b>type</b>	Displays only private VLAN ID and its type.
<b>Primary</b>	Displays primary VLAN ID
<b>Secondary</b>	Displays secondary VLAN ID
<b>Type</b>	Displays secondary VLAN type
<b>Ports</b>	Displays ports which are associated with a private VLAN

### **show interface ethernet <slot/port > switchport**

This command displays the private-VLAN mapping information for the switch interfaces.

**Format**            show interface ethernet <slot/port> switchport

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Private-vlan host-association</b>	Displays VLAN association for the private-VLAN host ports.
<b>Private-vlan mapping</b>	Displays VLAN mapping for the private-VLAN promiscuous ports

## GARP Commands

This section describes the commands you use to configure Generic Attribute Registration Protocol (GARP) and view GARP status. The commands in this section affect both GARP VLAN Registration Protocol (GVRP) and Garp Multicast Registration Protocol (GMRP). GARP is a protocol that allows client stations to register with the switch for membership in VLANS (by using GVMP) or multicast groups (by using GVMP).

### **set garp timer join**

This command sets the GVRP join time for one port (Interface Config mode) or all (Global Config mode) and per GARP. Join time is the interval between the transmission of GARP Protocol Data Units (PDUs) registering (or re-registering) membership for a VLAN or multicast group. This command has an effect only when GVRP is enabled. The time is from 10 to 100 (centiseconds). The value 20 centiseconds is 0.2 seconds.

**Default**            20

**Format**            set garp timer join <10-100>

**Mode**

- Interface Config
- Global Config

**no set garp timer join**

This command sets the GVRP join time (for one or all ports and per GARP) to the default and only has an effect when GVRP is enabled.

**Format**        `no set garp timer join`

**Mode**

- Interface Config
- Global Config

**set garp timer leave**

This command sets the GVRP leave time for one port (Interface Config mode) or all ports (Global Config mode) and only has an effect when GVRP is enabled. Leave time is the time to wait after receiving an unregister request for a VLAN or a multicast group before deleting the VLAN entry. This can be considered a buffer time for another station to assert registration for the same attribute in order to maintain uninterrupted service. The leave time is 20–600 (centiseconds). The value 60 centiseconds is 0.6 seconds.

**Default**        60

**Format**        `set garp timer leave <20-600>`

**Mode**

- Interface Config
- Global Config

**no set garp timer leave**

This command sets the GVRP leave time on all ports or a single port to the default and only has an effect when GVRP is enabled.

**Format**        `no set garp timer leave`

**Mode**

- Interface Config
- Global Config

**set garp timer leaveall**

This command sets how frequently Leave All PDUs are generated. A Leave All PDU indicates that all registrations will be unregistered. Participants would need to rejoin in order to maintain registration. The value applies per port and per GARP participation. The time may range from 200 to 6000 (centiseconds). The value 1000 centiseconds is 10 seconds. You can use this command on all ports (Global Config mode) or a single port (Interface Config mode), and it only has an effect only when GVRP is enabled.

**Default**        1000

**Format**        `set garp timer leaveall <200-6000>`

**Mode**

- Interface Config
- Global Config



## no set garp timer leaveall

This command sets how frequently Leave All PDUs are generated the default and only has an effect when GVRP is enabled.

**Format**        `no set garp timer leaveall`

**Mode**

- Interface Config
- Global Config

## show garp

This command displays GARP information.

**Format**        `show garp`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>GMRP Admin Mode</b>	The administrative mode of GARP Multicast Registration Protocol (GMRP) for the system.
<b>GVRP Admin Mode</b>	The administrative mode of GARP VLAN Registration Protocol (GVRP) for the system.

## GVRP Commands

This section describes the commands you use to configure and view GARP VLAN Registration Protocol (GVRP) information. GVRP-enabled switches exchange VLAN configuration information, which allows GVRP to provide dynamic VLAN creation on trunk ports and automatic VLAN pruning.

---

**Note:** If GVRP is disabled, the system does not forward GVRP messages.

---

### set gvrp adminmode

This command enables GVRP on the system.

**Default**        disabled

**Format**        `set gvrp adminmode`

**Mode**            Privileged EXEC

**no set gvrp adminmode**

This command disables GVRP.

**Format**        `no set gvrp adminmode`

**Mode**            Privileged EXEC

**set gvrp interfacemode**

This command enables GVRP on a single port (Interface Config mode) or all ports (Global Config mode).

**Default**        disabled

**Format**        `set gvrp interfacemode`

**Mode**            • Interface Config  
                  • Global Config

**no set gvrp interfacemode**

This command disables GVRP on a single port (Interface Config mode) or all ports (Global Config mode). If GVRP is disabled, Join Time, Leave Time, and Leave All Time have no effect.

**Format**        `no set gvrp interfacemode`

**Mode**            • Interface Config  
                  • Global Config

**show gvrp configuration**

This command displays Generic Attributes Registration Protocol (GARP) information for one or all interfaces.

**Format**        `show gvrp configuration {<slot/port> | all}`

**Mode**            • Privileged EXEC  
                  • User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Join Timer</b>	The interval between the transmission of GARP PDUs registering (or re-registering) membership for an attribute. Current attributes are a VLAN or multicast group. There is an instance of this timer on a per-Port, per-GARP participant basis. Permissible values are 10–100 centiseconds (0.1 to 1.0 seconds). The factory default is 20 centiseconds (0.2 seconds). The finest granularity of specification is one centisecond (0.01 seconds).

Term	Definition
<b>Leave Timer</b>	The period of time to wait after receiving an unregister request for an attribute before deleting the attribute. Current attributes are a VLAN or multicast group. This may be considered a buffer time for another station to assert registration for the same attribute in order to maintain uninterrupted service. There is an instance of this timer on a per-Port, per-GARP participant basis. Permissible values are 20–600 centiseconds (0.2 to 6.0 seconds). The factory default is 60 centiseconds (0.6 seconds).
<b>LeaveAll Timer</b>	This Leave All Time controls how frequently LeaveAll PDUs are generated. A LeaveAll PDU indicates that all registrations will shortly be deregistered. Participants will need to rejoin in order to maintain registration. There is an instance of this timer on a per-Port, per-GARP participant basis. The Leave All Period Timer is set to a random value in the range of LeaveAllTime to 1.5*LeaveAllTime. Permissible values are 200–6000 centiseconds (2–60 seconds). The factory default is 1000 centiseconds (10 seconds).
<b>Port GVMRP Mode</b>	The GVRP administrative mode for the port, which is enabled or disabled (default). If this parameter is disabled, Join Time, Leave Time, and Leave All Time have no effect.

## GMRP Commands

This section describes the commands you use to configure and view GARP Multicast Registration Protocol (GMRP) information. Like IGMP snooping, GMRP helps control the flooding of multicast packets. GMRP-enabled switches dynamically register and deregister group membership information with the MAC networking devices attached to the same segment. GMRP also allows group membership information to propagate across all networking devices in the bridged LAN that support Extended Filtering Services.

---

**Note:** If GMRP is disabled, the system does not forward GMRP messages.

---

### *set gmrp adminmode*

This command enables GARP Multicast Registration Protocol (GMRP) on the system.

**Default** disabled  
**Format** `set gmrp adminmode`  
**Mode** Privileged EXEC

### *no set gmrp adminmode*

This command disables GARP Multicast Registration Protocol (GMRP) on the system.

**Format** `no set gmrp adminmode`  
**Mode** Privileged EXEC

### set gmrp interfacemode

This command enables GARP Multicast Registration Protocol on a single interface (Interface Config mode) or all interfaces (Global Config mode). If an interface which has GARP enabled is enabled for routing or is enlisted as a member of a port-channel (LAG), GARP functionality is disabled on that interface. GARP functionality is subsequently re-enabled if routing is disabled and port-channel (LAG) membership is removed from an interface that has GARP enabled.

- Default** disabled
- Format** set gmrp interfacemode
- Mode**
- Interface Config
  - Global Config

### no set gmrp interfacemode

This command disables GARP Multicast Registration Protocol on a single interface or all interfaces. If an interface which has GARP enabled is enabled for routing or is enlisted as a member of a port-channel (LAG), GARP functionality is disabled. GARP functionality is subsequently re-enabled if routing is disabled and port-channel (LAG) membership is removed from an interface that has GARP enabled.

- Format** no set gmrp interfacemode
- Mode**
- Interface Config
  - Global Config

### show gmrp configuration

This command displays Generic Attributes Registration Protocol (GARP) information for one or all interfaces.

- Format** show gmrp configuration {<slot/port> | all}
- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
Interface	The slot/port of the interface that this row in the table describes.
Join Timer	The interval between the transmission of GARP PDUs registering (or re-registering) membership for an attribute. Current attributes are a VLAN or multicast group. There is an instance of this timer on a per-Port, per-GARP participant basis. Permissible values are 10–100 centiseconds (0.1 to 1.0 seconds). The factory default is 20 centiseconds (0.2 seconds). The finest granularity of specification is 1 centisecond (0.01 seconds).

Term	Definition
<b>Leave Timer</b>	The period of time to wait after receiving an unregister request for an attribute before deleting the attribute. Current attributes are a VLAN or multicast group. This may be considered a buffer time for another station to assert registration for the same attribute in order to maintain uninterrupted service. There is an instance of this timer on a per-Port, per-GARP participant basis. Permissible values are 20–600 centiseconds (0.2 to 6.0 seconds). The factory default is 60 centiseconds (0.6 seconds).
<b>LeaveAll Timer</b>	This Leave All Time controls how frequently LeaveAll PDUs are generated. A LeaveAll PDU indicates that all registrations will shortly be deregistered. Participants will need to rejoin in order to maintain registration. There is an instance of this timer on a per-Port, per-GARP participant basis. The Leave All Period Timer is set to a random value in the range of LeaveAllTime to 1.5*LeaveAllTime. Permissible values are 200–6000 centiseconds (2–60 seconds). The factory default is 1000 centiseconds (10 seconds).
<b>Port GMRP Mode</b>	The GMRP administrative mode for the port. It may be enabled or disabled. If this parameter is disabled, Join Time, Leave Time, and Leave All Time have no effect.

### *show mac-address-table gmrp*

This command displays the GMRP entries in the Multicast Forwarding Database (MFDB) table.

**Format**        `show mac-address-table gmrp`

**Mode**         Privileged EXEC

Term	Definition
<b>Mac Address</b>	A unicast MAC address for which the switch has forwarding and or filtering information. The format is 6 or 8 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB. In an IVL system the MAC address is displayed as 8 bytes.
<b>Type</b>	The type of the entry. Static entries are those that are configured by the end user. Dynamic entries are added to the table as a result of a learning process or protocol.
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).

## Port-Based Network Access Control Commands

This section describes the commands you use to configure port-based network access control (802.1x). Port-based network access control allows you to permit access to network services only to and devices that are authorized and authenticated.

### *clear dot1x statistics*

This command resets the 802.1x statistics for the specified port or for all ports.

**Format**      `clear dot1x statistics {<slot/port> | all}`

**Mode**        Privileged EXEC

### *clear radius statistics*

This command is used to clear all RADIUS statistics.

**Format**      `clear radius statistics`

**Mode**        Privileged EXEC

### *dot1x eapolflood*

Use this command to enable EAPOL flood support on the switch.

**Format**      `dot1x eapolflood`

**Mode**        Global Config

**Default**     Disabled

### **no dot1x eapolflood**

This command disables EAPOL flooding on the switch.

**Format**      `no dot1x eapolflood`

**Mode**        Global Config

### *dot1x guest-vlan*

This command configures VLAN as guest vlan on a per port basis. The command specifies an active VLAN as an IEEE 802.1x guest VLAN. The range is 1 to the maximum VLAN ID supported by the platform.

**Default**      disabled

**Format**      `dot1x guest-vlan <vlan-id>`

**Mode**        Interface Config

## no dot1x guest-vlan

This command disables Guest VLAN on the interface.

<b>Default</b>	disabled
<b>Format</b>	no dot1x guest-vlan
<b>Mode</b>	Interface Config

## dot1x initialize

This command begins the initialization sequence on the specified port. This command is only valid if the control mode for the specified port is "auto" or "mac-based". If the control mode is not 'auto' or "mac-based", an error will be returned.

<b>Format</b>	dot1x initialize <slot/port>
<b>Mode</b>	Privileged EXEC

## dot1x mac-auth-bypass

This command enables MAC-Based Authentication Bypass (MAB) for 802.1x-unaware clients. MAB provides 802.1x-unaware clients controlled access to the network using the devices' MAC address as an identifier. This requires that the known and allowable MAC address and corresponding access rights be pre-populated in the authentication server. MAB works only when the port control mode of the port is MAC-based.

<b>Format</b>	dot1x mac-auth-bypass
<b>Mode</b>	Interface Config

## no dot1x mac-auth-bypass

This command disables MAB for 802.1x-unaware clients.

<b>Format</b>	no dot1x mac-auth-bypass
<b>Mode</b>	Interface Config

## dot1x max-req

This command sets the maximum number of times the authenticator state machine on this port will transmit an EAPOL EAP Request/Identity frame before timing out the supplicant. The <count> value must be in the range 1 - 10.

<b>Default</b>	2
<b>Format</b>	dot1x max-req <count>
<b>Mode</b>	Interface Config

**no dot1x max-req**

This command sets the maximum number of times the authenticator state machine on this port will transmit an EAPOL EAP Request/Identity frame before timing out the supplicant.

**Format**        no dot1x max-req

**Mode**            Interface Config

**dot1x max-users**

Use this command to set the maximum number of clients supported on the port when MAC-based dot1x authentication is enabled on the port. The maximum users supported per port is dependent on the product. The *<count>* value is in the range 1 - 48.

**Default**        48

**Format**        dot1x max-users *<count>*

**Mode**            Interface Config

**no dot1x max-users**

This command resets the maximum number of clients allowed per port to its default value.

**Format**        no dot1x max-req

**Mode**            Interface Config

**dot1x port-control**

This command sets the authentication mode to use on the specified port. Select *force-unauthorized* to specify that the authenticator PAE unconditionally sets the controlled port to unauthorized. Select *force-authorized* to specify that the authenticator PAE unconditionally sets the controlled port to authorized. Select *auto* to specify that the authenticator PAE sets the controlled port mode to reflect the outcome of the authentication exchanges between the supplicant, authenticator, and the authentication server. If the *mac-based* option is specified, MAC-based dot1x authentication is enabled on the port.

**Default**        auto

**Format**        dot1x port-control {*force-unauthorized* | *force-authorized* | *auto* | *mac-based*}

**Mode**            Interface Config



## no dot1x port-control

This command sets the 802.1x port control mode on the specified port to the default value.

**Format**        no dot1x port-control  
**Mode**            Interface Config

## dot1x port-control all

This command sets the authentication mode to use on all ports. Select *force-unauthorized* to specify that the authenticator PAE unconditionally sets the controlled port to unauthorized. Select *force-authorized* to specify that the authenticator PAE unconditionally sets the controlled port to authorized. Select *auto* to specify that the authenticator PAE sets the controlled port mode to reflect the outcome of the authentication exchanges between the supplicant, authenticator, and the authentication server. If the *mac-based* option is specified, MAC-based dot1x authentication is enabled on the port.

**Default**        auto  
**Format**        dot1x port-control all {*force-unauthorized* | *force-authorized* | *auto*  
                   | *mac-based*}  
**Mode**            Global Config

## no dot1x port-control all

This command sets the authentication mode on all ports to the default value.

**Format**        no dot1x port-control all  
**Mode**            Global Config

## dot1x re-authenticate

This command begins the re-authentication sequence on the specified port. This command is only valid if the control mode for the specified port is “auto” or “mac-based”. If the control mode is not “auto” or “mac-based”, an error will be returned.

**Format**        dot1x re-authenticate <*slot/port*>  
**Mode**            Privileged EXEC

## dot1x re-authentication

This command enables re-authentication of the supplicant for the specified port.

**Default**        disabled  
**Format**        dot1x re-authentication  
**Mode**            Interface Config

### no dot1x re-authentication

This command disables re-authentication of the supplicant for the specified port.

**Format**        no dot1x re-authentication

**Mode**            Interface Config

### dot1x system-auth-control

Use this command to enable the dot1x authentication support on the switch. While disabled, the dot1x configuration is retained and can be changed, but is not activated.

**Default**        disabled

**Format**        dot1x system-auth-control

**Mode**            Global Config

### no dot1x system-auth-control

This command is used to disable the dot1x authentication support on the switch.

**Format**        no dot1x system-auth-control

**Mode**            Global Config

### dot1x timeout

This command sets the value, in seconds, of the timer used by the authenticator state machine on this port. Depending on the token used and the value (in seconds) passed, various timeout configurable parameters are set. The following tokens are supported:

Tokens	Definition
<b>guest-vlan-period</b>	The time, in seconds, for which the authenticator waits to see if any EAPOL packets are received on a port before authorizing the port and placing the port in the guest vlan (if configured). The guest vlan timer is only relevant when guest vlan has been configured on that specific port.
<b>reauth-period</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to determine when re-authentication of the supplicant takes place. The reauth-period must be a value in the range 1 - 65535.
<b>quiet-period</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to define periods of time in which it will not attempt to acquire a supplicant. The quiet-period must be a value in the range 0 - 65535.
<b>tx-period</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to determine when to send an EAPOL EAP Request/Identity frame to the supplicant. The quiet-period must be a value in the range 1 - 65535.

Tokens	Definition
<b>supp-timeout</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to timeout the supplicant. The supp-timeout must be a value in the range 1 - 65535.
<b>server-timeout</b>	The value, in seconds, of the timer used by the authenticator state machine on this port to timeout the authentication server. The supp-timeout must be a value in the range 1 - 65535.

- Default**
- guest-vlan-period: 90 seconds
  - reauth-period: 3600 seconds
  - quiet-period: 60 seconds
  - tx-period: 30 seconds
  - supp-timeout: 30 seconds
  - server-timeout: 30 seconds

**Format** dot1x timeout {{*guest-vlan-period* <seconds>} | {*reauth-period* <seconds>} | {*quiet-period* <seconds>} | {*tx-period* <seconds>} | {*supp-timeout* <seconds>} | {*server-timeout* <seconds>}}

**Mode** Interface Config

### no dot1x timeout

This command sets the value, in seconds, of the timer used by the authenticator state machine on this port to the default values. Depending on the token used, the corresponding default values are set.

**Format** no dot1x timeout {*guest-vlan-period* | *reauth-period* | *quiet-period* | *tx-period* | *supp-timeout* | *server-timeout*}

**Mode** Interface Config

### dot1x unauthenticated-vlan

Use this command to configure the unauthenticated VLAN associated with that port. The unauthenticated VLAN ID can be a valid VLAN ID from 0-Maximum supported VLAN ID (4093 for 7000 series). The unauthenticated VLAN must be statically configured in the VLAN database to be operational. By default, the unauthenticated VLAN is 0, i.e. invalid and not operational.

**Default** 0

**Format** dot1x unauthenticated-vlan <*vlan id*>

**Mode** Interface Config

**no dot1x unauthenticated-vlan**

This command resets the unauthenticated-vlan associated with the port to its default value.

**Format**       no dot1x unauthenticated-vlan

**Mode**         Interface Config

**dot1x user**

This command adds the specified user to the list of users with access to the specified port or all ports. The *<user>* parameter must be a configured user.

**Format**       dot1x user *<user>* {*<slot/port>* | *all*}

**Mode**         Global Config

**no dot1x user**

This command removes the user from the list of users with access to the specified port or all ports.

**Format**       no dot1x user *<user>* {*<slot/port>* | *all*}

**Mode**         Global Config

**clear dot1x authentication-history**

This command clears the authentication history table captured during successful and unsuccessful authentication on all interface or the specified interface.

**Format**       clear dot1x authentication-history [*slot/port*]

**Mode**         Global Config

**dot1x dynamic-vlan enable**

Use this command to enable the switch to create VLANs dynamically when a RADIUS assigned VLAN does not exist in the switch.

**Format**       dot1x dynamic-vlan enable

**Mode**         Global Config

**Default**      Disabled

**no dot1x dynamic-vlan enable**

Use this command to disable the switch from creating VLANs dynamically when a RADIUS assigned VLAN does not exist in the switch.

**Format**      `no dot1x dynamic-vlan enable`

**Mode**         Global Config

**dot1x system-auth-control monitor**

Use this command to enable the 802.1X monitor mode on the switch. The purpose of Monitor mode is to help troubleshoot port-based authentication configuration issues without disrupting network access for hosts connected to the switch. In Monitor mode, a host is granted network access to an 802.1X-enabled port even if it fails the authentication process. The results of the process are logged for diagnostic purposes.

**Format**      `dot1x system-auth-control monitor`

**Mode**         Global Config

**Default**     Disabled

**no dot1x system-auth-control monitor**

Use this command to disable the 802.1X monitor on the switch.

**Format**      `no dot1x system-auth-control monitor`

**Mode**         Global Config

**show dot1x authentication-history**

This command displays 802.1X authentication events and information during successful and unsuccessful Dot1x authentication process for all interfaces or the specified interface. Use the optional keywords to display only failure authentication events in summary or in detail.

**Format**      `show dot1x authentication-history {slot/port | all} [failedauth-only]  
[detail]`

**Mode**         Privileged EXEC

Term	Definition
<b>Time Stamp</b>	The exact time at which the event occurs.
<b>Interface</b>	Physical Port on which the event occurs.
<b>Mac-Address</b>	The supplicant/client MAC address.
<b>VLAN assigned</b>	The VLAN assigned to the client/port on authentication.

Term	Definition
<b>VLAN assigned Reason</b>	The type of VLAN ID assigned, which can be Guest VLAN, Unauth, Default, RADIUS Assigned, or Monitor Mode VLAN ID.
<b>Auth Status</b>	The authentication status.
<b>Reason</b>	The actual reason behind the successful or failed authentication.

### *show authentication methods*

This command displays information about the authentication methods.

**Format**        `show authentication methods`

**Mode**            Privileged EXEC

The following is an example of this command:

```

Login Authentication Method Lists
-----
Console_Default: None
Network_Default:Local
Enable Authentication Lists
-----
Console_Default: Enable None
Network_Default:Enable
Line Login Method List Enable Method Lists
-----
Console Console_Default Console_Default
Telnet Network_Default Network_Default
SSH Network_Default Network_Default
http : Local
https : Local
dot1x :
```

### *show dot1x*

This command is used to show a summary of the global dot1x configuration, summary information of the dot1x configuration for a specified port or all ports, the detailed dot1x configuration for a specified port and the dot1x statistics for a specified port - depending on the tokens used.

**Format**        `show dot1x [{summary {<slot/port> | all} | detail <slot/port> | statistics <slot/port>}]`

**Mode**            Privileged EXEC

If you do not use the optional parameters *<slot/port>* or *<vlanid>*, the command displays the global dot1x mode, the VLAN Assignment mode, and the Dynamic VLAN Creation mode.

Term	Definition
<b>Administrative Mode</b>	Indicates whether authentication control on the switch is enabled or disabled.
<b>VLAN Assignment Mode</b>	Indicates whether assignment of an authorized port to a RADIUS assigned VLAN is allowed (enabled) or not (disabled).
<b>Dynamic VLAN Creation Mode</b>	Indicates whether the switch can dynamically create a RADIUS-assigned VLAN if it does not currently exist on the switch.
<b>Monitor Mode</b>	Indicates whether the Dot1x Monitor mode on the switch is enabled or disabled.

If you use the optional parameter *summary {<slot/port> | all}*, the dot1x configuration for the specified port or all ports are displayed.

Term	Definition
<b>Interface</b>	The interface whose configuration is displayed.
<b>Control Mode</b>	The configured control mode for this port. Possible values are force-unauthorized   force-authorized   auto   mac-based   authorized   unauthorized.
<b>Operating Control Mode</b>	The control mode under which this port is operating. Possible values are authorized   unauthorized.
<b>Reauthentication Enabled</b>	Indicates whether re-authentication is enabled on this port.
<b>Port Status</b>	Indicates whether the port is authorized or unauthorized. Possible values are authorized   unauthorized.

If you use the optional parameter *'detail <slot/port>'*, the detailed dot1x configuration for the specified port is displayed.

Term	Definition
<b>Port</b>	The interface whose configuration is displayed.
<b>Protocol Version</b>	The protocol version associated with this port. The only possible value is 1, corresponding to the first version of the dot1x specification.
<b>PAE Capabilities</b>	The port access entity (PAE) functionality of this port. Possible values are Authenticator or Supplicant.
<b>Control Mode</b>	The configured control mode for this port. Possible values are force-unauthorized   force-authorized   auto   mac-based.
<b>Authenticator PAE State</b>	Current state of the authenticator PAE state machine. Possible values are Initialize, Disconnected, Connecting, Authenticating, Authenticated, Aborting, Held, ForceAuthorized, and ForceUnauthorized. When MAC-based authentication is enabled on the port, this parameter is deprecated.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Backend Authentication State</b>	Current state of the backend authentication state machine. Possible values are Request, Response, Success, Fail, Timeout, Idle, and Initialize. When MAC-based authentication is enabled on the port, this parameter is deprecated.
<b>Quiet Period</b>	The timer used by the authenticator state machine on this port to define periods of time in which it will not attempt to acquire a supplicant. The value is expressed in seconds and will be in the range 0 and 65535.
<b>Transmit Period</b>	The timer used by the authenticator state machine on the specified port to determine when to send an EAPOL EAP Request/Identity frame to the supplicant. The value is expressed in seconds and will be in the range of 1 and 65535.
<b>Guest-VLAN ID</b>	The guest VLAN identifier configured on the interface.
<b>Guest VLAN Period</b>	The time in seconds for which the authenticator waits before authorizing and placing the port in the Guest VLAN, if no EAPOL packets are detected on that port.
<b>Supplicant Timeout</b>	The timer used by the authenticator state machine on this port to timeout the supplicant. The value is expressed in seconds and will be in the range of 1 and 65535.
<b>Server Timeout</b>	The timer used by the authenticator on this port to timeout the authentication server. The value is expressed in seconds and will be in the range of 1 and 65535.
<b>Maximum Requests</b>	The maximum number of times the authenticator state machine on this port will retransmit an EAPOL EAP Request/Identity before timing out the supplicant. The value will be in the range of 1 and 10.
<b>VLAN Id</b>	The VLAN assigned to the port by the radius server. This is only valid when the port control mode is not Mac-based.
<b>VLAN Assigned Reason</b>	The reason the VLAN identified in the VLAN Id field has been assigned to the port. Possible values are RADIUS, Unauthenticated VLAN, Guest VLAN, default, and Not Assigned. When the VLAN Assigned Reason is 'Not Assigned', it means that the port has not been assigned to any VLAN by dot1x. This only valid when the port control mode is not MAC-based.
<b>Reauthentication Period</b>	The timer used by the authenticator state machine on this port to determine when reauthentication of the supplicant takes place. The value is expressed in seconds and will be in the range of 1 and 65535.
<b>Reauthentication Enabled</b>	Indicates if reauthentication is enabled on this port. Possible values are "True" or "False".
<b>Key Transmission Enabled</b>	Indicates if the key is transmitted to the supplicant for the specified port. Possible values are True or False.
<b>Control Direction</b>	The control direction for the specified port or ports. Possible values are both or in.
<b>Maximum Users</b>	The maximum number of clients that can get authenticated on the port in the MAC-based dot1x authentication mode. This value is used only when the port control mode is not MAC-based.
<b>Unauthenticated VLAN ID</b>	Indicates the unauthenticated VLAN configured for this port. This value is valid for the port only when the port control mode is not MAC-based.

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### Switching Commands



Term	Definition
<b>Session Timeout</b>	Indicates the time for which the given session is valid. The time period in seconds is returned by the RADIUS server on authentication of the port. This value is valid for the port only when the port control mode is not MAC-based.
<b>Session Termination Action</b>	This value indicates the action to be taken once the session timeout expires. Possible values are Default, Radius-Request. If the value is Default, the session is terminated the port goes into unauthorized state. If the value is Radius-Request, a reauthentication of the client authenticated on the port is performed. This value is valid for the port only when the port control mode is not MAC-based.

The `show dot1x detail <slot/port>` command will display the following MAC-based dot1x fields if the port-control mode for that specific port is MAC-based. For each client authenticated on the port, the `show dot1x detail <slot/port>` command will display the following MAC-based dot1x parameters if the port-control mode for that specific port is MAC-based.

Term	Definition
<b>Supplicant MAC-Address</b>	The MAC-address of the supplicant.
<b>Authenticator PAE State</b>	Current state of the authenticator PAE state machine. Possible values are Initialize, Disconnected, Connecting, Authenticating, Authenticated, Aborting, Held, ForceAuthorized, and ForceUnauthorized.
<b>Backend Authentication State</b>	Current state of the backend authentication state machine. Possible values are Request, Response, Success, Fail, Timeout, Idle, and Initialize.
<b>VLAN-Assigned</b>	The VLAN assigned to the client by the radius server.
<b>Logical Port</b>	The logical port number associated with the client.

If you use the optional parameter **statistics <slot/port>**, the following dot1x statistics for the specified port appear.

Term	Definition
<b>Port</b>	The interface whose statistics are displayed.
<b>EAPOL Frames Received</b>	The number of valid EAPOL frames of any type that have been received by this authenticator.
<b>EAPOL Frames Transmitted</b>	The number of EAPOL frames of any type that have been transmitted by this authenticator.
<b>EAPOL Start Frames Received</b>	The number of EAPOL start frames that have been received by this authenticator.
<b>EAPOL Logoff Frames Received</b>	The number of EAPOL logoff frames that have been received by this authenticator.
<b>Last EAPOL Frame Version</b>	The protocol version number carried in the most recently received EAPOL frame.

Term	Definition
<b>Last EAPOL Frame Source</b>	The source MAC address carried in the most recently received EAPOL frame.
<b>EAP Response/Id Frames Received</b>	The number of EAP response/identity frames that have been received by this authenticator.
<b>EAP Response Frames Received</b>	The number of valid EAP response frames (other than resp/id frames) that have been received by this authenticator.
<b>EAP Request/Id Frames Transmitted</b>	The number of EAP request/identity frames that have been transmitted by this authenticator.
<b>EAP Request Frames Transmitted</b>	The number of EAP request frames (other than request/identity frames) that have been transmitted by this authenticator.
<b>Invalid EAPOL Frames Received</b>	The number of EAPOL frames that have been received by this authenticator in which the frame type is not recognized.
<b>EAP Length Error Frames Received</b>	The number of EAPOL frames that have been received by this authenticator in which the frame type is not recognized.

### *show dot1x clients*

This command displays 802.1x client information. This command also displays information about the number of clients that are authenticated using Monitor mode and using 802.1X.

**Format**        `show dot1x clients {<slot/port> | all}`

**Mode**            Privileged EXEC

Term	Definition
<b>Clients Authenticated using Monitor Mode</b>	Indicates the number of the Dot1x clients authenticated using Monitor mode.
<b>Clients Authenticated using Dot1x</b>	Indicates the number of Dot1x clients authenticated using 802.1x authentication process.
<b>Logical Interface</b>	The logical port number associated with a client.
<b>Interface</b>	The physical port to which the supplicant is associated.
<b>User Name</b>	The user name used by the client to authenticate to the server.
<b>Supplicant MAC Address</b>	The supplicant device MAC address.
<b>Session Time</b>	The time since the supplicant is logged on.

Term	Definition
<b>Filter ID</b>	Identifies the Filter ID returned by the RADIUS server when the client was authenticated. This is a configured DiffServ policy name on the switch.
<b>VLAN ID</b>	The VLAN assigned to the port.
<b>VLAN Assigned</b>	The reason the VLAN identified in the VLAN ID field has been assigned to the port. Possible values are RADIUS, Unauthenticated VLAN, or Default. When the VLAN Assigned reason is Default, it means that the VLAN was assigned to the port because the PVID of the port was that VLAN ID.
<b>Session Timeout</b>	This value indicates the time for which the given session is valid. The time period in seconds is returned by the RADIUS server on authentication of the port. This value is valid for the port only when the port-control mode is not MAC-based.
<b>Session Termination Action</b>	This value indicates the action to be taken once the session timeout expires. Possible values are Default and Radius-Request. If the value is Default, the session is terminated and client details are cleared. If the value is Radius-Request, a reauthentication of the client is performed.

### *show dot1x users*

This command displays 802.1x port security user information for locally configured users.

**Format**      `show dot1x users <slot/port>`

**Mode**        Privileged EXEC

Term	Definition
<b>Users</b>	Users configured locally to have access to the specified port.

## 802.1X Supplicant Commands

802.1X (“dot1x”) supplicant functionality is on point-to-point ports. The administrator can configure the user name and password used in authentication and capabilities of the supplicant port.

### *dot1x pae*

Use this command to set the port’s dot1x role. The port can serve as either a supplicant or an authenticator.

**Format**      `dot1x pae {supplicant | authenticator}`

**Mode**        Interface Config

### *dot1x supplicant port-control*

Use this command to set the ports authorization state (Authorized or Unauthorized) either manually or by setting the port to auto-authorize upon startup. By default all the ports are authenticators. If the port's attribute needs to be moved from <authenticator to supplicant> or <supplicant to authenticator>, use this command.

**Format**      `dot1x supplicant port-control {auto | force-authorized | force_unauthorized}`

**Mode**        Interface Config

Term	Description
<b>auto</b>	The port is in the Unauthorized state until it presents its user name and password credentials to an authenticator. If the authenticator authorizes the port, then it is placed in the Authorized state.
<b>force-authorized</b>	Sets the authorization state of the port to Authorized, bypassing the authentication process.
<b>force-unauthorized</b>	Sets the authorization state of the port to Unauthorized, bypassing the authentication process.

### **no dot1x supplicant port-control**

Use this command to set the port-control mode to the default, auto.

**Default**      Auto

**Format**      `no dot1x supplicant port-control`

**Mode**        Interface Config

### *dot1x supplicant max-start*

Use this command to configure the number of attempts that the supplicant makes to find the authenticator before the supplicant assumes that there is no authenticator.

**Default**      3

**Format**      `dot1x supplicant max-start <1-10>`

**Mode**        Interface Config

### **no dot1x supplicant max-start**

Use this command to set the max-start value to the default.

**Format**      `no dot1x supplicant max-start`

**Mode**        Interface Config

### ***dot1x supplicant timeout start-period***

Use this command to configure the start period timer interval to wait for the EAP identity request from the authenticator.

<b>Default</b>	30 seconds
<b>Format</b>	<code>dot1x supplicant timeout start-period &lt;1-65535 seconds&gt;</code>
<b>Mode</b>	Interface Config

### **no dot1x supplicant timeout start-period**

Use this command to set the start-period value to the default.

<b>Format</b>	<code>no dot1x supplicant timeout start-period</code>
<b>Mode</b>	Interface Config

### ***dot1x supplicant timeout held-period***

Use this command to configure the held period timer interval to wait for the next authentication on previous authentication fail.

<b>Default</b>	30 seconds
<b>Format</b>	<code>dot1x supplicant timeout held-period &lt;1-65535 seconds&gt;</code>
<b>Mode</b>	Interface Config

### **no dot1x supplicant timeout held-period**

Use this command to set the held-period value to the default value.

<b>Format</b>	<code>no dot1x supplicant timeout held-period</code>
<b>Mode</b>	Interface Config

### ***dot1x supplicant timeout auth-period***

Use this command to configure the authentication period timer interval to wait for the next EAP request challenge from the authenticator.

<b>Default</b>	30 seconds
<b>Format</b>	<code>dot1x supplicant timeout auth-period &lt;1-65535 seconds&gt;</code>
<b>Mode</b>	Interface Config

**no dot1x supplicant timeout auth-period**

Use this command to set the auth-period value to the default value.

**Format**        `no dot1x supplicant timeout auth-period`

**Mode**            Interface Config

**dot1x supplicant user**

Use this command to map the given user to the port.

**Format**        `dot1x supplicant user`

**Mode**            Interface Config

## Storm-Control Commands

This section describes commands you use to configure storm-control and view storm-control configuration information. A traffic storm is a condition that occurs when incoming packets flood the LAN, which creates performance degradation in the network. The Storm-Control feature protects against this condition.

The 7000 series provides broadcast, multicast, and unicast storm recovery for individual interfaces. Unicast Storm-Control protects against traffic whose MAC addresses are not known by the system. For broadcast, multicast, and unicast storm-control, if the rate of traffic ingressing on an interface increases beyond the configured threshold for that type, the traffic is dropped.

To configure storm-control, you will enable the feature for all interfaces or for individual interfaces, and you will set the threshold (storm-control level) beyond which the broadcast, multicast, or unicast traffic will be dropped. The Storm-Control feature allows you to limit the rate of specific types of packets through the switch on a per-port, per-type, basis.

Configuring a storm-control level also enables that form of storm-control. Disabling a storm-control level (using the “no” version of the command) sets the storm-control level back to the default value and disables that form of storm-control. Using the “no” version of the “storm-control” command (not stating a “level”) disables that form of storm-control but maintains the configured “level” (to be active the next time that form of storm-control is enabled.)

---

**Note:** The actual rate of ingress traffic required to activate storm-control is based on the size of incoming packets and the hard-coded average packet size of 512 bytes - used to calculate a packet-per-second (pps) rate - as the forwarding-plane requires pps versus an absolute

rate kbps. For example, if the configured limit is 10%, this is converted to ~25000 pps, and this pps limit is set in forwarding plane (hardware). You get the approximate desired output when 512bytes packets are used.

---

### ***storm-control broadcast***

Use this command to enable broadcast storm recovery mode for a specific interface. If the mode is enabled, broadcast storm recovery is active and, if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of broadcast traffic will be limited to the configured threshold.

**Default**            enabled  
**Format**            storm-control broadcast  
**Mode**                Interface Config

### **no storm-control broadcast**

Use this command to disable broadcast storm recovery mode for a specific interface.

**Format**            no storm-control broadcast  
**Mode**                Interface Config

### ***storm-control broadcast level***

Use this command to configure the broadcast storm recovery threshold for an interface as a percentage of link speed and enable broadcast storm recovery. If the mode is enabled, broadcast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of broadcast traffic is limited to the configured threshold.

If the 'shutdown' option is selected, and the broadcast traffic increases beyond the threshold, the interface shuts down instead of dropping packets. To recover the port, issue 'no shutdown' under the port manually.

**Default**            5  
**Format**            storm-control broadcast level <0-100> {action [ratelimit | shutdown]}  
**Mode**                Interface Config

**no storm-control broadcast level**

This command sets the broadcast storm recovery threshold to the default value for an interface and disables broadcast storm recovery.

**Format**        `no storm-control broadcast level`  
**Mode**            Interface Config

**storm-control broadcast rate**

Use this command to configure the broadcast storm recovery threshold for an interface in packets per second. If the mode is enabled, broadcast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of broadcast traffic is limited to the configured threshold.

**Default**        0  
**Format**        `storm-control broadcast rate <0-14880000>`  
**Mode**            Interface Config

**no storm-control broadcast rate**

This command sets the broadcast storm recovery threshold to the default value for an interface and disables broadcast storm recovery.

**Format**        `no storm-control broadcast rate`  
**Mode**            Interface Config

**storm-control broadcast (Global)**

This command enables broadcast storm recovery mode for all interfaces. If the mode is enabled, broadcast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of broadcast traffic will be limited to the configured threshold.

**Default**        disabled  
**Format**        `storm-control broadcast`  
**Mode**            Global Config

**no storm-control broadcast**

This command disables broadcast storm recovery mode for all interfaces.

**Format**        `no storm-control broadcast`  
**Mode**            Global Config



***storm-control broadcast level (Global)***

This command configures the broadcast storm recovery threshold for all interfaces as a percentage of link speed and enables broadcast storm recovery. If the mode is enabled, broadcast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of broadcast traffic will be limited to the configured threshold. This command also enables broadcast storm recovery mode for all interfaces.

If the 'shutdown' option is selected, and the broadcast traffic increases beyond the threshold, the interface shuts down instead of dropping packets. To recover the port, issue 'no shutdown' under the port manually.

**Default** 5  
**Format** `storm-control broadcast level <0-100>`  
**Mode** Global Config

**no storm-control broadcast level**

This command sets the broadcast storm recovery threshold to the default value for all interfaces and disables broadcast storm recovery.

**Format** `no storm-control broadcast level`  
**Mode** Global Config

***storm-control broadcast rate (Global)***

Use this command to configure the broadcast storm recovery threshold for all interfaces in packets per second. If the mode is enabled, broadcast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of broadcast traffic is limited to the configured threshold.

**Default** 0  
**Format** `storm-control broadcast rate <0-14880000>`  
**Mode** Global Config

**no storm-control broadcast rate**

This command sets the broadcast storm recovery threshold to the default value for all interfaces and disables broadcast storm recovery.

**Format** `no storm-control broadcast rate`  
**Mode** Global Config

***storm-control multicast***

This command enables multicast storm recovery mode for an interface. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 multicast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of multicast traffic will be limited to the configured threshold.

<b>Default</b>	disabled
<b>Format</b>	<code>storm-control multicast</code>
<b>Mode</b>	Interface Config

**no storm-control multicast**

This command disables multicast storm recovery mode for an interface.

<b>Format</b>	<code>no storm-control multicast</code>
<b>Mode</b>	Interface Config

***storm-control multicast level***

This command configures the multicast storm recovery threshold for an interface as a percentage of link speed and enables multicast storm recovery mode. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 multicast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of multicast traffic will be limited to the configured threshold.

<b>Default</b>	5
<b>Format</b>	<code>storm-control multicast level &lt;0-100&gt;</code>
<b>Mode</b>	Interface Config

**no storm-control multicast level**

This command sets the multicast storm recovery threshold to the default value for an interface and disables multicast storm recovery.

<b>Format</b>	<code>no storm-control multicast level &lt;0-100&gt;</code>
<b>Mode</b>	Interface Config

***storm-control multicast rate***

Use this command to configure the multicast storm recovery threshold for an interface in packets per second. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold,

the traffic is dropped. Therefore, the rate of multicast traffic is limited to the configured threshold.

**Default** 0  
**Format** storm-control multicast rate <0-14880000>  
**Mode** Interface Config

### no storm-control multicast rate

This command sets the multicast storm recovery threshold to the default value for an interface and disables multicast storm recovery.

**Format** no storm-control multicast rate  
**Mode** Interface Config

### storm-control multicast (Global)

This command enables multicast storm recovery mode for all interfaces. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 multicast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of multicast traffic will be limited to the configured threshold.

**Default** disabled  
**Format** storm-control multicast  
**Mode** Global Config

### no storm-control multicast

This command disables multicast storm recovery mode for all interfaces.

**Format** no storm-control multicast  
**Mode** Global Config

### storm-control multicast level (Global)

This command configures the multicast storm recovery threshold for all interfaces as a percentage of link speed and enables multicast storm recovery mode. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 multicast traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of multicast traffic will be limited to the configured threshold.

**Default** 5  
**Format** storm-control multicast level <0-100>  
**Mode** Global Config

### no storm-control multicast level

This command sets the multicast storm recovery threshold to the default value for all interfaces and disables multicast storm recovery.

**Format**        `no storm-control multicast level`

**Mode**         Global Config

### *storm-control multicast rate (Global)*

Use this command to configure the multicast storm recovery threshold for all interfaces in packets per second. If the mode is enabled, multicast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of multicast traffic is limited to the configured threshold.

**Default**        0

**Format**        `storm-control multicast rate <0-14880000>`

**Mode**         Global Config

### no storm-control broadcast rate

This command sets the broadcast storm recovery threshold to the default value for all interfaces and disables broadcast storm recovery.

**Format**        `no storm-control broadcast rate`

**Mode**         Global Config

### *storm-control unicast*

This command enables unicast storm recovery mode for an interface. If the mode is enabled, unicast storm recovery is active, and if the rate of unknown L2 unicast (destination lookup failure) traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of unknown unicast traffic will be limited to the configured threshold.

**Default**        disabled

**Format**        `storm-control unicast`

**Mode**         Interface Config

**no storm-control unicast**

This command disables unicast storm recovery mode for an interface.

**Format**        `no storm-control unicast`  
**Mode**            Interface Config

***storm-control unicast level***

This command configures the unicast storm recovery threshold for an interface as a percentage of link speed, and enables unicast storm recovery. If the mode is enabled, unicast storm recovery is active, and if the rate of unknown L2 unicast (destination lookup failure) traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of unknown unicast traffic will be limited to the configured threshold. This command also enables unicast storm recovery mode for an interface.

**Default**        5  
**Format**        `storm-control unicast level <0-100>`  
**Mode**            Interface Config

**no storm-control unicast level**

This command sets the unicast storm recovery threshold to the default value for an interface and disables unicast storm recovery.

**Format**        `no storm-control unicast level`  
**Mode**            Interface Config

***storm-control unicast rate***

Use this command to configure the unicast storm recovery threshold for an interface in packets per second. If the mode is enabled, unicast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of unicast traffic is limited to the configured threshold.

**Default**        0  
**Format**        `storm-control unicast rate <0-14880000>`  
**Mode**            Interface Config

**no storm-control unicast rate**

This command sets the unicast storm recovery threshold to the default value for an interface and disables unicast storm recovery.

**Format**        `no storm-control unicast rate`

**Mode**         Interface Config

***storm-control unicast (Global)***

This command enables unicast storm recovery mode for all interfaces. If the mode is enabled, unicast storm recovery is active, and if the rate of unknown L2 unicast (destination lookup failure) traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of unknown unicast traffic will be limited to the configured threshold.

**Default**        disabled

**Format**        `storm-control unicast`

**Mode**         Global Config

**no storm-control unicast**

This command disables unicast storm recovery mode for all interfaces.

**Format**        `no storm-control unicast`

**Mode**         Global Config

***storm-control unicast level (Global)***

This command configures the unicast storm recovery threshold for all interfaces as a percentage of link speed, and enables unicast storm recovery. If the mode is enabled, unicast storm recovery is active, and if the rate of unknown L2 unicast (destination lookup failure) traffic ingressing on an interface increases beyond the configured threshold, the traffic will be dropped. Therefore, the rate of unknown unicast traffic will be limited to the configured threshold.

**Default**        5

**Format**        `storm-control unicast level <0-100>`

**Mode**         Global Config

**no storm-control unicast level**

This command sets the unicast storm recovery threshold to the default value and disables unicast storm recovery for all interfaces.

**Format**        `no storm-control unicast level`

**Mode**            Global Config

**storm-control unicast rate (Global)**

Use this command to configure the unicast storm recovery threshold for all interfaces in packets per second. If the mode is enabled, unicast storm recovery is active, and if the rate of L2 broadcast traffic ingressing on an interface increases beyond the configured threshold, the traffic is dropped. Therefore, the rate of unicast traffic is limited to the configured threshold.

**Default**        0

**Format**        `storm-control unicast rate <0-14880000>`

**Mode**            Global Config

**no storm-control unicast rate**

This command sets the multicast storm recovery threshold to the default value for an interface and disables multicast storm recovery.

**Format**        `no storm-control unicast rate`

**Mode**            Global Config

**show storm-control**

This command displays switch configuration information. If you do not use any of the optional parameters, this command displays global storm control configuration parameters:

- **Broadcast Storm Control Mode** may be enabled or disabled. The factory default is disabled.
- **Broadcast Storm Control Level** The broadcast storm control level. The factory default is 5%.
- **Multicast Storm Control Mode** may be enabled or disabled. The factory default is disabled.
- **Multicast Storm Control Level** The multicast storm control level. The factory default is 5%.
- **Unicast Storm Control Mode** may be enabled or disabled. The factory default is disabled.
- **Unicast Storm Control Level** The unicast storm control level. The factory default is 5%.

Use the **all** keyword to display the per-port configuration parameters for all interfaces, or specify the *slot/port* to display information about a specific interface.

**Format**      `show storm-control [all | <slot/port>]`

**Mode**        Privileged EXEC

Term	Definition
<b>Bcast Mode</b>	Shows whether the broadcast storm control mode is enabled or disabled. The factory default is disabled.
<b>Bcast Level</b>	The broadcast storm control level.
<b>Mcast Mode</b>	Shows whether the multicast storm control mode is enabled or disabled.
<b>Mcast Level</b>	The multicast storm control level.
<b>Ucast Mode</b>	Shows whether the Unknown Unicast or DLF (Destination Lookup Failure) storm control mode is enabled or disabled.
<b>Ucast Level</b>	The Unknown Unicast or DLF (Destination Lookup Failure) storm control level.

## Flow Control Commands

In 802.3x flow control, the MAC control PAUSE operation is specified in IEEE 802.3 Annex 31 B. It allows traffic from one device to be throttled for a specified period of time and is defined for devices that are directly connected. A device that needs to inhibit transmission of data frames from another device on the LAN transmits a PAUSE frame as defined in the IEEE specification.

This feature allows the user to configure the switch to use symmetric, asymmetric, or no flow control. Asymmetric flow control allows the switch to respond to received PAUSE frames, but the port cannot generate PAUSE frames. Symmetric flow control allows the switch to both respond to and generate MAC control PAUSE frames.

### *flowcontrol* {*symmetric*|*asymmetric*}

Use this command to enable or disable the symmetric or asymmetric flow control on the switch. Use the no form of command to disable the symmetric or asymmetric flow control. Asymmetric here means that Tx Pause can never be enabled. Only Rx Pause can be enabled.

**Default**      Disabled

**Format**      `flowcontrol {symmetric|asymmetric}`

**Mode**

- Global Config
- Interface Config



## no flowcontrol

- Format**        no flowcontrol
- Mode**            • Global Config  
                  • Interface Config

## show flowcontrol

Use this command to display the IEEE 802.3 Annex 31B flow control settings and status for a specific interface or all interfaces. It also displays 802.3 Tx and Rx pause counts. Priority Flow Control frames counts are not displayed. If the port is enabled for priority flow control, operational flow control status is displayed as “Inactive”. Operational flow control status for stacking ports is always displayed as “N/A”.

- Format**        show flowcontrol [slot/port]
- Mode**           Privileged Exec

### Examples:

```
(switch)#show flowcontrol
```

```
Admin Flow Control: Symmetric
```

Port	Flow Control Oper	RxPause	TxPause
0/1	Active	310	611
0/2	Inactive	0	0

```
(switch)#show flowcontrol interface 0/1
```

```
Admin Flow Control: Symmetric
```

Port	Flow Control Oper	RxPause	TxPause
0/1	Active	310	611

## Port-Channel/LAG (802.3ad) Commands

This section describes the commands you use to configure port-channels, which are also known as link aggregation groups (LAGs). Link aggregation allows you to combine multiple full-duplex Ethernet links into a single logical link. Network devices treat the aggregation as if it were a single link, which increases fault tolerance and provides load sharing. The LAG feature initially load shares traffic based upon the source and destination MAC address. Assign the port-channel (LAG) VLAN membership after you create a port-channel. If you do not assign VLAN membership, the port-channel might become a member of the management VLAN which can result in learning and switching issues.

A port-channel (LAG) interface can be either static or dynamic, but not both. All members of a port channel must participate in the same protocols.) A static port-channel interface does not require a partner system to be able to aggregate its member ports.

---

**Note:** If you configure the maximum number of dynamic port-channels (LAGs) that your platform supports, additional port-channels that you configure are automatically static.

---

### ***addport***

This command adds one port to the port-channel (LAG). The interface is a logical slot/port number or a group ID of a configured port-channel.

---

**Note:** Before adding a port to a port-channel, set the physical mode of the port. For more information, see [speed](#) on page 24.

---

**Format**        `addport {<logical slot/port>/lag <lag-group-id>}`

**Mode**         Interface Config

### ***deleteport (Interface Config)***

This command deletes the port from the port-channel (LAG). The interface is a logical slot/port number or a group ID of a configured port-channel.

**Format**        `deleteport {<logical slot/port>/lag <lag-group-id>}`

**Mode**         Interface Config

### ***deleteport (Global Config)***

This command deletes all configured ports from the port-channel (LAG). The interface is a logical slot/port number of a configured port-channel. To clear the port channels, see [clear port-channel](#) on page 549.

**Format**        `deleteport <logical slot/port>`

**Mode**         Global Config

### *lacp admin key*

Use this command to configure the administrative value of the key for the port-channel. The value range of *<key>* is 0–65535.

<b>Default</b>	0x8000
<b>Format</b>	lacp admin key <i>&lt;key&gt;</i>
<b>Mode</b>	Interface Config

---

**Note:** This command is only applicable to port-channel interfaces.

---

### **no lacp admin key**

Use this command to configure the default administrative value of the key for the port-channel.

<b>Format</b>	no lacp admin key
<b>Mode</b>	Interface Config

### *lacp collector max-delay*

Use this command to configure the port-channel collector max delay. The valid range of *<delay>* is 0-65535.

<b>Default</b>	0x8000
<b>Format</b>	lacp collector max-delay <i>&lt;delay&gt;</i>
<b>Mode</b>	Interface Config

---

**Note:** This command is only applicable to port-channel interfaces.

---

### **no lacp collector max delay**

Use this command to configure the default port-channel collector max delay.

<b>Format</b>	no lacp collector max-delay
<b>Mode</b>	Interface Config

### *lacp actor admin*

Use this command to configure the LACP actor admin parameters.

***lacp actor admin key***

Use this command to configure the administrative value of the LACP actor admin key. The valid range for *<key>* is 0-65535.

<b>Default</b>	Internal Interface Number of this Physical Port
<b>Format</b>	lacp actor admin key <i>&lt;key&gt;</i>
<b>Mode</b>	Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

***no lacp actor admin key***

Use this command to configure the default administrative value of the key.

<b>Format</b>	no lacp actor admin key
<b>Mode</b>	Interface Config

***lacp actor admin state individual***

Use this command to set LACP actor admin state to individual.

<b>Format</b>	lacp actor admin state individual
<b>Mode</b>	Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

***no lacp actor admin state individual***

Use this command to set the LACP actor admin state to aggregation.

<b>Format</b>	no lacp actor admin state individual
<b>Mode</b>	Interface Config

***lacp actor admin state longtimeout***

Use this command to set LACP actor admin state to longtimeout.

<b>Format</b>	lacp actor admin state longtimeout
<b>Mode</b>	Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### **no lacp actor admin state longtimeout**

Use this command to set the LACP actor admin state to short timeout.

**Format**        `no lacp actor admin state longtimeout`

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### ***lacp actor admin state passive***

Use this command to set the LACP actor admin state to passive.

**Format**        `lacp actor admin state passive`

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### **no lacp actor admin state passive**

Use this command to set the LACP actor admin state to active.

**Format**        `no lacp actor admin state passive`

**Mode**            Interface Config

### ***lacp actor port priority***

Use this command to configure the priority value assigned to the Aggregation Port. The valid range for *<priority>* is 0–255.

**Default**        0x80

**Format**        `lacp actor port priority <priority>`

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### no lacp actor port priority

Use this command to configure the default priority value assigned to the Aggregation Port.

**Format**        no lacp actor port priority

**Mode**            Interface Config

### lacp actor system priority

Use this command to configure the priority value associated with the LACP Actor's SystemID. The range for *<priority>* is 0–65535.

**Default**        32768

**Format**        lacp actor system priority *<priority>*

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### no lacp actor system priority

Use this command to configure the priority value associated with the Actor's SystemID.

**Format**        no lacp actor system priority

**Mode**            Interface Config

### lacp partner admin key

Use this command to configure the administrative value of the Key for the protocol partner. The valid range for *<key>* is 0–65535.

**Default**        0x0

**Format**        lacp partner admin key

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### no lacp partner admin key

Use this command to configure the administrative value of the Key for the protocol partner.

**Format**        no lacp partner admin key <key>

**Mode**            Interface Config

### *lacp partner admin state individual*

Use this command to set LACP partner admin state to individual.

**Format**        lacp partner admin state individual

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### no lacp partner admin state individual

Use this command to set the LACP partner admin state to aggregation.

**Format**        no lacp partner admin state individual

**Mode**            Interface Config

### *lacp partner admin state longtimeout*

Use this command to set LACP partner admin state to longtimeout.

**Format**        lacp partner admin state longtimeout

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### no lacp partner admin state longtimeout

Use this command to set the LACP partner admin state to short timeout.

**Format**        no lacp partner admin state longtimeout

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

***lacp partner admin state passive***

Use this command to set the LACP partner admin state to passive.

**Format**        lacp partner admin state passive

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

***no lacp partner admin state passive***

Use this command to set the LACP partner admin state to active.

**Format**        no lacp partner admin state passive

**Mode**            Interface Config

***lacp partner port id***

Use this command to configure the LACP partner port id. The valid range for *<port-id>* is 0–65535.

**Default**        0x80

**Format**        lacp partner portid *<port-id>*

**Mode**            Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

***no lacp partner port id***

Use this command to set the LACP partner port id to the default.

**Format**        no lacp partner portid

**Mode**            Interface Config

***lacp partner port priority***

Use this command to configure the LACP partner port priority. The valid range for *<priority>* is 0–255.

**Default**        0x0



**Format**      lacp partner port priority <priority>  
**Mode**          Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### no lacp partner port priority

Use this command to configure the default LACP partner port priority.

**Format**      no lacp partner port priority  
**Mode**          Interface Config

### lacp partner system id

Use this command to configure the 6-octet MAC Address value representing the administrative value of the Aggregation Port's protocol Partner's System ID. The valid range of <system-id> is 00:00:00:00:00:00 - FF:FF:FF:FF:FF:FF.

**Default**      00:00:00:00:00:00  
**Format**      lacp partner system id <system-id>  
**Mode**          Interface Config

---

**Note:** This command is only applicable to physical interfaces.

---

### no lacp partner system id

Use this command to configure the default value representing the administrative value of the Aggregation Port's protocol Partner's System ID.

**Format**      no lacp partner system id  
**Mode**          Interface Config

### lacp partner system priority

Use this command to configure the administrative value of the priority associated with the Partner's System ID. The valid range for <priority> is 0–65535.

**Default**      0x0  
**Format**      lacp partner system priority <priority>  
**Mode**          Interface Config

---

**Note:** This command is applicable only to physical interfaces.

---

### **no lacp partner system priority**

Use this command to configure the default administrative value of priority associated with the Partner's System ID.

**Format**        `no lacp partner system priority`

**Mode**            Interface Config

### ***port-channel local-preference***

This command enables the local-preference mode on a port-channel (LAG) interface or range of interfaces. By default, the local-preference mode for a port-channel is disabled. This command can be used only on port-channel interfaces.

**Default**        disabled

**Format**        `port-channel local-preference`

**Mode**            Interface Config

### **no port-channel local-preference**

This command disables the local-preference mode on a port-channel.

**Format**        `no port-channel local-preference`

**Mode**            Interface Config

### ***port-channel static***

This command enables the static mode on a port-channel (LAG) interface. By default the static mode for a new port-channel is disabled, which means the port-channel is dynamic. However if the maximum number of allowable dynamic port-channels are already present in the system, the static mode for a new port-channel enabled, which means the port-channel is static. You can only use this command on port-channel interfaces.

**Default**        disabled

**Format**        `port-channel static`

**Mode**            Interface Config

**no port-channel static**

This command sets the static mode on a particular port-channel (LAG) interface to the default value. This command will be executed only for interfaces of type port-channel (LAG).

**Format**        `no port-channel static`

**Mode**            Interface Config

**port lacpmode**

This command enables Link Aggregation Control Protocol (LACP) on a port.

**Default**        `enabled`

**Format**        `port lacpmode`

**Mode**            Interface Config

**no port lacpmode**

This command disables Link Aggregation Control Protocol (LACP) on a port.

**Format**        `no port lacpmode`

**Mode**            Interface Config

**port lacpmode enable all**

This command enables Link Aggregation Control Protocol (LACP) on all ports.

**Format**        `port lacpmode enable all`

**Mode**            Global Config

**no port lacpmode enable all**

This command disables Link Aggregation Control Protocol (LACP) on all ports.

**Format**        `no port lacpmode enable all`

**Mode**            Global Config

**port lacptimeout (Interface Config)**

This command sets the timeout on a physical interface of a particular device type (`actor` or `partner`) to either `long` or `short` timeout.

**Default**        `long`

**Format**        `port lacptimeout {actor | partner} {long | short}`

**Mode**            Interface Config

**no port lacptimeout**

This command sets the timeout back to its default value on a physical interface of a particular device type (*actor* or *partner*).

**Format**      `no port lacptimeout {actor | partner}`

**Mode**          Interface Config

**port lacptimeout (Global Config)**

This command sets the timeout for all interfaces of a particular device type (*actor* or *partner*) to either *long* or *short* timeout.

**Default**      `long`

**Format**      `port lacptimeout {actor | partner} {long | short}`

**Mode**          Global Config

**no port lacptimeout**

This command sets the timeout for all physical interfaces of a particular device type (*actor* or *partner*) back to their default values.

**Format**      `no port lacptimeout {actor | partner}`

**Mode**          Global Config

**port-channel adminmode**

This command enables a port-channel (LAG). This command sets every configured port-channel with the same administrative mode setting.

**Format**      `port-channel adminmode all`

**Mode**          Global Config

**no port-channel adminmode**

This command disables a port-channel (LAG). This command clears every configured port-channel with the same administrative mode setting.

**Format**      `no port-channel adminmode [all]`

**Mode**          Global Config

### *port-channel linktrap*

This command enables link trap notifications for the port-channel (LAG). The interface is a logical slot/port for a configured port-channel. The option `all` enables link trap notifications for all the configured port-channels.

<b>Default</b>	enabled
<b>Format</b>	<code>port-channel linktrap {&lt;slot/port&gt;   lag &lt;lag-group-id&gt;   all}</code>
<b>Mode</b>	Global Config

### **no port-channel linktrap**

This command disables link trap notifications for the port-channel (LAG). The interface is a logical slot and port for a configured port-channel. The option `all` disables link trap notifications for all the configured port-channels.

<b>Format</b>	<code>no port-channel linktrap {&lt;logical slot/port&gt;   all}</code>
<b>Mode</b>	Global Config

### *port-channel load-balance*

This command selects the load-balancing option used on a port-channel (LAG). Traffic is balanced on a port-channel (LAG) by selecting one of the links in the channel over which to transmit specific packets. The link is selected by creating a binary pattern from selected fields in a packet, and associating that pattern with a particular link.

Load-balancing is not supported on every device. The range of options for load-balancing can vary per device. The managed switch also supports enhanced hashing mode, which has the following advantages:

- MODULO-N (where N is the number of active link members in a LAG) operation based on the number of ports in the LAG
- Packet attributes selection based on the packet type: For L2 packets, source and destination MAC address are used for hash computation. For L3 packets, source IP, destination IP address, TCP/UDP ports are used.
- Non-Unicast traffic and unicast traffic is hashed using a common hash algorithm
- Excellent load balancing performance.

<b>Default</b>	3
<b>Format</b>	<code>port-channel load-balance { 1   2   3   4   5   6   7 } {&lt;slot/port&gt;   &lt;all&gt;}</code>
<b>Mode</b>	Interface Config Global Config

Term	Definition
1	Source MAC, VLAN, EtherType, and incoming port associated with the packet
2	Destination MAC, VLAN, EtherType, and incoming port associated with the packet
3	Source/Destination MAC, VLAN, EtherType, and incoming port associated with the packet
4	Source IP and Source TCP/UDP fields of the packet
5	Destination IP and Destination TCP/UDP Port fields of the packet
6	Source/Destination IP and source/destination TCP/UDP Port fields of the packet
7	Enhanced Hashing Mode
<slot/port>  all	Global Config Mode only: The interface is a logical slot/port number of a configured port-channel. "All" applies the command to all currently configured port-channels.

### no port-channel load-balance

This command reverts to the default load balancing configuration.

**Format**      `no port-channel load-balance {<slot/port> | <all>}`

**Mode**  
Interface Config  
Global Config

Term	Definition
<slot/port>  all	Global Config Mode only: The interface is a logical slot/port number of a configured port-channel. "All" applies the command to all currently configured port-channels.

### port-channel name

This command defines a name for the port-channel (LAG). The interface is a logical slot/port for a configured port-channel, and <name> is an alphanumeric string up to 15 characters.

**Format**      `port-channel name {<logical slot/port> | <name>}`

**Mode**  
Global Config

### port-channel system priority

Use this command to configure port-channel system priority. The valid range of <priority> is 0-65535.

**Default**      0x8000

**Format**      `port-channel system priority <priority>`  
**Mode**          Global Config

### no port-channel system priority

Use this command to configure the default port-channel system priority value.

**Format**      `no port-channel system priority`  
**Mode**          Global Config

### show lacp actor

Use this command to display LACP actor attributes.

**Format**      `show lacp actor {<slot/port>|all}`  
**Mode**          Global Config

The following output parameters are displayed.

Parameter	Description
<b>System Priority</b>	The system priority assigned to the Aggregation Port.
<b>Admin Key</b>	The administrative value of the Key.
<b>Port Priority</b>	The priority value assigned to the Aggregation Port.
<b>Admin State</b>	The administrative values of the actor state as transmitted by the Actor in LACPDUs.

### show lacp partner

Use this command to display LACP partner attributes.

**Format**      `show lacp partner {<slot/port>|all}`  
**Mode**          Privileged EXEC

The following output parameters are displayed.

Parameter	Description
<b>System Priority</b>	The administrative value of priority associated with the Partner's System ID.
<b>System ID</b>	The value representing the administrative value of the Aggregation Port's protocol Partner's System ID.
<b>Admin Key</b>	The administrative value of the Key for the protocol Partner.
<b>Port Priority</b>	The administrative value of the port priority for the protocol Partner.

Parameter	Description
Port-ID	The administrative value of the port number for the protocol Partner.
Admin State	The administrative values of the actor state for the protocol Partner.

### *show port-channel brief*

This command displays the static capability of all port-channel (LAG) interfaces on the device as well as a summary of individual port-channel interfaces.

**Format**        `show port-channel brief`

- Mode**
- Privileged EXEC
  - User EXEC

For each port-channel the following information is displayed:

Term	Definition
Logical Interface	The slot/port of the logical interface.
Port-channel Name	The name of port-channel (LAG) interface.
Link-State	Shows whether the link is up or down.
Trap Flag	Shows whether trap flags are enabled or disabled.
Type	Shows whether the port-channel is statically or dynamically maintained.
Mbr Ports	The members of this port-channel.
Active Ports	The ports that are actively participating in the port-channel.

### *show port-channel*

This command displays an overview of all port-channels (LAGs) on the switch.

**Format**        `show port-channel {<logical slot/port> | all}`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
Logical Interface	Valid slot and port number separated by forward slashes.
Port-Channel Name	The name of this port-channel (LAG). You may enter any string of up to 15 alphanumeric characters.
Link State	Indicates whether the Link is up or down.
Admin Mode	May be enabled or disabled. The factory default is enabled.



Term	Definition
<b>Type</b>	The status designating whether a particular port-channel (LAG) is statically or dynamically maintained. <ul style="list-style-type: none"> <li>• <b>Static</b> - The port-channel is statically maintained.</li> <li>• <b>Dynamic</b> - The port-channel is dynamically maintained.</li> </ul>
<b>Mbr Ports</b>	A listing of the ports that are members of this port-channel (LAG), in slot/port notation. There can be a maximum of eight ports assigned to a given port-channel (LAG).
<b>Device Timeout</b>	For each port, lists the timeout ( <code>long</code> or <code>short</code> ) for Device Type ( <code>actor</code> or <code>partner</code> ).
<b>Port Speed</b>	Speed of the port-channel port.
<b>Ports Active</b>	This field lists the ports that are actively participating in the port-channel (LAG).
<b>Load Balance Option</b>	The load balance option associated with this LAG. See <a href="#">port-channel load-balance</a> on page 117.
<b>Local Preference Mode</b>	Indicates whether the local preference mode is enabled or disabled.

### *show port-channel system priority*

Use this command to display the port-channel system priority.

**Format**        `show port-channel system priority`

**Mode**         Privileged EXEC

## Port Mirroring

Port mirroring, which is also known as port monitoring, selects network traffic that you can analyze with a network analyzer, such as a SwitchProbe device or other Remote Monitoring (RMON) probe.

### *monitor session*

This command configures a probe port and a monitored port for monitor session (port monitoring). Use the *source interface* `<slot/port>` parameter to specify the interface to monitor. Use *rx* to monitor only ingress packets, or use *tx* to monitor only egress packets. If you do not specify an `{rx | tx}` option, the destination port monitors both ingress and egress packets. Use the *destination interface* `<slot/port>` to specify the interface to receive the monitored traffic. Use the *mode* parameter to enable the administrative mode of the session. If enabled, the probe port monitors all the traffic received and transmitted on the physical monitored port.

**Format**        `monitor session <session-id> {source interface <slot/port> [{rx | tx}] | destination interface <slot/port> | mode}`

**Mode**         Global Config

## no monitor session

Use this command without optional parameters to remove the monitor session (port monitoring) designation from the source probe port, the destination monitored port and all VLANs. Once the port is removed from the VLAN, you must manually add the port to any desired VLANs. Use the *source interface <slot/port>* parameter or *destination interface <slot/port>* to remove the specified interface from the port monitoring session. Use the *mode* parameter to disable the administrative mode of the session

---

**Note:** Since the current version of 7000 series software supports only one session, if you do not supply optional parameters, the behavior of this command is similar to the behavior of the `no monitor` command.

---

**Format**      `no monitor session <session-id> [{source interface <slot/port> | destination interface <slot/port> | mode}]`

**Mode**        Global Config

## no monitor

This command removes all the source ports and a destination port for the and restores the default value for mirroring session mode for all the configured sessions.

---

**Note:** This is a stand-alone “no” command. This command does not have a “normal” form.

---

**Default**      enabled

**Format**      `no monitor`

**Mode**        Global Config

## show monitor session

This command displays the Port monitoring information for a particular mirroring session.

---

**Note:** The *<session-id>* parameter is an integer value used to identify the session. In the current version of the software, the *<session-id>* parameter is always one (1)

---

**Format**        `show monitor session <session-id>`

**Mode**         Privileged EXEC

Term	Definition
<b>Session ID</b>	An integer value used to identify the session. Its value can be anything between 1 and the maximum number of mirroring sessions allowed on the platform.
<b>Admin Mode</b>	Indicates whether the Port Mirroring feature is enabled or disabled for the session identified with <session-id>. The possible values are Enabled and Disabled.
<b>Probe Port</b>	Probe port (destination port) for the session identified with <session-id>. If probe port is not set, then this field is blank.
<b>Mirrored Port</b>	The port, which is configured as mirrored port (source port) for the session identified with <session-id>. If no source port is configured for the session, then this field is blank.
<b>Type</b>	Direction in which source port configured for port mirroring. Types are tx for transmitted packets and rx for receiving packets.

## Static MAC Filtering

The commands in this section describe how to configure static MAC filtering. Static MAC filtering allows you to configure destination ports for a static multicast MAC filter irrespective of the platform.

### *macfilter*

This command adds a static MAC filter entry for the MAC address <macaddr> on the VLAN <vlanid>. The value of the <macaddr> parameter is a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The following MAC addresses are restricted: 00:00:00:00:00:00, 01:80:C2:00:00:00 to 01:80:C2:00:00:0F, 01:80:C2:00:00:20 to 01:80:C2:00:00:21, and FF:FF:FF:FF:FF:FF. The <vlanid> parameter must identify a valid VLAN.

The number of static mac filters supported on the system is different for MAC filters where source ports are configured and MAC filters where destination ports are configured.

- For unicast MAC address filters and multicast MAC address filters with source port lists, the maximum number of static MAC filters supported is 20.
- For multicast MAC address filters with destination ports configured, the maximum number of static filters supported is 256.

For example, for current platforms you can configure the following combinations:

- Unicast MAC and source port (max = 20)
- Multicast MAC and source port (max=20)
- Multicast MAC and destination port (only) (max=256)
- Multicast MAC and source ports and destination ports (max=20)

**Format**        `macfilter <macaddr> <vlanid>`

**Mode**         Global Config

### no macfilter

This command removes all filtering restrictions and the static MAC filter entry for the MAC address `<macaddr>` on the VLAN `<vlanid>`. The `<macaddr>` parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6.

The `<vlanid>` parameter must identify a valid VLAN.

**Format**        `no macfilter <macaddr> <vlanid>`

**Mode**         Global Config

### macfilter adddest

Use this command to add the interface to the destination filter set for the MAC filter with the given `<macaddr>` and VLAN of `<vlanid>`. The `<macaddr>` parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The `<vlanid>` parameter must identify a valid VLAN.

---

**Note:** Configuring a destination port list is only valid for multicast MAC addresses.

---

**Format**        `macfilter adddest <macaddr> <vlanid>`

**Mode**         Interface Config

### no macfilter adddest

This command removes a port from the destination filter set for the MAC filter with the given `<macaddr>` and VLAN of `<vlanid>`. The `<macaddr>` parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The `<vlanid>` parameter must identify a valid VLAN.

**Format**        `no macfilter adddest <macaddr> <vlanid>`

**Mode**         Interface Config

### macfilter adddest all

This command adds all interfaces to the destination filter set for the MAC filter with the given `<macaddr>` and VLAN of `<vlanid>`. The `<macaddr>` parameter must be specified as a

6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *<vlanid>* parameter must identify a valid VLAN.

---

**Note:** Configuring a destination port list is only valid for multicast MAC addresses.

---

**Format**      `macfilter adddest all <macaddr> <vlanid>`

**Mode**          Global Config

### **no macfilter adddest all**

This command removes all ports from the destination filter set for the MAC filter with the given *<macaddr>* and VLAN of *<vlanid>*. The *<macaddr>* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *<vlanid>* parameter must identify a valid VLAN.

**Format**      `no macfilter adddest all <macaddr> <vlanid>`

**Mode**          Global Config

### **macfilter addsrc**

This command adds the interface to the source filter set for the MAC filter with the MAC address of *<macaddr>* and VLAN of *<vlanid>*. The *<macaddr>* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *<vlanid>* parameter must identify a valid VLAN.

**Format**      `macfilter addsrc <macaddr> <vlanid>`

**Mode**          Interface Config

### **no macfilter addsrc**

This command removes a port from the source filter set for the MAC filter with the MAC address of *<macaddr>* and VLAN of *<vlanid>*. The *<macaddr>* parameter must be specified as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *<vlanid>* parameter must identify a valid VLAN.

**Format**      `no macfilter addsrc <macaddr> <vlanid>`

**Mode**          Interface Config

### **macfilter addsrc all**

This command adds all interfaces to the source filter set for the MAC filter with the MAC address of *<macaddr>* and *<vlanid>*. You must specify the *<macaddr>* parameter as a

6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6. The *<vlanid>* parameter must identify a valid VLAN.

**Format**      `macfilter addsrc all <macaddr> <vlanid>`

**Mode**        Global Config

### **no macfilter addsrc all**

This command removes all interfaces to the source filter set for the MAC filter with the MAC address of *<macaddr>* and VLAN of *<vlanid>*. You must specify the *<macaddr>* parameter as a 6-byte hexadecimal number in the format of b1:b2:b3:b4:b5:b6.

The *<vlanid>* parameter must identify a valid VLAN.

**Format**      `no macfilter addsrc all <macaddr> <vlanid>`

**Mode**        Global Config

### **show mac-address-table static**

This command displays the Static MAC Filtering information for all Static MAC Filters. If you select *<all>*, all the Static MAC Filters in the system are displayed. If you supply a value for *<macaddr>*, you must also enter a value for *<vlanid>*, and the system displays Static MAC Filter information only for that MAC address and VLAN.

**Format**      `show mac-address-table static {<macaddr> <vlanid> | all}`

**Mode**        Privileged EXEC

Term	Definition
<b>MAC Address</b>	The MAC Address of the static MAC filter entry.
<b>VLAN ID</b>	The VLAN ID of the static MAC filter entry.
<b>Source Port(s)</b>	The source port filter set's slot and port(s).

---

**Note:** Only multicast address filters will have destination port lists.

---

### **show mac-address-table staticfiltering**

This command displays the Static Filtering entries in the Multicast Forwarding Database (MFDB) table.

**Format**      `show mac-address-table staticfiltering`

**Mode**        Privileged EXEC

Term	Definition
<b>Mac Address</b>	A unicast MAC address for which the switch has forwarding and or filtering information. As the data is gleaned from the MFDB, the address will be a multicast address. The format is 6 or 8 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB. In an IVL system the MAC address will be displayed as 8 bytes.
<b>Type</b>	The type of the entry. Static entries are those that are configured by the end user. Dynamic entries are added to the table as a result of a learning process or protocol.
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).

## DHCP L2 Relay Agent Commands

You can enable the switch to operate as a DHCP Layer 2 relay agent to relay DHCP requests from clients to a Layer 3 relay agent or server. The Circuit ID and Remote ID can be added to DHCP requests relayed from clients to a DHCP server. This information is included in DHCP Option 82, as specified in sections 3.1 and 3.2 of RFC3046.

### *dhcp l2relay*

Use this command to enable the DHCP Layer 2 Relay agent for an interface, a range of interfaces, or all interfaces. The subsequent commands mentioned in this section can be used only when the DHCP L2 relay is enabled.

**Format**        `dhcp l2relay`

**Modes**

- Global Config
- Interface Config

### *no dhcp l2relay*

Use this command to disable the DHCP Layer 2 relay agent for an interface or range of interfaces.

**Format**        `no dhcp l2relay`

**Modes**

- Global Config
- Interface Config

### *dhcp l2relay circuit-id vlan*

Use this parameter to set the DHCP Option-82 Circuit ID for a VLAN. When enabled, the interface number is added as the Circuit ID in DHCP option 82. Vlan-list range is 1–4093.

Separate non-consecutive IDs with a comma (,), and do not insert spaces or zeros in between the range. Use a dash (–) for the range.

**Format**      `dhcp l2relay circuit-id vlan <vlan-list>`

**Mode**          Global Config

### **no dhcp l2relay circuit-id vlan**

Use this parameter to clear the DHCP Option-82 Circuit ID for a VLAN.

**Format**      `no dhcp l2relay circuit-id vlan <vlan-list>`

**Mode**          Global Config

### **dhcp l2relay remote-id vlan**

Use this parameter to set the DHCP Option-82 Remote ID for a VLAN and subscribed service (based on subscription-name). The `vlan-list` range is 1–4093. Separate non-consecutive IDs with a comma (,), and do not insert spaces or zeros between the range. Use a dash (–) for the range.

**Format**      `dhcp l2relay remote-id <remote-id-string> vlan <vlan-list>`

**Mode**          Global Config

### **no dhcp l2relay remote-id vlan**

Use this parameter to clear the DHCP Option-82 Remote ID for a VLAN and subscribed service (based on subscription-name).

**Format**      `no dhcp l2relay remote-id vlan <vlan-list>`

**Mode**          Global Config

### **dhcp l2relay vlan**

Use this command to enable the DHCP L2 Relay agent for a set of VLANs. All DHCP packets which arrive on interfaces in the configured VLAN are subject to L2 Relay processing. `vlan-list` range is 1–4093. Separate non-consecutive IDs with a comma (,), and do not insert spaces or zeros between the range. Use a dash (–) for the range.

**Default**      disabled

**Format**      `dhcp l2relay vlan <vlan-list>`

**Mode**          Global Config



**no dhcp l2relay vlan**

Use this command to disable the DHCP L2 Relay agent for a set of VLANs.

**Format**       no dhcp l2relay vlan <vlan-list>

**Mode**         Global Config

**dhcp l2relay trust**

Use this command to configure an interface or range of interfaces as trusted for Option-82 reception.

**Default**       untrusted

**Format**       dhcp l2relay trust

**Mode**         Interface Config

**no dhcp l2relay trust**

Use this command to configure an interface to the default untrusted for Option-82 reception.

**Format**       no dhcp l2relay trust

**Mode**         Interface Config

**show dhcp l2relay all**

Use this command to display the summary of DHCP L2 Relay configuration.

**Format**       show dhcp l2relay all

**Mode**         Privileged EXEC

Example: The following shows example CLI display output for the command.

```
(switch) #show dhcp l2relay all
DHCP L2 Relay is Enabled.
Interface          L2RelayMode          TrustMode
-----
0/2                Enabled              untrusted
0/4                Disabled             trusted
VLAN Id           L2 Relay             CircuitId             RemoteId
-----
3                 Disabled            Enabled              --NULL--
5                 Enabled             Enabled              --NULL--
6                 Enabled             Enabled              netgear
7                 Enabled             Disabled            --NULL--
8                 Enabled             Disabled            --NULL--
9                 Enabled             Disabled            --NULL--
10                Enabled             Disabled            --NULL--
```

### show dhcp l2relay interface

Use this command to display DHCP L2 relay configuration specific to interfaces.

**Format** show dhcp l2relay interface {all | *interface-num*}

**Mode** Privileged EXEC

Example: The following shows example CLI display output for the command.

```
(switch) #show dhcp l2relay interface all
DHCP L2 Relay is Enabled.
Interface          L2RelayMode      TrustMode
-----
0/2                Enabled          untrusted
0/4                Disabled         trusted
```

### show dhcp l2relay stats interface

Use this command to display statistics specific to DHCP L2 Relay configured interface.

**Format** show dhcp l2relay stats interface {all | *interface-num*}

**Mode** Privileged EXEC

Example: The following shows example CLI display output for the command.

```
(switch) #show dhcp l2relay stats interface all DHCP L2 Relay is Enabled.
Interface  UntrustedServer  UntrustedClient  TrustedServer  TrustedClient
          MsgsWithOpt82  MsgsWithOpt82    MsgsWithoutOpt82  MsgsWithoutOpt82
-----
0/1        0                 0                 0               0
0/2        0                 0                 3               7
0/3        0                 0                 0               0
0/4        0                 12                0               0
0/5        0                 0                 0               0
0/6        3                 0                 0               0
0/7        0                 0                 0               0
0/8        0                 0                 0               0
0/9        0                 0                 0               0
```

### show dhcp l2relay agent-option vlan

Use this command to display the DHCP L2 Relay Option-82 configuration specific to VLAN.

**Format** show dhcp l2relay agent-option vlan *vlan-range*

**Mode** Privileged EXEC

Example: The following shows example CLI display output for the command.

```
(switch) #show dhcp l2relay agent-option vlan 5-10
DHCP L2 Relay is Enabled.
VLAN Id      L2 Relay          CircuitId          RemoteId
-----

```

5	Enabled	Enabled	--NULL--
6	Enabled	Enabled	netgear
7	Enabled	Disabled	--NULL--
8	Enabled	Disabled	--NULL--
9	Enabled	Disabled	--NULL--
10	Enabled	Disabled	--NULL--

## DHCP Client Commands

DHCP Client can include vendor and configuration information in DHCP client requests relayed to a DHCP server. This information is included in DHCP Option 60, Vendor Class Identifier. The information is a string of 128 octets.

### *dhcp client vendor-id-option*

Use this command to enable the inclusion of DHCP Option-60, Vendor Class Identifier included in the requests transmitted to the DHCP server by the DHCP client operating in the switch.

**Format**      `dhcp client vendor-id-option`

**Mode**        Global Config

### **no dhcp client vendor-id-option**

Use this command to disable the inclusion of DHCP Option-60, Vendor Class Identifier included in the requests transmitted to the DHCP server by the DHCP client operating in the switch.

**Format**      `no dhcp client vendor-id-option`

**Mode**        Global Config

### *dhcp client vendor-id-option-string*

Use this command to set the DHCP Vendor Option-60 string to be included in requests transmitted to the DHCP server by the DHCP client operating in the switch.

**Format**      `dhcp client vendor-id-option-string <string>`

**Mode**        Global Config

### **no dhcp client vendor-id-option-string**

Use this command to clear the DHCP Vendor Option-60 string.

**Format**      `no dhcp client vendor-id-option-string`

**Mode**        Global Config

### *show dhcp client vendor-id-option*

Use this command to display the configured administration mode of the vendor-id-option and the vendor-id string to be included in Option-43 in DHCP requests.

**Format**        `show dhcp client vendor-id-option`

**Mode**         Privileged EXEC

Example: The following shows example CLI display output for the command.

```
(switch) #show dhcp client vendor-id-option
DHCP Client Vendor Identifier Option ..... Enabled
DHCP Client Vendor Identifier Option string .... Client.
```

## DHCP Snooping Configuration Commands

This section describes commands you use to configure DHCP Snooping.

### *ip dhcp snooping*

Use this command to enable DHCP Snooping globally.

**Default**        disabled

**Format**        `ip dhcp snooping`

**Mode**         Global Config

### *no ip dhcp snooping*

Use this command to disable DHCP Snooping globally.

**Format**        `no ip dhcp snooping`

**Mode**         Global Config

### *ip dhcp snooping vlan*

Use this command to enable DHCP Snooping on a list of comma-separated VLAN ranges.

**Default**        disabled

**Format**        `ip dhcp snooping vlan <vlan-list>`

**Mode**         Global Config

**no ip dhcp snooping vlan**

Use this command to disable DHCP Snooping on VLANs.

**Format**        `no ip dhcp snooping vlan <vlan-list>`

**Mode**            Global Config

**ip dhcp snooping verify mac-address**

Use this command to enable verification of the source MAC address with the client hardware address in the received DHCP message.

**Default**        enabled

**Format**        `ip dhcp snooping verify mac-address`

**Mode**            Global Config

**no ip dhcp snooping verify mac-address**

Use this command to disable verification of the source MAC address with the client hardware address.

**Format**        `no ip dhcp snooping verify mac-address`

**Mode**            Global Config

**ip dhcp snooping database**

Use this command to configure the persistent location of the DHCP Snooping database. This can be local or a remote file on a given IP machine.

**Default**        local

**Format**        `ip dhcp snooping database {local|tftp://hostIP/filename}`

**Mode**            Global Config

**ip dhcp snooping database write-delay**

Use this command to configure the interval in seconds at which the DHCP Snooping database will be persisted. The interval value ranges from 15 to 86,400 seconds.

**Default**        300 seconds

**Format**        `ip dhcp snooping database write-delay <in seconds>`

**Mode**            Global Config

**no ip dhcp snooping database write-delay**

Use this command to set the write delay value to the default value.

**Format**       no ip dhcp snooping database write-delay

**Mode**         Global Config

**ip dhcp snooping binding**

Use this command to configure static DHCP Snooping binding.

**Format**       ip dhcp snooping binding <mac-address> vlan <vlan id> <ip address>  
interface <interface id>

**Mode**         Global Config

**no ip dhcp snooping binding <mac-address>**

Use this command to remove the DHCP static entry from the DHCP Snooping database.

**Format**       no ip dhcp snooping binding <mac-address>

**Mode**         Global Config

**ip verify binding**

Use this command to configure static IP source guard (IPSG) entries.

**Format**       ip verify binding <mac-address> vlan <vlan id> <ip address> interface  
<interface id>

**Mode**         Global Config

**no ip verify binding**

Use this command to remove the IPSG static entry from the IPSG database.

**Format**       no ip verify binding <mac-address> vlan <vlan id> <ip address>  
interface <interface id>

**Mode**         Global Config

**ip dhcp snooping limit**

Use this command to control the rate at which the DHCP Snooping messages come. The default rate is 15 pps with a range from 0 to 30 pps. The default burst level is 1 second with a range of 1–15 seconds.

**Default**       15 pps for rate limiting and 1 sec for burst interval

**Format**      `ip dhcp snooping limit {rate pps [burst interval seconds]}`  
**Mode**        Interface Config

### **no ip dhcp snooping limit**

Use this command to set the rate at which the DHCP Snooping messages come, and the burst level, to the defaults.

**Format**      `no ip dhcp snooping limit`  
**Mode**        Interface Config

### **ip dhcp snooping log-invalid**

Use this command to control the logging DHCP messages filtration by the DHCP Snooping application.

**Default**     disabled  
**Format**      `ip dhcp snooping log-invalid`  
**Mode**        Interface Config

### **no ip dhcp snooping log-invalid**

Use this command to disable the logging DHCP messages filtration by the DHCP Snooping application.

**Format**      `no ip dhcp snooping log-invalid`  
**Mode**        Interface Config

### **ip dhcp snooping trust**

Use this command to configure the port as trusted.

**Default**     disabled  
**Format**      `ip dhcp snooping trust`  
**Mode**        Interface Config

### **no ip dhcp snooping trust**

Use this command to configure the port as untrusted.

**Format**      `no ip dhcp snooping trust`  
**Mode**        Interface Config

## *ip verify source*

Use this command to configure the IPSG source ID attribute to filter the data traffic in the hardware. Source ID is the combination of IP address and MAC address. Normal command allows data traffic filtration based on the IP address. With the “port-security” option, the data traffic will be filtered based on the IP and MAC addresses.

**Default**        the source ID is the IP address  
**Format**        ip verify source {port-security}  
**Mode**            Interface Config

## *no ip verify source*

Use this command to disable the IPSG configuration in the hardware. You cannot disable port-security alone if it is configured.

**Format**        no ip verify source  
**Mode**            Interface Config

## *show ip dhcp snooping*

Use this command to display the DHCP Snooping global configurations and per port configurations.

**Format**        show ip dhcp snooping  
**Mode**            • Privileged EXEC  
                   • User EXEC

Term	Definition
<b>Interface</b>	The interface for which data is displayed.
<b>Trusted</b>	If it is enabled, DHCP snooping considers the port as trusted. The factory default is disabled.
<b>Log Invalid Pkts</b>	If it is enabled, DHCP snooping application logs invalid packets on the specified interface.

Example: The following shows example CLI display output for the command.

```
(switch) #show ip dhcp snooping

DHCP snooping is Disabled
DHCP snooping source MAC verification is enabled
DHCP snooping is enabled on the following VLANs:
11 - 30, 40

Interface   Trusted   Log Invalid Pkts
-----
```



0/1	Yes	No
0/2	No	Yes
0/3	No	Yes
0/4	No	No
0/6	No	No

### *show ip dhcp snooping binding*

Use this command to display the DHCP Snooping binding entries. To restrict the output, use the following options:

- **Dynamic:** Restrict the output based on DHCP snooping.
- **Interface:** Restrict the output based on a specific interface.
- **Static:** Restrict the output based on static entries.
- **VLAN:** Restrict the output based on VLAN.

**Format**        `show ip dhcp snooping binding [{static/dynamic}] [interface slot/port] [vlan id]`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>MAC Address</b>	Displays the MAC address for the binding that was added. The MAC address is the key to the binding database.
<b>IP Address</b>	Displays the valid IP address for the binding rule.
<b>VLAN</b>	The VLAN for the binding rule.
<b>Interface</b>	The interface to add a binding into the DHCP snooping interface.
<b>Type</b>	Binding type; statically configured from the CLI or dynamically learned.
<b>Lease (sec)</b>	The remaining lease time for the entry.

Example: The following shows example CLI display output for the command.

```
(switch) #show ip dhcp snooping binding
```

```
Total number of bindings: 2
```

MAC Address	IP Address	VLAN	Interface	Type	Lease (Secs)
00:02:B3:06:60:80	210.1.1.3	10	0/1		86400
00:0F:FE:00:13:04	210.1.1.4	10	0/1		86400

### *show ip dhcp snooping database*

Use this command to display the DHCP Snooping configuration related to the database persistency.

**Format**        `show ip dhcp snooping database`

**Mode**            • Privileged EXEC  
                  • User EXEC

Term	Definition
<b>Agent URL</b>	Bindings database agent URL.
<b>Write Delay</b>	The maximum write time to write the database into local or remote.

Example: The following shows example CLI display output for the command.

```
(switch) #show ip dhcp snooping database
```

```
agent url: /10.131.13.79:/sail.txt
```

```
write-delay: 5000
```

### *show ip dhcp snooping interfaces*

Use this command to show the DHCP Snooping status of the interfaces.

**Format**        `show ip dhcp snooping interfaces`

**Mode**            Privileged EXEC

### *show ip dhcp snooping statistics*

Use this command to list statistics for DHCP Snooping security violations on untrusted ports.

**Format**        `show ip dhcp snooping statistics`

**Mode**            • Privileged EXEC  
                  • User EXEC

Term	Definition
<b>Interface</b>	The IP address of the interface in slot/port format.
<b>MAC Verify Failures</b>	Represents the number of DHCP messages that were filtered on an untrusted interface because of source MAC address and client HW address mismatch.

Term	Definition
<b>Client Ifc Mismatch</b>	Represents the number of DHCP release and Deny messages received on the different ports than learned previously.
<b>DHCP Server Msgs Rec'd</b>	Represents the number of DHCP server messages received on Untrusted ports.

Example: The following shows example CLI display output for the command.

```
(switch) #show ip dhcp snooping statistics
```

Interface	MAC Verify Failures	Client Ifc Mismatch	DHCP Server Msgs Rec'd
0/2	0	0	0
0/3	0	0	0
0/4	0	0	0
0/5	0	0	0
0/6	0	0	0
0/7	0	0	0
0/8	0	0	0
0/9	0	0	0
0/10	0	0	0
0/11	0	0	0
0/12	0	0	0
0/13	0	0	0
0/14	0	0	0
0/15	0	0	0
0/16	0	0	0
0/17	0	0	0
0/18	0	0	0
0/19	0	0	0
0/20	0	0	0

### *clear ip dhcp snooping binding*

Use this command to clear all DHCP Snooping bindings on all interfaces or on a specific interface.

**Format**      `clear ip dhcp snooping binding [interface <slot/port>]`

- Mode**
- Privileged EXEC
  - User EXEC

### *clear ip dhcp snooping statistics*

Use this command to clear all DHCP Snooping statistics.

**Format**      `clear ip dhcp snooping statistics`

- Mode**
- Privileged EXEC
  - User EXEC

## show ip verify source

Use this command to display the IPSG configurations on all ports.

**Format**        show ip verify source

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Interface</b>	Interface address in slot/port format.
<b>Filter Type</b>	Is one of two values: <ul style="list-style-type: none"><li>• ip-mac: User has configured MAC address filtering on this interface.</li><li>• ip: Only IP address filtering on this interface.</li></ul>
<b>IP Address</b>	IP address of the interface
<b>MAC Address</b>	If MAC address filtering is not configured on the interface, the MAC Address field is empty. If port security is disabled on the interface, then the MAC Address field displays "permit-all."
<b>VLAN</b>	The VLAN for the binding rule.

Example: The following shows example CLI display output for the command.

```
(switch) #show ip verify source
```

Interface	Filter Type	IP Address	MAC Address	Vlan
0/1	ip-mac	210.1.1.3	00:02:B3:06:60:80	10
0/1	ip-mac	210.1.1.4	00:0F:FE:00:13:04	10

## show ip source binding

This command displays the IPSG bindings.

**Format**        show ip source binding [{static/dynamic}] [interface *slot/port*] [*vlan id*]

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>MAC Address</b>	The MAC address for the entry that is added.
<b>IP Address</b>	The IP address of the entry that is added.
<b>Type</b>	Entry type; statically configured from CLI or dynamically learned from DHCP Snooping.

Term	Definition
<b>VLAN</b>	VLAN for the entry.
<b>Interface</b>	IP address of the interface in slot/port format.

The following shows sample CLI display output for the command.

```
(switch) #show ip source binding
```

MAC Address	IP Address	Type	Vlan	Interface
00:00:00:00:00:08	1.2.3.4	dhcp-snooping	2	0/1
00:00:00:00:00:09	1.2.3.4	dhcp-snooping	3	0/1
00:00:00:00:00:0A	1.2.3.4	dhcp-snooping	4	0/1

## Dynamic ARP Inspection Commands

Dynamic ARP Inspection (DAI) is a security feature that rejects invalid and malicious ARP packets. DAI prevents a class of man-in-the-middle attacks, where an unfriendly station intercepts traffic for other stations by poisoning the ARP caches of its unsuspecting neighbors. The miscreant sends ARP requests or responses mapping another station's IP address to its own MAC address.

DAI relies on DHCP snooping. DHCP snooping listens to DHCP message exchanges and builds a binding database of valid {MAC address, IP address, VLAN, and interface} tuples.

When DAI is enabled, the switch drops ARP packets whose sender MAC address and sender IP address do not match an entry in the DHCP snooping bindings database. You can optionally configure additional ARP packet validation.

### *ip arp inspection vlan*

Use this command to enable Dynamic ARP Inspection on a list of comma-separated VLAN ranges.

**Default** disabled  
**Format** ip arp inspection vlan *vlan-list*  
**Mode** Global Config

### *no ip arp inspection vlan*

Use this command to disable Dynamic ARP Inspection on a list of comma-separated VLAN ranges.

**Format** no ip arp inspection vlan *vlan-list*  
**Mode** Global Config

***ip arp inspection validate***

Use this command to enable additional validation checks like source-mac validation, destination-mac validation, and ip address validation on the received ARP packets. Each command overrides the configuration of the previous command. For example, if a command enables src-mac and dst-mac validations, and a second command enables IP validation only, the src-mac and dst-mac validations are disabled as a result of the second command.

**Default** disabled  
**Format** ip arp inspection validate {[src-mac] [dst-mac] [ip]}  
**Mode** Global Config

***no ip arp inspection validate***

Use this command to disable the additional validation checks on the received ARP packets.

**Format** no ip arp inspection validate {[src-mac] [dst-mac] [ip]}  
**Mode** Global Config

***ip arp inspection vlan logging***

Use this command to enable logging of invalid ARP packets on a list of comma-separated VLAN ranges.

**Default** enabled  
**Format** ip arp inspection vlan *vlan-list* logging  
**Mode** Global Config

***no ip arp inspection vlan logging***

Use this command to disable logging of invalid ARP packets on a list of comma-separated VLAN ranges.

**Format** no ip arp inspection vlan *vlan-list* logging  
**Mode** Global Config

***ip arp inspection trust***

Use this command to configure an interface as trusted for Dynamic ARP Inspection.

**Default** enabled  
**Format** ip arp inspection trust  
**Mode** Interface Config

**no ip arp inspection trust**

Use this command to configure an interface as untrusted for Dynamic ARP Inspection.

**Format**        `no ip arp inspection trust`

**Mode**            Interface Config

**ip arp inspection limit**

Use this command to configure the rate limit and burst interval values for an interface. Configuring none for the limit means that the interface is not rate limited for Dynamic ARP Inspections.

---

**Note:** The user interface will accept a rate limit for a trusted interface, but the limit will not be enforced unless the interface is configured to be untrusted.

---

**Default**        15 pps for rate and 1 second for burst-interval

**Format**        `ip arp inspection limit {rate pps [burst interval seconds] | none}`

**Mode**            Interface Config

**no ip arp inspection limit**

Use this command to set the rate limit and burst interval values for an interface to the default values of 15 pps and 1 second, respectively.

**Format**        `no ip arp inspection limit`

**Mode**            Interface Config

**ip arp inspection filter**

Use this command to configure the ARP ACL used to filter invalid ARP packets on a list of comma-separated VLAN ranges. If the static keyword is given, packets that do not match a permit statement are dropped without consulting the DHCP snooping bindings.

**Default**        No ARP ACL is configured on a VLAN

**Format**        `ip arp inspection filter acl-name vlan vlan-list [static]`

**Mode**            Global Config

### no ip arp inspection filter

Use this command to unconfigure the ARP ACL used to filter invalid ARP packets on a list of comma-separated VLAN ranges.

**Format**        `no ip arp inspection filter acl-name vlan vlan-list [static]`

**Mode**            Global Config

### arp access-list

Use this command to create an ARP ACL.

**Format**        `arp access-list acl-name`

**Mode**            Global Config

### no arp access-list

Use this command to delete a configured ARP ACL.

**Format**        `no arp access-list acl-name`

**Mode**            Global Config

### permit ip host mac host

Use this command to configure a rule for a valid IP address and MAC address combination used in ARP packet validation.

**Format**        `permit ip host sender-ip mac host sender-mac`

**Mode**            ARP Access-list Config

### no permit ip host mac host

Use this command to delete a rule for a valid IP and MAC combination.

**Format**        `no permit ip host sender-ip mac host sender-mac`

**Mode**            ARP Access-list Config

### show ip arp inspection

Use this command to display the Dynamic ARP Inspection global configuration and configuration on all the VLANs. With the *vlan-list* argument (that is, comma-separated VLAN ranges), the command displays the global configuration and configuration on all the VLANs in



the given VLAN list. The global configuration includes the **source mac validation**, **destination mac validation**, and **invalid IP validation** information.

**Format**            show ip arp inspection [vlan <vlan-list>]

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Source MAC Validation</b>	Displays whether Source MAC Validation of ARP frame is enabled or disabled.
<b>Destination MAC Validation</b>	Displays whether Destination MAC Validation is enabled or disabled.
<b>IP Address Validation</b>	Displays whether IP Address Validation is enabled or disabled.
<b>VLAN</b>	The VLAN ID for each displayed row.
<b>Configuration</b>	Displays whether DAI is enabled or disabled on the VLAN.
<b>Log Invalid</b>	Displays whether logging of invalid ARP packets is enabled on the VLAN.
<b>ACL Name</b>	The ARP ACL Name, if configured on the VLAN.
<b>Static Flag</b>	If the ARP ACL is configured static on the VLAN.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ip arp inspection vlan 10-12
```

```
Source Mac Validation      : Disabled
Destination Mac Validation : Disabled
IP Address Validation      : Disabled
```

```

Vlan      Configuration      Log Invalid      ACL Name      Static flag
-----      -
10         Enabled              Enabled          H2            Enabled
11         Disabled             Enabled
12         Enabled              Disabled

```

### **show ip arp inspection statistics**

Use this command to display the statistics of the ARP packets processed by Dynamic ARP Inspection. Give the vlan-list argument and the command displays the statistics on all DAI-enabled VLANs in that list. Give the single vlan argument and the command displays the statistics on that VLAN. If no argument is included, the command lists a summary of the forwarded and dropped ARP packets.

**Format**            show ip arp inspection statistics [vlan vlan-list]

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>VLAN</b>	The VLAN ID for each displayed row.
<b>Forwarded</b>	The total number of valid ARP packets forwarded in this VLAN.
<b>Dropped</b>	The total number of not valid ARP packets dropped in this VLAN.
<b>DHCP Drops</b>	The number of packets dropped due to DHCP snooping binding database match failure.
<b>ACL Drops</b>	The number of packets dropped due to ARP ACL rule match failure.
<b>DHCP Permits</b>	The number of packets permitted due to DHCP snooping binding database match.
<b>ACL Permits</b>	The number of packets permitted due to ARP ACL rule match.
<b>Bad Src MAC</b>	The number of packets dropped due to Source MAC validation failure.
<b>Bad Dest MAC</b>	The number of packets dropped due to Destination MAC validation failure.
<b>Invalid IP</b>	The number of packets dropped due to invalid IP checks.

Example: The following shows example CLI display output for the command **show ip arp inspection statistics** which lists the summary of forwarded and dropped ARP packets on all DAI-enabled VLANs.

```
VLAN  Forwarded  Dropped
-----  -
10          90          14
20          10           3
```

Example: The following shows example CLI display output for the command **show ip arp inspection statistics vlan <vlan-list>**.

```
VLAN      DHCP      ACL      DHCP      ACL      Bad Src      Bad Dest      Invalid
          Drops    Drops    Permits   Permits   MAC          MAC          IP
-----  -
10       11         1         65         25         1           1           0
20        1         0          8          2          0           1           1
```

### **clear ip arp inspection statistics**

Use this command to reset the statistics for Dynamic ARP Inspection on all VLANs.

**Default**        none  
**Format**        clear ip arp inspection statistics  
**Mode**           Privileged EXEC

### **show ip arp inspection interfaces**

Use this command to display the Dynamic ARP Inspection configuration on all the DAI-enabled interfaces. An interface is said to be enabled for DAI if at least one VLAN, that the interface is a member of, is enabled for DAI. Given a slot/port interface argument, the

command displays the values for that interface whether the interface is enabled for DAI or not.

**Format** show ip arp inspection interfaces [slot/port]

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
Interface	The interface ID for each displayed row.
Trust State	Whether the interface is trusted or untrusted for DAI.
Rate Limit	The configured rate limit value in packets per second.
Burst Interval	The configured burst interval value in seconds.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ip arp inspection interfaces
```

```
Interface      Trust State   Rate Limit   Burst Interval
                (pps)        (seconds)
-----
0/1            Untrusted    15           1
0/2            Untrusted    10           10
```

### **show arp access-list**

Use this command to display the configured ARP ACLs with the rules. Giving an ARP ACL name as the argument will display only the rules in that ARP ACL.

**Format** show arp access-list [acl-name]

- Mode**
- Privileged EXEC
  - User EXEC

Example: The following shows example CLI display output for the command.

```
(Switch) #show arp access-list
```

```
ARP access list H2
  permit ip host 1.1.1.1 mac host 00:01:02:03:04:05
  permit ip host 1.1.1.2 mac host 00:03:04:05:06:07
ARP access list H3
ARP access list H4
  permit ip host 2.1.1.2 mac host 00:03:04:05:06:08
```

## IGMP Snooping Configuration Commands

This section describes the commands you use to configure IGMP snooping. The software supports IGMP Versions 1, 2, and 3. The IGMP snooping feature can help conserve bandwidth because it allows the switch to forward IP multicast traffic only to connected hosts that request multicast traffic. IGMPv3 adds source filtering capabilities to IGMP versions 1 and 2.

### **set igmp**

This command enables IGMP Snooping on the system (Global Config Mode) or an interface (Interface Config Mode). This command also enables IGMP snooping on a particular VLAN (VLAN Config Mode) and can enable IGMP snooping on all interfaces participating in a VLAN.

If an interface has IGMP Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), IGMP Snooping functionality is disabled on that interface. IGMP Snooping functionality is re-enabled if you disable routing or remove port-channel (LAG) membership from an interface that has IGMP Snooping enabled.

The IGMP application supports the following activities:

- Validation of the IP header checksum (as well as the IGMP header checksum) and discarding of the frame upon checksum error.
- Maintenance of the forwarding table entries based on the MAC address versus the IP address.
- Flooding of unregistered multicast data packets to all ports in the VLAN.

<b>Default</b>	disabled
<b>Format</b>	<code>set igmp</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>
<b>Format</b>	<code>set igmp &lt;vlanid&gt;</code>
<b>Mode</b>	VLAN Config

### **no set igmp**

This command disables IGMP Snooping on the system, an interface, or a VLAN.

<b>Format</b>	<code>no set igmp</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

**Format**      `no set igmp <vlanid>`  
**Mode**         VLAN Config

### ***set igmp interfacemode***

This command enables IGMP Snooping on all interfaces. If an interface has IGMP Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), IGMP Snooping functionality is disabled on that interface. IGMP Snooping functionality is re-enabled if you disable routing or remove port-channel (LAG) membership from an interface that has IGMP Snooping enabled.

**Default**       disabled  
**Format**       `set igmp interfacemode`  
**Mode**         Global Config

### ***no set igmp interfacemode***

This command disables IGMP Snooping on all interfaces.

**Format**       `no set igmp interfacemode`  
**Mode**         Global Config

### ***set igmp fast-leave***

This command enables or disables IGMP Snooping fast-leave admin mode on a selected interface or VLAN. Enabling fast-leave allows the switch to immediately remove the layer 2 LAN interface from its forwarding table entry upon receiving an IGMP leave message for that multicast group without first sending out MAC-based general queries to the interface.

You should enable fast-leave admin mode only on VLANs where only one host is connected to each layer 2 LAN port. This prevents the inadvertent dropping of the other hosts that were connected to the same layer 2 LAN port but were still interested in receiving multicast traffic directed to that group. Also, fast-leave processing is supported only with IGMP version 2 hosts.

**Default**       disabled  
**Format**       `set igmp fast-leave`  
**Mode**         Interface Config

**Format**       `set igmp fast-leave <vlan_id>`  
**Mode**         VLAN Config

**no set igmp fast-leave**

This command disables IGMP Snooping fast-leave admin mode on a selected interface.

**Format**      `no set igmp fast-leave`

**Mode**        Interface Config

**Format**      `no set igmp fast-leave <vlan_id>`

**Mode**        VLAN Config

**set igmp groupmembership-interval**

This command sets the IGMP Group Membership Interval time on a VLAN, one interface, or all interfaces. The Group Membership Interval time is the amount of time in seconds that a switch waits for a report from a particular group on a particular interface before deleting the interface from the entry. This value must be greater than the IGMPv3 Maximum Response time value. The range is 2–3600 seconds.

**Default**     260 seconds

**Format**      `set igmp groupmembership-interval <2-3600>`

**Mode**        • Interface Config  
• Global Config

**Format**      `set igmp groupmembership-interval <vlan_id> <2-3600>`

**Mode**        VLAN Config

**no set igmp groupmembership-interval**

This command sets the IGMPv3 Group Membership Interval time to the default value.

**Format**      `no set igmp groupmembership-interval`

**Mode**        • Interface Config  
• Global Config

**Format**      `no set igmp groupmembership-interval <vlan_id>`

**Mode**        VLAN Config

**set igmp maxresponse**

This command sets the IGMP Maximum Response time for the system, or on a particular interface or VLAN. The Maximum Response time is the amount of time in seconds that a switch will wait after sending a query on an interface because it did not receive a report for a

particular group in that interface. This value must be less than the IGMP Query Interval time value. The range is 1–25 seconds.

<b>Default</b>	10 seconds
<b>Format</b>	<code>set igmp maxresponse &lt;1-25&gt;</code>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>
<b>Format</b>	<code>set igmp maxresponse &lt;vlan_id&gt; &lt;1-25&gt;</code>
<b>Mode</b>	VLAN Config

### **no set igmp maxresponse**

This command sets the max response time (on the interface or VLAN) to the default value.

<b>Format</b>	<code>no set igmp maxresponse</code>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>
<b>Format</b>	<code>no set igmp maxresponse &lt;vlan_id&gt;</code>
<b>Mode</b>	VLAN Config

### **set igmp mcrtrexpiretime**

This command sets the Multicast Router Present Expiration time. The time is set for the system, on a particular interface or VLAN. This is the amount of time in seconds that a switch waits for a query to be received on an interface before the interface is removed from the list of interfaces with multicast routers attached. The range is 0–3600 seconds. A value of 0 indicates an infinite time-out, that is, no expiration.

<b>Default</b>	0
<b>Format</b>	<code>set igmp mcrtrexpiretime &lt;0-3600&gt;</code>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>
<b>Format</b>	<code>set igmp mcrtrexpiretime &lt;vlan_id&gt; &lt;0-3600&gt;</code>
<b>Mode</b>	VLAN Config

**no set igmp mcrtreexpiretime**

This command sets the Multicast Router Present Expiration time to 0. The time is set for the system, on a particular interface or a VLAN.

**Format**      `no set igmp mcrtreexpiretime`

**Mode**

- Global Config
- Interface Config

**Format**      `no set igmp mcrtreexpiretime <vlan_id>`

**Mode**        VLAN Config

**set igmp mrouter**

This command configures the VLAN ID (<vlanId>) that has the multicast router mode enabled.

**Format**      `set igmp mrouter <vlan_id>`

**Mode**        Interface Config

**no set igmp mrouter**

This command disables multicast router mode for a particular VLAN ID (<vlan\_id>).

**Format**      `no set igmp mrouter <vlan_id>`

**Mode**        Interface Config

**set igmp mrouter interface**

This command configures the interface as a multicast router interface. When configured as a multicast router interface, the interface is treated as a multicast router interface in all VLANs.

**Default**     disabled

**Format**      `set igmp mrouter interface`

**Mode**        Interface Config

**no set igmp mrouter interface**

This command disables the status of the interface as a statically configured multicast router interface.

**Format**      `no set igmp mrouter interface`

**Mode**        Interface Config



**set igmp report-suppression**

Use this command to suppress the IGMP reports on a given VLAN ID. In order to optimize the number of reports traversing the network with no added benefits, a Report Suppression mechanism is implemented. When more than one client responds to an MGMT query for the same Multicast Group address within the max-response-time, only the first response is forwarded to the query and others are suppressed at the switch.

**Default** Disabled  
**Format** `set igmp report-suppression <1-4093>`  
**Mode** VLAN Config

**no set igmp report-suppression**

Use this command to restore the system default.

**Format** `no set igmp report-suppression`  
**Mode** VLAN Config

**set igmp header-validation**

If IGMP IP header validation is enabled, then 3 fields TTL (Time To Live), ToS (Type of Service), and Router Alert options are checked. The fields checked depend on the IGMP version. The TTL field is validated in all the versions (IGMPv1, IGMPv2 and IGMPv3). The Router Alert field is validated in IGMPv2 and IGMPv3. The ToS field is validated only in IGMP version3.

**Default** Enabled  
**Format** `set igmp header-validation`  
**Mode** Global Config

**no set igmp header-validation**

This command disabled the IGMP IP header validation..

**Format** `no set igmp header-validation`  
**Mode** Global Config

***mac address-table multicast forbidden-unregistered vlan***

Use this command to forbid forwarding unregistered multicast addresses (in other words, unknown multicast traffic) on a given VLAN ID.

<b>Default</b>	Disabled
<b>Format</b>	mac address-table multicast forbidden-unregistered vlan <1-4093>
<b>Mode</b>	Global Config

**no mac address-table multicast forbidden-unregistered vlan**

Use this command to restore the default.

<b>Format</b>	no mac address-table multicast forbidden-unregistered vlan
<b>Mode</b>	Global Config

***mac address-table multicast forward-unregistered vlan***

Use this command to enable forwarding unregistered multicast address (in other words, unknown multicast traffic) on a given VLAN ID.

<b>Format</b>	mac address-table multicast forward-unregistered vlan <1-4093>
<b>Mode</b>	Global Config

***mac address-table multicast forward-all vlan***

Use this command to enable forwarding of all multicast packets on a given VLAN ID.

<b>Format</b>	mac address-table multicast forward-all vlan <1-4093>
<b>Mode</b>	Global Config

**no mac address-table multicast forward-all vlan**

Use this command to restore the system default.

<b>Format</b>	no mac address-table multicast forward-all vlan
<b>Mode</b>	Global Config

**show igmpsnooping**

This command displays IGMP Snooping information. Configured information is displayed whether or not IGMP Snooping is enabled.

**Format**        `show igmpsnooping [<slot/port> | <vlan_id>]`

**Mode**         Privileged EXEC

When the optional arguments `<slot/port>` or `<vlan_id>` are not used, the command displays the following information:

Term	Definition
<b>Admin Mode</b>	Indicates whether or not IGMP Snooping is active on the switch.
<b>Multicast Control Frame Count</b>	The number of multicast control frames that are processed by the CPU.
<b>Interface Enabled for IGMP Snooping</b>	The list of interfaces on which IGMP Snooping is enabled.
<b>VLANS Enabled for IGMP Snooping</b>	The list of VLANS on which IGMP Snooping is enabled.

When you specify the `<slot/port>` values, the following information appears:

Term	Definition
<b>IGMP Snooping Admin Mode</b>	Indicates whether IGMP Snooping is active on the interface.
<b>Fast Leave Mode</b>	Indicates whether IGMP Snooping Fast-leave is active on the interface.
<b>Group Membership Interval</b>	The amount of time in seconds that a switch will wait for a report from a particular group on a particular interface before deleting the interface from the entry. This value may be configured.
<b>Maximum Response Time</b>	The amount of time the switch waits after it sends a query on an interface because it did not receive a report for a particular group on that interface. This value may be configured.
<b>Multicast Router Expiry Time</b>	The amount of time to wait before removing an interface from the list of interfaces with multicast routers attached. The interface is removed if a query is not received. This value may be configured.

When you specify a value for `<vlan_id>`, the following information appears:

Term	Definition
<b>VLAN ID</b>	The VLAN ID.
<b>IGMP Snooping Admin Mode</b>	Indicates whether IGMP Snooping is active on the VLAN.

Term	Definition
<b>Fast Leave Mode</b>	Indicates whether IGMP Snooping Fast-leave is active on the VLAN.
<b>Group Membership Interval</b>	The amount of time in seconds that a switch will wait for a report from a particular group on a particular interface, which is participating in the VLAN, before deleting the interface from the entry. This value may be configured.
<b>Maximum Response Time</b>	The amount of time the switch waits after it sends a query on an interface, participating in the VLAN, because it did not receive a report for a particular group on that interface. This value may be configured.
<b>Multicast Router Expiry Time</b>	The amount of time to wait before removing an interface that is participating in the VLAN from the list of interfaces with multicast routers attached. The interface is removed if a query is not received. This value may be configured.

### *show igmpsnooping mrouter interface*

This command displays information about statically configured ports.

**Format**        `show igmpsnooping mrouter interface <slot/port>`

**Mode**         Privileged EXEC

Term	Definition
<b>Interface</b>	The port on which multicast router information is being displayed.
<b>Multicast Router Attached</b>	Indicates whether multicast router is statically enabled on the interface.
<b>VLAN ID</b>	The list of VLANs of which the interface is a member.

### *show igmpsnooping mrouter vlan*

This command displays information about statically configured ports.

**Format**        `show igmpsnooping mrouter vlan <slot/port>`

**Mode**         Privileged EXEC

Term	Definition
<b>Interface</b>	The port on which multicast router information is being displayed.
<b>VLAN ID</b>	The list of VLANs of which the interface is a member.

## *show mac-address-table igmpsnooping*

This command displays the IGMP Snooping entries in the MFDB table.

**Format**        `show mac-address-table igmpsnooping`

**Mode**         Privileged EXEC

## *show mac address-table multicast filtering*

Term	Definition
<b>MAC Address</b>	A multicast MAC address for which the switch has forwarding or filtering information. The format is two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB. In an IVL system the MAC address is displayed as a MAC address and VLAN ID combination of 8 bytes.
<b>Type</b>	The type of the entry, which is either static (added by the user) or dynamic (added to the table as a result of a learning process or protocol).
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).

Use this command to display the multicast filtering details for a given VLAN.

**Format**        `show mac address-table multicast filtering`

**Mode**         Privileged EXEC

Parameter	Description
<b>vlan-id</b>	A valid VLAN ID
<b>mode</b>	The filtering mode

The following shows example CLI display output for the command.

```
(netgear switch) #show mac address-table multicast filtering 1
VLAN-ID..... 1
Mode..... Forward-Forbidden-Unregistered
```

## IGMP Snooping Querier Commands

IGMP Snooping requires that one central switch or router periodically query all end-devices on the network to announce their multicast memberships. This central device is the “IGMP Querier”. The IGMP query responses, known as IGMP reports, keep the switch updated with the current multicast group membership on a port-by-port basis. If the switch does not receive updated membership information in a timely fashion, it will stop forwarding multicasts to the port where the end device is located.

This section describes commands used to configure and display information about IGMP Snooping Queriers on the network and, separately, on VLANs.

### **set igmp querier**

Use this command to enable IGMP Snooping Querier on the system, using Global Config mode, or on a VLAN. Using this command, you can specify the IP Address that the Snooping Querier switch should use as the source address while generating periodic queries.

If a VLAN has IGMP Snooping Querier enabled and IGMP Snooping is operationally disabled on it, IGMP Snooping Querier functionality is disabled on that VLAN. IGMP Snooping functionality is re-enabled if IGMP Snooping is operational on the VLAN.

---

**Note:** The Querier IP Address assigned for a VLAN takes preference over global configuration.

---

The IGMP Snooping Querier application supports sending periodic general queries on the VLAN to solicit membership reports.

**Default** disabled

**Format** `set igmp querier [<vlan-id>] [address ipv4_address]`

**Mode**

- Global Config
- VLAN Mode

### **no set igmp querier**

Use this command to disable IGMP Snooping Querier on the system. Use the optional *address* parameter to reset the querier address to 0.0.0.0.

**Format** `no set igmp querier [<vlan-id>] [address]`

**Mode**

- Global Config
- VLAN Mode

### **set igmp querier query-interval**

Use this command to set the IGMP Querier Query Interval time. It is the amount of time in seconds that the switch waits before sending another general query.

**Default** disabled

**Format** `set igmp querier query-interval <1-18000>`

**Mode** Global Config

**no set igmp querier query-interval**

Use this command to set the IGMP Querier Query Interval time to its default value.

**Format**        `no set igmp querier query-interval`

**Mode**         Global Config

**set igmp querier timer expiry**

Use this command to set the IGMP Querier timer expiration period. It is the time period that the switch remains in Non-Querier mode once it has discovered that there is a Multicast Querier in the network.

**Default**        60 seconds

**Format**        `set igmp querier timer expiry <60-300>`

**Mode**         Global Config

**no set igmp querier timer expiry**

Use this command to set the IGMP Querier timer expiration period to its default value.

**Format**        `no set igmp querier timer expiry`

**Mode**         Global Config

**set igmp querier version**

Use this command to set the IGMP version of the query that the snooping switch is going to send periodically.

**Default**        1

**Format**        `set igmp querier version <1-2>`

**Mode**         Global Config

**no set igmp querier version**

Use this command to set the IGMP Querier version to its default value.

**Format**        `no set igmp querier version`

**Mode**         Global Config

**set igmp querier election participate**

Use this command to enable the Snooping Querier to participate in the Querier Election process when it discovers the presence of another Querier in the VLAN. When this mode is enabled, if the Snooping Querier finds that the other Querier's source address is better (less

than the Snooping Querier's address, it stops sending periodic queries. If the Snooping Querier wins the election, then it will continue sending periodic queries.

**Default** disabled  
**Format** set igmp querier election participate  
**Mode** VLAN Config

**no set igmp querier election participate**

Use this command to set the Snooping Querier not to participate in querier election but go into non-querier mode as soon as it discovers the presence of another querier in the same VLAN.

**Format** no set igmp querier election participate  
**Mode** VLAN Config

**show igmpsnoping querier**

Use this command to display IGMP Snooping Querier information. Configured information is displayed whether or not IGMP Snooping Querier is enabled.

**Format** show igmpsnoping querier [{detail | vlan <vlanid>}]  
**Mode** Privileged EXEC

When the optional argument <vlanid> is not used, the command displays the following information.

Field	Description
<b>Admin Mode</b>	Indicates whether or not IGMP Snooping Querier is active on the switch.
<b>Admin Version</b>	The version of IGMP that will be used while sending out the queries.
<b>Querier Address</b>	The IP Address which will be used in the IPv4 header while sending out IGMP queries. It can be configured using the appropriate command.
<b>Query Interval</b>	The amount of time in seconds that a Snooping Querier waits before sending out the periodic general query.
<b>Querier Timeout</b>	The amount of time to wait in the Non-Querier operational state before moving to a Querier state.



When you specify a value for `<vlanid>`, the following additional information appears.

Field	Description
<b>VLAN Admin Mode</b>	Indicates whether IGMP Snooping Querier is active on the VLAN.
<b>VLAN Operational State</b>	Indicates whether IGMP Snooping Querier is in "Querier" or "Non-Querier" state. When the switch is in <i>Querier</i> state, it will send out periodic general queries. When in <i>Non-Querier</i> state, it will wait for moving to Querier state and does not send out any queries.
<b>VLAN Operational Max Response Time</b>	Indicates the time to wait before removing a Leave from a host upon receiving a Leave request. This value is calculated dynamically from the Queries received from the network. If the Snooping Switch is in Querier state, then it is equal to the configured value.
<b>Querier Election Participation</b>	Indicates whether the IGMP Snooping Querier participates in querier election if it discovers the presence of a querier in the VLAN.
<b>Querier VLAN Address</b>	The IP address will be used in the IPv4 header while sending out IGMP queries on this VLAN. It can be configured using the appropriate command.
<b>Operational Version</b>	The version of IPv4 will be used while sending out IGMP queries on this VLAN.
<b>Last Querier Address</b>	Indicates the IP address of the most recent Querier from which a Query was received.
<b>Last Querier Version</b>	Indicates the IGMP version of the most recent Querier from which a Query was received on this VLAN.

When the optional argument *detail* is used, the command shows the global information and the information for all Querier-enabled VLANs.

## MLD Snooping Commands

This section describes commands used for MLD Snooping. In IPv4, Layer 2 switches can use IGMP Snooping to limit the flooding of multicast traffic by dynamically configuring Layer 2 interfaces so that multicast traffic is forwarded only to those interfaces associated with IP multicast addresses. In IPv6, MLD Snooping performs a similar function. With MLD Snooping, IPv6 multicast data is selectively forwarded to a list of ports that want to receive the data, instead of being flooded to all ports in a VLAN. This list is constructed by snooping IPv6 multicast control packets.

### *set mld*

Use this command to enable MLD Snooping on the system (Global Config Mode) or an Interface (Interface Config Mode). This command also enables MLD Snooping on a particular VLAN and enables MLD Snooping on all interfaces participating in a VLAN.

If an interface has MLD Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), MLD Snooping functionality is disabled on that

interface. MLD Snooping functionality is re-enabled if you disable routing or remove port channel (LAG) membership from an interface that has MLD Snooping enabled.

MLD Snooping supports the following activities:

- Validation of address version, payload length consistencies and discarding of the frame upon error.
- Maintenance of the forwarding table entries based on the MAC address versus the IPv6 address.
- Flooding of unregistered multicast data packets to all ports in the VLAN.

<b>Default</b>	disabled
<b>Format</b>	<code>set mld vlanid</code>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Mode</li></ul>

### no set mld

Use this command to disable MLD Snooping on the system.

<b>Format</b>	<code>set mld vlanid</code>
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li><li>• VLAN Mode</li></ul>

### set mld interfacemode

Use this command to enable MLD Snooping on all interfaces. If an interface has MLD Snooping enabled and you enable this interface for routing or enlist it as a member of a port-channel (LAG), MLD Snooping functionality is disabled on that interface. MLD Snooping functionality is re-enabled if you disable routing or remove port-channel (LAG) membership from an interface that has MLD Snooping enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>set mld interfacemode</code>
<b>Mode</b>	Global Config

### no set mld interfacemode

Use this command to disable MLD Snooping on all interfaces.

<b>Format</b>	<code>no set mld interfacemode</code>
<b>Mode</b>	Global Config

### ***set mld fast-leave***

Use this command to enable MLD Snooping fast-leave admin mode on a selected interface or VLAN. Enabling fast-leave allows the switch to immediately remove the Layer 2 LAN interface from its forwarding table entry upon receiving and MLD done message for that multicast group without first sending out MAC-based general queries to the interface.

---

**Note:** You should enable fast-leave admin mode only on VLANs where only one host is connected to each Layer 2 LAN port. This prevents the inadvertent dropping of the other hosts that were connected to the same layer 2 LAN port but were still interested in receiving multicast traffic directed to that group.

---



---

**Note:** Fast-leave processing is supported only with MLD version 1 hosts.

---

<b>Default</b>	disabled
<b>Format</b>	<code>set mld fast-leave <i>vlanid</i></code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Interface Config</li> <li>• VLAN Mode</li> </ul>

### ***no set mld fast-leave***

Use this command to disable MLD Snooping fast-leave admin mode on a selected interface.

<b>Format</b>	<code>no set mld fast-leave <i>vlanid</i></code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Interface Config</li> <li>• VLAN Mode</li> </ul>

### ***set mld groupmembership-interval***

Use this command to set the MLD Group Membership Interval time on a VLAN, one interface or all interfaces. The Group Membership Interval time is the amount of time in seconds that a switch waits for a report from a particular group on a particular interface before deleting the interface from the entry. This value must be greater than the MLDv2 Maximum Response time value. The range is 2 to 3600 seconds.

<b>Default</b>	260 seconds
----------------	-------------

**Format**        `set mld groupmembership-interval vlanid 2-3600`

**Mode**

- Interface Config
- Global Config
- VLAN Mode

### no set groupmembership-interval

Use this command to set the MLDv2 Group Membership Interval time to the default value.

**Format**        `no set mld groupmembership-interval`

**Mode**

- Interface Config
- Global Config
- VLAN Mode

### set mld maxresponse

Use this command to set the MLD Maximum Response time for the system, on a particular interface or VLAN. The Maximum Response time is the amount of time in seconds that a switch will wait after sending a query on an interface because it did not receive a report for a particular group in that interface. This value must be less than the MLD Query Interval time value. The range is 1–65 seconds.

**Default**        10 seconds

**Format**        `set mld maxresponse 1-65`

**Mode**

- Global Config
- Interface Config
- VLAN Mode

### no set mld maxresponse

Use this command to set the max response time (on the interface or VLAN) to the default value.

**Format**        `no set mld maxresponse`

**Mode**

- Global Config
- Interface Config
- VLAN Mode

### set mld mcrtexpiretime

Use this command to set the Multicast Router Present Expiration time. The time is set for the system, on a particular interface or VLAN. This is the amount of time in seconds that a switch waits for a query to be received on an interface before the interface is removed from the list of

interfaces with multicast routers attached. The range is 0–3600 seconds. A value of 0 indicates an infinite timeout, that is, no expiration.

<b>Default</b>	0
<b>Format</b>	<code>set mld mcrtexpiretime vlanid 0-3600</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

### no set mld mcrtexpiretime

Use this command to set the Multicast Router Present Expiration time to 0. The time is set for the system, on a particular interface or a VLAN.

<b>Format</b>	<code>no set mld mcrtexpiretime vlanid</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

### set mld mrouter

Use this command to configure the VLAN ID for the VLAN that has the multicast router attached mode enabled.

<b>Format</b>	<code>set mld mrouter vlanid</code>
<b>Mode</b>	Interface Config

### no set mld mrouter

Use this command to disable multicast router attached mode for a VLAN with a particular VLAN ID.

<b>Format</b>	<code>no set mld mrouter vlanid</code>
<b>Mode</b>	Interface Config

### set mld mrouter interface

Use this command to configure the interface as a multicast router-attached interface. When configured as a multicast router interface, the interface is treated as a multicast router-attached interface in all VLANs.

<b>Default</b>	disabled
<b>Format</b>	<code>set mld mrouter interface</code>
<b>Mode</b>	Interface Config

**no set mld mrouter interface**

Use this command to disable the status of the interface as a statically configured multicast router-attached interface.

**Format**        `no set mld mrouter interface`

**Mode**            Interface Config

**show mldsnoping**

Use this command to display MLD Snooping information. Configured information is displayed whether or not MLD Snooping is enabled.

**Format**        `show mldsnoping [slot/port | vlanid]`

**Mode**            Privileged EXEC

When the optional arguments `slot/port` or `vlanid` are not used, the command displays the following information.

Term	Definition
<b>Admin Mode</b>	Indicates whether or not MLD Snooping is active on the switch.
<b>Interfaces Enabled for MLD Snooping</b>	Interfaces on which MLD Snooping is enabled.
<b>MLD Control Frame Count</b>	Displays the number of MLD Control frames that are processed by the CPU.
<b>VLANs Enabled for MLD Snooping</b>	VLANs on which MLD Snooping is enabled.

When you specify the `slot/port` values, the following information displays.

Term	Definition
<b>MLD Snooping Admin Mode</b>	Indicates whether MLD Snooping is active on the interface.
<b>Fast Leave Mode</b>	Indicates whether MLD Snooping Fast Leave is active on the VLAN.
<b>Group Membership Interval</b>	Shows the amount of time in seconds that a switch will wait for a report from a particular group on a particular interface, which is participating in the VLAN, before deleting the interface from the entry. This value may be configured.
<b>Max Response Time</b>	Displays the amount of time the switch waits after it sends a query on an interface, participating in the VLAN, because it did not receive a report for a particular group on that interface. This value may be configured.
<b>Multicast Router Present Expiration Time</b>	Displays the amount of time to wait before removing an interface that is participating in the VLAN from the list of interfaces with multicast routers attached. The interface is removed if a query is not received. This value may be configured.

When you specify a value for *vlanid*, the following information appears.

Term	Definition
<b>VLAN Admin Mode</b>	Indicates whether MLD Snooping is active on the VLAN.

### *show mld Snooping mrouter interface*

Use this command to display information about statically configured multicast router attached interfaces.

**Format**      `show mld Snooping mrouter interface slot/port`

**Mode**        Privileged EXEC

Term	Definition
<b>Interface</b>	Shows the interface on which multicast router information is being displayed.
<b>Multicast Router Attached</b>	Indicates whether multicast router is statically enabled on the interface.
<b>VLAN ID</b>	Displays the list of VLANs of which the interface is a member.

### *show mld Snooping mrouter vlan*

Use this command to display information about statically configured multicast router-attached interfaces.

**Format**      `show mld Snooping mrouter vlan slot/port`

**Mode**        Privileged EXEC

Term	Definition
<b>Interface</b>	Shows the interface on which multicast router information is being displayed.
<b>VLAN ID</b>	Displays the list of VLANs of which the interface is a member.

### *show mac-address-table mld Snooping*

Use this command to display the MLD Snooping entries in the Multicast Forwarding Database (MFDB) table.

**Format**      `show mac-address-table mld Snooping`

**Mode**        Privileged EXEC

Term	Definition
<b>VLAN ID</b>	The VLAN in which the MAC address is learned.
<b>MAC Address</b>	A multicast MAC address for which the switch has forwarding or filtering information. The format is 6 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB.
<b>Type</b>	The type of entry, which is either static (added by the user) or dynamic (added to the table as a result of a learning process or protocol.)
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).

## MLD Snooping Querier Commands

In an IPv6 environment, MLD Snooping requires that one central switch or router periodically query all end-devices on the network to announce their multicast memberships. This central device is the MLD Querier. The MLD query responses, known as MLD reports, keep the switch updated with the current multicast group membership on a port-by-port basis. If the switch does not receive updated membership information in a timely fashion, it will stop forwarding multicasts to the port where the end device is located.

This section describes the commands you use to configure and display information on MLD Snooping queries on the network and, separately, on VLANs.

### set mld querier

Use this command to enable MLD Snooping Querier on the system (Global Config Mode) or on a VLAN. Using this command, you can specify the IP address that the snooping querier switch should use as a source address while generating periodic queries.

If a VLAN has MLD Snooping Querier enabled and MLD Snooping is operationally disabled on it, MLD Snooping Querier functionality is disabled on that VLAN. MLD Snooping functionality is re-enabled if MLD Snooping is operational on the VLAN.

The MLD Snooping Querier sends periodic general queries on the VLAN to solicit membership reports.

<b>Default</b>	disabled
<b>Format</b>	<code>set mld querier [vlan-id] [address ipv6_address]</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• VLAN Mode</li> </ul>



***no set mld querier***

Use this command to disable MLD Snooping Querier on the system. Use the optional parameter `address` to reset the querier address.

**Format**            `no set mld querier [vlan-id][address]`

**Mode**             • Global Config  
                     • VLAN Mode

**set mld querier query\_interval**

Use this command to set the MLD Querier Query Interval time. This is the amount of time in seconds that the switch waits before sending another general query.

**Default**            disabled

**Format**            `set mld querier query_interval <1-18000>`

**Mode**             Global Config

***no set mld querier query\_interval***

Use this command to set the MLD Querier Query Interval time to its default value.

**Format**            `no set mld querier query_interval`

**Mode**             Global Config

**set mld querier timer expiry**

Use this command to set the MLD Querier timer expiration period. This is the time period that the switch remains in Non-Querier mode once it discovers that there is a Multicast Querier in the network.

**Default**            60 seconds

**Format**            `set mld querier timer expiry <60-300>`

**Mode**             Global Config

***no set mld querier timer expiry***

Use this command to set the MLD Querier timer expiration period to its default value.

**Format**            `no set mld querier timer expiry`

**Mode**             Global Config

## set mld querier election participate

Use this command to enable the Snooping Querier to participate in the Querier Election process when it discovers the presence of another Querier in the VLAN. When this mode is enabled, if the Snooping Querier finds that the other Querier's source address is better (less) than the Snooping Querier's address, it stops sending periodic queries. If the Snooping Querier wins the election, then it will continue sending periodic queries.

<b>Default</b>	disabled
<b>Format</b>	set mld querier election participate
<b>Mode</b>	VLAN Config

## no set mld querier election participate

Use this command to set the snooping querier not to participate in querier election, but go into a non-querier mode as soon as it discovers the presence of another querier in the same VLAN.

<b>Format</b>	no set mld querier election participate
<b>Mode</b>	VLAN Config

## show mldsnopping querier

Use this command to display MLD Snooping Querier information. Configured information is displayed whether or not MLD Snooping Querier is enabled.

<b>Format</b>	show mldsnopping querier [{detail   vlan <vlanid>}]
<b>Mode</b>	Privileged EXEC

When the optional arguments *vlanid* are not used, the command displays the following information.

Field	Description
<b>Admin Mode</b>	Indicates whether or not MLD Snooping Querier is active on the switch.
<b>Admin Version</b>	Indicates the version of MLD that will be used while sending out the queries. This is defaulted to MLD v1 and it cannot be changed.
<b>Querier Address</b>	Shows the IP address which will be used in the IPv6 header while sending out MLD queries. It can be configured using the appropriate command.
<b>Query Interval</b>	Shows the amount of time in seconds that a Snooping Querier waits before sending out the periodic general query.
<b>Querier Timeout</b>	Displays the amount of time to wait in the Non-Querier operational state before moving to a Querier state.

When you specify a value for `vlanid`, the following information appears.

Field	Description
<b>VLAN Admin Mode</b>	Indicates whether MLD Snooping Querier is active on the VLAN.
<b>VLAN Operational State</b>	Indicates whether MLD Snooping Querier is in “Querier” or “Non-Querier” state. When the switch is in Querier state, it will send out periodic general queries. When in Non-Querier state, it will wait for moving to Querier state and does not send out any queries.
<b>Operational Max Response Time</b>	Indicates the time to wait before removing a Leave from a host upon receiving a Leave request. This value is calculated dynamically from the Queries received from the network. If the Snooping Switch is in Querier state, then it is equal to the configured value.
<b>Querier Election Participate</b>	Indicates whether the MLD Snooping Querier participates in querier election if it discovers the presence of a querier in the VLAN.
<b>Querier VLAN Address</b>	The IP address will be used in the IPv6 header while sending out MLD queries on this VLAN. It can be configured using the appropriate command.
<b>Operational Version</b>	This version of IPv6 will be used while sending out MLD queriers on this VLAN.
<b>Last Querier Address</b>	Indicates the IP address of the most recent Querier from which a Query was received.
<b>Last Querier Version</b>	Indicates the MLD version of the most recent Querier from which a Query was received on this VLAN.

When the optional argument `detail` is used, the command shows the global information and the information for all Querier-enabled VLANs.

## Port Security Commands

This section describes the commands you use to configure Port Security on the switch. Port security, which is also known as port MAC locking, allows you to secure the network by locking allowable MAC addresses on a port. Packets with a matching source MAC address are forwarded normally, and all other packets are discarded.

---

**Note:** To enable the SNMP trap specific to port security, see [snmp-server enable traps violation](#) on page 673.

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**port-security**

This command enables port locking at the system level (Global Config) or port level (Interface Config).

<b>Default</b>	disabled
<b>Format</b>	port-security
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

**no port-security**

This command disables port locking for one (Interface Config) or all (Global Config) ports.

<b>Format</b>	no port-security
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

**port-security max-dynamic**

This command sets the maximum number of dynamically locked MAC addresses allowed on a specific port.

<b>Default</b>	600
<b>Format</b>	port-security max-dynamic <maxvalue>
<b>Mode</b>	Interface Config

**no port-security max-dynamic**

This command resets the maximum number of dynamically locked MAC addresses allowed on a specific port to its default value.

<b>Format</b>	no port-security max-dynamic
<b>Mode</b>	Interface Config

**port-security max-static**

This command sets the maximum number of statically locked MAC addresses allowed on a port.

<b>Default</b>	20
<b>Format</b>	port-security max-static <maxvalue>
<b>Mode</b>	Interface Config

**no port-security max-static**

This command sets maximum number of statically locked MAC addresses to the default value.

**Format**        `no port-security max-static`

**Mode**            Interface Config

**port-security mac-address**

This command adds a MAC address to the list of statically locked MAC addresses. The `<vid>` is the VLAN ID.

**Format**        `port-security mac-address <mac-address> <vid>`

**Mode**            Interface Config

**no port-security mac-address**

This command removes a MAC address from the list of statically locked MAC addresses.

**Format**        `no port-security mac-address <mac-address> <vid>`

**Mode**            Interface Config

**port-security mac-address move**

This command converts dynamically locked MAC addresses to statically locked addresses.

**Format**        `port-security mac-address move`

**Mode**            Interface Config

**port-security mac-address sticky**

This command enables sticky mode Port MAC Locking on a port. If accompanied by a MAC address and a VLAN id (for interface config mode only), it adds a sticky MAC address to the list of statically locked MAC addresses. These sticky addresses are converted back to dynamically locked addresses if sticky mode is disabled on the port. The `<vid>` is the VLAN ID. The Global command applies the sticky mode to all valid interfaces (physical and LAG). There is no global sticky mode as such.

Sticky addresses that are dynamically learned will appear in show running config as `port-security mac-address sticky <mac> <vid>` entries. This distinguishes them from static entries.

**Format**        `port-security mac-address sticky [<mac-address> <vid>]`

**Modes**

- Global Config
- Interface Config

### no port-security mac-address sticky

The no form removes the sticky mode. The sticky MAC address can be deleted by using the command `no port-security mac-address <mac-address> <vid>`.

**Format**      `no port-security mac-address sticky [<mac-address> <vid>]`

- Modes**
- Global Config
  - Interface Config

### show port-security

This command displays the port-security settings. If you do not use a parameter, the command displays the settings for the entire system. Use the optional parameters to display the settings on a specific interface or on all interfaces.

**Format**      `show port-security [{<slot/port> | all}]`

**Mode**        Privileged EXEC

Term	Definition
<b>Admin Mode</b>	Port Locking mode for the entire system. This field displays if you do not supply any parameters.

For each interface, or for the interface you specify, the following information appears:

Term	Definition
<b>Admin Mode</b>	Port Locking mode for the Interface.
<b>Dynamic Limit</b>	Maximum dynamically allocated MAC Addresses.
<b>Static Limit</b>	Maximum statically allocated MAC Addresses.
<b>Violation Trap Mode</b>	Whether violation traps are enabled.

### show port-security dynamic

This command displays the dynamically locked MAC addresses for the port.

**Format**      `show port-security dynamic [lag <lag-intf-num> | <slot/port>]`

**Mode**        Privileged EXEC

Term	Definition
<b>MAC Address</b>	MAC Address of dynamically locked MAC.

### *show port-security static*

This command displays the statically locked MAC addresses for port.

**Format**      `show port-security static [lag <lag-intf-num> | <slot/port>]`

**Mode**        Privileged EXEC

Term	Definition
MAC Address	MAC Address of statically locked MAC.

### *show port-security violation*

This command displays the source MAC address of the last packet discarded on a locked port.

**Format**      `show port-security violation [lag <lag-intf-num> | <slot/port>]`

**Mode**        Privileged EXEC

Term	Definition
MAC Address	MAC Address of discarded packet on locked port.

## LLDP (802.1AB) Commands

This section describes the command you use to configure Link Layer Discovery Protocol (LLDP), which is defined in the IEEE 802.1AB specification. LLDP allows stations on an 802 LAN to advertise major capabilities and physical descriptions. The advertisements allow a network management system (NMS) to access and display this information.

### *lldp transmit*

Use this command to enable the LLDP advertise capability.

**Default**      enabled

**Format**      `lldp transmit`

**Mode**        Interface Config

### *no lldp transmit*

Use this command to return the local data transmission capability to the default.

**Format**      `no lldp transmit`

**Mode**        Interface Config

## lldp receive

Use this command to enable the LLDP receive capability.

<b>Default</b>	enabled
<b>Format</b>	lldp receive
<b>Mode</b>	Interface Config

## no lldp receive

Use this command to return the reception of LLDPDUs to the default value.

<b>Format</b>	no lldp receive
<b>Mode</b>	Interface Config

## lldp timers

Use this command to set the timing parameters for local data transmission on ports enabled for LLDP. The *<interval-seconds>* determines the number of seconds to wait between transmitting local data LLDPDUs. The range is 1-32768 seconds. The *<hold-value>* is the multiplier on the transmit interval that sets the TTL in local data LLDPDUs. The multiplier range is 2-10. The *<reinit-seconds>* is the delay before re-initialization, and the range is 1-0 seconds.

<b>Default</b>	<ul style="list-style-type: none"> <li>• interval—30 seconds</li> <li>• hold—4</li> <li>• reinit—2 seconds</li> </ul>
<b>Format</b>	lldp timers [ <i>interval &lt;interval-seconds&gt;</i> ] [ <i>hold &lt;hold-value&gt;</i> ] [ <i>reinit &lt;reinit-seconds&gt;</i> ]
<b>Mode</b>	Global Config

## no lldp timers

Use this command to return any or all timing parameters for local data transmission on ports enabled for LLDP to the default values.

<b>Format</b>	no lldp timers [ <i>interval</i> ] [ <i>hold</i> ] [ <i>reinit</i> ]
<b>Mode</b>	Global Config

## lldp transmit-tlv

Use this command to specify which optional type length values (TLVs) in the 802.1AB basic management set are transmitted in the LLDPDUs. Use *sys-name* to transmit the system name TLV. To configure the system name, see [snmp-server](#) on page 670. Use *sys-descto* to transmit the system description TLV. Use *sys-cap* to transmit the system capabilities TLV.



Use *port-desc* to transmit the port description TLV. To configure the port description, see [description](#) on page 22

**Default** all optional TLVs are included  
**Format** `lldp transmit-tlv [sys-desc] [sys-name] [sys-cap] [port-desc]`  
**Mode** Interface Config

### no lldp transmit-tlv

Use this command to remove an optional TLV from the LLDPDUs. Use the command without parameters to remove all optional TLVs from the LLDPDU.

**Format** `no lldp transmit-tlv [sys-desc] [sys-name] [sys-cap] [port-desc]`  
**Mode** Interface Config

### lldp transmit-mgmt

Use this command to include transmission of the local system management address information in the LLDPDUs.

**Default** enabled  
**Format** `lldp transmit-mgmt`  
**Mode** Interface Config

### no lldp transmit-mgmt

Use this command to include transmission of the local system management address information in the LLDPDUs. Use this command to cancel inclusion of the management information in LLDPDUs.

**Format** `no lldp transmit-mgmt`  
**Mode** Interface Config

### lldp notification

Use this command to enable remote data change notifications.

**Default** disabled  
**Format** `lldp notification`  
**Mode** Interface Config

### no lldp notification

Use this command to disable notifications.

<b>Default</b>	disabled
<b>Format</b>	no lldp notification
<b>Mode</b>	Interface Config

### lldp notification-interval

Use this command to configure how frequently the system sends remote data change notifications. The *<interval>* parameter is the number of seconds to wait between sending notifications. The valid interval range is 5-3600 seconds.

<b>Default</b>	5
<b>Format</b>	lldp notification-interval <i>&lt;interval&gt;</i>
<b>Mode</b>	Global Config

### no lldp notification-interval

Use this command to return the notification interval to the default value.

<b>Format</b>	no lldp notification-interval
<b>Mode</b>	Global Config

### clear lldp statistics

Use this command to reset all LLDP statistics, including MED-related information.

<b>Format</b>	clear lldp statistics
<b>Mode</b>	Privileged Exec

### clear lldp remote-data

Use this command to delete all information from the LLDP remote data table, including MED-related information.

<b>Format</b>	clear lldp remote-data
<b>Mode</b>	Global Config

## show lldp

Use this command to display a summary of the current LLDP configuration.

**Format**        `show lldp`

**Mode**         Privileged Exec

Term	Definition
<b>Transmit Interval</b>	How frequently the system transmits local data LLDPDUs, in seconds.
<b>Transmit Hold Multiplier</b>	The multiplier on the transmit interval that sets the TTL in local data LLDPDUs.
<b>Re-initialization Delay</b>	The delay before re-initialization, in seconds.
<b>Notification Interval</b>	How frequently the system sends remote data change notifications, in seconds.

## show lldp interface

Use this command to display a summary of the current LLDP configuration for a specific interface or for all interfaces.

**Format**        `show lldp interface {<slot/port> | all}`

**Mode**         Privileged Exec

Term	Definition
<b>Interface</b>	The interface in a slot/port format.
<b>Link</b>	Shows whether the link is up or down.
<b>Transmit</b>	Shows whether the interface transmits LLDPDUs.
<b>Receive</b>	Shows whether the interface receives LLDPDUs.
<b>Notify</b>	Shows whether the interface sends remote data change notifications.
<b>TLVs</b>	Shows whether the interface sends optional TLVs in the LLDPDUs. The TLV codes can be 0 (Port Description), 1 (System Name), 2 (System Description), or 3 (System Capability).
<b>Mgmt</b>	Shows whether the interface transmits system management address information in the LLDPDUs.

### show lldp statistics

Use this command to display the current LLDP traffic and remote table statistics for a specific interface or for all interfaces.

**Format**        `show lldp statistics {<slot/port> | all}`

**Mode**         Privileged Exec

Term	Definition
<b>Last Update</b>	The amount of time since the last update to the remote table in days, hours, minutes, and seconds.
<b>Total Inserts</b>	Total number of inserts to the remote data table.
<b>Total Deletes</b>	Total number of deletes from the remote data table.
<b>Total Drops</b>	Total number of times the complete remote data received was not inserted due to insufficient resources.
<b>Total Ageouts</b>	Total number of times a complete remote data entry was deleted because the Time to Live interval expired.

The table contains the following column headings:

Term	Definition
<b>Interface</b>	The interface in slot/port format.
<b>Transmit Total</b>	Total number of LLDP packets transmitted on the port.
<b>Receive Total</b>	Total number of LLDP packets received on the port.
<b>Discards</b>	Total number of LLDP frames discarded on the port for any reason.
<b>Errors</b>	The number of invalid LLDP frames received on the port.
<b>Ageouts</b>	Total number of times a complete remote data entry was deleted for the port because the Time to Live interval expired.
<b>TLV Discards</b>	The number of TLVs discarded.
<b>TLV Unknowns</b>	Total number of LLDP TLVs received on the port where the type value is in the reserved range, and not recognized.
<b>TLV MED</b>	Total number of LLDP MED TLVs received on the local ports.
<b>TVL802.1</b>	Total number of 802.1 LLDP TLVs received on the local ports.
<b>TVL802.3</b>	Total number of 802.3 LLDP TLVs received on the local ports.

**show lldp remote-device**

Use this command to display summary information about remote devices that transmit current LLDP data to the system. You can show information about LLDP remote data received on all ports or on a specific port.

**Format**        `show lldp remote-device {<slot/port> | all}`

**Mode**         Privileged EXEC

Term	Definition
<b>Local Interface</b>	The interface that received the LLDPDU from the remote device.
<b>RemID</b>	An internal identifier to the switch to mark each remote device to the system.
<b>Chassis ID</b>	The ID that is sent by a remote device as part of the LLDP message, it is usually a MAC address of the device.
<b>Port ID</b>	The port number that transmitted the LLDPDU.
<b>System Name</b>	The system name of the remote device.

Example: The following shows example CLI display output for the command.

```
(switch) #show lldp remote-device all
```

```
LLDP Remote Device Summary
```

```
Local
Interface RemID      Chassis ID          Port ID             System Name
-----
0/1
0/2
0/3
0/4
0/5
0/6
0/7      2      00:FC:E3:90:01:0F   00:FC:E3:90:01:11
0/7      3      00:FC:E3:90:01:0F   00:FC:E3:90:01:12
0/7      4      00:FC:E3:90:01:0F   00:FC:E3:90:01:13
0/7      5      00:FC:E3:90:01:0F   00:FC:E3:90:01:14
0/7      1      00:FC:E3:90:01:0F   00:FC:E3:90:03:11
0/7      6      00:FC:E3:90:01:0F   00:FC:E3:90:04:11
0/8
0/9
0/10
0/11
0/12
--More-- or (q)uit
```

**show lldp remote-device detail**

Use this command to display detailed information about remote devices that transmit current LLDP data to an interface on the system.

**Format**        show lldp remote-device detail <slot/port>

**Mode**         Privileged EXEC

Term	Definition
<b>Local Interface</b>	The interface that received the LLDPDU from the remote device.
<b>Remote Identifier</b>	An internal identifier to the switch to mark each remote device to the system.
<b>Chassis ID Subtype</b>	The type of identification used in the Chassis ID field.
<b>Chassis ID</b>	The chassis of the remote device.
<b>Port ID Subtype</b>	The type of port on the remote device.
<b>Port ID</b>	The port number that transmitted the LLDPDU.
<b>System Name</b>	The system name of the remote device.
<b>System Description</b>	Describes the remote system by identifying the system name and versions of hardware, operating system, and networking software supported in the device.
<b>Port Description</b>	Describes the port in an alpha-numeric format. The port description is configurable.
<b>System Capabilities Supported</b>	Indicates the primary function(s) of the device.
<b>System Capabilities Enabled</b>	Shows which of the supported system capabilities are enabled.
<b>Management Address</b>	For each interface on the remote device with an LLDP agent, lists the type of address the remote LLDP agent uses and specifies the address used to obtain information related to the device.
<b>Time To Live</b>	The amount of time (in seconds) the remote device's information received in the LLDPDU should be treated as valid information.

Example: The following shows example CLI display output for the command.

```
(Switch) #show lldp remote-device detail 0/7
```

```
LLDP Remote Device Detail
```

```
Local Interface: 0/7
```

```
Remote Identifier: 2
```

```
Chassis ID Subtype: MAC Address
```

```
Chassis ID: 00:FC:E3:90:01:0F
```

```
Port ID Subtype: MAC Address
```

Port ID: 00:FC:E3:90:01:11  
 System Name:  
 System Description:  
 Port Description:  
 System Capabilities Supported:  
 System Capabilities Enabled:  
 Time to Live: 24 seconds

### **show lldp local-device**

Use this command to display summary information about the advertised LLDP local data. This command can display summary information or detail for each interface.

**Format**        show lldp local-device {<slot/port> | all}  
**Mode**           Privileged EXEC

Term	Definition
<b>Interface</b>	The interface in a slot/port format.
<b>Port ID</b>	The port ID associated with this interface.
<b>Port Description</b>	The port description associated with the interface.

### **show lldp local-device detail**

Use this command to display detailed information about the LLDP data a specific interface transmits.

**Format**        show lldp local-device detail <slot/port>  
**Mode**           Privileged EXEC

Term	Definition
<b>Interface</b>	The interface that sends the LLDPDU.
<b>Chassis ID Subtype</b>	The type of identification used in the Chassis ID field.
<b>Chassis ID</b>	The chassis of the local device.
<b>Port ID Subtype</b>	The type of port on the local device.
<b>Port ID</b>	The port number that transmitted the LLDPDU.
<b>System Name</b>	The system name of the local device.
<b>System Description</b>	Describes the local system by identifying the system name and versions of hardware, operating system, and networking software supported in the device.
<b>Port Description</b>	Describes the port in an alpha-numeric format.

Term	Definition
<b>System Capabilities Supported</b>	Indicates the primary function(s) of the device.
<b>System Capabilities Enabled</b>	Shows which of the supported system capabilities are enabled.
<b>Management Address</b>	The type of address and the specific address the local LLDP agent uses to send and receive information.

## LLDP-MED Commands

Link Layer Discovery Protocol - Media Endpoint Discovery (LLDP-MED) (ANSI-TIA-1057) provides an extension to the LLDP standard. Specifically, LLDP-MED provides extensions for network configuration and policy, device location, Power over Ethernet (PoE) management and inventory management.

### *lldp med*

Use this command to enable MED. By enabling MED, you will be effectively enabling the transmit and receive function of LLDP.

<b>Default</b>	enabled
<b>Format</b>	lldp med
<b>Mode</b>	Interface Config

### **no lldp med**

Use this command to disable MED.

<b>Format</b>	no lldp med
<b>Mode</b>	Interface Config

### *lldp med confignotification*

Use this command to configure all the ports to send the topology change notification.

<b>Default</b>	enabled
<b>Format</b>	lldp med confignotification
<b>Mode</b>	Interface Config



## no lldp med confignotification

Use this command to disable notifications.

**Format**       no lldp med confignotification

**Mode**         Interface Config

## lldp med transmit-tlv

Use this command to specify which optional Type Length Values (TLVs) in the LLDP MED set will be transmitted in the Link Layer Discovery Protocol Data Units (LLDPDUs).

**Default**       By default, the capabilities and network policy TLVs are included.

**Format**       lldp med transmit-tlv [capabilities] [ex-pd] [ex-pse] [inventory]  
                  [location] [network-policy]

**Mode**         Interface Config

Term	Definition
<b>capabilities</b>	Transmit the LLDP capabilities TLV.
<b>ex-pd</b>	Transmit the LLDP extended PD TLV.
<b>ex-pse</b>	Transmit the LLDP extended PSE TLV.
<b>inventory</b>	Transmit the LLDP inventory TLV.
<b>location</b>	Transmit the LLDP location TLV.
<b>network-policy</b>	Transmit the LLDP network policy TLV.

---

**Note:** The current implementation supports one network policy: the voice VLAN as defined by the `voice vlan` commands.

---

## no lldp med transmit-tlv

Use this command to remove a TLV.

**Format**       no lldp med transmit-tlv [capabilities] [network-policy] [ex-pse]  
                  [ex-pd] [location] [inventory]

**Mode**         Interface Config

### ***lldp med all***

Use this command to configure LLDP-MED on all the ports

**Format**      `lldp med all`

**Mode**        Global Config

### **no lldp med all**

Use this command to remove LLDP-MD on all ports.

**Format**      `no lldp med all`

**Mode**        Global Config

### ***lldp med confignotification all***

Use this command to configure all the ports to send the topology change notification.

**Format**      `lldp med confignotification all`

**Mode**        Global Config

### **no lldp med confignotification all**

Use this command to disable all the ports to send the topology change notification.

**Format**      `no lldp med confignotification all`

**Mode**        Global Config

### ***lldp med faststartrepeatcount***

Use this command to set the value of the fast start repeat count. *[count]* is the number of LLDP PDUs that will be transmitted when the product is enabled. The range is 1 to 10.

**Default**     3

**Format**      `lldp med faststartrepeatcount [count]`

**Mode**        Global Config

### **no lldp med faststartrepeatcount**

Use this command to return to the factory default value.

**Format**      `no lldp med faststartrepeatcount`

**Mode**        Global Config

## *lldp med transmit-tlv all*

Use this command to specify which optional Type Length Values (TLVs) in the LLDP MED set will be transmitted in the Link Layer Discovery Protocol Data Units (LLDPDUs).

<b>Default</b>	By default, the capabilities and network policy TLVs are included.
<b>Format</b>	<code>lldp med transmit-tlv all [capabilities] [ex-pd] [ex-pse] [inventory] [location] [network-policy]</code>
<b>Mode</b>	Global Config

Term	Definition
<b>capabilities</b>	Transmit the LLDP capabilities TLV.
<b>ex-pd</b>	Transmit the LLDP extended PD TLV.
<b>ex-pse</b>	Transmit the LLDP extended PSE TLV.
<b>inventory</b>	Transmit the LLDP inventory TLV.
<b>location</b>	Transmit the LLDP location TLV.
<b>network-policy</b>	Transmit the LLDP network policy TLV.

## *no lldp med transmit-tlv*

Use this command to remove a TLV.

<b>Format</b>	<code>no lldp med transmit-tlv all [capabilities] [network-policy] [ex-pse] [ex-pd] [location] [inventory]</code>
<b>Mode</b>	Global Config

## *show lldp med*

Use this command to display a summary of the current LLDP MED configuration.

<b>Format</b>	<code>show lldp med</code>
<b>Mode</b>	Privileged Exec

Term	Definition
<b>Fast Start Repeat Count</b>	The number of LLDP PDUs that will be transmitted when the protocol is enabled.
<b>Device Class</b>	The local device's MED Classification. There are four different kinds of devices, three of them represent the actual end points (classified as Class I Generic[IP Communication Controller etc.], Class II Media Conference Bridge etc.], Class III Communication [IP Telephone etc.]. Class IV Network Connectivity Device, which is typically a LAN Switch, Router, IEEE 802.11 Wireless Access Point, etc.

Example: The following shows example CLI display output for the command.

```
(switch) #show lldp med
LLDP MED Global Configuration

Fast Start Repeat Count: 3
Device Class: Network Connectivity

(switch) #
```

### show lldp med interface

Use this command to display a summary of the current LLDP MED configuration for a specific interface. *<slot/port>* indicates a specific physical interface. *all* indicates all valid LLDP interfaces.

**Format** show lldp med interface {<slot/port> | all}

**Mode** Privileged Exec

Term	Definition
<b>Interface</b>	The interface in a slot/port format.
<b>Link</b>	Shows whether the link is up or down.
<b>ConfigMED</b>	Shows if the LLDP-MED mode is enabled or disabled on this interface
<b>OperMED</b>	Shows if the LLDP-MED TLVs are transmitted or not on this interface.
<b>ConfigNotify</b>	Shows if the LLDP-MED topology notification mode of this interface.
<b>TLVsTx</b>	Shows whether the interface sends optional TLVs in the LLDPDUs. The TLV codes can be 0 (Capabilities), 1 (Network Policy), 2 (Location), 3 (Extended PSE), 4 (Extended Pd), or 5 (Inventory).

Example: The following shows example CLI display output for the command.

```
(Switch) #show lldp med interface all

Interface  Link    configMED operMED  ConfigNotify  TLVsTx
-----
0/1        Down   Disabled  Disabled  Disabled      0,1
0/2        Up     Disabled  Disabled  Disabled      0,1
0/3        Down   Disabled  Disabled  Disabled      0,1
0/4        Down   Disabled  Disabled  Disabled      0,1
0/5        Down   Disabled  Disabled  Disabled      0,1
0/6        Down   Disabled  Disabled  Disabled      0,1
0/7        Down   Disabled  Disabled  Disabled      0,1
0/8        Down   Disabled  Disabled  Disabled      0,1
0/9        Down   Disabled  Disabled  Disabled      0,1
0/10       Down   Disabled  Disabled  Disabled      0,1
0/11       Down   Disabled  Disabled  Disabled      0,1
0/12       Down   Disabled  Disabled  Disabled      0,1
```

## ProSafe M4100 and M7100 Managed Switches

```
0/13    Down    Disabled Disabled Disabled    0,1
0/14    Down    Disabled Disabled Disabled    0,1
```

```
TLV Codes: 0- Capabilities,      1- Network Policy
            2- Location,          3- Extended PSE
            4- Extended Pd,       5- Inventory
```

```
--More-- or (q)uit
(Switch) #show lldp med interface 0/2
```

```
Interface  Link    configMED operMED    ConfigNotify TLVsTx
-----
0/2        Up      Disabled Disabled    Disabled      0,1
```

```
TLV Codes: 0- Capabilities,      1- Network Policy
            2- Location,          3- Extended PSE
            4- Extended Pd,       5- Inventory
```

```
(Routing) #
```

### **show lldp med local-device detail**

This command displays detailed information about the LLDP data a specific interface transmits.

**Format**      show lldp med local-device detail <slot/port>

**Mode**        Privileged EXEC

Term	Definition
<b>Media Application Type</b>	Shows the application type. Types are unknown, voice, voicesignaling, guestvoice, guestvoicesignaling, sftophonevoice, videoconferencing, streamingvideo, videosignaling.
<b>Vlan ID</b>	Shows the VLAN id associated with a particular policy type
<b>Priority</b>	Shows the priority associated with a particular policy type.
<b>DSCP</b>	Shows the DSCP associated with a particular policy type.
<b>Unknown</b>	Indicates if the policy type is unknown. In this case, the VLAN ID, Priority and DSCP are ignored.
<b>Tagged</b>	Indicates if the policy type is using tagged or untagged VLAN.
<b>Hardware Rev</b>	Shows the local hardware version.
<b>Firmware Rev</b>	Shows the local firmware version.
<b>Software Rev</b>	Shows the local software version.
<b>Serial Num</b>	Shows the local serial number.
<b>Mfg Name</b>	Shows the manufacture name.
<b>Model Name</b>	Shows the model name.

Example: The following shows example CLI display output for the command.

```
(Switch) #show lldp med local-device detail 0/8
```

```
LLDP MED Local Device Detail
```

```
Interface: 0/8
```

```
Network Policies
```

```
Media Policy Application Type : voice
```

```
Vlan ID: 10
```

```
Priority: 5
```

```
DSCP: 1
```

```
Unknown: False
```

```
Tagged: True
```

```
Media Policy Application Type : streamingvideo
```

```
Vlan ID: 20
```

```
Priority: 1
```

```
DSCP: 2
```

```
Unknown: False
```

```
Tagged: True
```

```
Inventory
```

```
Hardware Rev: xxx xxx xxx
```

```
Firmware Rev: xxx xxx xxx
```

```
Software Rev: xxx xxx xxx
```

```
Serial Num: xxx xxx xxx
```

```
Mfg Name: xxx xxx xxx
```

```
Model Name: xxx xxx xxx
```

```
Asset ID: xxx xxx xxx
```

```
Location
```

```
Subtype: elin
```

```
Info: xxx xxx xxx
```

```
Extended POE
```

```
Device Type: pseDevice
```

```
Extended POE PSE
```

```
Available: 0.3 Watts
```

```
Source: primary
```

```
Priority: critical
```

```
Extended POE PD
```

```
Required: 0.2 Watts
```

```
Source: local
```

```
Priority: low
```

## show lldp med remote-device

This command displays summary information about remote devices that transmit current LLDP MED data to the system. You can show information about LLDP remote data received on all ports or on a specific port.

**Format**        show lldp med remote-device {<slot/port> | all}

**Mode**         Privileged EXEC

Term	Definition
<b>Interface</b>	The interface in a slot/port format.
<b>Device Class</b>	The Remote device's MED Classification. There are four different kinds of devices, three of them represent the actual end points (classified as Class I Generic [IP Communication Controller etc.], Class II Media [Conference Bridge etc.], Class III Communication [IP Telephone etc]). The fourth device is Network Connectivity Device, which is typically a LAN Switch/Router, IEEE 802.1 Bridge, IEEE 802.11 Wireless Access Point etc.

Example: The following shows example CLI display output for the command.

```
(Switch) #show lldp med remote-device all
```

```
LLDP MED Remote Device Summary
```

```
Local
Interface  Remote ID  Device Class
-----
0/8        1          Class I
0/9        2          Not Defined
0/10       3          Class II
0/11       4          Class III
0/12       5          Network Con
```

## show lldp med remote-device detail

Use this command to display detailed information about remote devices that transmit current LLDP MED data to an interface on the system.

**Format**        show lldp med remote-device detail <slot/port>

**Mode**         Privileged EXEC

Term	Definition
<b>Supported Capabilities</b>	Shows the supported capabilities that were received in MED TLV on this port.
<b>Enabled capabilities</b>	Shows the enabled capabilities that were enabled in MED TLV on this port.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Device Class</b>	Shows the device class as advertised by the device remotely connected to the port.
<b>Network Policy Information</b>	Shows if network policy TLV is received in the LLDP frames on this port.
<b>Media Application Type</b>	Shows the application type. Types of applications are unknown, voice, voicesignaling, guestvoice, guestvoicesignaling, sftophonevoice, videoconferencing, streamingvideo, videosignaling.
<b>VLAN Id</b>	Shows the VLAN id associated with a particular policy type.
<b>Priority</b>	Shows the priority associated with a particular policy type.
<b>DSCP</b>	Shows the DSCP associated with a particular policy type.
<b>Unknown</b>	Indicates if the policy type is unknown. In this case, the VLAN id, Priority and DSCP are ignored.
<b>Tagged</b>	Indicates if the policy type is using tagged or untagged VLAN.
<b>Hardware Revision</b>	Shows the hardware version of the remote device.
<b>Firmware Revision</b>	Shows the firmware version of the remote device.
<b>Software Revision</b>	Shows the software version of the remote device.
<b>Serial Number</b>	Shows the serial number of the remote device.
<b>Manufacturer Name</b>	Shows the manufacture name of the remote device.
<b>Model Name</b>	Shows the model name of the remote device.
<b>Asset ID</b>	Shows the asset id of the remote device.
<b>Sub Type</b>	Shows the type of location information.
<b>Location Information</b>	Shows the location information as a string for a given type of location id
<b>Device Type</b>	Shows the remote device's PoE device type connected to this port.
<b>Available</b>	Shows the remote port's PSE power value in tenths of a watt.
<b>Source</b>	Shows the remote port's PSE power source.
<b>Priority</b>	Shows the remote port's PSE priority.
<b>Required</b>	Shows the remote port's PD power requirement.
<b>Source</b>	Shows the remote port's PD power source.
<b>Priority</b>	Shows the remote port's PD power priority.

Example: The following shows example CLI display output for the command.

```
(Switch) #show lldp med remote-device detail 0/8
```



### LLDP MED Remote Device Detail

Local Interface: 0/8  
Remote Identifier: 18  
Capabilities  
MED Capabilities Supported: capabilities, networkpolicy, location, extendedpse  
MED Capabilities Enabled: capabilities, networkpolicy  
Device Class: Endpoint Class I

### Network Policies

Media Policy Application Type : voice  
Vlan ID: 10  
Priority: 5  
DSCP: 1  
Unknown: False  
Tagged: True

Media Policy Application Type : streamingvideo  
Vlan ID: 20  
Priority: 1  
DSCP: 2  
Unknown: False  
Tagged: True

### Inventory

Hardware Rev: xxx xxx xxx  
Firmware Rev: xxx xxx xxx  
Software Rev: xxx xxx xxx  
Serial Num: xxx xxx xxx  
Mfg Name: xxx xxx xxx  
Model Name: xxx xxx xxx  
Asset ID: xxx xxx xxx

### Location

Subtype: elin  
Info: xxx xxx xxx

### Extended POE

Device Type: pseDevice

### Extended POE PSE

Available: 0.3 Watts  
Source: primary  
Priority: critical

### Extended POE PD

Required: 0.2 Watts  
Source: local  
Priority: low

## Denial of Service Commands

This section describes the commands you use to configure Denial of Service (DoS) Control. The software provides support for classifying and blocking specific types of Denial of Service attacks. You can configure your system to monitor and block these types of attacks:

- **SIP=DIP:** Source IP address = Destination IP address.
- **First Fragment:** TCP Header size smaller than configured value.
- **TCP Fragment:** IP Fragment Offset = 1.
- **TCP Flag:** TCP Flag SYN set and Source Port < 1024 or TCP Control Flags = 0 and TCP Sequence Number = 0 or TCP Flags FIN, URG, and PSH set and TCP Sequence Number = 0 or TCP Flags SYN and FIN set.
- **L4 Port:** Source TCP/UDP Port = Destination TCP/UDP Port.
- **ICMP:** Limiting the size of ICMP Ping packets.
- **SMAC = DMAC:** Source MAC address = Destination MAC address.
- **TCP Port:** Source TCP Port = Destination TCP Port.
- **UDP Port:** Source UDP Port = Destination UDP Port.
- **TCP Flag & Sequence:** TCP Flag SYN set and Source Port < 1024 or TCP Control Flags = 0 and TCP Sequence Number = 0 or TCP Flags FIN, URG, and PSH set and TCP Sequence Number = 0 or TCP Flags SYN and FIN set.
- **TCP Offset:** TCP Header Offset = 1.
- **TCP SYN:** TCP Flag SYN set.
- **TCP SYN & FIN:** TCP Flags SYN and FIN set.
- **TCP FIN & URG & PSH:** TCP Flags FIN and URG and PSH set and TCP Sequence Number = 0.
- **ICMP V6:** Limiting the size of ICMPv6 Ping packets.
- **ICMP Fragment:** Checks for fragmented ICMP packets.

### *dos-control all*

This command enables Denial of Service protection checks globally.

**Default**        disabled  
**Format**        `dos-control all`  
**Mode**            Global Config

### **no dos-control all**

This command disables Denial of Service prevention checks globally.

**Format**        `no dos-control all`  
**Mode**            Global Config

***dos-control sipdip***

This command enables Source IP address = Destination IP address (SIP=DIP) Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress with SIP=DIP, the packets will be dropped if the mode is enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>dos-control sipdip</code>
<b>Mode</b>	Global Config

***no dos-control sipdip***

This command disables Source IP address = Destination IP address (SIP=DIP) Denial of Service prevention.

<b>Format</b>	<code>no dos-control sipdip</code>
<b>Mode</b>	Global Config

***dos-control firstfrag***

This command enables Minimum TCP Header Size Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having a TCP Header Size smaller than the configured value, the packets will be dropped if the mode is enabled. The default is *disabled*. If you enable `dos-control firstfrag`, but do not provide a Minimum TCP Header Size, the system sets that value to *20*.

<b>Default</b>	disabled <20>
<b>Format</b>	<code>dos-control firstfrag [&lt;0-255&gt;]</code>
<b>Mode</b>	Global Config

***no dos-control firstfrag***

This command sets Minimum TCP Header Size Denial of Service protection to the default value of *disabled*.

<b>Format</b>	<code>no dos-control firstfrag</code>
<b>Mode</b>	Global Config

### *dos-control tcpfrag*

This command enables TCP Fragment Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having IP Fragment Offset equal to one (1), the packets will be dropped if the mode is enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>dos-control tcpfrag</code>
<b>Mode</b>	Global Config

### **no dos-control tcpfrag**

This command disabled TCP Fragment Denial of Service protection.

<b>Format</b>	<code>no dos-control tcpfrag</code>
<b>Mode</b>	Global Config

### *dos-control tcpflag*

This command enables TCP Flag Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attacks. If packets ingress having TCP Flag SYN set and a source port less than 1024 or having TCP Control Flags set to 0 and TCP Sequence Number set to 0 or having TCP Flags FIN, URG, and PSH set and TCP Sequence Number set to 0 or having TCP Flags SYN and FIN both set, the packets will be dropped if the mode is enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>dos-control tcpflag</code>
<b>Mode</b>	Global Config

### **no dos-control tcpflag**

This command sets disables TCP Flag Denial of Service protections.

<b>Format</b>	<code>no dos-control tcpflag</code>
<b>Mode</b>	Global Config

### *dos-control l4port*

This command enables L4 Port Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having Source TCP/UDP Port Number equal to Destination TCP/UDP Port Number, the packets will be dropped if the mode is enabled.

---

**Note:** Some applications mirror source and destination L4 ports - RIP for example uses 520 for both. If you enable dos-control l4port, applications such as RIP may experience packet loss which would render the application inoperable.

---

**Default** disabled  
**Format** dos-control l4port  
**Mode** Global Config

### **no dos-control l4port**

This command disables L4 Port Denial of Service protections.

**Format** no dos-control l4port  
**Mode** Global Config

### **dos-control icmp**

This command enables Maximum ICMP Packet Size Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If ICMP Echo Request (PING) packets ingress having a size greater than the configured value, the packets will be dropped if the mode is enabled.

**Default** disabled <512>  
**Format** dos-control icmp [<0-1023>]  
**Mode** Global Config

### **no dos-control icmp**

This command disables Maximum ICMP Packet Size Denial of Service protections.

**Format** no dos-control icmp  
**Mode** Global Config

### **dos-control smacdmac**

This command enables Source MAC address = Destination MAC address (SMAC=DMAC) Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for

this type of attack. If packets ingress with SMAC=DMAC, the packets will be dropped if the mode is enabled.

**Default** disabled  
**Format** `dos-control smacdmac`  
**Mode** Global Config

### **no dos-control smacdmac**

This command disables Source MAC address = Destination MAC address (SMAC=DMAC) Denial of Service protection.

**Format** `no dos-control smacdmac`  
**Mode** Global Config

### ***dos-control tcpport***

This command enables TCP L4 source = destination port number (Source TCP Port = Destination TCP Port) Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress with Source TCP Port = Destination TCP Port, the packets will be dropped if the mode is enabled.

**Default** disabled  
**Format** `dos-control tcpport`  
**Mode** Global Config

### **no dos-control tcpport**

This command disables TCP L4 source = destination port number (Source TCP Port = Destination TCP Port) Denial of Service protection.

**Format** `no dos-control smacdmac`  
**Mode** Global Config

### ***dos-control udpport***

This command enables UDP L4 source = destination port number (Source UDP Port = Destination UDP Port) Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress with Source UDP Port = Destination UDP Port, the packets will be dropped if the mode is enabled.

**Default** disabled  
**Format** `dos-control udppport`  
**Mode** Global Config

### **no dos-control udpport**

This command disables UDP L4 source = destination port number (Source UDP Port = Destination UDP Port) Denial of Service protection.

**Format**        `no dos-control udpport`

**Mode**         Global Config

### ***dos-control tcpflagseq***

This command enables TCP Flag and Sequence Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP Flag SYN set and a source port less than 1024 or having TCP Control Flags set to 0 and TCP Sequence Number set to 0 or having TCP Flags FIN, URG, and PSH set and TCP Sequence Number set to 0 or having TCP Flags SYN and FIN both set, the packets will be dropped if the mode is enabled.

**Default**        disabled

**Format**        `dos-control tcpflagseq`

**Mode**         Global Config

### **no dos-control tcpflagseq**

This command sets disables TCP Flag and Sequence Denial of Service protection.

**Format**        `no dos-control tcpflagseq`

**Mode**         Global Config

### ***dos-control tcpoffset***

This command enables TCP Offset Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP Header Offset equal to one (1), the packets will be dropped if the mode is enabled.

**Default**        disabled

**Format**        `dos-control tcpoffset`

**Mode**         Global Config

### **no dos-control tcpoffset**

This command disabled TCP Offset Denial of Service protection.

**Format**        `no dos-control tcpoffset`

**Mode**         Global Config

***dos-control tcpsyn***

This command enables TCP SYN and L4 source = 0-1023 Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP flag SYN set and an L4 source port from 0 to 1023, the packets will be dropped if the mode is enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>dos-control tcpsyn</code>
<b>Mode</b>	Global Config

***no dos-control tcpsyn***

This command sets disables TCP SYN and L4 source = 0-1023 Denial of Service protection.

<b>Format</b>	<code>no dos-control tcpsyn</code>
<b>Mode</b>	Global Config

***dos-control tcpsynfin***

This command enables TCP SYN and FIN Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP flags SYN and FIN set, the packets will be dropped if the mode is enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>dos-control tcpsynfin</code>
<b>Mode</b>	Global Config

***no dos-control tcpsynfin***

This command sets disables TCP SYN & FIN Denial of Service protection.

<b>Format</b>	<code>no dos-control tcpsynfin</code>
<b>Mode</b>	Global Config

***dos-control tcpfinurgpsh***

This command enables TCP FIN and URG and PSH and SEQ=0 checking Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having TCP FIN, URG, and PSH all set and TCP Sequence Number set to 0, the packets will be dropped if the mode is enabled.

<b>Default</b>	disabled
----------------	----------



**Format**        `dos-control tcpfinurgpsh`  
**Mode**            Global Config

### **no dos-control tcpfinurgpsh**

This command sets disables TCP FIN and URG and PSH and SEQ=0 checking Denial of Service protections.

**Format**        `no dos-control tcpfinurgpsh`  
**Mode**            Global Config

### **dos-control icmpv4**

This command enables Maximum ICMPv4 Packet Size Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If ICMPv4 Echo Request (PING) packets ingress having a size greater than the configured value, the packets will be dropped if the mode is enabled.

**Default**        disabled <512>  
**Format**        `dos-control icmpv4 <0-16384>`  
**Mode**            Global Config

### **no dos-control icmpv4**

This command disables Maximum ICMP Packet Size Denial of Service protections.

**Format**        `no dos-control icmpv4`  
**Mode**            Global Config

### **dos-control icmpv6**

This command enables Maximum ICMPv6 Packet Size Denial of Service protections. If the mode is enabled, Denial of Service prevention is active for this type of attack. If ICMPv6 Echo Request (PING) packets ingress having a size greater than the configured value, the packets will be dropped if the mode is enabled.

**Default**        disabled <512>  
**Format**        `dos-control icmpv6 <0-16384>`  
**Mode**            Global Config

### no dos-control icmpv6

This command disables Maximum ICMP Packet Size Denial of Service protections.

**Format** no dos-control icmpv6

**Mode** Global Config

### dos-control icmpfrag

This command enables ICMP Fragment Denial of Service protection. If the mode is enabled, Denial of Service prevention is active for this type of attack. If packets ingress having fragmented ICMP packets, the packets will be dropped if the mode is enabled.

**Default** disabled

**Format** dos-control icmpfrag

**Mode** Global Config

### no dos-control icmpfrag

This command disabled ICMP Fragment Denial of Service protection.

**Format** no dos-control icmpfrag

**Mode** Global Config

### show dos-control

This command displays Denial of Service configuration information.

**Format** show dos-control

**Mode** Privileged EXEC

---

**Note:** Not all messages below are available in all 7000series managed switches.

---

Term	Definition
First Fragment Mode	May be enabled or disabled. The factory default is disabled.
Min TCP Hdr Size <0-255>	The factory default is 20.
ICMP Mode	May be enabled or disabled. The factory default is disabled.

Term	Definition
<b>Max ICMPv4 Pkt Size</b>	The range is 0-1023. The factory default is 512.
<b>Max ICMPv6 Pkt Size</b>	The range is 0-16384. The factory default is 512.
<b>ICMP Fragment Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>L4 Port Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP Port Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>UDP Port Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>SIPDIP Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>SMACDMAC Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP Flag Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP FIN&amp;URG&amp;PSH Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP Flag &amp; Sequence Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP SYN Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP SYN &amp; FIN Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP Fragment Mode</b>	May be enabled or disabled. The factory default is disabled.
<b>TCP Offset Mode</b>	May be enabled or disabled. The factory default is disabled.

## MAC Database Commands

This section describes the commands you use to configure and view information about the MAC databases.

### *bridge aging-time*

This command configures the forwarding database address aging timeout in seconds. The *<seconds>* parameter must be within the range of 10 to 1,000,000 seconds.

<b>Default</b>	300
<b>Format</b>	bridge aging-time <i>&lt;10-1,000,000&gt;</i>
<b>Mode</b>	Global Config

**no bridge aging-time**

This command sets the forwarding database address aging timeout to the default value.

**Format**        `no bridge aging-time`

**Mode**            Global Config

**show forwardingdb agetime**

This command displays the timeout for address aging.

**Default**        300s

**Format**        `show forwardingdb agetime`

**Mode**            Privileged EXEC

Term	Definition
<b>Address Aging Timeout</b>	This parameter displays the address aging timeout for the associated forwarding database.

**show mac-address-table multicast**

This command displays the Multicast Forwarding Database (MFDB) information. If you enter the command with no parameter, the entire table is displayed. You can display the table entry for one MAC Address by specifying the MAC address as an optional parameter.

**Format**        `show mac-address-table multicast <macaddr>`

**Mode**            Privileged EXEC

Term	Definition
<b>MAC Address</b>	A multicast MAC address for which the switch has forwarding and or filtering information. The format is two-digit hexadecimal numbers separated by colons, for example 01:23:45:67:89:AB. In an IVL system the MAC address will be displayed as a MAC address and VLAN ID combination of 8 bytes.
<b>Type</b>	The type of the entry. Static entries are those that are configured by the end user. Dynamic entries are added to the table as a result of a learning process or protocol.
<b>Component</b>	The component that is responsible for this entry in the Multicast Forwarding Database. Possible values are IGMP Snooping, GMRP, and Static Filtering.
<b>Description</b>	The text description of this multicast table entry.
<b>Interfaces</b>	The list of interfaces that are designated for forwarding (Fwd:) and filtering (Flt:).
<b>Forwarding Interfaces</b>	The resultant forwarding list is derived from combining all the component's forwarding interfaces and removing the interfaces that are listed as the static filtering interfaces.

## *show mac-address-table stats*

This command displays the Multicast Forwarding Database (MFDB) statistics.

**Format**        `show mac-address-table stats`

**Mode**         Privileged EXEC

Term	Definition
<b>Max MFDB Table Entries</b>	The total number of entries that can possibly be in the Multicast Forwarding Database table.
<b>Most MFDB Entries Since Last Reset</b>	The largest number of entries that have been present in the Multicast Forwarding Database table. This value is also known as the MFDB high-water mark.
<b>Current Entries</b>	The current number of entries in the MFDB.

## ISDP Commands

This section describes the commands you use to configure the industry standard Discovery Protocol (ISDP).

### *isdp run*

This command enables ISDP on the switch.

**Default**       Enabled

**Format**        `isdp run`

**Mode**         Global Config

### *no isdp run*

This command disables ISDP on the switch.

**Format**        `no isdp run`

**Mode**         Global Config

### *isdp holdtime*

This command configures the hold time for ISDP packets that the switch transmits. The hold time specifies how long a receiving device should store information sent in the ISDP packet before discarding it. The range is given in seconds.

**Default**       180 seconds

**Format** isdp holdtime <10-255>

**Mode** Global Config

### *isdp timer*

This command sets the period of time between sending new ISDP packets. The range is given in seconds.

**Default** 30 seconds

**Format** isdp timer <5-254>

**Mode** Global Config

### *isdp advertise-v2*

This command enables the sending of ISDP version 2 packets from the device.

**Default** Enabled

**Format** isdp advertise-v2

**Mode** Global Config

### **no isdp advertise-v2**

This command disables the sending of ISDP version 2 packets from the device.

**Format** no isdp advertise-v2

**Mode** Global Config

### *isdp enable*

This command enables ISDP on the interface.

**Default** Enabled

**Format** isdp enable

**Mode** Interface Config

### **no isdp enable**

This command disables ISDP on the interface.

**Format** no isdp enable

**Mode** Interface Config

**clear isdp counters**

This command clears ISDP counters.

**Format**      `clear isdp counters`

**Mode**        Privileged EXEC

**clear isdp table**

This command clears entries in the ISDP table.

**Format**      `clear isdp table`

**Mode**        Privileged EXEC

**show isdp**

This command displays global ISDP settings.

**Format**      `show isdp`

**Mode**        Privileged EXEC

Term	Definition
<b>Timer</b>	The frequency with which this device sends ISDP packets. This value is given in seconds.
<b>Hold Time</b>	The length of time the receiving device should save information sent by this device. This value is given in seconds.
<b>Version 2 Advertisements</b>	The setting for sending ISDPv2 packets. If disabled, version 1 packets are transmitted.
<b>Device ID</b>	The Device ID advertised by this device. The format of this Device ID is characterized by the value of the Device ID Format object.
<b>Device ID Format Capability</b>	Indicates the Device ID format capability of the device. <ul style="list-style-type: none"> <li>• <code>serialNumber</code> indicates that the device uses a serial number as the format for its Device ID.</li> <li>• <code>macAddress</code> indicates that the device uses a Layer 2 MAC address as the format for its Device ID.</li> <li>• <code>other</code> indicates that the device uses its platform-specific format as the format for its Device ID.</li> </ul>
<b>Device ID Format</b>	Indicates the Device ID format of the device. <ul style="list-style-type: none"> <li>• <code>serialNumber</code> indicates that the value is in the form of an ASCII string containing the device serial number.</li> <li>• <code>macAddress</code> indicates that the value is in the form of a Layer 2 MAC address.</li> <li>• <code>other</code> indicates that the value is in the form of a platform specific ASCII string containing info that identifies the device. For example, ASCII string contains <code>serialNumber</code> appended/prepended with system name.</li> </ul>

### *show isdp interface*

This command displays ISDP settings for the specified interface.

**Format**        `show isdp interface {all | <slot/port>}`

**Mode**         Privileged EXEC

Term	Definition
Mode	ISDP mode enabled/disabled status for the interface(s).

### *show isdp entry*

This command displays ISDP entries. If the device id is specified, then only entries for that device are shown.

**Format**        `show isdp entry {all | deviceid}`

**Mode**         Privileged EXEC

Term	Definition
Device ID	The device ID associated with the neighbor which advertised the information.
IP Addresses	The IP address(es) associated with the neighbor.
Platform	The hardware platform advertised by the neighbor.
Interface	The interface (slot/port) on which the neighbor's advertisement was received.
Port ID	The port ID of the interface from which the neighbor sent the advertisement.
Hold Time	The hold time advertised by the neighbor.
Version	The software version that the neighbor is running.
Advertisement Version	The version of the advertisement packet received from the neighbor.
Capability	ISDP Functional Capabilities advertised by the neighbor.

### *show isdp neighbors*

This command displays the list of neighboring devices.

**Format**        `show isdp neighbors [ {<slot/port> | detail} ]`

**Mode**         Privileged EXEC



Term	Definition
<b>Device ID</b>	The device ID associated with the neighbor which advertised the information.
<b>IP Addresses</b>	The IP addresses associated with the neighbor.
<b>Capability</b>	ISDP functional capabilities advertised by the neighbor.
<b>Platform</b>	The hardware platform advertised by the neighbor.
<b>Interface</b>	The interface (slot/port) on which the neighbor's advertisement was received.
<b>Port ID</b>	The port ID of the interface from which the neighbor sent the advertisement.
<b>Hold Time</b>	The hold time advertised by the neighbor.
<b>Advertisement Version</b>	The version of the advertisement packet received from the neighbor.
<b>Entry Last Changed Time</b>	Displays when the entry was last modified.
<b>Version</b>	The software version that the neighbor is running.

Example: The following shows example CLI display output for the command.

```
(Switch) #show isdp neighbors detail
```

```
Device ID                0001f45f1bc0
Address(es):
  IP Address:            10.27.7.57
Capability                Router Trans Bridge Switch IGMP
Platform                 SecureStack C2
Interface                0/48
Port ID                  ge.3.14
Holdtime                 131
Advertisement Version     2
Entry last changed time  0 days 00:01:59
Version :                 05.00.56
```

### *show isdp traffic*

This command displays ISDP statistics.

**Format**        `show isdp traffic`

**Mode**         Privileged EXEC

Term	Definition
<b>ISDP Packets Received</b>	Total number of ISDP packets received
<b>ISDP Packets Transmitted</b>	Total number of ISDP packets transmitted
<b>ISDPv1 Packets Received</b>	Total number of ISDPv1 packets received

Term	Definition
<b>ISDPv1 Packets Transmitted</b>	Total number of ISDPv1 packets transmitted
<b>ISDPv2 Packets Received</b>	Total number of ISDPv2 packets received
<b>ISDPv2 Packets Transmitted</b>	Total number of ISDPv2 packets transmitted
<b>ISDP Bad Header</b>	Number of packets received with a bad header
<b>ISDP Checksum Error</b>	Number of packets received with a checksum error
<b>ISDP Transmission Failure</b>	Number of packets which failed to transmit
<b>ISDP Invalid Format</b>	Number of invalid packets received
<b>ISDP Table Full</b>	Number of times a neighbor entry was not added to the table due to a full database
<b>ISDP IP Address Table Full</b>	Displays the number of times a neighbor entry was added to the table without an IP address.

### *debug isdp packet*

This command enables tracing of ISDP packets processed by the switch. ISDP must be enabled on both the device and the interface in order to monitor packets for a particular interface.

**Format**      `debug isdp packet [{receive | transmit}]`

**Mode**        Privileged EXEC

### **no debug isdp packet**

This command disables tracing of ISDP packets on the receive or the transmit sides or on both sides.

**Format**      `no debug isdp packet [{receive | transmit}]`

**Mode**        Privileged EXEC

## Priority-Based Flow Control Commands

Ordinarily, when flow control is enabled on a physical link, it applies to all traffic on the link. When congestion occurs, the hardware sends pause frames that temporarily suspend traffic flow. Pausing traffic helps prevent buffer overflow and dropped frames.

Priority-based flow control provides a way to distinguish which traffic on physical link is paused when congestion occurs, based on the priority of the traffic. An interface can be configured to pause only high priority (i.e., loss-sensitive) traffic when necessary to prevent

dropped frames, while allowing traffic that has greater loss tolerance to continue to flow on the interface.

Priorities are differentiated by the priority field of the IEEE 802.1Q VLAN header, which identifies an IEEE 802.1p priority value. In NETGEAR Managed Switch, these priority values must be mapped to internal class-of-service (CoS) values.

To enable priority-based flow control for a particular CoS value on an interface:

- Ensure that VLAN tagging is enabled on the interface so that the 802.1p priority values are carried through the network.
- Ensure that 802.1p priority values are mapped to IEEE 802.1Q CoS values.
- Use the `datacenter-bridging priority-flow-control` mode on command to enable priority-based flow control on the interface.
- Use the `datacenter-bridging priority-flow-control priority` command to specify the CoS values that should be paused ("no-drop") due to greater loss sensitivity. Unless configured as "no-drop," all CoS priorities are considered nonpausable ("drop") when priority-based flow control is enabled.

When priority-flow-control is disabled, the interface defaults to the IEEE 802.3x flow control setting for the interface. When priority-based flow control is enabled, the interface will not pause any CoS unless there is at least one no-drop priority.

### *datacenter-bridging*

Use this command to go into datacenter-bridging mode.

**Format**        `datacenter-bridging`  
**Mode**            Interface Config

### *priority-flow-control mode*

Use this command to enable or disable priority-based flow control on an interface.

**Format**        `priority-flow-control mode [on | off]`  
**Mode**            Datacenter-Bridging Config  
**Default**        Disabled

### *priority-flow-control priority*

Use this command to specify the priority group(s) that should be paused when necessary to prevent dropped frames; i.e., the group to receive priority flow control. This configuration has no effect on interfaces not enabled for priority flow control.

VLAN tagging must be enabled to carry the 802.1p value through the network. The number of lossless priorities supported is 2. Additionally, the mapping of class-of-service levels to 802.1p priority values to must be set to one-to-one.

**Format**      `priority-flow-control priority priority-list {drop | no-drop}`  
**Mode**        Interface Config  
**Default**     drop

### *show interface priority-flow-control*

This command displays a summary of the priority flow control configuration for a specified interface or all interfaces.

**Format**      `show interface priority-flow-control [interface <slot/port>]`  
**Mode**        Privileged EXEC

```
(Switch) #show interface priority-flow-control
Port          Drop          No-Drop       Operational
              Priorities    Priorities    Status
-----
0/1           0-7          0-7          Inactive
0/2           0-7          0-7          Inactive
```

# 3 Multicast VLAN Registration (MVR)

---

# 3

This chapter contains the following sections:

- *About MVR*
- *MVR Commands*

## About MVR

Internet Group Management Protocol (IGMP) Layer 3 is widely used for IPv4 network multicasting. In Layer 2 networks, IGMP uses resources inefficiently. For example, a Layer 2 switch multicasts traffic to all ports, even if there are receivers connected to only a few ports.

To address this problem, the IGMP Snooping protocol was developed. The problem still appears, though, when receivers are in different VLANs.

MVR is intended to solve the problem of receivers in different VLANs. It uses a dedicated manually configured VLAN, called the multicast VLAN, to forward multicast traffic over a Layer 2 network with IGMP snooping.

## MVR Commands

### *mvr*

This command enables MVR.

<b>Format</b>	<code>mvr</code>
<b>Mode</b>	Global Config Interface Config
<b>Default</b>	Disabled

### *no mvr*

This command disables MVR.

<b>Format</b>	<code>no mvr</code>
<b>Mode</b>	Global Config Interface Config

### *mvr group*

This command adds an MVR membership group. <A.B.C.D> is the IP multicast group being added.

The count is the number of incremental multicast groups being added (the first multicast group is A.B.C.D). If a count is not specified, only one multicast group is added.

<b>Format</b>	<code>mvr group &lt;A.B.C.D&gt; [count]</code>
<b>Mode</b>	Global Config

## no mvr group

This command removes the MVR membership group.

**Format**           no mvr group <A.B.C.D> [count]

**Mode**             Global Config

## mvr mode

This command changes the MVR mode type. If the mode is set to compatible, the switch does not learn multicast groups; they need to be configured by the operator as the protocol does not forward joins from the hosts to the router. To operate in this mode, the IGMP router needs to be statically configured to transmit all required multicast streams to the MVR switch. If the mode is set to dynamic, the switch learns existing multicast groups by snooping the IGMP queries from router on source ports and forwarding the IGMP joins from the hosts to the IGMP router on the multicast VLAN (with appropriate translation of the VLAN ID).

**Format**           mvr mode { compatible |dynamic }

**Mode**             Global Config

**Default**          compatible

## no mvr mode

This command sets the mode type to the default value.

**Format**           no mvr mode

**Mode**             Global Config

## mvr querytime

This command sets the MVR query response time.

**Format**           mvr querytime<1-100>

**Mode**             Global Config

**Default**          5

## no mvr querytime

This command sets the MVR query response time to the default value.

**Format**           no mvr querytime

**Mode**             Global Config

### *mvr vlan*

This command sets the MVR multicast VLAN.

**Format**            `mvr vlan <1-4094>`  
**Mode**             Global Config  
**Default**          1

### **no mvr vlan**

This command sets the MVR multicast VLAN to the default value.

**Format**            `no mvr vlan`  
**Mode**             Global Config

### *mvr immediate*

This command enables MVR immediate leave mode. MVR has two modes of operating with the IGMP Leave messages: normal leave and immediate leave:

- In normal leave mode, when a leave is received, the general IGMP query is sent from a Layer 2 switch to the receiver port, where the leave was received. Then reports are received from other interested hosts that are also connected to that port, for example, using hub.
- In immediate leave mode, when a leave is received, the switch is immediately reconfigured not to forward a specific multicast stream to the port where a message is received. This mode is used only for ports where only one client might be connected.

**Format**            `mvr immediate`  
**Mode**             Interface Config  
**Default**          Disabled

### **no mvr immediate**

This command sets the MVR multicast VLAN to the default value.

**Format**            `no mvr immediate`  
**Mode**             Interface Config



**mvr type**

This command sets the MVR port type. When a port is set as source, it is the port to which the multicast traffic flows using the multicast VLAN. When a port is set to receiver, it is the port where a listening host is connected to the switch.

**Format**            mvr type { receiver|source }  
**Mode**             Interface Config  
**Default**          none

**no mvr type**

Use this command to set the MVR port type to none.

**Format**            no mvr type  
**Mode**             Interface Config

**mvr vlan group**

Use this command to include the port in the specific MVR group. <mVLAN> is the multicast VLAN, and <A.B.C.D> is the IP multicast group

**Format**            mvr vlan <mVLAN> group <A.B.C.D>  
**Mode**             Interface Config

**no mvr vlan**

Use this command to exclude the port from the specific MVR group.

**Format**            no mvr vlan <mVLAN> group <A.B.C.D>  
**Mode**             Interface Config

**show mvr**

This command displays global MVR settings.

**Format**            show mvr  
**Mode**             Privileged EXEC

The following table explains the output parameters.

Term	Definition
MVR Running	MVR running state. It can be enabled or disabled.
MVR multicast VLAN	Current MVR multicast VLAN. It can be in the range from 1 to 4094.
MVR Max Multicast Groups	The maximum number of multicast groups supported by MVR.
MVR Current multicast groups	The current number of MVR groups allocated.
MVR Query response time	The current MVR query response time.
MVR Mode	The current MVR mode. It can be compatible or dynamic.

Example:

```
(Switch)#show mvr
MVR Running..... TRUE
MVR multicast VLAN..... 1200
MVR Max Multicast Groups..... 256
MVR Current multicast groups..... 1
MVR Global query response time..... 10 (tenths of sec)
MVR Mode..... compatible
```

### **show mvr members**

This command displays the MVR membership groups allocated. <A.B.C.D> is a valid multicast address in IPv4 dotted notation.

**Format** show mvr members [<A.B.C.D>]

**Mode** Privileged EXEC

The following table describes the output parameters.

Term	Definition
MVR Group IP	MVR group multicast IP address.
Status	The status of the specific MVR group. It can be active or inactive.
Members	The list of ports that participates in the specified MVR group.

Example:

```
(switch)#show mvr members
MVR Group IP      Status      Members
-----
224.1.1.1        INACTIVE   0/1, 0/2, 0/3
```

```
(switch)#show mvr members 224.1.1.1
```

```
MVR Group IP          Status          Members
-----
224.1.1.1            INACTIVE       0/1, 0/2, 0/3
```

### show mvr interface

This command displays the MVR-enabled interfaces configuration.

**Format** show mvr interface [<interface-id > [members [vlan <vid>]] ]

**Mode** Privileged EXEC

The following table explains the output parameters.

Parameter	Description
Port	Interface number
Type	The MVR port type. It can be none, receiver, or source type.
Status	The interface status. It consists of two characteristics: <ul style="list-style-type: none"> <li>• active or inactive indicates whether the port is forwarding.</li> <li>• inVLAN or notInVLAN indicates whether the port is part of any VLAN.</li> </ul>
Immediate Leave	The state of immediate mode. It can be enabled or disabled.

### Example:

```
(switch)#show mvr interface
```

```
Port          Type          Status          Immediate Leave
-----
0/9          RECEIVER      ACTIVE/inVLAN   DISABLED
```

```
(switch)#show mvr interface 0/9
```

```
Type: RECEIVER Status: ACTIVE Immediate Leave: DISABLED
```

```
(switch)#show mvr interface 0/23 members
```

```
235.0.0.1 STATIC ACTIVE
```

```
(switch)#show mvr interface 0/23 members vlan 12
```

```
235.0.0.1 STATIC ACTIVE
```

```
235.1.1.1 STATIC ACTIVE
```

**show mvr traffic**

This command displays global MVR statistics.

**Format**            show mvr traffic

**Mode**             Privileged EXEC

The following table explains the output parameters.

Term	Definition
IGMP Query Received	Number of received IGMP queries
IGMP Report V1 Received	Number of received IGMP reports V1
IGMP Report V2 Received	Number of received IGMP reports V2
IGMP Leave Received	Number of received IGMP leaves
IGMP Query Transmitted	Number of transmitted IGMP queries
IGMP Report V1 Transmitted	Number of transmitted IGMP reports V1
IGMP Report V2 Transmitted	Number of transmitted IGMP reports V2
IGMP Leave Transmitted	Number of transmitted IGMP leaves
IGMP Packet Receive Failures	Number of failures on receiving the IGMP packets
IGMP Packet Transmit Failures	Number of failures on transmitting the IGMP packets

**Example:**

```
(switch)#show mvr traffic
```

```
IGMP Query Received..... 2
IGMP Report V1 Received..... 0
IGMP Report V2 Received..... 3
IGMP Leave Received..... 0
IGMP Query Transmitted..... 2
IGMP Report V1 Transmitted..... 0
IGMP Report V2 Transmitted..... 3
IGMP Leave Transmitted..... 1
IGMP Packet Receive Failures..... 0
IGMP Packet Transmit Failures..... 0
```

# 4 Routing Commands

---

# 4

This chapter describes the routing commands available in the 7000 series CLI.

---

**Note:** Some commands described in this chapter require a license. For more information, see *Licensing and Command Support* on page 8.

---

This chapter contains the following sections:

- *Address Resolution Protocol (ARP) Commands*
- *IP Routing Commands*
- *Router Discovery Protocol Commands*
- *Virtual LAN Routing Commands*
- *Virtual Router Redundancy Protocol Commands*
- *DHCP and BOOTP Relay Commands*
- *IP Helper Commands*
- *Open Shortest Path First (OSPF) Commands*
- *OSPF Graceful Restart Commands*
- *Routing Information Protocol (RIP) Commands*
- *ICMP Throttling Commands*

The commands in this chapter are in three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

## Address Resolution Protocol (ARP) Commands

This section describes the commands you use to configure ARP and to view ARP information about the switch. ARP associates IP addresses with MAC addresses and stores the information as ARP entries in the ARP cache.

### **arp**

This command creates an ARP entry. The value for *<ipaddress>* is the IP address of a device on a subnet attached to an existing routing interface. *<macaddr>* is a unicast MAC address for that device.

The format of the MAC address is 6 two-digit hexadecimal numbers that are separated by colons, for example 00:06:29:32:81:40.

**Format**      `arp <ipaddress> <macaddr>`

**Mode**        Global Config

### **no arp**

This command deletes an ARP entry. The value for *<arpentry>* is the IP address of the interface. The value for *<ipaddress>* is the IP address of a device on a subnet attached to an existing routing interface. *<macaddr>* is a unicast MAC address for that device.

**Format**      `no arp <ipaddress> <macaddr>`

**Mode**        Global Config

### **ip local-proxy-arp**

This command enables local-proxy-arp on interface or range of interfaces. The switch only responds if all next hops in its route to the destination are through interfaces other than the interface that received the ARP request. Enabling local proxy ARP removes this restriction..

**Default**     disabled

**Format**     `ip local-proxy-arp`

**Mode**        Interface Config

### **no ip local-proxy-arp**

This command disables local-proxy-arp on the interface or a range of interfaces.

**Format**     `no ip local-proxy-arp`

**Mode**        Interface Config

***ip proxy-arp***

This command enables proxy ARP on a router interface. Without proxy ARP, a device only responds to an ARP request if the target IP address is an address configured on the interface where the ARP request arrived. With proxy ARP, the device might also respond if the target IP address is reachable. The device responds only if all next hops in its route to the destination are through interfaces other than the interface that received the ARP request.

<b>Default</b>	enabled
<b>Format</b>	<code>ip proxy-arp</code>
<b>Mode</b>	Interface Config

***no ip proxy-arp***

This command disables proxy ARP on a router interface.

<b>Format</b>	<code>no ip proxy-arp</code>
<b>Mode</b>	Interface Config

***arp cachesize***

This command configures the ARP cache size. The ARP cache size value is a platform-specific integer value. The default size also varies depending on the platform.

<b>Format</b>	<code>arp cachesize &lt;platform specific integer value&gt;</code>
<b>Mode</b>	Global Config

***no arp cachesize***

This command configures the default ARP cache size.

<b>Format</b>	<code>no arp cachesize</code>
<b>Mode</b>	Global Config

***arp dynamicrenew***

This command enables the ARP component to automatically renew dynamic ARP entries when they age out.

<b>Default</b>	enabled
<b>Format</b>	<code>arp dynamicrenew</code>
<b>Mode</b>	Privileged EXEC

### no arp dynamicrenew

This command prevents dynamic ARP entries from renewing when they age out.

**Format**        `no arp dynamicrenew`

**Mode**            Privileged EXEC

### arp purge

This command causes the specified IP address to be removed from the ARP cache. Only entries of type dynamic or gateway are affected by this command.

**Format**        `arp purge <ipaddr>`

**Mode**            Privileged EXEC

### arp resptime

This command configures the ARP request response time-out.

The value for *<seconds>* is a valid positive integer, which represents the IP ARP entry response time-out time in seconds. The range for *<seconds>* is between 1-10 seconds.

**Default**        1

**Format**        `arp resptime <1-10>`

**Mode**            Global Config

### no arp resptime

This command configures the default ARP request response time-out.

**Format**        `no arp resptime`

**Mode**            Global Config

### arp retries

This command configures the ARP count of maximum request for retries.

The value for *<retries>* is an integer, which represents the maximum number of requests for retries. The range for *<retries>* is an integer between 0-10 retries.

**Default**        4

**Format**        `arp retries <0-10>`

**Mode**            Global Config



## no arp retries

This command configures the default ARP count of maximum request for retries.

**Format**      `no arp retries`

**Mode**        Global Config

## arp timeout

This command configures the ARP entry ageout time.

The value for *<seconds>* is a valid positive integer, which represents the IP ARP entry ageout time in seconds. The range for *<seconds>* is between 15-21600 seconds.

**Default**     1200

**Format**     `arp timeout <15-21600>`

**Mode**        Global Config

## no arp timeout

This command configures the default ARP entry ageout time.

**Format**     `no arp timeout`

**Mode**        Global Config

## clear arp-cache

This command causes all ARP entries of type dynamic to be removed from the ARP cache. If the *gateway* keyword is specified, the dynamic entries of type gateway are purged as well.

**Format**     `clear arp-cache [gateway]`

**Mode**        Privileged EXEC

## clear arp-switch

Use this command to clear the contents of the switch's Address Resolution Protocol (ARP) table that contains entries learned through the Management port. To observe whether this command is successful, `ping` from the remote system to the DUT. Issue the `show arp switch` command to see the ARP entries. Then issue the `clear arp-switch` command and check the `show arp switch` entries. There will be no more arp entries.

**Format**     `clear arp-switch`

**Mode**        Privileged EXEC

**show arp**

This command displays the Address Resolution Protocol (ARP) cache. The displayed results are not the total ARP entries. To view the total ARP entries, the operator should view the **show arp** results with the **show arp switch** results.

**Format**        show arp  
**Mode**           Privileged EXEC

Term	Definition
<b>Age Time (seconds)</b>	The time it takes for an ARP entry to age out. This is configurable. Age time is measured in seconds.
<b>Response Time (seconds)</b>	The time it takes for an ARP request timeout. This value is configurable. Response time is measured in seconds.
<b>Retries</b>	The maximum number of times an ARP request is retried. This value is configurable.
<b>Cache Size</b>	The maximum number of entries in the ARP table. This value is configurable.
<b>Dynamic Renew Mode</b>	Displays whether the ARP component automatically attempts to renew dynamic ARP entries when they age out.
<b>Total Entry Count Current / Peak</b>	The total entries in the ARP table and the peak entry count in the ARP table.
<b>Static Entry Count Configured/Active / Max</b>	The static entry count in the ARP table, the active entry count in the ARP table, the active entry count in the ARP table, and maximum static entry count in the ARP table.

The following are displayed for each ARP entry:

Term	Definition
<b>IP Address</b>	The IP address of a device on a subnet attached to an existing routing interface.
<b>MAC Address</b>	The hardware MAC address of that device.
<b>Interface</b>	The routing slot/port associated with the device ARP entry.
<b>Type</b>	The type that is configurable. The possible values are Local, Gateway, Dynamic and Static.
<b>Age</b>	The current age of the ARP entry since last refresh (in hh:mm:ss format)

**show arp brief**

This command displays the brief Address Resolution Protocol (ARP) table information.

**Format**        show arp brief  
**Mode**           Privileged EXEC

Term	Definition
<b>Age Time (seconds)</b>	The time it takes for an ARP entry to age out. This value is configurable. Age time is measured in seconds.
<b>Response Time (seconds)</b>	The time it takes for an ARP request timeout. This value is configurable. Response time is measured in seconds.
<b>Retries</b>	The maximum number of times an ARP request is retried. This value is configurable.
<b>Cache Size</b>	The maximum number of entries in the ARP table. This value is configurable.
<b>Dynamic Renew Mode</b>	Displays whether the ARP component automatically attempts to renew dynamic ARP entries when they age out.
<b>Total Entry Count Current / Peak</b>	The total entries in the ARP table and the peak entry count in the ARP table.
<b>Static Entry Count Current / Max</b>	The static entry count in the ARP table and maximum static entry count in the ARP table.

### *show arp switch*

This command displays the contents of the switch's Address Resolution Protocol (ARP) table.

**Format**        `show arp switch`

**Mode**         Privileged EXEC

Term	Definition
<b>IP Address</b>	The IP address of a device on a subnet attached to the switch.
<b>MAC Address</b>	The hardware MAC address of that device.
<b>Interface</b>	The routing slot/port associated with the device's ARP entry.

## IP Routing Commands

This section describes the commands you use to enable and configure IP routing on the switch.

### *routing*

This command enables IPv4 and IPv6 routing for an interface. You can view the current value for this function with the `show ip brief` command. The value is labeled as "Routing Mode."

**Default**        disabled

**Format**      `routing`  
**Mode**        Interface Config

### **no routing**

This command disables routing for an interface.

You can view the current value for this function with the `show ip brief` command. The value is labeled as “Routing Mode.”

**Format**      `no routing`  
**Mode**        Interface Config

### **ip routing**

This command enables the IP Router Admin Mode for the master switch.

**Format**      `ip routing`  
**Mode**        Global Config

### **no ip routing**

This command disables the IP Router Admin Mode for the master switch.

**Format**      `no ip routing`  
**Mode**        Global Config

### **ip address**

This command configures an IP address on an interface. You can also use this command to configure one or more secondary IP addresses on the interface. The command supports RFC 3021 and accepts using 31-bit prefixes on IPv4 point-to-point links. This command adds the label IP address in `show ip interface`.

---

**Note:** The 31-bit subnet mask is only supported on routing interface. This feature is not supported on a network port because it acts as a host, not a router, on the management interface.

---

**Format**      `ip address <ipaddr> {subnetmask | /prefix-length} [secondary]`  
**Mode**        Interface Config

Parameter	Description
<b>ipaddr</b>	The IP address of the interface.
<b>subnetmask</b>	A four-digit dotted-decimal number that represents the subnet mask of the interface
<b>prefix-length</b>	Implements RFC 3021. Using the / notation of the subnet mask, this is an integer that indicates the length of the subnet mask. Range is 5–32 bits.

### no ip address

This command deletes an IP address from an interface. The value for *<ipaddr>* is the IP address of the interface in a.b.c.d format where the range for a, b, c, and d is 1-255. The value for *<subnetmask>* is a 4-digit dotted-decimal number which represents the Subnet Mask of the interface. To remove all of the IP addresses (primary and secondary) configured on the interface, enter the command **no ip address**.

**Format**      `no ip address [{<ipaddr> <subnetmask | /prefix-length> [secondary]]}`

**Mode**        Interface Config

### ip address dhcp

Use this command to enable the DHCPv4 client on an in-band interface so that it can acquire network information, such as the IP address, subnet mask, and default gateway from a network DHCP server. When DHCP is enabled on the interface, the system automatically deletes all manually configured IPv4 addresses on the interface.

**Default**      disabled

**Format**      `ip address dhcp`

**Mode**        Interface Config

### no ip address dhcp

Use this command to release a leased address and disable DHCPv4 on an interface.

**Format**      `no ip address dhcp`

**Mode**        Interface Config

### ip default-gateway

Use this command to manually configure a default gateway for the switch. Only one default gateway can be configured. If you use this command multiple times, each command replaces the previous value.

**Format**      `ip default-gateway <ipaddr>`

**Mode**        Global Config

### no ip default-gateway

Use this command to remove the default gateway address from the configuration.

**Format**      `no ip default-gateway <ipaddr>`

**Mode**        Interface Config

### release dhcp

Use this command to force the DHCPv4 client to release the leased address from the specified interface.

**Format**      `release dhcp <slot/port>`

**Mode**        Privileged EXEC

### renew dhcp

Use this command to force the DHCPv4 client to immediately renew an IPv4 address lease on the specified interface.

**Format**      `renew dhcp {<slot/port>|network-port}`

**Mode**        Privileged EXEC

---

**Note:** This command can be used on in-band ports as well as network (out-of-band) port.

---

### show dhcp lease

Use this command to display a list of IPv4 addresses currently leased from a DHCP server on a specific in-band interface or all in-band interfaces. This command does not apply to service or network ports.

**Format**      `show dhcp lease [interface <slot/port>]`

**Mode**        Privileged EXEC

Term	Definition
<b>IP address, Subnet mask</b>	The IP address and network mask leased from the DHCP server.
<b>DHCP Lease server</b>	The IPv4 address of the DHCP server that leased the address.
<b>State</b>	State of the DHCPv4 Client on this interface.
<b>DHCP transaction ID</b>	The transaction ID of the DHCPv4 Client.

Term	Definition
<b>Lease</b>	The time (in seconds) that the IP address was leased by the server.
<b>Renewal</b>	The time (in seconds) when the next DHCP renew Request is sent by DHCPv4 Client to renew the leased IP address.
<b>Rebind</b>	The time (in seconds) when the DHCP Rebind process starts.
<b>Retry count</b>	Number of times the DHCPv4 client sends a DHCP REQUEST message before the server responds.

## ip route

This command configures a static route. The *<ipaddr>* parameter is a valid IP address, and *<subnetmask>* is a valid subnet mask. The *<nexthopip>* parameter is a valid IP address of the next hop router. Specifying `Null0` as nexthop parameter adds a static reject route. The optional *<preference>* parameter is an integer (value from 1 to 255) that allows you to specify the preference value (sometimes called “administrative distance”) of an individual static route. Among routes to the same destination, the route with the lowest preference value is the route entered into the forwarding database. By specifying the preference of a static route, you control whether a static route is more or less preferred than routes from dynamic routing protocols. The preference also controls whether a static route is more or less preferred than other static routes to the same destination. A route with a preference of 255 cannot be used to forward traffic.

For the static routes to be visible, you must perform the following steps:

- Enable ip routing globally.
- Enable ip routing for the interface.
- Confirm that the associated link is also up.

**Default** preference—1

**Format** `ip route <ipaddr> <subnetmask> [<nexthopip> | Null0] [<preference>]`

**Mode** Global Config

## no ip route

This command deletes a single next hop to a destination static route. If you use the *<nexthopip>* parameter, the next hop is deleted. If you use the *<preference>* value, the preference value of the static route is reset to its default.

**Format** `no ip route <ipaddr> <subnetmask> [{<nexthopip> [<preference>] | Null0}]`

**Mode** Global Config

### ***ip route default***

This command configures the default route. The value for *<nexthopip>* is a valid IP address of the next hop router. The *<preference>* is an integer value from 1 to 255. A route with a preference of 255 cannot be used to forward traffic.

<b>Default</b>	preference—1
<b>Format</b>	<code>ip route default &lt;nexthopip&gt; [&lt;preference&gt;]</code>
<b>Mode</b>	Global Config

### **no ip route default**

This command deletes all configured default routes. If the optional *<nexthopip>* parameter is designated, the specific next hop is deleted from the configured default route and if the optional preference value is designated, the preference of the configured default route is reset to its default.

<b>Format</b>	<code>no ip route default [{&lt;nexthopip&gt;   &lt;preference&gt;}]</code>
<b>Mode</b>	Global Config

### ***ip route distance***

This command sets the default distance (preference) for static routes. Lower route distance values are preferred when determining the best route. The `ip route` and `ip route default` commands allow you to optionally set the distance (preference) of an individual static route. The default distance is used when no distance is specified in these commands. Changing the default distance does not update the distance of existing static routes, even if they were assigned the original default distance. The new default distance will only be applied to static routes created after invoking the `ip route distance` command.

<b>Default</b>	1
<b>Format</b>	<code>ip route distance &lt;1-255&gt;</code>
<b>Mode</b>	Global Config

### **no ip route distance**

This command sets the default static route preference value in the router. Lower route preference values are preferred when determining the best route.

<b>Format</b>	<code>no ip route distance</code>
<b>Mode</b>	Global Config



### *ip netdirbcast*

This command enables the forwarding of network-directed broadcasts. When enabled, network directed broadcasts are forwarded. When disabled they are dropped.

<b>Default</b>	disabled
<b>Format</b>	<code>ip netdirbcast</code>
<b>Mode</b>	Interface Config

### **no ip netdirbcast**

This command disables the forwarding of network-directed broadcasts. When disabled, network directed broadcasts are dropped.

<b>Format</b>	<code>no ip netdirbcast</code>
<b>Mode</b>	Interface Config

### *ip mtu*

This command sets the IP maximum transmission unit (MTU) on a routing interface. The IP MTU is the size of the largest IP packet that can be transmitted on the interface without fragmentation. The software currently does not fragment IP packets.

- Packets forwarded in hardware ignore the IP MTU.
- Packets forwarded in software are dropped if they exceed the IP MTU of the outgoing interface.

Packets originated on the router, such as OSPF packets, might be fragmented by the IP stack. The IP stack uses its default IP MTU and ignores the value set using the `ip mtu` command.

OSPF advertises the IP MTU in the Database Description packets it sends to its neighbors during database exchange. If two OSPF neighbors advertise different IP MTUs, they will not form an adjacency. (unless OSPF has been instructed to ignore differences in IP MTU with the `ip ospf mtu-ignore` command.)

---

**Note:** The IP MTU size refers to the maximum size of the IP packet (IP Header + IP payload). It does not include any extra bytes that might be required for Layer-2 headers. To receive and process packets, the Ethernet MTU (see [mtu](#) on page 23) must take into account the size of the Ethernet header.

---

<b>Default</b>	1500 bytes
----------------	------------

**Format**      `ip mtu <68-9198>`

**Mode**        Interface Config

### **no ip mtu**

This command resets the ip mtu to the default value.

**Format**      `no ip mtu <mtu>`

**Mode**        Interface Config

### **encapsulation**

This command configures the link layer encapsulation type for the packet. The encapsulation type can be *ethernet* or *snap*.

**Default**      ethernet

**Format**      `encapsulation {ethernet | snap}`

**Mode**        Interface Config

---

**Note:** Routed frames are always Ethernet encapsulated when a frame is routed to a VLAN.

---

### **clear ip route all**

This command removes all the route entries learned over the network.

**Format**      `clear ip route all`

**Mode**        Privileged EXEC

**Protocol**     Tells which protocol added the specified route. The possibilities are: local, static, OSPF, or RIP.

**Total  
Number of  
Routes**      The total number of routes.

### **clear ip route counters**

This command resets to zero the IPv4 routing table counters reported in show ip route summary. The command resets only the event counters. Counters that report the current state of the routing table, such as the number of routes of each type, are not reset.

**Format**      `clear ip route counters`

**Mode**        Privileged EXEC

## show ip brief

This command displays all the summary information of the IP, including the ICMP rate limit configuration and the global ICMP Redirect configuration.

**Format**        `show ip brief`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Default Time to Live</b>	The computed TTL (Time to Live) of forwarding a packet from the local router to the final destination.
<b>Routing Mode</b>	Shows whether the routing mode is enabled or disabled.
<b>Maximum Next Hops</b>	The maximum number of next hops the packet can travel.
<b>Maximum Routes</b>	The maximum number of routes the packet can travel.
<b>ICMP Rate Limit Interval</b>	Shows how often the token bucket is initialized with burst-size tokens. <i>Burst-interval</i> is from 0 to 2,147,483,647 milliseconds. The default <i>burst-interval</i> is 1000 msec.
<b>ICMP Rate Limit Burst Size</b>	Shows the number of ICMPv4 error messages that can be sent during one <i>burst-interval</i> . The range is from 1 to 200 messages. The default value is 100 messages.
<b>ICMP Echo Replies</b>	Shows whether ICMP Echo Replies are enabled or disabled.
<b>ICMP Redirects</b>	Shows whether ICMP Redirects are enabled or disabled.

The following shows example CLI display output for the command.

```
(Switch) #show ip brief

Default Time to Live..... 64
Routing Mode..... Disabled
Maximum Next Hops..... 4
Maximum Routes..... 6000
ICMP Rate Limit Interval..... 1000 msec
ICMP Rate Limit Burst Size..... 100 messages
ICMP Echo Replies..... Enabled
ICMP Redirects..... Enabled
```

## show ip interface

This command displays all pertinent information about the IP interface.

**Format**        `show ip interface {<slot/port> | vlan <1-4093> | loopback <0-7>}`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Routing Interface Status</b>	Determine the operational status of IPv4 routing Interface. The possible values are Up or Down.
<b>Primary IP Address</b>	The primary IP address and subnet masks for the interface. This value appears only if you configure it.
<b>Secondary IP Address</b>	One or more secondary IP addresses and subnet masks for the interface. This value appears only if you configure it.
<b>Method</b>	Shows whether the IP address was configured manually or acquired from a DHCP server.
<b>Routing Mode</b>	The administrative mode of router interface participation. The possible values are enable or disable. This value is configurable.
<b>Administrative Mode</b>	The administrative mode of the specified interface. The possible values of this field are enable or disable. This value is configurable.
<b>Forward Net Directed Broadcasts</b>	Displays whether forwarding of network-directed broadcasts is enabled or disabled. This value is configurable.
<b>Proxy ARP</b>	Displays whether Proxy ARP is enabled or disabled on the system.
<b>Local Proxy ARP</b>	Displays whether Local Proxy ARP is enabled or disabled on the interface.
<b>Active State</b>	Displays whether the interface is active or inactive. An interface is considered active if its link is up and it is in forwarding state.
<b>Link Speed Data Rate</b>	An integer representing the physical link data rate of the specified interface. This is measured in Megabits per second (Mbps).
<b>MAC Address</b>	The burned in physical address of the specified interface. The format is 6 two-digit hexadecimal numbers that are separated by colons.
<b>Encapsulation Type</b>	The encapsulation type for the specified interface. The types are: Ethernet or SNAP.
<b>IP MTU</b>	The maximum transmission unit (MTU) size of a frame, in bytes.
<b>Bandwidth</b>	Shows the bandwidth of the interface.
<b>Destination Unreachables</b>	Displays whether ICMP Destination Unreachables might be sent (enabled or disabled).
<b>ICMP Redirects</b>	Displays whether ICMP Redirects might be sent (enabled or disabled).

The following shows example CLI display output for the command.

```
(Switch) >show ip interface 0/2
Routing Interface Status..... Down
Method..... None
Routing Mode..... Disable
Administrative Mode..... Enable
Forward Net Directed Broadcasts..... Disable
Proxy ARP..... Enable
Local Proxy ARP..... Disable
Active State..... Inactive
```

```
Link Speed Data Rate..... Inactive
MAC address..... 02:14:6C:FF:00:DE
Encapsulation Type..... Ethernet
IP MTU..... 1500
Bandwidth..... 100000 kbps
Destination Unreachables..... Enabled
ICMP Redirects..... Disabled
```

### *show ip interface brief*

This command displays summary information about IP configuration settings for all ports in the router.

**Format**      `show ip interface brief`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>State</b>	Routing operational state of the interface.
<b>IP Address</b>	The IP address of the routing interface in 32-bit dotted decimal format.
<b>IP Mask</b>	The IP mask of the routing interface in 32-bit dotted decimal format.
<b>Netdir Bcast</b>	Indicates if IP forwards net-directed broadcasts on this interface. Possible values are Enable or Disable.
<b>MultiCast Fwd</b>	The multicast forwarding administrative mode on the interface. Possible values are Enable or Disable.
<b>Method</b>	Shows whether the IP address was configured manually or acquired from a DHCP server.

### *show ip protocols*

This command lists a summary of the configuration and status for each unicast routing protocol. The command lists routing protocols that are configured and enabled. If a protocol is selected on the command line, the display is limited to that protocol.

**Format**      `show ip protocols [ospf | rip]`

**Mode**          Privileged EXEC

Parameter	Description
<b>OSPFv2</b>	
<b>Router ID</b>	The router ID configured for OSPFv2
<b>OSPF Admin Mode</b>	Whether OSPF is enabled or disabled globally

## ProSafe M4100 and M7100 Managed Switches

Parameter	Description
<b>Maximum Paths</b>	The maximum number of next hops in an OSPF route
<b>Routing for Networks</b>	The address ranges configured with an OSPF network command
<b>Distance</b>	The administrative distance (or route preference) for intra-area, inter-area, and external routes
<b>Default Route Advertise</b>	Whether OSPF is configured to originate a default route
<b>Always</b>	Whether default advertisement depends on having a default route in the common routing table
<b>Metric</b>	The metric configured to be advertised with the default route
<b>Metric Type</b>	The metric type for the default route
<b>Redist Source</b>	A type of routes that OSPF is redistributing
<b>Metric</b>	The metric to advertise for redistributed routes of this type
<b>Metric Type</b>	The metric type to advertise for redistributed routes of this type
<b>Subnets</b>	Whether OSPF redistributes subnets of classful addresses, or only classful prefixes
<b>Dist List</b>	A distribute list used to filter routes of this type. Only routes that pass the distribute list are redistributed
<b>Number of Active Areas</b>	The number of OSPF areas with at least one interface running on this router. Also broken down by area type
<b>ABR Status</b>	Whether the router is an area border router. A router is an area border router if it has interfaces that are up in more than one area
<b>ASBR Status</b>	Whether the router is an autonomous system boundary router. The router is an ASBR if it is redistributing any routes or originating a default route
<b>RIP</b>	
<b>Split Horizon Mode</b>	Whether RIP advertises routes on the interface where they were received
<b>Default Metric</b>	The metric assigned to redistributed routes
<b>Default Route Advertise</b>	Whether this router is originating a default route
<b>Distance</b>	The administrative distance for RIP routes
<b>Redistribution</b>	A table showing information for each source protocol (connected, static, bgp, and ospf). For each of these sources the distribution list and metric are shown. Fields which are not configured are left blank. For ospf, configured ospf match parameters are also shown
<b>Interface</b>	The interfaces where RIP is enabled and the version sent and accepted on each interface

---

### Routing Commands

## show ip route

This command displays the routing table. The *<ip-address>* specifies the network for which the route is to be displayed and displays the best matching best-route for the address. The *<mask>* specifies the subnet mask for the given *<ip-address>*. When you use the *longer-prefixes* keyword, the *<ip-address>* and *<mask>* pair becomes the prefix, and the command displays the routes to the addresses that match that prefix. Use the *<protocol>* parameter to specify the protocol that installed the routes. The value for *<protocol>* can be *connected*, *ospf*, *rip*, or *static*. Use the *all* parameter to display all routes including best and non-best routes. If you do not use the *all* parameter, the command only displays the best route.

A “T” flag appended to a route indicates that it is an ECMP route, but only one of its next hops has been installed in the forwarding table. The forwarding table might limit the number of ECMP routes or the number of ECMP groups. When an ECMP route cannot be installed because such a limit is reached, the route is installed with a single next hop. Such truncated routes can be identified by a “T” after the interface name.

---

**Note:** If you use the *connected* keyword for *<protocol>*, the *all* option is not available because there are no best or non-best connected routes.

---

**Format**      `show ip route [{<ip-address> [<protocol>] | {<ip-address> <mask> [longer-prefixes] [<protocol>] | <protocol>} [all] | all}]`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
Route Codes	The key for the routing protocol codes that might appear in the routing table output.

The `show ip route` command displays the routing tables in the following format:

Code IP-Address/Mask [Preference/Metric] via Next-Hop, Route-Timestamp, Interface

The columns for the routing table display the following information:

Term	Definition
Code	The codes for the routing protocols that created the routes.
IP-Address/Mask	The IP-Address and mask of the destination network corresponding to this route.
Preference	The administrative distance associated with this route. Routes with low values are preferred over routes with higher values.
Metric	The cost associated with this route.

Term	Definition
<b>via Next-Hop</b>	The outgoing router IP address to use when forwarding traffic to the next router (if any) in the path toward the destination.
<b>Route-Timestamp</b>	The last updated time for dynamic routes. The format of Route-Timestamp will be <ul style="list-style-type: none"> <li>• Days:Hours:Minutes if days &gt; = 1</li> <li>• Hours:Minutes:Seconds if days &lt; 1</li> </ul>
<b>Interface</b>	The outgoing router interface to use when forwarding traffic to the next destination. For reject routes, the next hop interface would be Null0 interface.

To administratively control the traffic destined to a particular network and prevent it from being forwarded through the router, you can configure a static reject route on the router. Such traffic would be discarded and the ICMP destination unreachable message is sent back to the source. This is typically used for preventing routing loops. The reject route added in the RTO is of the type OSPF Inter-Area. Reject routes (routes of REJECT type installed by any protocol) are not redistributed by OSPF/RIP. Reject routes are supported in both OSPFv2 and OSPFv3.

The following shows example CLI display output for the command.

```
(Switch) #show ip route
```

```
Route Codes: R - RIP Derived, O - OSPF Derived, C - Connected, S - Static
              B - BGP Derived, IA - OSPF Inter Area
              E1 - OSPF External Type 1, E2 - OSPF External Type 2
              N1 - OSPF NSSA External Type 1, N2 - OSPF NSSA External Type 2

C 1.1.1.0/24 [0/1] directly connected, 0/11
C 2.2.2.0/24 [0/1] directly connected, 0/1
C 5.5.5.0/24 [0/1] directly connected, 0/5
S 7.0.0.0/8 [1/0] directly connected, Null0
OIA 10.10.10.0/24 [110/6] via 5.5.5.2, 00h:00m:01s, 0/5
C 11.11.11.0/24 [0/1] directly connected, 0/11
S 12.0.0.0/8 [5/0] directly connected, Null0
S 23.0.0.0/8 [3/0] directly connected, Null0
```

### **show ip route ecmp-groups**

This command reports all current ECMP groups in the IPv4 routing table. An ECMP group is a set of two or more next hops used in one or more routes. The groups are numbered arbitrarily from 1 to *n*. The output indicates the number of next hops in the group and the number of routes that use the set of next hops. The output lists the IPv4 address and outgoing interface of each next hop in each group.

**Format**        show ip route ecmp-groups

**Mode**         Privileged EXEC

#### **Example**

```
(switch) #show ip route ecmp-groups
```



ECMP Group 1 with 2 next hops (used by 1 route)  
 172.20.33.100 on interface 2/33  
 172.20.34.100 on interface 2/34

ECMP Group 2 with 3 next hops (used by 1 route)  
 172.20.32.100 on interface 2/32  
 172.20.33.100 on interface 2/33  
 172.20.34.100 on interface 2/34

ECMP Group 3 with 4 next hops (used by 1 route)  
 172.20.31.100 on interface 2/31  
 172.20.32.100 on interface 2/32  
 172.20.33.100 on interface 2/33  
 172.20.34.100 on interface 2/34

### *show ip route summary*

Use this command to display the routing table summary. Use the optional *all* parameter to show the number of all routes, including best and non-best routes. To include only the number of best routes, do not use the optional parameter.

When the optional keyword *all* is given, some statistics, such as the number of routes from each source, include counts for alternate routes. An alternate route is a route that is not the most preferred route to its destination and therefore is not installed in the forwarding table. When this keyword is not given, the output reports only for the best routes.

**Format**        `show ip route summary [all]`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Connected Routes</b>	The total number of connected routes in the routing table.
<b>Static Routes</b>	Total number of static routes in the routing table.
<b>RIP Routes</b>	Total number of routes installed by RIP protocol.
<b>OSPF Routes</b>	Total number of routes installed by OSPF protocol.
<b>Reject Routes</b>	Total number of reject routes installed by all protocols.
<b>Total Routes</b>	Total number of routes in the routing table.
<b>Best Routes</b>	The number of best routes currently in the routing table. This number counts only the best route to each destination.
<b>Alternate Routes</b>	The number of alternate routes currently in the routing table. An alternate route is one that was not selected as the best route to its destination.
<b>Route Adds</b>	The number of routes added to the routing table.
<b>Route Modifies</b>	The number of routes that changed after they were initially added to the routing table.

Term	Definition
<b>Route Deletes</b>	The number of routes that deleted from the routing table.
<b>Unresolved Route Adds</b>	The number of route adds that failed because none of the route's next hops were on a local subnet. Note that static routes can fail to be added to the routing table at startup because the routing interfaces are not up yet. This counter gets incremented in this case. The static routes are added to the routing table when the routing interfaces come up.
<b>Invalid Route Adds</b>	The number of routes that failed to be added to the routing table because the route was invalid. A log message is written for each of these failures.
<b>Failed Route Adds</b>	The number of routes that failed to be added to the routing table because of a resource limitation in the routing table.
<b>Reserved Locals</b>	The number of routing table entries reserved for a local subnet on a routing interface that is down. Space for local routes is always reserved so that local routes can be installed when a routing interface bounces.
<b>Unique Next Hops</b>	The number of distinct next hops used among all routes currently in the routing table. These include local interfaces for local routes and neighbors for indirect routes.
<b>Unique Next Hops High Water</b>	The highest count of unique next hops since the counters were last cleared.
<b>Next Hop Groups</b>	The current number of next hop groups in use by one or more routes. Each next hop group includes one or more next hops.
<b>Next Hop Groups High Water</b>	The highest count of next hop groups since the counters were last cleared.
<b>ECMP Groups</b>	The number of next hop groups with multiple next hops.
<b>ECMP Routes</b>	The number of routes with multiple next hops currently in the routing table.
<b>Truncated ECMP Routes</b>	The number of ECMP routes that are currently installed in the forwarding table with just one next hop. The forwarding table might limit the number of ECMP routes or the number of ECMP groups. When an ECMP route cannot be installed because the limit is reached, the route is installed with a single next hop.
<b>ECMP Retries</b>	The number of ECMP routes that have been installed in the forwarding table after initially being installed with a single next hop.
<b>Routes with n Next Hops</b>	The current number of routes with each number of next hops.

The following shows example CLI display output for the command.

```
(router) #show ip route summary
Connected Routes..... 7
Static Routes..... 1
RIP Routes..... 20
OSPF Routes..... 1004
  Intra Area Routes..... 4
  Inter Area Routes..... 1000
  External Type-1 Routes..... 0
  External Type-2 Routes..... 0
Reject Routes..... 0
```

```

Total routes..... 1032
Best Routes (High)..... 1032 (1032)
Alternate Routes..... 0
Route Adds..... 1010
Route Modifies..... 1
Route Deletes..... 10
Unresolved Route Adds..... 0
Invalid Route Adds..... 0
Failed Route Adds..... 0
Reserved Locals..... 0
Unique Next Hops (High)..... 13 (13)
Next Hop Groups (High)..... 13 (14)
ECMP Groups (High)..... 2 (3)
ECMP Routes..... 1001
Truncated ECMP Routes..... 0
ECMP Retries..... 0
Routes with 1 Next Hop..... 31
Routes with 2 Next Hops..... 1
Routes with 4 Next Hops..... 1000
    
```

### *show ip route preferences*

This command displays detailed information about the route preferences. Route preferences are used in determining the best route. Lower router preference values are preferred over higher router preference values. A route with a preference of 255 cannot be used to forward traffic.

**Format**        show ip route preferences

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Local</b>	The local route preference value.
<b>Static</b>	The static route preference value.
<b>OSPF Intra</b>	The OSPF Intra route preference value.
<b>OSPF Inter</b>	The OSPF Inter route preference value.
<b>OSPF External</b>	The OSPF External route preference value.
<b>RIP</b>	The RIP route preference value.

### show ip stats

This command displays IP statistical information. Refer to RFC 1213 for more information about the fields that are displayed.

- Format**        `show ip stats`
- Modes**
- Privileged EXEC
  - User EXEC

### show routing heap summary

This command displays a summary of the memory allocation from the routing heap. The routing heap is a chunk of memory set aside when the system boots for use by the routing applications.

- Format**        `show routing heap summary`
- Mode**            Privileged EXEC

Parameter	Description
<b>Heap Size</b>	The amount of memory, in bytes, allocated at startup for the routing heap.
<b>Memory In Use</b>	The number of bytes currently allocated.
<b>Memory on Free List</b>	The number of bytes currently on the free list. When a chunk of memory from the routing heap is freed, it is placed on a free list for future reuse.
<b>Memory Available in Heap</b>	The number of bytes in the original heap that have never been allocated.
<b>In Use High Water Mark</b>	The maximum memory in use since the system last rebooted.

The following shows example CLI display output for the command.

```
(netgear switch) #show routing heap summary
Heap Size..... 92594000 bytes
Memory In Use..... 149598 bytes (0%)
Memory on Free List..... 78721 bytes (0%)
Memory Available in Heap..... 92365249 bytes (99%)
In Use High Water Mark..... 210788 bytes (0%)
```

## Router Discovery Protocol Commands

This section describes the commands you use to view and configure Router Discovery Protocol settings on the switch. The Router Discovery Protocol enables a host to discover the IP address of routers on the subnet.

## *ip irdp*

This command enables Router Discovery on an interface.

<b>Default</b>	disabled
<b>Format</b>	<code>ip irdp</code>
<b>Mode</b>	Interface Config

## *no ip irdp*

This command disables Router Discovery on an interface.

<b>Format</b>	<code>no ip irdp</code>
<b>Mode</b>	Interface Config

## *ip irdp multicast*

This command configures the address that the interface uses to send the router discovery advertisements. The address is 224.0.0.1, which is the all-hosts IP multicast address.

<b>Default</b>	224.0.0.1
<b>Format</b>	<code>ip irdp multicast</code>
<b>Mode</b>	Interface Config

## *no ip irdp multicast*

This command configures the address used to advertise the router to the Broadcast address (255.255.255.155)..

<b>Format</b>	<code>no ip irdp multicast</code>
<b>Mode</b>	Interface Config

## *ip irdp holdtime*

This command configures the value, in seconds, of the holdtime field of the router advertisement sent from this interface. The holdtime range is the value of `<maxadvertinterval>` to 9000 seconds.

<b>Default</b>	3 * maxinterval
<b>Format</b>	<code>ip irdp holdtime &lt;maxadvertinterval-9000&gt;</code>
<b>Mode</b>	Interface Config

### no ip irdp holdtime

This command configures the default value, in seconds, of the holdtime field of the router advertisement sent from this interface.

**Format**      no ip irdp holdtime

**Mode**        Interface Config

### ip irdp maxadvertinterval

This command configures the maximum time, in seconds, allowed between sending router advertisements from the interface. The range for maxadvertinterval is 4–1800 seconds.

**Default**     600

**Format**     ip irdp maxadvertinterval <4-1800>

**Mode**        Interface Config

### no ip irdp maxadvertinterval

This command configures the default maximum time, in seconds.

**Format**     no ip irdp maxadvertinterval

**Mode**        Interface Config

### ip irdp minadvertinterval

This command configures the minimum time, in seconds, allowed between sending router advertisements from the interface. The range for minadvertinterval is three to the value of maxadvertinterval.

**Default**     0.75 \* maxadvertinterval

**Format**     ip irdp minadvertinterval <3-maxadvertinterval>

**Mode**        Interface Config

### no ip irdp minadvertinterval

This command sets the default minimum time to the default.

**Format**     no ip irdp minadvertinterval

**Mode**        Interface Config

## *ip irdp preference*

This command configures the preferability of the address as a default router address, relative to other router addresses on the same subnet.

**Default**            0

**Format**            `ip irdp preference <-2147483648 to 2147483647>`

**Mode**                Interface Config

## *no ip irdp preference*

This command configures the default preferability of the address as a default router address, relative to other router addresses on the same subnet.

**Format**            `no ip irdp preference`

**Mode**                Interface Config

## *show ip irdp*

This command displays the router discovery information for all interfaces, or a specified interface.

**Format**            `show ip irdp {<slot/port> | all}`

**Modes**             • Privileged EXEC  
                      • User EXEC

Term	Definition
<b>Interface</b>	The <i>&lt;slot/port&gt;</i> that matches the rest of the information in the row.
<b>Ad Mode</b>	The advertise mode, which indicates whether router discovery is enabled or disabled on this interface.
<b>Advertise Address</b>	The IP address to which the interface sends the advertisement.
<b>Max Int</b>	The maximum advertise interval, which is the maximum time, in seconds, allowed between sending router advertisements from the interface.
<b>Min Int</b>	The minimum advertise interval, which is the minimum time, in seconds, allowed between sending router advertisements from the interface.
<b>Hold Time</b>	The amount of time, in seconds, that a system should keep the router advertisement before discarding it.
<b>Preference</b>	The preference of the address as a default router address, relative to other router addresses on the same subnet.

## Virtual LAN Routing Commands

This section describes the commands you use to view and configure VLAN routing and to view VLAN routing status information.

### *vlan routing*

This command enables routing on a VLAN. The *vlanid* value has a range from 1 to 4093. The [interface ID] value has a range from 1 to 128. Typically, you will not supply the interface ID argument, and the system automatically selects the interface ID. However, if you specify an interface ID that is already in use, the CLI displays an error message and does not create the VLAN interface.

**Format**      `vlan routing <vlanid> [interface ID]`

**Mode**        VLAN Config

### *no vlan routing*

This command deletes routing on a VLAN. The *<vlanid>* value has a range from 1 to 4093.

**Format**      `no vlan routing <vlanid>`

**Mode**        VLAN Config

### *show ip vlan*

This command displays the VLAN routing information for all VLANs with routing enabled.

**Format**      `show ip vlan`

**Modes**        • Privileged EXEC  
• User EXEC

Term	Definition
<b>MAC Address used by Routing VLANs</b>	The MAC Address associated with the internal bridge-router interface (IBRI). The same MAC Address is used by all VLAN routing interfaces. It will be displayed above the per-VLAN information.
<b>VLAN ID</b>	The identifier of the VLAN.
<b>Logical Interface</b>	The logical slot/port associated with the VLAN routing interface.
<b>IP Address</b>	The IP address associated with this VLAN.
<b>Subnet Mask</b>	The subnet mask that is associated with this VLAN.



## Virtual Router Redundancy Protocol Commands

This section describes the commands you use to view and configure Virtual Router Redundancy Protocol (VRRP) and to view VRRP status information. VRRP helps provide failover and load balancing when you configure two devices as a VRRP pair.

### *ip vrrp (Global Config)*

Use this command in Global Config mode to enable the administrative mode of VRRP on the router.

<b>Default</b>	none
<b>Format</b>	ip vrrp
<b>Mode</b>	Global Config

### **no ip vrrp**

Use this command in Global Config mode to disable the default administrative mode of VRRP on the router.

<b>Format</b>	no ip vrrp
<b>Mode</b>	Global Config

### *ip vrrp (Interface Config)*

Use this command in Interface Config mode to create a virtual router associated with the interface. The parameter *<vrid>* is the virtual router ID, which has an integer value range from 1 to 255.

<b>Format</b>	ip vrrp <i>&lt;vrid&gt;</i>
<b>Mode</b>	Interface Config

### **no ip vrrp**

Use this command in Interface Config mode to delete the virtual router associated with the interface. The virtual Router ID, *<vrid>*, is an integer value that ranges from 1 to 255.

<b>Format</b>	no ip vrrp <i>&lt;vrid&gt;</i>
<b>Mode</b>	Interface Config

### **ip vrrp mode**

This command enables the virtual router configured on the specified interface. Enabling the status field starts a virtual router. The parameter `<vrid>` is the virtual router ID which has an integer value ranging from 1 to 255.

<b>Default</b>	disabled
<b>Format</b>	<code>ip vrrp &lt;vrid&gt; mode</code>
<b>Mode</b>	Interface Config

### **no ip vrrp mode**

This command disables the virtual router configured on the specified interface. Disabling the status field stops a virtual router.

<b>Format</b>	<code>no ip vrrp &lt;vrid&gt; mode</code>
<b>Mode</b>	Interface Config

### **ip vrrp ip**

This command sets the virtual router IP address value for an interface. The value for `<ipaddr>` is the IP address which is to be configured on that interface for VRRP. The parameter `<vrid>` is the virtual router ID which has an integer value range from 1 to 255. You can use the optional `[secondary]` parameter to designate the IP address as a secondary IP address.

<b>Default</b>	none
<b>Format</b>	<code>ip vrrp &lt;vrid&gt; ip &lt;ipaddr&gt; [secondary]</code>
<b>Mode</b>	Interface Config

### **no ip vrrp ip**

Use this command in Interface Config mode to delete a secondary IP address value from the interface. To delete the primary IP address, you must delete the virtual router on the interface.

<b>Format</b>	<code>no ip vrrp &lt;vrid&gt; &lt;ipaddress&gt; secondary</code>
<b>Mode</b>	Interface Config

### **ip vrrp authentication**

This command sets the authorization details value for the virtual router configured on a specified interface, The parameter `{none | simple}` specifies the authorization type for virtual router configured on the specified interface. The parameter `{key}` is optional, it is only

required when authorization type is simple text password. The parameter *<vrid>* is the virtual router IFD which has an integer value range from 1 to 255.

**Default** no authorization  
**Format** `ip vrrp <vrid> authentication {none | simple <key>}`  
**Mode** Interface Config

### no ip vrrp authentication

This command sets the default authorization details value for the virtual router configured on a specified interface.

**Format** `no ip vrrp <vrid> authentication`  
**Mode** Interface Config

### ip vrrp preempt

This command sets the preemption mode value for the virtual router configured on a specified interface. The parameter *<vrid>* is the virtual router ID, which is an integer from 1 to 255.

**Default** enabled  
**Format** `ip vrrp <vrid> preempt`  
**Mode** Interface Config

### no ip vrrp preempt

This command sets the default preemption mode value for the virtual router configured on a specified interface.

**Format** `no ip vrrp <vrid> preempt`  
**Mode** Interface Config

### ip vrrp priority

This command sets the priority of a router within a VRRP group. Higher values equal higher priority. The range is from 1 to 254. The parameter *<vrid>* is the virtual router ID, whose range is from 1 to 255.

The router with the highest priority is elected master. If a router is configured with the address used as the address of the virtual router, the router is called the "address owner." The priority of the address owner is always 255 so that the address owner is always master. If the master has a priority less than 255 (it is not the address owner) and you configure the priority of

another router in the group higher than the master's priority, the router will take over as master only if preempt mode is enabled.

**Default** 100 unless the router is the address owner, in which case its priority is automatically set to 255.

**Format** `ip vrrp <vrid> priority <1-254>`

**Mode** Interface Config

### no ip vrrp priority

This command sets the default priority value for the virtual router configured on a specified interface.

**Format** `no ip vrrp <vrid> priority`

**Mode** Interface Config

### ip vrrp timers advertise

This command sets the frequency, in seconds, that an interface on the specified virtual router sends a virtual router advertisement.

**Default** 1

**Format** `ip vrrp <vrid> timers advertise <1-255>`

**Mode** Interface Config

### no ip vrrp timers advertise

This command sets the default virtual router advertisement value for an interface.

**Format** `no ip vrrp <vrid> timers advertise`

**Mode** Interface Config

### ip vrrp track interface

Use this command to alter the priority of the VRRP router based on the availability of its interfaces. This command is useful for tracking interfaces that are not configured for VRRP. Only IP interfaces are tracked. A tracked interface is up if the IP on that interface is up. Otherwise, the tracked interface is down.

When the tracked interface is down or the interface has been removed from the router, the priority of the VRRP router will be decremented by the value specified in the **<priority>** argument. When the interface is up for IP protocol, the priority will be incremented by the **<priority>** value.

A VRRP configured interface can track more than one interface. When a tracked interface goes down, then the priority of the router will be decreased by 10 (the default priority

decrement) for each downed interface. The default priority decrement is changed using the **<priority>** argument. The default priority of the virtual router is 100, and the default decrement priority is 10. By default, no interface are tracked. If you specify just the interface to be tracked, without giving the optional priority, the default priority will be set. The default priority decrement is 10.

**Default** priority: 10  
**Format** `ip vrrp <vrid> track interface <slot/port> [decrement <priority>]`  
**Mode** Interface Config

### no ip vrrp track interface

Use this command to remove the interface from the tracked list or to restore the priority decrement to its default.

**Format** `no ip vrrp <vrid> track interface <slot/port> [decrement]`  
**Mode** Interface Config

### ip vrrp track ip route

Use this command to track the route reachability. When the tracked route is deleted, the priority of the VRRP router will be decremented by the value specified in the **<priority>** argument. When the tracked route is added, the priority will be incremented by the same.

A VRRP configured interface can track more than one route. When a tracked route goes down, then the priority of the router will be decreased by 10 (the default priority decrement) for each downed route. By default no routes are tracked. If you specify just the route to be tracked, without giving the optional priority, the default priority will be set. The default priority decrement is 10. The default priority decrement is changed using the **<priority>** argument.

**Default** priority: 10  
**Format** `ip vrrp <vrid> track ip route <ip-address/prefix-length> [decrement <priority>]`  
**Mode** Interface Config

### no ip vrrp track ip route

Use this command to remove the route from the tracked list or to restore the priority decrement to its default. When removing a tracked IP route from the tracked list, the priority should be incremented by the decrement value if the route is not reachable.

**Format** `no ip vrrp <vrid> track ip route <ip-address/prefix-length> [decrement]`  
**Mode** Interface Config

***ip vrrp <vrid> accept-mode***

This command is used to allow a router to respond to ICMP Echo Requests sent to an address on a VRRP virtual router. VRRP supports responding to pings, but does not allow the VRRP Master to accept other types of packets. A new configuration option controls whether the router responds to Echo Requests sent to a VRRP IP address.

The VRRP Master responds to both fragmented and unfragmented ICMP Echo Request packets. The VRRP Master responds to Echo Requests sent to the virtual router's primary address or any of its secondary addresses.

Ping to a VRRP IP address only works from the host side (where the VRRP router is configured). There is no value in pinging to the VRRP IP from another interface because packet flow from the network to the host does not involve VRRP. This is used only to troubleshoot a connectivity problem for traffic originating on the VRRP protected LAN.

Members of the virtual router who are in backup state discard ping packets destined to VRRP address(es), just as they discard any Ethernet frame sent to a VRRP MAC address. When the VRRP master responds with an Echo Reply, the source IPv4 address is the VRRP address and source MAC address is the virtual router's MAC address.

There is a separate command "ip icmp echo-reply" that controls whether the router responds to ICMP Echo Requests. When Echo Replies are disabled using that command, the VRRP master does not respond to Echo Requests, even if this new option is enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>ip vrrp &lt;vrid&gt; accept-mode</code>
<b>Mode</b>	Interface Config

***no ip vrrp vrid accept-mode***

This command is used to allow a router to respond to ICMP Echo Requests sent to an address on a VRRP virtual router.

<b>Format</b>	<code>no ip vrrp &lt;vrid&gt; accept-mode</code>
<b>Mode</b>	Interface Config

***show ip vrrp interface stats***

This command displays the statistical information about each virtual router configured on the switch.

<b>Format</b>	<code>show ip vrrp interface stats &lt;slot/port&gt; &lt;vrid&gt;</code>
<b>Modes</b>	<ul style="list-style-type: none"> <li>• Privileged EXEC</li> <li>• User EXEC</li> </ul>

Term	Definition
<b>Uptime</b>	The time that the virtual router has been up, in days, hours, minutes, and seconds.
<b>Protocol</b>	The protocol configured on the interface.
<b>State Transitioned to Master</b>	The total number of times virtual router states has changed to MASTER.
<b>Advertisement Received</b>	The total number of VRRP advertisements received by this virtual router.
<b>Advertisement Interval Errors</b>	The total number of VRRP advertisements received for which advertisement interval is different than the configured value for this virtual router.
<b>Authentication Failure</b>	The total number of VRRP packets received that do not pass the authentication check.
<b>IP TTL errors</b>	The total number of VRRP packets received by the virtual router with IP TTL (time to live) not equal to 255.
<b>Zero Priority Packets Received</b>	The total number of VRRP packets received by virtual router with a priority of '0'.
<b>Zero Priority Packets Sent</b>	The total number of VRRP packets sent by the virtual router with a priority of '0'.
<b>Invalid Type Packets Received</b>	The total number of VRRP packets received by the virtual router with invalid 'type' field.
<b>Address List Errors</b>	The total number of VRRP packets received for which address list does not match the locally configured list for the virtual router.
<b>Invalid Authentication Type</b>	The total number of VRRP packets received with unknown authentication type.
<b>Authentication Type Mismatch</b>	The total number of VRRP advertisements received for which 'auth type' not equal to locally configured one for this virtual router.
<b>Packet Length Errors</b>	The total number of VRRP packets received with packet length less than length of VRRP header.

### *show ip vrrp*

This command displays whether VRRP functionality is enabled or disabled on the switch. It also displays some global parameters which are required for monitoring. This command takes no options.

**Format**        `show ip vrrp`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Admin Mode</b>	The administrative mode for VRRP functionality on the switch.
<b>Router Checksum Errors</b>	The total number of VRRP packets received with an invalid VRRP checksum value.
<b>Router Version Errors</b>	The total number of VRRP packets received with Unknown or unsupported version number.
<b>Router VRID Errors</b>	The total number of VRRP packets received with invalid VRID for this virtual router.

### show ip vrrp interface

This command displays all configuration information and VRRP router statistics of a virtual router configured on a specific interface. Use the output of the command to verify the track interface and track IP route configurations.

**Format**        `show ip vrrp interface {<interface-name> <vrid> }`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Primary IP Address</b>	The configured IP address for the Virtual router.
<b>VMAC address</b>	The VMAC address of the specified router.
<b>Authentication type</b>	The authentication type for the specific virtual router.
<b>Priority</b>	The priority value for the specific virtual router, taking into account any priority decrements for tracked interfaces or routes.
<b>Configured Priority</b>	The priority configured through the <code>ip vrrp &lt;vrid&gt; priority &lt;1-254&gt;</code> command.
<b>Advertisement interval</b>	The advertisement interval in seconds for the specific virtual router.
<b>Pre-Empt Mode</b>	The preemption mode configured on the specified virtual router.
<b>Administrative Mode</b>	The status (Enable or Disable) of the specific router.
<b>State</b>	The state (Master/backup) of the virtual router.

The following shows example CLI display output for the command.

```
(Switch)#show ip vrrp interface 0/1 1

Primary IP Address..... 1.1.1.5
VMAC Address..... 00:00:5e:00:01:01
Authentication Type..... None
Priority..... 100
  Configured priority..... 100
```



```
Advertisement Interval (secs)..... 1
Pre-empt Mode..... Enable
Administrative Mode..... Disable
Accept Mode..... Enable
State..... Initialized
Track Interface State DecrementPriority
-----
<0/1> down 10
TrackRoute (pfx/len) StateDecrementPriority
-----
10.10.10.1/255.255.255.0 down 10
```

### **show ip vrrp interface**

This command displays information about each virtual router configured on the switch. This command takes no options. It displays information about each virtual router.

**Format** show ip vrrp interface brief

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>VRID</b>	The router ID of the virtual router.
<b>IP Address</b>	The virtual router IP address.
<b>Mode</b>	Indicates whether the virtual router is enabled or disabled.
<b>State</b>	The state (Master/backup) of the virtual router.

## DHCP and BOOTP Relay Commands

This section describes the commands you use to configure BootP/DHCP Relay on the switch. A DHCP relay agent operates at Layer 3 and forwards DHCP requests and replies between clients and servers when they are not on the same physical subnet.

### **bootpdhcprelay cidoptmode**

This command enables the circuit ID option mode for BootP/DHCP Relay on the system.

**Default** disabled

**Format** bootpdhcprelay cidoptmode

**Mode** Global Config

**no bootpdhcprelay cidoptmode**

This command disables the circuit ID option mode for BootP/DHCP Relay on the system.

**Format**        no bootpdhcprelay cidoptmode

**Mode**            Global Config

**bootpdhcprelay maxhopcount**

This command configures the maximum allowable relay agent hops for BootP/DHCP Relay on the system. The *<hops>* parameter has a range of 1–16.

**Default**        4

**Format**        bootpdhcprelay maxhopcount *<1-16>*

**Mode**            Global Config

**no bootpdhcprelay maxhopcount**

This command configures the default maximum allowable relay agent hops for BootP/DHCP Relay on the system.

**Format**        no bootpdhcprelay maxhopcount

**Mode**            Global Config

**bootpdhcprelay minwaittime**

This command configures the minimum wait time in seconds for BootP/DHCP Relay on the system. When the BOOTP relay agent receives a BOOTREQUEST message, it MAY use the seconds-since-client-began-booting field of the request as a factor in deciding whether to relay the request or not. The parameter has a range of 0–100 seconds.

**Default**        0

**Format**        bootpdhcprelay minwaittime *<0-100>*

**Mode**            Global Config

**no bootpdhcprelay minwaittime**

This command configures the default minimum wait time in seconds for BootP/DHCP Relay on the system.

**Format**        no bootpdhcprelay minwaittime

**Mode**            Global Config

## *show bootpdhcprelay*

This command displays the BootP/DHCP Relay information.

**Format**        `show bootpdhcprelay`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Maximum Hop Count</b>	The maximum allowable relay agent hops.
<b>Minimum Wait Time (Seconds)</b>	The minimum wait time.
<b>Admin Mode</b>	Indicates whether relaying of requests is enabled or disabled.
<b>Server IP Address</b>	The IP address for the BootP/DHCP Relay server.
<b>Circuit Id Option Mode</b>	The DHCP circuit Id option which might be enabled or disabled.
<b>Requests Received</b>	The number of requests received.
<b>Requests Relayed</b>	The number of requests relayed.
<b>Packets Discarded</b>	The number of packets discarded.

## IP Helper Commands

This section describes the commands to configure a DHCP relay agent with multiple DHCP server addresses per routing interface, and to use different server addresses for client packets arriving on different interfaces on the relay agent.

### *clear ip helper statistics*

Use this command to reset the statistics displayed in the `show ip helper statistics` command to zero.

**Format**        `clear ip helper statistics`

**Mode**         Privileged EXEC

### *ip helper-address (Global Config)*

Use the Global Configuration **ip helper-address** command to have the switch forward User Datagram Protocol (UDP) broadcasts received on an interface. To disable the forwarding of broadcast packets to specific addresses, use the `no` form of this command.

The **ip helper-address** command forwards specific UDP broadcast from one interface to another. You can define many helper addresses but the total number of address-port pairs is limited to 128 for the whole device. The setting of a helper address for a specific interface has precedence over a setting of a helper address for all interfaces.

*Ip-address:* Destination broadcast or host address to be used when forwarding UDP broadcasts. You can specify 0.0.0.0 to indicate not to forward the UDP packet to any host and use "255.255.255.255" to broadcast the UDP packets to all hosts on the target subnet.

*udp-port-list:* The broadcast packet destination UDP port number to forward. If not specified, packets for the default services are forwarded to the helper address. Valid range, 0-65535.

<b>Default</b>	Disabled
<b>Format</b>	<code>ip helper-address &lt;ip-address&gt;</code> {<1-65535> dhcp domain isakmp mobile-ip nameserver netbios-dgm netbios-ns ntp pim-auto-rip rip tacacs tftp time}
<b>Mode</b>	Global Config

### no ip helper-address (Global Config)

Use this command to remove the IP address from the previously configured list. The no command without an <ip-address> argument removes the entire list of helper addresses on that interface.

<b>Format</b>	<code>no ip helper-address {&lt;ip-address&gt;}</code> {<1-65535> dhcp domain isakmp mobile-ip nameserver netbios-dgm netbios-ns ntp pim-auto-rip rip tacacs tftp time}
<b>Mode</b>	GlobalConfig

### ip helper enable

Use this command to enable relay of UDP packets. This command can be used to temporarily disable IP helper without deleting all IP helper addresses. This command replaces the `bootpdhcrelay enable` command, but affects not only relay of DHCP packets, but also relay of any other protocols for which an IP helper address has been configured.

<b>Default</b>	disabled
<b>Format</b>	<code>ip helper enable</code>
<b>Mode</b>	Global Config

### no ip helper enable

Use this command to disable relay of all UDP packets.

<b>Format</b>	<code>no ip helper enable</code>
<b>Mode</b>	Global Config

## *ip helper-address*

Use this command to add a unicast helper address to the list of helper addresses on an interface. This is the address of a DHCP server. This command can be applied multiple times on the routing interface to form the helper addresses list until the list reaches the maximum supported helper addresses.

**Format**        `ip helper-address <ip-address>`  
                   {<1-65535>|dhcp|domain|isakmp|mobile-ip|nameserver|  
                   netbios-dgm|netbios-ns|ntp|pim-auto-rip|rip|tacacs|tftp|time}

**Mode**            Interface Config

## **no ip helper-address**

Use this command to remove the IP address from the previously configured list. The no command without an <ip-address> argument removes the entire list of helper addresses on that interface.

**Format**        `no ip helper-address {<ip-address>}`  
                   {<1-65535>|dhcp|domain|isakmp|mobile-ip|nameserver|  
                   netbios-dgm|netbios-ns|ntp|pim-auto-rip|rip|tacacs|tftp|time}

**Mode**            Interface Config

## *ip helper-address discard*

Use this command to drop matching packets.

**Format**        `ip helper-address discard`  
                   {<1-65535>|dhcp|domain|isakmp|mobile-ip|nameserver|  
                   netbios-dgm|netbios-ns|ntp|pim-auto-rip|rip|tacacs|tftp|time}

**Mode**            Interface Config

## **no ip helper-address discard**

Use this command to permit the matching packets.

**Format**        `no ip helper-address discard`  
                   {<1-65535>|dhcp|domain|isakmp|mobile-ip|nameserver|  
                   netbios-dgm|netbios-ns|ntp|pim-auto-rip|rip|tacacs|tftp|time}

**Mode**            Interface Config

## *show ip helper-address*

Use this command to display the configured helper addresses on the given interface.

**Format**        `show ip helper-address <interface>`

**Mode**            • Privileged EXEC  
                   • User EXEC

The following shows example CLI display output for the command.

```
(switch) #show ip helper-address 0/1
Helper IP Address..... 1.2.3.4
..... 1.2.3.5
```

### *show ip helper statistics*

Use this command to display the number of DHCP and other UDP packets processed and relayed by the UDP relay agent.

**Format**        `show ip helper statistics`

**Mode**         Privileged EXEC

Term	Definition
<b>DHCP client messages received</b>	The number of valid messages received from a DHCP client. The count is incremented only if IP helper is enabled globally, the ingress routing interface is up, and the packet passes a number of validity checks, such as having a TTL>1 and having valid source and destination IP addresses.
<b>DHCP client messages relayed</b>	The number of DHCP client messages relayed to a server. If a message is relayed to multiple servers, the count is incremented once for each server.
<b>DHCP server messages received</b>	The number of DHCP responses received from the DHCP server. This count includes only messages that the DHCP server unicasts to the relay agent for relay to the client.
<b>DHCP server messages relayed</b>	The number of DHCP server messages relayed to a client.
<b>UDP clients messages received</b>	The number of valid UDP packets received. This count includes DHCP messages and all other protocols relayed. Conditions are similar to those for the first statistic in this table.
<b>UDP clients messages relayed</b>	The number of UDP packets relayed. This count includes DHCP messages relayed as well as all other protocols. The count is incremented for each server to which a packet is sent.
<b>DHCP message hop count exceeded max</b>	The number of DHCP client messages received whose hop count is larger than the maximum allowed. The maximum hop count is a configurable value listed in <code>show bootpdhcprelay</code> . A log message is written for each such failure. The DHCP relay agent does not relay these packets.
<b>DHCP message with secs field below min</b>	The number of DHCP client messages received whose secs field is less than the minimum value. The minimum secs value is a configurable value and is displayed in <code>show bootpdhcprelay</code> . A log message is written for each such failure. The DHCP relay agent does not relay these packets.
<b>DHCP message with giaddr set to local address</b>	The number of DHCP client messages received whose gateway address, giaddr, is already set to an IP address configured on one of the relay agent's own IP addresses. In this case, another device is attempting to spoof the relay agent's address. The relay agent does not relay such packets. A log message gives details for each occurrence.

Term	Definition
<b>Packets with expired TTL</b>	The number of packets received with TTL of 0 or 1 that might otherwise have been relayed.
<b>Packets that matched a discard entry</b>	The number of packets ignored by the relay agent because they match a discard relay entry.

## Open Shortest Path First (OSPF) Commands

This section describes the commands you use to view and configure OSPF, which is a link-state routing protocol that you use to route traffic within a network.

### *router ospf*

Use this command to enter Router OSPF mode.

**Format**      `router ospf`  
**Mode**         Global Config

### *enable (OSPF)*

This command resets the default administrative mode of OSPF in the router (active).

**Default**      enabled  
**Format**      `enable`  
**Mode**         Router OSPF Config

### *no enable (OSPF)*

This command sets the administrative mode of OSPF in the router to inactive.

**Format**      `no enable`  
**Mode**         Router OSPF Config

### *network area (OSPF)*

Use this command to enable OSPFv2 on an interface and set its area ID if the IP address of an interface is covered by this network command.

**Default**      disabled  
**Format**      `network <ip-address> <wildcard-mask> area <area-id>`  
**Mode**         Router OSPF Config

## no network area (OSPF)

Use this command to disable the OSPFv2 on an interface if the IP address of an interface was earlier covered by this network command.

**Format**      `no network <ip-address> <wildcard-mask> area <area-id>`

**Mode**         Router OSPF Config

## ip ospf area

Use this command to enable OSPFv2 and set the area ID of an interface. The *<area-id>* is an IP address formatted as a 4-digit dotted-decimal number or a decimal value in the range of *<0-4294967295>*. This command supersedes the effects of the **network area** command. It can also be used to configure the advertiseability of the secondary addresses on this interface into the OSPFv2 domain.

**Default**      disabled

**Format**      `ip ospf area <area-id> [secondaries none]`

**Mode**         Interface Config

## no ip ospf area

Use this command to disable OSPF on an interface.

**Format**      `no ip ospf area [secondaries none]`

**Mode**         Interface Config

## 1583compatibility

This command enables OSPF 1583 compatibility.

---

**Note:** 1583 compatibility mode is enabled by default. If all OSPF routers in the routing domain are capable of operating according to RFC 2328, OSPF 1583 compatibility mode should be disabled.

---

**Default**      enabled

**Format**      `1583compatibility`

**Mode**         Router OSPF Config



**no 1583compatibility**

This command disables OSPF 1583 compatibility.

**Format**        `no 1583compatibility`

**Mode**         Router OSPF Config

**area default-cost (OSPF)**

This command configures the default cost for the stub area. You must specify the area ID and an integer value between 1-16,777,215.

**Format**        `area <areaid> default-cost <1-16777215>`

**Mode**         Router OSPF Config

**area nssa (OSPF)**

This command configures the specified area id to function as an NSSA.

**Format**        `area <areaid> nssa`

**Mode**         Router OSPF Config

**no area nssa**

This command disables nsa from the specified area id.

**Format**        `no area <areaid> nssa`

**Mode**         Router OSPF Config

**area nssa default-info-originate (OSPF)**

This command configures the metric value and type for the default route advertised into the NSSA. The optional metric parameter specifies the metric of the default route and is to be in a range of 1-16777214. If no metric is specified, the default value is 10. The metric type can be comparable (nssa-external 1) or non-comparable (nssa-external 2)

**Format**        `area <areaid> nssa default-info-originate [<metric>] [{comparable | non-comparable}]`

**Mode**         Router OSPF Config

**no area nssa default-info-originate (OSPF)**

This command disables the default route advertised into the NSSA.

**Format**      `no area <areaid> nssa default-info-originate [<metric>] [{comparable  
/ non-comparable}]`

**Mode**        Router OSPF Config

**area nssa no-redistribute (OSPF)**

This command configures the NSSA Area Border router (ABR) so that learned external routes will not be redistributed to the NSSA.

**Format**      `area <areaid> nssa no-redistribute`

**Mode**        Router OSPF Config

**no area nssa no-redistribute (OSPF)**

This command disables the NSSA ABR so that learned external routes are redistributed to the NSSA.

**Format**      `no area <areaid> nssa no-redistribute`

**Mode**        Router OSPF Config

**area nssa no-summary (OSPF)**

This command configures the NSSA so that the summary LSAs are not advertised into the NSSA.

**Format**      `area <areaid> nssa no-summary`

**Mode**        Router OSPF Config

**no area nssa no-summary (OSPF)**

This command disables nssa from the summary LSAs.

**Format**      `no area <areaid> nssa no-summary`

**Mode**        Router OSPF Config

**area nssa translator-role (OSPF)**

This command configures the translator role of the NSSA. A value of *always* causes the router to assume the role of the translator the instant it becomes a border router and a value

of *candidate* causes the router to participate in the translator election process when it attains a border router status.

**Format**      `area <areaid> nssa translator-role {always | candidate}`

**Mode**          Router OSPF Config

### no area nssa translator (OSPF)

This command disables the nssa translator role from the specified area id.

**Format**      `no area <areaid> nssa translator-role {always | candidate}`

**Mode**          Router OSPF Config

### area nssa translator-stab-intv (OSPF)

This command configures the translator *<stabilityinterval>* of the NSSA. The *<stabilityinterval>* is the period of time that an elected translator continues to perform its duties after it determines that its translator status has been deposed by another router.

**Format**      `area <areaid> nssa translator-stab-intv <stabilityinterval>`

**Mode**          Router OSPF Config

### no area nssa translator-stab-intv (OSPF)

This command disables the nssa translator's *<stabilityinterval>* from the specified area id.

**Format**      `no area <areaid> nssa translator-stab-intv <stabilityinterval>`

**Mode**          Router OSPF Config

### area range (OSPF)

Use this command in Router Configuration mode to configure a summary prefix that an area border router advertises for a specific area.

**Default**      No area ranges are configured by default. No cost is configured by default.

**Format**      `area areaid range prefix netmask {summarylink | nssaexternallink} [advertise | not-advertise] [cost cost]`

**Mode**          OSPFv2 Router Configuration

Parameter	Description
<b>area-id</b>	The area identifier for the area whose networks are to be summarized.
<b>prefix netmask</b>	The summary prefix to be advertised when the ABR computes a route to one or more networks within this prefix in this area.
<b>summarylink</b>	When this keyword is given, the area range is used when summarizing prefixes advertised in type 3 summary LSAs.
<b>nssaexternallink</b>	When this keyword is given, the area range is used when translating type 7 LSAs to type 5 LSAs.
<b>advertise</b>	[Optional] When this keyword is given, the summary prefix is advertised when the area range is active. This is the default.
<b>not-advertise</b>	[Optional] When this keyword is given, neither the summary prefix nor the contained prefixes are advertised when the area range is active. When the not-advertise option is given, any static cost previously configured is removed from the system configuration.
<b>cost</b>	[Optional] If an optional cost is given, OSPF sets the metric field in the summary LSA to the configured value rather than setting the metric to the largest cost among the networks covered by the area range. A static cost might only be configured if the area range is configured to advertise the summary. The range is 0–16,777,215. If the cost is set to 16,777,215 for type 3 summarization, a type 3 summary LSA is not advertised, but contained networks are suppressed. This behavior is equivalent to specifying the not-advertise option. If the range is configured for type 7 to type 5 translation, a type 5 LSA is sent if the metric is set to 16,777,215; however, other routers will not compute a route from a type 5 LSA with this metric.

### no area range

The no form of this command deletes a specified area range or reverts an option to its default.

**Format**      `no area areaid range prefix netmask {summarylink | nssaexternallink} [advertise | not-advertise] [cost]`

**Mode**            OSPFv2 Router Configuration

### area stub (OSPF)

This command creates a stub area for the specified area ID. A stub area is characterized by the fact that AS External LSAs are not propagated into the area. Removing AS External LSAs and Summary LSAs can significantly reduce the link state database of routers within the stub area.

**Format**      `area <areaid> stub`

**Mode**            Router OSPF Config

**no area stub**

This command deletes a stub area for the specified area ID.

**Format**        `no area <areaid> stub`

**Mode**            Router OSPF Config

**area stub no-summary (OSPF)**

This command configures the Summary LSA mode for the stub area identified by *<areaid>*. Use this command to prevent LSA Summaries from being sent.

**Default**        disabled

**Format**        `area <areaid> stub no-summary`

**Mode**            Router OSPF Config

**no area stub no-summary**

This command configures the default Summary LSA mode for the stub area identified by *<areaid>*.

**Format**        `no area <areaid> stub no-summary`

**Mode**            Router OSPF Config

**area virtual-link (OSPF)**

This command creates the OSPF virtual interface for the specified *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor.

**Format**        `area <areaid> virtual-link <neighbor>`

**Mode**            Router OSPF Config

**no area virtual-link**

This command deletes the OSPF virtual interface from the given interface, identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor.

**Format**        `no area <areaid> virtual-link <neighbor>`

**Mode**            Router OSPF Config

**area virtual-link authentication**

This command configures the authentication type and key for the OSPF virtual interface identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor. The value for *<type>* is either none, simple, or encrypt. The *[key]* is

composed of standard displayable, non-control keystrokes from a Standard 101/102-key keyboard. The authentication key must be 8 bytes or less if the authentication type is simple. If the type is encrypt, the key might be up to 16 bytes. Unauthenticated interfaces do not need an authentication key. If the type is encrypt, a key id in the range of 0 and 255 must be specified. The default value for authentication type is none. Neither the default password key nor the default key id are configured.

**Default** none

**Format** `area <areaid> virtual-link <neighbor> authentication {none | {simple <key>} | {encrypt <key> <keyid>}}`

**Mode** Router OSPF Config

### no area virtual-link authentication

This command configures the default authentication type for the OSPF virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor.

**Format** `no area <areaid> virtual-link <neighbor> authentication`

**Mode** Router OSPF Config

### area virtual-link dead-interval (OSPF)

This command configures the dead interval for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor. The range for seconds is 1–65,535.

**Default** 40

**Format** `area <areaid> virtual-link <neighbor> dead-interval <seconds>`

**Mode** Router OSPF Config

### no area virtual-link dead-interval

This command configures the default dead interval for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor.

**Format** `no area <areaid> virtual-link <neighbor> dead-interval`

**Mode** Router OSPF Config

**area virtual-link hello-interval (OSPF)**

This command configures the hello interval for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor. The range for `<seconds>` is 1–65535.

**Default** 10

**Format** `area <areaid> virtual-link <neighbor> hello-interval <1-65535>`

**Mode** Router OSPF Config

**no area virtual-link hello-interval**

This command configures the default hello interval for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor.

**Format** `no area <areaid> virtual-link <neighbor> hello-interval`

**Mode** Router OSPF Config

**area virtual-link retransmit-interval (OSPF)**

This command configures the retransmit interval for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor. The range for seconds is 0–3,600.

**Default** 5

**Format** `area <areaid> virtual-link <neighbor> retransmit-interval <seconds>`

**Mode** Router OSPF Config

**no area virtual-link retransmit-interval**

This command configures the default retransmit interval for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor.

**Format** `no area <areaid> virtual-link <neighbor> retransmit-interval`

**Mode** Router OSPF Config

### *area virtual-link transmit-delay (OSPF)*

This command configures the transmit delay for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor. The range for seconds is 0–3,600 (1 hour).

<b>Default</b>	1
<b>Format</b>	<code>area &lt;areaid&gt; virtual-link &lt;neighbor&gt; transmit-delay &lt;seconds&gt;</code>
<b>Mode</b>	Router OSPF Config

### **no area virtual-link transmit-delay**

This command resets the default transmit delay for the OSPF virtual interface to the default value.

<b>Format</b>	<code>no area &lt;areaid&gt; virtual-link &lt;neighbor&gt; transmit-delay</code>
<b>Mode</b>	Router OSPF Config

### *auto-cost (OSPF)*

By default, OSPF computes the link cost of each interface from the interface bandwidth. Faster links have lower metrics, making them more attractive in route selection. The configuration parameters in the `auto-cost reference bandwidth` and `bandwidth` commands give you control over the default link cost. You can configure for OSPF an interface bandwidth that is independent of the actual link speed. A second configuration parameter allows you to control the ratio of interface bandwidth to link cost. The link cost is computed as the ratio of a reference bandwidth to the interface bandwidth ( $\text{ref\_bw} / \text{interface bandwidth}$ ), where interface bandwidth is defined by the `bandwidth` command. Because the default reference bandwidth is 100 Mbps, OSPF uses the same default link cost for all interfaces whose bandwidth is 100 Mbps or greater. Use the `auto-cost` command to change the reference bandwidth, specifying the reference bandwidth in megabits per second (Mbps). The reference bandwidth range is 1-4294967 Mbps. The different reference bandwidth can be independently configured for OSPFv2 and OSPFv3.

<b>Default</b>	100 Mbps
<b>Format</b>	<code>auto-cost reference-bandwidth &lt;1 to 4294967&gt;</code>
<b>Mode</b>	Router OSPF Config

### **no auto-cost reference-bandwidth (OSPF)**

Use this command to set the reference bandwidth to the default value.

<b>Format</b>	<code>no auto-cost reference-bandwidth</code>
<b>Mode</b>	Router OSPF Config



## *bandwidth*

By default, OSPF computes the link cost of an interface as the ratio of the reference bandwidth to the interface bandwidth. Reference bandwidth is specified with the `auto-cost` command. For the OSPF link cost calculation, use the `bandwidth` command to specify the interface bandwidth. The bandwidth is specified in kilobits per second. If no bandwidth is configured, the bandwidth defaults to the actual interface bandwidth for port-based routing interfaces and to 10 Mbps for VLAN routing interfaces. This command does not affect the actual speed of an interface.

<b>Default</b>	actual interface bandwidth
<b>Format</b>	<code>bandwidth &lt;1-10000000&gt;</code>
<b>Mode</b>	Interface Config

## **no bandwidth**

Use this command to set the interface bandwidth to its default value.

<b>Format</b>	<code>no bandwidth</code>
<b>Mode</b>	Interface Config

## *capability opaque*

Use this command to enable Opaque Capability on the Router. The information contained in Opaque LSAs might be used directly by OSPF or indirectly by an application wishing to distribute information throughout the OSPF domain. The 7000 series supports the storing and flooding of Opaque LSAs of different scopes.

<b>Default</b>	disabled
<b>Format</b>	<code>capability opaque</code>
<b>Mode</b>	Router OSPF Config

## **no capability opaque**

Use this command to disable opaque capability on the router.

<b>Format</b>	<code>no capability opaque</code>
<b>Mode</b>	Router OSPF Config

## *clear ip ospf*

Use this command to disable and reenables OSPF.

<b>Format</b>	<code>clear ip ospf</code>
<b>Mode</b>	Privileged EXEC

### ***clear ip ospf configuration***

Use this command to reset the OSPF configuration to factory defaults.

**Format**        `clear ip ospf configuration`

**Mode**         Privileged EXEC

### ***clear ip ospf counters***

Use this command to reset global and interface statistics.

**Format**        `clear ip ospf counters`

**Mode**         Privileged EXEC

### ***clear ip ospf neighbor***

Use this command to drop the adjacency with all OSPF neighbors. On each neighbor's interface, send a one way hello. Adjacencies might then be reestablished. To drop all adjacencies with a specific router ID, specify the neighbor's Router ID using the optional parameter [*neighbor-id*].

**Format**        `clear ip ospf neighbor [neighbor-id]`

**Mode**         Privileged EXEC

### ***clear ip ospf neighbor interface***

To drop adjacency with all neighbors on a specific interface, use the optional parameter [*slot/port*]. To drop adjacency with a specific router ID on a specific interface, use the optional parameter [*neighbor-id*].

**Format**        `clear ip ospf neighbor interface [slot/port] [neighbor-id]`

**Mode**         Privileged EXEC

### ***clear ip ospf redistribution***

Use this command to flush all self-originated external LSAs. Reapply the redistribution configuration and reoriginate prefixes as necessary.

**Format**        `clear ip ospf redistribution`

**Mode**         Privileged EXEC

### ***clear ip ospf stub-router***

OSPF can enter stub router mode due to resource exhaustion (too many LSAs, too many routes, memory allocation failures, and so on). When this happens, the user can get out of this mode by issuing the command after the cause of the overload has been resolved.

**Format**      `clear ip ospf stub-router`

**Mode**          Privileged EXEC

### ***default-information originate (OSPF)***

This command is used to control the advertisement of default routes.

**Default**      • metric—unspecified  
 • type—2

**Format**      `default-information originate [always] [metric <0-16777214>]`  
`[metric-type {1 | 2}]`

**Mode**          Router OSPF Config

### ***no default-information originate (OSPF)***

This command is used to control the advertisement of default routes.

**Format**      `no default-information originate [metric] [metric-type]`

**Mode**          Router OSPF Config

### ***default-metric (OSPF)***

This command is used to set a default for the metric of distributed routes.

**Format**      `default-metric <1-16777214>`

**Mode**          Router OSPF Config

### ***no default-metric (OSPF)***

This command is used to set a default for the metric of distributed routes.

**Format**      `no default-metric`

**Mode**          Router OSPF Config

### ***distance ospf (OSPF)***

This command sets the route preference value of OSPF in the router. Lower route preference values are preferred when determining the best route. The type of OSPF route can be *intra*, *inter*, or *external*. All the external type routes are given the same preference value. The range of `<preference>` value is 1–255.

**Default**      110

**Format** `distance ospf {intra-area <1-255> | inter-area <1-255> | external <1-255>}`

**Mode** Router OSPF Config

### no distance ospf

This command sets the default route preference value of OSPF routes in the router. The type of OSPF can be intra, inter, or external. All the external type routes are given the same preference value.

**Format** `no distance ospf {intra-area | inter-area | external}`

**Mode** Router OSPF Config

### distribute-list out (OSPF)

Use this command to specify the access list to filter routes received from the source protocol.

**Format** `distribute-list <1-199> out {rip | static | connected}`

**Mode** Router OSPF Config

### no distribute-list out

Use this command to specify the access list to filter routes received from the source protocol.

**Format** `no distribute-list <1-199> out {rip | static | connected}`

**Mode** Router OSPF Config

### exit-overflow-interval (OSPF)

This command configures the exit overflow interval for OSPF. It describes the number of seconds after entering overflow state that a router will wait before attempting to leave the overflow state. This allows the router to again originate non-default AS-external-LSAs. When set to 0, the router will not leave overflow state until restarted. The range for seconds is 0–2,147,483,647 seconds.

**Default** 0

**Format** `exit-overflow-interval <seconds>`

**Mode** Router OSPF Config

### no exit-overflow-interval

This command configures the default exit overflow interval for OSPF.

**Format** `no exit-overflow-interval`

**Mode** Router OSPF Config

### **external-lsdb-limit (OSPF)**

This command configures the external LSDB limit for OSPF. If the value is -1, there is no limit. When the number of non-default AS-external-LSAs in a router's link-state database reaches the external LSDB limit, the router enters overflow state. The router never holds more than the external LSDB limit non-default AS-external-LSAs in its database. The external LSDB limit must be set identically in all routers attached to the OSPF backbone and/or any regular OSPF area. The range for limit is -1 to 2147483647.

**Default** -1

**Format** `external-lsdb-limit <limit>`

**Mode** Router OSPF Config

### **no external-lsdb-limit**

This command configures the default external LSDB limit for OSPF.

**Format** `no external-lsdb-limit`

**Mode** Router OSPF Config

### **log-adjacency-changes**

To enable logging of OSPFv2 neighbor state changes, use this command in router configuration mode. State changes are logged with INFORMATIONAL severity.

**Default** Adjacency state changes are logged, but without the detail option.

**Format** `log-adjacency-changes [detail]`

**Mode** OSPFv2 Router Configuration

Parameter	Description
<b>detail</b>	(Optional) When this keyword is specified, all adjacency state changes are logged. Otherwise, OSPF only logs transitions to FULL state and when a backwards transition occurs.

### **no log-adjacency-changes**

Use the no form of the command to disable state change logging.

**Format** `no log-adjacency-changes [detail]`

**Mode** OSPFv2 Router Configuration

### **ip ospf authentication**

This command sets the OSPF Authentication Type and Key for the specified interface. The value of *<type>* is either none, simple, or encrypt. The *<key>* is composed of standard displayable, non-control keystrokes from a Standard 101/102-key keyboard. The

authentication key must be 8 bytes or less if the authentication type is simple. If the type is encrypt, the key might be up to 16 bytes. If the type is encrypt a *<keyid>* in the range of 0 and 255 must be specified. Unauthenticated interfaces do not need an authentication key or authentication key ID. There is no default value for this command.

**Format**      `ip ospf authentication {none | {simple <key>} | {encrypt <key> <keyid>}}`

**Mode**          Interface Config

### no ip ospf authentication

This command sets the default OSPF Authentication Type for the specified interface.

**Format**      `no ip ospf authentication`

**Mode**          Interface Config

### ip ospf cost

This command configures the cost on an OSPF interface. The *<cost>* parameter has a range of 1–65,535.

**Default**      10

**Format**      `ip ospf cost <1-65535>`

**Mode**          Interface Config

### no ip ospf cost

This command configures the default cost on an OSPF interface.

**Format**      `no ip ospf cost`

**Mode**          Interface Config

### ip ospf database-filter all out

Use this command in Interface Configuration mode to disable OSPFv2 LSA flooding on an interface.

**Default**      Disabled

**Format**      `ip ospf database-filter all out`

**Mode**          Interface Configuration

**no ip ospf database-filter all out**

Use this command in Interface Configuration mode to enable OSPFv2 LSA flooding on an interface.

<b>Default</b>	Disabled
<b>Format</b>	<code>no ip ospf database-filter all out</code>
<b>Mode</b>	Interface Configuration

**ip ospf dead-interval**

This command sets the OSPF dead interval for the specified interface. The value for *<seconds>* is a valid positive integer, which represents the length of time in seconds that a router's Hello packets have not been seen before its neighbor routers declare that the router is down. The value for the length of time must be the same for all routers attached to a common network. This value should be some multiple of the Hello Interval (that is, 4). Valid values range in seconds from 1 to 2,147,483,647.

<b>Default</b>	40
<b>Format</b>	<code>ip ospf dead-interval &lt;seconds&gt;</code>
<b>Mode</b>	Interface Config

**no ip ospf dead-interval**

This command sets the default OSPF dead interval for the specified interface.

<b>Format</b>	<code>no ip ospf dead-interval</code>
<b>Mode</b>	Interface Config

**ip ospf hello-interval**

This command sets the OSPF hello interval for the specified interface. The value for seconds is a valid positive integer, which represents the length of time in seconds. The value for the length of time must be the same for all routers attached to a network. Valid values range from 1 to 65,535.

<b>Default</b>	10
<b>Format</b>	<code>ip ospf hello-interval &lt;seconds&gt;</code>
<b>Mode</b>	Interface Config

## no ip ospf hello-interval

This command sets the default OSPF hello interval for the specified interface.

**Format**        no ip ospf hello-interval

**Mode**            Interface Config

## ip ospf network

Use this command to configure OSPF to treat an interface as a point-to-point rather than broadcast interface. The **broadcast** option sets the OSPF network type to broadcast. The **point-to-point** option sets the OSPF network type to point-to-point. OSPF treats interfaces as broadcast interfaces by default. (Loopback interfaces have a special loopback network type, which cannot be changed.) When there are only two routers on the network, OSPF can operate more efficiently by treating the network as a point-to-point network. For point-to-point networks, OSPF does not elect a designated router or generate a network link state advertisement (LSA). Both endpoints of the link must be configured to operate in point-to-point mode.

**Default**        broadcast

**Format**        ip ospf network {broadcast|point-to-point}

**Mode**            Interface Config

## no ip ospf network

Use this command to return the OSPF network type to the default.

**Format**        no ip ospf network

**Mode**            Interface Config

## ip ospf priority

This command sets the OSPF priority for the specified router interface. The priority of the interface is a priority integer from 0 to 255. A value of 0 indicates that the router is not eligible to become the designated router on this network.

**Default**        1, which is the highest router priority

**Format**        ip ospf priority <0-255>

**Mode**            Interface Config



**no ip ospf priority**

This command sets the default OSPF priority for the specified router interface.

**Format**        `no ip ospf priority`

**Mode**            Interface Config

**ip ospf retransmit-interval**

This command sets the OSPF retransmit Interval for the specified interface. The retransmit interval is specified in seconds. The value for *<seconds>* is the number of seconds between link-state advertisement retransmissions for adjacencies belonging to this router interface. This value is also used when retransmitting database description and link-state request packets. Valid values range from 0 to 3600 (1 hour).

**Default**        5

**Format**        `ip ospf retransmit-interval <0-3600>`

**Mode**            Interface Config

**no ip ospf retransmit-interval**

This command sets the default OSPF retransmit Interval for the specified interface.

**Format**        `no ip ospf retransmit-interval`

**Mode**            Interface Config

**ip ospf transmit-delay**

This command sets the OSPF Transit Delay for the specified interface. The transmit delay is specified in seconds. In addition, it sets the estimated number of seconds it takes to transmit a link state update packet over this interface. Valid values for *<seconds>* range from 1 to 3600 (1 hour).

**Default**        1

**Format**        `ip ospf transmit-delay <1-3600>`

**Mode**            Interface Config

**no ip ospf transmit-delay**

This command sets the default OSPF Transit Delay for the specified interface.

**Format**        `no ip ospf transmit-delay`

**Mode**            Interface Config

### ***ip ospf mtu-ignore***

This command disables OSPF maximum transmission unit (MTU) mismatch detection. OSPF Database Description packets specify the size of the largest IP packet that can be sent without fragmentation on the interface. When a router receives a Database Description packet, it examines the MTU advertised by the neighbor. By default, if the MTU is larger than the router can accept, the Database Description packet is rejected and the OSPF adjacency is not established.

<b>Default</b>	enabled
<b>Format</b>	<code>ip ospf mtu-ignore</code>
<b>Mode</b>	Interface Config

### ***no ip ospf mtu-ignore***

This command enables the OSPF MTU mismatch detection.

<b>Format</b>	<code>no ip ospf mtu-ignore</code>
<b>Mode</b>	Interface Config

### ***router-id (OSPF)***

This command sets a 4-digit dotted-decimal number uniquely identifying the router ospf id. The *<ipaddress>* is a configured value.

<b>Format</b>	<code>router-id &lt;ipaddress&gt;</code>
<b>Mode</b>	Router OSPF Config

### ***redistribute (OSPF)***

This command configures OSPF protocol to allow redistribution of routes from the specified source protocol/routers.

<b>Default</b>	<ul style="list-style-type: none"> <li>• metric—unspecified</li> <li>• type—2</li> <li>• tag—0</li> </ul>
<b>Format</b>	<code>redistribute {rip   static   connected} [metric &lt;0-16777214&gt;] [metric-type {1   2}] [tag &lt;0-4294967295&gt;] [subnets]</code>
<b>Mode</b>	Router OSPF Config

**no redistribute**

This command configures OSPF protocol to prohibit redistribution of routes from the specified source protocol/routers.

**Format**      `no redistribute {rip | static | connected} [metric] [metric-type] [tag] [subnets]`

**Mode**         Router OSPF Config

**maximum-paths (OSPF)**

This command sets the number of paths that OSPF can report for a given destination where *maxpaths* is platform-dependent.

**Default**      4

**Format**      `maximum-paths <maxpaths>`

**Mode**         Router OSPF Config

**no maximum-paths**

This command resets the number of paths that OSPF can report for a given destination back to its default value.

**Format**      `no maximum-paths`

**Mode**         Router OSPF Config

**passive-interface default (OSPF)**

Use this command to enable global passive mode by default for all interfaces. It overrides any interface level passive mode. OSPF will not form adjacencies over a passive interface.

**Default**      disabled

**Format**      `passive-interface default`

**Mode**         Router OSPF Config

**no passive-interface default**

Use this command to disable the global passive mode by default for all interfaces. Any interface previously configured to be passive reverts to non-passive mode.

**Format**      `no passive-interface default`

**Mode**         Router OSPF Config

### *passive-interface (OSPF)*

Use this command to set the interface or tunnel as passive. It overrides the global passive mode that is effective on the interface or tunnel.

<b>Default</b>	disabled
<b>Format</b>	<code>passive-interface {&lt;slot/port&gt;}</code>
<b>Mode</b>	Router OSPF Config

### **no passive-interface**

Use this command to set the interface or tunnel as non-passive. It overrides the global passive mode that is effective on the interface or tunnel.

<b>Format</b>	<code>no passive-interface {&lt;slot/port&gt;}</code>
<b>Mode</b>	Router OSPF Config

### *timers pacing flood*

To adjust the rate at which OSPFv2 sends LS Update packets, use this command in router OSPFv2 global configuration mode. OSPF distributes routing information in Link State Advertisements (LSAs), which are bundled into Link State Update (LS Update) packets. To reduce the likelihood of sending a neighbor more packets than it can buffer, OSPF rate limits the transmission of LS Update packets. By default, OSPF sends up to 30 updates per second on each interface (1/the pacing interval). Use this command to adjust this packet rate.

<b>Default</b>	33 milliseconds
<b>Format</b>	<code>timers pacing flood milliseconds</code>
<b>Mode</b>	OSPFv2 Router Configuration

Parameter	Description
milliseconds	The average time between transmission of LS Update packets. The range is from 5 ms to 100 ms. The default is 33 ms.

### **no timers pacing flood**

To revert LSA transmit pacing to the default rate, use the no timers pacing flood command.

<b>Format</b>	<code>no timers pacing flood</code>
<b>Mode</b>	OSPFv2 Router Configuration

**timers pacing lsa-group**

To adjust how OSPF groups LSAs for periodic refresh, use this command in OSPFv2 Router Configuration mode. OSPF refreshes self-originated LSAs once every 30 minutes. When OSPF refreshes LSAs, it considers all self-originated LSAs whose age is from 1800 to 1800 plus the pacing group size. Grouping LSAs for refresh allows OSPF to combine refreshed LSAs into a minimal number of LS Update packets. Minimizing the number of Update packets makes LSA distribution more efficient. When OSPF originates a new or changed LSA, it selects a random refresh delay for the LSA. When the refresh delay expires, OSPF refreshes the LSA. By selecting a random refresh delay, OSPF avoids refreshing a large number of LSAs at one time, even if a large number of LSAs are originated at one time.

**Default** 60 seconds  
**Format** `timers pacing lsa-group seconds`  
**Mode** OSPFv2 Router Configuration

Parameter	Description
<b>seconds</b>	Width of the window in which LSAs are refreshed. The range for the pacing group window is from 10 to 1800 seconds.

**timers spf**

Use this command to configure the SPF delay time and hold time. The valid range for both parameters is 0-65535 seconds.

**Default**

- delay-time—5
- hold-time—10

**Format** `timers spf <delay-time> <hold-time>`  
**Mode** Router OSPF Config

## trapflags (OSPF)

Use this command to enable individual OSPF traps, enable a group of trap flags at a time, or enable all the trap flags at a time. The different groups of trapflags, and each group's specific trapflags to enable or disable, are listed in [Table 1](#).

**Table 1. Trapflags Groups**

Group	Flags
<b>errors</b>	<ul style="list-style-type: none"> <li>• authentication-failure</li> <li>• bad-packet</li> <li>• config-error</li> <li>• virt-authentication-failure</li> <li>• virt-bad-packet</li> <li>• virt-config-error</li> </ul>
<b>if-rx</b>	ir-rx-packet
<b>lsa</b>	<ul style="list-style-type: none"> <li>• lsa-maxage</li> <li>• lsa-originate</li> </ul>
<b>overflow</b>	<ul style="list-style-type: none"> <li>• lsdb-overflow</li> <li>• lsdb-approaching-overflow</li> </ul>
<b>retransmit</b>	<ul style="list-style-type: none"> <li>• packets</li> <li>• virt-packets</li> </ul>
<b>rtb</b>	<ul style="list-style-type: none"> <li>• rtb-entry-info</li> </ul>
<b>state-change</b>	<ul style="list-style-type: none"> <li>• if-state-change</li> <li>• neighbor-state-change</li> <li>• virtif-state-change</li> <li>• virtneighbor-state-change</li> </ul>

- To enable the individual flag, enter the **group name** followed by that particular flag.
- To enable all the flags in that group, give the group name followed by **all**.
- To enable all the flags, give the command as **trapflags all**.

<b>Default</b>	disabled
<b>Format</b>	<pre> trapflags {   all     errors {all   authentication-failure   bad-packet   config-error     virt-   authentication-failure   virt-bad-packet   virt-config-error}     if-rx {all   if-rx-packet}     lsa {all   lsa-maxage   lsa-originate}     overflow {all   lsdB-overflow   lsdB-approaching-overflow}     retransmit {all   packets   virt-packets}     rtb {all, rtb-entry-info}     state-change {all   if-state-change   neighbor-state-change     virtif-state-   change   virtneighbor-state-change} } </pre>
<b>Mode</b>	Router OSPF Config

## no trapflags

Use this command to revert to the default reference bandwidth.

- To disable the individual flag, enter the **group name** followed by that particular flag.
- To disable all the flags in that group, give the group name followed by **all**.
- To disable all the flags, give the command as **trapflags all**.

<b>Format</b>	<pre> no trapflags {   all     errors {all   authentication-failure   bad-packet   config-error     virt-   authentication-failure   virt-bad-packet   virt-config-error}     if-rx {all   if-rx-packet}     lsa {all   lsa-maxage   lsa-originate}     overflow {all   lsdB-overflow   lsdB-approaching-overflow}     retransmit {all   packets   virt-packets}     rtb {all, rtb-entry-info}     state-change {all   if-state-change   neighbor-state-change     virtif-state-   change   virtneighbor-state-change} } </pre>
<b>Mode</b>	Router OSPF Config

**show ip ospf**

This command displays information relevant to the OSPF router.

**Format**        `show ip ospf`

**Mode**         Privileged EXEC

---

**Note:** Some of the information below displays only if you enable OSPF and configure certain features.

---

Term	Definition
<b>Router ID</b>	A 32-bit integer in dotted decimal format identifying the router, about which information is displayed. This is a configured value.
<b>OSPF Admin Mode</b>	Shows whether the administrative mode of OSPF in the router is enabled or disabled. This is a configured value.
<b>ASBR Mode</b>	Indicates whether the ASBR mode is enabled or disabled. Enable implies that the router is an autonomous system border router. Router automatically becomes an ASBR when it is configured to redistribute routes learnt from other protocol. The possible values for the ASBR status is enabled (if the router is configured to redistribute routes learned by other protocols) or disabled (if the router is not configured for the same).
<b>RFC 1583 Compatibility</b>	Indicates whether 1583 compatibility is enabled or disabled. This is a configured value.
<b>External LSDB Limit</b>	The maximum number of non-default AS-external-LSA (link state advertisement) entries that can be stored in the link-state database.
<b>Exit Overflow Interval</b>	The number of seconds that, after entering overflow state, a router will attempt to leave overflow state.
<b>Spf Delay Time</b>	The number of seconds between two subsequent changes of LSAs, during which time the routing table calculation is delayed.
<b>Spf Hold Time</b>	The number of seconds between two consecutive spf calculations.
<b>Flood Pacing Interval</b>	The average time, in milliseconds, between LS Update packet transmissions on an interface. This is the value configured with the <i>timers pacing flood</i> command.
<b>LSA Refresh Group Pacing Time</b>	The size, in seconds, of the LSA refresh group window. This is the value configured with the <i>timers pacing lsa-group</i> command.
<b>Opaque Capability</b>	Shows whether the router is capable of sending Opaque LSAs. This is a configured value.
<b>Autocost Ref BW</b>	Shows the value of auto-cost reference bandwidth configured on the router.
<b>ABR Status</b>	Shows whether the router is an OSPF Area Border Router.



Term	Definition
<b>ASBR Status</b>	Reflects whether the ASBR mode is enabled or disabled. Enable implies that the router is an autonomous system border router. The router automatically becomes an ASBR when it is configured to redistribute routes learnt from other protocols. The possible values for the ASBR status is enabled (if the router is configured to redistribute routes learned by other protocols) or disabled (if the router is not configured for the same).
<b>Stub Router</b>	When OSPF runs out of resources to store the entire link state database, or any other state information, OSPF goes into stub router mode. As a stub router, OSPF reoriginates its own router LSAs, setting the cost of all nonstub interfaces to infinity. To restore OSPF to normal operation, disable and reenable OSPF.
<b>Exit Overflow Interval</b>	The number of seconds that, after entering overflow state, a router will attempt to leave overflow state.
<b>External LSDB Overflow</b>	When the number of non-default external LSAs exceeds the configured limit, External LSDB Limit, OSPF goes into LSDB overflow state. In this state, OSPF withdraws all of its self-originated non-default external LSAs. After the Exit Overflow Interval, OSPF leaves the overflow state, if the number of external LSAs has been reduced.
<b>External LSA Count</b>	The number of external (LS type 5) link-state advertisements in the link-state database.
<b>External LSA Checksum</b>	The sum of the LS checksums of external link-state advertisements contained in the link-state database.
<b>AS_OPAQUE LSA Count</b>	Shows the number of AS Opaque LSAs in the link-state database.
<b>AS_OPAQUE LSA Checksum</b>	Shows the sum of the LS Checksums of AS Opaque LSAs contained in the link-state database.
<b>New LSAs Originated</b>	The number of new link-state advertisements that have been originated.
<b>LSAs Received</b>	The number of link-state advertisements received determined to be new instantiations.
<b>LSA Count</b>	The total number of link state advertisements currently in the link state database.
<b>Maximum Number of LSAs</b>	The maximum number of LSAs that OSPF can store.
<b>LSA High Water Mark</b>	The maximum size of the link state database since the system started.
<b>Retransmit List Entries</b>	The total number of LSAs waiting to be acknowledged by all neighbors. An LSA might be pending acknowledgment from more than one neighbor.
<b>Maximum Number of Retransmit Entries</b>	The maximum number of LSAs that can be waiting for acknowledgment at any given time.
<b>Retransmit Entries High Water Mark</b>	The highest number of LSAs that have been waiting for acknowledgment.
<b>External LSDB Limit</b>	The maximum number of non-default AS-external-LSAs entries that can be stored in the link-state database.
<b>Default Metric</b>	Default value for redistributed routes.

Term	Definition
<b>Default Passive Setting</b>	Shows whether the interfaces are passive by default.
<b>Default Route Advertise</b>	Indicates whether the default routes received from other source protocols are advertised or not.
<b>Always</b>	Shows whether default routes are always advertised.
<b>Metric</b>	The metric of the routes being redistributed. If the metric is not configured, this field is blank.
<b>Metric Type</b>	Shows whether the routes are External Type 1 or External Type 2.
<b>Number of Active Areas</b>	The number of active OSPF areas. An "active" OSPF area is an area with at least one interface up.
<b>AutoCost Ref BW</b>	Shows the value of auto-cost reference bandwidth configured on the router.
<b>Maximum Paths</b>	The maximum number of paths that OSPF can report for a given destination.
<b>Redistributing</b>	This field is a heading and appears only if you configure the system to take routes learned from a non-OSPF source and advertise them to its peers.
<b>Source</b>	The source protocol/routes that are being redistributed. Possible values are static, connected, or RIP.
<b>Tag</b>	The decimal value attached to each external route.
<b>Subnets</b>	For redistributing routes into OSPF, the scope of redistribution for the specified protocol.
<b>Distribute-List</b>	The access list used to filter redistributed routes.

The following shows example CLI display output for the command.

```
(Switch) #show ip ospf
```

```
Router ID.....2.2.2.2
OSPF Admin Mode.....Disable
RFC 1583 Compatibility.....Enable
External LSDB Limit.....No Limit
Exit Overflow Interval.....0
Spf Delay Time.....5
Spf Hold Time.....10
Opaque Capability.....Disable
AutoCost Ref BW.....100 Mbps
Default Passive Setting.....Disabled
Maximum Paths.....4
Default Metric.....Not configured

Default Route Advertise.....Disabled
Always.....FALSE
Metric.....Not configured
Metric Type.....External Type 2
```

```

Number of Active Areas..... 3 (3 normal, 0 stub, 0 nssa)
ABR Status.....Disable
ASBR Status.....Disable
Stub Router.....FALSE
External LSDB Overflow.....FALSE
External LSA Count.....0
External LSA Checksum.....0
AS_OPAQUE LSA Count.....0
AS_OPAQUE LSA Checksum.....0
LSAs Originated.....0
LSAs Received.....0
LSA Count.....0
Maximum Number of LSAs.....18200
LSA High Water Mark.....0
Retransmit List Entries..... 9078
Maximum Number of Retransmit Entries..... 72800
Retransmit Entries High Water Mark..... 72849
    
```

### **show ip ospf abr**

This command displays the internal OSPF routing table entries to Area Border Routers (ABR). This command takes no options.

**Format**        `show ip ospf abr`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Type</b>	The type of the route to the destination. It can be either: <ul style="list-style-type: none"> <li>• intra — Intra-area route</li> <li>• inter — Inter-area route</li> </ul>
<b>Router ID</b>	Router ID of the destination.
<b>Cost</b>	Cost of using this route.
<b>Area ID</b>	The area ID of the area from which this route is learned.
<b>Next Hop</b>	Next hop toward the destination.
<b>Next Hop Intf</b>	The outgoing router interface to use when forwarding traffic to the next hop.

### **show ip ospf area**

This command displays information about the area. The `<areaid>` identifies the OSPF area that is being displayed.

**Format**        `show ip ospf area <areaid>`

- Modes**
- Privileged EXEC
  - User EXEC

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>AreaID</b>	The area id of the requested OSPF area.
<b>External Routing</b>	A number representing the external routing capabilities for this area.
<b>Spf Runs</b>	The number of times that the intra-area route table has been calculated using this area's link-state database.
<b>Area Border Router Count</b>	The total number of area border routers reachable within this area.
<b>Area LSA Count</b>	Total number of link-state advertisements in this area's link-state database, excluding AS External LSAs.
<b>Area LSA Checksum</b>	A number representing the Area LSA Checksum for the specified AreaID excluding the external (LS type 5) link-state advertisements.
<b>Import Summary LSAs</b>	Shows whether to import summary LSAs.
<b>OSPF Stub Metric Value</b>	The metric value of the stub area. This field displays only if the area is a configured as a stub area.

The following OSPF NSSA-specific information displays only if the area is configured as an NSSA:

Term	Definition
<b>Import Summary LSAs</b>	Shows whether to import summary LSAs into the NSSA.
<b>Redistribute into NSSA</b>	Shows whether to redistribute information into the NSSA.
<b>Default Information Originate</b>	Shows whether to advertise a default route into the NSSA.
<b>Default Metric</b>	The metric value for the default route advertised into the NSSA.
<b>Default Metric Type</b>	The metric type for the default route advertised into the NSSA.
<b>Translator Role</b>	The NSSA translator role of the ABR, which is always or candidate.
<b>Translator Stability Interval</b>	The amount of time that an elected translator continues to perform its duties after it determines that its translator status has been deposed by another router.
<b>Translator State</b>	Shows whether the ABR translator state is disabled, always, or elected.

## show ip ospf asbr

This command displays the internal OSPF routing table entries to Autonomous System Boundary Routers (ASBR). This command takes no options.

**Format**        show ip ospf asbr

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Type</b>	The type of the route to the destination. It can be one of the following values: intra — Intra-area route inter — Inter-area route
<b>Router ID</b>	Router ID of the destination.
<b>Cost</b>	Cost of using this route.
<b>Area ID</b>	The area ID of the area from which this route is learned.
<b>Next Hop</b>	Next hop toward the destination.
<b>Next Hop Intf</b>	The outgoing router interface to use when forwarding traffic to the next hop.

## show ip ospf database

This command displays information about the link state database when OSPF is enabled. If you do not enter any parameters, the command displays the LSA headers for all areas. Use the optional *<areaid>* parameter to display database information about a specific area. Use the optional parameters to specify the type of link state advertisements to display.

Parameter	Description
<b>asbr-summary</b>	Use <i>asbr-summary</i> to show the autonomous system boundary router (ASBR) summary LSAs.
<b>external</b>	Use <i>external</i> to display the external LSAs.
<b>network</b>	Use <i>network</i> to display the network LSAs.
<b>nssa-external</b>	Use <i>nssa-external</i> to display NSSA external LSAs.
<b>opaque-area</b>	Use <i>opaque-area</i> to display area opaque LSAs.
<b>opaque-as</b>	Use <i>opaque-as</i> to display AS opaque LSAs.
<b>opaque-link</b>	Use <i>opaque-link</i> to display link opaque LSAs.
<b>router</b>	Use <i>router</i> to display router LSAs.
<b>summary</b>	Use <i>summary</i> to show the LSA database summary information.

Parameter	Description
<b>adv-router</b>	Use <i>adv-router</i> to show the LSAs that are restricted by the advertising router.
<b>self-originate</b>	Use <i>self-originate</i> to display the LSAs in that are self originated. The information below is only displayed if OSPF is enabled

The information below is only displayed if OSPF is enabled.

**Format**      `show ip ospf [<areaid>] database [{database-summary | [{asbr-summary | external | network | nssa-external | opaque-area | opaque-as | opaque-link | router | summary}]}] [{adv-router [<ipaddr>] | self-originate}]}`

**Mode**

- Privileged EXEC
- User EXEC

For each link-type and area, the following information is displayed:

Term	Definition
<b>Adv Router</b>	The Advertising Router. Is a 32 bit dotted decimal number representing the LSDB interface.
<b>Age</b>	A number representing the age of the link state advertisement in seconds.
<b>Sequence</b>	A number that represents which LSA is more recent.
<b>Checksum</b>	The total number LSA checksum.
<b>Options</b>	This is an integer. It indicates that the LSA receives special handling during routing calculations.
<b>Rtr Opt</b>	Router Options are valid for router links only.

### *show ip ospf database database-summary*

Use this command to display the number of each type of LSA in the database for each area and for the router. The command also displays the total number of LSAs in the database.

**Format**      `show ip ospf database database-summary`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Router</b>	Total number of router LSAs in the OSPF link state database.
<b>Network</b>	Total number of network LSAs in the OSPF link state database.
<b>Summary Net</b>	Total number of summary network LSAs in the database.
<b>Summary ASBR</b>	Number of summary ASBR LSAs in the database.

Term	Definition
<b>Type-7 Ext</b>	Total number of Type-7 external LSAs in the database.
<b>Self-Originated Type-7</b>	Total number of self originated AS external LSAs in the OSPFv3 link state database.
<b>Opaque Link</b>	Number of opaque link LSAs in the database.
<b>Opaque Area</b>	Number of opaque area LSAs in the database.
<b>Subtotal</b>	Number of entries for the identified area.
<b>Opaque AS</b>	Number of opaque AS LSAs in the database.
<b>Total</b>	Number of entries for all areas.

### *show ip ospf interface*

This command displays the information for the IFO object or virtual interface tables.

**Format**        `show ip ospf interface {<slot/port> | loopback <loopback-id> | vlan <1-4093>}`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>IP Address</b>	The IP address for the specified interface.
<b>Subnet Mask</b>	A mask of the network and host portion of the IP address for the OSPF interface.
<b>Secondary IP Address(es)</b>	The secondary IP addresses if any are configured on the interface.
<b>OSPF Admin Mode</b>	States whether OSPF is enabled or disabled on a router interface.
<b>OSPF Area ID</b>	The OSPF Area ID for the specified interface.
<b>OSPF Network Type</b>	The type of network on this interface that the OSPF is running on.
<b>Router Priority</b>	A number representing the OSPF Priority for the specified interface.
<b>Retransmit Interval</b>	A number representing the OSPF Retransmit Interval for the specified interface.
<b>Hello Interval</b>	A number representing the OSPF Hello Interval for the specified interface.
<b>Dead Interval</b>	A number representing the OSPF Dead Interval for the specified interface.
<b>LSA Ack Interval</b>	A number representing the OSPF LSA Acknowledgment Interval for the specified interface.
<b>Transit Delay Interval</b>	A number representing the OSPF Transit Delay for the specified interface.
<b>Authentication Type</b>	The OSPF Authentication Type for the specified interface are: none, simple, and encrypt.

Term	Definition
<b>Metric Cost</b>	The cost of the OSPF interface.
<b>Passive Status</b>	Shows whether the interface is passive or not.
<b>OSPF MTU-ignore</b>	Indicates whether to ignore MTU mismatches in database descriptor packets sent from neighboring routers.

The information below will only be displayed if OSPF is enabled.

Term	Definition
<b>OSPF Interface Type</b>	Broadcast LANs, such as Ethernet and IEEE 802.5, take the value <i>broadcast</i> . The OSPF Interface Type will be 'broadcast'.
<b>State</b>	The OSPF Interface States are: down, loopback, waiting, point-to-point, designated router, and backup designated router.
<b>Designated Router</b>	The router ID representing the designated router.
<b>Backup Designated Router</b>	The router ID representing the backup designated router.
<b>Number of Link Events</b>	The number of link events.
<b>Local Link LSAs</b>	The number of Link Local Opaque LSAs in the link-state database.
<b>Local Link LSA Checksum</b>	The sum of LS Checksums of Link Local Opaque LSAs in the link-state database.

### *show ip ospf interface brief*

This command displays brief information for the IFO object or virtual interface tables.

**Format**        `show ip ospf interface brief`

- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>OSPF Admin Mode</b>	States whether OSPF is enabled or disabled on a router interface.
<b>OSPF Area ID</b>	The OSPF Area Id for the specified interface.
<b>Router Priority</b>	A number representing the OSPF Priority for the specified interface.
<b>Hello Interval</b>	A number representing the OSPF Hello Interval for the specified interface.
<b>Dead Interval</b>	A number representing the OSPF Dead Interval for the specified interface.



Term	Definition
<b>Retransmit Interval</b>	A number representing the OSPF Retransmit Interval for the specified interface.
<b>Retransmit Delay Interval</b>	A number representing the OSPF Transit Delay for the specified interface.
<b>LSA Ack Interval</b>	A number representing the OSPF LSA Acknowledgment Interval for the specified interface.

### *show ip ospf interface stats*

This command displays the statistics for a specific interface. The information below will only be displayed if OSPF is enabled.

**Format**        `show ip ospf interface stats <slot/port>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>OSPF Area ID</b>	The area id of this OSPF interface.
<b>Area Border Router Count</b>	The total number of area border routers reachable within this area. This is initially zero, and is calculated in each SPF pass.
<b>AS Border Router Count</b>	The total number of Autonomous System border routers reachable within this area.
<b>Area LSA Count</b>	The total number of link-state advertisements in this area's link-state database, excluding AS External LSAs.
<b>IP Address</b>	The IP address associated with this OSPF interface.
<b>OSPF Interface Events</b>	The number of times the specified OSPF interface has changed its state, or an error has occurred.
<b>Virtual Events</b>	The number of state changes or errors that occurred on this virtual link.
<b>Neighbor Events</b>	The number of times this neighbor relationship has changed state, or an error has occurred.
<b>External LSA Count</b>	The number of external (LS type 5) link-state advertisements in the link-state database.
<b>Sent Packets</b>	The number of OSPF packets transmitted on the interface.
<b>Received Packets</b>	The number of valid OSPF packets received on the interface.
<b>Discards</b>	The number of received OSPF packets discarded because of an error in the packet or an error in processing the packet.
<b>Bad Version</b>	The number of received OSPF packets whose version field in the OSPF header does not match the version of the OSPF process handling the packet.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Source Not On Local Subnet</b>	The number of received packets discarded because the source IP address is not within a subnet configured on a local interface. Note: This field only applies to OSPFv2.
<b>Virtual Link Not Found</b>	The number of received OSPF packets discarded where the ingress interface is in a non-backbone area and the OSPF header identifies the packet as belonging to the backbone, but OSPF does not have a virtual link to the packet's sender.
<b>Area Mismatch</b>	The number of OSPF packets discarded because the area ID in the OSPF header is not the area ID configured on the ingress interface.
<b>Invalid Destination Address</b>	The number of OSPF packets discarded because the packet's destination IP address is not the address of the ingress interface and is not the AllDrRouters or AllSpfRouters multicast addresses.
<b>Wrong Authentication Type</b>	The number of packets discarded because the authentication type specified in the OSPF header does not match the authentication type configured on the ingress interface. Note: This field only applies to OSPFv2.
<b>Authentication Failure</b>	The number of OSPF packets dropped because the sender is not an existing neighbor or the sender's IP address does not match the previously recorded IP address for that neighbor. Note: This field only applies to OSPFv2.
<b>No Neighbor at Source Address</b>	The number of OSPF packets dropped because the sender is not an existing neighbor or the sender's IP address does not match the previously recorded IP address for that neighbor. Note: Does not apply to Hellos.
<b>Invalid OSPF Packet Type</b>	The number of OSPF packets discarded because the packet type field in the OSPF header is not a known type.
<b>Hellos Ignored</b>	The number of received Hello packets that were ignored by this router from the new neighbors after the limit has been reached for the number of neighbors on an interface or on the system as a whole.

The command lists the number of OSPF packets of each type sent and received on the interface.

Packet Type	Sent	Received
Hello	6960	6960
Database Description	3	3
LS Request	1	1
LS Update	141	42
LS Acknowledgment	40	135

**show ip ospf neighbor**

This command displays information about OSPF neighbors. If you do not specify a neighbor IP address, the output displays summary information in a table. If you specify an interface or tunnel, only the information for that interface or tunnel displays. The *<ip-address>* is the IP address of the neighbor, and when you specify this, detailed information about the neighbor displays. The information below only displays if OSPF is enabled and the interface has a neighbor.

**Format**        `show ip ospf neighbor [interface <slot/port>] [<ip-address>]`

**Modes**

- Privileged EXEC
- User EXEC

If you do not specify an IP address, a table with the following columns displays for all neighbors or the neighbor associated with the interface that you specify:

Term	Definition
<b>Router ID</b>	The 4-digit dotted-decimal number of the neighbor router.
<b>Priority</b>	The OSPF priority for the specified interface. The priority of an interface is a priority integer from 0 to 255. A value of '0' indicates that the router is not eligible to become the designated router on this network.
<b>IP Address</b>	The IP address of the neighbor.
<b>Neighbor Interface</b>	The interface of the local router in slot/port format.
<b>State</b>	<p>The state of the neighboring routers. The possible values are:</p> <ul style="list-style-type: none"> <li>• Down - initial state of the neighbor conversation - no recent information has been received from the neighbor.</li> <li>• Attempt - no recent information has been received from the neighbor but a more concerted effort should be made to contact the neighbor.</li> <li>• Init - an Hello packet has recently been seen from the neighbor, but bidirectional communication has not yet been established.</li> <li>• 2 way - communication between the two routers is bidirectional.</li> <li>• Exchange start - the first step in creating an adjacency between the two neighboring routers, the goal is to decide which router is the master and to decide upon the initial DD sequence number.</li> <li>• Exchange - the router is describing its entire link state database by sending Database Description packets to the neighbor.</li> <li>• Loading - Link State Request packets are sent to the neighbor asking for the more recent LSAs that have been discovered (but not yet received) in the Exchange state.</li> <li>• Full - the neighboring routers are fully adjacent and they will now appear in router-LSAs and network-LSAs.</li> </ul>
<b>Dead Time</b>	The amount of time, in seconds, to wait before the router assumes that the neighbor is unreachable.

If you specify an IP address for the neighbor router, the following fields display:

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Neighbor IP Address</b>	The IP address of the neighbor router.
<b>Interface Index</b>	The interface ID of the neighbor router.
<b>Area ID</b>	The area ID of the OSPF area associated with the interface.
<b>Options</b>	An integer value that indicates the optional OSPF capabilities supported by the neighbor. The neighbor's optional OSPF capabilities are also listed in its Hello packets. This enables received Hello Packets to be rejected (that is, neighbor relationships will not even start to form) if there is a mismatch in certain crucial OSPF capabilities.
<b>Router Priority</b>	The OSPF priority for the specified interface. The priority of an interface is a priority integer from 0 to 255. A value of '0' indicates that the router is not eligible to become the designated router on this network.
<b>Dead Timer Due</b>	The amount of time, in seconds, to wait before the router assumes that the neighbor is unreachable.
<b>Up Time</b>	Neighbor uptime; how long since the adjacency last reached the Full state.
<b>State</b>	The state of the neighboring routers.
<b>Events</b>	The number of times this neighbor relationship has changed state, or an error has occurred.
<b>Retransmission Queue Length</b>	An integer representing the current length of the retransmission queue of the specified neighbor router Id of the specified interface.

The following shows example CLI display output for the command.

```
(Switch) #show ip ospf neighbor 170.1.1.50

Interface.....0/17
Neighbor IP Address.....170.1.1.50
Interface Index.....17
Area Id.....0.0.0.2
Options.....0x2
Router Priority.....1
Dead timer due in (secs).....15
Up Time.....0 days 2 hrs 8 mins 46 secs
State.....Full/BACKUP-DR
Events.....4
Retransmission Queue Length.....0
```

## show ip ospf range

This command displays information about the area ranges for the specified *<areaid>*. The *<areaid>* identifies the OSPF area whose ranges are being displayed.

**Format**        `show ip ospf range <areaid>`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Area ID</b>	The area id of the requested OSPF area.
<b>IP Address</b>	An IP address which represents this area range.
<b>Subnet Mask</b>	A valid subnet mask for this area range.
<b>Lsdb Type</b>	The type of link advertisement associated with this area range.
<b>Advertisement</b>	The status of the advertisement. Advertisement has two possible settings: enabled or disabled.

## show ip ospf statistics

This command displays information about recent Shortest Path First (SPF) calculations. The SPF is the OSPF routing table calculation. The output lists the number of times the SPF has run for each OSPF area. A table follows this information. For each of the 15 most recent SPF runs, the table lists how long ago the SPF ran, how long the SPF took, and the reasons why the SPF was scheduled.

**Format**        `show ip ospf statistics`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Delta T</b>	How long ago the SPF ran. The time is in the format hh:mm:ss, giving the hours, minutes, and seconds since the SPF run.
<b>SPF Duration</b>	How long the SPF took in milliseconds.
<b>Reason</b>	The reason the SPF was scheduled. Reason codes are as follows: <ul style="list-style-type: none"> <li>• R - a router LSA has changed</li> <li>• N - a network LSA has changed</li> <li>• SN - a type 3 network summary LSA has changed</li> <li>• SA - a type 4 ASBR summary LSA has changed</li> <li>• X - a type 5 or type 7 external LSA has changed</li> </ul>

## show ip ospf stub table

This command displays the OSPF stub table. The information below will only be displayed if OSPF is initialized on the switch.

**Format**        `show ip ospf stub table`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Area ID</b>	A 32-bit identifier for the created stub area.
<b>Type of Service</b>	The Type of Service associated with the stub metric. Switch CLI only supports Normal TOS.
<b>Metric Val</b>	The metric value is applied based on the TOS. It defaults to the least metric of the Type of Service among the interfaces to other areas. The OSPF cost for a route is a function of the metric value.
<b>Import Summary LSA</b>	Controls the import of summary LSAs into stub areas.

## show ip ospf traffic

This command displays OSPFv2 packet and LSA statistics and OSPFv2 message queue statistics. Packet statistics count the packets and LSAs since OSPFv2 counters were last cleared (using the command `clear ip ospf counters`).

---

**Note:** The `clear ip ospf counters` command does not clear the message queue high water marks.

---

**Format**        `show ip ospf traffic`

**Mode**         Privileged EXEC

Parameter	Description
<b>OSPFv2 Packet Statistics</b>	The number of packets of each type sent and received since OSPF counters were last cleared.
<b>LSAs Retransmitted</b>	The number of LSAs retransmitted by this router since OSPF counters were last cleared.
<b>LS Update Max Receive Rate</b>	The maximum rate of LS Update packets received during any 5-second interval since OSPF counters were last cleared. The rate is in packets per second.
<b>LS Update Max Send Rate</b>	The maximum rate of LS Update packets transmitted during any 5-second interval since OSPF counters were last cleared. The rate is in packets per second.

Parameter	Description
<b>Number of LSAs Received</b>	The number of LSAs of each type received since OSPF counters were last cleared.
<b>OSPFv2 Queue Statistics</b>	For each OSPFv2 message queue, the current count, the high water mark, the number of packets that failed to be enqueued, and the queue limit. The high water marks are not cleared when OSPF counters are cleared.

The following shows example CLI display output for the command.

```
(netgear switch) #show ip ospf traffic
Time Since Counters Cleared: 4000 seconds
OSPFv2 Packet Statistics
      Hello    Database Desc  LS Request  LS Update  LS ACK  Total
Recd:   500      10         20         50         20      600
Sent:   400      8          16         40         16      480
LSAs Retransmitted.....0
LS Update Max Receive Rate.....20 pps
LS Update Max Send Rate.....10 pps
Number of LSAs Received
T1 (Router).....10
T2 (Network).....0
T3 (Net Summary).....300
T4 (ASBR Summary).....15
T5 (External).....20
T7 (NSSA External).....0
T9 (Link Opaque).....0
T10 (Area Opaque).....0
T11 (AS Opaque).....0
Total.....345
OSPFv2 Queue Statistics
      Current      Max      Drops      Limit
Hello      0          10         0          500
ACK         2          12         0          1680
Data       24          47         0          500
Event      1           8          0          1000
```

### *show ip ospf virtual-link*

This command displays the OSPF Virtual Interface information for a specific area and neighbor. The *<areaid>* parameter identifies the area and the *<neighbor>* parameter identifies the neighbor's Router ID.

**Format**        `show ip ospf virtual-link <areaid> <neighbor>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Area ID</b>	The area id of the requested OSPF area.
<b>Neighbor Router ID</b>	The input neighbor Router ID.

Term	Definition
<b>Hello Interval</b>	The configured hello interval for the OSPF virtual interface.
<b>Dead Interval</b>	The configured dead interval for the OSPF virtual interface.
<b>Iftransit Delay Interval</b>	The configured transit delay for the OSPF virtual interface.
<b>Retransmit Interval</b>	The configured retransmit interval for the OSPF virtual interface.
<b>Authentication Type</b>	The configured authentication type of the OSPF virtual interface.
<b>State</b>	The OSPF Interface States are: down, loopback, waiting, point-to-point, designated router, and backup designated router. This is the state of the OSPF interface.
<b>Neighbor State</b>	The neighbor state.

### *show ip ospf virtual-link brief*

This command displays the OSPF Virtual Interface information for all areas in the system.

**Format**        `show ip ospf virtual-link brief`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Area ID</b>	The area id of the requested OSPF area.
<b>Neighbor</b>	The neighbor interface of the OSPF virtual interface.
<b>Hello Interval</b>	The configured hello interval for the OSPF virtual interface.
<b>Dead Interval</b>	The configured dead interval for the OSPF virtual interface.
<b>Retransmit Interval</b>	The configured retransmit interval for the OSPF virtual interface.
<b>Transit Delay</b>	The configured transit delay for the OSPF virtual interface.

## OSPF Graceful Restart Commands

The OSPF protocol can be configured to participate in the checkpointing service, so that these protocols can execute a graceful restart when the management unit fails. In a graceful restart, the hardware to continues forwarding IPv4 packets using OSPF routes, while a backup switch takes over management unit responsibility.

Graceful restart uses the concept of “helpful neighbors.” A fully adjacent router enters helper mode when it receives a link state announcement (LSA) from the restarting management unit indicating its intention of performing a graceful restart. In helper mode, a switch continues to advertise to the rest of the network that they have full adjacencies with the restarting router,



avoiding announcement of a topology change and the potential for flooding of LSAs and shortest-path-first (SPF) runs, which determine OSPF routes. Helpful neighbors continue to forward packets through the restarting router. The restarting router relearns the network topology from its helpful neighbors.

Graceful restart can be enabled for planned or unplanned restarts, or both. A planned restart is initiated by the operator through the management command `initiate failover`. The operator might initiate a failover to take the management unit out of service (for example, to address a partial hardware failure), to correct faulty system behavior that cannot be corrected through less severe management actions, or other reasons. An unplanned restart is an unexpected failover, caused by a fatal hardware failure of the management unit or a software hang or crash on the management unit.

## nsf

Use this command to enable the OSPF graceful restart functionality on an interface. To disable graceful restart, use the `no` form of the command.

<b>Default</b>	Disabled
<b>Format</b>	<code>nsf [ietf] [planned-only]</code>
<b>Modes</b>	OSPF Router Configuration

Parameter	Description
<b>ietf</b>	This keyword is accepted but not required.
<b>planned-only</b>	This optional keyword indicates that OSPF should perform only a graceful restart when the restart is planned (that is, when the restart is a result of the <code>initiate failover</code> command).

## no nsf

Use this command to disable graceful restart for all restarts.

<b>Format</b>	<code>no nsf</code>
<b>Modes</b>	OSPF Router Configuration

## nsf restart-interval

Use this command to configure the number of seconds that the restarting router asks its neighbors to wait before exiting helper mode. This is called the “grace period.” The restarting router includes the grace period in its grace LSAs. For planned restarts (using the `initiate failover` command), the grace LSAs are sent prior to restarting the management unit, whereas for unplanned restarts, they are sent after reboot begins. The grace period must be

set long enough to allow the restarting router to reestablish all of its adjacencies and complete a full database exchange with each of those neighbors.

**Default** 120 seconds  
**Format** `nsf [ietf] restart-interval <1-1800>`  
**Modes** OSPF Router Configuration

Parameter	Description
<b>ietf</b>	This keyword is accepted but not required.
<b>seconds</b>	The number of seconds that the restarting router asks its neighbors to wait before exiting helper mode. The range is from 1 to 1800 seconds.

### *no nsf restart-interval*

Use this command to revert the grace period to its default value.

**Format** `no [ietf] nsf restart-interval`  
**Modes** OSPF Router Configuration

## nsf helper

Use this command to enable helpful neighbor functionality for the OSPF protocol. You can enable this functionality for planned or unplanned restarts, or both.

**Default** OSPF might act as a helpful neighbor for both planned and unplanned restarts  
**Format** `nsf [ietf] helper [planned-only]`  
**Modes** OSPF Router Configuration

Parameter	Description
<b>ietf</b>	This keyword is accepted but not required.
<b>planned-only</b>	This optional keyword indicates that OSPF should only help a restarting router performing a planned restart.

### *no nsf helper*

Use this command to disable helpful neighbor functionality for OSPF.

**Format** `no nsf [ietf] helper`  
**Modes** OSPF Router Configuration

## nsf helper disable

Use this command to disable helpful neighbor functionality for OSPF.

---

**Note:** The commands `no nsf helper` and `nsf ietf helper disable` are functionally equivalent. The command `nsf ietf helper disable` is supported solely for compatibility with other network software CLI.

---

**Format**            `nsf [ietf] helper disable`

**Modes**            OSPF Router Configuration

Parameter	Description
<code>ietf</code>	This keyword is accepted but not required.

## nsf [ietf] helper strict-lsa-checking

The restarting router is unable to react to topology changes. In particular, the restarting router will not immediately update its forwarding table; therefore, a topology change might introduce forwarding loops or black holes that persist until the graceful restart completes. By exiting the graceful restart on a topology change, a router tries to eliminate the loops or black holes as quickly as possible by routing around the restarting router. A helpful neighbor considers a link down with the restarting router to be a topology change, regardless of the strict LSA checking configuration. Use this command to require that an OSPF helpful neighbor exit helper mode whenever a topology change occurs.

**Default**            Enabled

**Format**            `nsf [ietf] helper strict-lsa-checking`

**Modes**            OSPF Router Configuration

Parameter	Description
<code>ietf</code>	This keyword is accepted but not required.

## *no nsf [ietf] helper strict-lsa-checking*

Use this command to allow OSPF to continue as a helpful neighbor in spite of topology changes.

**Default**            Enabled

**Format**            nsf [ietf] helper strict-lsa-checking

**Modes**            OSPF Router Configuration

### **max-metric router-lsa**

To configure OSPF to enter stub router mode, use this command in Router OSPF Global Configuration mode. When OSPF is in stub router mode, as defined by RFC 3137, OSPF sets the metric in the nonstub links in its router LSA to LsInfinity. Other routers therefore compute long paths through the stub router, and prefer any alternate path. Doing so eliminates all transit traffic through the stub router, when alternate routes are available. Stub router mode is useful when adding or removing a router from a network or to avoid transient routes when a router reloads. You can administratively force OSPF into stub router mode. OSPF remains in stub router mode until you take OSPF out of stub router mode. Alternatively, you can configure OSPF to start in stub router mode for a configurable period of time after the router boots up.

If you set the summary LSA metric to 16,777,215, other routers skip the summary LSA when they compute routes.

If you have configured the router to enter stub router mode on startup (`max-metric router-lsa on-startup`) and enter `max-metric router lsa`, there is no change. If OSPF is administratively in stub router mode (the `max-metric router-lsa` command has been given), and you configure OSPF to enter stub router mode on startup (`max-metric router-lsa on-startup`), OSPF exits stub router mode (assuming the startup period has expired) and the configuration is updated.

**Default**            OSPF is not in stub router mode by default

**Format**            `max-metric router-lsa [on-startup seconds] [summary-lsa {metric}]`

**Mode**              OSPFv2 Router Configuration

Parameter	Description
<b>on-startup</b>	(Optional) OSPF starts in stub router mode after a reboot.
<b>seconds</b>	(Required if on-startup) The number of seconds that OSPF remains in stub router mode after a reboot. The range is 5–86,400 seconds. There is no default value.
<b>summary-lsa</b>	(Optional) Set the metric in type 3 and type 4 summary LSAs to LsInfinity (0xFFFFF).
<b>metric</b>	(Optional) Metric to send in summary LSAs when in stub router mode. The range is 1–16,777,215. The default is 16,711,680 (0xFF0000).

### **no max-metric router-lsa**

Use this command in OSPFv2 Router Configuration mode to disable stub router mode. The command clears either type of stub router mode (always or on-startup) and resets the `summary-lsa` option. If OSPF is configured to enter global configuration mode on startup, and during normal operation you want to immediately place OSPF in stub router mode, issue

the command `no max-metric router-lsa on-startup`. The command `no max-metric router-lsa summary-lsa` causes OSPF to send summary LSAs with metrics computed using normal procedures defined in RFC 2328.

**Format**      `no max-metric router-lsa [on-startup] [summary-lsa]`

**Mode**          OSPFv2 Router Configuration

## OSPF Interface Flap Dampening Commands

### Dampening

Use this command to enable IP event dampening on a routing interface.

**Format**      `dampening [half-life period] [reuse-threshold suppress-threshold max-suppress-time [restart restart-penalty]]`

**Mode**          Interface Config

Parameter	Description
<b>Half-life period</b>	The number of seconds it takes for the penalty to reduce by half. The configurable range is 1-30 seconds. Default value is 5 seconds.
<b>Reuse Threshold</b>	The value of the penalty at which the dampened interface is restored. The configurable range is 1-20,000. The default value is 1000.
<b>Suppress Threshold</b>	The value of the penalty at which the interface is dampened. The configurable range is 1-20,000. The default value is 2000.
<b>Max Suppress Time</b>	The maximum amount of time (in seconds) an interface can be in suppressed state after it stops flapping. The configurable range is 1-255 seconds. The default value is four times of half-life period. If half-period value is allowed to default, the maximum suppress time defaults to 20 seconds.
<b>Restart Penalty</b>	Penalty applied to the interface after the device reloads. The configurable range is 1- 20,000. The default value is 2000.

### no dampening

This command disables IP event dampening on a routing interface.

**Format**      `no dampening`

**Mode**          Interface Config

### *show dampening interface*

This command summarizes the number of interfaces configured with dampening and the number of interfaces being suppressed.

**Format**        `show dampening interface`

**Mode**         Privileged EXEC

The following shows example CLI display output for the command.

```
(netgear switch)# show dampening interface
2 interfaces are configured with dampening.
1 interface is being suppressed.
```

### *show interface dampening*

This command displays the status and configured parameters of the interfaces configured with dampening.

**Format**        `show interface dampening`

**Mode**         Privileged EXEC

Parameter	Description
<b>Flaps</b>	The number times the link state of an interface changed from UP to DOWN.
<b>Penalty</b>	Accumulated Penalty.
<b>Supp</b>	Indicates whether the interface is suppressed or not.
<b>ReuseTm</b>	Number of seconds until the interface is allowed to come up again.
<b>HalfL</b>	Configured half-life period.
<b>ReuseV</b>	Configured reuse-threshold.
<b>SuppV</b>	Configured suppress threshold.
<b>MaxSTm</b>	Configured maximum suppress time in seconds.
<b>MaxPenalty</b>	Maximum possible penalty.
<b>Restart</b>	Configured restart penalty.

---

**Note:** The CLI command `clear counters` resets the flap count to zero.

The interface CLI command `no shutdown` resets the suppressed state to False.

Any change in the dampening configuration resets the current penalty, reuse time, and suppressed state to their default values, meaning 0, 0, and FALSE respectively.

---

The following shows example CLI display output for the command.

```
(netgear switch)# show interface dampening
Interface 0/2
Flaps   Penalty   Supp   ReuseTm   HalfL   ReuseV   SuppV   MaxSTm   MaxP   Restart
0       0         FALSE  0         5       1000    2000   20       16000  0

Interface 0/3
Flaps   Penalty   Supp   ReuseTm   HalfL   ReuseV   SuppV   MaxSTm   MaxP   Restart
6       1865     TRUE   18        20      1000    2001   30       2828   1500
```

## Routing Information Protocol (RIP) Commands

This section describes the commands you use to view and configure RIP, which is a distance-vector routing protocol that you use to route traffic within a small network.

### *router rip*

Use this command to enter Router RIP mode.

**Format**     `router rip`  
**Mode**        Global Config

### *enable (RIP)*

This command resets the default administrative mode of RIP in the router (active).

**Default**     enabled  
**Format**     enable  
**Mode**        Router RIP Config

### *no enable (RIP)*

This command sets the administrative mode of RIP in the router to inactive.

**Format**     `no enable`  
**Mode**        Router RIP Config

### ***ip rip***

This command enables RIP on a router interface.

**Default** disabled  
**Format** ip rip  
**Mode** Interface Config

### **no ip rip**

This command disables RIP on a router interface.

**Format** no ip rip  
**Mode** Interface Config

### ***auto-summary***

This command enables the RIP auto-summarization mode.

**Default** disabled  
**Format** auto-summary  
**Mode** Router RIP Config

### **no auto-summary**

This command disables the RIP auto-summarization mode.

**Format** no auto-summary  
**Mode** Router RIP Config

### ***default-information originate (RIP)***

This command is used to control the advertisement of default routes.

**Format** default-information originate  
**Mode** Router RIP Config

### **no default-information originate (RIP)**

This command is used to control the advertisement of default routes.

**Format** no default-information originate  
**Mode** Router RIP Config



***default-metric (RIP)***

This command is used to set a default for the metric of distributed routes.

**Format**        `default-metric <0-15>`

**Mode**            Router RIP Config

***no default-metric (RIP)***

This command is used to reset the default metric of distributed routes to its default value.

**Format**        `no default-metric`

**Mode**            Router RIP Config

***distance rip***

This command sets the route preference value of RIP in the router. Lower route preference values are preferred when determining the best route. A route with a preference of 255 cannot be used to forward traffic.

**Default**        15

**Format**        `distance rip <1-255>`

**Mode**            Router RIP Config

***no distance rip***

This command sets the default route preference value of RIP in the router.

**Format**        `no distance rip`

**Mode**            Router RIP Config

***distribute-list out (RIP)***

This command is used to specify the access list to filter routes received from the source protocol.

**Default**        0

**Format**        `distribute-list <1-199> out {ospf | static | connected}`

**Mode**            Router RIP Config

## no distribute-list out

This command is used to specify the access list to filter routes received from the source protocol.

**Format**      `no distribute-list <1-199> out {ospf | static | connected}`  
**Mode**          Router RIP Config

## ip rip authentication

This command sets the RIP Version 2 Authentication Type and Key for the specified interface. The value of *<type>* is either *none*, *simple*, or *encrypt*. The value for authentication key [*key*] must be 16 bytes or less. The [*key*] is composed of standard displayable, non-control keystrokes from a Standard 101/102-key keyboard. If the value of *<type>* is *encrypt*, a *keyid* in the range of 0 and 255 must be specified. Unauthenticated interfaces do not need an authentication key or authentication key ID.

**Default**        none  
**Format**        `ip rip authentication {none | {simple <key>} | {encrypt <key> <keyid>}}`  
**Mode**          Interface Config

## no ip rip authentication

This command sets the default RIP Version 2 Authentication Type for an interface.

**Format**        `no ip rip authentication`  
**Mode**          Interface Config

## ip rip receive version

This command configures the interface to allow RIP control packets of the specified version(s) to be received.

The value for *<mode>* is one of: *rip1* to receive only RIP version 1 formatted packets, *rip2* for RIP version 2, *both* to receive packets from either format, or *none* to not allow any RIP control packets to be received.

**Default**        both  
**Format**        `ip rip receive version {rip1 | rip2 | both | none}`  
**Mode**          Interface Config

**no ip rip receive version**

This command configures the interface to allow RIP control packets of the default version(s) to be received.

**Format**        no ip rip receive version

**Mode**            Interface Config

**ip rip send version**

This command configures the interface to allow RIP control packets of the specified version to be sent. The value for *<mode>* is one of: *rip1* to broadcast RIP version 1 formatted packets, *rip1c* (RIP version 1 compatibility mode) which sends RIP version 2 formatted packets via broadcast, *rip2* for sending RIP version 2 using multicast, or *none* to not allow any RIP control packets to be sent.

**Default**        rip2

**Format**        ip rip send version {rip1 | rip1c | rip2 | none}

**Mode**            Interface Config

**no ip rip send version**

This command configures the interface to allow RIP control packets of the default version to be sent.

**Format**        no ip rip send version

**Mode**            Interface Config

**hostroutesaccept**

This command enables the RIP hostroutesaccept mode.

**Default**        enabled

**Format**        hostroutesaccept

**Mode**            Router RIP Config

**no hostroutesaccept**

This command disables the RIP hostroutesaccept mode.

**Format**        no hostroutesaccept

**Mode**            Router RIP Config

## *split-horizon*

This command sets the RIP split horizon mode. Split horizon is a technique for avoiding problems caused by including routes in updates sent to the router from which the route was originally learned. The options are: None - no special processing for this case. Simple - a route will not be included in updates sent to the router from which it was learned. Poisoned reverse - a route will be included in updates sent to the router from which it was learned, but the metric will be set to infinity.

**Default** simple

**Format** `split-horizon {none | simple | poison}`

**Mode** Router RIP Config

## **no split-horizon**

This command sets the default RIP split horizon mode.

**Format** no split-horizon

**Mode** Router RIP Config

## *redistribute (RIP)*

This command configures RIP protocol to redistribute routes from the specified source protocol/routers. There are five possible match options. When you submit the command `redistribute ospf match <match-type>` the match-type or types specified are added to any match types presently being redistributed. Internal routes are redistributed by default.

**Default**

- metric—not-configured
- match—internal

**Format for OSPF as source protocol** `redistribute ospf [metric <0-15>] [match [internal] [external 1] [external 2] [nssa-external 1] [nssa-external-2]]`

**Format for other source protocol** `redistribute {static | connected} [metric <0-15>]`

**Mode** Router RIP Config

## **no redistribute**

This command de-configures RIP protocol to redistribute routes from the specified source protocol/routers.

**Format** `no redistribute {ospf | static | connected} [metric] [match [internal] [external 1] [external 2] [nssa-external 1] [nssa-external-2]]`

**Mode** Router RIP Config

**show ip rip**

This command displays information relevant to the RIP router.

**Format**        `show ip rip`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>RIP Admin Mode</b>	Enable or disable.
<b>Split Horizon Mode</b>	None, simple or poison reverse.
<b>Auto Summary Mode</b>	Enable or disable. If enabled, groups of adjacent routes are summarized into single entries, in order to reduce the total number of entries. The default is enable.
<b>Host Routes Accept Mode</b>	Enable or disable. If enabled the router accepts host routes. The default is enable.
<b>Global Route Changes</b>	The number of route changes made to the IP Route Database by RIP. This does not include the refresh of a route's age.
<b>Global queries</b>	The number of responses sent to RIP queries from other systems.
<b>Default Metric</b>	The default metric of redistributed routes if one has already been set, or blank if not configured earlier. The valid values are 1–15.
<b>Default Route Advertise</b>	The default route.

**show ip rip interface brief**

This command displays general information for each RIP interface. For this command to display successful results routing must be enabled per interface (that is, ip rip).

**Format**        `show ip rip interface brief`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>IP Address</b>	The IP source address used by the specified RIP interface.
<b>Send Version</b>	The RIP version(s) used when sending updates on the specified interface. The types are none, RIP-1, RIP-1c, or RIP-2.
<b>Receive Version</b>	The RIP version(s) allowed when receiving updates from the specified interface. The types are none, RIP-1, RIP-2, or Both

Term	Definition
<b>RIP Mode</b>	The administrative mode of router RIP operation (enabled or disabled).
<b>Link State</b>	The mode of the interface (up or down).

### *show ip rip interface*

This command displays information related to a particular RIP interface.

**Format**        `show ip rip interface {<slot/port> / vlan <1-4093>}`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes. This is a configured value.
<b>IP Address</b>	The IP source address used by the specified RIP interface. This is a configured value.
<b>Send Version</b>	The RIP version(s) used when sending updates on the specified interface. The types are none, RIP-1, RIP-1c, RIP-2. This is a configured value.
<b>Receive Version</b>	The RIP version(s) allowed when receiving updates from the specified interface. The types are none, RIP-1, RIP-2, or Both This is a configured value.
<b>RIP Admin Mode</b>	RIP administrative mode of router RIP operation; enable activates, disable deactivates it. This is a configured value.
<b>Link State</b>	Indicates whether the RIP interface is up or down. This is a configured value.
<b>Authentication Type</b>	The RIP Authentication Type for the specified interface. The types are none, simple, and encrypt. This is a configured value.
<b>Default Metric</b>	A number which represents the metric used for default routes in RIP updates originated on the specified interface. This is a configured value.

The following information will be invalid if the link state is down.

Term	Definition
<b>Bad Packets Received</b>	The number of RIP response packets received by the RIP process which were subsequently discarded for any reason.
<b>Bad Routes Received</b>	The number of routes contained in valid RIP packets that were ignored for any reason.
<b>Updates Sent</b>	The number of triggered RIP updates sent on this interface.

## ICMP Throttling Commands

This section describes the commands you use to configure options for the transmission of various types of ICMP messages.

### *ip unreachable*

Use this command to enable the generation of ICMP Destination Unreachable messages. By default, the generation of ICMP Destination Unreachable messages is enabled.

<b>Default</b>	enable
<b>Format</b>	ip unreachable
<b>Mode</b>	Interface Config

### **no ip unreachable**

Use this command to prevent the generation of ICMP Destination Unreachable messages.

<b>Format</b>	no ip unreachable
<b>Mode</b>	Interface Config

### *ip redirects*

Use this command to enable the generation of ICMP Redirect messages by the router. By default, the generation of ICMP Redirect messages is disabled.

<b>Default</b>	disabled
<b>Format</b>	ip redirects
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

### **no ip redirects**

Use this command to prevent the generation of ICMP Redirect messages by the router.

<b>Format</b>	no ip redirects
<b>Mode</b>	<ul style="list-style-type: none"><li>• Global Config</li><li>• Interface Config</li></ul>

### *ip icmp echo-reply*

Use this command to enable the generation of ICMP Echo Reply messages by the router. By default, the generation of ICMP Echo Reply messages is enabled.

<b>Default</b>	enabled
<b>Format</b>	ip icmp echo-reply
<b>Mode</b>	Global Config

## no ip icmp echo-reply

Use this command to prevent the generation of ICMP Echo Reply messages by the router.

**Format**       no ip icmp echo-reply

**Mode**         Global Config

## ip icmp error-interval

Use this command to limit the rate at which IPv4 ICMP error messages are sent. The rate limit is configured as a token bucket, with two configurable parameters, *burst-size* and *burst-interval*.

The *burst-interval* specifies how often the token bucket is initialized with *burst-size* tokens. *burst-interval* is from 0 to 2147483647 milliseconds (msec).

The *burst-size* is the number of ICMP error messages that can be sent during one *burst-interval*. The range is from 1 to 200 messages.

To disable ICMP rate limiting, set *burst-interval* to zero (0).

**Default**

- *burst-interval* of 1000 msec.
- *burst-size* of 100 messages

**Format**       ip icmp error-interval <*burst-interval*> [<*burst-size*>]

**Mode**         Global Config

## no ip icmp error-interval

Use the **no** form of the command to return *burst-interval* and *burst-size* to their default values.

**Format**       no ip icmp error-interval

**Mode**         Global Config



# 5 IP Multicast Commands

---

# 5

This chapter describes the IP Multicast commands available in the managed switch CLI.

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**Note:** Some commands described in this chapter require a license. For more information, see *Licensing and Command Support* on page 8.

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This chapter contains the following sections:

- *Multicast Commands*
- *DVMRP Commands*
- *PIM Commands*
- *Internet Group Message Protocol (IGMP) Commands*
- *IGMP Proxy Commands*

The commands in this chapter are in two functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.

## Multicast Commands

This section describes the commands you use to configure IP Multicast and to view IP Multicast settings and statistics.

### *ip mcast boundary*

This command adds an administrative scope multicast boundary specified by *<groupipaddr>* and *<mask>* for which this multicast administrative boundary is applicable. *<groupipaddr>* is a group IP address and *<mask>* is a group IP mask.

**Format**      **ip mcast boundary** *<groupipaddr>* *<mask>*  
**Mode**        Interface Config

### no ip mcast boundary

This command deletes an administrative scope multicast boundary specified by `<groupipaddr>` and `<mask>` for which this multicast administrative boundary is applicable. `<groupipaddr>` is a group IP address and `<mask>` is a group IP mask.

**Format**        `no ip mcast boundary <groupipaddr> <mask>`

**Mode**         Interface Config

### ip multicast

This command sets the administrative mode of the IP multicast forwarder in the router to active.

**Default**        disabled

**Format**        ip multicast

**Mode**         Global Config

### no ip multicast

This command sets the administrative mode of the IP multicast forwarder in the router to inactive.

**Format**        no ip multicast

**Mode**         Global Config

### ip multicast ttl-threshold

This command is specific to IPv4. Use this command to apply the given Time-to-Live threshold value `<ttlthreshold>` to a routing interface. The `<ttlthreshold>` is the TTL threshold which is to be applied to the multicast Data packets which are to be forwarded from the interface. This command sets the Time-to-Live threshold value such that any data packets forwarded over the interface having TTL value below the configured value are dropped. The value for `<ttlthreshold>` ranges from 0 to 255.

**Default**        1

**Format**        ip multicast ttl-threshold `<ttlvalue>`

**Mode**         Interface Config

## no ip multicast ttl-threshold

This command applies the default `<ttlthreshold>` to a routing interface. The `<ttlthreshold>` is the TTL threshold which is to be applied to the multicast Data packets which are to be forwarded from the interface.

**Format**        `no ip multicast ttl-threshold`

**Mode**            Interface Config

## ip mroute

This command configures an IPv4 Multicast Static Route for a Source.

`src-addr` is Source IP address of a multicast source or source IP route prefix.

`src-mask` is Mask associated with the source IP address or source IP route prefix.

`rpf-addr` is IP address to be used as the RPF address. The interface associated with this IP address, thus, is used as the incoming interface for the `mroute`.

`preference` is Administrative distance for the `mroute`. The lower values have better preference. If the static `mroute` has the same distance as the other RPF sources, the static `mroute` will take precedence. The range is from 0 to 255. The default is 0.

**Default**        No MRoute is configured on the system

**Format**        `ip mroute <src-addr> <src-mask> <rpf-addr> <preference>`

**Mode**            Global Config

## no ip mroute

This command removes the configured IP Multicast Static Route.

**Format**        `no ip mroute <src-addr>`

**Mode**            Global Config

## show ip mcast

This command displays the system-wide multicast information.

**Format**        `show ip mcast`

**Modes**            • Privileged EXEC  
• User EXEC

Term	Definition
<b>Admin Mode</b>	The administrative status of multicast. Possible values are enabled or disabled.
<b>Protocol State</b>	The current state of the multicast protocol. Possible values are Operational or Non-Operational.

Term	Definition
<b>Table Max Size</b>	The maximum number of entries allowed in the multicast table.
<b>Protocol</b>	The multicast protocol running on the router. Possible values are PIM-DM, PIM-SM, or DVMRP.
<b>Multicast Forwarding Cache Entry Count</b>	The number of entries in the multicast forwarding cache.

### *show ip mcast boundary*

This command displays all the configured administrative scoped multicast boundaries.

**Format**      `show ip mcast boundary {<slot/port> | all}`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Group Ip</b>	The group IP address.
<b>Mask</b>	The group IP mask.

### *show ip mcast interface*

This command displays the multicast information for the specified interface.

**Format**      `show ip mcast interface <slot/port>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>TTL</b>	The time-to-live value for this interface.

### *show ip mcast mroute*

This command displays a summary or all the details of the multicast table.

**Format**      `show ip mcast mroute {detail | summary}`

- Modes**
- Privileged EXEC
  - User EXEC

If you use the *detail* parameter, the command displays the following fields:

Term	Definition
Source IP	The IP address of the multicast data source.
Group IP	The IP address of the destination of the multicast packet.
Expiry Time	The time of expiry of this entry in seconds.
Up Time	The time elapsed since the entry was created in seconds.
RPF Neighbor	The IP address of the RPF neighbor.
Flags	The flags associated with this entry.

If you use the *summary* parameter, the command displays the following fields:

Term	Definition
Source IP	The IP address of the multicast data source.
Group IP	The IP address of the destination of the multicast packet.
Protocol	The multicast routing protocol by which the entry was created.
Incoming Interface	The interface on which the packet for the source/group arrives.
Outgoing Interface List	The list of outgoing interfaces on which the packet is forwarded.

### **show ip mcast mroute group**

This command displays the multicast configuration settings such as flags, timer settings, incoming and outgoing interfaces, RPF neighboring routers, and expiration times of all the entries in the multicast mroute table containing the given *<groupipaddr>*.

**Format**        `show ip mcast mroute group <groupipaddr> {detail |summary}`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
Source IP	The IP address of the multicast data source.
Group IP	The IP address of the destination of the multicast packet.
Protocol	The multicast routing protocol by which this entry was created.
Incoming Interface	The interface on which the packet for this group arrives.
Outgoing Interface List	The list of outgoing interfaces on which this packet is forwarded.

## show ip mcast mroute source

This command displays the multicast configuration settings such as flags, timer settings, incoming and outgoing interfaces, RPF neighboring routers, and expiration times of all the entries in the multicast mroute table containing the given source IP address or source IP address and group IP address pair.

**Format**      `show ip mcast mroute source <sourceipaddr> {summary | detail}`

- Modes**
- Privileged EXEC
  - User EXEC

If you use the *detail* parameter, the command displays the following column headings in the output table:

Term	Definition
<b>Source IP</b>	The IP address of the multicast data source.
<b>Group IP</b>	The IP address of the destination of the multicast packet.
<b>Expiry Time</b>	The time of expiry of this entry in seconds.
<b>Up Time</b>	The time elapsed since the entry was created in seconds.
<b>RPF Neighbor</b>	The IP address of the RPF neighbor.
<b>Flags</b>	The flags associated with this entry.

If you use the *summary* parameter, the command displays the following column headings in the output table:

Term	Definition
<b>Source IP</b>	The IP address of the multicast data source.
<b>Group IP</b>	The IP address of the destination of the multicast packet.
<b>Protocol</b>	The multicast routing protocol by which this entry was created.
<b>Incoming Interface</b>	The interface on which the packet for this source arrives.
<b>Outgoing Interface List</b>	The list of outgoing interfaces on which this packet is forwarded.

## DVMRP Commands

This section provides a detailed explanation of the Distance Vector Multicast Routing Protocol (DVMRP) commands.

### *ip dvmrp(Global Config)*

This command sets administrative mode of DVMRP in the router to active.

<b>Default</b>	disabled
<b>Format</b>	<code>ip dvmrp</code>
<b>Mode</b>	Global Config

### *no ip dvmrp(Global Config)*

This command sets administrative mode of DVMRP in the router to inactive.

<b>Format</b>	<code>no ip dvmrp</code>
<b>Mode</b>	Global Config

### *ip dvmrp metric*

This command configures the metric for an interface. This value is used in the DVMRP messages as the cost to reach this network. This field has a range of 1–31.

<b>Default</b>	1
<b>Format</b>	<code>ip dvmrp metric &lt;metric&gt;</code>
<b>Mode</b>	Interface Config

### *no ip dvmrp metric*

This command resets the metric for an interface to the default value. This value is used in the DVMRP messages as the cost to reach this network.

<b>Format</b>	<code>no ip dvmrp metric</code>
<b>Mode</b>	Interface Config

### *ip dvmrp trapflags*

This command enables the DVMRP trap mode.

<b>Default</b>	disabled
<b>Format</b>	<code>ip dvmrp trapflags</code>
<b>Mode</b>	Global Config

### no ip dvmrp trapflags

This command disables the DVMRP trap mode.

**Format**      no ip dvmrp trapflags  
**Mode**         Global Config

### ip dvmrp

This command sets the administrative mode of DVMRP on an interface to active.

**Default**      disabled  
**Format**      ip dvmrp  
**Mode**         Interface Config

### no ip dvmrp

This command sets the administrative mode of DVMRP on an interface to inactive.

**Format**      no ip dvmrp  
**Mode**         Interface Config

### show ip dvmrp

This command displays the system-wide information for DVMRP.

**Format**      show ip dvmrp  
**Modes**       • Privileged EXEC  
               • User EXEC

Term	Definition
<b>Admin Mode</b>	Indicates whether DVMRP is enabled or disabled.
<b>Version</b>	The version of DVMRP being used.
<b>Total Number of Routes</b>	The number of routes in the DVMRP routing table.
<b>Reachable Routes</b>	The number of entries in the routing table with non-infinite metrics.

The following fields are displayed for each interface.

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.



Term	Definition
<b>Interface-Mode</b>	The mode of this interface. Possible values are Enabled and Disabled.
<b>Operational-status</b>	The current state of DVMRP on this interface. Possible values are Operational or Non-Operational.

### *show ip dvmrp interface*

This command displays the interface information for DVMRP on the specified interface.

**Format**        `show ip dvmrp interface <slot/port>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface Mode</b>	Indicates whether DVMRP is enabled or disabled on the specified interface.
<b>Metric</b>	The metric of this interface. This is a configured value.
<b>Local Address</b>	The IP address of the interface.

The following field is displayed only when DVMRP is operational on the interface.

Term	Definition
<b>Generation ID</b>	The Generation ID value for the interface. This is used by the neighboring routers to detect that the DVMRP table should be resent.

The following fields are displayed only if DVMRP is enabled on this interface.

Term	Definition
<b>Received Bad Packets</b>	The number of invalid packets received.
<b>Received Bad Routes</b>	The number of invalid routes received.
<b>Sent Routes</b>	The number of routes that have been sent on this interface.

### *show ip dvmrp neighbor*

This command displays the neighbor information for DVMRP.

**Format**        `show ip dvmrp neighbor`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>IfIndex</b>	The value of the interface used to reach the neighbor.
<b>Nbr IP Addr</b>	The IP address of the DVMRP neighbor for which this entry contains information.
<b>State</b>	The state of the neighboring router. The possible values for this field are ACTIVE or DOWN.
<b>Up Time</b>	The time since this neighboring router was learned.
<b>Expiry Time</b>	The time remaining for the neighbor to age out. This field is not applicable if the State is DOWN.
<b>Generation ID</b>	The Generation ID value for the neighbor.
<b>Major Version</b>	The major version of DVMRP protocol of neighbor.
<b>Minor Version</b>	The minor version of DVMRP protocol of neighbor.
<b>Capabilities</b>	The capabilities of neighbor.
<b>Received Routes</b>	The number of routes received from the neighbor.
<b>Rcvd Bad Pkts</b>	The number of invalid packets received from this neighbor.
<b>Rcvd Bad Routes</b>	The number of correct packets received with invalid routes.

### *show ip dvmrp nexthop*

This command displays the next hop information on outgoing interfaces for routing multicast datagrams.

**Format**        `show ip dvmrp nexthop`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Source IP</b>	The sources for which this entry specifies a next hop on an outgoing interface.
<b>Source Mask</b>	The IP Mask for the sources for which this entry specifies a next hop on an outgoing interface.
<b>Next Hop Interface</b>	The interface in slot/port format for the outgoing interface for this next hop.
<b>Type</b>	The network is a LEAF or a BRANCH.

## *show ip dvmrp prune*

This command displays the table listing the router's upstream prune information.

**Format**        `show ip dvmrp prune`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Group IP</b>	The multicast Address that is pruned.
<b>Source IP</b>	The IP address of the source that has pruned.
<b>Source Mask</b>	The network Mask for the prune source. It should be all 1s or both the prune source and prune mask must match.
<b>Expiry Time (secs)</b>	The expiry time in seconds. This is the time remaining for this prune to age out.

## *show ip dvmrp route*

This command displays the multicast routing information for DVMRP.

**Format**        `show ip dvmrp route`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Source Address</b>	The multicast address of the source group.
<b>Source Mask</b>	The IP Mask for the source group.
<b>Upstream Neighbor</b>	The IP address of the neighbor which is the source for the packets for a specified multicast address.
<b>Interface</b>	The interface used to receive the packets sent by the sources.
<b>Metric</b>	The distance in hops to the source subnet. This field has a different meaning than the Interface Metric field.
<b>Expiry Time (secs)</b>	The expiry time in seconds, which is the time left for this route to age out.
<b>Up Time (secs)</b>	The time when a specified route was learnt, in seconds.

## PIM Commands

This section describes the commands you use to configure Protocol Independent Multicast (PIM). PIM is a multicast routing protocol that provides scalable inter-domain multicast

routing across the Internet, independent of the mechanisms provided by any particular unicast routing protocol.

### ***ip pim dense (Global Config)***

This command enables the administrative mode of PIM-DM in the router.

**Default** Disabled  
**Format** `ip pim dense`  
**Mode** Global Config

### ***no ip pim dense (Global Config)***

This command disables the administrative mode of PIM-DM in the router.

**Format** `no ip pim dense`  
**Mode** Global Config

### ***ip pim (Interface Config)***

This command sets administrative mode of PIM on an interface to enabled.

**Default** disabled  
**Format** `ip pim`  
**Mode** Interface Config

### ***no ip pim (Interface Config)***

This command sets administrative mode of PIM on an interface to disabled.

**Format** `no ip pim`  
**Mode** Interface Config

### ***ip pim hello-interval***

This command configures the transmission frequency of PIM Hello messages between PIM enabled neighbors. This field has a range of 0–18,000 seconds.

**Default** 30  
**Format** `ip pim hello-interval <0-18000>`  
**Mode** Interface Config

## no ip pim hello-interval

This command resets the transmission frequency of hello messages between PIM enabled neighbors to its default value.

**Format**        no ip pim hello-interval

**Mode**            Interface Config

## show ip pim interface

This command displays the PIM Interface status parameters. If the interface number is not specified, this command displays the status parameters of all the PIM enabled interfaces.

**Format**        show ip pim interface <slot/port>

**Modes**         Privileged EXEC

Term	Definition
<b>Mode</b>	Active PIM protocol
<b>Interface</b>	Interface number.
<b>Hello Interval</b>	Hello interval value. The frequency at which PIM hello messages are transmitted on this interface. By default, the value is 30 seconds.
<b>Join-prune Interval</b>	Join-prune interval value.
<b>DR Priority</b>	DR Priority configured on this Interface. This is not applicable if the interface mode is Dense
<b>BSR Border</b>	Is this interface configured as a BSR Border?
<b>Neighbor Count</b>	Number of PIM Neighbors learnt on this interface. This field is displayed only when the interface is operational.
<b>Designated -Router</b>	IP Address of the elected DR on the Interface. This field is displayed only when the interface is Operational.

Example 1:

```
(Switch) #show ip pim interface
Interface 0/1
Mode Sparse
Hello Interval (secs) 30
Join Prune Interval (secs) 60
DR Priority 1
BSR Border Disabled
Neighbor Count 1
Designated Router 192.168.10.1
```

Example 2:

```
(Switch) #show ip pim interface
Interface 0/1
Mode Dense
Hello Interval (secs) 30
```

```
Join Prune Interval (secs) 60
DR Priority NA
BSR Border Disabled
Neighbor Count 1
Designated Router NA
```

### **show ip pim neighbor**

This command displays the neighbor information for PIM on the specified interface.

**Format**        `show ip pim neighbor <slot/port>`  
**Modes**         Privileged EXEC

Term	Definition
<b>Neighbor Address</b>	The IP address of the PIM neighbor.
<b>Interface</b>	Interface number. Valid slot and port number separated by forward slashes.
<b>UpTime</b>	The time since this neighbor has become active on this interface.
<b>Expiry Time</b>	Time remaining for the neighbor to expire.
<b>DR Priority</b>	DR Priority configured on this Interface [ PIM -SM only ].

```
(Switch) #show ip pim neighbor 0/1
Neighbor Addr Interface Uptime Expiry Time DR
(hh:mm:ss) (hh:mm:ss) Priority
-----
192.168.10.2 0/1 00:02:55 00:01:15 NA
(Switch) #show ip pim neighbor
Neighbor Addr Interface Uptime Expiry Time DR
(hh:mm:ss) (hh:mm:ss) Priority
-----
192.168.10.2 0/1 00:02:55 00:01:15 1
192.168.20.2 0/2 00:03:50 00:02:10 1
```

### **ip pim sparse(Global Config)**

This command is used to administratively enable PIM Sparse Mode (PIM-SM) multicast routing mode on the router.

**Default**        disabled  
**Format**        `ip pim sparse`  
**Mode**            Global Config

**no ip pim sparse(Global Config)**

This command is used to administratively disable PIM-SM multicast routing mode on the router.

**Format**      `no ip pim sparse`

**Mode**          Global Config

**ip pim bsr-border**

Use this command to prevent bootstrap router (BSR) messages from being sent or received through an interface.

**Default**        disabled

**Format**        `ip pim bsr-border`

**Mode**          Interface Config

**no ip pim bsr-border**

Use this command to disable the interface from being the BSR border.

**Format**        `no ip pim bsr-border`

**Mode**          Interface Config

**ip pim bsr-candidate**

This command is used to configure the router to announce its candidacy as a bootstrap router (BSR).

**Format**        `ip pim bsr-candidate interface [vlan | <slot/port>] <hash-mask length> <bsr-priority> [interval <interval>]`

**Mode**          Global Config

Parameters	Description
<b>hash-mask length</b>	Length of a mask (32 bits maximum) that is to be ANDed with the group address before the hash function is called. All groups with the same seed hash correspond to the same RP. For example, if this value was 24, only the first 24 bits of the group addresses matter. This allows you to get one RP for multiple groups.
<b>bar-priority</b>	Priority of the candidate BSR. The range is an integer from 0 to 255. The BSR with the larger priority is preferred. If the priority values are the same, the router with the larger IP address is the BSR. The default value is 0.
<b>interval</b>	The C-BSR advertisement interval. If the interval values are reduced from the default value of 60 seconds, there could be issues in the network (especially BSR) due to flooding of these packets. However, it will provide RP fast failover.

**no ip pim bsr-candidate**

This command is used to disable the router to announce its candidacy as a bootstrap router (BSR).

**Format**      `no ip pim bsr-candidate interface [vlan | <slot/port>]`

**Mode**          Global Config

**ip pim dr-priority**

Use this command to set the priority value for which a router is elected as the designated router (DR).

**Default**      1

**Format**      `ip pim dr-priority <0-2147483647>`

**Mode**          Interface Config

**no ip pim dr-priority**

Use this command to disable the interface from being the BSR border.

**Format**      `no ip pim dr-priority`

**Mode**          Interface Config

**ip pim join-prune-interval**

This command is used to configure the interface join/prune interval for the PIM router. The join/prune interval is specified in seconds. This parameter can be configured to a value from 0 to 18000.

**Default**      60

**Format**      `ip pim join-prune-interval <0-18000>`

**Mode**          Interface Config

**no ip pim join-prune-interval**

Use this command to set the join/prune interval to the default value.

**Format**      `no ip pim join-prune-interval`

**Mode**          Interface Config

**ip pim rp-address**

This command is used to statically configure the RP address for one or more multicast groups. The parameter `<rp-address>` is the IP address of the RP. The parameter



*<groupaddress>* is the group address supported by the RP. The parameter *<groupmask>* is the group mask for the group address. The optional keyword **override** indicates that if there is a conflict, the RP configured with this command prevails over the RP learned by BSR.

**Default** disabled

**Format** `ip pim rp-address <rp-address> <group-address> <group-mask> [override]`

**Mode** Global Config

### no ip pim rp-address

This command is used to statically remove the RP address for one or more multicast groups.

**Format** `no ip pim rp-address <rp-address> <group-address> <group-mask> [override]`

**Mode** Global Config

### ip pim rp-candidate

This command is used to configure the router to advertise itself as a PIM candidate rendezvous point (RP) to the bootstrap router (BSR).

**Format** `ip pim rp-candidate interface <interface-num> <group-address> <group-mask> {interval <interval>}`

**Mode** Global Config

Parameter	Description
<b>interface-num</b>	The IP address associated with this interface type and number is advertised as a candidate RP address. This interface must be enabled with PIM.
<b>group-address, group-mask</b>	The multicast group address and prefix that are advertised in association with the RP address.
<b>interval</b>	(Optional) Indicates the RP candidate advertisement interval. The range is from 1 to 16,383 seconds. The default is 60 seconds.

### no ip pim rp-candidate

This command is used to disable the router to advertise itself as a PIM candidate rendezvous point (RP) to the bootstrap router (BSR).

**Format** `no ip pim rp-candidate interface <interface-num>`

**Mode** Global Config

### *ip pim ssm*

Use this command to define the Source Specific Multicast (SSM) range of IP multicast addresses.

<b>Default</b>	disabled
<b>Format</b>	<code>ip pim ssm {default   &lt;group-address&gt; &lt;group-mask&gt;}</code>
<b>Mode</b>	Global Config

Parameter	Description
default-range	Defines the SSM range access list to 232/8.

### *no ip pim ssm*

This command is used to disable the Source Specific Multicast (SSM) range.

<b>Format</b>	<code>no ip pim ssm {default   &lt;group-address&gt; &lt;group-mask&gt;}</code>
<b>Mode</b>	Global Config

### *ip pim-trapflags*

This command enables the PIM trap mode for both Sparse Mode (SM) and Dense Mode (DM).

<b>Default</b>	disabled
<b>Format</b>	<code>ip pim-trapflags</code>
<b>Mode</b>	Global Config

### *no ip pim-trapflags*

This command sets the PIM trap mode to the default.

<b>Format</b>	<code>no ip pim-trapflags</code>
<b>Mode</b>	Global Config

### *show ip pim*

This command displays the system-wide information for PIM (global configuration mode and interface status).

<b>Format</b>	<code>show ip pim</code>
<b>Modes</b>	Privileged EXEC

Term	Definition
<b>PIM Mode</b>	Configured mode of PIM protocol (enabled or disabled).
<b>Interface</b>	Interface number.
<b>Interface-Mode</b>	Enable status of the interface.
<b>Operational-Status</b>	Operational Status of the Interface.

**Example 1:**

```
(Switch) #show ip pim
PIM Mode Dense

Interface Interface-Mode Operational-Status
-----
0/1      Enabled      Operational
0/3      Disabled     Non-Operational
```

**Example 2:**

```
(Switch) #show ip pim
PIM Mode Sparse
Interface Interface-Mode Operational-Status
-----
0/1      Enabled      Operational
0/3      Disabled     Non-Operational
```

**show ip pim ssm**

This command shows the configured source-specific IP multicast addresses.

**Format**        show ip pim ssm

**Mode**            Privileged EXEC

Term	Definition
<b>Group Address</b>	The address of the SSM Group.
<b>Prefix Length</b>	Prefix Length of the SSM Group.

```
(Switch) #show ip pim ssm
Group Address/Prefix Length
-----
232.0.0.0/8
```

## show ip pim bsr-router

This command displays the bootstrap router (BSR) information. The output includes elected BSR information and information about the locally configured candidate rendezvous point (RP) advertisement.

**Format**        `show ip pim bsr-router [candidate | elected]`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>BSR Address</b>	IP address of the BSR.
<b>BSR Priority</b>	For candidate it is the configured priority and for elected BSR it is the learned priority..
<b>BSR Hash Mask Length</b>	Configured or learned hash mask length of the BSR.
<b>Next Bootstrap message</b>	Time (in hours, minutes, and seconds) in which to send the next bootstrap message from this BSR.
<b>Next Candidate RP Advertisement in</b>	Time (in hours, minutes, and seconds) in which the next CRP advertisement will be sent. This field is applicable only for the elected RP.

```
(Switch) #show ip pim bsr-router candidate
BSR Address 192.168.10.1
BSR Priority 0
BSR Hash Mask Length 32
Next Bootstrap message (hh:mm:ss) NA
Next Candidate RP Advertisement (hh:mm:ss)NA
(Switch) #show ip pim bsr-router elected
BSR Address 192.168.10.1
BSR Priority 0
BSR Hash Mask Length 32
Next Bootstrap message (hh:mm:ss) 00:00:05
Next Candidate RP Advertisement (hh:mm:ss)00:00:02
```

## show ip pim rp-hash

This command displays the rendezvous point selected for the specified group address..

**Format**        `show ip pim rp-hash <group-address>`

**Modes**        Privileged EXEC

Term	Definition
<b>RP Address</b>	Address of the RP for the group specified.
<b>Type</b>	Origin from where this group mapping is learned.

```
(Switch) # show ip pim rp-hash 224.1.2.0
RP Address 192.168.10.1
Type Static
```

**show ip pim rp mapping**

This command displays the mappings for the PIM group to the active rendezvous points..

**Format** show ip pim rp mapping [<rp address> | candidate | static]

**Modes** Privileged EXEC

Term	Definition
<b>RP Address</b>	The IP address of the RP for the group specified.
<b>Group Address</b>	Address of the multicast group
<b>Group Mask</b>	Mask for the group address.
<b>Origin</b>	Origin from where this group mapping is learned.
<b>Expiry Time</b>	Expiry time of the elected RP.

**Example 1:**

```
(Switch) #show ip pim rp mapping 192.168.10.1
RP Address 192.168.10.1
Group Address 224.1.2.1
Group Mask 255.255.255.0
Origin Static
Expiry Time (hh:mm:ss) NA
```

**Example 2:**

```
(Switch) #show ip pim rp mapping
RP Address 192.168.10.1
Group Address 224.1.2.1
Group Mask 255.255.255.0
Origin Static
Expiry Time (hh:mm:ss) NA
RP Address 192.168.20.1
Group Address 229.2.0.0
Group Mask 255.255.0.0
Origin Static
Expiry Time (hh:mm:ss) NA
```

**Example 3:**

```
(Switch) #show ip pim rp mapping candidate
RP Address 192.168.10.1
Group Address 224.1.2.1
Group Mask 255.255.255.0
Origin BSR
Expiry Time (hh:mm:ss) 00:00:08
```

**Example 4:**

```
(Switch) #show ip pim rp mapping static
RP Address 192.168.20.1
Group Address 229.2.0.0
```

Group Mask 255.255.0.0  
Origin Static  
Expiry Time (hh:mm:ss) NA

## Internet Group Message Protocol (IGMP) Commands

This section describes the commands you use to view and configure IGMP settings.

### *ip igmp*

This command sets the administrative mode of IGMP in the system to active.

**Default** disabled  
**Format** `ip igmp`  
**Modes**

- Global Config
- Interface Config

### *no ip igmp*

This command sets the administrative mode of IGMP in the system to inactive.

**Format** `no ip igmp`  
**Modes**

- Global Config
- Interface Config

### *ip igmp version*

This command configures the version of IGMP for an interface. The value for *<version>* is either 1, 2 or 3.

**Default** 3  
**Format** `ip igmp version <version>`  
**Modes** Interface Config

### *no ip igmp version*

This command resets the version of IGMP to the default value.

**Format** `no ip igmp version`  
**Modes** Interface Config

***ip igmp last-member-query-count***

This command sets the number of Group-Specific Queries sent before the router assumes that there are no local members on the interface. The range for *<count>* is 1–20.

**Format**      `ip igmp last-member-query-count <count>`

**Modes**        Interface Config

***no ip igmp last-member-query-count***

This command resets the number of Group-Specific Queries to the default value.

**Format**      `no ip igmp last-member-query-count`

**Modes**        Interface Config

***ip igmp last-member-query-interval***

This command configures the Maximum Response Time inserted in Group-Specific Queries which are sent in response to Leave Group messages. The range for *<seconds>* is 0–255 tenths of a second.

**Default**      10 tenths of a second (1 second)

**Format**      `ip igmp last-member-query-interval <seconds>`

**Modes**        Interface Config

***no ip igmp last-member-query-interval***

This command resets the Maximum Response Time to the default value.

**Format**      `no ip igmp last-member-query-interval`

**Modes**        Interface Config

***ip igmp query-interval***

This command configures the query interval for the specified interface. The query interval determines how fast IGMP Host-Query packets are transmitted on this interface. The range for *<queryinterval>* is 1–3,600 seconds.

**Default**      125 seconds

**Format**      `ip igmp query-interval <seconds>`

**Modes**        Interface Config

### no ip igmp query-interval

This command resets the query interval for the specified interface to the default value. This is the frequency at which IGMP Host-Query packets are transmitted on this interface.

**Format**        `no ip igmp query-interval`

**Modes**        Interface Config

### ip igmp query-max-response-time

This command configures the maximum response time interval for the specified interface, which is the maximum query response time advertised in IGMPv2 queries on this interface. The time interval is specified in tenths of a second. The range for *<maxresptime>* is 0–255 tenths of a second.

**Default**        100

**Format**        `ip igmp query-max-response-time <seconds>`

**Mode**         Interface Config

### no ip igmp query-max-response-time

This command resets the maximum response time interval for the specified interface, which is the maximum query response time advertised in IGMPv2 queries on this interface to the default value. The maximum response time interval is reset to the default time.

**Format**        `no ip igmp query-max-response-time`

**Mode**         Interface Config

### ip igmp robustness

This command configures the robustness that allows tuning of the interface. The robustness is the tuning for the expected packet loss on a subnet. If a subnet is expected to have a lot of loss, the Robustness variable might be increased for the interface. The range for *<robustness>* is 1–255.

**Default**        2

**Format**        `ip igmp robustness <robustness>`

**Mode**         Interface Config

### no ip igmp robustness

This command sets the robustness value to default.

**Format**        `no ip igmp robustness`

**Mode**         Interface Config



***ip igmp startup-query-count***

This command sets the number of Queries sent out on startup, separated by the Startup Query Interval on the interface. The range for *<count>* is 1–20.

<b>Default</b>	2
<b>Format</b>	<code>ip igmp startup-query-count &lt;count&gt;</code>
<b>Mode</b>	Interface Config

***no ip igmp startup-query-count***

This command resets the number of Queries sent out on startup, separated by the Startup Query Interval on the interface to the default value.

<b>Format</b>	<code>no ip igmp startup-query-count</code>
<b>Mode</b>	Interface Config

***ip igmp startup-query-interval***

This command sets the interval between General Queries sent on startup on the interface. The time interval value is in seconds. The range for *<interval>* is 1–300 seconds.

<b>Default</b>	31
<b>Format</b>	<code>ip igmp startup-query-interval &lt;interval&gt;</code>
<b>Mode</b>	Interface Config

***no ip igmp startup-query-interval***

This command resets the interval between General Queries sent on startup on the interface to the default value.

<b>Format</b>	<code>no ip igmp startup-query-interval</code>
<b>Mode</b>	Interface Config

***show ip igmp***

This command displays the system-wide IGMP information.

<b>Format</b>	<code>show ip igmp</code>
<b>Modes</b>	<ul style="list-style-type: none"> <li>• Privileged EXEC</li> <li>• User EXEC</li> </ul>

Term	Definition
<b>IGMP Admin Mode</b>	The administrative status of IGMP. This is a configured value.
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Interface-Mode</b>	Indicates whether IGMP is enabled or disabled on the interface. This is a configured value.
<b>Operational-Status</b>	The current state of IGMP on this interface. Possible values are Operational or Non-Operational.

### *show ip igmp groups*

This command displays the registered multicast groups on the interface. If *[detail]* is specified this command displays the registered multicast groups on the interface in detail.

**Format**        `show ip igmp groups <slot/port> [detail]`

**Mode**            Privileged EXEC

If you do not use the **detail** keyword, the following fields appear:

Term	Definition
<b>IP Address</b>	The IP address of the interface participating in the multicast group.
<b>Subnet Mask</b>	The subnet mask of the interface participating in the multicast group.
<b>Interface Mode</b>	This displays whether IGMP is enabled or disabled on this interface.

The following fields are not displayed if the interface is not enabled:

Term	Definition
<b>Querier Status</b>	This displays whether the interface has IGMP in Querier mode or Non-Querier mode.
<b>Groups</b>	The list of multicast groups that are registered on this interface.

If you use the **detail** keyword, the following fields appear:

Term	Definition
<b>Multicast IP Address</b>	The IP address of the registered multicast group on this interface.
<b>Last Reporter</b>	The IP address of the source of the last membership report received for the specified multicast group address on this interface.
<b>Up Time</b>	The time elapsed since the entry was created for the specified multicast group address on this interface.
<b>Expiry Time</b>	The amount of time remaining to remove this entry before it is aged out.

Term	Definition
<b>Version1 Host Timer</b>	The time remaining until the local router assumes that there are no longer any IGMP version 1 multicast members on the IP subnet attached to this interface. This could be an integer value or "-----" if there is no Version 1 host present.
<b>Version2 Host Timer</b>	The time remaining until the local router assumes that there are no longer any IGMP version 2 multicast members on the IP subnet attached to this interface. This could be an integer value or "-----" if there is no Version 2 host present.
<b>Group Compatibility Mode</b>	The group compatibility mode (v1, v2, or v3) for this group on the specified interface.

### *show ip igmp interface*

This command displays the IGMP information for the interface.

**Format**        `show ip igmp interface <slot/port>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>IGMP Admin Mode</b>	The administrative status of IGMP.
<b>Interface Mode</b>	Indicates whether IGMP is enabled or disabled on the interface.
<b>IGMP Version</b>	The version of IGMP running on the interface. This value can be configured to create a router capable of running either IGMP version 1 or 2.
<b>Query Interval</b>	The frequency at which IGMP Host-Query packets are transmitted on this interface.
<b>Query Max Response Time</b>	The maximum query response time advertised in IGMPv2 queries on this interface.
<b>Robustness</b>	The tuning for the expected packet loss on a subnet. If a subnet is expected to have a lot of loss, the Robustness variable may be increased for that interface.
<b>Startup Query Interval</b>	The interval between General Queries sent by a Querier on startup.
<b>Startup Query Count</b>	The number of Queries sent out on startup, separated by the Startup Query Interval.
<b>Last Member Query Interval</b>	The Maximum Response Time inserted into Group-Specific Queries sent in response to Leave Group messages.
<b>Last Member Query Count</b>	The number of Group-Specific Queries sent before the router assumes that there are no local members.

## show ip igmp interface membership

This command displays the list of interfaces that have registered in the multicast group.

**Format**        `show ip igmp interface membership <multiipaddr> [detail]`

**Mode**         Privileged EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Interface IP</b>	The IP address of the interface participating in the multicast group.
<b>State</b>	The interface that has IGMP in Querier mode or Non-Querier mode.
<b>Group Compatibility Mode</b>	The group compatibility mode (v1, v2, or v3) for the specified group on this interface.
<b>Source Filter Mode</b>	The source filter mode (Include/Exclude) for the specified group on this interface. This is "-----" for IGMPv1 and IGMPv2 Membership Reports.

If you use the `detail` keyword, the following fields appear:

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Group Compatibility Mode</b>	The group compatibility mode (v1, v2, or v3) for the specified group on this interface.
<b>Source Filter Mode</b>	The source filter mode (Include/Exclude) for the specified group on this interface. This is "-----" for IGMPv1 and IGMPv2 Membership Reports.
<b>Source Hosts</b>	The list of unicast source IP addresses in the group record of the IGMPv3 Membership Report with the specified multicast group IP address. This is "-----" for IGMPv1 and IGMPv2 Membership Reports.
<b>Expiry Time</b>	The amount of time remaining to remove this entry before it is aged out. This is "-----" for IGMPv1 and IGMPv2 Membership Reports.

## show ip igmp interface stats

This command displays the IGMP statistical information for the interface. The statistics are only displayed when the interface is enabled for IGMP.

**Format**        `show ip igmp interface stats <slot/port>`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Querier Status</b>	The status of the IGMP router, whether it is running in Querier mode or Non-Querier mode.
<b>Querier IP Address</b>	The IP address of the IGMP Querier on the IP subnet to which this interface is attached.
<b>Querier Up Time</b>	The time since the interface Querier was last changed.
<b>Querier Expiry Time</b>	The amount of time remaining before the Other Querier Present Timer expires. If the local system is the querier, the value of this object is zero.
<b>Wrong Version Queries</b>	The number of queries received whose IGMP version does not match the IGMP version of the interface.
<b>Number of Joins</b>	The number of times a group membership has been added on this interface.
<b>Number of Groups</b>	The current number of membership entries for this interface.

## IGMP Proxy Commands

The IGMP Proxy is used by IGMP Router (IPv4 system) to enable the system to issue IGMP host messages on behalf of hosts that the system discovered through standard IGMP router interfaces. With IGMP Proxy enabled, the system acts as proxy to all the hosts residing on its router interfaces.

### *ip igmp-proxy*

This command enables the IGMP Proxy on the router. To enable the IGMP Proxy on the router, you must enable multicast forwarding. Also, make sure that there are no multicast routing protocols enabled on the router.

**Format**      `ip igmp-proxy`

**Mode**        Interface Config

### *no ip igmp-proxy*

This command disables the IGMP Proxy on the router.

**Format**      `no ip igmp-proxy`

**Mode**        Interface Config

***ip igmp-proxy unsolicit-rprt-interval***

This command sets the unsolicited report interval for the IGMP Proxy router. This command is valid only when you enable IGMP Proxy on the interface. The value of *<interval>* can be 1-260 seconds.

**Default**            1

**Format**            `ip igmp-proxy unsolicit-rprt-interval <interval>`

**Mode**                Interface Config

***no ip igmp-proxy unsolicit-rprt-interval***

This command resets the unsolicited report interval of the IGMP Proxy router to the default value.

**Format**            `no ip igmp-proxy unsolicit-rprt-interval`

**Mode**                Interface Config

***ip igmp-proxy reset-status***

This command resets the host interface status parameters of the IGMP Proxy router. This command is valid only when you enable IGMP Proxy on the interface.

**Format**            `ip igmp-proxy reset-status`

**Mode**                Interface Config

***show ip igmp-proxy***

This command displays a summary of the host interface status parameters. It displays the following parameters only when you enable IGMP Proxy.

**Format**            `show ip igmp-proxy`

**Modes**             • Privileged EXEC  
                      • User EXEC

Term	Definition
<b>Interface index</b>	The interface number of the IGMP Proxy.
<b>Admin Mode</b>	States whether the IGMP Proxy is enabled or not. This is a configured value.
<b>Operational Mode</b>	States whether the IGMP Proxy is operationally enabled or not. This is a status parameter.
<b>Version</b>	The present IGMP host version that is operational on the proxy interface.

Term	Definition
<b>Number of Multicast Groups</b>	The number of multicast groups that are associated with the IGMP Proxy interface.
<b>Unsolicited Report Interval</b>	The time interval at which the IGMP Proxy interface sends unsolicited group membership report.
<b>Querier IP Address on Proxy Interface</b>	The IP address of the Querier, if any, in the network attached to the upstream interface (IGMP-Proxy interface).
<b>Older Version 1 Querier Timeout</b>	The interval used to timeout the older version 1 queriers.
<b>Older Version 2 Querier Timeout</b>	The interval used to timeout the older version 2 queriers.
<b>Proxy Start Frequency</b>	The number of times the IGMP Proxy has been stopped and started.

Example: The following example shows CLI display output for the command.

```
(Switch) #show ip igmp-proxy
```

```
Interface Index..... 0/1
Admin Mode..... Enable
Operational Mode..... Enable
Version..... 3
Num of Multicast Groups..... 0
Unsolicited Report Interval..... 1
Querier IP Address on Proxy Interface..... 5.5.5.50
Older Version 1 Querier Timeout..... 0
Older Version 2 Querier Timeout..... 00::00:00
Proxy Start Frequency..... 1
```

### **show ip igmp-proxy interface**

This command displays a detailed list of the host interface status parameters. It displays the following parameters only when you enable IGMP Proxy.

**Format**        show ip igmp-proxy interface

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface Index</b>	The slot/port of the IGMP proxy.

The column headings of the table associated with the interface are as follows:

Term	Definition
<b>Ver</b>	The IGMP version.
<b>Query Rcvd</b>	Number of IGMP queries received.
<b>Report Rcvd</b>	Number of IGMP reports received.
<b>Report Sent</b>	Number of IGMP reports sent.
<b>Leaves Rcvd</b>	Number of IGMP leaves received. Valid for version 2 only.
<b>Leaves Sent</b>	Number of IGMP leaves sent on the Proxy interface. Valid for version 2 only.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ip igmp-proxy interface
```

```
Interface Index..... 0/1
```

Ver	Query Rcvd	Report Rcvd	Report Sent	Leave Rcvd	Leave Sent
1	0	0	0	-----	-----
2	0	0	0	0	0
3	0	0	0	-----	-----

### show ip igmp-proxy groups

This command displays information about the subscribed multicast groups that IGMP Proxy reported. It displays a table of entries with the following as the fields of each column.

**Format**        show ip igmp-proxy groups

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	The interface number of the IGMP Proxy.
<b>Group Address</b>	The IP address of the multicast group.
<b>Last Reporter</b>	The IP address of host that last sent a membership report for the current group on the network attached to the IGMP Proxy interface (upstream interface).
<b>Up Time (in secs)</b>	The time elapsed since last created.
<b>Member State</b>	The status of the entry. Possible values are IDLE_MEMBER or DELAY_MEMBER. <ul style="list-style-type: none"> <li>• IDLE_MEMBER - interface has responded to the latest group membership query for this group.</li> <li>• DELAY_MEMBER - interface is going to send a group membership report to respond to a group membership query for this group.</li> </ul>



Term	Definition
<b>Filter Mode</b>	Possible values are <b>Include</b> or <b>Exclude</b> .
<b>Sources</b>	The number of sources attached to the multicast group.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ip igmp-proxy groups

Interface Index..... 0/1

Group Address      Last Reporter      Up Time    Member State  Filter Mode  Sources
-----
225.4.4.4          5.5.5.48           00:02:21  DELAY_MEMBER  Include      3
226.4.4.4          5.5.5.48           00:02:21  DELAY_MEMBER  Include      3
227.4.4.4          5.5.5.48           00:02:21  DELAY_MEMBER  Exclude     0
228.4.4.4          5.5.5.48           00:02:21  DELAY_MEMBER  Include      3
```

### *show ip igmp-proxy groups detail*

This command displays complete information about multicast groups that IGMP Proxy reported. It displays a table of entries with the following as the fields of each column.

**Format**        show ip igmp-proxy groups detail

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	The interface number of the IGMP Proxy.
<b>Group Address</b>	The IP address of the multicast group.
<b>Last Reporter</b>	The IP address of host that last sent a membership report for the current group, on the network attached to the IGMP-Proxy interface (upstream interface).
<b>Up Time (in secs)</b>	The time elapsed since last created.
<b>Member State</b>	The status of the entry. Possible values are IDLE_MEMBER or DELAY_MEMBER. <ul style="list-style-type: none"> <li>• IDLE_MEMBER - interface has responded to the latest group membership query for this group.</li> <li>• DELAY_MEMBER - interface is going to send a group membership report to respond to a group membership query for this group.</li> </ul>
<b>Filter Mode</b>	Possible values are <b>Include</b> or <b>Exclude</b> .
<b>Sources</b>	The number of sources attached to the multicast group.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Group Source List</b>	The list of IP addresses of the sources attached to the multicast group.
<b>Expiry Time</b>	Time left before a source is deleted.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ip igmp-proxy groups

Interface Index..... 0/1

Group Address      Last Reporter      Up Time      Member State Filter Mode  Sources
-----
225.4.4.4          5.5.5.48           00:02:21    DELAY_MEMBER    Include      3

Group Source List          Expiry Time
-----
5.1.2.3                   00:02:21
6.1.2.3                   00:02:21
7.1.2.3                   00:02:21

226.4.4.4          5.5.5.48           00:02:21    DELAY_MEMBER    Include      3

Group Source List          Expiry Time
-----
2.1.2.3                   00:02:21
6.1.2.3                   00:01:44
8.1.2.3                   00:01:44

227.4.4.4          5.5.5.48           00:02:21    DELAY_MEMBER    Exclude      0

228.4.4.4          5.5.5.48           00:03:21    DELAY_MEMBER    Include      3

Group Source List          Expiry Time
-----
9.1.2.3                   00:03:21
6.1.2.3                   00:03:21
7.1.2.3                   00:03:21
```

# IPv6 Commands

---

# 6

This chapter describes the IPv6 commands available in the managed switch CLI.

---

**Note:** Some commands described in this chapter require a license. For more information, see *Licensing and Command Support* on page 8.

---

This chapter contains the following sections:

- *Tunnel Interface Commands*
- *IPv6 Routing Commands*
- *OSPFv3 Commands*
- *OSPFv3 Graceful Restart Commands*
- *DHCPv6 Commands*

The commands in this chapter are in three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

---

**Note:** For information about IPv6 management commands, see *IPv6 Management Commands* on page 703.

---

## Tunnel Interface Commands

The commands in this section describe how to create, delete, and manage tunnel interfaces. Several different types of tunnels provide functionality to facilitate the transition of IPv4 networks to IPv6 networks. These tunnels are divided into two classes: configured and automatic. The distinction is that configured tunnels are explicitly configured with a destination or endpoint of the tunnel. Automatic tunnels, in contrast, infer the endpoint of the tunnel from the destination address of packets routed into the tunnel. To assign an IP address to the tunnel interface, see [ip address](#) on page 228. To assign an IPv6 address to the tunnel interface, see [ipv6 address](#) on page 359.

### *interface tunnel*

Use this command to enter the Interface Config mode for a tunnel interface. The `<tunnel-id>` range is 0–7.

**Format**      `interface tunnel <tunnel-id>`

**Mode**        Global Config

### **no interface tunnel**

This command removes the tunnel interface and associated configuration parameters for the specified tunnel interface.

**Format**      `no interface tunnel <tunnel-id>`

**Mode**        Global Config

### *tunnel source*

This command specifies the source transport address of the tunnel, either explicitly or by reference to an interface.

**Format**      `tunnel source {<ipv4-address> | ethernet <slot/port>}`

**Mode**        Interface Config

### *tunnel destination*

This command specifies the destination transport address of the tunnel.

**Format**      `tunnel destination {<ipv4-address>}`

**Mode**        Interface Config

## *tunnel mode ipv6ip*

This command specifies the mode of the tunnel. With the optional 6to4 argument, the tunnel mode is set to 6to4 automatic. Without the optional 6to4 argument, the tunnel mode is configured.

**Format**        `tunnel mode ipv6ip [6to4]`

**Mode**            Interface Config

## *show interface tunnel*

This command displays the parameters related to tunnel such as tunnel mode, tunnel source address, and tunnel destination address.

**Format**        `show interface tunnel [<tunnel-id>]`

**Mode**            Privileged EXEC

If you do not specify a tunnel ID, the command shows the following information for each configured tunnel:

Term	Definition
<b>Tunnel ID</b>	The tunnel identification number.
<b>Interface</b>	The name of the tunnel interface.
<b>Tunnel Mode</b>	The tunnel mode.
<b>Source Address</b>	The source transport address of the tunnel.
<b>Destination Address</b>	The destination transport address of the tunnel.

If you specify a tunnel ID, the command shows the following information for the tunnel:

Term	Definition
<b>Interface Link Status</b>	Shows whether the link is up or down.
<b>MTU Size</b>	The maximum transmission unit for packets on the interface.
<b>IPv6 Prefix is</b>	If you enable IPv6 on the interface and assign an address, the IPv6 address and prefix display.

## IPv6 Routing Commands

This section describes the IPv6 commands you use to configure IPv6 on the system and on the interfaces. This section also describes IPv6 management commands and show commands.

### *ipv6 hop-limit*

This command defines the unicast hop count used in ipv6 packets originated by the node. The value is also included in router advertisements. Valid values for *<hops>* are 1-255 inclusive. The default “not configured” means that a value of zero is sent in router advertisements and a value of 64 is sent in packets originated by the node. Note that this is not the same as configuring a value of 64.

<b>Default</b>	not configured
<b>Format</b>	<code>ipv6 hop-limit &lt;hops&gt;</code>
<b>Mode</b>	Global Config

### **no ipv6 hop-limit**

This command returns the unicast hop count to the default.

<b>Format</b>	<code>no ipv6 hop-limit</code>
<b>Mode</b>	Global Config

### *ipv6 unicast-routing*

Use this command to enable the forwarding of IPv6 unicast datagrams.

<b>Default</b>	disabled
<b>Format</b>	<code>ipv6 unicast-routing</code>
<b>Mode</b>	Global Config

### **no ipv6 unicast-routing**

Use this command to disable the forwarding of IPv6 unicast datagrams.

<b>Format</b>	<code>no ipv6 unicast-routing</code>
<b>Mode</b>	Global Config

### *ipv6 enable*

Use this command to enable IPv6 routing on an interface, including tunnel and loopback interfaces, that has not been configured with an explicit IPv6 address. When you use this command, the interface is automatically configured with a link-local address. You do not need to use this command if you configured an IPv6 global address on the interface.

<b>Default</b>	disabled
<b>Format</b>	<code>ipv6 enable</code>
<b>Mode</b>	Interface Config

## no ipv6 enable

Use this command to disable IPv6 routing on an interface.

**Format**        no ipv6 enable

**Mode**         Interface Config

## ipv6 address

Use this command to configure an IPv6 address on an interface, including tunnel and loopback interfaces, and to enable IPv6 processing on this interface. You can assign multiple globally reachable addresses to an interface by using this command. You do not need to assign a link-local address by using this command since one is automatically created. The *<prefix>* field consists of the bits of the address to be configured. The *<prefix\_length>* designates how many of the high-order contiguous bits of the address make up the prefix.

You can express IPv6 addresses in eight blocks. Also of note is that instead of a period, a colon now separates each block. For simplification, leading zeros of each 16-bit block can be omitted. One sequence of 16-bit blocks containing only zeros can be replaced with a double colon "::", but not more than one at a time (otherwise it is no longer a unique representation).

- Dropping zeros: 3ffe:ffff:100:f101:0:0:0:1 becomes 3ffe:ffff:100:f101::1
- Local host: 0000:0000:0000:0000:0000:0000:0000:0001 becomes ::1
- Any host: 0000:0000:0000:0000:0000:0000:0000:0000 becomes ::

The hexadecimal letters in the IPv6 addresses are not case-sensitive. An example of an IPv6 prefix and prefix length is 3ffe:1::1234/64.

The optional [eui-64] field designates that IPv6 processing on the interfaces was enabled using an EUI-64 interface ID in the low order 64 bits of the address. If you use this option, the value of *<prefix\_length>* must be 64 bits.

**Format**        ipv6 address *<prefix>/<prefix\_length>* [eui64]

**Mode**         Interface Config

## no ipv6 address

Use this command to remove all IPv6 addresses on an interface or specified IPv6 address. The *<prefix>* parameter consists of the bits of the address to be configured. The *<prefix\_length>* designates how many of the high-order contiguous bits of the address comprise the prefix. The optional [eui-64] field designates that IPv6 processing on the interfaces was enabled using an EUI-64 interface ID in the low order 64 bits of the address.

If you do not supply any parameters, the command deletes all the IPv6 addresses on an interface.

**Format**        no ipv6 address [*<prefix>/<prefix\_length>*] [eui64]

**Mode**         Interface Config

### *ipv6 address autoconfig*

This command is used to enable stateless address autoconfiguration capability.

---

**Note:** When unicast-routing is enabled, autoconfig mode does not work.

---

**Format**        `ipv6 address autoconfig`

**Mode**            Interface Config

### **ipv6 address autoconfig**

This command disables the stateless autoconfiguration.

**Format**        `no ipv6 address autoconfig`

**Mode**            Interface Config

### *ipv6 address dhcp*

This command is used to enable DHCPv6 client capability.

**Format**        `ipv6 address autoconfig`

**Mode**            Interface Config

### **no pv6 address dhcp**

The "no" form of this command disables the DHCPv6 client capability.

**Format**        `no ipv6 address autoconfig`

**Mode**            Interface Config

### *ipv6 route*

Use this command to configure an IPv6 static route. The *<ipv6-prefix>* is the IPv6 network that is the destination of the static route. The *<prefix\_length>* is the length of the IPv6 prefix — a decimal value (usually 0-64) that shows how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address). A slash mark must precede the *<prefix\_length>*. The *<next-hop-address>* is the IPv6 address of the next hop that can be used to reach the specified network. Specifying `Null0` as nexthop parameter adds a static reject route. The *<preference>* parameter is a value the router uses to compare this route with routes from other route sources that have the same destination. The range for *<preference>* is 1 - 255, and the default value is 1. You can specify a *<slot/port>* or *tunnel <tunnel\_id>* interface to identify direct static routes from point-to-point and broadcast interfaces. The interface must be specified when



using a link-local address as the next hop. A route with a preference of 255 cannot be used to forward traffic.

<b>Default</b>	disabled
<b>Format</b>	<code>ipv6 route &lt;ipv6-prefix&gt;/&lt;prefix_length&gt; {&lt;next-hop-address&gt;   Null0   interface {&lt;slot/port&gt;   tunnel &lt;tunnel_id&gt;} &lt;next-hop-address&gt;} [&lt;preference&gt;]</code>
<b>Mode</b>	Global Config

### no ipv6 route

Use this command to delete an IPv6 static route. Use the command without the optional parameters to delete all static routes to the specified destination. Use the *<preference>* parameter to revert the preference of a route to the default preference.

<b>Format</b>	<code>no ipv6 route &lt;ipv6-prefix&gt;/&lt;prefix_length&gt; [{&lt;next-hop-address&gt;   Null0   interface {&lt;slot/port&gt;   tunnel &lt;tunnel_id&gt;} &lt;next-hop-address&gt;   &lt;preference&gt;}]</code>
<b>Mode</b>	Global Config

### ipv6 route distance

This command sets the default distance (preference) for IPv6 static routes. Lower route distance values are preferred when determining the best route. The `ipv6 route` command allows you to optionally set the distance (preference) of an individual static route. The default distance is used when no distance is specified in this command.

Changing the default distance does not update the distance of existing static routes, even if they were assigned the original default distance. The new default distance will only be applied to static routes created after invoking the `ipv6 route distance` command.

<b>Default</b>	1
<b>Format</b>	<code>ipv6 route distance &lt;1-255&gt;</code>
<b>Mode</b>	Global Config

### no ipv6 route distance

This command resets the default static route preference value in the router to the original default preference. Lower route preference values are preferred when determining the best route.

<b>Format</b>	<code>no ipv6 route distance</code>
<b>Mode</b>	Global Config

### *ipv6 mtu*

This command sets the maximum transmission unit (MTU) size, in bytes, of IPv6 packets on an interface. This command replaces the default or link MTU with a new MTU value.

---

**Note:** The default MTU value for a tunnel interface is 1480. You cannot change this value.

---

**Default**        0 or link speed (MTU value (1500))  
**Format**        `ipv6 mtu <1280-1500>`  
**Mode**            Interface Config

### **no ipv6 mtu**

This command resets maximum transmission unit value to default value.

**Format**        `no ipv6 mtu`  
**Mode**            Interface Config

### *ipv6 nd dad attempts*

This command sets the number of duplicate address detection probes transmitted. Duplicate address detection verifies that an IPv6 address on an interface is unique.

**Default**        1  
**Format**        `ipv6 nd dad attempts <0 - 600>`  
**Mode**            Interface Config

### **no ipv6 nd dad attempts**

This command resets to number of duplicate address detection value to default value.

**Format**        `no ipv6 nd dad attempts`  
**Mode**            Interface Config

### *ipv6 nd managed-config-flag*

This command sets the “managed address configuration” flag in router advertisements. When the value is true, end nodes use DHCPv6. When the value is false, end nodes automatically configure addresses.

<b>Default</b>	false
<b>Format</b>	<code>ipv6 nd managed-config-flag</code>
<b>Mode</b>	Interface Config

### **no ipv6 nd managed-config-flag**

This command resets the “managed address configuration” flag in router advertisements to the default value.

<b>Format</b>	<code>no ipv6 nd managed-config-flag</code>
<b>Mode</b>	Interface Config

### *ipv6 nd ns-interval*

This command sets the interval between router advertisements for advertised neighbor solicitations, in milliseconds. An advertised value of 0 means the interval is unspecified.

<b>Default</b>	0
<b>Format</b>	<code>ipv6 nd ns-interval {&lt;1000-4294967295&gt;   0}</code>
<b>Mode</b>	Interface Config

### **no ipv6 nd ns-interval**

This command resets the neighbor solicit retransmission interval of the specified interface to the default value.

<b>Format</b>	<code>no ipv6 nd ns-interval</code>
<b>Mode</b>	Interface Config

### *ipv6 nd other-config-flag*

This command sets the “other stateful configuration” flag in router advertisements sent from the interface.

<b>Default</b>	false
<b>Format</b>	<code>ipv6 nd other-config-flag</code>
<b>Mode</b>	Interface Config

### no ipv6 nd other-config-flag

This command resets the “other stateful configuration” flag back to its default value in router advertisements sent from the interface.

**Format**       no ipv6 nd other-config-flag

**Mode**         Interface Config

### ipv6 nd ra-interval

This command sets the transmission interval between router advertisements.

**Default**       600

**Format**       ipv6 nd ra-interval-max <4- 1800>

**Mode**         Interface Config

### no ipv6 nd ra-interval

This command sets router advertisement interval to the default.

**Format**       no ipv6 nd ra-interval-max

**Mode**         Interface Config

### ipv6 nd ra-lifetime

This command sets the value, in seconds, that is placed in the Router Lifetime field of the router advertisements sent from the interface. The <lifetime> value must be zero, or it must be an integer between the value of the router advertisement transmission interval and 9000. A value of zero means this router is not to be used as the default router.

**Default**       1800

**Format**       ipv6 nd ra-lifetime <lifetime>

**Mode**         Interface Config

### no ipv6 nd ra-lifetime

This command resets router lifetime to the default value.

**Format**       no ipv6 nd ra-lifetime

**Mode**         Interface Config

***ipv6 nd reachable-time***

This command sets the router advertisement time to consider a neighbor reachable after neighbor discovery confirmation. Reachable time is specified in milliseconds. A value of zero means the time is unspecified by the router.

**Default**            0  
**Format**            `ipv6 nd reachable-time <0-3600000>`  
**Mode**                Interface Config

***no ipv6 nd reachable-time***

This command means that the reachable time is unspecified for the router.

**Format**            `no ipv6 nd reachable-time`  
**Mode**                Interface Config

***ipv6 nd suppress-ra***

This command suppresses router advertisement transmission on an interface.

**Default**            disabled  
**Format**            `ipv6 nd suppress-ra`  
**Mode**                Interface Config

***no ipv6 nd suppress-ra***

This command enables router transmission on an interface.

**Format**            `no ipv6 nd suppress-ra`  
**Mode**                Interface Config

***ipv6 nd router-preference***

This is used to configure router preference value in IPv6 router advertisements on an interface. This will indicate whether to prefer this router over other default routers.

**Default**            Medium  
**Format**            `ipv6 nd router-preference <high/low/medium>`  
**Mode**                Interface Config

## ipv6 nd router-preference

This command will set the router preference to default.

**Format**        no ipv6 router-preference

**Mode**         Interface Config

## ipv6 unreachable

Use this command to enable the generation of ICMPv6 Destination Unreachable messages. By default, the generation of ICMPv6 Destination Unreachable messages is enabled.

**Default**        enable

**Format**        ipv6 unreachable

**Mode**         Interface Config

## no ipv6 unreachable

Use this command to prevent the generation of ICMPv6 Destination Unreachable messages.

**Format**        no ipv6 unreachable

**Mode**         Interface Config

## ipv6 icmp error-interval

Use this command to limit the rate at which ICMPv6 error messages are sent. The rate limit is configured as a token bucket, with two configurable parameters, *burst-size* and *burst-interval*.

The *burst-interval* specifies how often the token bucket is initialized with *burst-size* tokens. *burst-interval* is from 0 to 2,147,483,647 milliseconds (msec).

The *burst-size* is the number of ICMPv6 error messages that can be sent during one *burst-interval*. The range is from 1 to 200 messages.

To disable ICMP rate limiting, set *burst-interval* to zero (0).

**Default**        • *burst-interval* of 1000 msec.  
• *burst-size* of 100 messages

**Format**        ipv6 icmp error-interval <*burst-interval*> [<*burst-size*>]

**Mode**         Global Config

**no ipv6 icmp error-interval**

Use the **no** form of the command to return *burst-interval* and *burst-size* to their default values.

**Format**        no ipv6 icmp error-interval

**Mode**            Global Config

**show ipv6 brief**

Use this command to display the IPv6 status of forwarding mode and IPv6 unicast routing mode.

**Format**        show ipv6 brief

**Mode**            Privileged EXEC

Term	Definition
<b>IPv6 Forwarding Mode</b>	Shows whether the IPv6 forwarding mode is enabled.
<b>IPv6 Unicast Routing Mode</b>	Shows whether the IPv6 unicast routing mode is enabled.
<b>IPv6 Hop Limit</b>	Shows the unicast hop count used in IPv6 packets originated by the node. For more information, see <a href="#">ipv6 hop-limit</a> on page 358.
<b>ICMPv6 Rate Limit Error Interval</b>	Shows how often the token bucket is initialized with burst-size tokens. For more information, see <a href="#">ipv6 icmp error-interval</a> on page 366.
<b>ICMPv6 Rate Limit Burst Size</b>	Shows the number of ICMPv6 error messages that can be sent during one <i>burst-interval</i> . For more information, see <a href="#">ipv6 icmp error-interval</a> on page 366.
<b>Maximum Routes</b>	Shows the maximum IPv6 route table size.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 brief
```

```
IPv6 Forwarding Mode..... Enable
IPv6 Unicast Routing Mode..... Enable
IPv6 Hop Limit..... 0
ICMPv6 Rate Limit Error Interval..... 1000 msec
ICMPv6 Rate Limit Burst Size..... 100 messages
Maximum Routes..... 3000
```

**show ipv6 interface**

Use this command to show the usability status of IPv6 interfaces and whether ICMPv6 Destination Unreachable messages might be sent.

**Format**        `show ipv6 interface {brief | <slot/port> | tunnel <0-7> | loopback <0-7>}`

**Mode**            Privileged EXEC

If you use the *brief* parameter, the following information displays for all configured IPv6 interfaces:

Term	Definition
<b>Interface</b>	The interface in slot/port format.
<b>IPv6 Routing Operational Mode</b>	Shows whether the mode is enabled or disabled.
<b>IPv6 Address/Length</b>	Shows the IPv6 address and length on interfaces with IPv6 enabled.

If you specify an interface, the following information also appears.

Term	Definition
<b>IPv6 is enabled</b>	Appears if IPv6 is enabled on the interface.
<b>Routing Mode</b>	Shows whether IPv6 routing is enabled or disabled.
<b>Administrative Mode</b>	Shows whether the interface administrative mode is enabled or disabled.
<b>Bandwidth</b>	Shows bandwidth of the interface.
<b>Interface Maximum Transmission Unit</b>	The MTU size, in bytes.
<b>Router Duplicate Address Detection Transmits</b>	The number of consecutive duplicate address detection probes to transmit.
<b>Router Advertisement NS Interval</b>	The interval, in milliseconds, between router advertisements for advertised neighbor solicitations.
<b>Router Advertisement Lifetime</b>	Shows the router lifetime value of the interface in router advertisements.
<b>Router Advertisement Reachable Time</b>	The amount of time, in milliseconds, to consider a neighbor reachable after neighbor discovery confirmation.



Term	Definition
<b>Router Advertisement Interval</b>	The frequency, in seconds, that router advertisements are sent.
<b>Router Advertisement Managed Config Flag</b>	Shows whether the managed configuration flag is set (enabled) for router advertisements on this interface.
<b>Router Advertisement Other Config Flag</b>	Shows whether the other configuration flag is set (enabled) for router advertisements on this interface.
<b>Router Advertisement Suppress Flag</b>	Shows whether router advertisements are suppressed (enabled) or sent (disabled).
<b>IPv6 Destination Unreachables</b>	Shows whether ICMPv6 Destination Unreachable messages might be sent (enabled) or not (disabled). For more information, see <a href="#">ipv6 nd router-preference</a> on page 365.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 interface 0/1

Routing Mode..... Disabled
Administrative Mode..... Enabled
IPv6 Routing Operational Mode..... Disabled
Bandwidth..... 100000 kbps
Interface Maximum Transmit Unit..... 1500
Router Duplicate Address Detection Transmits... 1
Router Advertisement NS Interval..... 0
Router Advertisement Lifetime..... 1800
Router Advertisement Reachable Time..... 0
Router Advertisement Interval..... 600
Router Advertisement Managed Config Flag..... Disabled
Router Advertisement Other Config Flag..... Disabled
Router Advertisement Suppress Flag..... Disabled
IPv6 Destination Unreachables..... Enabled
```

No IPv6 prefixes configured.

If an IPv6 prefix is configured on the interface, the following information also appears.

Term	Definition
<b>IFPV6 Prefix is</b>	The IPv6 prefix for the specified interface.
<b>Preferred Lifetime</b>	The amount of time the advertised prefix is a preferred prefix.
<b>Valid Lifetime</b>	The amount of time the advertised prefix is valid.
<b>Onlink Flag</b>	Shows whether the onlink flag is set (enabled) in the prefix.
<b>Autonomous Flag</b>	Shows whether the autonomous address-configuration flag (autoconfig) is set (enabled) in the prefix.

## show ipv6 neighbor

Use this command to display information about the IPv6 neighbors.

**Format**        show ipv6 neighbor

**Mode**           Privileged EXEC

Term	Definition
Interface	The interface in slot/port format.
IPv6 Address	IPv6 address of neighbor or interface.
MAC Address	Link-layer Address.
IsRtr	Shows whether the neighbor is a router. If the value is TRUE, the neighbor is known to be a router, and FALSE otherwise. A value of FALSE might not mean Note that routers are not always <i>known</i> to be routers.
Neighbor State	State of neighbor cache entry. Possible values are Incomplete, Reachable, Stale, Delay, Probe, and Unknown.
Last Updated	The time in seconds that has elapsed since an entry was added to the cache.

## clear ipv6 neighbors

Use this command to clear all entries IPv6 neighbor table or an entry on a specific interface. Use the `<slot/port>` parameter to specify the interface.

**Format**        clear ipv6 neighbors [`<slot/port>`]

**Mode**           Privileged EXEC

## show ipv6 route

This command displays the IPv6 routing table. The `<ipv6-address>` specifies a specific IPv6 address for which the best-matching route would be displayed. The `<ipv6-prefix/ipv6-prefix-length>` specifies a specific IPv6 network for which the matching route would be displayed. The `<interface>` specifies that the routes with next-hops on the `<interface>` be displayed. The `<protocol>` specifies the protocol that installed the routes. The `<protocol>` is one of the following keywords: *connected*, *ospf*, *static*. The *all* specifies that all routes including best and non-best routes are displayed. Otherwise, only the best routes are displayed.

A “T” flag appended to an IPv6 route indicates that it is an ECMP route, but only one of its next hops has been installed in the forwarding table. The forwarding table might limit the number of ECMP routes or the number of ECMP groups. When an ECMP route cannot be installed because the limit is reached, the route is installed with a single next hop. Such truncated routes can be identified by a “T” after the interface name.

---

**Note:** If you use the *connected* keyword for *<protocol>*, the *all* option is not available because there are no best or non-best connected routes.

---

**Format**      `show ipv6 route [{<ipv6-address> [<protocol>] |  
 {<ipv6-prefix/ipv6-prefix-length> | <slot/port>} [<protocol>] |  
 <protocol> | summary} [all] | all}]`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Route Codes</b>	The key for the routing protocol codes that might appear in the routing table output.

The `show ipv6 route` command displays the routing tables in the following format:

Codes: C - connected, S - static  
 O - OSPF Intra, OI - OSPF Inter, OE1 - OSPF Ext 1, OE2 - OSPF Ext 2  
 ON1 - OSPF NSSA Ext Type 1, ON2 - OSPF NSSA Ext Type 2

The columns for the routing table display the following information:

Term	Definition
<b>Code</b>	The code for the routing protocol that created this routing entry.
<b>IPv6-Prefix/IPv6-Prefix-Length</b>	The IPv6-Prefix and prefix-length of the destination IPv6 network corresponding to this route.
<b>Preference/Metric</b>	The administrative distance (preference) and cost (metric) associated with this route. An example of this output is [1/0], where 1 is the preference and 0 is the metric.
<b>Tag</b>	The decimal value of the tag associated with a redistributed route, if it is not 0.
<b>Next-Hop</b>	The outgoing router IPv6 address to use when forwarding traffic to the next router (if any) in the path toward the destination.
<b>Route-Timestamp</b>	The last updated time for dynamic routes. The format of Route-Timestamp will be <ul style="list-style-type: none"> <li>• Days:Hours:Minutes if days &gt;= 1</li> <li>• Hours:Minutes:Seconds if days &lt; 1</li> </ul>
<b>Interface</b>	The outgoing router interface to use when forwarding traffic to the next destination. For reject routes, the next hop interface would be Null0 interface.

To administratively control the traffic destined to a particular network and prevent it from being forwarded through the router, you can configure a static reject route on the router. Such traffic would be discarded and the ICMP destination unreachable message is sent back to the source. This is typically used for preventing routing loops. The reject route added in the RTO is of the type **OSPF Inter-Area**. Reject routes (routes of REJECT type installed by any protocol) are not redistributed by OSPF/RIP. Reject routes are supported in both OSPFv2 and OSPFv3.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 route

IPv6 Routing Table - 3 entries

Codes: C - connected, S - static
       O - OSPF Intra, OI - OSPF Inter, OE1 - OSPF Ext 1, OE2 - OSPF Ext 2
       ON1 - OSPF NSSA Ext Type 1, ON2 - OSPF NSSA Ext Type 2

S    2001::/64 [10/0] directly connected,   Null0
C    2003::/64 [0/0]
     via ::,   0/11
S    2005::/64 [1/0]
     via 2003::2,   0/11
C 5001::/64 [0/0]
     via ::,   0/5
OE1 6001::/64 [110/1]
     via fe80::200:42ff:fe7d:2f19,   00h:00m:23s,   0/5
OI 7000::/64 [110/6]
     via fe80::200:4fff:fe35:c8bb,   00h:01m:47s,   0/11
```

### **show ipv6 route ecmp-groups**

This command reports all current ECMP groups in the IPv6 routing table. An ECMP group is a set of next hops used in one or more routes. The groups are numbered arbitrarily from 1 to *n*. The output indicates the number of next hops in the group and the number of routes that use the set of next hops. The output lists the IPv6 address and outgoing interface of each next hop in each group.

**Format**        show ipv6 route ecmp-groups

**Mode**         Privileged EXEC

#### Example

```
(switch) #show ipv6 route ecmp-groups

ECMP Group 1 with 2 next hops (used by 1 route)
    2001:DB8:1::1 on interface 2/1
    2001:DB8:2::14 on interface 2/2

ECMP Group 2 with 3 next hops (used by 1 route)
    2001:DB8:4::15 on interface 2/32
    2001:DB8:7::12 on interface 2/33
    2001:DB8:9::45 on interface 2/34
```

## show ipv6 route preferences

Use this command to show the preference value associated with the type of route. Lower numbers have a greater preference. A route with a preference of 255 cannot be used to forward traffic.

**Format**        `show ipv6 route preferences`

**Mode**         Privileged EXEC

Term	Definition
<b>Local</b>	Preference of directly-connected routes.
<b>Static</b>	Preference of static routes.
<b>OSPF Intra</b>	Preference of routes within the OSPF area.
<b>OSPF Inter</b>	Preference of routes to other OSPF routes that are outside of the area.
<b>OSPF External</b>	Preference of OSPF external routes.

## show ipv6 route summary

This command displays the summary of the routing table. Use *all* to display the count summary for all routes, including best and non-best routes. Use the command without parameters to display the count summary for only the best routes.

When the optional keyword *all* is given, some statistics, such as the number of routes from each source, include counts for alternate routes. An alternate route is a route that is not the most preferred route to its destination and therefore is not installed in the forwarding table. When this keyword is not given, the output reports for only the best routes.

**Format**        `show ipv6 route summary [all]`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Connected Routes</b>	Total number of connected routes in the routing table.
<b>Static Routes</b>	Total number of static routes in the routing table.
<b>OSPF Routes</b>	Total number of routes installed by OSPFv3 protocol.
<b>Reject Routes</b>	Total number of reject routes installed by all protocols.
<b>Number of Prefixes</b>	Summarizes the number of routes with prefixes of different lengths.
<b>Total Routes</b>	The total number of routes in the routing table.
<b>Best Routes</b>	The number of best routes currently in the routing table. This number counts only the best route to each destination.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Alternate Routes</b>	The number of alternate routes currently in the routing table. An alternate route is a route that was not selected as the best route to its destination.
<b>Route Adds</b>	The number of routes added to the routing table.
<b>Route Modifies</b>	The number of routes that changed after they were initially added to the routing table.
<b>Route Deletes</b>	The number of routes deleted from the routing table.
<b>Unresolved Route Adds</b>	The number of route adds that failed because none of the route's next hops were on a local subnet. Note that static routes can fail to be added to the routing table at startup because the routing interfaces are not up yet. This counter gets incremented in this case. The static routes are added to the routing table when the routing interfaces come up.
<b>Invalid Route Adds</b>	The number of routes that failed to be added to the routing table because the route was invalid. A log message is written for each of these failures.
<b>Failed Route Adds</b>	The number of routes that failed to be added to the routing table because of a resource limitation in the routing table.
<b>Reserved Locals</b>	The number of routing table entries reserved for a local subnet on a routing interface that is down. Space for local routes is always reserved so that local routes can be installed when a routing interface bounces.
<b>Unique Next Hops</b>	The number of distinct next hops used among all routes currently in the routing table. These include local interfaces for local routes and neighbors for indirect routes.
<b>Unique Next Hops High Water</b>	The highest count of unique next hops since counters were last cleared.
<b>Next Hop Groups</b>	The current number of next hop groups in use by one or more routes. Each next hop group includes one or more next hops.
<b>Next Hop Groups High Water</b>	The highest count of next hop groups since counters were last cleared.
<b>ECMP Groups</b>	The number of next hop groups with multiple next hops.
<b>ECMP Routes</b>	The number of routes with multiple next hops currently in the routing table.
<b>Truncated ECMP Routes</b>	The number of ECMP routes that are currently installed in the forwarding table with just one next hop. The forwarding table might limit the number of ECMP routes or the number of ECMP groups. When an ECMP route cannot be installed because such a limit is reached, the route is installed with a single next hop.
<b>ECMP Retries</b>	The number of ECMP routes that have been installed in the forwarding table after initially being installed with a single next hop.
<b>Routes with n Next Hops</b>	The current number of routes with each number of next hops.

The following example shows CLI display output for the command.

```
(switch) #show ipv6 route summary
Connected Routes..... 4
Static Routes..... 0
6To4 Routes..... 0
```

```

OSPF Routes..... 13
  Intra Area Routes..... 0
  Inter Area Routes..... 13
  External Type-1 Routes..... 0
  External Type-2 Routes..... 0
Reject Routes..... 0
Total routes..... 17
Best Routes (High)..... 17 (17)
Alternate Routes..... 0
Route Adds..... 44
Route Deletes..... 27
Unresolved Route Adds..... 0
Invalid Route Adds..... 0
Failed Route Adds..... 0
Reserved Locals..... 0
Unique Next Hops (High)..... 8 (8)
Next Hop Groups (High)..... 8 (8)
ECMP Groups (High)..... 3 (3)
ECMP Routes..... 12
Truncated ECMP Routes..... 0
ECMP Retries..... 0
Routes with 1 Next Hop..... 5
Routes with 2 Next Hops..... 1
Routes with 3 Next Hops..... 1
Routes with 4 Next Hops..... 10
Number of Prefixes:
/64: 17
    
```

### show ipv6 vlan

This command displays IPv6 VLAN routing interface addresses.

**Format** show ipv6 vlan

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>MAC Address used by Routing VLANs</b>	Shows the MAC address.

The rest of the output for this command is displayed in a table with the following column headings:

Column Headings	Definition
<b>VLAN ID</b>	The VLAN ID of a configured VLAN.

Column Headings	Definition
Logical Interface	The interface in slot/port format that is associated with the VLAN ID.
IPv6 Address/Prefix Length	The IPv6 prefix and prefix length associated with the VLAN ID.

### show ipv6 traffic

Use this command to show traffic and statistics for IPv6 and ICMPv6. Specify a logical, loopback, or tunnel interface to view information about traffic on a specific interface. If you do not specify an interface, the command displays information about traffic on all interfaces.

**Format**        `show ipv6 traffic [{<slot/port> | loopback <loopback-id> | tunnel <tunnel-id>}]`

**Mode**         Privileged EXEC

Term	Definition
<b>Total Datagrams Received</b>	Total number of input datagrams received by the interface, including those received in error.
<b>Received Datagrams Locally Delivered</b>	Total number of datagrams successfully delivered to IPv6 user-protocols (including ICMP). This counter increments at the interface to which these datagrams were addressed, which might not necessarily be the input interface for some of the datagrams.
<b>Received Datagrams Discarded Due To Header Errors</b>	Number of input datagrams discarded due to errors in their IPv6 headers, including version number mismatch, other format errors, hop count exceeded, errors discovered in processing their IPv6 options, and so on.
<b>Received Datagrams Discarded Due To MTU</b>	Number of input datagrams that could not be forwarded because their size exceeded the link MTU of outgoing interface.
<b>Received Datagrams Discarded Due To No Route</b>	Number of input datagrams discarded because no route could be found to transmit them to their destination.
<b>Received Datagrams With Unknown Protocol</b>	Number of locally-addressed datagrams received successfully but discarded because of an unknown or unsupported protocol. This counter increments at the interface to which these datagrams were addressed, which might not be necessarily the input interface for some of the datagrams.
<b>Received Datagrams Discarded Due To Invalid Address</b>	Number of input datagrams discarded because the IPv6 address in their IPv6 header's destination field was not a valid address to be received at this entity. This count includes invalid addresses (for example, : : 0) and unsupported addresses (for example, addresses with unallocated prefixes). Forentities which are not IPv6 routers and therefore do not forward datagrams, this counter includes datagrams discarded because the destination address was not a local address.
<b>Received Datagrams Discarded Due To Truncated Data</b>	Number of input datagrams discarded because datagram frame did not carry enough data.



## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Received Datagrams Discarded Other</b>	Number of input IPv6 datagrams for which no problems were encountered to prevent their continue processing, but which were discarded (for example, for lack of buffer space). Note that this counter does not include datagrams discarded while awaiting reassembly.
<b>Received Datagrams Reassembly Required</b>	Number of IPv6 fragments received which needed to be reassembled at this interface. Note that this counter increments at the interface to which these fragments were addressed, which might not be necessarily the input interface for some of the fragments.
<b>Datagrams Successfully Reassembled</b>	Number of IPv6 datagrams successfully reassembled. Note that this counter increments at the interface to which these datagrams were addressed, which might not be necessarily the input interface for some of the fragments.
<b>Datagrams Failed To Reassemble</b>	Number of failures detected by the IPv6 reassembly algorithm (for whatever reason: timed out, errors, and so on). Note that this is not necessarily a count of discarded IPv6 fragments since some algorithms (notably the algorithm in by combining them as they are received. This counter increments at the interface to which these fragments were addressed, which might not be necessarily the input interface for some of the fragments.
<b>Datagrams Forwarded</b>	Number of output datagrams which this entity received and forwarded to their final destinations. In entities which do not act as IPv6 routers, this counter will include only those packets which were Source-Routed via this entity, and the Source-Route processing was successful. Note that for a successfully forwarded datagram the counter of the outgoing interface increments.
<b>Datagrams Locally Transmitted</b>	Total number of IPv6 datagrams which local IPv6 user-protocols (including ICMP) supplied to IPv6 in requests for transmission. Note that this counter does not include any datagrams counted in ipv6IfStatsOutForwDatagrams.
<b>Datagrams Transmit Failed</b>	Number of output IPv6 datagrams for which no problem was encountered to prevent their transmission to their destination, but which were discarded (for example, for lack of buffer space). Note that this counter would include datagrams counted in ipv6IfStatsOutForwDatagrams if any such packets met this (discretionary) discard criterion.
<b>Fragments Created</b>	Number of output datagram fragments that have been generated as a result of fragmentation at this output interface.
<b>Datagrams Successfully Fragmented</b>	Number of IPv6 datagrams that have been successfully fragmented at this output interface.
<b>Datagrams Failed To Fragment</b>	Number of IPv6 datagrams that have been discarded because they needed to be fragmented at this output interface but could not be.
<b>Multicast Datagrams Received</b>	Number of multicast packets received by the interface.
<b>Multicast Datagrams Transmitted</b>	Number of multicast packets transmitted by the interface.
<b>Total ICMPv6 messages received</b>	Total number of ICMP messages received by the interface which includes all those counted by ipv6IfIcmpInErrors. Note that this interface is the interface to which the ICMP messages were addressed which might not be necessarily the input interface for the messages.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>ICMPv6 Messages with errors</b>	Number of ICMP messages which the interface received but determined as having ICMP-specific errors (bad ICMP checksums, bad length, and so on).
<b>ICMPv6 Destination Unreachable Messages</b>	Number of ICMP Destination Unreachable messages received by the interface.
<b>ICMPv6 Messages Prohibited Administratively</b>	Number of ICMP destination unreachable/communication administratively prohibited messages received by the interface.
<b>ICMPv6 Time Exceeded Messages</b>	Number of ICMP Time Exceeded messages received by the interface.
<b>ICMPv6 Parameter Problem Messages</b>	Number of ICMP Parameter Problem messages received by the interface.
<b>ICMPv6 messages with too big packets</b>	Number of ICMP Packet Too Big messages received by the interface.
<b>ICMPv6 Echo Request Messages Received</b>	Number of ICMP Echo (request) messages received by the interface.
<b>ICMPv6 Echo Reply Messages Received</b>	Number of ICMP Echo Reply messages received by the interface.
<b>ICMPv6 Router Solicit Messages Received</b>	Number of ICMP Router Solicit messages received by the interface.
<b>ICMPv6 Router Advertisement Messages Received</b>	Number of ICMP Router Advertisement messages received by the interface.
<b>ICMPv6 Neighbor Solicit Messages Received</b>	Number of ICMP Neighbor Solicit messages received by the interface.
<b>ICMPv6 Neighbor Advertisement Messages Received</b>	Number of ICMP Neighbor Advertisement messages received by the interface.
<b>ICMPv6 Redirect Messages Received</b>	Number of Redirect messages received by the interface.
<b>Transmitted</b>	Number of ICMPv6 Group Membership Query messages received by the interface.
<b>Total ICMPv6 Messages Transmitted</b>	Total number of ICMP messages which this interface attempted to send. Note that this counter includes all those counted by icmpOutErrors.
<b>ICMPv6 Messages Not Transmitted Due To Error</b>	Number of ICMP messages which this interface did not send due to problems discovered within ICMP such as a lack of buffers. This value should not include errors discovered outside the ICMP layer such as the inability of IPv6 to route the resultant datagram. In some implementations, there may be no types of error which contribute to this counter's value.
<b>ICMPv6 Destination Unreachable Messages Transmitted</b>	Number of ICMP Destination Unreachable messages sent by the interface.
<b>ICMPv6 Messages Prohibited Administratively Transmitted</b>	Number of ICMP destination unreachable/communication administratively prohibited messages sent.

Term	Definition
<b>ICMPv6 Time Exceeded Messages Transmitted</b>	Number of ICMP Time Exceeded messages sent by the interface.
<b>ICMPv6 Parameter Problem Messages Transmitted</b>	Number of ICMP Parameter Problem messages sent by the interface.
<b>ICMPv6 Packet Too Big Messages Transmitted</b>	Number of ICMP Packet Too Big messages sent by the interface.
<b>ICMPv6 Echo Request Messages Transmitted</b>	Number of ICMP Echo (request) messages sent by the interface.ICMP echo messages sent.
<b>ICMPv6 Echo Reply Messages Transmitted</b>	Number of ICMP Echo Reply messages sent by the interface.
<b>ICMPv6 Router Solicit Messages Transmitted</b>	Number of ICMP Router Solicitation messages sent by the interface.
<b>ICMPv6 Router Advertisement Messages Transmitted</b>	Number of ICMP Router Advertisement messages sent by the interface.
<b>ICMPv6 Neighbor Solicit Messages Transmitted</b>	Number of ICMP Neighbor Solicitation messages sent by the interface.
<b>ICMPv6 Neighbor Advertisement Messages Transmitted</b>	Number of ICMP Neighbor Advertisement messages sent by the interface.
<b>ICMPv6 Redirect Messages Received</b>	Number of Redirect messages sent. For a host, this object will always be zero, since hosts do not send redirects.
<b>ICMPv6 Group Membership Query Messages Received</b>	Number of ICMPv6 Group Membership Query messages sent.
<b>ICMPv6 Group Membership Response Messages Received</b>	Number of ICMPv6 Group Membership Response messages sent.
<b>ICMPv6 Group Membership Reduction Messages Received</b>	Number of ICMPv6 Group Membership Reduction messages sent.
<b>ICMPv6 Duplicate Address Detects</b>	Number of duplicate addresses detected by the interface.

### *clear ipv6 route counters*

This command resets to zero the IPv6 routing table counters reported in show ipv6 route summary. The command resets only the event counters. Counters that report the current state of the routing table, such as the number of routes of each type, are not reset.

**Format**        `clear ipv6 route counters`

**Mode**         Privileged EXEC

### *clear ipv6 statistics*

Use this command to clear IPv6 statistics for all interfaces or for a specific interface, including loopback and tunnel interfaces. IPv6 statistics display in the output of the **show ipv6 traffic** command. If you do not specify an interface, the counters for all IPv6 traffic statistics reset to zero.

**Format**      `clear ipv6 statistics [{<slot/port> | loopback <loopback-id> | tunnel <tunnel-id>}]`

**Mode**        Privileged EXEC

## OSPFv3 Commands

This section describes the commands you use to configure OSPFv3, which is a link-state routing protocol that you use to route traffic within a network.

### *ipv6 ospf*

This command enables OSPF on a router interface or loopback interface.

**Default**      disabled

**Format**      `ipv6 ospf`

**Mode**        Interface Config

### *no ipv6 ospf*

This command disables OSPF on a router interface or loopback interface.

**Format**      `no ipv6 ospf`

**Mode**        Interface Config

### *ipv6 ospf area*

This command sets the OSPF area to which the specified router interface belongs. The *<areaid>* is an IPv6 address, formatted as a 4-digit dotted-decimal number or a decimal value in the range of <0-4294967295>. The *<areaid>* uniquely identifies the area to which the interface connects. Assigning an area id, which does not exist on an interface, causes the area to be created with default values.

**Format**      `ipv6 ospf area <areaid>`

**Mode**        Interface Config

### *ipv6 ospf cost*

This command configures the cost on an OSPF interface. The *<cost>* parameter has a range of 1–65,535.

<b>Default</b>	10
<b>Format</b>	<code>ipv6 ospf cost &lt;1-65535&gt;</code>
<b>Mode</b>	Interface Config

### *no ipv6 ospf cost*

This command configures the default cost on an OSPF interface.

<b>Format</b>	<code>no ipv6 ospf cost</code>
<b>Mode</b>	Interface Config

### *ipv6 ospf dead-interval*

This command sets the OSPF dead interval for the specified interface. The value for *<seconds>* is a valid positive integer, which represents the length of time in seconds that a router's Hello packets have not been seen before its neighbor routers declare that the router is down. The value for the length of time must be the same for all routers attached to a common network. This value should be some multiple of the Hello Interval (that is, 4). Valid values range for *<seconds>* is from 1 to 2147483647.

<b>Default</b>	40
<b>Format</b>	<code>ipv6 ospf dead-interval &lt;seconds&gt;</code>
<b>Mode</b>	Interface Config

### *no ipv6 ospf dead-interval*

This command sets the default OSPF dead interval for the specified interface.

<b>Format</b>	<code>no ipv6 ospf dead-interval</code>
<b>Mode</b>	Interface Config

### *ipv6 ospf hello-interval*

This command sets the OSPF hello interval for the specified interface. The value for *<seconds>* is a valid positive integer, which represents the length of time in seconds. The value for the length of time must be the same for all routers attached to a network. Valid values for *<seconds>* range from 1 to 65535.

<b>Default</b>	10
----------------	----

**Format**      `ipv6 ospf hello-interval <seconds>`

**Mode**        Interface Config

### no ipv6 ospf hello-interval

This command sets the default OSPF hello interval for the specified interface.

**Format**      `no ipv6 ospf hello-interval`

**Mode**        Interface Config

### ipv6 ospf mtu-ignore

This command disables OSPF maximum transmission unit (MTU) mismatch detection. OSPF Database Description packets specify the size of the largest IP packet that can be sent without fragmentation on the interface. When a router receives a Database Description packet, it examines the MTU advertised by the neighbor. By default, if the MTU is larger than the router can accept, the Database Description packet is rejected and the OSPF adjacency is not established.

**Default**      enabled

**Format**      `ipv6 ospf mtu-ignore`

**Mode**        Interface Config

### no ipv6 ospf mtu-ignore

This command enables the OSPF MTU mismatch detection.

**Format**      `no ipv6 ospf mtu-ignore`

**Mode**        Interface Config

### ipv6 ospf network

This command changes the default OSPF network type for the interface. Normally, the network type is determined from the physical IP network type. By default all Ethernet networks are OSPF type broadcast. Similarly, tunnel interfaces default to point-to-point. When an Ethernet port is used as a single large bandwidth IP network between two routers, the network type can be point-to-point since there are only two routers. Using point-to-point as the network type eliminates the overhead of the OSPF designated router election. It is normally not useful to set a tunnel to OSPF network type broadcast.

**Default**      broadcast

**Format**      `ipv6 ospf network {broadcast | point-to-point}`

**Mode**        Interface Config

## no ipv6 ospf network

This command sets the interface type to the default value.

**Format**      `no ipv6 ospf network {broadcast | point-to-point}`  
**Mode**        Interface Config

## ipv6 ospf priority

This command sets the OSPF priority for the specified router interface. The priority of the interface is a priority integer from 0 to 255. A value of 0 indicates that the router is not eligible to become the designated router on this network.

**Default**      1, which is the highest router priority  
**Format**      `ipv6 ospf priority <0-255>`  
**Mode**        Interface Config

## no ipv6 ospf priority

This command sets the default OSPF priority for the specified router interface.

**Format**      `no ipv6 ospf priority`  
**Mode**        Interface Config

## ipv6 ospf retransmit-interval

This command sets the OSPF retransmit Interval for the specified interface. The retransmit interval is specified in seconds. The value for *<seconds>* is the number of seconds between link-state advertisement retransmissions for adjacencies belonging to this router interface. This value is also used when retransmitting database description and link-state request packets. Valid values range from 0 to 3600 (1 hour).

**Default**      5  
**Format**      `ipv6 ospf retransmit-interval <seconds>`  
**Mode**        Interface Config

## no ipv6 ospf retransmit-interval

This command sets the default OSPF retransmit Interval for the specified interface.

**Format**      `no ipv6 ospf retransmit-interval`  
**Mode**        Interface Config

***ipv6 ospf transmit-delay***

This command sets the OSPF Transit Delay for the specified interface. The transmit delay is specified in seconds. In addition, it sets the estimated number of seconds it takes to transmit a link state update packet over this interface. Valid values for *<seconds>* range from 1 to 3600 (1 hour).

**Default**        1  
**Format**        `ipv6 ospf transmit-delay <seconds>`  
**Mode**            Interface Config

***no ipv6 ospf transmit-delay***

This command sets the default OSPF Transit Delay for the specified interface.

**Format**        `no ipv6 ospf transmit-delay`  
**Mode**            Interface Config

***ipv6 router ospf***

Use this command to enter Router OSPFv3 Config mode.

**Format**        `ipv6 router ospf`  
**Mode**            Global Config

***area default-cost (OSPFv3)***

This command configures the monetary default cost for the stub area. The operator must specify the area id and an integer value between 1–16777215.

**Format**        `area <areaid> default-cost <1-16777215>`  
**Mode**            Router OSPFv3 Config

***area nssa (OSPFv3)***

This command configures the specified areaid to function as an NSSA.

**Format**        `area <areaid> nssa`  
**Mode**            Router OSPFv3 Config



**no area nssa(OSPFv3)**

This command disables nssa from the specified area id.

**Format**        `no area <areaid> nssa`

**Mode**            Router OSPFv3 Config

**area nssa default-info-originate (OSPFv3)**

This command configures the metric value and type for the default route advertised into the NSSA. The optional metric parameter specifies the metric of the default route and is to be in a range of 1-16777214. If no metric is specified, the default value is 10. The metric type can be comparable (nssa-external 1) or non-comparable (nssa-external 2).

**Format**        `area <areaid> nssa default-info-originate [<metric>] [{comparable | non-comparable}]`

**Mode**            Router OSPFv3 Config

**no area nssa default-info-originate (OSPFv3)**

This command disables the default route advertised into the NSSA.

**Format**        `no area <areaid> nssa default-info-originate [<metric>] [{comparable | non-comparable}]`

**Mode**            Router OSPF Config

**area nssa no-redistribute (OSPFv3)**

This command configures the NSSA ABR so that learned external routes will not be redistributed to the NSSA.

**Format**        `area <areaid> nssa no-redistribute`

**Mode**            Router OSPFv3 Config

**no area nssa no-redistribute (OSPFv3)**

This command disables the NSSA ABR so that learned external routes are redistributed to the NSSA.

**Format**        `no area <areaid> nssa no-redistribute`

**Mode**            Router OSPF Config

**area nssa no-summary (OSPFv3)**

This command configures the NSSA so that summary LSAs are not advertised into the NSSA.

**Format**        `area <areaid> nssa no-summary`

**Mode**            Router OSPFv3 Config

**no area nssa no-summary (OSPFv3)**

This command disables nssa from the summary LSAs.

**Format**        `no area <areaid> nssa no-summary`

**Mode**            Router OSPF Config

**area nssa translator-role (OSPFv3)**

This command configures the translator role of the NSSA. A value of *always* causes the router to assume the role of the translator the instant it becomes a border router and a value of *candidate* causes the router to participate in the translator election process when it attains border router status.

**Format**        `area <areaid> nssa translator-role {always | candidate}`

**Mode**            Router OSPFv3 Config

**no area nssa translator-role (OSPFv3)**

This command disables the nssa translator role from the specified area id.

**Format**        `no area <areaid> nssa translator-role {always | candidate}`

**Mode**            Router OSPF Config

**area nssa translator-stab-intv (OSPFv3)**

This command configures the translator *<stabilityinterval>* of the NSSA. The *<stabilityinterval>* is the period of time that an elected translator continues to perform its duties after it determines that its translator status has been deposed by another router.

**Format**        `area <areaid> nssa translator-stab-intv <stabilityinterval>`

**Mode**            Router OSPFv3 Config

**no area nssa translator-stab-intv (OSPFv3)**

This command disables the nssa translator's *<stabilityinterval>* from the specified area id.

**Format**        **no area** *<areaid>* **nssa translator-stab-intv** *<stabilityinterval>*

**Mode**            Router OSPF Config

**area range (OSPFv3)**

This command creates a specified area range for a specified NSSA. The *<ipaddr>* is a valid IP address. The *<subnetmask>* is a valid subnet mask. The LSDB type must be specified by either **summarylink** or **nssaexternallink**, and the advertising of the area range can be allowed or suppressed.

**Format**        **area** *<areaid>* **range** *<ipv6-prefix>* *<prefix-length>* {*summarylink* | *nssaexternallink*} [*advertise* | *not-advertise*]

**Mode**            Router OSPFv3 Config

**no area range(OSPFv3)**

This command deletes a specified area range. The *<ipaddr>* is a valid IP address. The *<subnetmask>* is a valid subnet mask.

**Format**        **no area** *<areaid>* **range** *<ipv6-prefix>* *<prefix-length>*

**Mode**            Router OSPFv3 Config

**area stub (OSPFv3)**

This command creates a stub area for the specified area ID. A stub area is characterized by the fact that AS External LSAs are not propagated into the area. Removing AS External LSAs and Summary LSAs can significantly reduce the link state database of routers within the stub area.

**Format**        **area** *<areaid>* **stub**

**Mode**            Router OSPFv3 Config

**no area stub(OSPFv3)**

This command deletes a stub area for the specified area ID.

**Format**        **no area** *<areaid>* **stub**

**Mode**            Router OSPFv3 Config

**area stub no-summary (OSPFv3)**

This command disables the import of Summary LSAs for the stub area identified by *<areaid>*.

<b>Default</b>	enabled
<b>Format</b>	<b>area</b> <i>&lt;areaid&gt;</i> <b>stub no-summary</b>
<b>Mode</b>	Router OSPFv3 Config

**no area stub no-summary(OSPFv3)**

This command sets the Summary LSA import mode to the default for the stub area identified by *<areaid>*.

<b>Format</b>	<b>no area</b> <i>&lt;areaid&gt;</i> <b>stub summarylsa</b>
<b>Mode</b>	Router OSPFv3 Config

**area virtual-link (OSPFv3)**

This command creates the OSPF virtual interface for the specified *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor.

<b>Format</b>	<b>area</b> <i>&lt;areaid&gt;</i> <b>virtual-link</b> <i>&lt;neighbor&gt;</i>
<b>Mode</b>	Router OSPFv3 Config

**no area virtual-link(OSPFv3)**

This command deletes the OSPF virtual interface from the given interface, identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor.

<b>Format</b>	<b>no area</b> <i>&lt;areaid&gt;</i> <b>virtual-link</b> <i>&lt;neighbor&gt;</i>
<b>Mode</b>	Router OSPFv3 Config

**area virtual-link dead-interval (OSPFv3)**

This command configures the dead interval for the OSPF virtual interface on the virtual interface identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor. The range for *<seconds>* is 1–65,535.

<b>Default</b>	40
<b>Format</b>	<b>area</b> <i>&lt;areaid&gt;</i> <b>virtual-link</b> <i>&lt;neighbor&gt;</i> <b>dead-interval</b> <i>&lt;seconds&gt;</i>
<b>Mode</b>	Router OSPFv3 Config

**no area virtual-link dead-interval(OSPFv3)**

This command configures the default dead interval for the OSPF virtual interface on the virtual interface identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor.

**Format**        `no area <areaid> virtual-link <neighbor> dead-interval`

**Mode**            Router OSPFv3 Config

**area virtual-link hello-interval (OSPFv3)**

This command configures the hello interval for the OSPF virtual interface on the virtual interface identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor. The range for *<seconds>* is 1–65,535.

**Default**        10

**Format**        `area <areaid> virtual-link <neighbor> hello-interval <seconds>`

**Mode**            Router OSPFv3 Config

**no area virtual-link hello-interval(OSPFv3)**

This command configures the default hello interval for the OSPF virtual interface on the virtual interface identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor.

**Format**        `no area <areaid> virtual-link <neighbor> hello-interval`

**Mode**            Router OSPFv3 Config

**area virtual-link retransmit-interval (OSPFv3)**

This command configures the retransmit interval for the OSPF virtual interface on the virtual interface identified by *<areaid>* and *<neighbor>*. The *<neighbor>* parameter is the Router ID of the neighbor. The range for *<seconds>* is 0–3,600.

**Default**        5

**Format**        `area <areaid> virtual-link <neighbor> retransmit-interval <seconds>`

**Mode**            Router OSPFv3 Config

**no area virtual-link retransmit-interval(OSPFv3)**

This command configures the default retransmit interval for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor.

**Format**      `no area <areaid> virtual-link <neighbor> retransmit-interval`

**Mode**        Router OSPFv3 Config

**area virtual-link transmit-delay (OSPFv3)**

This command configures the transmit delay for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor. The range for `<seconds>` is 0–3,600 (1 hour).

**Default**      1

**Format**      `area <areaid> virtual-link <neighbor> transmit-delay <seconds>`

**Mode**        Router OSPFv3 Config

**no area virtual-link transmit-delay(OSPFv3)**

This command configures the default transmit delay for the OSPF virtual interface on the virtual interface identified by `<areaid>` and `<neighbor>`. The `<neighbor>` parameter is the Router ID of the neighbor.

**Format**      `no area <areaid> virtual-link <neighbor> transmit-delay`

**Mode**        Router OSPFv3 Config

**auto-cost (OSPFv3)**

By default, OSPF computes the link cost of each interface from the interface bandwidth. Faster links have lower metrics, making them more attractive in route selection. The configuration parameters in the `auto-cost reference bandwidth` and `bandwidth` commands give you control over the default link cost. You can configure for OSPF an interface bandwidth that is independent of the actual link speed. A second configuration parameter allows you to control the ratio of interface bandwidth to link cost. The link cost is computed as the ratio of a reference bandwidth to the interface bandwidth (`ref_bw / interface bandwidth`), where interface bandwidth is defined by the `bandwidth` command. Because the default reference bandwidth is 100 Mbps, OSPF uses the same default link cost for all interfaces whose bandwidth is 100 Mbps or greater. Use the `auto-cost` command to change the reference bandwidth, specifying the reference bandwidth in megabits per second (Mbps). The reference bandwidth range is 1–4294967 Mbps. The different reference bandwidth can be independently configured for OSPFv2 and OSPFv3.

**Default**      100Mbps

**Format** auto-cost reference-bandwidth <1 to 4294967>  
**Mode** Router OSPFv3 Config

### **no auto-cost reference-bandwidth (OSPFv3)**

Use this command to set the reference bandwidth to the default value.

**Format** no auto-cost reference-bandwidth  
**Mode** Router OSPFv3 Config

### **clear ipv6 ospf**

Use this command to disable and re-enable OSPF.

**Format** clear ipv6 ospf  
**Mode** Privileged EXEC

### **clear ipv6 ospf configuration**

Use this command to reset the OSPF configuration to factory defaults.

**Format** clear ipv6 ospf configuration  
**Mode** Privileged EXEC

### **clear ipv6 ospf counters**

Use this command to reset global and interface statistics.

**Format** clear ipv6 ospf counters  
**Mode** Privileged EXEC

### **clear ipv6 ospf neighbor**

Use this command to drop the adjacency with all OSPF neighbors. On each neighbor's interface, send a one way hello. Adjacencies might then be reestablished. To drop all adjacencies with a specific router ID, specify the neighbor's Router ID using the optional parameter [*neighbor-id*].

**Format** clear ipv6 ospf neighbor [*neighbor-id*]  
**Mode** Privileged EXEC

### ***clear ipv6 ospf neighbor interface***

To drop adjacency with all neighbors on a specific interface, use the optional parameter *[slot/port]*. To drop adjacency with a specific router ID on a specific interface, use the optional parameter *[neighbor-id]*.

**Format**        `clear ipv6 ospf neighbor interface [slot/port] [neighbor-id]`

**Mode**            Privileged EXEC

### ***clear ipv6 ospf redistribution***

Use this command to flush all self-originated external LSAs. Reapply the redistribution configuration and reoriginate prefixes as necessary.

**Format**        `clear ipv6 ospf redistribution`

**Mode**            Privileged EXEC

### ***default-information originate (OSPFv3)***

This command is used to control the advertisement of default routes.

**Default**        • metric—unspecified  
                  • type—2

**Format**        `default-information originates [always] [metric <1-16777214>]  
                  [metric-type {1 | 2}]`

**Mode**            Router OSPFv3 Config

### ***no default-information originates (OSPFv3)***

This command is used to control the advertisement of default routes.

**Format**        `no default-information originates [metric] [metric-type]`

**Mode**            Router OSPFv3 Config

### ***default-metric (OSPFv3)***

This command is used to set a default for the metric of distributed routes.

**Format**        `default-metric <1-16777214>`

**Mode**            Router OSPFv3 Config



**no default-metric (OSPFv3)**

This command is used to set a default for the metric of distributed routes.

**Format**        `no default-metric`

**Mode**            Router OSPFv3 Config

**distance ospf (OSPFv3)**

This command sets the route preference value of OSPF route types in the router. Lower route preference values are preferred when determining the best route. The type of OSPF route can be intra, inter, or external. All the external type routes are given the same preference value. The range of *<preference>* value is 1–255.

**Default**        110

**Format**        `distance ospf {intra-area <1-255> | inter-area <1-255> | external <1-255>}`

**Mode**            Router OSPFv3 Config

**no distance ospf(OSPFv3)**

This command sets the default route preference value of OSPF routes in the router. The type of OSPF route can be intra, inter, or external. All the external type routes are given the same preference value.

**Format**        `no distance ospf {intra-area | inter-area | external}`

**Mode**            Router OSPFv3 Config

**enable (OSPFv3)**

This command resets the default administrative mode of OSPF in the router (active).

**Default**        enabled

**Format**        enable

**Mode**            Router OSPFv3 Config

**no enable (OSPFv3)**

This command sets the administrative mode of OSPF in the router to inactive.

**Format**        no enable

**Mode**            Router OSPFv3 Config

**exit-overflow-interval (OSPFv3)**

This command configures the exit overflow interval for OSPF. It describes the number of seconds after entering Overflow state that a router will wait before attempting to leave the overflow state. This allows the router to again originate non-default AS-external-LSAs. When set to 0, the router will not leave overflow state until restarted. The range for *<seconds>* is 0–2,147,483,647 seconds.

**Default** 0  
**Format** `exit-overflow-interval <seconds>`  
**Mode** Router OSPFv3 Config

**no exit-overflow-interval(OSPFv3)**

This command configures the default exit overflow interval for OSPF.

**Format** `no exit-overflow-interval`  
**Mode** Router OSPFv3 Config

**external-lsdb-limit (OSPFv3)**

This command configures the external LSDB limit for OSPF. If the value is –1, there is no limit. When the number of non-default AS-external-LSAs in a router's link-state database reaches the external LSDB limit, the router enters overflow state. The router never holds more than the external LSDB limit non-default AS-external-LSAs in its database. The external LSDB limit must be set identically in all routers attached to the OSPF backbone and/or any regular OSPF area. The range for *<limit>* is –1 to 2,147,483,647.

**Default** -1  
**Format** `external-lsdb-limit <limit>`  
**Mode** Router OSPFv3 Config

**no external-lsdb-limit**

This command configures the default external LSDB limit for OSPF.

**Format** `no external-lsdb-limit`  
**Mode** Router OSPFv3 Config

**maximum-paths (OSPFv3)**

This command sets the number of paths that OSPF can report for a given destination where *maxpaths* is platform-dependent.

<b>Default</b>	4
<b>Format</b>	<code>maximum-paths &lt;maxpaths&gt;</code>
<b>Mode</b>	Router OSPFv3 Config

**no maximum-paths**

This command resets the number of paths that OSPF can report for a given destination back to its default value.

<b>Format</b>	<code>no maximum-paths</code>
<b>Mode</b>	Router OSPFv3 Config

**passive-interface default (OSPFv3)**

Use this command to enable global passive mode by default for all interfaces. It overrides any interface level passive mode. OSPF shall not form adjacencies over a passive interface.

<b>Default</b>	disabled
<b>Format</b>	<code>passive-interface default</code>
<b>Mode</b>	Router OSPFv3 Config

**no passive-interface default(OSPFv3)**

Use this command to disable the global passive mode by default for all interfaces. Any interface previously configured to be passive reverts to non-passive mode.

<b>Format</b>	<code>no passive-interface default</code>
<b>Mode</b>	Router OSPFv3 Config

**passive-interface (OSPFv3)**

Use this command to set the interface or tunnel as passive. It overrides the global passive mode that is effective on the interface or tunnel.

<b>Default</b>	disabled
<b>Format</b>	<code>passive-interface {&lt;slot/port&gt;   tunnel &lt;tunnel-id&gt;}</code>
<b>Mode</b>	Router OSPFv3 Config

**no passive-interface(OSPFv3)**

Use this command to set the interface or tunnel as non-passive. It overrides the global passive mode that is effective on the interface or tunnel.

**Format**        `no passive-interface {<slot/port> | tunnel <tunnel-id>}`

**Mode**            Router OSPFv3 Config

**redistribute (OSPFv3)**

This command configures the OSPFv3 protocol to allow redistribution of routes from the specified source protocol/routers.

**Default**        • metric—unspecified  
                   • type—2  
                   • tag—0

**Format**        `redistribute {static | connected} [metric <0-16777214>] [metric-type {1 | 2}] [tag <0-4294967295>]`

**Mode**            Router OSPFv3 Config

**no redistribute(OSPFv3)**

This command configures OSPF protocol to prohibit redistribution of routes from the specified source protocol/routers.

**Format**        `no redistribute {static | connected} [metric] [metric-type] [tag]`

**Mode**            Router OSPFv3 Config

**router-id (OSPFv3)**

This command sets a 4-digit dotted-decimal number uniquely identifying the router ospf id. The <ipaddress> is a configured value.

**Format**        `router-id <ipaddress>`

**Mode**            Router OSPFv3 Config

**trapflags (OSPFv3)**

Use this command to enable individual OSPF traps, enable a group of trap flags at a time, or enable all the trap flags at a time. The different groups of trapflags, and each group's specific trapflags to enable or disable, are listed in [Table 2, Trapflag Groups \(OSPFv3\)](#).

**Table 2. Trapflag Groups (OSPFv3)**

Group	Flags
<b>errors</b>	<ul style="list-style-type: none"> <li>• authentication-failure</li> <li>• bad-packet</li> <li>• config-error</li> <li>• virt-authentication-failure</li> <li>• virt-bad-packet</li> <li>• virt-config-error</li> </ul>
<b>if-rx</b>	ir-rx-packet
<b>lsa</b>	<ul style="list-style-type: none"> <li>• lsa-maxage</li> <li>• lsa-originate</li> </ul>
<b>overflow</b>	<ul style="list-style-type: none"> <li>• lsdb-overflow</li> <li>• lsdb-approaching-overflow</li> </ul>
<b>retransmit</b>	<ul style="list-style-type: none"> <li>• packets</li> <li>• virt-packets</li> </ul>
<b>rtb</b>	<ul style="list-style-type: none"> <li>• rtb-entry-info</li> </ul>
<b>state-change</b>	<ul style="list-style-type: none"> <li>• if-state-change</li> <li>• neighbor-state-change</li> <li>• virtif-state-change</li> <li>• virtneighbor-state-change</li> </ul>

- To enable the individual flag, enter the **group name** followed by that particular flag.
- To enable all the flags in that group, give the group name followed by **all**.

- To enable all the flags, give the command as **trapflags all**.

<b>Default</b>	disabled
<b>Format</b>	<pre>trapflags {   all     errors {all   authentication-failure   bad-packet   config-error     virt-   authentication-failure   virt-bad-packet   virt-config-error}     if-rx {all   if-rx-packet}     lsa {all   lsa-maxage   lsa-originate}     overflow {all   lsdbs-overflow   lsdbs-approaching-overflow}     retransmit {all   packets   virt-packets}     rtb {all, rtb-entry-info}     state-change {all   if-state-change   neighbor-state-change     virtif-state-   change   virtneighbor-state-change} }</pre>
<b>Mode</b>	Router OSPFv3 Config

### no trapflags(OSPFv3)

Use this command to revert to the default reference bandwidth.

- To disable the individual flag, enter the **group name** followed by that particular flag.
- To disable all the flags in that group, give the group name followed by **all**.
- To disable all the flags, give the command as **trapflags all**.

<b>Format</b>	<pre>no trapflags {   all     errors {all   authentication-failure   bad-packet   config-error     virt-   authentication-failure   virt-bad-packet   virt-config-error}     if-rx {all   if-rx-packet}     lsa {all   lsa-maxage   lsa-originate}     overflow {all   lsdbs-overflow   lsdbs-approaching-overflow}     retransmit {all   packets   virt-packets}     rtb {all, rtb-entry-info}     state-change {all   if-state-change   neighbor-state-change     virtif-state-   change   virtneighbor-state-change} }</pre>
<b>Mode</b>	Router OSPFv3 Config

### show ipv6 ospf

This command displays information relevant to the OSPF router.

<b>Format</b>	show ipv6 ospf
<b>Mode</b>	Privileged EXEC

---

**Note:** Some of the information below displays only if you enable OSPF and configure certain features.

---

Term	Definition
<b>Router ID</b>	A 32-bit integer in dotted decimal format identifying the router, about which information is displayed. This is a configured value.
<b>OSPF Admin Mode</b>	Shows whether the administrative mode of OSPF in the router is enabled or disabled. This is a configured value.
<b>ABR Status</b>	Shows whether the router is an OSPF Area Border Router.
<b>ASBR Status</b>	Reflects whether the ASBR mode is enabled or disabled. Enable implies that the router is an autonomous system border router. Router automatically becomes an ASBR when it is configured to redistribute routes learnt from other protocol. The possible values for the ASBR status are enabled (if the router is configured to redistribute routes learned by other protocols) or disabled (if the router is not configured for the same).
<b>Stub Router</b>	When OSPF runs out of resources to store the entire link state database, or any other state information, OSPF goes into stub router mode. As a stub router, OSPF reoriginates its own router LSAs, setting the cost of all nonstub interfaces to infinity. To restore OSPF to normal operation, disable and reenables OSPF.
<b>Exit Overflow Interval</b>	The number of seconds that, after entering overflow state, a router will attempt to leave overflow state.
<b>External LSDB Overflow</b>	When the number of non-default external LSAs exceeds the configured limit, External LSDB Limit, OSPF goes into LSDB overflow state. In this state, OSPF withdraws all of its self-originated non-default external LSAs. After the Exit Overflow Interval, OSPF leaves the overflow state, if the number of external LSAs has been reduced.
<b>External LSA Count</b>	The number of external (LS type 5) link-state advertisements in the link-state database.
<b>External LSA Checksum</b>	The sum of the LS checksums of external link-state advertisements contained in the link-state database.
<b>New LSAs Originated</b>	The number of new link-state advertisements that have been originated.
<b>LSAs Received</b>	The number of link-state advertisements received determined to be new instantiations.
<b>LSA Count</b>	The total number of link state advertisements currently in the link state database.
<b>Maximum Number of LSAs</b>	The maximum number of LSAs that OSPF can store.
<b>LSA High Water Mark</b>	The maximum size of the link state database since the system started.
<b>Retransmit List Entries</b>	The total number of LSAs waiting to be acknowledged by all neighbors. An LSA might be pending acknowledgment from more than one neighbor.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Maximum Number of Retransmit Entries</b>	The maximum number of LSAs that can be waiting for acknowledgment at any given time.
<b>Retransmit Entries High Water Mark</b>	The highest number of LSAs that have been waiting for acknowledgment.
<b>External LSDB Limit</b>	The maximum number of non-default AS-external-LSAs entries that can be stored in the link-state database.
<b>Default Metric</b>	Default value for redistributed routes.
<b>Default Passive Setting</b>	Shows whether the interfaces are passive by default.
<b>Default Route Advertise</b>	Indicates whether the default routes received from other source protocols are advertised or not.
<b>Always</b>	Shows whether default routes are always advertised.
<b>Metric</b>	The metric for the advertised default routes. If the metric is not configured, this field is blank.
<b>Metric Type</b>	Shows whether the routes are External Type 1 or External Type 2.
<b>Number of Active Areas</b>	The number of active OSPF areas. An "active" OSPF area is an area with at least one interface up.
<b>AutoCost Ref BW</b>	Shows the value of the auto-cost reference bandwidth configured on the router.
<b>Maximum Paths</b>	The maximum number of paths that OSPF can report for a given destination.
<b>Redistributing</b>	This field is a heading and appears only if you configure the system to take routes learned from a non-OSPF source and advertise them to its peers.
<b>Source</b>	Shows source protocol/routes that are being redistributed. Possible values are static, connected, BGP, or RIP.
<b>Metric</b>	The metric of the routes being redistributed.
<b>Metric Type</b>	Shows whether the routes are External Type 1 or External Type 2.
<b>Tag</b>	The decimal value attached to each external route.
<b>Subnets</b>	For redistributing routes into OSPF, the scope of redistribution for the specified protocol.
<b>Distribute-List</b>	The access list used to filter redistributed routes.



## show ipv6 ospf abr

This command displays the internal OSPFv3 routes to reach Area Border Routers (ABR). This command takes no options.

**Format**        `show ipv6 ospf abr`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Type</b>	The type of the route to the destination. It can be either: <ul style="list-style-type: none"> <li>• intra — Intra-area route</li> <li>• inter — Inter-area route</li> </ul>
<b>Router ID</b>	Router ID of the destination.
<b>Cost</b>	Cost of using this route.
<b>Area ID</b>	The area ID of the area from which this route is learned.
<b>Next Hop</b>	Next hop toward the destination.
<b>Next Hop Intf</b>	The outgoing router interface to use when forwarding traffic to the next hop.

## show ipv6 ospf area

This command displays information about the area. The `<areaid>` identifies the OSPF area that is being displayed.

**Format**        `show ipv6 ospf area <areaid>`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>AreaID</b>	The area id of the requested OSPF area.
<b>External Routing</b>	A number representing the external routing capabilities for this area.
<b>Spf Runs</b>	The number of times that the intra-area route table has been calculated using this area's link-state database.
<b>Area Border Router Count</b>	The total number of area border routers reachable within this area.
<b>Area LSA Count</b>	Total number of link-state advertisements in this area's link-state database, excluding AS External LSAs.
<b>Area LSA Checksum</b>	A number representing the Area LSA Checksum for the specified AreaID excluding the external (LS type 5) link-state advertisements.

Term	Definition
<b>Stub Mode</b>	Represents whether the specified Area is a stub area or not. The possible values are enabled and disabled. This is a configured value.
<b>Import Summary LSAs</b>	Shows whether to import summary LSAs (enabled).
<b>OSPF Stub Metric Value</b>	The metric value of the stub area. This field displays only if the area is a configured as a stub area.

The following OSPF NSSA-specific information displays only if the area is configured as an NSSA.

Term	Definition
<b>Import Summary LSAs</b>	Shows whether to import summary LSAs into the NSSA.
<b>Redistribute into NSSA</b>	Shows whether to redistribute information into the NSSA.
<b>Default Information Originate</b>	Shows whether to advertise a default route into the NSSA.
<b>Default Metric</b>	The metric value for the default route advertised into the NSSA.
<b>Default Metric Type</b>	The metric type for the default route advertised into the NSSA.
<b>Translator Role</b>	The NSSA translator role of the ABR, which is always or candidate.
<b>Translator Stability Interval</b>	The amount of time that an elected translator continues to perform its duties after it determines that its translator status has been deposed by another router.
<b>Translator State</b>	Shows whether the ABR translator state is disabled, always, or elected.

### *show ipv6 ospf asbr*

This command displays the internal OSPFv3 routes to reach Autonomous System Boundary Routers (ASBR). This command takes no options.

**Format**            `show ipv6 ospf asbr`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Type</b>	The type of the route to the destination. It can be either: <ul style="list-style-type: none"> <li>• intra — Intra-area route</li> <li>• inter — Inter-area route</li> </ul>
<b>Router ID</b>	Router ID of the destination.

Term	Definition
Cost	Cost of using this route.
Area ID	The area ID of the area from which this route is learned.
Next Hop	Next hop toward the destination.
Next Hop Intf	The outgoing router interface to use when forwarding traffic to the next hop.

### *show ipv6 ospf database*

This command displays information about the link state database when OSPFv3 is enabled. If you do not enter any parameters, the command displays the LSA headers for all areas. Use the optional *<areaid>* parameter to display database information about a specific area. Use the other optional parameters to specify the type of link state advertisements to display. Use *external* to display the external LSAs. Use *inter-area* to display the inter-area LSAs. Use *link* to display the link LSAs. Use *network* to display the network LSAs. Use *nssa-external* to display NSSA external LSAs. Use *prefix* to display intra-area Prefix LSAs. Use *router* to display router LSAs. Use *unknown area*, *unknown as*, or *unknown link* to display unknown area, AS, or link-scope LSAs, respectively. Use *<lsid>* to specify the link state ID (LSID). Use *adv-router* to show the LSAs that are restricted by the advertising router. Use *self-originate* to display the LSAs in that are self originated. The information below is only displayed if OSPF is enabled.

**Format**      `show ipv6 ospf [<areaid>] database [{external | inter-area {prefix | router} | link | network | nssa-external | prefix | router | unknown {area | as | link}}] [<lsid>] [{adv-router [<rtrid>] | self-originate}]`

**Modes**

- Privileged EXEC
- User EXEC

For each link-type and area, the following information is displayed.

Term	Definition
Link Id	A number that uniquely identifies an LSA that a router originates from all other self originated LSAs of the same LS type.
Adv Router	The Advertising Router. Is a 32 bit dotted decimal number representing the LSDB interface.
Age	A number representing the age of the link state advertisement in seconds.
Sequence	A number that represents which LSA is more recent.
Checksum	The total number LSA checksum.
Options	An integer indicating that the LSA receives special handling during routing calculations.
Rtr Opt	Router Options are valid for router links only.

**show ipv6 ospf database database-summary**

Use this command to display the number of each type of LSA in the database and the total number of LSAs in the database.

**Format**        `show ipv6 ospf database database-summary`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Router</b>	Total number of router LSAs in the OSPFv3 link state database.
<b>Network</b>	Total number of network LSAs in the OSPFv3 link state database.
<b>Inter-area Prefix</b>	Total number of inter-area prefix LSAs in the OSPFv3 link state database.
<b>Inter-area Router</b>	Total number of inter-area router LSAs in the OSPFv3 link state database.
<b>Type-7 Ext</b>	Total number of NSSA external LSAs in the OSPFv3 link state database.
<b>Link</b>	Total number of link LSAs in the OSPFv3 link state database.
<b>Intra-area Prefix</b>	Total number of intra-area prefix LSAs in the OSPFv3 link state database.
<b>Link Unknown</b>	Total number of link-source unknown LSAs in the OSPFv3 link state database.
<b>Area Unknown</b>	Total number of area unknown LSAs in the OSPFv3 link state database.
<b>AS Unknown</b>	Total number of as unknown LSAs in the OSPFv3 link state database.
<b>Type-5 Ext</b>	Total number of AS external LSAs in the OSPFv3 link state database.
<b>Self-Originated Type-5</b>	Total number of self originated AS external LSAs in the OSPFv3 link state database.
<b>Total</b>	Total number of router LSAs in the OSPFv3 link state database.

**show ipv6 ospf interface**

This command displays the information for the IFO object or virtual interface tables.

**Format**        `show ipv6 ospf interface {<slot/port> | loopback <loopback-id> | tunnel <tunnel-id>}`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>IPv6 Address</b>	The IPv6 address of the interface.
<b>ifIndex</b>	The interface index number associated with the interface.
<b>OSPF Admin Mode</b>	Shows whether the admin mode is enabled or disabled.

Term	Definition
<b>OSPF Area ID</b>	The area ID associated with this interface.
<b>Router Priority</b>	The router priority. The router priority determines which router is the designated router.
<b>Retransmit Interval</b>	The frequency, in seconds, at which the interface sends LSA.
<b>Hello Interval</b>	The frequency, in seconds, at which the interface sends Hello packets.
<b>Dead Interval</b>	The amount of time, in seconds, the interface waits before assuming a neighbor is down.
<b>LSA Ack Interval</b>	The amount of time, in seconds, the interface waits before sending an LSA acknowledgement after receiving an LSA.
<b>Iftransit Delay Interval</b>	The number of seconds the interface adds to the age of LSA packets before transmission.
<b>Authentication Type</b>	The type of authentication the interface performs on LSAs it receives.
<b>Metric Cost</b>	The priority of the path. Low costs have a higher priority than high costs.
<b>Passive Status</b>	Shows whether the interface is passive or not.
<b>OSPF MTU-ignore</b>	Shows whether to ignore MTU mismatches in database descriptor packets sent from neighboring routers.

The following information only displays if OSPF is initialized on the interface:

Term	Definition
<b>OSPF Interface Type</b>	Broadcast LANs, such as Ethernet and IEEE 802.5, take the value <i>broadcast</i> . The OSPF Interface Type will be 'broadcast'.
<b>State</b>	The OSPF Interface States are: down, loopback, waiting, point-to-point, designated router, and backup designated router.
<b>Designated Router</b>	The router ID representing the designated router.
<b>Backup Designated Router</b>	The router ID representing the backup designated router.
<b>Number of Link Events</b>	The number of link events.
<b>Metric Cost</b>	The cost of the OSPF interface.

### *show ipv6 ospf interface brief*

This command displays brief information for the IFO object or virtual interface tables.

**Format**        `show ipv6 ospf interface brief`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Admin Mode</b>	States whether OSPF is enabled or disabled on a router interface.
<b>Area ID</b>	The OSPF Area ID for the specified interface.
<b>Router Priority</b>	The router priority. The router priority determines which router is the designated router.
<b>Hello Interval</b>	The frequency, in seconds, at which the interface sends Hello packets.
<b>Dead Interval</b>	The amount of time, in seconds, the interface waits before assuming a neighbor is down.
<b>Retransmit Interval</b>	The frequency, in seconds, at which the interface sends LSA.
<b>Retransmit Delay Interval</b>	The number of seconds the interface adds to the age of LSA packets before transmission.
<b>LSA Ack Interval</b>	The amount of time, in seconds, the interface waits before sending an LSA acknowledgement after receiving an LSA.

### *show ipv6 ospf interface stats*

This command displays the statistics for a specific interface. The command only displays information if OSPF is enabled.

**Format**        `show ipv6 ospf interface stats <slot/port>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>OSPFv3 Area ID</b>	The area id of this OSPF interface.
<b>IPv6 Address</b>	The IP address associated with this OSPF interface.
<b>OSPFv3 Interface Events</b>	The number of times the specified OSPF interface has changed its state, or an error has occurred.
<b>Virtual Events</b>	The number of state changes or errors that occurred on this virtual link.
<b>Neighbor Events</b>	The number of times this neighbor relationship has changed state, or an error has occurred.
<b>Packets Received</b>	The number of OSPFv3 packets received on the interface.
<b>Packets Transmitted</b>	The number of OSPFv3 packets sent on the interface.
<b>LSAs Sent</b>	The total number of LSAs flooded on the interface.

Term	Definition
<b>LSA Acks Received</b>	The total number of LSA acknowledged from this interface.
<b>LSA Acks Sent</b>	The total number of LSAs acknowledged to this interface.
<b>Sent Packets</b>	The number of OSPF packets transmitted on the interface.
<b>Received Packets</b>	The number of valid OSPF packets received on the interface.
<b>Discards</b>	The number of received OSPF packets discarded because of an error in the packet or an error in processing the packet.
<b>Bad Version</b>	The number of received OSPF packets whose version field in the OSPF header does not match the version of the OSPF process handling the packet.
<b>Virtual Link Not Found</b>	The number of received OSPF packets discarded where the ingress interface is in a non-backbone area and the OSPF header identifies the packet as belonging to the backbone, but OSPF does not have a virtual link to the packet's sender.
<b>Area Mismatch</b>	The number of OSPF packets discarded because the area ID in the OSPF header is not the area ID configured on the ingress interface.
<b>Invalid Destination Address</b>	The number of OSPF packets discarded because the packet's destination IP address is not the address of the ingress interface and is not the AllDrRouters or AllSpfRouters multicast addresses.
<b>No Neighbor at Source Address</b>	The number of OSPF packets dropped because the sender is not an existing neighbor or the sender's IP address does not match the previously recorded IP address for that neighbor. NOTE: Does not apply to Hellos.
<b>Invalid OSPF Packet Type</b>	The number of OSPF packets discarded because the packet type field in the OSPF header is not a known type.
<b>Hellos Ignored</b>	The number of received Hello packets that were ignored by this router from the new neighbors after the limit has been reached for the number of neighbors on an interface or on the system as a whole.

See [show ip ospf interface stats](#) on page 297 for a sample output of the number of OSPF packets of each type sent and received on the interface.

### show ipv6 ospf neighbor

This command displays information about OSPF neighbors. If you do not specify a neighbor IP address, the output displays summary information in a table. If you specify an interface or tunnel, only the information for that interface or tunnel displays. The *<ip-address>* is the IP address of the neighbor, and when you specify this, detailed information about the neighbor displays. The information below only displays if OSPF is enabled and the interface has a neighbor.

**Format**      `show ipv6 ospf neighbor [interface {<slot/port> | tunnel <tunnel_id>}] [<ip-address>]`

**Modes**

- Privileged EXEC
- User EXEC

## ProSafe M4100 and M7100 Managed Switches

If you do not specify an IP address, a table with the following columns displays for all neighbors or the neighbor associated with the interface that you specify:

Term	Definition
<b>Router ID</b>	The 4-digit dotted-decimal number of the neighbor router.
<b>Priority</b>	The OSPF priority for the specified interface. The priority of an interface is a priority integer from 0 to 255. A value of '0' indicates that the router is not eligible to become the designated router on this network.
<b>Intf ID</b>	The interface ID of the neighbor.
<b>Interface</b>	The interface of the local router in slot/port format.
<b>State</b>	The state of the neighboring routers. The possible values are: <ul style="list-style-type: none"> <li>• Down- initial state of the neighbor conversation - no recent information has been received from the neighbor.</li> <li>• Attempt - no recent information has been received from the neighbor but a more concerted effort should be made to contact the neighbor.</li> <li>• Init - an Hello packet has recently been seen from the neighbor, but bidirectional communication has not yet been established.</li> <li>• 2 way - communication between the two routers is bidirectional.</li> <li>• Exchange start - the first step in creating an adjacency between the two neighboring routers, the goal is to decide which router is the master and to decide upon the initial DD sequence number.</li> <li>• Exchange - the router is describing its entire link state database by sending Database Description packets to the neighbor.</li> <li>• Full - the neighboring routers are fully adjacent and they will now appear in router-LSAs and network-LSAs.</li> </ul>
<b>Dead Time</b>	The amount of time, in seconds, to wait before the router assumes that the neighbor is unreachable.

If you specify an IP address for the neighbor router, the following fields display:

Term	Definition
<b>Interface</b>	The interface of the local router in slot/port format.
<b>Area ID</b>	The area ID associated with the interface.
<b>Options</b>	An integer value that indicates the optional OSPF capabilities supported by the neighbor. These are listed in its Hello packets. This enables received Hello Packets to be rejected (that is, neighbor relationships will not even start to form) if there is a mismatch in certain crucial OSPF capabilities.
<b>Router Priority</b>	The router priority for the specified interface.
<b>Dead Timer Due</b>	The amount of time, in seconds, to wait before the router assumes that the neighbor is unreachable.
<b>State</b>	The state of the neighboring routers.



Term	Definition
Events	Number of times this neighbor relationship has changed state, or an error has occurred.
Retransmission Queue Length	An integer representing the current length of the retransmission queue of the specified neighbor router Id of the specified interface.

### *show ipv6 ospf range*

This command displays information about the area ranges for the specified *<areaid>*. The *<areaid>* identifies the OSPF area whose ranges are being displayed.

**Format**        `show ipv6 ospf range <areaid>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
Area ID	The area id of the requested OSPF area.
IP Address	An IP address which represents this area range.
Lsdb Type	The type of link advertisement associated with this area range.
Advertisement	The status of the advertisement: enabled or disabled.

### *show ipv6 ospf stub table*

This command displays the OSPF stub table. The information below will only be displayed if OSPF is initialized on the switch.

**Format**        `show ipv6 ospf stub table`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
Area ID	A 32-bit identifier for the created stub area.
Type of Service	Type of Service associated with the stub metric. For this release, Normal TOS is the only supported type.
Metric Val	The metric value is applied based on the TOS. It defaults to the least metric of the Type of Service among the interfaces to other areas. The OSPF cost for a route is a function of the metric value.
Import Summary LSA	Controls the import of summary LSAs into stub areas.

**show ipv6 ospf virtual-link**

This command displays the OSPF Virtual Interface information for a specific area and neighbor. The *<areaid>* parameter identifies the area and the *<neighbor>* parameter identifies the neighbor's Router ID.

**Format**        `show ipv6 ospf virtual-link <areaid> <neighbor>`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Area ID</b>	The area id of the requested OSPF area.
<b>Neighbor Router ID</b>	The input neighbor Router ID.
<b>Hello Interval</b>	The configured hello interval for the OSPF virtual interface.
<b>Dead Interval</b>	The configured dead interval for the OSPF virtual interface.
<b>Iftransit Delay Interval</b>	The configured transit delay for the OSPF virtual interface.
<b>Retransmit Interval</b>	The configured retransmit interval for the OSPF virtual interface.
<b>Authentication Type</b>	The type of authentication the interface performs on LSAs it receives.
<b>State</b>	The OSPF Interface States are: down, loopback, waiting, point-to-point, designated router, and backup designated router. This is the state of the OSPF interface.
<b>Neighbor State</b>	The neighbor state.

**show ipv6 ospf virtual-link brief**

This command displays the OSPFV3 Virtual Interface information for all areas in the system.

**Format**        `show ipv6 ospf virtual-link brief`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Area ID</b>	The area id of the requested OSPFV3 area.
<b>Neighbor</b>	The neighbor interface of the OSPFV3 virtual interface.
<b>Hello Interval</b>	The configured hello interval for the OSPFV3 virtual interface.
<b>Dead Interval</b>	The configured dead interval for the OSPFV3 virtual interface.

Term	Definition
<b>Retransmit Interval</b>	The configured retransmit interval for the OSPFV3 virtual interface.
<b>Transit Delay</b>	The configured transit delay for the OSPFV3 virtual interface.

## OSPFv3 Graceful Restart Commands

The managed switch implementation of OSPFv3 supports graceful restart as specified in RFC 5187 and RFC 3623. Graceful restart works together with managed switch non-stop forwarding (*nsf*) to enable the hardware to continue forwarding IPv6 packets using OSPFv3 routes while a backup unit takes over management unit responsibility. When OSPF executes a graceful restart, it informs its neighbors that the OSPF control plane is restarting but will be back shortly. Helpful neighbors continue to advertise to the network that they have full adjacencies with the restarting router, avoiding announcement of a topology change, and related events (for example, flooding of LSAs and SPF runs). Helpful neighbors continue to forward packets through the restarting router. The restarting router relearns the network topology from its helpful neighbors.

Graceful restart implements both the restarting router and helpful neighbor features described in RFC 3623.

### *nsf* (OSPFv3)

This command enables OSPF graceful restart. The *ietf* parameter is used to distinguish the IETF standard implementation of graceful restart from other implementations. Since the IETF implementation is not the only one supported, this parameter is optional. The *planned-only* parameter indicates that OSPF performs a graceful restart only when the restart is planned (that is, when the restart results from the `initiate failover` command).

**Default** disabled  
**Format** `nsf [ ietf ] [ planned-only ]`  
**Mode** OSPFv3 Router Configuration mode

### *no nsf [ietf]* (OSPFv3)

This command disables OSPF graceful restart.

**Format** `no nsf [ ietf ]`  
**Mode** OSPFv3 Router Configuration mode

### *nsf helper* (OSPFv3)

This command allows OSPF to act as a helpful neighbor for a restarting router. The *planned-only* parameter indicates that OSPF should only help a restarting router performing a planned restart.

The grace LSA announcing the graceful restart includes the reason for the restart. Reasons 1 (software restart) and 2 (software reload/upgrade) are considered planned restarts. Reasons 0 (unknown) and 3 (switch to redundant control processor) are considered unplanned restarts.

<b>Default</b>	OSPF acts as a helpful neighbor for both planned and unplanned restarts
<b>Format</b>	<code>nsf helper [ <i>planned-only</i> ]</code>
<b>Mode</b>	OSPFv3 Router Configuration mode

### ***nsf ietf helper disable (OSPFv3)***

This command is functionally equivalent to `no nsf helper` and is supported solely for IS-CLI compatibility.

<b>Format</b>	<code>nsf ietf helper disable</code>
<b>Mode</b>	OSPFv3 Router Configuration mode

### ***no nsf helper (OSPFv3)***

This command prevents OSPF from acting as a helpful neighbor.

<b>Format</b>	<code>no nsf helper</code>
<b>Mode</b>	OSPFv3 Router Configuration mode

### ***nsf helper strict-lsa-checking (OSPFv3)***

This command requires that an OSPF helpful neighbor exit helper mode when a topology change occurs. The restarting router is unable to react to topology changes. In particular, the restarting router will not immediately update its forwarding table. Therefore, a topology change might introduce forwarding loops or black holes that persist until the graceful restart is completed. By exiting graceful restart when a topology change occurs, a router tries to eliminate the loops or black holes as quickly as possible by routing around the restarting router.

The *ietf* parameter is used to distinguish the IETF standard implementation of graceful restart from other implementations. Since the IETF implementation is not the only one supported, this parameter is optional.

A helpful neighbor considers a link down with the restarting router to be a topology change, regardless of the strict LSA checking configuration.

<b>Default</b>	A helpful neighbor exits helper mode when a topology change occurs.
<b>Format</b>	<code>nsf [<i>ietf</i>] helper strict-lsa-checking</code>
<b>Mode</b>	OSPFv3 Router Configuration mode

***no nsf [ietf] helper strict-lsa-checking (OSPFv3)***

This command allows OSPF to continue as a helpful neighbor in spite of topology changes.

***nsf restart-interval (OSPFv3)***

This command configures the length of the grace period on the restarting router. The grace period must be set long enough to allow the restarting router to reestablish all of its adjacencies and complete a full database exchange with each of its neighbors.

The *ietf* parameter is used to distinguish the IETF standard implementation of graceful restart from other implementations. Since the IETF implementation is not the only one supported, this parameter is optional. The *seconds* parameter represents the number of seconds that the restarting router asks its neighbors to wait before exiting helper mode. The restarting router includes the restart interval in its grace LSAs (range 1–1800 seconds).

<b>Default</b>	120s
<b>Format</b>	<i>nsf [ietf] restart-interval seconds</i>
<b>Mode</b>	OSPFv3 Router Configuration mode

***no [ietf] nsf restart-interval (OSPFv3)***

This command reverts the grace period to its default.

## DHCPv6 Commands

This section describes the command you use to configure the DHCPv6 server on the system and to view DHCPv6 information.

***service dhcpv6***

This command enables DHCPv6 configuration on the router.

<b>Default</b>	disabled
<b>Format</b>	<i>service dhcpv6</i>
<b>Mode</b>	Global Config

***no service dhcpv6***

This command disables DHCPv6 configuration on router.

<b>Format</b>	<i>no service dhcpv6</i>
<b>Mode</b>	Global Config

### ipv6 dhcp server

Use this command to configure DHCPv6 server functionality on an interface. The *<pool-name>* is the DHCPv6 pool containing stateless and/or prefix delegation parameters, *rapid-commit* is an option that allows for an abbreviated exchange between the client and server, and *<pref-value>* is a value used by clients to determine preference between multiple DHCPv6 servers. For a particular interface DHCPv6 server and DHCPv6 relay functions are mutually exclusive.

**Format**        `ipv6 dhcp server <pool-name> [rapid-commit] [preference <pref-value>]`  
**Mode**            Interface Config

### ipv6 dhcp relay destination

Use this command to configure an interface for DHCPv6 relay functionality. Use the *destination* keyword to set the relay server IPv6 address. The *<relay-address>* parameter is an IPv6 address of a DHCPv6 relay server. Use the *interface* keyword to set the relay server interface. The *<relay-interface>* parameter is an interface (slot/port) to reach a relay server. The optional *remote-id* is the Relay Agent Information Option “remote ID” sub-option to be added to relayed messages. This can either be the special keyword *duid-ifid*, which causes the “remote ID” to be derived from the DHCPv6 server DUID and the relay interface number, or it can be specified as a user-defined string.

---

**Note:** If *<relay-address>* is an IPv6 global address, *<relay-interface>* is not required. If *<relay-address>* is a link-local or multicast address, *<relay-interface>* is required. Finally, if you do not specify a value for *<relay-address>*, you must specify a value for *<relay-interface>* and the DHCPV6-ALL-AGENTS multicast address (that is, FF02::1:2) is used to relay DHCPv6 messages to the relay server.

---

**Format**        `ipv6 dhcp relay {destination [<relay-address>] interface  
[<relay-interface>]| interface [<relay-interface>]} [remote-id  
(duid-ifid | <user-defined-string>)]`  
**Mode**            Interface Config

### ipv6 dhcp pool

Use this command from Global Config mode to enter IPv6 DHCP Pool Config mode. Use the **exit** command to return to Global Config mode. To return to the User EXEC mode, enter CTRL+Z. The *<pool-name>* should be less than 31 alpha-numeric characters. DHCPv6 pools are used to specify information for DHCPv6 server to distribute to DHCPv6 clients.

These pools are shared between multiple interfaces over which DHCPv6 server capabilities are configured.

**Format**      `ipv6 dhcp pool <pool-name>`

**Mode**          Global Config

### no ipv6 dhcp pool

This command removes the specified DHCPv6 pool.

**Format**      `no ipv6 dhcp pool <pool-name>`

**Mode**          Global Config

### domain-name (IPv6)

This command sets the DNS domain name provided to the DHCPv6 client by the DHCPv6 server. The DNS domain name is configured for stateless server support and consists of no more than 31 alpha-numeric characters. The DHCPv6 pool can have up to eight domain names.

**Format**      `domain-name <dns-domain-name>`

**Mode**          IPv6 DHCP Pool Config

### no domain-name

This command removes the DHCPv6 domain name from the DHCPv6 pool.

**Format**      `no domain-name <dns-domain-name>`

**Mode**          IPv6 DHCP Pool Config

### dns-server (IPv6)

This command sets the ipv6 DNS server address, which is provided to dhcpv6 client by dhcpv6 server. DNS server address is configured for stateless server support. DHCPv6 pool can have multiple number of domain names with maximum of 8.

**Format**      `dns-server <dns-server-address>`

**Mode**          IPv6 DHCP Pool Config

### no dns-server

This command will remove DHCPv6 server address from DHCPv6 server.

**Format**      `no dns-server <dns-server-address>`

**Mode**          IPv6 DHCP Pool Config

### *prefix-delegation (IPv6)*

Multiple IPv6 prefixes can be defined within a pool for distributing to specific DHCPv6 Prefix delegation clients. Prefix is the delegated IPv6 prefix. DUID is the client's unique DUID value (Example: 00:01:00:09:f8:79:4e:00:04:76:73:43:76'). Name is 31 characters textual client's name, which is useful for logging or tracing only. Valid lifetime is the valid lifetime for the delegated prefix in seconds and preferred lifetime is the preferred lifetime for the delegated prefix in seconds.

<b>Default</b>	<ul style="list-style-type: none"> <li>• valid-lifetime—2592000</li> <li>• preferred-lifetime—604800</li> </ul>
<b>Format</b>	<b>prefix-delegation</b> <prefix/prefixlength> <DUID> [name <hostname>] [valid-lifetime <0-4294967295>][preferred-lifetime < 0-4294967295>]
<b>Mode</b>	IPv6 DHCP Pool Config

### **no prefix-delegation**

This command deletes a specific prefix-delegation client.

<b>Format</b>	<b>no prefix-delegation</b> <prefix/prefix-delegation> <DUID>
<b>Mode</b>	IPv6 DHCP Pool Config

### *show ipv6 dhcp*

This command displays the DHCPv6 server name and status.

<b>Format</b>	show ipv6 dhcp
<b>Mode</b>	Privileged EXEC

Term	Definition
<b>DHCPv6 is Enabled (Disabled)</b>	The status of the DHCPv6 server.
<b>Server DUID</b>	If configured, shows the DHCPv6 unique identifier.

### *show ipv6 dhcp statistics*

This command displays the IPv6 DHCP statistics for all interfaces.

<b>Format</b>	show ipv6 dhcp statistics
<b>Mode</b>	Privileged EXEC



Term	Definition
<b>DHCPv6 Solicit Packets Received</b>	Number of solicit received statistics.
<b>DHCPv6 Request Packets Received</b>	Number of request received statistics.
<b>DHCPv6 Confirm Packets Received</b>	Number of confirm received statistics.
<b>DHCPv6 Renew Packets Received</b>	Number of renew received statistics.
<b>DHCPv6 Rebind Packets Received</b>	Number of rebind received statistics.
<b>DHCPv6 Release Packets Received</b>	Number of release received statistics.
<b>DHCPv6 Decline Packets Received</b>	Number of decline received statistics.
<b>DHCPv6 Inform Packets Received</b>	Number of inform received statistics.
<b>DHCPv6 Relay-forward Packets Received</b>	Number of relay forward received statistics.
<b>DHCPv6 Relay-reply Packets Received</b>	Number of relay-reply received statistics.
<b>DHCPv6 Malformed Packets Received</b>	Number of malformed packets statistics.
<b>Received DHCPv6 Packets Discarded</b>	Number of DHCP discarded statistics.
<b>Total DHCPv6 Packets Received</b>	Total number of DHCPv6 received statistics
<b>DHCPv6 Advertisement Packets Transmitted</b>	Number of advertise sent statistics.
<b>DHCPv6 Reply Packets Transmitted</b>	Number of reply sent statistics.
<b>DHCPv6 Reconfig Packets Transmitted</b>	Number of reconfigure sent statistics.
<b>DHCPv6 Relay-reply Packets Transmitted</b>	Number of relay-reply sent statistics.
<b>DHCPv6 Relay-forward Packets Transmitted</b>	Number of relay-forward sent statistics.
<b>Total DHCPv6 Packets Transmitted</b>	Total number of DHCPv6 sent statistics.

## show ipv6 dhcp interface

This command displays DHCPv6 information for all relevant interfaces or the specified interface. If you specify an interface, you can use the optional *statistics* parameter to view statistics for the specified interface.

**Format**        `show ipv6 dhcp interface <slot/port> [statistics]`

**Mode**            Privileged EXEC

Term	Definition
<b>IPv6 Interface</b>	The interface name in <slot/port> format.
<b>Mode</b>	Shows whether the interface is a IPv6 DHCP relay or server.

If the interface mode is server, the following information displays.

Term	Definition
<b>Pool Name</b>	The pool name specifying information for DHCPv6 server distribution to DHCPv6 clients.
<b>Server Preference</b>	The preference of the server.
<b>Option Flags</b>	Shows whether rapid commit is enabled.

If the interface mode is relay, the following information displays.

Term	Definition
<b>Relay Address</b>	The IPv6 address of the relay server.
<b>Relay Interface Number</b>	The relay server interface in <slot/port> format.
<b>Relay Remote ID</b>	If configured, shows the name of the relay remote.
<b>Option Flags</b>	Shows whether rapid commit is configured.

If you use the *statistics* parameter, the command displays the IPv6 DHCP statistics for the specified interface. See [show ipv6 dhcp statistics](#) on page 416 for information about the output.

## clear ipv6 dhcp

Use this command to clear DHCPv6 statistics for all interfaces or for a specific interface. Use the <slot/port> parameter to specify the interface.

**Format**        `clear ipv6 dhcp {statistics | interface <slot/port> statistics}`

**Mode**            Privileged EXEC

**show ipv6 dhcp pool**

This command displays configured DHCP pool.

**Format**        `show ipv6 dhcp pool <pool-name>`

**Mode**         Privileged EXEC

Term	Definition
<b>DHCP Pool Name</b>	Unique pool name configuration.
<b>Client DUID</b>	Client's DHCP unique identifier. DUID is generated using the combination of the local system burned-in MAC address and a timestamp value.
<b>Host</b>	Name of the client.
<b>Prefix/Prefix Length</b>	IPv6 address and mask length for delegated prefix.
<b>Preferred Lifetime</b>	Preferred lifetime in seconds for delegated prefix.
<b>Valid Lifetime</b>	Valid lifetime in seconds for delegated prefix.
<b>DNS Server Address</b>	Address of DNS server address.
<b>Domain Name</b>	DNS domain name.

**show ipv6 dhcp binding**

This command displays configured DHCP pool.

**Format**        `show ipv6 dhcp binding [<ipv6-address>]`

**Mode**         Privileged EXEC

Term	Definition
<b>DHCP Client Address</b>	Address of DHCP Client.
<b>DUID</b>	String that represents the Client DUID.
<b>IAID</b>	Identity Association ID.
<b>Prefix/Prefix Length</b>	IPv6 address and mask length for delegated prefix.
<b>Prefix Type</b>	IPV6 Prefix type (IAPD, IANA, or IATA).
<b>Client Address</b>	Address of DHCP Client.
<b>Client Interface</b>	IPv6 Address of DHCP Client.
<b>Expiration</b>	Address of DNS server address.

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
Valid Lifetime	Valid lifetime in seconds for delegated prefix.
Preferred Lifetime	Preferred lifetime in seconds for delegated prefix.

# 7 IPv6 Multicast Commands

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# 7

This chapter describes the IPv6 multicast commands available in the managed switch CLI.

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**Note:** Some commands described in this chapter require a license. For more information, see *Licensing and Command Support* on page 8.

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This chapter contains the following sections:

- *IPv6 Multicast Forwarder Commands* on page 422
- *IPv6 PIM Commands* on page 424
- *IPv6 MLD Commands* on page 431
- *IPv6 MLD-Proxy Commands* on page 437

The commands in this chapter are in three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

---

**Note:** There is no specific IP multicast enable for IPv6. Enabling of multicast at global config is common for both IPv4 and IPv6.

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## IPv6 Multicast Forwarder Commands

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**Note:** There is no specific IP multicast enable for IPv6. Enabling of multicast at global config is common for both IPv4 and IPv6.

---

### *show ipv6 mroute*

Use this command to show the mroute entries specific for IPv6. (This command is the IPv6 equivalent of the IPv4 `show ip mcaste mroute` command.)

**Format**      `show ipv6 mroute {detail | summary}`

**Modes**

- Privileged EXEC
- User EXEC

If you use the *detail* parameter, the command displays the following Multicast Route Table fields:

Term	Definition
<b>Source IP</b>	The IP address of the multicast data source.
<b>Group IP</b>	The IP address of the destination of the multicast packet.
<b>Expiry Time</b>	The time of expiry of this entry in seconds.
<b>Up Time</b>	The time elapsed since the entry was created in seconds.
<b>RPF Neighbor</b>	The IP address of the RPF neighbor.
<b>Flags</b>	The flags associated with this entry.

If you use the *summary* parameter, the command displays the following fields:

Term	Definition
<b>Source IP</b>	The IP address of the multicast data source.
<b>Group IP</b>	The IP address of the destination of the multicast packet.
<b>Protocol</b>	The multicast routing protocol by which the entry was created.
<b>Incoming Interface</b>	The interface on which the packet for the source/group arrives.
<b>Outgoing Interface List</b>	The list of outgoing interfaces on which the packet is forwarded.

## show ipv6 mroute group

This command displays the multicast configuration settings specific to IPv6 such as flags, timer settings, incoming and outgoing interfaces, RPF neighboring routers, and expiration times of all the entries in the multicast mroute table containing the given group IPv6 address *<group-address>*.

**Format**        `show ipv6 mroute group <group-address> {detail | summary}`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
Source IP	The IP address of the multicast data source.
Group IP	The IP address of the destination of the multicast packet.
Protocol	The multicast routing protocol by which this entry was created.
Incoming Interface	The interface on which the packet for this group arrives.
Outgoing Interface List	The list of outgoing interfaces on which this packet is forwarded.

## show ipv6 mroute source

This command displays the multicast configuration settings specific to IPv6 such as flags, timer settings, incoming and outgoing interfaces, RPF neighboring routers, and expiration times of all the entries in the multicast mroute table containing the given source IP address or source IP address and group IP address pair.

**Format**        `show ipv6 mroute source <source-address> {detail | summary}`

**Modes**

- Privileged EXEC
- User EXEC

If you use the *detail* parameter, the command displays the following column headings in the output table:

Term	Definition
Source IP	The IP address of the multicast data source.
Group IP	The IP address of the destination of the multicast packet.
Expiry Time	The time of expiry of this entry in seconds.
Up Time	The time elapsed since the entry was created in seconds.
RPF Neighbor	The IP address of the RPF neighbor.
Flags	The flags associated with this entry.

If you use the *summary* parameter, the command displays the following column headings in the output table:

Term	Definition
Source IP	The IP address of the multicast data source.
Group IP	The IP address of the destination of the multicast packet.
Protocol	The multicast routing protocol by which this entry was created.
Incoming Interface	The interface on which the packet for this source arrives.
Outgoing Interface List	The list of outgoing interfaces on which this packet is forwarded.

## IPv6 PIM Commands

This section describes the Protocol Independent Multicast (PIM) commands that support the PIM version of IPv6.

### *ipv6 pim dense* (Global Config)

Use this command to administratively enable PIM-DM Multicast Routing Mode across the router (Global Config).

<b>Default</b>	disabled
<b>Format</b>	<code>ipv6 pim dense</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

### *no ipv6 pim dense* (Global Config)

Use this command to administratively disable PIM-DM Multicast Routing Mode either across the router (Global Config) or on a particular router (Interface Config).

<b>Format</b>	<code>no ipv6 pim dense</code>
<b>Mode</b>	Global Config

### *ipv6 pim* (Interface Config)

Use this command to set the administrative mode of PIM on an interface to enabled.

<b>Default</b>	disabled
<b>Format</b>	<code>ipv6 pim</code>
<b>Mode</b>	Interface Config



**no ipv6 pim (Interface Config)**

Use this command to set the administrative mode of PIM on an interface to disabled.

**Format**        no ipv6 pim  
**Mode**            Interface Config

**ipv6 pim hello-interval**

Use this command to configure the PIM hello interval for the specified router interface. The hello-interval is specified in seconds and is in the range 10–18000.

**Default**        30  
**Format**        ipv6 pim hello-interval <10-18000>  
**Mode**            Interface Config

**no ipv6 pim hello-interval**

Use this command to set the PIM hello interval to the default value.

**Format**        no ipv6 pim hello-interval  
**Mode**            Interface Config

**show ipv6 pim**

Use this command to display PIM Global Configuration parameters and PIM interface status.

**Format**        show ipv6 pim  
**Mode**            • Privileged EXEC  
                   • User EXEC

Term	Definition
<b>PIM Mode</b>	Configured mode of PIM protocol
<b>Data Threshold Rate</b>	Rate (in kbps) of SPT Threshold
<b>Register Rate-limit</b>	Rate (in kbps) of Register Threshold
<b>Interface</b>	Valid unit, slot, and port number separated by forward slashes
<b>Interface-Mode</b>	Indicates whether PIM-DM is enabled or disabled on this interface
<b>Operational-Status</b>	The current state of PIM-DM on this interface. Possible values are Operational or Non-Operational.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 pim
```

```
PIM Mode..... Dense
Data Threshold Rate (Kbps)..... 0
Register Rate-limit (Kbps)..... 0
```

```
Interface  Interface Mode  Operational-Status
-----  -
0/1        Enabled                Non-Operational
```

### show ipv6 pim neighbor

Use this command to display the PIM neighbor information for all interfaces or for the specified interface.

**Format**        `show ipv6 pim neighbor [<slot/port>|vlan]`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Neighbor Address</b>	The IP address of the neighbor on an interface.
<b>Up Time</b>	The time since this neighbor has become active on this interface.
<b>Expiry Time</b>	The expiry time of the neighbor on this interface.
<b>DR Priority</b>	DR Priority configured on this interface (PM-SM only).

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 pim neighbor 0/1
```

```
Interface  Neighbor      Up Time      Expiry Time
          Address      (hh:mm:ss)  (hh:mm:ss)
```

### show ipv6 pim interface

Use this command to display PIM configuration information for all interfaces or for the specified interface. If no interface is specified, configuration of all interfaces is displayed.

**Format**        `show ipv6 pim interface [<slot/port>|vlan]`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Mode</b>	Active PIM protocol.
<b>Interface</b>	Interface number.

Term	Definition
<b>Hello Interval</b>	Hello interval value. The frequency at which PIM hello messages are transmitted on this interface. By default, the value is 30 seconds.
<b>Join-prune Interval</b>	Join-prune interval value.
<b>DR Priority</b>	DR priority configured on this interface. This is not applicable if the interface mode is Dense.
<b>BSR Border</b>	Indicates whether the interface is configured as a BSR border.
<b>Neighbor Count</b>	Number of PIM neighbors discovered on the interface. This field is displayed only when the interface is operational.
<b>Designated-Router</b>	IP address of the elected DR on the interface. This field is displayed only when the interface is operational.

```
(Switch) #show ipv6 pim interface 0/1
```

```
Interface..... 0/1
Mode..... Dense
Hello Interval (secs)..... 30
Join Prune Interval (secs)..... 60
DR Priority..... 1
BSR Border..... Disabled
```

### *ipv6 pim bsr-border*

Use this command to prevent bootstrap router (BSR) messages from being sent or received through an interface.

**Default** disabled  
**Format** ipv6 pim bsr-border  
**Mode** Interface Config

### *no ipv6 pim bsr-border*

Use this command to disable the interface from being the BSR border.

**Format** no ipv6 pim bsr-border  
**Mode** Interface Config

### *ipv6 pim bsr-candidate*

Use this command to configure the router to announce its candidacy as a bootstrap router (BSR).

**Default** None

**Format** `ipv6 pim bsr-candidate interface [<slot/port> | vlan <1-4093>]  
[hash-mask-length] [priority] [interval interval]`

**Mode** Global Config

Parameters	Description
<b>hash-mask-length</b>	Length of a mask (32 bits maximum) that is to be ANDed with the group address before the hash function is called. All groups with the same seed hash correspond to the same RP. For example, if this value was 24, only the first 24 bits of the group addresses matter. This allows you to get one RP for multiple groups.
<b>priority</b>	Priority of the candidate BSR. The range is an integer from 0 to 255. The BSR with the larger priority is preferred. If the priority values are the same, the router with the larger IP address is the BSR. The default value is 0.
<b>interval</b>	(Optional) Indicates the BSR candidate advertisement interval. The range is from 1 to 16,383 seconds. The default value is 60 seconds.

### no ipv6 pim bsr-candidate

Use this command to disable the router to announce its candidacy as a bootstrap router (BSR).

**Format** `no ipv6 pim bsr-candidate interface [<slot/port> | vlan <1-4093>]  
[hash-mask-length] [priority]`

**Mode** Global Config

### ipv6 pim dr-priority

Use this command to set the priority value for which a router is elected as the designated router (DR).

**Default** 1

**Format** `ipv6 pim dr-priority <0-2147483647>`

**Mode** Interface Config

### no ipv6 pim dr-priority

Use this command to disable the interface from being the BSR border.

**Format** `no ipv6 pim dr-priority`

**Mode** Interface Config

### *ipv6 pim join-prune-interval*

Use this command to configure the interface join/prune interval for the PIM-SM router. The join/prune interval is specified in seconds. This parameter can be configured to a value from 0 to 18000.

<b>Default</b>	60
<b>Format</b>	<code>ipv6 pim join-prune-interval &lt;0-18000&gt;</code>
<b>Mode</b>	Interface Config

### **no ipv6 pim join-prune-interval**

Use this command to set the join/prune interval to the default value.

<b>Format</b>	<code>no ipv6 pim join-prune-interval</code>
<b>Mode</b>	Interface Config

### *ipv6 pim rp-address*

Use this command to statically configure the RP address for one or more multicast groups. The parameter *<rp-address>* is the IP address of the RP. The parameter *<groupaddress>* is the group address supported by the RP. The parameter *<groupmask>* is the group mask for the group address. The optional keyword **override** indicates that if there is a conflict, the RP configured with this command prevails over the RP learned by BSR.

<b>Default</b>	0
<b>Format</b>	<code>ipv6 pim rp-address &lt;rp-address&gt; &lt;group-address&gt; &lt;group-mask&gt; [override]</code>
<b>Mode</b>	Global Config

### **no ipv6 pim rp-address**

Use this command to statically remove the RP address for one or more multicast groups.

<b>Format</b>	<code>no ipv6 pim rp-address &lt;rp-address&gt; &lt;group-address&gt; &lt;group-mask&gt;</code>
<b>Mode</b>	Global Config

### *ipv6 pim rp-candidate*

Use this command to configure the router to advertise itself as a PIM candidate rendezvous point (RP) to the bootstrap router (BSR).

<b>Default</b>	None
----------------	------

**Format**      `ipv6 pim rp-candidate interface <slot/port> <group-address>  
<group-mask>`

**Mode**          Global Config

### no ipv6 pim rp-candidate

Use this command to disable the router to advertise itself as a PIM candidate rendezvous point (RP) to the bootstrap router (BSR).

**Format**      `no ipv6 pim rp-candidate interface <slot/port> <group-address>  
<group-mask>`

**Mode**          Global Config

### ipv6 pim ssm

Use this command to define the Source Specific Multicast (SSM) range of IP multicast addresses.

**Default**      disabled

**Format**      `ipv6 pim ssm {default | <group-address/prefixlength> <group-mask>}`

**Mode**          Global Config

Parameter	Description
default	Defines the SSM range access list to 232/8.

### no ipv6 pim ssm

Use this command to disable the Source Specific Multicast (SSM) range.

**Format**      `no ipv6 pim ssm`

**Mode**          Global Config

### show ipv6 pim bsr-router

Use command to display the bootstrap router (BSR) information. The output includes elected BSR information and information about the locally configured candidate rendezvous point (RP) advertisement.

**Format**      `show ipv6 pim bsr-router [candidate | elected]`

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>BSR Address</b>	IP address of the BSR.
<b>Uptime</b>	Length of time that this router has been up (in hours, minutes, and seconds).
<b>BSR Priority</b>	Priority as configured in the <code>ip pim bsr-candidate</code> command.
<b>Hash Mask Length</b>	Length of a mask (maximum 32 bits) that is to be ANDed with the group address before the hash function is called. This value is configured in the <code>ip pim bsr-candidate</code> command.
<b>Next Bootstrap Message In</b>	Time (in hours, minutes, and seconds) in which the next bootstrap message is due from this BSR.
<b>Next Candidate RP advertisement in</b>	Time (in hours, minutes, and seconds) in which the next candidate RP advertisement will be sent.

### *show ipv6 pim rp-hash*

Use this command to display which rendezvous point (RP) is being used for a specified group.

**Format**      `show ipv6 pim rp-hash <group-address>`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>RP</b>	The IP address of the RP for the group specified.
<b>Origin</b>	Indicates the mechanism (BSR or static) by which the RP was selected.

### *show ipv6 pim rp mapping*

Use this command to display all group-to-RP mappings of which the router is aware (either configured or learned from the bootstrap router (BSR)). If no RP is specified, all active RPs are displayed.

**Format**      `show ipv6 pim rp mapping [rp address]`

**Modes**

- Privileged EXEC
- User EXEC

## IPv6 MLD Commands

IGMP/MLD Snooping is Layer 2 functionality but IGMP/MLD are Layer 3 multicast protocols. It requires that in a network setup there should be a multicast router (which can act as a querier) to be present to solicit the multicast group registrations. However some network setup does not need a multicast router as multicast traffic is destined to hosts within the same

network. In this situation, the 7000 series has an IGMP/MLD Snooping Querier running on one of the switches and Snooping enabled on all the switches. For more information, see [IGMP Snooping Configuration Commands](#) on page 146 and [MLD Snooping Commands](#) on page 158.

### ***ipv6 mld router***

Use this command, in the administrative mode of the router, to enable MLD in the router.

<b>Default</b>	Disabled
<b>Format</b>	<code>ipv6 mld router</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

### ***no ipv6 mld router***

Use this command, in the administrative mode of the router, to disable MLD in the router.

<b>Default</b>	Disabled
<b>Format</b>	<code>no ipv6 mld router</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Global Config</li> <li>• Interface Config</li> </ul>

### ***ipv6 mld query-interval***

Use this command to set the MLD router's query interval for the interface. The query-interval is the amount of time between the general queries sent when the router is the querier on that interface. The range for *<query-interval>* is 1–3,600 seconds.

<b>Default</b>	125
<b>Format</b>	<code>ipv6 mld query-interval &lt;query-interval&gt;</code>
<b>Mode</b>	Interface Config

### ***no ipv6 mld query-interval***

Use this command to reset the MLD query interval to the default value for that interface.

<b>Format</b>	<code>no ipv6 mld query-interval</code>
<b>Mode</b>	Interface Config

### ***ipv6 mld query-max-response-time***

Use this command to set the MLD querier's maximum response time for the interface and this value is used in assigning the maximum response time in the query messages that are



sent on that interface. The range for `<query-max-response-time>` is 0–65,535 milliseconds.

**Default** 10000 milliseconds  
**Format** `ipv6 mld query-max-response-time <query-max-response-time>`  
**Mode** Interface Config

### **no ipv6 mld query-max-response-time**

This command resets the MLD query max response time for the interface to the default value.

**Format** `no ipv6 mld query-max-response-time`  
**Mode** Interface Config

### **ipv6 mld last-member-query-interval**

Use this command to set the last member query interval for the MLD interface, which is the value of the maximum response time parameter in the group-specific queries sent out of this interface. The range for `<last-member-query-interval>` is 1 - 65,535 milliseconds.

**Default** 1000 milliseconds  
**Format** `ipv6 mld last-member-query-interval <last-member-query-interval>`  
**Mode** Interface Config

### **no ipv6 mld last-member-query-interval**

Use this command to reset the `<last-member-query-interval>` parameter of the interface to the default value.

**Format** `no ipv6 mld last-member-query-interval`  
**Mode** Interface Config

### **ipv6 mld last-member-query-count**

Use this command to set the number of listener-specific queries sent before the router assumes that there are no local members on the interface. The range for `<last-member-query-count>` is 1–20.

**Default** 2  
**Format** `ipv6 mld last-member-query-count <last-member-query-count>`  
**Mode** Interface Config

## no ipv6 mld last-member-query-count

Use this command to reset the `<last-member-query-count>` parameter of the interface to the default value.

**Format**        `no ipv6 mld last-member-query-count`

**Mode**            Interface Config

## show ipv6 mld groups

Use this command to display information about multicast groups that MLD reported. The information is displayed only when MLD is enabled on at least one interface. If MLD was not enabled on even one interface, there is no group information to be displayed.

**Format**        `show ipv6 mld groups {<slot/port> | <group-address>}`

**Mode**

- Privileged EXEC
- User EXEC

The following fields are displayed as a table when `<slot/port>` is specified.

Field	Description
<b>Group Address</b>	The address of the multicast group.
<b>Interface</b>	Interface through which the multicast group is reachable.
<b>Up Time</b>	Time elapsed in hours, minutes, and seconds since the multicast group has been known.
<b>Expiry Time</b>	Time left in hours, minutes, and seconds before the entry is removed from the MLD membership table.

When `<group-address>` is specified, the following fields are displayed for each multicast group and each interface.

Field	Description
<b>Interface</b>	Interface through which the multicast group is reachable.
<b>Group Address</b>	The address of the multicast group.
<b>Last Reporter</b>	The IP Address of the source of the last membership report received for this multicast group address on that interface.
<b>Filter Mode</b>	The filter mode of the multicast group on this interface. The values it can take are <i>include</i> and <i>exclude</i> .
<b>Version 1 Host Timer</b>	The time remaining until the router assumes that there are no longer any MLD version-1 Hosts on the specified interface.
<b>Group Compat Mode</b>	The compatibility mode of the multicast group on this interface. The values it can take are <i>MLDv1</i> and <i>MLDv2</i> .

The following table is displayed to indicate all the sources associated with this group.

Field	Description
Source Address	The IP address of the source.
Uptime	Time elapsed in hours, minutes, and seconds since the source has been known.
Expiry Time	Time left in hours, minutes, and seconds before the entry is removed.

Example: The following shows examples of CLI display output for the commands.

```
(Switch) #show ipv6 mld groups ?
```

```
<group-address>      Enter Group Address Info.
<slot/port>         Enter interface in slot/port format.
```

```
(Switch) #show ipv6 mld groups 0/1
```

```
Group Address..... FF43::3
Interface..... 0/1
Up Time (hh:mm:ss)..... 00:03:04
Expiry Time (hh:mm:ss)..... -----
```

```
(Switch) #show ipv6 mld groups ff43::3
```

```
Interface..... 0/1
Group Address..... FF43::3
Last Reporter..... FE80::200:FF:FE00:3
Up Time (hh:mm:ss)..... 00:02:53
Expiry Time (hh:mm:ss)..... -----
Filter Mode..... Include
Version1 Host Timer..... -----
Group compat mode..... v2
Source Address      ExpiryTime
-----
2003::10           00:04:17
2003::20           00:04:17
```

### **show ipv6 mld interface**

Use this command to display MLD-related information for the interface.

**Format**      `show ipv6 mld interface [<slot/port>]`

- Mode**
- Privileged EXEC
  - User EXEC

The following information is displayed for each of the interfaces or for only the specified interface.

Field	Description
<b>Interface</b>	The interface number in slot/port format.
<b>MLD Global Mode</b>	Displays the configured administrative status of MLD.
<b>MLD Operational Mode</b>	The operational status of MLD on the interface.
<b>MLD Version</b>	Indicates the version of MLD configured on the interface.
<b>Query Interval</b>	Indicates the configured query interval for the interface.
<b>Query Max Response Time</b>	Indicates the configured maximum query response time (in seconds) advertised in MLD queries on this interface.
<b>Robustness</b>	Displays the configured value for the tuning for the expected packet loss on a subnet attached to the interface.
<b>Startup Query interval</b>	This valued indicates the configured interval between General Queries sent by a Querier on startup.
<b>Startup Query Count</b>	This value indicates the configured number of Queries sent out on startup, separated by the Startup Query Interval.
<b>Last Member Query Interval</b>	This value indicates the configured Maximum Response Time inserted into Group-Specific Queries sent in response to Leave Group messages.
<b>Last Member Query Count</b>	This value indicates the configured number of Group-Specific Queries sent before the router assumes that there are no local members.

The following information is displayed if the operational mode of the MLD interface is enabled.

Field	Description
<b>Querier Status</b>	This value indicates whether the interface is an MLD querier or nonquerier on the subnet it is associated with.
<b>Querier Address</b>	The IP address of the MLD querier on the subnet the interface is associated with.
<b>Querier Up Time</b>	Time elapsed in seconds since the querier state has been updated.
<b>Querier Expiry Time</b>	Time left in seconds before the Querier loses its title as querier.
<b>Wrong Version Queries</b>	Indicates that the number of queries received whose MLD version does not match the MLD version of the interface.
<b>Number of Joins</b>	The number of times a group membership has been added on this interface.

Field	Description
<b>Number of Leaves</b>	The number of times a group membership has been removed on this interface.
<b>Number of Groups</b>	The current number of membership entries for this interface.

### *show ipv6 mld traffic*

Use this command to display MLD statistical information for the router.

**Format**        `show ipv6 mld traffic`

**Mode**

- Privileged EXEC
- User EXEC

Field	Description
<b>Valid MLD Packets Received</b>	The number of valid MLD packets received by the router.
<b>Valid MLD Packets Sent</b>	The number of valid MLD packets sent by the router.
<b>Queries Received</b>	The number of valid MLD queries received by the router.
<b>Queries Sent</b>	The number of valid MLD queries sent by the router.
<b>Reports Received</b>	The number of valid MLD reports received by the router.
<b>Reports Sent</b>	The number of valid MLD reports sent by the router.
<b>Leaves Received</b>	The number of valid MLD leaves received by the router.
<b>Leaves Sent</b>	The number of valid MLD leaves sent by the router.
<b>Bad Checksum MLD Packets</b>	The number of bad checksum MLD packets received by the router.
<b>Malformed MLD Packets</b>	The number of malformed MLD packets received by the router.

## IPv6 MLD-Proxy Commands

MLD-Proxy is the IPv6 equivalent of IGMP-Proxy. MLD-Proxy commands allow you to configure the network device as well as to view device settings and statistics using either serial interface or telnet session. The operation of MLD-Proxy commands is the same as for IGMP-Proxy: MLD is for IPv6 and IGMP is for IPv4. MGMD is a term used to refer to both IGMP and MLD.

### *ipv6 mld-proxy*

Use this command to enable MLD-Proxy on the router. To enable MLD-Proxy on the router, you must enable multicast forwarding. Also, make sure that there are no other multicast routing protocols enabled in the router.

**Format**        `ipv6 mld-proxy`

**Mode**            Interface Config

### **no ipv6 mld-proxy**

Use this command to disable MLD-Proxy on the router.

**Format**        `no ipv6 mld-proxy`

**Mode**            Interface Config

### *ipv6 mld-proxy unsolicit-rprt-interval*

Use this command to set the unsolicited report interval for the MLD-Proxy router. This command is only valid when you enable MLD-Proxy on the interface. The value of *<interval>* is 1-260 seconds.

**Default**        1

**Format**        `ipv6 mld-proxy unsolicit-rprt-interval <interval>`

**Mode**            Interface Config

### **no ipv6 mld-proxy unsolicited-report-interval**

Use this command to reset the MLD-Proxy router's unsolicited report interval to the default value.

**Format**        `no ipv6 mld-proxy unsolicit-rprt-interval`

**Mode**            Interface Config

### *ipv6 mld-proxy reset-status*

Use this command to reset the host interface status parameters of the MLD-Proxy router. This command is only valid when you enable MLD-Proxy on the interface.

**Format**        `ipv6 mld-proxy reset-status`

**Mode**            Interface Config

## show ipv6 mld-proxy

Use this command to display a summary of the host interface status parameters.

**Format**            show ipv6 mld-proxy

- Mode**
- Privileged EXEC
  - User EXEC

The command displays the following parameters only when you enable MLD-Proxy.

Field	Description
<b>Interface Index</b>	The interface number of the MLD-Proxy.
<b>Admin Mode</b>	Indicates whether MLD-Proxy is enabled or disabled. This is a configured value.
<b>Operational Mode</b>	Indicates whether MLD-Proxy is operationally enabled or disabled. This is a status parameter.
<b>Version</b>	The present MLD host version that is operational on the proxy interface.
<b>Number of Multicast Groups</b>	The number of multicast groups that are associated with the MLD-Proxy interface.
<b>Unsolicited Report Interval</b>	The time interval at which the MLD-Proxy interface sends unsolicited group membership report.
<b>Querier IP Address on Proxy Interface</b>	The IP address of the Querier, if any, in the network attached to the upstream interface (MLD-Proxy interface).
<b>Older Version 1 Querier Timeout</b>	The interval used to timeout the older version 1 queriers.
<b>Proxy Start Frequency</b>	The number of times the MLD-Proxy has been stopped and started.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 mld-proxy
```

```
Interface Index..... 0/3
Admin Mode..... Enable
Operational Mode..... Enable
Version..... 3
Num of Multicast Groups..... 0
Unsolicited Report Interval..... 1
Querier IP Address on Proxy Interface..... fe80::1:2:5
Older Version 1 Querier Timeout..... 00:00:00
Proxy Start Frequency.....
```

### show ipv6 mld-proxy interface

This command displays a detailed list of the host interface status parameters. It displays the following parameters only when you enable MLD-Proxy.

**Format**            show ipv6 mld-proxy interface

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
Interface Index	The slot/port of the MLD-proxy.

The column headings of the table associated with the interface are as follows:

Term	Definition
Ver	The MLD version.
Query Rcvd	Number of MLD queries received.
Report Rcvd	Number of MLD reports received.
Report Sent	Number of MLD reports sent.
Leaves Rcvd	Number of MLD leaves received. Valid for version 2 only.
Leaves Sent	Number of MLD leaves sent on the Proxy interface. Valid for version 2 only.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 mld-proxy interface
```

```
Interface Index..... 0/1
```

```
Ver  Query Rcvd  Report Rcvd  Report Sent  Leave Rcvd  Leave Sent
-----
1     2             0             0             0             2
2     3             0             4             -----      -----
```

### show ipv6 mld-proxy groups

Use this command to display information about multicast groups that the MLD-Proxy reported.

**Format**            show ipv6 mld-proxy groups

- Mode**
- Privileged EXEC
  - User EXEC



Field	Description
<b>Interface</b>	The interface number of the MLD-Proxy.
<b>Group Address</b>	The IP address of the multicast group.
<b>Last Reporter</b>	The IP address of the host that last sent a membership report for the current group, on the network attached to the MLD-Proxy interface (upstream interface).
<b>Up Time (in secs)</b>	The time elapsed in seconds since last created.
<b>Member State</b>	The possible values are: <ul style="list-style-type: none"> <li>• <b>Idle_Member.</b> The interface has responded to the latest group membership query for this group.</li> <li>• <b>Delay_Member.</b> The interface is going to send a group membership report to respond to a group membership query for this group.</li> </ul>
<b>Filter Mode</b>	Possible values are <b>Include</b> or <b>Exclude</b> .
<b>Sources</b>	The number of sources attached to the multicast group.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 mld-proxy groups
```

```
Interface Index..... 0/3
```

Group Address	Last Reporter	Up Time	Member State	Filter Mode	Sources
FF1E::1	FE80::100:2.3	00:01:40	DELAY_MEMBER	Exclude	2
FF1E::2	FE80::100:2.3	00:02:40	DELAY_MEMBER	Include	1
FF1E::3	FE80::100:2.3	00:01:40	DELAY_MEMBER	Exclude	0
FF1E::4	FE80::100:2.3	00:02:44	DELAY_MEMBER	Include	4

### *show ipv6 mld-proxy groups detail*

Use this command to display information about multicast groups that MLD-Proxy reported.

**Format**      show ipv6 mld-proxy groups detail

- Mode**
- Privileged EXEC
  - User EXEC

Field	Description
<b>Interface</b>	The interface number of the MLD-Proxy.
<b>Group Address</b>	The IP address of the multicast group.
<b>Last Reporter</b>	The IP address of the host that last sent a membership report for the current group, on the network attached to the MLD-Proxy interface (upstream interface).

## ProSafe M4100 and M7100 Managed Switches

Field	Description
<b>Up Time (in secs)</b>	The time elapsed in seconds since last created.
<b>Member State</b>	The possible values are: <ul style="list-style-type: none"> <li>• <b>Idle_Member.</b> The interface has responded to the latest group membership query for this group.</li> <li>• <b>Delay_Member.</b> The interface is going to send a group membership report to respond to a group membership query for this group.</li> </ul>
<b>Filter Mode</b>	Possible values are <b>Include</b> or <b>Exclude</b> .
<b>Sources</b>	The number of sources attached to the multicast group.
<b>Group Source List</b>	The list of IP addresses of the sources attached to the multicast group.
<b>Expiry Time</b>	The time left for a source to get deleted.

Example: The following shows example CLI display output for the command.

```
(Switch) #show ipv6 igmp-proxy groups
```

```
Interface Index..... 0/3
```

Group Address	Last Reporter	Up Time	Member State	Filter Mode	Sources
FF1E::1	FE80::100:2.3	244	DELAY_MEMBER	Exclude	2

Group Source List	Expiry Time
2001::1	00:02:40
2001::2	-----

FF1E::2	FE80::100:2.3	243	DELAY_MEMBER	Include	1
---------	---------------	-----	--------------	---------	---

Group Source List	Expiry Time
3001::1	00:03:32
3002::2	00:03:32

FF1E::3	FE80::100:2.3	328	DELAY_MEMBER	Exclude	0
---------	---------------	-----	--------------	---------	---

FF1E::4	FE80::100:2.3	255	DELAY_MEMBER	Include	4
---------	---------------	-----	--------------	---------	---

Group Source List	Expiry Time
4001::1	00:03:40
5002::2	00:03:40
4001::2	00:03:40
5002::2	00:03:40

# Quality of Service (QoS) Commands

---

# 8

This chapter describes the Quality of Service (QoS) commands available in the managed switch CLI.

This chapter contains the following sections:

- *Class of Service (CoS) Commands*
- *Differentiated Services (DiffServ) Commands*
- *DiffServ Class Commands*
- *DiffServ Policy Commands*
- *DiffServ Service Commands*
- *DiffServ Show Commands*
- *MAC Access Control List (ACL) Commands*
- *IP Access Control List (ACL) Commands*
- *IPv6 Access Control List (ACL) Commands*
- *Time Range Commands for Time-Based ACLs*
- *AutoVOIP*
- *iSCSI Commands*

The commands in this chapter are in two functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.

## Class of Service (CoS) Commands

This section describes the commands you use to configure and view Class of Service (CoS) settings for the switch. The commands in this section allow you to control the priority and transmission rate of traffic.

---

**Note:** Commands you issue in the Interface Config mode only affect a single interface. Commands you issue in the Global Config mode affect all interfaces.

---

### *classofservice dot1p-mapping*

This command maps an 802.1p priority to an internal traffic class. The *<userpriority>* values can range from 0-7. The *<trafficclass>* values range from 0-6, although the actual number of available traffic classes depends on the platform. For more information about 802.1p priority, see [Voice VLAN Commands](#) on page 62.

**Format**        `classofservice dot1p-mapping <userpriority> <trafficclass>`

**Modes**

- Global Config
- Interface Config

### *no classofservice dot1p-mapping*

This command maps each 802.1p priority to its default internal traffic class value.

**Format**        `no classofservice dot1p-mapping`

**Modes**

- Global Config
- Interface Config

### *classofservice ip-dscp-mapping*

This command maps an IP DSCP value to an internal traffic class. The *<ipdscp>* value is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef.

The *<trafficclass>* values can range from 0-6, although the actual number of available traffic classes depends on the platform.

**Format**        `classofservice ip-dscp-mapping <ipdscp> <trafficclass>`

**Modes**        Global Config

### no classofservice ip-dscp-mapping

This command maps each IP DSCP value to its default internal traffic class value.

**Format**        `no classofservice ip-dscp-mapping`

**Modes**        Global Config

### classofservice trust

This command sets the Class of Service trust mode of an interface. You can set the mode to trust one of the Dot1p (802.1p), IP DSCP, or IP Precedence packet markings. You can also set the interface mode to untrusted. If you configure an interface to use Dot1p, the mode does not appear in the output of the `show running config` command because Dot1p is the default.

**Default**        dot1p

**Format**        `classofservice trust {dot1p | ip-dscp | ip-precedence | untrusted}`

**Modes**        • Global Config  
                 • Interface Config

### no classofservice trust

This command sets the interface mode to the default value.

**Format**        `no classofservice trust`

**Modes**        • Global Config  
                 • Interface Config

### cos-queue min-bandwidth

This command specifies the minimum transmission bandwidth guarantee for each interface queue. The total number of queues supported per interface is platform-specific. A value from 0–100 (percentage of link rate) must be specified for each supported queue, with 0 indicating no guaranteed minimum bandwidth. The sum of all values entered must not exceed 100.

**Format**        `cos-queue min-bandwidth <bw-0> <bw-1> ... <bw-n>`

**Modes**        • Global Config  
                 • Interface Config

### no cos-queue min-bandwidth

This command restores the default for each queue's minimum bandwidth value.

**Format**        `no cos-queue min-bandwidth`

**Modes**        • Global Config  
                 • Interface Config

***cos-queue strict***

This command activates the strict priority scheduler mode for each specified queue.

**Format**        `cos-queue strict <queue-id-1> [<queue-id-2> ... <queue-id-n>]`

**Modes**

- Global Config
- Interface Config

***no cos-queue strict***

This command restores the default weighted scheduler mode for each specified queue.

**Format**        `no cos-queue strict <queue-id-1> [<queue-id-2> ... <queue-id-n>]`

**Modes**

- Global Config
- Interface Config

***cos-queue random-detect***

This command activates weighted random early discard (WRED) for each specified queue on the interface. Specific WRED parameters are configured using the `randomdetect queue-parms` and the `random-detect exponential-weighting-constant` commands. When specified in Interface Config mode, this command affects a single interface only, whereas in Global Config mode, it applies to all interfaces. At least one, but no more than n, queue-id values are specified with this command.

Duplicate queue-id values are ignored. Each queue-id value ranges from 0 to (n-1), where n is the total number of queues supported per interface. The number n is platform dependant and corresponds to the number of supported queues (traffic classes).

**Format**        `cos-queue random-detect queue-id-1 [queue-id-2 ... queue-id-n]`

**Modes**

- Global Config
- Interface Config

***no cos-queue random-detect***

Use this command to disable WRED and restore the default tail drop operation for the specified queues on all interfaces or one interface.

**Format**        `cos-queue random-detect queue-id-1 [queue-id-2 ... queue-id-n]`

**Modes**

- Global Config
- Interface Config

***random-detect exponential weighting-constant***

Use this command to configure the WRED decay exponent for a CoS queue interface.

**Format**        `random-detect exponential-weighting-constant 0-15`

**Modes**        • Global Config  
                  • Interface Config

**Default**        9

***no random-detect exponential weighting-constant***

Use this command to reset the WRED decay exponent to the default value on all interfaces or one interface.

**Format**        `no random-detect exponential-weighting-constant 0-15`

**Modes**        • Global Config  
                  • Interface Config

***random-detect queue-parms***

Use this command to configure WRED parameters for each drop precedence level supported by a queue. Use it only when per-COS queue configuration is enabled (using the *cos-queue random-detect* command).

*min-thresh* is the minimum threshold the queue depth (as a percentage) where WRED starts marking and dropping traffic.

*max-thresh* is the maximum threshold is the queue depth (as a percentage) above which WRED marks / drops all traffic.

*drop-probability* is the percentage probability that WRED will mark/drop a packet, when the queue depth is at the maximum threshold. (The drop probability increases linearly from 0 just before the minimum threshold, to this value at the maximum threshold, then goes to 100% for larger queue depths). Each parameter is specified for each possible drop precedence ("color" of TCP traffic).

The last precedence applies to all non-TCP traffic. For example, in a 3-color system, four of each parameter specified: green TCP, yellow TCP, red TCP, and non-TCP, respectively.

**Format**        `random-detect queue-parms queue-id-1 [queue-id-2 ... queue-id-n]  
                  minthresh thresh-prec-1 ... thresh-prec-n max-thresh thresh-prec-1 ...  
                  threshprec-n drop-probability prob-prec-1 ... prob-prec-n`

**Modes**        • Global Config  
                  • Interface Config

## no random-detect queue-parms

Use this command to set the WRED configuration back to the default.

**Format**            `no random-detect queue-parms queue-id-1 [queue-id-2 ... queue-id-n]`

**Modes**

- Global Config
- Interface Config

## traffic-shape

This command specifies the maximum transmission bandwidth limit for the interface as a whole. Also known as rate shaping, traffic shaping has the effect of smoothing temporary traffic bursts over time so that the transmitted traffic rate is bounded.

**Format**            `traffic-shape <bw>`

**Modes**

- Global Config
- Interface Config

## no traffic-shape

This command restores the interface shaping rate to the default value.

**Format**            `no traffic-shape`

**Modes**

- Global Config
- Interface Config

## show classofservice dot1p-mapping

This command displays the current Dot1p (802.1p) priority mapping to internal traffic classes for a specific interface. The `<slot/port>` parameter is optional and is only valid on platforms that support independent per-port Class of Service mappings. If specified, the 802.1p mapping table of the interface is displayed. If omitted, the most recent global configuration settings are displayed. For more information, see [Voice VLAN Commands](#) on page 62.

**Format**            `show classofservice dot1p-mapping [<slot/port>]`

**Mode**              Privileged EXEC

The following information is repeated for each user priority.

Term	Definition
User Priority	The 802.1p user priority value.
Traffic Class	The traffic class internal queue identifier to which the user priority value is mapped.



***show classofservice ip-precedence-mapping***

This command displays the current IP Precedence mapping to internal traffic classes for a specific interface. The slot/port parameter is optional and is only valid on platforms that support independent per-port Class of Service mappings. If specified, the IP Precedence mapping table of the interface is displayed. If omitted, the most recent global configuration settings are displayed.

**Format**        `show classofservice ip-precedence-mapping [<slot/port>]`

**Mode**         Privileged EXEC

The following information is repeated for each user priority.

Term	Definition
<b>IP Precedence</b>	The IP Precedence value.
<b>Traffic Class</b>	The traffic class internal queue identifier to which the IP Precedence value is mapped.

***show classofservice ip-dscp-mapping***

This command displays the current IP DSCP mapping to internal traffic classes for the global configuration settings.

**Format**        `show classofservice ip-dscp-mapping`

**Mode**         Privileged EXEC

The following information is repeated for each user priority.

Term	Definition
<b>IP DSCP</b>	The IP DSCP value.
<b>Traffic Class</b>	The traffic class internal queue identifier to which the IP DSCP value is mapped.

***show classofservice trust***

This command displays the current trust mode setting for a specific interface. The `<slot/port>` parameter is optional and is only valid on platforms that support independent per-port Class of Service mappings. If you specify an interface, the command displays the port trust mode of the interface. If you do not specify an interface, the command displays the most recent global configuration settings.

**Format**        `show classofservice trust [<slot/port>]`

**Mode**         Privileged EXEC

Term	Definition
<b>Non-IP Traffic Class</b>	The traffic class used for non-IP traffic. This is only displayed when the COS trust mode is set to trust IP Precedence or IP DSCP (on platforms that support IP DSCP).
<b>Untrusted Traffic Class</b>	The traffic class used for all untrusted traffic. This is only displayed when the COS trust mode is set to 'untrusted'.

### *show interfaces cos-queue*

This command displays the class-of-service queue configuration for the specified interface. The slot/port parameter is optional and is only valid on platforms that support independent per-port Class of Service mappings. If specified, the class-of-service queue configuration of the interface is displayed. If omitted, the most recent global configuration settings are displayed.

**Format**        `show interfaces cos-queue [<slot/port>]`

**Mode**            Privileged EXEC

Term	Definition
<b>Queue Id</b>	An interface supports n queues numbered 0 to (n-1). The specific n value is platform-dependent.
<b>Minimum Bandwidth</b>	The minimum transmission bandwidth guarantee for the queue, expressed as a percentage. A value of 0 means bandwidth is not guaranteed and the queue operates using best-effort. This is a configured value.
<b>Scheduler Type</b>	Indicates whether this queue is scheduled for transmission using a strict priority or a weighted scheme. This is a configured value.
<b>Queue Management Type</b>	The queue depth management technique used for this queue (tail drop).

If you specify the interface, the command also displays the following information.

Term	Definition
<b>Interface</b>	The slot/port of the interface. If displaying the global configuration, this output line is replaced with a Global Config indication.
<b>Interface Shaping Rate</b>	The maximum transmission bandwidth limit for the interface as a whole. It is independent of any per-queue maximum bandwidth value(s) in effect for the interface. This is a configured value.

## show interfaces random-detect

This command displays the global WRED settings for each CoS queue. If you specify the slot/port, the command displays the WRED settings for each CoS queue on the specified interface.

**Format**        `show interfaces random-detect [slot/port]`

**Mode**            Privileged EXEC

Term	Definition
<b>Queue ID</b>	An interface supports n queues numbered 0 to (n-1). The specific n value is platform-dependent.
<b>WRED Minimum Threshold</b>	The configured minimum threshold the queue depth (as a percentage) where WRED starts marking and dropping traffic.
<b>WRED Maximum Threshold</b>	The configured maximum threshold is the queue depth (as a percentage) above which WRED marks / drops all traffic.
<b>WRED Drop Probability</b>	The configured percentage probability that WRED will mark/drop a packet, when the queue depth is at the maximum threshold. (The drop probability increases linearly from 0 just before the minimum threshold, to this value at the maximum threshold, then goes to 100% for larger queue depths).

## Differentiated Services (DiffServ) Commands

This section describes the commands you use to configure QOS Differentiated Services (DiffServ).

You configure DiffServ in several stages by specifying three DiffServ components:

1. Class
  - a. Creating and deleting classes.
  - b. Defining match criteria for a class.
2. Policy
  - a. Creating and deleting policies
  - b. Associating classes with a policy
  - c. Defining policy statements for a policy/class combination
3. Service
  - a. Adding and removing a policy to/from an inbound or outbound interface

The DiffServ class defines the packet filtering criteria. The attributes of a DiffServ policy define the way the switch processes packets. You can define policy attributes on a per-class instance basis. The switch applies these attributes when a match occurs.

Packet processing begins when the switch tests the match criteria for a packet. The switch applies a policy to a packet when it finds a class match within that policy.

The following rules apply when you create a DiffServ class:

- Each class can contain a maximum of one referenced (nested) class
- Class definitions do not support hierarchical service policies

A given class definition can contain a maximum of one reference to another class. You can combine the reference with other match criteria. The referenced class is truly a reference and not a copy, because additions to a referenced class affect all classes that reference it. Changes to any class definition currently referenced by any other class must result in valid class definitions for all derived classes, otherwise the switch rejects the change. You can remove a class reference from a class definition.

The only way to remove an individual match criterion from an existing class definition is to delete the class and re-create it.

---

**Note:** The mark possibilities for policing include CoS, IP DSCP, and IP Precedence. While the latter two are only meaningful for IP packet types, CoS marking is allowed for both IP and non-IP packets, since it updates the 802.1p user priority field contained in the VLAN tag of the layer 2 packet header.

---

## *diffserv*

This command sets the DiffServ operational mode to active. While disabled, the DiffServ configuration is retained and can be changed, but it is not activated. When enabled, DiffServ services are activated.

**Format**        `diffserv`  
**Mode**            Global Config

## *no diffserv*

This command sets the DiffServ operational mode to inactive. While disabled, the DiffServ configuration is retained and can be changed, but it is not activated. When enabled, DiffServ services are activated.

**Format**        `no diffserv`  
**Mode**            Global Config

## DiffServ Class Commands

Use the DiffServ class commands to define traffic classification. To classify traffic, you specify Behavior Aggregate (BA), based on DSCP and Multi-Field (MF) classes of traffic (name, match criteria)

This set of commands consists of class creation/deletion and matching, with the class match commands specifying Layer 3, Layer 2, and general match criteria. The class match criteria are also known as class rules, with a class definition consisting of one or more rules to identify the traffic that belongs to the class.

---

**Note:** Once you create a class match criterion for a class, you cannot change or delete the criterion. To change or delete a class match criterion, you must delete and re-create the entire class.

---

The CLI command root is `class-map`.

### *class-map*

This command defines a DiffServ class of type match-all. When used without any match condition, this command enters the class-map mode. The `<class-map-name>` is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying an existing DiffServ class.

---

**Note:** The class-map-name `default` is reserved and must not be used.

---

The class type of `match-all` indicates all of the individual match conditions must be true for a packet to be considered a member of the class. This command might be used without specifying a class type to enter the Class-Map Config mode for an existing DiffServ class.

---

**Note:** The optional keywords `[{ipv4 | ipv6}]` specify the Layer 3 protocol for this class. If not specified, this parameter defaults to `ipv4`. This maintains backward compatibility for configurations defined on systems before IPv6 match items were supported.

---



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**Note:** The CLI mode is changed to Class-Map Config or Ipv6-Class-Map Config when this command is successfully executed depending on the `[{ipv4 | ipv6}]` keyword specified.

---

**Format**        `class-map match-all <class-map-name> [{ipv4 | ipv6}]`

**Mode**         Global Config

## no class-map

This command eliminates an existing DiffServ class. The *<class-map-name>* is the name of an existing DiffServ class. (The class name 'default' is reserved and is not allowed here.) This command might be issued at any time; if the class is currently referenced by one or more policies or by any other class, the delete action fails.

**Format**      `no class-map <class-map-name>`

**Mode**        Global Config

## class-map rename

This command changes the name of a DiffServ class. The *<class-map-name>* is the name of an existing DiffServ class. The *<new-class-map-name>* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the class.

**Default**      none

**Format**      `class-map rename <class-map-name> <new-class-map-name>`

**Mode**        Global Config

## match ethertype

This command adds to the specified class definition a match condition based on the value of the ethertype. The *<ethertype>* value is specified as one of the following keywords: **appletalk**, **arp**, **ibmsna**, **ipv4**, **ipv6**, **ipx**, **mplsmcast**, **mplsucast**, **netbios**, **novell**, **pppoe**, **rarp** or as a custom ethertype value in the range of 0x0600-0xFFFF.

**Format**      `match ethertype {<keyword> | custom <0x0600-0xFFFF>}`

**Mode**        Class-Map Config  
IPv6-Class-Map Config

## match any

This command adds to the specified class definition a match condition whereby all packets are considered to belong to the class.

**Default**      none

**Format**      `match any`

**Mode**        Class-Map Config  
IPv6-Class-Map Config

## match class-map

This command adds to the specified class definition the set of match conditions defined for another class. The *<refclassname>* is the name of an existing DiffServ class whose match conditions are being referenced by the specified class definition.

<b>Default</b>	none
<b>Format</b>	<b>match class-map</b> <i>&lt;refclassname&gt;</i>
<b>Mode</b>	Class-Map Config Ipv6-Class-Map Config

Note the following:

- The parameters *<refclassname>* and *<class-map-name>* cannot be the same.
- Only one other class might be referenced by a class.
- Any attempts to delete the *<refclassname>* class while the class is still referenced by any *<class-map-name>* fails.
- The combined match criteria of *<class-map-name>* and *<refclassname>* must be an allowed combination based on the class type.
- Any subsequent changes to the *<refclassname>* class match criteria must maintain this validity, or the change attempt fails.
- The total number of class rules formed by the complete reference class chain (including both predecessor and successor classes) must not exceed a platform-specific maximum. In some cases, each removal of a refclass rule reduces the maximum number of available rules in the class definition by one.

## no match class-map

This command removes from the specified class definition the set of match conditions defined for another class. The *<refclassname>* is the name of an existing DiffServ class whose match conditions are being referenced by the specified class definition.

<b>Format</b>	<b>no match class-map</b> <i>&lt;refclassname&gt;</i>
<b>Mode</b>	Class-Map Config Ipv6-Class-Map Config

## match cos

This command adds to the specified class definition a match condition for the Class of Service value (the only tag in a single tagged packet or the first or outer 802.1Q tag of a double VLAN tagged packet). The value might be from 0 to 7.

<b>Default</b>	none
<b>Format</b>	<b>match cos</b> <i>&lt;0-7&gt;</i>
<b>Mode</b>	Class-Map Config Ipv6-Class-Map Config

### *match secondary cos*

This command adds to the specified class definition a match condition for the secondary Class of Service value (the only tag in a single tagged packet or the first or outer 802.1Q tag of a double VLAN tagged packet). The value might be from 0 to 7.

<b>Default</b>	none
<b>Format</b>	<code>match secondary-cos &lt;0-7&gt;</code>
<b>Mode</b>	Class-Map Config

### *match ip6flowlbl*

This command adds to the specified class definition a match condition based on the IP6flowlbl of a packet. The `label` is the value to match in the Flow Label field of the IPv6 header (range 0-1048575).

<b>Format</b>	<code>match ip6flowlbl &lt;label&gt;</code>
<b>Mode</b>	Ipv6-Class-Map Configuration mode

### *match destination-address mac*

This command adds to the specified class definition a match condition based on the destination MAC address of a packet. The `<macaddr>` parameter is any layer 2 MAC address formatted as six, two-digit hexadecimal numbers separated by colons (for example, 00:11:22:dd:ee:ff). The `<macmask>` parameter is a layer 2 MAC address bit mask, which need not to be contiguous, and is formatted as six, two-digit hexadecimal numbers separated by colons (for example, ff:07:23:ff:fe:dc).

<b>Default</b>	none
<b>Format</b>	<code>match destination-address mac &lt;macaddr&gt; &lt;macmask&gt;</code>
<b>Mode</b>	Class-Map Config Ipv6-Class-Map Config

### *match dstip*

This command adds to the specified class definition a match condition based on the destination IP address of a packet. The `<ipaddr>` parameter specifies an IP address. The `<ipmask>` parameter specifies an IP address bit mask and must consist of a contiguous set of leading 1 bits.

<b>Default</b>	none
<b>Format</b>	<code>match dstip &lt;ipaddr&gt; &lt;ipmask&gt;</code>
<b>Mode</b>	Class-Map Config



### *match dstip6*

This command adds to the specified class definition a match condition based on the destination IPv6 address of a packet.

<b>Default</b>	none
<b>Format</b>	<code>match dstip6 &lt;destination-ipv6-prefix/prefix-length&gt;</code>
<b>Mode</b>	Ipv6-Class-Map Config

### *match dstl4port*

This command adds to the specified class definition a match condition based on the destination layer 4 port of a packet using a single keyword or numeric notation. To specify the match condition as a single keyword, the value for *<portkey>* is one of the supported port name keywords. The currently supported *<portkey>* values are: domain, echo, ftp, ftpdata, http, smtp, snmp, telnet, tftp, www. Each of these translates into its equivalent port number. To specify the match condition using a numeric notation, one layer 4-port number is required. The port number is an integer from 0 to 65535.

<b>Default</b>	none
<b>Format</b>	<code>match dstl4port {&lt;portkey&gt;   &lt;0-65535&gt;}</code>
<b>Mode</b>	Class-Map Config Ipv6-Class-Map Config

### *match ip dscp*

This command adds to the specified class definition a match condition based on the value of the IP DiffServ Code Point (DSCP) field in a packet, which is defined as the high-order six bits of the Service Type octet in the IP header (the low-order two bits are not checked).

The *<dscpval>* value is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef.

---

**Note:** The ip dscp, ip precedence, and ip tos match conditions are alternative ways to specify a match criterion for the same Service Type field in the IP header, but with a slightly different user notation.

---

<b>Default</b>	none
<b>Format</b>	<code>match ip dscp &lt;dscpval&gt;</code>
<b>Mode</b>	Class-Map Config Ipv6-Class-Map Config

### *match ip precedence*

This command adds to the specified class definition a match condition based on the value of the IP Precedence field in a packet, which is defined as the high-order three bits of the Service Type octet in the IP header (the low-order five bits are not checked). The precedence value is an integer from 0 to 7.

---

**Note:** The IP DSCP, IP Precedence, and IP ToS match conditions are alternative ways to specify a match criterion for the same Service Type field in the IP header, but with a slightly different user notation.

---

<b>Default</b>	none
<b>Format</b>	<code>match ip precedence &lt;0-7&gt;</code>
<b>Mode</b>	Class-Map Config

### *match ip tos*

This command adds to the specified class definition a match condition based on the value of the IP TOS field in a packet, which is defined as all eight bits of the Service Type octet in the IP header. The value of *<tosbits>* is a two-digit hexadecimal number from 00 to ff. The value of *<tosmask>* is a two-digit hexadecimal number from 00 to ff. The *<tosmask>* denotes the bit positions in *<tosbits>* that are used for comparison against the IP TOS field in a packet. For example, to check for an IP TOS value having bits 7 and 5 set and bit 1 clear, where bit 7 is most significant, use a *<tosbits>* value of a0 (hex) and a *<tosmask>* of a2 (hex).

---

**Note:** The IP DSCP, IP Precedence, and IP ToS match conditions are alternative ways to specify a match criterion for the same Service Type field in the IP header, but with a slightly different user notation.

---



---

**Note:** This “free form” version of the IP DSCP/Precedence/TOS match specification gives the user complete control when specifying which bits of the IP Service Type field are checked.

---

<b>Default</b>	none
----------------	------

**Format**        `match ip tos <tosbits> <tosmask>`  
**Mode**            Class-Map Config

### *match protocol*

This command adds to the specified class definition a match condition based on the value of the IP Protocol field in a packet using a single keyword notation or a numeric value notation.

To specify the match condition using a single keyword notation, the value for `<protocol-name>` is one of the supported protocol name keywords. The currently supported values are: *icmp*, *igmp*, *ip*, *tcp*, *udp*. A value of *ip* matches all protocol number values.

To specify the match condition using a numeric value notation, the protocol number is a standard value assigned by IANA and is interpreted as an integer from 0 to 255.

---

**Note:** This command does not validate the protocol number value against the current list defined by IANA.

---

**Default**        none  
**Format**        `match protocol {<protocol-name> | <0-255>}`  
**Mode**            Class-Map Config  
                   Ipv6-Class-Map Config

### *match source-address mac*

This command adds to the specified class definition a match condition based on the source MAC address of a packet. The `<address>` parameter is any layer 2 MAC address formatted as six, two-digit hexadecimal numbers separated by colons (for example, 00:11:22:dd:ee:ff). The `<macmask>` parameter is a layer 2 MAC address bit mask, which might not be contiguous, and is formatted as six, two-digit hexadecimal numbers separated by colons (for example, ff:07:23:ff:fe:dc).

**Default**        none  
**Format**        `match source-address mac <address> <macmask>`  
**Mode**            Class-Map Config  
                   Ipv6-Class-Map Config

### *match srcip*

This command adds to the specified class definition a match condition based on the source IP address of a packet. The `<ipaddr>` parameter specifies an IP address. The `<ipmask>`

parameter specifies an IP address bit mask and must consist of a contiguous set of leading 1 bits.

**Default** none  
**Format** `match srcip <ipaddr> <ipmask>`  
**Mode** Class-Map Config

### *match srcip6*

This command adds to the specified class definition a match condition based on the source IP address of a packet.

**Default** none  
**Format** `match srcip6 <source-ipv6-prefix/prefix-length>`  
**Mode** Ipv6-Class-Map Config

### *match srcl4port*

This command adds to the specified class definition a match condition based on the source layer 4 port of a packet using a single keyword or numeric notation. To specify the match condition as a single keyword notation, the value for *<portkey>* is one of the supported port name keywords (listed below). The currently supported *<portkey>* values are: domain, echo, ftp, ftpdata, http, smtp, snmp, telnet, tftp, www. Each of these translates into its equivalent port number, which is used as both the start and end of a port range.

To specify the match condition as a numeric value, one layer 4-port number is required. The port number is an integer from 0 to 65535.

**Default** none  
**Format** `match srcl4port {<portkey> | <0-65535>}`  
**Mode** Class-Map Config  
 Ipv6-Class-Map Config

### *match vlan*

This command adds to the specified class definition a match condition based on the value of the layer 2 VLAN Identifier field (the 802.1Q tag of a VLAN tagged packet). The VLAN is an integer from 0 to 4095.

**Default** none  
**Format** `match vlan {<0-4095>}`  
**Mode** Class-Map Config  
 Ipv6-Class-Map Config

### *match secondary-vlan*

This command adds to the specified class definition a match condition based on the value of the layer 2 secondary VLAN Identifier field (the 802.1Q tag of a double VLAN tagged packet). The VLAN is an integer from 0 to 4095.

<b>Default</b>	none
<b>Format</b>	<code>match secondary-vlan {&lt;0-4095&gt;}</code>
<b>Mode</b>	Class-Map Config Ipv6-Class-Map Config

## DiffServ Policy Commands

Use the DiffServ policy commands to specify traffic conditioning actions, such as policing and marking, to apply to traffic classes

Use the policy commands to associate a traffic class that you define by using the class command set with one or more QoS policy attributes. Assign the class/policy association to an interface to form a service. Specify the policy name when you create the policy.

Each traffic class defines a particular treatment for packets that match the class definition. You can associate multiple traffic classes with a single policy. When a packet satisfies the conditions of more than one class, preference is based on the order in which you add the classes to the policy. The first class you add has the highest precedence.

This set of commands consists of policy creation/deletion, class addition/removal, and individual policy attributes.

---

**Note:** The only way to remove an individual policy attribute from a class instance within a policy is to remove the class instance and re-add it to the policy. The values associated with an existing policy attribute can be changed without removing the class instance.

---

The CLI command root is `policy-map`.

### *assign-queue*

This command modifies the queue id to which the associated traffic stream is assigned. The *queueid* is an integer from 0 to  $n-1$ , where  $n$  is the number of egress queues supported by the device.

<b>Format</b>	<code>assign-queue &lt;queueid&gt;</code>
<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Drop

## *drop*

This command specifies that all packets for the associated traffic stream are to be dropped at ingress.

<b>Format</b>	<code>drop</code>
<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Assign Queue, Mark (all forms), Mirror, Police, Redirect

## *mirror*

This command specifies that all incoming packets for the associated traffic stream are copied to a specific egress interface (physical port or LAG).

<b>Format</b>	<code>mirror &lt;slot/port&gt;</code>
<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Drop, Redirect

## *redirect*

This command specifies that all incoming packets for the associated traffic stream are redirected to a specific egress interface (physical port or port-channel).

<b>Format</b>	<code>redirect &lt;slot/port&gt;</code>
<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Drop, Mirror

## *conform-color*

Use this command to enable color-aware traffic policing and define the conform-color class map. Used with the police command where the fields for the conform level are specified. The `<class-map-name>` parameter is the name of an existing DiffServ class map.

---

**Note:** This command might only be used after specifying a police command for the policy-class instance.

---

<b>Format</b>	<code>conform-color &lt;class-map-name&gt;</code>
<b>Mode</b>	Policy-Class-Map Config

## class

This command creates an instance of a class definition within the specified policy for defining treatment of the traffic class through subsequent policy attribute statements. The `<classname>` is the name of an existing DiffServ class.

---

**Note:** This command causes the specified policy to create a reference to the class definition.

---



---

**Note:** The CLI mode is changed to Policy-Class-Map Config when this command is successfully executed.

---

**Format**        `class <classname>`

**Mode**            Policy-Map Config

## no class

This command deletes the instance of a particular class and its defined treatment from the specified policy. `<classname>` is the names of an existing DiffServ class.

---

**Note:** This command removes the reference to the class definition for the specified policy.

---

**Format**        `no class <classname>`

**Mode**            Policy-Map Config

## mark cos

This command marks all packets for the associated traffic stream with the specified Class of Service value in the priority field of the 802.1p header (the only tag in a single tagged packet or the first or outer 802.1Q tag of a double VLAN tagged packet). If the packet does not already contain this header, one is inserted. The CoS value is an integer from 0 to 7.

**Default**        1

**Format**        `mark-cos <0-7>`

<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Drop, Mark IP DSCP, IP Precedence, Police

### *mark cos-as-sec-cos*

This command marks outer VLAN tag priority bits of all packets as the inner VLAN tag priority, marking CoS as Secondary CoS. This essentially means that the inner VLAN tag CoS is copied to the outer VLAN tag CoS.

<b>Format</b>	<code>mark-cos-as-sec-cos</code>
<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Drop, Mark IP DSCP, IP Precedence, Police

### *mark ip-dscp*

This command marks all packets for the associated traffic stream with the specified IP DSCP value.

The `<dscpval>` value is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef.

<b>Format</b>	<code>mark ip-dscp &lt;dscpval&gt;</code>
<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Drop, Mark CoS, Mark IP Precedence, Police

### *mark ip-precedence*

This command marks all packets for the associated traffic stream with the specified IP Precedence value. The IP Precedence value is an integer from 0 to 7.

---

**Note:** This command might not be used on IPv6 classes. IPv6 does not have a precedence field.

---

<b>Format</b>	<code>mark ip-precedence &lt;0-7&gt;</code>
<b>Mode</b>	Policy-Class-Map Config
<b>Incompatibilities</b>	Drop, Mark CoS, Mark IP Precedence, Police
<b>Policy Type</b>	In



## *police-simple*

This command is used to establish the traffic policing style for the specified class. The simple form of the police command uses a single data rate and burst size, resulting in two outcomes: conform and violate. The conforming data rate is specified in kilobits-per-second (Kbps) and is an integer from 1 to 4294967295. The conforming burst size is specified in kilobytes (KB) and is an integer from 1 to 128.

For each outcome, the only possible actions are drop, set-cos-transmit, set-dscp-transmit, set-prec-transmit, or transmit. In this simple form of the police command, the conform action defaults to transmit and the violate action defaults to drop.

For set-dscp-transmit, a *<dscpval>* value is required and is specified as either an integer from 0 to 63, or symbolically through one of the following keywords: af11, af12, af13, af21, af22, af23, af31, af32, af33, af41, af42, af43, be, cs0, cs1, cs2, cs3, cs4, cs5, cs6, cs7, ef.

For set-prec-transmit, an IP Precedence value is required and is specified as an integer from 0-7.

For set-cos-transmit an 802.1p priority value is required and is specified as an integer from 0-7.

**Format**            `police-simple {<1-4294967295> <1-128> conform-action {drop | set-prec-transmit <0-7> | set-dscp-transmit <0-63> | set-cos-transmit <0-7> | transmit} [violate-action {drop | set-prec-transmit <0-7> | set-dscp-transmit <0-63> | set-cos-transmit <0-7> | transmit}]}`

**Mode**                Policy-Class-Map Config

**Incompatibilities** Drop, Mark (all forms)

## *police-two-rate*

This command is the two-rate form of the `police` command and is used to establish the traffic policing style for the specified class. For each outcome, the only possible actions are drop, set-cos-as-sec-cos, set-cos-transmit, set-sec-cos-transmit, set-dscp-transmit, set-prec-transmit, or transmit. In this two-rate form of the `police` command, the conform action defaults to send, the exceed action defaults to drop, and the violate action defaults to drop. These actions can be set with this command after the style is configured.

**Format**            `police-two-rate {<1-4294967295> <1-128> <1-4294967295> <1-128> conform-action {drop | set-cos-as-sec-cos | set-cos-transmit <0-7> | set-sec-cos-transmit <0-7> | set-prec-transmit <0-7> | set-dscp-transmit <0-63> | transmit} exceed-action {drop | set-cos-as-sec-cos | set-cos-transmit <0-7> | set-sec-cos-transmit <0-7> | set-prec-transmit <0-7> | set-dscp-transmit <0-63> | transmit} violate-action {drop | set-cos-as-sec-cos | set-cos-transmit <0-7> | set-sec-cos-transmit <0-7> | set-prec-transmit <0-7> | set-dscp-transmit <0-63> | transmit}}`

**Mode**                Policy-Class-Map Config

## *policy-map*

This command establishes a new DiffServ policy. The *<polycyname>* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the policy. The type of policy is specific to the inbound traffic direction as indicated by the parameter

---

**Note:** The CLI mode is changed to Policy-Map Config when this command is successfully executed.

---

**Format**      `policy-map <polycyname> [in|out]`

**Mode**          Global Config

## *no policy-map*

This command eliminates an existing DiffServ policy. The *<polycyname>* parameter is the name of an existing DiffServ policy. This command might be issued at any time. If the policy is referenced by one or more interface service attachments, this delete attempt fails.

**Format**      `no policy-map <polycyname>`

**Mode**          Global Config

## *policy-map rename*

This command changes the name of a DiffServ policy. The *<polycyname>* is the name of an existing DiffServ class. The *<newpolycyname>* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the policy.

**Format**      `policy-map rename <polycyname> <newpolycyname>`

**Mode**          Global Config

## DiffServ Service Commands

Use the DiffServ service commands to assign a DiffServ traffic conditioning policy, which you specified by using the policy commands, to an interface in the incoming direction

The service commands attach a defined policy to a directional interface. You can assign only one policy at any one time to an interface in the inbound direction. DiffServ is not used in the outbound direction.

This set of commands consists of service addition/removal.

The CLI command root is **service-policy**.

## service-policy

This command attaches a policy to an interface in the inbound direction. The `<polycyname>` parameter is the name of an existing DiffServ policy. This command causes a service to create a reference to the policy.

---

**Note:** This command effectively enables DiffServ on an interface in the inbound direction. There is no separate interface administrative 'mode' command for DiffServ.

---



---

**Note:** This command fails if any attributes within the policy definition exceed the capabilities of the interface. Once a policy is successfully attached to an interface, any attempt to change the policy definition, that would result in a violation of the interface capabilities, causes the policy change attempt to fail.

---

**Format**      `service-policy {in|out} <polycyname>`

**Modes**

- Global Config
- Interface Config

---

**Note:** Each interface can have one policy attached.

---

## no service-policy

This command detaches a policy from an interface in the inbound direction. The `<polycyname>` parameter is the name of an existing DiffServ policy.

---

**Note:** This command causes a service to remove its reference to the policy. This command effectively disables DiffServ on an interface in the inbound direction. There is no separate interface administrative 'mode' command for DiffServ.

---

**Format**      `no service-policy in <polycyname>`

**Modes**

- Global Config
- Interface Config

## DiffServ Show Commands

Use the DiffServ show commands to display configuration and status information for classes, policies, and services. You can display DiffServ information in summary or detailed formats. The status information is only shown when the DiffServ administrative mode is enabled.

### *show class-map*

This command displays all configuration information for the specified class. The *<class-name>* is the name of an existing DiffServ class.

**Format**        `show class-map <class-name>`

**Modes**

- Privileged EXEC
- User EXEC

If the class-name is specified the following fields are displayed:

Term	Definition
<b>Class Name</b>	The name of this class.
<b>Class Type</b>	A class type of 'all' means every match criterion defined for the class is evaluated simultaneously and must all be true to indicate a class match.
<b>Class Layer3 Protocol</b>	The Layer 3 protocol for this class. Possible values are IPv4 and IPv6.
<b>Match Criteria</b>	The Match Criteria fields are only displayed if they have been configured. Not all platforms support all match criteria values. They are displayed in the order entered by the user. The fields are evaluated in accordance with the class type. The possible Match Criteria fields are: Destination IP Address, Destination Layer 4 Port, Destination MAC Address, Ethertype, Source MAC Address, VLAN, Class of Service, Every, IP DSCP, IP Precedence, IP TOS, Protocol Keyword, Reference Class, Source IP Address, and Source Layer 4 Port.
<b>Values</b>	The values of the Match Criteria.

If you do not specify the Class Name, this command displays a list of all defined DiffServ classes. The following fields are displayed:

Term	Definition
<b>Class Name</b>	The name of this class. (Note that the order in which classes are displayed is not necessarily the same order in which they were created.)
<b>Class Type</b>	A class type of 'all' means every match criterion defined for the class is evaluated simultaneously and must all be true to indicate a class match.
<b>Reference Class Name</b>	The name of an existing DiffServ class whose match conditions are being referenced by the specified class definition.

## show diffserv

This command displays the DiffServ General Status Group information, which includes the current administrative mode setting as well as the current and maximum number of rows in each of the main DiffServ private MIB tables. This command takes no options.

**Format**        `show diffserv`

**Mode**            Privileged EXEC

Term	Definition
<b>DiffServ Admin mode</b>	The current value of the DiffServ administrative mode.
<b>Class Table Size Current /Max</b>	The current number of entries (rows) and the maximum allowed entries (rows) in the Class Table.
<b>Class Rule Table Size Current /Max</b>	The current number of entries (rows) and the maximum allowed entries (rows) in the Class Rule Table.
<b>Policy Table Size Current /Max</b>	The current number of entries (rows) and the maximum allowed entries (rows) in the Policy Table.
<b>Policy Instance Table Size Current /Max</b>	Current number of entries (rows) and the maximum allowed entries (rows) in the Policy Instance Table.
<b>Policy Attribute Table Size Current /Max</b>	Current number of entries (rows) and the maximum allowed entries (rows) in the Policy Attribute Table.
<b>Service Table Size Current /Max</b>	The current number of entries (rows) i and the maximum allowed entries (rows) in the Service Table.

## show policy-map

This command displays all configuration information for the specified policy. The `<polycyname>` is the name of an existing DiffServ policy.

**Format**        `show policy-map [polycyname]`

**Mode**            Privileged EXEC

If the Policy Name is specified the following fields are displayed:

Term	Definition
<b>Policy Name</b>	The name of this policy.
<b>Policy Type</b>	The policy type (Only inbound policy definitions are supported for this platform.)

## ProSafe M4100 and M7100 Managed Switches

The following information is repeated for each class associated with this policy (only the policy attributes that are configured are displayed):

Term	Definition
<b>Assign Queue</b>	Directs traffic stream to the specified QoS queue. This allows a traffic classifier to specify which one of the supported hardware queues are used for handling packets belonging to the class.
<b>Class Name</b>	The name of this class.
<b>Committed Burst Size (KB)</b>	The committed burst size, used in simple policing.
<b>Committed Rate (Kbps)</b>	The committed rate, used in simple policing,
<b>Conform Action</b>	The current setting for the action taken on a packet considered to conform to the policing parameters. This is not displayed if policing is not in use for the class under this policy.
<b>Conform COS</b>	The CoS mark value if the conform action is set-cos-transmit.
<b>Conform DSCP Value</b>	The DSCP mark value if the conform action is set-dscp-transmit.
<b>Conform IP Precedence Value</b>	The IP Precedence mark value if the conform action is set-prec-transmit.
<b>Drop</b>	Drop a packet upon arrival. This is useful for emulating access control list operation using DiffServ, especially when DiffServ and ACL cannot co-exist on the same interface.
<b>Mark CoS</b>	The Class of Service value that is set in the 802.1p header of inbound packets. This is not displayed if the mark cos was not specified.
<b>Mark IP DSCP</b>	The mark/re-mark value used as the DSCP for traffic matching this class. This is not displayed if mark ip description is not specified.
<b>Mark IP Precedence</b>	The mark/re-mark value used as the IP Precedence for traffic matching this class. This is not displayed if mark ip precedence is not specified.
<b>Mirror</b>	Copies a classified traffic stream to a specified egress port (physical port or LAG). This can occur in addition to any marking or policing action. It might also be specified along with a QoS queue assignment.
<b>Non-Conform Action</b>	The current setting for the action taken on a packet considered to not conform to the policing parameters. This is not displayed if policing not in use for the class under this policy.
<b>Non-Conform COS</b>	The CoS mark value if the non-conform action is set-cos-transmit.
<b>Non-Conform DSCP Value</b>	The DSCP mark value if the non-conform action is set-dscp-transmit.
<b>Non-Conform IP Precedence Value</b>	The IP Precedence mark value if the non-conform action is set-prec-transmit.

Term	Definition
<b>Policing Style</b>	The style of policing, if any, used (simple).
<b>Redirect</b>	Forces a classified traffic stream to a specified egress port (physical or LAG). This can occur in addition to any marking or policing action. It might also be specified along with a QoS queue assignment.

If the Policy Name is not specified this command displays a list of all defined DiffServ policies. The following fields are displayed:

Term	Definition
<b>Policy Name</b>	The name of this policy. (The order in which the policies are displayed is not necessarily the same order in which they were created.)
<b>Policy Type</b>	The policy type (Only inbound is supported).
<b>Class Members</b>	List of all class names associated with this policy.

### *show diffserv service*

This command displays policy service information for the specified interface and direction. The *<slot/port>* parameter specifies a valid slot/port number for the system.

**Format**      `show diffserv service <slot/port> [in | out]`

**Mode**        Privileged EXEC

Term	Definition
<b>DiffServ Admin Mode</b>	The current setting of the DiffServ administrative mode. An attached policy is only in effect on an interface while DiffServ is in an enabled mode.
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Direction</b>	The traffic direction of this interface service.
<b>Operational Status</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface in the indicated direction.
<b>Policy Details</b>	Attached policy details, whose content is identical to that described for the <code>show policy-map &lt;policy-mapname&gt;</code> command (content not repeated here for brevity).

### *show diffserv service brief*

This command displays all interfaces in the system to which a DiffServ policy has been attached. The inbound direction parameter is optional.

**Format**      `show diffserv service brief [in | out]`

**Mode**        Privileged EXEC

Term	Definition
<b>DiffServ Admin Mode</b>	The current setting of the DiffServ administrative mode. An attached policy is only active on an interface while DiffServ is in an enabled mode.

The following information is repeated for interface and direction (only those interfaces configured with an attached policy are shown):

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Direction</b>	The traffic direction of this interface service.
<b>OperStatus</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface in the indicated direction.

### *show policy-map interface*

This command displays policy-oriented statistics information for the specified interface and direction. The `<slot/port>` parameter specifies a valid interface for the system.

---

**Note:** This command is only allowed while the DiffServ administrative mode is enabled.

---

**Format**      `show policy-map interface <slot/port> [in | out]`

**Mode**        Privileged EXEC

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Direction</b>	The traffic direction of this interface service.
<b>Operational Status</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface in the indicated direction.

The following information is repeated for each class instance within this policy:

Term	Definition
<b>Class Name</b>	The name of this class instance.
<b>In Discarded Packets</b>	A count of the packets discarded for this class instance for any reason due to DiffServ treatment of the traffic class.



## *show service-policy*

This command displays a summary of policy-oriented statistics information for all interfaces in the specified direction.

**Format**        `show service-policy {in|out}`

**Mode**         Privileged EXEC

The following information is repeated for each interface and direction (only those interfaces configured with an attached policy are shown):

Term	Definition
<b>Interface</b>	Valid slot and port number separated by forward slashes.
<b>Operational Status</b>	The current operational status of this DiffServ service interface.
<b>Policy Name</b>	The name of the policy attached to the interface.

## MAC Access Control List (ACL) Commands

This section describes the commands you use to configure MAC ACL settings. MAC ACLs ensure that only authorized users have access to specific resources and block any unwarranted attempts to reach network resources.

The following rules apply to MAC ACLs:

- The maximum number of ACLs you can create is hardware-dependent. The limit applies to all ACLs, regardless of type.
- The system supports only Ethernet II frame types.
- The maximum number of rules per MAC ACL is hardware-dependent.

### *mac access-list extended*

This command creates a MAC access control list (ACL) identified by *<name>*, consisting of classification fields defined for the Layer 2 header of an Ethernet frame. The *<name>* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the MAC access list.

If a MAC ACL by this name exists, this command enters Mac-Access-List config mode to allow updating the existing MAC ACL.

---

**Note:** The CLI mode changes to Mac-Access-List Config mode when you successfully execute this command.

---

**Format**      `mac access-list extended <name>`

**Mode**          Global Config

### no mac access-list extended

This command deletes a MAC ACL identified by *<name>* from the system.

**Format**      `no mac access-list extended <name>`

**Mode**          Global Config

### mac access-list extended rename

This command changes the name of a MAC access control list (ACL). The *<name>* parameter is the name of an existing MAC ACL. The *<newname>* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the MAC access list.

This command fails if a MAC ACL by the name *<newname>* exists.

**Format**      `mac access-list extended rename <name> <newname>`

**Mode**          Global Config

### {deny | permit} (MAC ACL)

This command creates a new rule for the current MAC access list. Each rule is appended to the list of configured rules for the list.

---

**Note:** The 'no' form of this command is not supported, since the rules within a MAC ACL cannot be deleted individually. Rather, the entire MAC ACL must be deleted and respecified.

---



---

**Note:** An implicit 'deny all' MAC rule always terminates the access list.

---

A rule might either deny or permit traffic according to the specified classification fields. At a minimum, the source and destination MAC value must be specified, each of which might be substituted using the keyword any to indicate a match on any value in that field. The remaining command parameters are all optional, but the most frequently used parameters appear in the same relative order as shown in the command format.

The Ethertype might be specified as either a keyword or a four-digit hexadecimal value from 0x0600-0xFFFF. The currently supported *<ethertypekey>* values are: appletalk, arp,

ibmsna, ipv4, ipv6, ipx, mplsmcast, mplsucast, netbios, novell, pppoe, rarp. Each of these translates into its equivalent Ethertype value(s).

The time-range parameter allows imposing time limitation on the MAC ACL rule as defined by the parameter <time-range-name>. If a time range with the specified name does not exist and the MAC ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied immediately. If a time range with specified name exists and the MAC ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive.

Ethertype Keyword	Corresponding Value
appletalk	0x809B
arp	0x0806
ibmsna	0x80D5
ipv4	0x0800
ipv6	0x86DD
ipx	0x8037
mplsmcast	0x8848
mplsucast	0x8847
netbios	0x8191
novell	0x8137, 0x8138
pppoe	0x8863, 0x8864
rarp	0x8035

The vlan and cos parameters refer to the VLAN identifier and 802.1p user priority fields, respectively, of the VLAN tag. For packets containing a double VLAN tag, this is the first (or outer) tag.

The assign-queue parameter allows specification of a particular hardware queue for handling traffic that matches this rule. The allowed <queue-id> value is 0-(n-1), where n is the number of user configurable queues available for the hardware platform. The *assign-queue* parameter is valid only for a **permit** rule.

---

**Note:** The special command form {deny | permit} any any is used to match all Ethernet layer 2 packets, and is the equivalent of the IP access list “match every” rule.

---

**Format**            {deny|permit} {<srcmac> | any} {<dstmac> | any} [<ethertypekey> | <0x0600-0xFFFF>] [vlan {eq <0-4095>}] [cos <0-7>] [[log] [time-range <time-range-name>][assign-queue <queue-id>]] [{mirror | redirect} <slot/port>]

**Mode**                Mac-Access-List Config

### mac access-group

This command either attaches a specific MAC access control list (ACL) identified by <name> to an interface, or associates it with a VLAN ID, in a given direction. The <name> parameter must be the name of an existing MAC ACL.

An optional sequence number might be specified to indicate the order of this mac access list relative to other mac access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified mac access list replaces the currently attached mac access list using that sequence number. If the sequence number is not specified for this command, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used.

This command specified in Interface Config mode only affects a single interface, whereas the Global Config mode setting is applied to all interfaces. The VLAN keyword is only valid in the Global Config mode. The Interface Config mode command is available only on platforms that support independent per-port Class of Service queue configuration.

An optional *control-plane* is specified to apply the MAC ACL on the CPU port. The control packets, like BPDU, are also dropped because of the implicit deny all rule added to the end of the list. To overcome this, permit rules must be added to allow the control packets.

---

**Note:** The <out> option might or might not be available, depending on the platform.

The *control-plane* keyword is available only in Global Config mode.

---

**Format**            **mac access-group** <name> {{control-plane|in|out} vlan <vlan-id> {in|out}} [sequence <1-4294967295>]

**Modes**

- Global Config
- Interface Config

**no mac access-group**

This command removes a MAC ACL identified by *<name>* from the interface in a given direction.

**Format**        `no mac access-group <name> {{control-plane|in|out} vlan vlan-id {in|out}}`

**Modes**

- Global Config
- Interface Config

**show mac access-lists**

This command displays a MAC access list and all of the rules that are defined for the MAC ACL. Use the *[ name ]* parameter to identify a specific MAC ACL to display.

**Format**        `show mac access-lists [ name ]`

**Mode**            Privileged EXEC

Term	Definition
<b>Rule Number</b>	The ordered rule number identifier defined within the MAC ACL.
<b>Action</b>	The action associated with each rule. The possible values are Permit or Deny.
<b>Source MAC Address</b>	The source MAC address for this rule.
<b>Destination MAC Address</b>	The destination MAC address for this rule.
<b>Ethertype</b>	The Ethertype keyword or custom value for this rule.
<b>VLAN ID</b>	The VLAN identifier value or range for this rule.
<b>COS</b>	The COS (802.1p) value for this rule.
<b>Log</b>	Displays when you enable logging for the rule.
<b>Assign Queue</b>	The queue identifier to which packets matching this rule are assigned.
<b>Mirror Interface</b>	The slot/port to which packets matching this rule are copied.
<b>Redirect Interface</b>	The slot/port to which packets matching this rule are forwarded.
<b>Time Range name</b>	Displays the name of the time-range if the MAC ACL rule has referenced a time range.
<b>Rule Status</b>	Status (Active/Inactive) of the MAC ACL rule

## IP Access Control List (ACL) Commands

This section describes the commands you use to configure IP ACL settings. IP ACLs ensure that only authorized users have access to specific resources and block any unwarranted attempts to reach network resources.

The following rules apply to IP ACLs:

- Managed switch software does not support IP ACL configuration for IP packet fragments.
- The maximum number of ACLs you can create is hardware-dependent. The limit applies to all ACLs, regardless of type.
- The maximum number of rules per IP ACL is hardware-dependent.
- Wildcard masking for ACLs operates differently from a subnet mask. A wildcard mask is in essence the inverse of a subnet mask. With a subnet mask, the mask has ones (1's) in the bit positions that are used for the network address, and has zeros (0's) for the bit positions that are not used. In contrast, a wildcard mask has (0's) in a bit position that must be checked. A '1' in a bit position of the ACL mask indicates the corresponding bit can be ignored.

### access-list

This command creates an IP access control list (ACL) that is identified by the access list number, which is 1-99 for standard ACLs or 100-199 for extended ACLs.

IP Standard ACL:

**Format**      `access-list <1-99> {deny | permit} {every | <srcip> <srcmask>} [log] [rate-limit <1-4294967295> <1-128>][assign-queue <queue-id>] [{mirror | redirect} <slot/port>]`

**Mode**            Global Config

IP Extended ACL:

**Format**      `access-list <100-199> {deny | permit} {every | {{icmp | igmp | ip | tcp | udp | <number>} <srcip> <srcmask>[{eq {<portkey> | <0-65535>}} <dstip> <dstmask> [{eq {<portkey>| <0-65535>}}] [precedence <precedence> | tos <tos> <tosmask> | dscp <dscp>]} [log] [rate-limit <1-4294967295> <1-128>] [assign-queue <queue-id>] [{mirror | redirect} <slot/port>]`

**Mode**            Global Config

Parameter	Description
<1-99> or <100-199>	Range 1–99 is the access list number for an IP standard ACL. Range 100–199 is the access list number for an IP extended ACL.
{deny   permit}	Specifies whether the IP ACL rule permits or denies an action.
every	Match every packet

Parameter	Description
{icmp   igmp   ip   tcp   udp   <number>}	Specifies the protocol to filter for an extended IP ACL rule.
<srcip> <srcmask>	Specifies a source IP address and source netmask for match condition of the IP ACL rule.
[{eq {<portkey>   <0-65535>}]	Specifies the source layer 4-port match condition for the IP ACL rule. You can use the port number, which ranges from 0-65,535, or you specify the <portkey>, which can be one of the following keywords: <i>domain</i> , <i>echo</i> , <i>ftp</i> , <i>ftpdata</i> , <i>http</i> , <i>smtp</i> , <i>snmp</i> , <i>telnet</i> , <i>tftp</i> , and <i>www-http</i> . Each of these keywords translates into its equivalent port number, which is used as both the start and end of a port range.
<dstip> <dstmask>	Specifies a destination IP address and netmask for match condition of the IP ACL rule.
[precedence <precedence>   tos <tos> <tosmask>   dscp <dscp>]	Specifies the TOS for an IP ACL rule depending on a match of precedence or DSCP values using the parameters <i>dscp</i> , <i>precedence</i> , <i>tos/tosmask</i> .
[log]	Specifies that this rule is to be logged.
rate-limit	The user can specify a simple rate limiter for packets matching an ACL "permit" rule. The user needs to specify the burst size in kbytes and allowed rate of traffic in kbps. The conforming traffic is allowed to transmit, and non-conforming traffic is dropped. This action is ignored for any "deny" rule, since by definition matching packets are dropped.
[assign-queue <queue-id>]	Specifies the assign-queue, which is the queue identifier to which packets matching this rule are assigned.
[{mirror   redirect} <slot/port>]	Specifies the mirror or redirect interface which is the slot/port to which packets matching this rule are copied or forwarded, respectively.

### no access-list

This command deletes an IP ACL that is identified by the parameter <accesslistnumber> from the system. The range for <accesslistnumber> 1-99 for standard access lists and 100-199 for extended access lists.

**Format**      `no access-list <accesslistnumber>`

**Mode**        Global Config

### ip access-list

This command creates an extended IP access control list (ACL) identified by <name>, consisting of classification fields defined for the IP header of an IPv4 frame. The <name> parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IP access list.

If an IP ACL by this name exists, this command enters IPv4-Access\_List config mode to allow updating the existing IP ACL.

---

**Note:** The CLI mode changes to IPv4-Access-List Config mode when you successfully execute this command.

---

**Format**      `ip access-list <name>`

**Mode**          Global Config

### **no ip access-list**

This command deletes the IP ACL identified by <name> from the system.

**Format**      `no ip access-list <name>`

**Mode**          Global Config

### **ip access-list rename**

This command changes the name of an IP access control list (ACL). The <name> parameter is the names of an existing IP ACL. The <newname> parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IP access list.

This command fails if an IP ACL by the name <newname> exists.

**Format**      `ip access-list rename <name> <newname>`

**Mode**          Global Config

### **{deny | permit} (IP ACL)**

This command creates a new rule for the current IP access list. Each rule is appended to the list of configured rules for the list.

---

**Note:** The “no” form of this command is not supported, since the rules within an IP ACL cannot be deleted individually. Rather, the entire IP ACL must be deleted and respecified.

---

---

**Note:** An implicit “deny all” IP rule always terminates the access list.

---



---

**Note:** The *mirror* parameter allows traffic matching this rule to be copied to the specified *<slot/port>*, while the *redirect* parameter allows traffic matching this rule to be forwarded to the specified *<slot/port>*. The *assign-queue* and *redirect* parameters are valid only for a *permit* rule.

---

A rule might either deny or permit traffic according to the specified classification fields. At a minimum, either every keyword or the protocol, source address, and destination address values must be specified. The source and destination IP address fields might be specified using the keyword 'any' to indicate a match on any value in that field. The remaining command parameters are all optional, but the most frequently used parameters appear in the same relative order as shown in the command format.

The *assign-queue* parameter allows specification of a particular hardware queue for handling traffic that matches this rule. The allowed *<queue-id>* value is 0-(n-1), where n is the number of user configurable queues available for the hardware platform. The *assign-queue* parameter is valid only for a *permit* rule.

The *time-range* parameter allows imposing time limitation on the IP ACL rule as defined by the parameter *<time-range-name>*. If a time range with the specified name does not exist and the IP ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied immediately. If a time range with specified name exists and the IP ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive.

The user can specify a simple rate limiter for packets matching an ACL "permit" rule. The user needs to specify the burst size in kbytes and allowed rate of traffic in kbps. The conforming traffic is allowed to transmit, and non-conforming traffic is dropped. This action is ignored for any "deny" rule, since by definition matching packets are dropped.

**Format**            {deny | permit} {every | {{icmp | igmp | ip | tcp | udp | <number>}}  
                      <srcip> <srcmask>[{eq {<portkey> | <0-65535>}} <dstip> <dstmask> [{eq  
                      {<portkey> | <0-65535>}}] [precedence <precedence> | tos <tos>  
                      <tosmask> | dscp <dscp>] [log] [rate-limit <1-4294967295> <1-128>]  
                      [timerange <time-range-name>] [assign-queue <queue-id>] [{mirror |  
                      redirect}  
                      [lag <lag-group-id> | <slot/port>]

**Mode**             Ipv4-Access-List Config

### ip access-group

This command either attaches a specific IP ACL identified by *<accesslistnumber>* to an interface or associates with a VLAN ID in a given direction. The parameter *<name>* is the name of the access control list.

An optional sequence number might be specified to indicate the order of this IP access list relative to other IP access lists already assigned to this interface and direction. A lower

number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified access list replaces the currently attached IP access list using that sequence number. If the sequence number is not specified for this command, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used.

---

**Note:** The <out> option might not be available, depending on the platform.

---

<b>Default</b>	none
<b>Format</b>	<code>ip access-group {&lt;accesslistnumber&gt; &lt;name&gt;} {control-plane in out} vlan &lt;vlan-id&gt; {in out}}[sequence &lt;1-4294967295&gt;]</code>
<b>Modes</b>	<ul style="list-style-type: none"> <li>• Interface Config</li> <li>• Global Config</li> </ul>

### no ip access-group

This command removes a specified IP ACL from an interface.

<b>Default</b>	none
<b>Format</b>	<code>no ip access-group &lt;accesslistnumber&gt; {{control-plane in out} vlan &lt;vlan-id&gt; {in out}}</code>
<b>Mode</b>	<ul style="list-style-type: none"> <li>• Interface Config</li> <li>• Global Config</li> </ul>

### acl-trapflags

This command enables the ACL trap mode.

<b>Default</b>	disabled
<b>Format</b>	<code>acl-trapflags</code>
<b>Mode</b>	Global Config

### no acl-trapflags

This command disables the ACL trap mode.

<b>Format</b>	<code>no acl-trapflags</code>
<b>Mode</b>	Global Config

**show ip access-lists**

This command displays an IP ACL *<accesslistnumber>* is the number used to identify the IP ACL.

**Format**        `show ip access-lists <accesslistnumber>`

**Mode**         Privileged EXEC

---

**Note:** Only the access list fields that you configure are displayed.

---

Term	Definition
<b>Rule Number</b>	The number identifier for each rule that is defined for the IP ACL.
<b>Action</b>	The action associated with each rule. The possible values are Permit or Deny.
<b>Match All</b>	Indicates whether this access list applies to every packet. Possible values are True or False.
<b>Protocol</b>	The protocol to filter for this rule.
<b>Source IP Address</b>	The source IP address for this rule.
<b>Source IP Mask</b>	The source IP Mask for this rule.
<b>Source L4 Port Keyword</b>	The source port for this rule.
<b>Destination IP Address</b>	The destination IP address for this rule.
<b>Destination IP Mask</b>	The destination IP Mask for this rule.
<b>Destination L4 Port Keyword</b>	The destination port for this rule.
<b>IP DSCP</b>	The value specified for IP DSCP.
<b>IP Precedence</b>	The value specified IP Precedence.
<b>IP TOS</b>	The value specified for IP TOS.
<b>Log</b>	Displays when you enable logging for the rule.
<b>Assign Queue</b>	The queue identifier to which packets matching this rule are assigned.
<b>Mirror Interface</b>	The slot/port to which packets matching this rule are copied.
<b>Redirect Interface</b>	The slot/port to which packets matching this rule are forwarded.
<b>Time Range Name</b>	Displays the name of the time-range if the ACL rule has referenced a time range.
<b>Rule Status</b>	Status (Active/Inactive) of the ACL rule.

## *show access-lists*

This command displays IP ACLs, IPv6 ACLs, and MAC access control lists information for a designated interface and direction.

**Format**        `show access-lists interface <slot/port> [in|out]`

**Mode**         Privileged EXEC

Term	Definition
<b>ACL Type</b>	Type of access list (IP, IPv6, or MAC).
<b>ACL ID</b>	Access List name for a MAC or IPv6 access list or the numeric identifier for an IP access list.
<b>Sequence Number</b>	An optional sequence number might be specified to indicate the order of this access list relative to other access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified access list replaces the currently attached access list using that sequence number. If the sequence number is not specified by the user, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used. Valid range is (1–4,294,967,295).

## IPv6 Access Control List (ACL) Commands

This section describes the commands you use to configure IPv6 ACL settings. IPv6 ACLs ensure that only authorized users have access to specific resources and block any unwarranted attempts to reach network resources.

The following rules apply to IPv6 ACLs:

- The maximum number of ACLs you create is 100, regardless of type.
- The system supports only Ethernet II frame types.
- The maximum number of rules per IPv6 ACL is hardware-dependent.

### *ipv6 access-list*

This command creates an IPv6 access control list (ACL) identified by *<name>*, consisting of classification fields defined for the IP header of an IPv6 frame. The *<name>* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IPv6 access list.

If an IPv6 ACL by this name exists, this command enters IPv6-Access-List config mode to allow updating the existing IPv6 ACL.

---

**Note:** The CLI mode changes to IPv6-Access-List Config mode when you successfully execute this command.

---

**Format**      `ipv6 access-list <name>`

**Mode**          Global Config

### **no ipv6 access-list**

This command deletes the IPv6 ACL identified by *<name>* from the system.

**Format**      `no ipv6 access-list <name>`

**Mode**          Global Config

### **ipv6 access-list rename**

This command changes the name of an IPv6 ACL. The *<name>* parameter is the name of an existing IPv6 ACL. The *<newname>* parameter is a case-sensitive alphanumeric string from 1 to 31 characters uniquely identifying the IPv6 access list.

This command fails if an IPv6 ACL by the name *<newname>* already exists.

**Format**      `ipv6 access-list rename <name> <newname>`

**Mode**          Global Config

### **{deny | permit} (IPv6)**

This command creates a new rule for the current IPv6 access list. Each rule is appended to the list of configured rules for the list.

---

**Note:** The 'no' form of this command is not supported, since the rules within an IPv6 ACL cannot be deleted individually. Rather, the entire IPv6 ACL must be deleted and respecified.

---



---

**Note:** An implicit 'deny all' IPv6 rule always terminates the access list.

---

A rule might either deny or permit traffic according to the specified classification fields. At a minimum, either the 'every' keyword or the protocol, source address, and destination address values must be specified. The source and destination IPv6 address fields might be specified using the keyword 'any' to indicate a match on any value in that field. The remaining command parameters are all optional, but the most frequently used parameters appear in the same relative order as shown in the command format.

The assign-queue parameter allows specification of a particular hardware queue for handling traffic that matches this rule. The allowed *<queue-id>* value is 0-(n-1), where *n* is the

number of user configurable queues available for the hardware platform. The *assign-queue* parameter is valid only for a **permit** rule.

The *mirror* parameter allows the traffic matching this rule to be copied to the specified *<slot/port>*, while the *redirect* parameter allows the traffic matching this rule to be forwarded to the specified *<slot/port>*. The *assign-queue* and *redirect* parameters are only valid for a **permit** rule.

The *time-range* parameter allows imposing time limitation on the IPv6 ACL rule as defined by the parameter *<time-range-name>*. If a time range with the specified name does not exist and the IPv6 ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied immediately. If a time range with specified name exists and the IPv6 ACL containing this ACL rule is applied to an interface or bound to a VLAN, then the ACL rule is applied when the time-range with specified name becomes active. The ACL rule is removed when the time-range with specified name becomes inactive.

**Format**            {deny | permit} {every | {{icmp | igmp | ipv6 | tcp | udp |  
                          <number>}}[log] [timerange  
                          <time-range-name>] [assign-queue <queue-id>] [{mirror | redirect}  
                          <slot/port>]}

**Mode**             IPv6-Access-List Config

### *ipv6 traffic-filter*

This command either attaches a specific IPv6 ACL identified by *<name>* to an interface or associates with a VLAN ID in a given direction. The *<name>* parameter must be the name of an existing IPv6 ACL.

An optional sequence number might be specified to indicate the order of this mac access list relative to other IPv6 access lists already assigned to this interface and direction. A lower number indicates higher precedence order. If a sequence number is already in use for this interface and direction, the specified IPv6 access list replaces the currently attached IPv6 access list using that sequence number. If the sequence number is not specified for this command, a sequence number that is one greater than the highest sequence number currently in use for this interface and direction is used.

This command specified in Interface Config mode only affects a single interface, whereas the Global Config mode setting is applied to all interfaces. The *vlan* keyword is only valid in the Global Config mode. The Interface Config mode command is only available on platforms that support independent per-port Class of Service queue configuration.

---

**Note:** You should be aware that the *<out>* option may or may not be available, depending on the platform.

---

**Format**      `ipv6 traffic-filter <name> {{control-plane|in|out}|vlan <vlan-id> {in|out}}` [*sequence <1-4294967295>*]

- Modes**
- Global Config
  - Interface Config

### no ipv6 traffic-filter

This command removes an IPv6 ACL identified by <name> from the interface(s) in a given direction.

**Format**      `no ipv6 traffic-filter <name> {{control-plane|in|out}|vlan <vlan-id> {in|out}}`

- Modes**
- Global Config
  - Interface Config

### show ipv6 access-lists

This command displays an IPv6 access list and all of the rules that are defined for the IPv6 ACL. Use the [*name*] parameter to identify a specific IPv6 ACL to display.

**Format**      `show ipv6 access-lists [name]`

**Mode**            Privileged EXEC

Term	Definition
<b>Rule Number</b>	The ordered rule number identifier defined within the IPv6 ACL.
<b>Action</b>	The action associated with each rule. The possible values are Permit or Deny.
<b>Match All</b>	Indicates whether this access list applies to every packet. Possible values are True or False.
<b>Protocol</b>	The protocol to filter for this rule.
<b>Source IP Address</b>	The source IP address for this rule.
<b>Source L4 Port Keyword</b>	The source port for this rule.
<b>Destination IP Address</b>	The destination IP address for this rule.
<b>Destination L4 Port Keyword</b>	The destination port for this rule.
<b>IP DSCP</b>	The value specified for IP DSCP.
<b>Flow Label</b>	The value specified for IPv6 Flow Label.
<b>Log</b>	Displays when you enable logging for the rule.
<b>Assign Queue</b>	The queue identifier to which packets matching this rule are assigned.

Term	Definition
<b>Mirror Interface</b>	The slot/port to which packets matching this rule are copied.
<b>Redirect Interface</b>	The slot/port to which packets matching this rule are forwarded.
<b>Time Range Name</b>	Displays the name of the time-range if the IPv6 ACL rule has referenced a time range.
<b>Rule Status</b>	Status(Active/Inactive) of the IPv6 ACL rule.

## Time Range Commands for Time-Based ACLs

Time-based ACLs allow one or more rules within an ACL to be based on time. Each ACL rule within an ACL, except for the implicit `deny all` rule, can be configured to be active and operational only during a specific time period. The time range commands allow you to define specific times of the day and week to implement time-based ACLs. The time range is identified by a name and can then be referenced by an ACL rule defined within an ACL.

### *time-range*

Use this command to create a time range identified by *name*, consisting of one absolute time entry and/or one or more periodic time entries. The *name* parameter is a case-sensitive, alphanumeric string from 1 to 31 characters that uniquely identifies the time range. An alpha-numeric string is defined as consisting of only alphabetic, numeric, dash, underscore, or space characters. If a time range by this name exists, this command enters Time-Range config mode to allow updating the time range entries

---

**Note:** When you successfully execute this command, the CLI mode changes to Time-Range Config mode.

---

**Format**      `time-range <name>`

**Mode**        Global Config

### *no time-range*

Use this command to delete a time-range identified by *name*.

**Format**      `no time-range <name>`

**Mode**        Global Config

### *absolute*

Use this command to add an absolute time entry to a time range. Only one absolute time entry is allowed per time-range. The *time* parameter is based on the currently configured



time zone. The `[start time date]` parameters indicate the time and date at which the configuration that referenced the time range starts going into effect. The time is expressed in a 24-hour clock, in the form of hours:minutes. For example, 8:00 is 8:00 am and 20:00 is 8:00 pm. The date is expressed in the format day month year. If no start time and date are specified, the configuration statement is in effect immediately. The `[end time date]` parameters indicate the time and date at which the configuration that referenced the time range is no longer in effect. The end time and date must be after the start time and date. If no end time and date are specified, the configuration statement is in effect indefinitely.

**Format**        `absolute {[start time date] [end time date]}`

**Mode**         Time-Range Config

### no absolute

Use this command to delete the absolute time entry in the time range.

**Format**        `no absolute`

**Mode**         Time-Range Config

### periodic

Use this command to add a periodic time entry to a time range. The `time` parameter is based off the currently configured time zone. The first occurrence of the `days-of-the-week` argument is the starting day(s) from which the configuration that referenced the time range starts going into effect. The second occurrence is the ending day or days from which the configuration that referenced the time range is no longer in effect. If the end `days-of-the-week` are the same as the start, they can be omitted. This argument can be any single day or combinations of days: Monday, Tuesday, Wednesday, Thursday, Friday, Saturday, Sunday. Other possible values are:

- `daily`—Monday through Sunday
- `weekdays`—Monday through Friday
- `weekend`—Saturday and Sunday

If the ending days of the week are the same as the starting days of the week, they can be omitted. The first occurrence of the `time` argument is the starting hours:minutes which the configuration that referenced the time range starts going into effect. The second occurrence is the ending hours:minutes at which the configuration that referenced the time range is no longer in effect. The hours:minutes are expressed in a 24-hour clock. For example, 8:00 is 8:00 am and 20:00 is 8:00 pm

The frequency is how often this periodic entry will become active. If the value is set to 0, the timer schedule will be treated as absolute.

**Format**        `periodic <frequency> {days-of-the-week time} to {[days-of-the-week] time}`

**Mode**         Time-Range Config

## no periodic

Use this command to delete a periodic time entry from a time range.

**Format**        `no periodic <frequency>{days-of-the-week time} to {[days-of-the-week] time}`

**Mode**         Time-Range Config

## periodic {start|end} time

Use this command to configure the start/end time for the time-range.

**Format**        `periodic {start|end} time`

**Mode**         Time-Range Config

## show time-range

Use this command to display a time range and all the absolute/periodic time entries that are defined for the time range. Use the *name* parameter to identify a specific time range to display. When *name* is not specified, all the time ranges defined in the system are displayed.

**Format**        `show time-range`

**Mode**         Privileged EXEC

Term	Definition
Number of Time Ranges	Number of time ranges configured in the system.
Time Range Name	Name of the time range.
Time Range Status	Status of the time range (active/inactive).
Absolute start	Start time and day for absolute time entry.
Absolute end	End time and day for absolute time entry.
Periodic Entries	Number of periodic entries in a time-range.
Periodic start	Start time and day for periodic entry.
Periodic end	End time and day for periodic entry.

## AutoVOIP

AutoVoIP detects the VoIP streams and put the VoIP streams in the specific VLAN (auto-voip VLAN) and provides higher Class of Service to the VoIP streams automatically (both data and signaling). It detects the VoIP streams in two modes.

*Protocol-based Auto VoIP*

In a VoIP system, various signaling protocols are used to establish the connection between two VoIP devices. The supported signaling protocols are SIP, H.323, and SCCP.

### *OUI-based Auto VoIP*

The OUI-based Auto VoIP feature prioritizes VoIP packets based on the OUI bytes in the source MAC address. A default list of OUIs is maintained. User is also allowed to configure OUIs that need prioritization apart from the default OUI list. Up to 128 OUIs are allowed on the device or system, including the default OUIs.

---

**Note:** If voice VLAN and Auto-VoIP are enabled at the same time, one of them is operational. If the connected phone is LLDP-MED capable, voice VLAN has precedence over the Auto VoIP and Auto VoIP is operational if the phone does not support LLDP-MED.

---

### *auto-voip {protocol-based | oui-based}*

This command is used to configure auto VoIP mode. The supported modes are protocol-based and oui-based. Protocol-based auto VoIP prioritizes the voice data based on the layer 4 port used for the voice session. OUI-based auto VOIP prioritizes the phone traffic based on the known OUI of the phone.

**Format**            `auto-voip {protocol-based | oui-based}`  
**Mode**

- Global Config
- Interface Config

**Default**            oui-based

### *no auto-voip {protocol-based | oui-based}*

This command is used to set default mode.

**Format**            `no auto-voip {protocol-based | oui-based}`  
**Mode**

- Global Config
- Interface Config

### *auto-voip oui*

This command is used to configure an OUI for Auto VoIP. The traffic from the configured OUI will get the highest priority over the other traffic.

**Format**            `auto-voip oui <oui-prefix> oui-desc <string>`  
**Mode**              Global Config  
**Default**            A list of known OUIs is present

**no auto-voip oui**

This command is to delete already configured OUI.

**Format**           no auto-voip oui <oui-prefix>

**Mode**             Global Config

**auto-voip vlan**

This command is used to configure the global Auto VoIP VLAN id. The VLAN behavior is depend on the configured auto VoIP mode.

**Format**           auto-voip vlan <vlanid>

**Mode**             Global Config

**Default**          None

**no auto-voip vlan**

This command is used to set the auto-voip VLAN to the default 2.

**Format**           no auto-voip vlan

**Mode**             Global Config

**auto-voip oui-based priority**

This command is used to configure the global OUI based auto VoIP priority. If the phone OUI is matches one of the configured OUI, the priority of traffic from the phone is changed to OUI priority configured through this command.

**Format**           auto-voip oui-based priority <priority-value>

**Mode**             Global Config

**Default**          Highest available priority

**no auto-voip oui-based priority**

This command is used to set the priority to the default value.

**Format**           no auto-voip oui-based priority <priority-value>

**Mode**             Global Config

**auto-voip protocol-based {remark | traffic-class}**

This command is used to configure the global protocol based auto-VoIP remarking priority/traffic-class. If the remark priority is configured, the voice data of the session is remarked with the priority configured through this command.

---

**Note:** The administrator has to enable tagging on auto-VoIP-enabled ports to remark the voice data when it is egressed.

---

**Format** auto-voip protocol-based {remark <remark-priority> | traffic-class <tc>}

**Mode**

- Global Config
- Interface Config

**Default** Traffic-class 7

### no auto-voip protocol-based {remark | traffic-class}

This command is used to set the traffic-class to the default value.

**Format** no auto-voip protocol-based {remark <remark- priority> | traffic-class <tc>}

**Mode**

- Global Config
- Interface Config

### show auto-voip

Use this command to display the auto VoIP settings on the interface or interfaces of the switch.

**Format** show auto-voip {protocol-based|oui-based} interface {slot/port|all}

**Mode** Privileged EXEC

Field	Description
VoIP	The global VoIP VLAN ID.
Prioritize Type	The type of prioritization used on voice traffic.
Class Value	<ul style="list-style-type: none"> <li>• If the <b>Prioritization Type</b> is configured as <code>traffic-class</code>, this value is the queue value.</li> <li>• If the <b>Prioritization Type</b> is configured as <code>remark</code>, this value is 802.1p priority used to remark the voice traffic.</li> </ul>
Priority	The 802.1p priority. This field is valid for OUI auto VoIP.
AutoVoIPMode	The Auto VoIP mode on the interface.

Example 1: The following shows an example of a CLI display output for the command.

```
(switch)# show auto-voip protocol-based interface all
VoIP VLAN Id..... 2
Prioritization Type..... traffic-class
Class Value..... 7
```

```

Interface Auto VoIP Operational Status
          Mode
-----
0/1      Disabled      Down
0/2      Disabled      Down
0/3      Disabled      Down
0/4      Disabled      Down
    
```

Example: The following shows an example of a CLI display output for the command.

```
(Netgear Switch)# show auto-voip oui-based interface all
```

```

VoIP VLAN Id..... 2
Priority..... 7
    
```

```

Interface Auto VoIP Operational Status
          Mode
-----
0/1      Disabled      Down
0/2      Disabled      Down
0/3      Disabled      Down
0/4      Disabled      Down
0/5      Disabled      Down
    
```

### *show auto-voip oui-table*

This command lists all of the configured OUIs.

- Format**            show auto-voip oui-table
- Mode**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>OUI</b>	OUI of the source MAC address
<b>Status</b>	Default or Configured entry.
<b>OUI Description</b>	Description of the OUI

Example: show auto-voip oui-table

```

OUI          Status      Description
-----
00:01:E3     Default      SIEMENS
00:03:6B     Default      CISCO1
00:01:01     Configured   VoIP phone
    
```

## iSCSI Commands

The tasks involved in providing automated QoS preferential treatment of iSCSI flows can be divided into the following categories:

- Detecting the establishment and termination of iSCSI sessions and connections by snooping packets used in the iSCSI protocol.
- Maintaining a database of currently active iSCSI sessions and connections to store data about the participants. This allows the formulation of classifier rules giving the data packets for the session the desired QoS treatment.
- Installing and removing classifier rule sets as needed for the iSCSI session traffic.
- Monitoring activity in the iSCSI sessions to allow for aging out session entries if the session termination packets are not received.

The means of detecting the establishment and termination of iSCSI sessions is accomplished by installing classifier rules to trap iSCSI protocol packets to the CPU for examination. This protocol uses well-known TCP ports for initiators to contact targets with 3260 and 860. Additional port numbers or “port number/target IP address” can also be configured for monitoring if an installation uses ports other than the well-known ports. The well-known ports are configured as part of the default configuration of the component and can be removed if desired by the user.

### *iscsi enable*

The `iscsi enable` Global Configuration mode command globally enables iSCSI awareness.

<b>Format</b>	<code>iscsi enable</code>
<b>Mode</b>	Global Config
<b>Default</b>	Disabled

### **no iscsi enable**

This command is to disable iSCSI awareness use the `no` form of this command. When User uses this command, iSCSI resources will be released.

<b>Format</b>	<code>no iscsi enable</code>
<b>Mode</b>	Global Config
<b>Default</b>	Disabled

### *iscsi target port*

This command configures iSCSI port/s, target addresses, and names.

---

**Note:** When working with private iSCSI ports (not IANA assigned iSCSI ports 3260/860), it is recommended to specify the target IP address as well, so the switch will only snoop frames with which the TCP destination port is one of the configured TCP ports, and the destination IP is the target’s IP address. This way the CPU is not to be falsely loaded by non-iSCSI flows (if by chance other applications

also choose to use these {unreserved} ports).

When a port is already defined and not bound to an IP, and the User wants to bind it to an IP, the User should first remove it by using the no form of the command and then add it again, this time together with the relevant IP.

Target names are only for display when using show iscsi command. These names are not use to match (or for doing any sanity check) with the iSCSI session information acquired by snooping.

Maximum of 16 TCP ports can be configured either bound to IP or not.

**Format** `iscsi target port tcp-port-1 [tcp-port-2... tcp-port-8] [address ip-address] [name targetname]`

**Mode** Global Config

**Default** 3260 and 860, but they can be removed as any other configured target

Term	Definition
<b>tcp-port</b>	TCP port number or list of TCP port numbers on which iSCSI target/s listen to requests. Up to 16 TCP ports can be defined in the system in one command or by using multiple commands.
<b>ip-address</b>	IP address of the iSCSI target. When the no form is used, and the tcp port to be deleted is one bound to a specific IP address, the address field must be present.
<b>targetname</b>	iSCSI name of the iSCSI target. The name can be statically configured; however, it can be obtained from iSNS or from sendTargets response. The initiator must present both its iSCSI Initiator Name and the iSCSI Target Name to which it wishes to connect in the first login request of a new session or connection.

### no iscsi target port

This command is to delete iSCSI port/s, target, use the no form of this command.

**Format** `no iscsi target port tcp-port-1 [tcp-port-2... tcp-port-8] [address ip-address]`

**Mode** Global Config

### iscsi cos

The iscsi cos Global Configuration mode command sets the Quality of Service profile that will be applied to iSCSI flows.



---

**Note:** SCSI flows are assigned by default to the highest VPT/DSCP mapped to the highest queue not used for stack management or voice VLAN. The user should also take care of configuring the relevant Class of Service parameters for the queue in order to complete the setting.

Setting the VPT/DSCP sets the QoS profile which determines the egress queue to which the frame is mapped. The switch default setting for egress queues scheduling is Weighted Round Robin (WRR).

The user might complete the QoS setting by configuring the relevant ports to work in other scheduling and queue management modes via the Class of Service settings. Depending on the platform, these choices might include strict priority for the queue used for iSCSI traffic. The downside of strict priority is that, in certain circumstances (under heavy high priority traffic), other lower priority traffic might get starved. In WRR the queue to which the flow is assigned to can be set to get the required percentage.

---

**Format** `iscsi cos traffic-class {vpt <vpt> | dscp <dscp>} [remark]`

**Mode** Global Config

Term	Definition
traffic-class	The traffic class used for assigning iSCSI traffic to a queue.
vpt/dscp	The VLAN Priority Tag or DSCP to assign iSCSI session packets.
remark	Mark the iSCSI frames with the configured VPT/DSCP when egressing the switch.

### no iscsi cos

This command is to set the Quality of Service profile of SCSI flows to default.

**Format** `no iscsi cos`

**Mode** Global Config

### iscsi aging time

The iscsi aging time Global Configuration mode command sets aging time for iSCSI sessions.

Behavior when changing aging time:

- When aging time is increased - Current sessions will be timed out according to the new value.
- When aging time is decreased - Any sessions that have been dormant for a time exceeding the new setting will be immediately deleted from the table. All other sessions will continue to be monitored against the new time-out value.

**Format**            iscsi aging time <time>  
**Mode**                Global Config  
**Default**            5 minutes

Term	Definition
time	The number in minutes a session is not active prior to its removal. (Range: 1-43,200)

### no iscsi aging time

This command is to reset the aging time to the default.

**Format**            no iscsi aging time  
**Mode**                Global Config

### show iscsi

This command displays the iSCSI settings.

**Format**            show iscsi  
**Mode**                • Privileged EXEC  
                          • User EXEC

Example:

The following example displays the iSCSI settings.

```
Console # show iscsi
iSCSI enabled
iSCSI vpt is 5, remark
Session aging time: 60 min
Maximum number of sessions is 256
-----
iSCSI targets and TCP ports:
-----
TCP Port  Target IP Address  Name
860
3260
5000
30001    172.16.1.1    iqn.1993-11.com.disk-vendor:diskarrays.sn.45678.tape:sys1.xyz
30033    172.16.1.10
30033    172.16.1.25
```

## show iscsi sessions

The show iscsi sessions Privileged EXEC mode command displays the iSCSI sessions.

- Format** show iscsi sessions [detailed]
- Mode**
- Privileged EXEC
  - User EXEC
- Default** If not specified, sessions are displayed in short mode (not detailed)

Term	Definition
detailed	Displayed list is detailed when this option is used.

Example:

The following example displays the iSCSI sessions.

```

Console # show iscsi sessions
Target: iqn.1993-11.com.disk-vendor:diskarrays.sn.45678
-----
Initiator: iqn.1992-04.com.os-vendor.plan9:cdrom.12
ISID: 11
Initiator: iqn.1995-05.com.os-vendor.plan9:cdrom.10
ISID: 222
-----
Target: iqn.103-1.com.storage-vendor:sn.43338.
storage.tape:sys1.xyz
Session 3:
Initiator: iqn.1992-04.com.os-vendor.plan9:cdrom.12
Session 4:
Initiator: iqn.1995-05.com.os-vendor.plan9:cdrom.10
-----

Console# show iscsi sessions detailed
Target: iqn.1993-11.com.disk-vendor:diskarrays.sn.45678
-----
Session 1:

Initiator: iqn.1992-04.com.os
vendor.plan9:cdrom.12.storage:sys1.xyz
-----
Time started: 17-Jul-2008 10:04:50
Time for aging out: 10 min
ISID: 11

Initiator      Initiator      Target          Target
IP address    TCP port      IP address      IP port
172.16.1.3    49154         172.16.1.20    30001
172.16.1.4    49155         172.16.1.21    30001
172.16.1.5    49156         172.16.1.22    30001
Session 2:
-----
Initiator: iqn.1995-05.com.os-vendor.plan9:cdrom.10
Time started: 17-Aug-2008 21:04:50

```

## ProSafe M4100 and M7100 Managed Switches

Time for aging out: 2 min  
ISID: 22

Initiator	Initiator	Target	Target
IP address	TCP port	IP address	IP port
172.16.1.30	49200	172.16.1.20	30001
172.16.1.30	49201	172.16.1.21	30001

# Power over Ethernet (PoE) Commands

---

# 9

This chapter contains the following sections:

- *About PoE*
- *PoE Commands*

## About PoE

Power over Ethernet describes a technology to pass electrical power safely along with data on existing Ethernet cabling. The PSE or power supply equipment is the device or switch that delivers electrical power, and the PD or powered device is the end device that powers up through the power delivered along the Ethernet cable.

This technology is governed by two standards:

- IEEE 802.3af-2003. This is the original standard, also known as the low-power standard, which mandates delivery of up to 15.4 watts by the PSE. Because of power dissipation, only 12.95 watts are assured to be available at the powered device (PD). The PD needs to be designed so that it can accept power over Ethernet cabling. Category 3 cables can be used to deliver power to the PD. However, with the advent of 802.11n, the newer wireless APs required more power. To account for this, a newer standard was developed in 2009, known as 802.3at.
- IEEE 802.3at-2009. This is the newer standard, also known as PoE+. This is also known as the high-power standard, which mandates delivery of up to 34.2 watts by the PSE. Because of power dissipation, PoE+ provides only a maximum of 25.5 watts at the powered device. Some PSEs can provide up to 51 watts. Before this standard became available in 2009, the industry started using different implementations to allow for more power. All these needed to be brought under the purview of the newer 802.3at standard.

## PoE Commands

### *poe*

Use this command to enable the Power over Ethernet (PoE) functionality on a global basis or per interface.

<b>Format</b>	<code>poe</code>
<b>Mode</b>	Global Config Interface Config
<b>Default</b>	enabled

### **no poe**

Use this command to disable the Power over Ethernet (PoE) functionality on a global basis or per interface.

<b>Format</b>	<code>no poe</code>
<b>Mode</b>	Global Config Interface Config

### *poe detection*

Use this command to configure the detection type on a global basis or per interface. It is used to configure which types of PDs will be detected and powered by the switch. There are three options:

- `ieee`—Detect resistive-type devices (IEEE standard)
- `pre-ieee`—Legacy capacitive detection only (nonstandard)
- `auto`—Perform resistive detection first (IEEE standard) and capacitive detection (pre-IEEE standard)

<b>Format</b>	<code>poe detection { ieee   pre-ieee   auto }</code>
<b>Mode</b>	Global Config <b>Interface Config</b>
<b>Default</b>	auto

### no poe detection

Use this command to set the detection mode to the default on a global basis or per interface.

<b>Format</b>	<code>no poe detection</code>
<b>Mode</b>	Global Config Interface Config

### *poe high-power*

Use this command to switch a port from 802.3af mode to high-power mode. This mode is used to power up devices that require more power than the current IEEE 802.3af power (more than 12.95 watts at the PD). There are three options:

- `legacy`—Use this mode if the device can power up (more than 12.95 watts) with higher current and it cannot identify itself as a Class 4 device.
- `Pre-dot3at`—Use this mode if the device cannot identify itself as a Class 4 device and it does not have LLDP support.
- `Dot3at`—Use this mode if the device is a Class 4 device capable of figuring out power requirements through 2-event classification or LLDP.

<b>Format</b>	<code>poe high-power {legacy   pre-dot3at   dot3at}</code>
<b>Mode</b>	Interface Config
<b>Default</b>	<code>dot3at</code>

### no poe high-power

Use this command to disable the high-power mode. The port will support only IEEE 902.3af devices.

This command works on a global basis or per interface.

<b>Format</b>	<code>no poe high-power</code>
<b>Mode</b>	Interface Config

### *poe power limit*

Use this command to configure the type of power limit for a port. If the power limit type is “user-defined,” the command also allows you to configure a maximum power limit.

There are three options:

- `class-based`—Allows the port to draw up to the maximum power based on the classification of the device connected.
- `none`—Allows the port to draw up to Class 0 maximum power if it is in low-power mode and up to Class 4 maximum power if it is in high-power mode.

- **user-defined**—Allows you to define the maximum power to the port. This can be a value from 3 through 32 watts.

**Format**            `poe power limit { class-based | none | user-defined [<3000 - 32000>] }`

**Mode**             Global Config  
                      Interface Config

**Default**            User-defined, with a maximum of 30 watts

### **no poe power limit**

Use this command to set the power limit type to the default. It also sets the maximum power limit to the default if the power limit type is user-defined.

**Format**            `no poe power limit [user-defined]`

**Mode**             Global Config  
                      Interface Config

### ***poe power management***

Use this command to configure the power management mode based on each individual PoE unit or on all PoE units.

Both the power management modes mentioned here will power up a device based on first come, first served. When the available power is less than the power limit defined on a port, no more power will be delivered.

Static and dynamic modes differ in how the available power is calculated, as follows:

#### **Static Power Management**

Available power = power limit of the source - total allocated power

Where total allocated power is calculated as the power limit configured on the port.

#### **Dynamic Power Management**

Available power = power limit of the source - total allocated power

Where total allocated power is calculated as the amount of power consumed by the port.

For example:

Assume that the power limit of the source is 300 watts. One port is powered up and is drawing 3 watts of power. The power limit defined on the port is user-defined as 15 watts. In this case, the available power for static and dynamic would be as follows:

#### **Static Power Management**

Available power = 300 watts - 15 watts = 285 watts



### Dynamic Power Management

Available power = 300 watts - 3 watts = 297 watts

**Format**        `poe power management {<unit>|all} {dynamic | static}`  
**Mode**         Global Config  
**Default**       dynamic

### no poe power management

Use this command to set the power management mode to the default.

**Format**        `no poe power management {<unit>|all}`  
**Mode**         Global Config

### *poe priority*

Use this command to configure the priority on a specific port. This is used for power management purposes. The switch might not be able to supply power to all connected devices, so the port priority is used to determine which ports will supply power if adequate power capacity is not available for all enabled ports. For ports that have the same priority level, the lower numbered port will have higher priority. There are three options:

- Crit—Critical priority
- High—High priority
- Low—Low priority

**Format**        `poe priority { Crit | High | Low }`  
**Mode**         Global Config  
                Interface Config  
**Default**       low

### no poe priority

Use this command to set the priority to the default.

**Format**        `no poe priority`  
**Mode**         Global Config  
                Interface Config

### *poe reset*

Use this command to reset the PoE state of every port (in global mode) or a specific port (in interface mode). When the PoE port status is shown to be in an error state, this command can be used to reset the PoE port. The command can also reset the power-delivering ports. Note that

this command takes effect only once after it is executed and cannot be saved across power cycles.

**Format**            `poe reset`  
**Mode**             Global Config  
                      Interface Config

### ***poe timer schedule name***

Use this command to allow you to attach a timer schedule to a PoE port.

You can define a time schedule using the existing time range commands. This schedule has start and stop times. When this timer schedule is applied to a PoE-enabled port, the capability of the port to deliver power is affected. At the scheduled start time, the PoE port is disabled such that it cannot deliver any power. At the scheduled stop time, the PoE port is reenabled so that it can deliver power.

---

**Note:** For information about creating a timer schedule, see *Time Range Commands for Time-Based ACLs* on page 488.

---

**Format**            `poe timer schedule <name>`  
**Mode**             Interface Config

### no poe timer schedule name

Use this command to detach the schedule from the port.

**Format**           no poe timer schedule

**Mode**             Interface Config

### poe usagethreshold

Use this command to set a threshold (as a percentage) for the total amount of power that can be delivered by the switch. For example, if the switch can deliver up to a maximum of 300 watts, a usage threshold of 90% ensures that only 270 watts are used for delivering power to devices. This ensures that more power is not drawn than the switch can provide.

When the usage threshold is set, all the PDs are brought down and then brought back up. If the consumed power is less than the threshold power (in the preceding case, 270 watts), then the devices continue to power up. If the consumed power is 269 watts or less, the next device is powered up. The moment consumed power exceeds the threshold power (270 watts), no other devices can power up.

This command allows you to set the usage threshold based on each individual PoE unit or all PoE units.

**Format**           poe usagethreshold {<unit>|all} <1-99>

**Mode**             Global Config

**Default**          90

### no poe usagethreshold

Use this command to set the usage threshold to a default value.

**Format**           no poe usagethreshold {<unit>|all}

**Mode**             Global Config

### poe traps

Use this command to enable logging of specific PoE-related events, such as a PoE port powering a device, the threshold being exceeded, and so on.

**Format**           poe traps

**Mode**             Global Config

**Default**          Enable

## no poe traps

Use this command to disable logging the PoE traps.

**Format**           no poe traps

**Mode**             Global Config

## show poe

Use this command to get global information regarding the PoE status.

**Format**           show poe

**Mode**             Privileged EXEC  
User EXEC

Term	Definition
<b>Firmware Version</b>	The firmware version of the PoE controller on the switch.
<b>PSE Main Operational Status</b>	Indicates the status of the PoE controller: <ul style="list-style-type: none"> <li>• ON—Indicates that the PoE controller is actively delivering power.</li> <li>• OFF—Indicates that the PoE controller is not delivering power.</li> <li>• FAULTY—Indicates that the PoE controller is not functioning.</li> </ul>
<b>Total Power (Main AC)</b>	Indicates the maximum amount of power that can be delivered by this PoE unit when on system power.
<b>Total Power (RPS)</b>	Indicates the maximum amount of power that can be delivered by this PoE unit when on RPS.
<b>Total Power (PD)</b>	Indicates the maximum amount of power that can be delivered by this PoE unit when on the PD source. This field is applicable only for the GSM5212P.
<b>Power Source</b>	Indicates the power source being used: main AC, RPS, or PD. If PD is used as a source, "PD <portNo>" is displayed.
<b>Threshold Power</b>	System can power up one port, if consumed power is less than this power. That is, the consumed power can be between the total power and threshold power values. The threshold power value is effected by changing the system usage threshold.
<b>Total Power Consumed</b>	Indicates the total amount of power being delivered to all the devices plugged into the switch.
<b>Usage Threshold</b>	Indicates the usage threshold level.
<b>Power Management Mode</b>	Indicates the management mode used by the PoE controller.
<b>Auto Reset Mode</b>	Indicates whether the PoE ports will be automatically reset in case of an error on a port.
<b>Traps</b>	Configures the traps.

**Example:**

```
(switch) #show poe
```

```
Firmware Version..... 1.0.0.2
PSE Main Operational Status..... ON
Total Power (Main AC)..... 380
Total Power (RPS)..... 300
Total Power (PD) ..... 25
Power Source..... Main AC
Threshold Power..... 342
Total Power Consumed..... 7
Usage Threshold..... 90
Power Management Mode..... Dynamic
Configure port Auto Reset Mode..... Disable
Traps..... Enable
```

**show poe port configuration**

Use this command to see how the PoE ports are configured. You can display information based on each individual port or all the ports collectively.

**Format** show poe port configuration [<port> |All]

**Mode** Privileged EXEC  
User EXEC

```
(Switch) #show poe port configuration all
```

Intf	Admin Mode	Priority	Power Limit	Power Limit Type	High Power Mode	Detection Type
(W)						
0/1	Enable	Low	15.400	User Defined	Disable	Auto
0/2	Enable	Low	15.400	User Defined	Disable	Auto

```
(Switch) #show poe port configuration 0/2
```

Intf	Admin Mode	Priority	Power Limit	Power Limit Type	High Power Mode	Detection Type
(W)						
0/2	Enable	Low	15.400	User Defined	Disable	Auto

### show poe port info

Use this command to get information about the status of the PoE ports. You can display information based on each individual port or all the ports collectively. The command displays only PSE-capable ports.

**Format**            show poe port info [<port> |all]  
**Mode**              Privileged EXEC  
                       User EXEC

Term	Definition
<b>Intf</b>	Interface on which PoE is configured.
<b>Class</b>	Class of the powered device according to the IEEE802.3af and IEEE802.3at definition. Class Usage Max Power (watts) 0 Default 0.44-12.95 1 Optional 0.44-3.84 2 Optional 3.84-6.49 3 Optional 6.49-12.95 4 Optional 12.95-25.5
<b>Power</b>	The power supplied to the powered device (in watts).
<b>Output Current (mA)</b>	The current supplied to the powered device (in mA).
<b>Output Voltage (volts)</b>	The voltage supplied to the powered device (in volts).
<b>Status</b>	The Status field reports the state of power supplied to the port. The possible values are: <ul style="list-style-type: none"> <li>• Disabled—The PoE function is disabled on this port.</li> <li>• Searching—The port is detecting the PoE device.</li> <li>• Delivering Power—The port is providing power to the PoE device.</li> <li>• Fault—The POE device is not IEEE compliant; no power is provided.</li> <li>• Test—The port is in testing state.</li> <li>• Other Fault—The port has experienced problems other than compliance issues.</li> </ul> When a port begins to deliver power, there is a trap indicating so. When a port stops delivering power, there is a trap indicating so.

Example:

```
(switch) #show poe port info all
```

Intf	High Power	Max Power (W)	Class	Power (W)	Output Current (mA)	Output Voltage (volt)	Status	Fault Status
0/1	Yes	32.0	Unknown	00.000	0	00.00	Searching	No Error

```
(Switch) #show poe port info 0/33
```

## ProSafe M4100 and M7100 Managed Switches

Intf	High Power	Max Power (W)	Class	Power (W)	Output Current (mA)	Output Voltage (volt)	Status	Fault Status
0/33	No	18.0	2	04.400	84	53.3	Delivering Power	No Error

### show poe pd

Use this command to get information about the PD ports. You can display information based on each individual port or all the PD ports collectively.

---

**Note:** Only the GSM5212P supports this command.

---

**Format** show poe pd [<port> | all]

**Mode** Privileged EXEC  
User EXEC

Term	Definition
Intf	Show the PD device interface number, only 0/1 or 0/2 on the GSM5212P. In other devices, the table is empty. If <port-id> is not specified, all PD ports are displayed.
Mode	Displays the port POE role and is always PD.
Class	Displays the POE class.
Detection Mode	PD detection mode when getting power from the PSE: <ul style="list-style-type: none"> <li>1-event—PSE detects the PD in 1-event mode (802.1f)</li> <li>2-event—PSE detects the PD in 2-event mode (802.1at)</li> <li>LLDP—PSE detects the PD in LLDP mode (802.1at)</li> </ul>
Status	Shows whether the port 0/1 or 0/2 is providing power: <ul style="list-style-type: none"> <li>Powered—Receiving power from PSE</li> <li>Off—No power from the PSE (when main AC is in used)</li> </ul>

Example:

```
(switch) #show poe pd all
```

Intf	Mode	Class	Detection Mode	Status
0/1	PD	class 4	2-event	powered
0/2	PD	class 4	LLDP	powered

This chapter describes the utility commands available in the CLI.

This chapter contains the following sections:

- *Auto Install Commands*
- *Dual Image Commands*
- *System Information and Statistics Commands*
- *Logging Commands*
- *Email Alerting and Mail Server Commands*
- *System Utility and Clear Commands*
- *Simple Network Time Protocol (SNTP) Commands*
- *DHCP Server Commands*
- *DNS Client Commands*
- *Packet Capture Commands*
- *Serviceability Packet Tracing Commands*
- *Cable Test Command*
- *sFlow Commands*
- *Software License Commands*
- *IP Address Conflict Commands*
- *Link Local Protocol Filtering Commands* (not supported on M4100 switches)
- *RMON Stats and History Commands*
- *UDLD Commands*

The commands in this chapter are in four functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.
- Copy commands transfer or save configuration and informational files to and from the switch.
- Clear commands clear some or all of the settings to factory defaults.



## Auto Install Commands

This section describes the Auto Install Commands. Auto Install is a software feature which provides for the configuration of a switch automatically when the device is initialized and no configuration file is found on the switch. The Auto Install process requires DHCP to be enabled by default in order for it to be completed. The downloaded config file is not automatically saved to startup-config. An administrator must explicitly issue a save request in order to save the configuration. The Auto Install process depends upon the configuration of other devices in the network, including a DHCP or BOOTP server, a TFTP server and, if necessary, a DNS server.

There are three steps to Auto Install:

1. Configuration or assignment of an IP address for the device.
2. Assignment of a TFTP server.
3. Obtain a configuration file for the device from the TFTP server.

### *show autoinstall*

This command displays the status of the Auto Config process.

**Format**        `show autoinstall`

**Mode**         Privileged EXEC

Term	Definition
<b>AutoInstall Mode</b>	The administrator mode is enabled or disabled.
<b>AutoSave Modet</b>	If this option is enabled, the downloaded config file will be saved. Otherwise, administrator must explicitly issue a "copy running-config startup-config" command in order to save the configuration.
<b>AutoInstall Retry Count</b>	the number of attempts to download a configuration.
<b>AutoInstall State</b>	The status of the AutoInstall.

### Example

```
(switch) #show autoinstall
AutoInstall Mode..... Stopped
AutoSave Mode..... Disabled
AutoInstall Persistant Mode..... Enabled
AutoInstall Retry Count..... 3
AutoInstall State..... Waiting for boot options
```

***boot host auto-save***

This command is used to enable automatically saving the downloaded configuration on the switch.

<b>Default</b>	Disabled
<b>Format</b>	<code>boot host auto-save</code>
<b>Mode</b>	Privileged EXEC

***no boot host auto-save***

This command is used to disable automatically saving the downloaded configuration on the switch.

<b>Format</b>	<code>no boot host auto-save</code>
<b>Mode</b>	Privileged EXEC

***boot autoinstall start***

The command is used to start Auto Install on the switch. Auto Install tries to download a config file from a TFTP server.

<b>Format</b>	<code>boot autoinstall start</code>
<b>Mode</b>	Privileged EXEC

***boot autoinstall stop***

The command is used to A user might terminate the Auto Install process at any time prior to the downloading of the config file. This is most optimally done when the switch is disconnected from the network, or if the requisite configuration files have not been configured on TFTP servers. Termination of the Auto Install process ends further periodic requests for a host-specific file.

<b>Format</b>	<code>boot autoinstall stop</code>
<b>Mode</b>	Privileged EXEC

***boot host retry-count***

This command is used to set the number of attempts to download a configuration. The valid range is from 1 to 6.

<b>Default</b>	3
<b>Format</b>	<code>boot host retry-count &lt;count&gt;</code>
<b>Mode</b>	Privileged EXEC

**no boot host retry-count**

This command is used to reset the number to the default. The default number is 3.

**Format**        `no boot host retry-count`

**Mode**         Privileged EXEC

**boot host dhcp**

This command is used to enable AutoInstall on the switch for the next reboot cycle. The command does not change the current behavior of AutoInstall and saves the command to NVRAM.

**Default**       Enabled3

**Format**       `boot host dhcp`

**Mode**         Privileged EXEC

**no boot host dhcp**

This command is used to disable AutoInstall on the switch for the next reboot cycle. The command does not change the current behavior of AutoInstall and saves the command to NVRAM

**Format**       `no boot host dhcp`

**Mode**         Privileged EXEC

**erase startup-config**

Use this command to erase the text-based configuration file stored in non-volatile memory. If the switch boots and no startup-config file is found, the AutoInstall process automatically begins.

**Format**       `erase startup-config`

**Mode**         Privileged EXEC

## Dual Image Commands

The software supports a dual image feature that allows the switch to have two software images in the permanent storage. You can specify which image is the active image to be loaded in subsequent reboots. This feature allows reduced down-time when you upgrade or downgrade the software.

## **delete**

This command deletes the supplied image file from the permanent storage. The image to be deleted must be a backup image. If this image is the active image, or if this image is activated, an error message displays. The optional `<unit>` parameter is valid only on Stacks. Error will be returned, if this parameter is provided, on Standalone systems. In a stack, the `<unit>` parameter identifies the node on which this command must be executed. When this parameter is not supplied, the command is executed on all nodes in a Stack.

**Format**        `delete [<unit>] {image1 | image2}`

**Mode**            Privileged EXEC

## **boot system**

This command activates the specified image. It will be the active-image for subsequent reboots and will be loaded by the boot loader. The current active-image is marked as the backup-image for subsequent reboots. The optional `<unit>` parameter is valid only in Stacking, where the `unit` parameter identifies the node on which this command must be executed. When this parameter is not supplied, the command is executed on all nodes in a Stack.

**Format**        `boot system [<unit>] <image-file-name>`

**Mode**            Privileged EXEC

## **show bootvar**

This command displays the version information and the activation status for the current active and backup images on the supplied unit (node) of the Stack. If you do not specify a unit number, the command displays image details for all nodes on the Stack. The command also displays any text description associated with an image. This command, when used on a Standalone system, displays the switch activation status. For a standalone system, the unit parameter is not valid.

**Format**        `show bootvar [<unit>]`

**Mode**            Privileged EXEC

## **filedescr**

This command associates a given text description with an image. Any existing description will be replaced. For stacking, the `[<unit>]` parameter identifies the node on which this command must be executed. When this parameter is not supplied, the command is executed on all nodes in a Stack.

**Format**        `filedescr [<unit>] {image1 | image2} <text-description>`

**Mode**            Privileged EXEC

## update bootcode

This command updates the bootcode (boot loader) on the switch. The bootcode is read from the active-image for subsequent reboots. The optional `<unit>` parameter is valid only on Stacks. Error will be returned, if this parameter is provided, on Standalone systems. For Stacking, the `<unit>` parameter identifies the node on which this command must be executed. When this parameter is not supplied, the command is executed on all nodes in a Stack.

**Format**      `update bootcode [<unit>]`

**Mode**        Privileged EXEC

## System Information and Statistics Commands

This section describes the commands you use to view information about system features, components, and configurations.

### show arp switch

This command displays the contents of the IP stack's Address Resolution Protocol (ARP) table. The IP stack only learns ARP entries associated with the management interfaces - network or service ports. ARP entries associated with routing interfaces are not listed.

**Format**      `show arp switch`

**Mode**        Privileged EXEC

Term	Definition
<b>IP Address</b>	IP address of the management interface or another device on the management network.
<b>MAC Address</b>	Hardware MAC address of that device.
<b>Interface</b>	For a service port the output is <i>Management</i> . For a network port, the output is the slot/port of the physical interface.

### show eventlog

This command displays the event log, which contains error messages from the system. The event log is not cleared on a system reset. The `<unit>` is the switch identifier.

**Format**      `show eventlog [<unit>]`

**Mode**        Privileged EXEC

Term	Definition
<b>File</b>	The file in which the event originated.
<b>Line</b>	The line number of the event.

Term	Definition
Task Id	The task ID of the event.
Code	The event code.
Time	The time this event occurred.
Unit	The unit for the event.

---

**Note:** Event log information is retained across a switch reset.

---

### *show hardware*

This command displays inventory information for the switch.

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**Note:** The show version command and the show hardware command display the same information. In future releases of the software, the show hardware command will not be available. For a description of the command output, see the command *show version* on page 518.

---

**Format**      `show hardware`

**Mode**        Privileged EXEC

### *show version*

This command displays inventory information for the switch.

---

**Note:** The show version command will replace the show hardware command in future releases of the software.

---

**Format**      `show version`

**Mode**        Privileged EXEC

Term	Definition
<b>Switch Description</b>	Text used to identify the product name of this switch.
<b>Machine Type</b>	The machine model as defined by the Vital Product Data.
<b>Machine Model</b>	The machine model as defined by the Vital Product Data
<b>Serial Number</b>	The unique box serial number for this switch.
<b>FRU Number</b>	The field replaceable unit number.
<b>Manufacturer</b>	Manufacturer descriptor field.
<b>Burned in MAC Address</b>	Universally assigned network address.
<b>Software Version</b>	The release.version.revision number of the code currently running on the switch.
<b>Additional Packages</b>	The additional packages incorporated into this system.

### show interface

This command displays a summary of statistics for a specific interface or a count of all CPU traffic based upon the argument.

**Format**        `show interface {<slot/port> | switchport | lag <lag-intf-num>}`

**Mode**         Privileged EXEC

The display parameters, when the argument is `<slot/port>` or `lag`, are as follows:

Parameters	Definition
<b>Packets Received Without Error</b>	The total number of packets (including broadcast packets and multicast packets) received by the processor.
<b>Packets Received With Error</b>	The number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol.
<b>Broadcast Packets Received</b>	The total number of packets received that were directed to the broadcast address. Note that this does not include multicast packets.
<b>Packets Transmitted Without Error</b>	The total number of packets transmitted out of the interface.
<b>Transmit Packets Errors</b>	The number of outbound packets that could not be transmitted because of errors.
<b>Collisions Frames</b>	The best estimate of the total number of collisions on this Ethernet segment.
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this port were last cleared.

The display parameters, when the argument is “switchport” are as follows:

Term	Definition
<b>Packets Received Without Error</b>	The total number of packets (including broadcast packets and multicast packets) received by the processor.
<b>Broadcast Packets Received</b>	The total number of packets received that were directed to the broadcast address. Note that this does not include multicast packets.
<b>Packets Received With Error</b>	The number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol.
<b>Packets Transmitted Without Error</b>	The total number of packets transmitted out of the interface.
<b>Broadcast Packets Transmitted</b>	The total number of packets that higher-level protocols requested to be transmitted to the Broadcast address, including those that were discarded or not sent.
<b>Transmit Packet Errors</b>	The number of outbound packets that could not be transmitted because of errors.
<b>Address Entries Currently In Use</b>	The total number of Forwarding Database Address table entries now active on the switch, including learned and static entries.
<b>VLAN Entries Currently In Use</b>	The number of VLAN entries presently occupying the VLAN table.
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this switch were last cleared.

### *show interface counters*

This command reports key summary statistics for all ports (physical, CPU, and port-channel).

**Format**        `show interface counters`

**Mode**         Privileged EXEC

The following shows example CLI display output for the command.

```
(Routing) #show interface counters
Port      InOctets      InUcastPkts      InMcastPkts      InBcastPkts
-----
0/1       0              0                 0                 0
0/2       0              0                 0                 0
0/3       15098         0                 31                39
0/4       0              0                 0                 0
0/5       0              0                 0                 0
0/6       0              0                 0                 0
0/7       0              0                 0                 0
0/8       0              0                 0                 0
0/9       0              0                 0                 0
0/10      0              0                 0                 0
0/11      0              0                 0                 0
```



**show interface ethernet**

This command displays detailed statistics for a specific interface or for all CPU traffic based upon the argument.

**Format**        `show interface ethernet {slot/port | switchport}`

**Mode**            Privileged EXEC

When you specify a value for *slot/port*, the command displays the following information.

Term	Definition
<b>Packets Received</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Received (Octets)</b> - The total number of octets of data (including those in bad packets) received on the network (excluding framing bits but including Frame Check Sequence (FCS) octets). This object can be used as a reasonable estimate of Ethernet utilization. If greater precision is desired, the etherStatsPkts and etherStatsOctets objects should be sampled before and after a common interval. The result of this equation is the value Utilization which is the percent utilization of the Ethernet segment on a scale of 0–100 percent.</li> <li>• <b>Packets Received 64 Octets</b> - The total number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 65–127 Octets</b> - The total number of packets (including bad packets) received that were from 65 through 127 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 128–255 Octets</b> - The total number of packets (including bad packets) received that were from 128 through 255 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 256–511 Octets</b> - The total number of packets (including bad packets) received that were from 256 through 511 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 512–1023 Octets</b> - The total number of packets (including bad packets) received that were from 512 through 1023 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received 1024–1518 Octets</b> - The total number of packets (including bad packets) received that were from 1024 through 1518 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Received &gt; 1518 Octets</b> - The total number of packets received that were longer than 1522 octets (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Packets RX and TX 64 Octets</b> - The total number of packets (including bad packets) received and transmitted that were 64 octets in length (excluding framing bits but including FCS octets).</li> </ul>

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
(cont)	<ul style="list-style-type: none"> <li>• <b>Packets RX and TX 65–127 Octets</b> - The total number of packets (including bad packets) received and transmitted that were from 65 through 127 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 128–255 Octets</b> - The total number of packets (including bad packets) received and transmitted that were from 128 through 255 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 256–511 Octets</b> - The total number of packets (including bad packets) received and transmitted that were from 256 through 511 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 512–1023 Octets</b> - The total number of packets (including bad packets) received and transmitted that were from 512 through 1023 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 1024–1518 Octets</b> - The total number of packets (including bad packets) received and transmitted that were from 1024 through 1518 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 1519–1522 Octets</b> - The total number of packets (including bad packets) received and transmitted that were from 1519 through 1522 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets RX and TX 1523–2047 Octets</b> - The total number of packets received and transmitted that were from 1523 through 2047 octets in length inclusive (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Packets RX and TX 2048–4095 Octets</b> - The total number of packets received that were from 2048 through 4095 octets in length inclusive (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Packets RX and TX 4096–9216 Octets</b> - The total number of packets received that were from 4096 through 9216 octets in length inclusive (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> </ul>
<b>Packets Received Successfully</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Received Without Error</b> - The total number of packets received that were without errors.</li> <li>• <b>Unicast Packets Received</b> - The number of subnetwork-unicast packets delivered to a higher-layer protocol.</li> <li>• <b>Multicast Packets Received</b> - The total number of good packets received that were directed to a multicast address. Note that this number does not include packets directed to the broadcast address.</li> <li>• <b>Broadcast Packets Received</b> - The total number of good packets received that were directed to the broadcast address. Note that this does not include multicast packets.</li> </ul>
<b>Receive Packets Discarded</b>	The number of inbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffer space.

Term	Definition
<b>Packets Received with MAC Errors</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Received with MAC Errors</b> - The total number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol.</li> <li>• <b>Jabbers Received</b> - The total number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets), and had either a bad Frame Check Sequence (FCS) with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error). Note that this definition of jabber is different than the definition in IEEE-802.3 section 8.2.1.5 (10BASE5) and section 10.3.1.4 (10BASE2). These documents define jabber as the condition where any packet exceeds 20 ms. The allowed range to detect jabber is 20–150 ms.</li> <li>• <b>Fragments/Undersize Received</b> - The total number of packets received that were less than 64 octets in length (excluding framing bits but including FCS octets).</li> <li>• <b>Alignment Errors</b> - The total number of packets received that had a length (excluding framing bits, but including FCS octets) of from 64 through 1518 octets, inclusive, but had a bad Frame Check Sequence (FCS) with a non-integral number of octets.</li> <li>• <b>Rx FCS Errors</b> - The total number of packets received that had a length (excluding framing bits, but including FCS octets) of from 64 through 1518 octets, inclusive, but had a bad Frame Check Sequence (FCS) with an integral number of octets.</li> <li>• <b>Overruns</b> - The total number of frames discarded as this port was overloaded with incoming packets, and could not keep up with the inflow.</li> </ul>
<b>Received Packets Not Forwarded</b>	<ul style="list-style-type: none"> <li>• <b>Total Received Packets Not Forwarded</b> - A count of valid frames received which were discarded (in other words, filtered) by the forwarding process</li> <li>• <b>Local Traffic Frames</b> - The total number of frames dropped in the forwarding process because the destination address was located off of this port.</li> <li>• <b>802.3x Pause Frames Received</b> - A count of MAC Control frames received on this interface with an opcode indicating the PAUSE operation. This counter does not increment when the interface is operating in half-duplex mode.</li> <li>• <b>Unacceptable Frame Type</b> - The number of frames discarded from this port due to being an unacceptable frame type.</li> <li>• <b>Multicast Tree Viable Discards</b> - The number of frames discarded when a lookup in the multicast tree for a VLAN occurs while that tree is being modified.</li> <li>• <b>Reserved Address Discards</b> - The number of frames discarded that are destined to an IEEE 802.1 reserved address and are not supported by the system.</li> <li>• <b>Broadcast Storm Recovery</b> - The number of frames discarded that are destined for FF:FF:FF:FF:FF:FF when Broadcast Storm Recovery is enabled.</li> <li>• <b>CFI Discards</b> - The number of frames discarded that have CFI bit set and the addresses in RIF are in non-canonical format.</li> <li>• <b>Upstream Threshold</b> - The number of frames discarded due to lack of cell descriptors available for that packet's priority level.</li> </ul>

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Packets Transmitted Octets</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Transmitted (Octets)</b> - The total number of octets of data (including those in bad packets) received on the network (excluding framing bits but including FCS octets). This object can be used as a reasonable estimate of Ethernet utilization. If greater precision is desired, the etherStatsPkts and etherStatsOctets objects should be sampled before and after a common interval. ----</li> <li>• <b>Packets Transmitted 64 Octets</b> - The total number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 65-127 Octets</b> - The total number of packets (including bad packets) received that were from 65 through 127 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 128-255 Octets</b> - The total number of packets (including bad packets) received that were from 128 through 255 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 256-511 Octets</b> - The total number of packets (including bad packets) received that were from 256 through 511 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 512-1023 Octets</b> - The total number of packets (including bad packets) received that were from 512 through 1023 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted 1024-1518 Octets</b> - The total number of packets (including bad packets) received that were from 1024 through 1518 octets in length inclusive (excluding framing bits but including FCS octets).</li> <li>• <b>Packets Transmitted &gt; 1518 Octets</b> - The total number of packets transmitted that were longer than 1518 octets (excluding framing bits, but including FCS octets) and were otherwise well formed.</li> <li>• <b>Max Frame Size</b> - The maximum size of the Info (non-MAC) field that this port will receive or transmit.</li> </ul>
<b>Packets Transmitted Successfully</b>	<ul style="list-style-type: none"> <li>• <b>Total Packets Transmitted Successfully</b>- The number of frames that have been transmitted by this port to its segment.</li> <li>• <b>Unicast Packets Transmitted</b> - The total number of packets that higher-level protocols requested be transmitted to a subnetwork-unicast address, including those that were discarded or not sent.</li> <li>• <b>Multicast Packets Transmitted</b> - The total number of packets that higher-level protocols requested be transmitted to a Multicast address, including those that were discarded or not sent.</li> <li>• <b>Broadcast Packets Transmitted</b> - The total number of packets that higher-level protocols requested be transmitted to the Broadcast address, including those that were discarded or not sent.</li> </ul>
<b>Transmit Packets Discarded</b>	The number of outbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. A possible reason for discarding a packet could be to free up buffer space.
<b>Transmit Errors</b>	<ul style="list-style-type: none"> <li>• <b>Total Transmit Errors</b> - The sum of Single, Multiple, and Excessive Collisions.</li> <li>• <b>Tx FCS Errors</b> - The total number of packets transmitted that had a length (excluding framing bits, but including FCS octets) of from 64 through 1518 octets, inclusive, but had a bad Frame Check Sequence (FCS) with an integral number of octets.</li> <li>• <b>Oversized</b> - The total number of frames that exceeded the max permitted frame size. This counter has a max increment rate of 815 counts per sec. at 10 Mb/s.</li> <li>• <b>Underrun Errors</b> - The total number of frames discarded because the transmit FIFO buffer became empty during frame transmission.</li> </ul>

## ProSafe M4100 and M7100 Managed Switches

Term	Definition
<b>Transmit Discards</b>	<ul style="list-style-type: none"> <li>• <b>Total Transmit Packets Discards</b> - The sum of single collision frames discarded, multiple collision frames discarded, and excessive frames discarded.</li> <li>• <b>Single Collision Frames</b> - A count of the number of successfully transmitted frames on a particular interface for which transmission is inhibited by exactly one collision.</li> <li>• <b>Multiple Collision Frames</b> - A count of the number of successfully transmitted frames on a particular interface for which transmission is inhibited by more than one collision.</li> <li>• <b>Excessive Collisions</b> - A count of frames for which transmission on a particular interface fails due to excessive collisions.</li> <li>• <b>Port Membership Discards</b> - The number of frames discarded on egress for this port due to egress filtering being enabled.</li> </ul>
<b>Protocol Statistics</b>	<ul style="list-style-type: none"> <li>• <b>802.3x Pause Frames Transmitted</b> - A count of MAC Control frames transmitted on this interface with an opcode indicating the PAUSE operation. This counter does not increment when the interface is operating in half-duplex mode.</li> <li>• <b>GVRP PDUs Received</b> - The count of GVRP PDUs received in the GARP layer.</li> <li>• <b>GVRP PDUs Transmitted</b> - The count of GVRP PDUs transmitted from the GARP layer.</li> <li>• <b>GVRP Failed Registrations</b> - The number of times attempted GVRP registrations could not be completed.</li> <li>• <b>GMRP PDUs Received</b> - The count of GMRP PDUs received in the GARP layer.</li> <li>• <b>GMRP PDUs Transmitted</b> - The count of GMRP PDUs transmitted from the GARP layer.</li> <li>• <b>GMRP Failed Registrations</b> - The number of times attempted GMRP registrations could not be completed.</li> <li>• <b>STP BPDUs Transmitted</b> - Spanning Tree Protocol Bridge Protocol Data Units sent.</li> <li>• <b>STP BPDUs Received</b> - Spanning Tree Protocol Bridge Protocol Data Units received.</li> <li>• <b>RST BPDUs Transmitted</b> - Rapid Spanning Tree Protocol Bridge Protocol Data Units sent.</li> <li>• <b>RSTP BPDUs Received</b> - Rapid Spanning Tree Protocol Bridge Protocol Data Units received.</li> <li>• <b>MSTP BPDUs Transmitted</b> - Multiple Spanning Tree Protocol Bridge Protocol Data Units sent.</li> <li>• <b>MSTP BPDUs Received</b> - Multiple Spanning Tree Protocol Bridge Protocol Data Units received.</li> </ul>
<b>Dot1x Statistics</b>	<ul style="list-style-type: none"> <li>• <b>EAPOL Frames Transmitted</b> - The number of EAPOL frames of any type that have been transmitted by this authenticator.</li> <li>• <b>EAPOL Frames Received</b> - The number of valid EAPOL frames of any type that have been received by this authenticator.</li> </ul>
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this port were last cleared.

## ProSafe M4100 and M7100 Managed Switches

If you use the `switchport` keyword, the following information appears.

Term	Definition
<b>Octets Received</b>	The total number of octets of data received by the processor (excluding framing bits but including FCS octets).
<b>Total Packets Received Without Error</b>	The total number of packets (including broadcast packets and multicast packets) received by the processor.
<b>Unicast Packets Received</b>	The number of subnetwork-unicast packets delivered to a higher-layer protocol.
<b>Multicast Packets Received</b>	The total number of packets received that were directed to a multicast address. Note that this number does not include packets directed to the broadcast address.
<b>Broadcast Packets Received</b>	The total number of packets received that were directed to the broadcast address. Note that this does not include multicast packets.
<b>Receive Packets Discarded</b>	The number of inbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. A possible reason for discarding a packet could be to free up buffer space.
<b>Octets Transmitted</b>	The total number of octets transmitted out of the interface, including framing characters.
<b>Packets Transmitted without Errors</b>	The total number of packets transmitted out of the interface.
<b>Unicast Packets Transmitted</b>	The total number of packets that higher-level protocols requested be transmitted to a subnetwork-unicast address, including those that were discarded or not sent.
<b>Multicast Packets Transmitted</b>	The total number of packets that higher-level protocols requested be transmitted to a Multicast address, including those that were discarded or not sent.
<b>Broadcast Packets Transmitted</b>	The total number of packets that higher-level protocols requested be transmitted to the Broadcast address, including those that were discarded or not sent.
<b>Most Address Entries Ever Used</b>	The highest number of Forwarding Database Address Table entries that have been learned by this switch since the most recent reboot.
<b>Address Entries in Use</b>	The number of Learned and static entries in the Forwarding Database Address Table for this switch.
<b>Maximum VLAN Entries</b>	The maximum number of Virtual LANs (VLANs) allowed on this switch.
<b>Most VLAN Entries Ever Used</b>	The largest number of VLANs that have been active on this switch since the last reboot.
<b>Static VLAN Entries</b>	The number of presently active VLAN entries on this switch that have been created statically.
<b>Dynamic VLAN Entries</b>	The number of presently active VLAN entries on this switch that have been created by GVRP registration.

Term	Definition
<b>VLAN Deletes</b>	The number of VLANs on this switch that have been created and then deleted since the last reboot.
<b>Time Since Counters Last Cleared</b>	The elapsed time, in days, hours, minutes, and seconds since the statistics for this switch were last cleared.

### *show mac-addr-table*

This command displays the forwarding database entries. These entries are used by the transparent bridging function to determine how to forward a received frame.

Enter *all* or no parameter to display the entire table. Enter a MAC Address and VLAN ID to display the table entry for the requested MAC address on the specified VLAN. Enter the *count* parameter to view summary information about the forwarding database table. Use the *interface <slot/port>* parameter to view MAC addresses on a specific interface. Use the *vlan <vlan\_id>* parameter to display information about MAC addresses on a specified VLAN.

**Format**        `show mac-addr-table [{<macaddr> <vlan_id> | all | count | interface <slot/port> | vlan <vlan_id>}]`

**Mode**         Privileged EXEC

The following information displays if you do not enter a parameter, the keyword *all*, or the MAC address and VLAN ID. If you enter *vlan <vlan\_id>*, only the Mac Address, Interface, and Status fields appear.

Term	Definition
<b>Mac Address</b>	A unicast MAC address for which the switch has forwarding and or filtering information. The format is 6 or 8 two-digit hexadecimal numbers that are separated by colons, for example 01:23:45:67:89:AB. In an IVL system the MAC address will be displayed as 8 bytes.
<b>Interface</b>	The port through which this address was learned.

Term	Definition
<b>Interface Index</b>	This object indicates the ifIndex of the interface table entry associated with this port.
<b>Status</b>	<p>The status of this entry. The meanings of the values are:</p> <ul style="list-style-type: none"> <li>• <b>Static.</b> The value of the corresponding instance was added by the system or a user when a static MAC filter was defined. It cannot be relearned.</li> <li>• <b>Learned.</b> The value of the corresponding instance was learned by observing the source MAC addresses of incoming traffic, and is currently in use.</li> <li>• <b>Management.</b> The value of the corresponding instance (system MAC address) is also the value of an existing instance of dot1dStaticAddress. It is identified with interface 0/1. and is currently used when enabling VLANs for routing.</li> <li>• <b>Self.</b> The value of the corresponding instance is the address of one of the switch's physical interfaces (the system's own MAC address).</li> <li>• <b>GMRP Learned.</b> The value of the corresponding was learned via GMRP and applies to Multicast.</li> <li>• <b>Other.</b> The value of the corresponding instance does not fall into one of the other categories.</li> </ul>

If you enter the *interface <slot/port>* parameter, in addition to the MAC Address and Status fields, the following field appears:

Term	Definition
<b>VLAN ID</b>	The VLAN on which the MAC address was learned.

The following information displays if you enter the *count* parameter:

Term	Definition
<b>Dynamic Address count</b>	Number of MAC addresses in the forwarding database that were automatically learned.
<b>Static Address (User-defined) count</b>	Number of MAC addresses in the forwarding database that were manually entered by a user.
<b>Total MAC Addresses in use</b>	Number of MAC addresses currently in the forwarding database.
<b>Total MAC Addresses available</b>	Number of MAC addresses the forwarding database can handle.

### *process cpu threshold*

Use this command to configure the CPU utilization thresholds. The Rising and Falling thresholds are specified as a percentage of CPU resources. The utilization monitoring time period can be configured from 5 seconds to 86,400 seconds in multiples of 5 seconds. The CPU utilization threshold configuration is saved across a switch reboot. Configuring the



falling utilization threshold is optional. If the falling CPU utilization parameters are not configured, they take the same value as the rising CPU utilization parameters.

**Format** process cpu threshold type total rising <1-100> interval <5-86400> {falling <1-100> interval <5-86400>}

**Mode** Global Config

Parameter	Description
rising threshold	The percentage of CPU resources that, when exceeded for the configured rising interval, triggers a notification. The range is 1–100. The default is 0 (disabled).
rising interval	The duration of the CPU rising threshold violation, in seconds, that must be met to trigger a notification. The range is 5–86,400. The default is 0 (disabled).
falling threshold	The percentage of CPU resources that, when usage falls below this level for the configured interval, triggers a notification. The range is 1–100. The default is 0 (disabled). A notification is triggered when the total CPU utilization falls below this level for a configured period of time. The falling utilization threshold notification is made only if a rising threshold notification was previously done. The falling utilization threshold must always be equal or less than the rising threshold value. The CLI does not allow setting the falling threshold to be greater than the rising threshold.
falling interval	The duration of the CPU falling threshold, in seconds, that must be met to trigger a notification. The range is 5–86,400. The default is 0 (disabled).

### show process cpu

This command provides the percentage utilization of the CPU by different tasks.

---

**Note:** It is not necessarily the traffic to the CPU, but different tasks that keep the CPU busy.

---

**Format** show process cpu

**Mode** Privileged EXEC

The following shows example CLI display output.

```
(Switch) #show process cpu

Memory Utilization Report
status      bytes
-----
free 192980480
alloc 53409968
Task Utilization Report
Task                               Utilization
-----
bcmL2X.0                            0.75%
```

```

bcmCNTR.0          0.20%
bcmLINK.0          0.35%
DHCP snoop         0.10%
Dynamic ARP Inspection 0.10%
dot1s_timer_task   0.10%
dhcpsPingTask      0.20%

```

### **show mbuf total**

This command shows the total system buffer pools status.

**Format**        show mbuf total

**Mode**         Privileged EXEC

The following shows an example of CLI display output for the command.

```

(switch) #show mbuf total

mbufSize          9284 (0x2444)
Current Time      0x1897fa
MbufsFree         150
MbufsRxUsed       0
Total Rx Norm Alloc Attempts  26212
Total Rx Mid2 Alloc Attempts  4087
Total Rx Mid1 Alloc Attempts  188943
Total Rx High Alloc Attempts  384555
Total Tx Alloc Attempts      2478536
Total Rx Norm Alloc Failures  0
Total Rx Mid2 Alloc Failures  0
Total Rx Mid1 Alloc Failures  0
Total Rx High Alloc Failures  0
Total Tx Alloc Failures      0

```

### **show running-config**

Use this command to display or capture the current setting of different protocol packages supported on the switch. This command displays or captures commands with settings and configurations that differ from the default value. To display or capture the commands with settings and configurations that are equal to the default value, include the `[all]` option.

---

**Note:** Show running-config does not display the User Password, even if you set one different from the default.

---

The output is displayed in the script format, which can be used to configure another switch with same configuration. If the optional `<scriptname>` is provided with a file name extension of ".scr", the output is redirected to a script file.

---

**Note:** If you issue the `show running-config` command from a serial connection, access to the switch through remote connections (such as Telnet) is suspended while the output is being generated and displayed.

---



---

**Note:** If you use a text-based configuration file, the `show running-config` command will only display configured physical interfaces, that is, if any interface only contains the default configuration, that interface will be skipped from the `show running-config` command output. This is true for any configuration mode that contains nothing but default configuration. That is, the command to enter a particular config mode, followed immediately by its 'exit' command, are both omitted from the `show running-config` command output (and hence from the startup-config file when the system configuration is saved.)

---

If all the flags in a particular group are enabled, the command displays **trapflags** *<group name>* **all**.

If some, but not all, of the flags in that group are enabled, the command displays **trapflags** *<groupname>* *<flag-name>*.

**Format**      `show running-config [all | <scriptname>]`

**Mode**        Privileged EXEC

### *show running-config interface*

This command shows the current configuration on a particular interface. The interface could be a physical port or a virtual port—like a LAG or VLAN. The output captures how the configuration differs from the factory default value.

**Format**      `show running-config interface {<slot/port>} | VLAN <id> | LAG <id>}`

**Mode**        Interface Config

### *show sysinfo*

This command displays switch information.

**Format**      `show sysinfo`

**Mode**        Privileged EXEC

Term	Definition
<b>Switch Description</b>	Text used to identify this switch.
<b>System Name</b>	Name used to identify the switch. The factory default is blank. To configure the system name, see <a href="#">snmp-server</a> on page 670.
<b>System Location</b>	Text used to identify the location of the switch. The factory default is blank. To configure the system location, see <a href="#">snmp-server</a> on page 670.
<b>System Contact</b>	Text used to identify a contact person for this switch. The factory default is blank. To configure the system location, see <a href="#">snmp-server</a> on page 670.
<b>System Object ID</b>	The base object ID for the switch's enterprise MIB.
<b>System Up Time</b>	The time in days, hours, and minutes since the last switch reboot.
<b>MIBs Supported</b>	A list of MIBs supported by this agent.

### *show tech-support*

Use this command to display system and configuration information when you contact technical support. The output of this command combines the output of the following commands:

- show version
- show sysinfo
- show port all
- show isdp neighbors
- show logging
- show event log
- show logging buffered
- show trap log

**Format**        `show tech-support`

**Mode**            Privileged EXEC

### *show tech-support techsupport*

This command without the `techsupport` parameter displays system and configuration information about the console. To generate the information in a file, specify the `techsupport` parameter.

**Format**        `show tech-support techsupport`

**Mode**            Privileged EXEC

## *length*

Use this command to set the pagination length to value number of lines for the sessions specified by configuring on different Line Config modes (telnet, ssh, and console) and is persistent.

<b>Default</b>	24
<b>Format</b>	<code>length &lt;0 5-48&gt;</code>
<b>Mode</b>	Line Config

## **no length value**

Use this command to set the pagination length to the default value number of lines.

<b>Format</b>	<code>no length</code>
<b>Mode</b>	Line Config

## *terminal length*

Use this command to set the number of lines of output to be displayed on the screen, i.e. pagination, for the **show running-config** and **show running-config all** commands. The terminal length size is either zero or a number in the range of 5–48. After the user-configured number of lines is displayed in one page, the system prompts the user “--More-- or (q)uit.” Press `q` or `Q` to quit, or press any key to display the next set of `<5-48>` lines. The command **terminal length 0** disables pagination and, as a result, the output of the **show running-config** command is displayed immediately.

<b>Default</b>	24 lines per page
<b>Format</b>	<code>terminal length &lt;0 5-48&gt;</code>
<b>Mode</b>	Privileged EXEC

## **no terminal length**

Use this command to set the terminal length to the default value.

<b>Format</b>	<code>no terminal length</code>
<b>Mode</b>	Privileged EXEC

## *show terminal length*

Use this command to display the value of the user-configured terminal length size.

<b>Format</b>	<code>show terminal length</code>
<b>Mode</b>	Privileged EXEC

### *memory free low-watermark processor*

Use this command to get notifications when the CPU free memory falls below the configured threshold. A notification is generated when the free memory falls below the threshold. Another notification is generated once the available free memory rises to 10 percent above the specified threshold. To prevent generation of excessive notifications when the CPU free memory fluctuates around the configured threshold, only one Rising or Falling memory notification is generated over a period of 60 seconds. The threshold is specified in kilobytes. The CPU free memory threshold configuration is saved across a switch reboot.

**Format**      `memory free low-watermark processor <1-1034956>`

**Mode**        Global Config

Parameter	Description
<b>low-watermark</b>	When CPU free memory falls below this threshold, a notification message is triggered. The range is 1 to the maximum available memory on the switch. The default is 0 (disabled).

## Logging Commands

This section describes the commands you use to configure system logging, and to view logs and the logging settings.

### *logging buffered*

This command enables logging to an in-memory log that keeps up to 128 logs.

**Default**      disabled; critical when enabled

**Format**      `logging buffered`

**Mode**        Global Config

### *no logging buffered*

This command disables logging to in-memory log.

**Format**      `no logging buffered`

**Mode**        Global Config

### *logging buffered wrap*

This command enables wrapping of in-memory logging when the log file reaches full capacity. Otherwise when the log file reaches full capacity, logging stops.

<b>Default</b>	enabled
<b>Format</b>	logging buffered wrap
<b>Mode</b>	Privileged EXEC

### **no logging buffered wrap**

This command disables wrapping of in-memory logging and configures logging to stop when the log file capacity is full.

<b>Format</b>	no logging buffered wrap
<b>Mode</b>	Privileged EXEC

### *logging cli-command*

This command enables the CLI command logging feature, which enables the 7000 series software to log all CLI commands issued on the system.

<b>Default</b>	enabled
<b>Format</b>	logging cli-command
<b>Mode</b>	Global Config

### **no logging cli-command**

This command disables the CLI command Logging feature.

<b>Format</b>	no logging cli-command
<b>Mode</b>	Global Config

### *logging console*

This command enables logging to the console. You can specify the *<severitylevel>* value as either an integer from 0 to 7 or symbolically through one of the following keywords: **emergency** (0), **alert** (1), **critical** (2), **error** (3), **warning** (4), **notice** (5), **info** (6), or **debug** (7).

<b>Default</b>	disabled; critical when enabled
<b>Format</b>	logging console [ <i>severitylevel</i> ]
<b>Mode</b>	Global Config

## no logging console

This command disables logging to the console.

**Format**       no logging console

**Mode**         Global Config

## logging host

This command enables logging to a host. You can configure up to eight hosts. The `<ipaddr/hostname>` is the IP address of the logging host. The `<addresstype>` indicates the type of address ipv4 or ipv6 or dns being passed. The `<port>` value is a port number from 1 to 65535. You can specify the `<severitylevel>` value as either an integer from 0 to 7 or symbolically through one of the following keywords: **emergency** (0), **alert** (1), **critical** (2), **error** (3), **warning** (4), **notice** (5), **info** (6), or **debug** (7).

The end user can configure either an IPv4 or IPv6 address or a host name for a Syslog collector among the list of servers.

**Default**

- port—514
- level—critical (2)

**Format**       **logging host** `<ipaddr/hostname>` `<addresstype>`  
                  `[<port>][<severitylevel>]`

**Mode**         Global Config

## logging host remove

This command disables logging to host. See [show logging hosts](#) on page 538 for a list of host indexes.

**Format**       **logging host remove** `<hostindex>`

**Mode**         Global Config

## logging syslog

This command enables syslog logging. The `<portid>` parameter is an integer with a range of 1-65535.

**Default**       disabled

**Format**       **logging syslog** `[port <portid>]`

**Mode**         Global Config



## no logging syslog

This command disables syslog logging.

**Format**        no logging syslog

**Mode**         Global Config

## logging syslog source-interface

This command configures the syslog source-interface.

**Format**        logging syslog source-interface {<u/s/p> | {loopback <loopback-id>}  
| {tunnel <tunnel-id>}}

**Mode**         Global Config

## show logging

This command displays logging configuration information.

**Format**        show logging

**Mode**         Privileged EXEC

Term	Definition
<b>Logging Client Local Port</b>	The port on the collector/relay to which syslog messages are sent.
<b>CLI Command Logging</b>	Shows whether CLI Command logging is enabled.
<b>Console Logging</b>	Shows whether console logging is enabled.
<b>Console Logging Severity Filter</b>	The minimum severity to log to the console log. Messages with an equal or lower numerical severity are logged.
<b>Buffered Logging</b>	Shows whether buffered logging is enabled.
<b>Syslog Logging</b>	Shows whether syslog logging is enabled.
<b>Log Messages Received</b>	Number of messages received by the log process. This includes messages that are dropped or ignored.
<b>Log Messages Dropped</b>	Number of messages that could not be processed due to error or lack of resources.
<b>Log Messages Relayed</b>	Number of messages sent to the collector/relay.

### *show logging buffered*

This command displays buffered logging (system startup and system operation logs).

**Format**        `show logging buffered`

**Mode**         Privileged EXEC

Term	Definition
<b>Buffered (In-Memory) Logging</b>	Shows whether the In-Memory log is enabled or disabled.
<b>Buffered Logging Wrapping Behavior</b>	The behavior of the In Memory log when faced with a log full situation.
<b>Buffered Log Count</b>	The count of valid entries in the buffered log.

### *show logging hosts*

This command displays all configured logging hosts.

**Format**        `show logging hosts`

**Mode**         Privileged EXEC

Term	Definition
<b>Host Index</b>	(Used for deleting hosts.)
<b>IP Address / Hostname</b>	IP address or hostname of the logging host.
<b>Severity Level</b>	The minimum severity to log to the specified address. The possible values are emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7).
<b>Port</b>	The server port number, which is the port on the local host from which syslog messages are sent.
<b>Host Status</b>	The state of logging to configured syslog hosts. If the status is disable, no logging occurs.

### *show logging traplogs*

This command displays SNMP trap events and statistics.

**Format**        `show logging traplogs`

**Mode**         Privileged EXEC

Term	Definition
<b>Number of Traps Since Last Reset</b>	The number of traps since the last boot.
<b>Trap Log Capacity</b>	The number of traps the system can retain.
<b>Number of Traps Since Log Last Viewed</b>	The number of new traps since the command was last executed.
<b>Log</b>	The log number.
<b>System Time Up</b>	How long the system had been running at the time the trap was sent.
<b>Trap</b>	The text of the trap message.

### *logging persistent*

Use this command to configure the Persistent logging for the switch. The severity level of logging messages is specified at severity level. Possible values for severity level are (*emergency/0, alert/1, critical/2, error/3, warning/4, notice/5, info/6, debug/7*).

<b>Default</b>	Disable
<b>Format</b>	<code>logging persistent &lt;severity level&gt;</code>
<b>Mode</b>	Global Config

### *no logging persistent*

Use this command to disable the persistent logging in the switch.

<b>Format</b>	<code>no logging persistent</code>
<b>Mode</b>	Global Config

## Email Alerting and Mail Server Commands

### *logging email*

This command enables email alerting and sets the lowest severity level for which log messages are emailed. If you specify a severity level, log messages at or above this severity level, but below the urgent severity level, are emailed in a non-urgent manner by collecting them together until the log time expires. You can specify the *severitylevel* value as either an integer from 0 to 7 or symbolically through one of the following keywords: *emergency* (0), *alert* (1), *critical* (2), *error* (3), *warning* (4), *notice* (5), *info* (6), or *debug* (7).

<b>Default</b>	Disabled; when enabled, log messages at or above severity Warning (4) are emailed
----------------	---

**Format** logging email [<severitylevel>]

**Mode** Global Config

### no logging email

This command disables email alerting.

**Format** no logging email

**Mode** Global Config

### logging email urgent

This command sets the lowest severity level at which log messages are emailed immediately in a single email message. Specify the *severitylevel* value as either an integer from 0 to 7 or symbolically through one of the following keywords: *emergency* (0), *alert* (1), *critical* (2), *error* (3), *warning* (4), *notice* (5), *info* (6), or *debug* (7). Specify *none* to indicate that log messages are collected and sent in a batch email at a specified interval.

**Default** Alert (1) and emergency (0) messages are sent immediately

**Format** logging email urgent {<severitylevel> | none }

**Mode** Global Config

### no logging email urgent

This command resets the urgent severity level to the default value.

**Format** no logging email urgent

**Mode** Global Config

### logging email message-type to-addr

This command configures the email address to which messages are sent. The message types supported are *urgent*, *non-urgent*, and *both*. For each supported severity level, multiple email addresses can be configured. The *to-email-addr* variable is a standard email address, for example *admin@yourcompany.com*.

**Format** logging email message-type {urgent |non-urgent |both}  
to-addr <to-email-addr>

**Mode** Global Config

**no logging email message-type to-addr**

This command removes the configured to-addr field of email.

**Format** no logging email message-type {urgent |non-urgent |both}  
to-addr <to-email-addr>

**Mode** Global Config

**logging email from-addr**

This command configures the email address of the sender (the switch).

**Default** switch@netgear.com

**Format** logging email from-addr <from-email-addr>

**Mode** Global Config

**no logging email from-addr**

This command removes the configured email source address.

**Format** no logging email from-addr <from-email-addr>

**Mode** Global Config

**logging email message-type subject**

This command configures the subject line of the email for the specified type.

**Default** For urgent messages: Urgent Log Messages  
For non-urgent messages: Non-Urgent Log Messages

**Format** logging email message-type {urgent |non-urgent |both} subject  
<subject>

**Mode** Global Config

**no logging email message-type subject**

This command removes the configured email subject for the specified message type and restores it to the default email subject.

**Format** no logging email message-type {urgent |non-urgent |both} subject

**Mode** Global Config

### *logging email logtime*

This command configures how frequently non-urgent email messages are sent. Non-urgent messages are collected and sent in a batch email at the specified interval. The valid range is every 30- 1440 minutes.

<b>Default</b>	30 minutes
<b>Format</b>	<code>logging email logtime &lt;minutes&gt;</code>
<b>Mode</b>	Global Config

### **no logging email logtime**

This command resets the non-urgent log time to the default value.

<b>Format</b>	<code>no logging email logtime</code>
<b>Mode</b>	Global Config

### *logging traps*

This command sets the severity at which SNMP traps are logged and sent in an email. Specify the *severitylevel* value as either an integer from 0 to 7 or symbolically through one of the following keywords: emergency (0), alert (1), critical (2), error (3), warning (4), notice (5), info (6), or debug (7).

<b>Default</b>	Info (6) messages and higher are logged.
<b>Format</b>	<code>logging traps &lt;severitylevel&gt;</code>
<b>Mode</b>	Global Config

### **no logging traps**

This command resets the SNMP trap logging severity level to the default value.

<b>Format</b>	<code>no logging traps</code>
<b>Mode</b>	Global Config

### *logging email test message-type*

This command sends an email to the SMTP server to test the email alerting function.

<b>Format</b>	<code>logging email test message-type {urgent  non-urgent  both} message-body &lt;message-body&gt;</code>
<b>Mode</b>	Global Config

**show logging email config**

This command displays information about the email alert configuration.

**Format**        show logging email config

**Mode**         Privileged EXEC

Term	Definition
<b>Email Alert Logging</b>	The administrative status of the feature: enabled or disabled
<b>Email Alert From Address</b>	The email address of the sender (the switch).
<b>Email Alert Urgent Severity Level</b>	The lowest severity level that is considered urgent. Messages of this type are sent immediately.
<b>Email Alert Non Urgent Severity Level</b>	The lowest severity level that is considered non-urgent. Messages of this type, up to the urgent level, are collected and sent in a batch email. Log messages that are less severe are not sent in an email message at all.
<b>Email Alert Trap Severity Level</b>	The lowest severity level at which traps are logged.
<b>Email Alert Notification Period</b>	The amount of time to wait between non-urgent messages.
<b>Email Alert To Address Table</b>	The configured email recipients.
<b>Email Alert Subject Table</b>	The subject lines included in urgent (Type 1) and non-urgent (Type 2) messages.
<b>For Msg Type urgent, subject is</b>	The configured email subject for sending urgent messages.
<b>For Msg Type non-urgent, subject is</b>	The configured email subject for sending non-urgent messages.

**show logging email statistics**

This command displays email alerting statistics.

**Format**        show logging email statistics

**Mode**         Privileged EXEC

Term	Definition
<b>Email Alert Operation Status</b>	The operational status of the email alerting feature.
<b>No of Email Failures</b>	The number of email messages that have attempted to be sent but were unsuccessful.

Term	Definition
<b>No of Email Sent</b>	The number of email messages that were sent from the switch since the counter was cleared.
<b>Time Since Last Email Sent</b>	The amount of time that has passed since the last email was sent from the switch.

### *clear logging email statistics*

This command resets the email alerting statistics.

**Format**      `clear logging email statistics`

**Mode**        Privileged EXEC

### *mail-server*

Use this command to configure the SMTP server to which the switch sends email alert messages and change the mode to Mail Server Configuration mode. The server address can be in the IPv4, IPv6, or DNS name format.

**Format**      `mail-server {ip-address | ipv6-address | hostname}`

**Mode**        Global Config

### **no mail-server**

Use this command to remove the specified SMTP server from the configuration.

**Format**      `no mail-server {ip-address | ipv6-address | hostname}`

**Mode**        Global Config

### *security*

Use this command to set the email alerting security protocol by enabling the switch to use TLS authentication with the SMTP Server. If the TLS mode is enabled on the switch but the SMTP server does not support TLS mode, no email is sent to the SMTP server.

**Default**     none

**Format**      `security {tlsv1 | none}`

**Mode**        Mail Server Config



**port**

Use this command to configure the TCP port to use for communication with the SMTP server. The recommended port for TLSv1 is 465, and for no security (i.e. none) it is 25. However, any nonstandard port in the range 1–65,535 is also allowed.

**Default** 25  
**Format** port {465 | 25 | 1-65535}  
**Mode** Mail Server Config

**username**

Use this command to configure the login ID that the switch uses to authenticate with the SMTP server.

**Default** admin  
**Format** username *name*  
**Mode** Mail Server Config

**password**

Use this command to configure the password that the switch uses to authenticate with the SMTP server.

**Format** password *password*  
**Mode** Mail Server Config

**show mail-server config**

Use this command to display information about the email alert configuration.

**Format** show mail-server {*ip-address* | *hostname* | all } config  
**Mode** Privileged EXEC

Term	Definition
<b>No of mail servers configured</b>	The number of SMTP servers configured on the switch.
<b>Email Alert Mail Server Address</b>	The IPv4/IPv6 address or DNS hostname of the configured SMTP server.
<b>Email Alert Mail Server Port</b>	The TCP port the switch uses to send email to the SMTP server.
<b>Email Alert Security Protocol</b>	The security protocol (TLS or none) the switch uses to authenticate with the SMTP server.

Term	Definition
Email Alert Username	The username the switch uses to authenticate with the SMTP server.
Email Alert Password	The password the switch uses to authenticate with the SMTP server.

## System Utility and Clear Commands

This section describes the commands you use to help troubleshoot connectivity issues and to restore various configurations to their factory defaults.

### traceroute

Use the `traceroute` command to discover the routes that packets actually take when traveling to their destination through the network on a hop-by-hop basis. Traceroute continues to provide a synchronous response when initiated from the CLI.

#### Default

- count: 3 probes
- interval: 3 seconds
- size: 0 bytes
- port: 33434
- maxTtl: 30 hops
- maxFail: 5 probes
- initTtl: 1 hop

#### Format

```
traceroute <ipaddr/hostname> [initTtl <initTtl>] [maxTtl <maxTtl>]
[maxFail <maxFail>] [interval <interval>] [count <count>]
[port <port>] [size <size>] [source{ip-address|<slot/port> | loopback
<0-7>}]
```

#### Mode

Privileged EXEC

Using the options described below, you can specify the initial and maximum time-to-live (TTL) in probe packets, the maximum number of failures before termination, the number of probes sent for each TTL, and the size of each probe.

Parameter	Description
ipaddr hostname	The <code>ipaddr</code> value should be a valid IP address. The <code>hostname</code> value should be a valid hostname.
initTtl	Use <code>initTtl</code> to specify the initial time-to-live (TTL), the maximum number of router hops between the local and remote system. Range is 0–255.
maxTtl	Use <code>maxTtl</code> to specify the maximum TTL. Range is 1–255.
maxFail	Use <code>maxFail</code> to terminate the traceroute after failing to receive a response for this number of consecutive probes. Range is 0–255.

Parameter	Description
<b>interval</b>	Use <code>interval</code> to specify the time between probes, in seconds. Range is 1–60 seconds.
<b>count</b>	Use the optional <code>count</code> parameter to specify the number of probes to send for each TTL value. Range is 1–10 probes.
<b>port</b>	Use the optional <code>port</code> parameter to specify destination UDP port of the probe. This should be an unused port on the remote destination system. Range is 1–65,535.
<b>size</b>	Use the optional <code>size</code> parameter to specify the size, in bytes, of the payload of the Echo Requests sent. Range is 0–65507 bytes.
<b>source</b>	Use the optional <code>source</code> parameter to specify the source IP address or interface for the traceroute.

The following are examples of the CLI command.

#### traceroute Success:

```
(Switch) # traceroute 10.240.10.115 initTtl 1 maxTtl 4 maxFail 0 interval 1 count 3 port
33434 size 43
Traceroute to 10.240.10.115 ,4 hops max 43 byte packets:
1 10.240.4.1    708 msec    41 msec    11 msec
2 10.240.10.115  0 msec     0 msec     0 msec

Hop Count = 1 Last TTL = 2 Test attempt = 6 Test Success = 6
```

#### traceroute Failure:

```
(Switch) # traceroute 10.40.1.1 initTtl 1 maxFail 0 interval 1 count 3
port 33434 size 43
Traceroute to 10.40.1.1 ,30 hops max 43 byte packets:
1 10.240.4.1    19 msec    18 msec    9 msec
2 10.240.1.252  0 msec     0 msec     1 msec
3 172.31.0.9    277 msec   276 msec   277 msec
4 10.254.1.1    289 msec   327 msec   282 msec
5 10.254.21.2   287 msec   293 msec   296 msec
6 192.168.76.2  290 msec   291 msec   289 msec
7 0.0.0.0      0 msec *

Hop Count = 6 Last TTL = 7 Test attempt = 19 Test Success = 18
```

### traceroute ipv6

Use the `traceroute` command to discover the routes that packets actually take when traveling to their destination through the network on a hop-by-hop basis. The `<ipv6-address/hostname>` parameter must be a valid IPv6 address or hostname. The optional `<port>` parameter is the UDP port used as the destination of packets sent as part

of the traceroute. This port should be an unused port on the destination system. The range for *<port>* is zero (0) to 65535. The default value is 33434.

**Default** port: 33434  
**Format** `traceroute ipv6 <ipv6-address/hostname> [port <port>]`  
**Mode** Privileged EXEC

### *clear config*

This command resets the configuration to the factory defaults without powering off the switch. When you issue this command, a prompt appears to confirm that the reset should proceed. When you enter *y*, you automatically reset the current configuration on the switch to the default values. It does not reset the switch.

**Format** `clear config`  
**Mode** Privileged EXEC

### *clear eventlog*

This command clears all event messages maintained in the switch.

**Format** `clear eventlog`  
**Mode** Privileged EXEC

### *clear mac-addr-table*

This command clears the dynamically learned MAC addresses of the switch.

**Format** `clear mac-addr-table`  
**Mode** Privileged EXEC

### *clear logging buffered*

This command clears the messages maintained in the system log.

**Format** `clear logging buffered`  
**Mode** Privileged EXEC

### **clear counters**

This command clears the statistics for a specified *<slot/port>*, for all the ports, or for the entire switch based upon the argument.

**Format**      `clear counters {<slot/port> | all}`

**Mode**        Privileged EXEC

### **clear igmpsnooping**

This command clears the tables managed by the IGMP Snooping function and attempts to delete these entries from the Multicast Forwarding Database.

**Format**      `clear igmpsnooping`

**Mode**        Privileged EXEC

### **clear pass**

This command resets all user passwords to the factory defaults without powering off the switch. You are prompted to confirm that the password reset should proceed.

**Format**      `clear pass`

**Mode**        Privileged EXEC

### **clear port-channel**

This command clears all port-channels (LAGs).

**Format**      `clear port-channel`

**Mode**        Privileged EXEC

### **clear traplog**

This command clears the trap log.

**Format**      `clear traplog`

**Mode**        Privileged EXEC

### **clear vlan**

This command resets VLAN configuration parameters to the factory defaults.

**Format**      `clear vlan`

**Mode**        Privileged EXEC

## *enable password*

This command prompts you to change the Privileged EXEC password. Passwords are a maximum of 64 alphanumeric characters. The password is case-sensitive. The option [encrypted] allows the administrator to transfer the enable password between devices without having to know the password. In this case, the <password> parameter must be exactly 128 hexadecimal characters.

**Format**      enable password <password> [encrypted]

**Mode**        Privileged EXEC

## *logout*

This command closes the current telnet connection or resets the current serial connection.

---

**Note:** Save configuration changes before logging out.

---

**Format**      logout

**Modes**        • Privileged EXEC  
                  • User EXEC

## *ping*

Use this command to determine whether another computer is on the network. Ping provides a synchronous response when initiated from the CLI and web interfaces.

**Default**        • The default count is 1.  
                  • The default interval is 3 seconds.  
                  • The default size is 0 bytes.

**Format**        ping <ipaddress/hostname> [count <count>] [interval <interval>] [size  
                  <size>]

**Modes**        • Privileged EXEC  
                  • User EXEC

Using the options described below, you can specify the number and size of Echo Requests and the interval between Echo Requests.

Parameter	Description
<b>count</b>	Use the <b>count</b> parameter to specify the number of ping packets (ICMP Echo requests) that are sent to the destination address specified by the <i>&lt;ip-address&gt;</i> field. The range for <i>&lt;count&gt;</i> is 1–15 requests.
<b>interval</b>	Use the <b>interval</b> parameter to specify the time between Echo Requests, in seconds. Range is 1–60 seconds.
<b>size</b>	Use the <b>size</b> parameter to specify the size, in bytes, of the payload of the Echo Requests sent. Range is 0–65,507 bytes.

The following are examples of the CLI command.

ping success:

```
(Switch) #ping 10.254.2.160 count 3 interval 1 size 255
Pinging 10.254.2.160 with 255 bytes of data:

Received response for icmp_seq = 0. time= 275268 usec
Received response for icmp_seq = 1. time= 274009 usec
Received response for icmp_seq = 2. time= 279459 usec

----10.254.2.160 PING statistics----
3 packets transmitted, 3 packets received, 0% packet loss
round-trip (msec) min/avg/max = 274/279/276
```

ping failure:

#### In Case of Unreachable Destination:

```
(Switch) # ping 192.168.254.222 count 3 interval 1 size 255
Pinging 192.168.254.222 with 255 bytes of data:
Received Response: Unreachable Destination
Received Response :Unreachable Destination
Received Response :Unreachable Destination
----192.168.254.222 PING statistics----
3 packets transmitted,3 packets received, 0% packet loss
round-trip (msec) min/avg/max = 0/0/0
```

#### In Case Of Request TimedOut:

```
(Switch) # ping 1.1.1.1 count 1 interval 3
Pinging 1.1.1.1 with 0 bytes of data:

----1.1.1.1 PING statistics----
1 packets transmitted,0 packets received, 100% packet loss
round-trip (msec) min/avg/max = 0/0/0
```

### ping ipv6

Use this command to determine whether another computer is on the network. Ping provides a synchronous response when initiated from the CLI and web interfaces. To use this

command, configure the switch for network (in-band) connection. The source and target devices must have the ping utility enabled and running on top of TCP/IP. The switch can be pinged from any IP workstation with which the switch is connected through the default VLAN (VLAN 1), as long as there is a physical path between the switch and the workstation. The terminal interface sends three pings to the target station. Use the *ipv6-address|hostname* parameter to ping an interface by using the global IPv6 address of the interface. Use the optional *size* keyword to specify the size of the ping packet. You can utilize the ping or traceroute facilities over the service/network ports when using an IPv6 global address *ipv6-global-address|hostname*. Any IPv6 global address or gateway assignments to these interfaces will cause IPv6 routes to be installed within the IP stack such that the ping or traceroute request is routed out the service/network port properly. When referencing an IPv6 link-local address, you must also specify the network port interface by using the *network* parameter.

**Defaults**

- The default count is 1.
- The default interval is 3 seconds.
- The default size is 0 bytes.

**Format**

```
ping ipv6 {<ipv6-global-address|<hostname>} [size <datagram-size>]
```

**Modes**

- Privileged EXEC
- User EXEC

**ping ipv6 interface**

Use this command to determine whether another computer is on the network. To use this command, configure the switch for network (in-band) connection. The source and target devices must have the ping utility enabled and running on top of TCP/IP. The switch can be pinged from any IP workstation with which the switch is connected through the default VLAN (VLAN 1), as long as there is a physical path between the switch and the workstation. The terminal interface sends three pings to the target station. Use the *interface* keyword to ping an interface by using the link-local address or the global IPv6 address of the interface. You can use a loopback, network port, or physical interface as the source. Use the optional *size* keyword to specify the size of the ping packet. The *ipv6-address* is the link local IPv6 address of the device you want to query.

**Format**

```
ping ipv6 interface {<slot/port> | loopback <loopback-id> |network}
<link-local-address> [size <datagram-size>]
```

**Modes**

- Privileged EXEC
- User EXEC



## quit

This command closes the current telnet connection or resets the current serial connection. The system asks you whether to save configuration changes before quitting.

<b>Format</b>	<code>quit</code>
<b>Modes</b>	<ul style="list-style-type: none"> <li>• Privileged EXEC</li> <li>• User EXEC</li> </ul>

## reload

This command resets the switch without powering it off. Reset means that all network connections are terminated and the boot code executes. The switch uses the stored configuration to initialize the switch. You are prompted to confirm that the reset should proceed. The LEDs on the switch indicate a successful reset.

<b>Format</b>	<code>reload</code>
<b>Mode</b>	Privileged EXEC

## save

This command makes the current configuration changes permanent by writing the configuration changes to system NVRAM.

<b>Format</b>	<code>save</code>
<b>Mode</b>	Privileged EXEC

## copy

The **copy** command uploads and downloads files to and from the switch. You can also use the copy command to manage the dual images (*image1* and *image2*) on the file system. Upload and download files from a server by using TFTP or Xmodem. SFTP and SCP are available as additional transfer methods if the software package supports secure management.

<b>Format</b>	<code>copy &lt;source&gt; &lt;destination&gt;</code>
<b>Mode</b>	Privileged EXEC

Replace the *<source>* and *<destination>* parameters with the options in table below. For the *<url>* source or destination, use one of the following values:

```
{xmodem | tftp://<ipaddr|hostname>|<ip6address|hostname>/<filepath>/<filename> [noval]
| sftp|scp://<username>@<ipaddr>|<ip6address>|<filepath>|<filename>}
```

Use the **ias-users** keyword to download the IAS user database file. When the IAS user's file is downloaded, the switch IAS user's database is replaced with the users and their attributes in the downloaded file.

In the **copy url** ias-users command, for *url*, use one of the following for the IAS user's file:

```
{ { tftp://<ipaddr | hostname> | <ipv6address | hostname> /<filepath>/<filename> } | {
sftp | scp://<username>@<ipaddress>/<filepath>/<filename>} }
```

The maximum length for the file path is 160 characters, and the maximum length for the file name is 31 characters.

For TFTP, SFTP, and SCP, the *<ipaddr/hostname>* parameter is the IP address or host name of the server, *<filepath>* is the path to the file, and *<filename>* is the name of the file you want to upload or download. For SFTP and SCP, the *<username>* parameter is the username for logging into the remote server via SSH.

---

**Note:** *<ip6address>* is also a valid parameter for routing packages that support IPv6.

---

For switches that support a USB device, the copy command can be used to transfer files from and to the USB device. The syntax for the USB file is: *usb://<filename>*. The USB device can be either a source or destination in the *copy* command. It cannot be used as both source and destination in a given *copy* command.

---

**Note:** Remember to upload the existing Switch CLI.cfg file off the switch prior to loading a new release image in order to make a backup.

---

Parameters for the *copy* command are listed in the following table:

Source	Destination	Description
nvr:techsupport	<url>	Uploads the Technical Support file.
nvr:backup-config	nvr:startup-config	Copies the backup configuration to the startup configuration.
nvr:clibanner	<url>	Copies the CLI banner to a server.
nvr:cpupktcapture.pcap	<url>	Uploads the CPU packets capture file.
nvr:errorlog	<url>	Copies the error log file to a server.
nvr:log	<url>	Copies the log file to a server.
nvr:script <scriptname>	<url>	Copies a specified configuration script file to a server.
nvr:startup-config	nvr:backup-config	Copies the startup configuration to the backup configuration.
nvr:startup-config	<url>	Copies the startup configuration to a server.

## ProSafe M4100 and M7100 Managed Switches

Source	Destination	Description
nvr:traplog	<url>	Copies the trap log file to a server.
system:running-config	nvr:startup-config	Saves the running configuration to nvr.
<url>	nvr:clibanner	Downloads the CLI banner to the system.
<url>	nvr:script <destfilename>	Downloads a configuration script file to the system. During the download of a configuration script, the copy command validates the script. In case of any error, the command lists all the lines at the end of the validation process and prompts you to confirm before copying the script file.
<url>	nvr:script <destfilename> noval	When you use this option, the copy command will not validate the downloaded script file. An example of the CLI command follows: (NETGEAR Switch) #copy tftp://1.1.1.1/file.scr nvr:script file.scr
<url>	nvr:sshkey-dsa	Downloads an SSH key file. For more information, see <a href="#">Secure Shell (SSH) Commands</a> on page 636.
<url>	nvr:sshkey-rsa1	Downloads an SSH key file.
<url>	nvr:sshkey-rsa2	Downloads an SSH key file.
<url>	nvr:sslpem-dhweak	Downloads an HTTP secure-server certificate.
<url>	nvr:sslpem-dhstrong	Downloads an HTTP secure-server certificate.
<url>	nvr:sslpem-root	Downloads an HTTP secure-server certificate. For more information, see <a href="#">Hypertext Transfer Protocol (HTTP) Commands</a> on page 640.
<url>	nvr:sslpem-server	Downloads an HTTP secure-server certificate.
<url>	nvr:startup-config	Downloads the startup configuration file to the system.
<url>	nvr:system-image	Downloads a code image to the system.
<url>	nvr:license-key	Download the license date to the system.
<url>	ias-users	Downloads IAS users file by sftp, scp, or tftp
<url>	{image1   image2}	Download an image from the remote server to either image. In a stacking environment, the downloaded image is distributed to the stack nodes.
{image1   image2}	<url>	Upload either image to the remote server.
image1	image2	Copy <b>image1</b> to <b>image2</b> .
image2	image1	Copy <b>image2</b> to <b>image1</b> .

Source	Destination	Description
{image1   image2}	unit://<unit>/{image1   image2}	Copy an image from the management node to a given node in a Stack. Use the unit parameter to specify the node to which the image should be copied.
{image1   image2}	unit://*/{image1   image2}	Copy an image from the management node to all of the nodes in a Stack.

### **write memory**

Use this command to save running configuration changes to NVRAM so that the changes you make will persist across a reboot. This command is the same as `copy system:running config nvram:startup-config`.

**Format**        `write memory`

**Mode**         Privileged EXEC

## Simple Network Time Protocol (SNTP) Commands

This section describes the commands you use to automatically configure the system time and date by using SNTP.

### **sntp broadcast client poll-interval**

This command sets the poll interval for SNTP broadcast clients in seconds as a power of two where `<poll-interval>` can be a value from 6 to 10.

**Default**        6

**Format**        `sntp broadcast client poll-interval <poll-interval>`

**Mode**         Global Config

### **no sntp broadcast client poll-interval**

This command resets the poll interval for SNTP broadcast client back to the default value.

**Format**        `no sntp broadcast client poll-interval`

**Mode**         Global Config

***sntp client mode***

This command enables Simple Network Time Protocol (SNTP) client mode and might set the mode to either broadcast or unicast.

<b>Default</b>	disabled
<b>Format</b>	<code>sntp client mode [broadcast   unicast]</code>
<b>Mode</b>	Global Config

**no sntp client mode**

This command disables Simple Network Time Protocol (SNTP) client mode.

<b>Format</b>	<code>no sntp client mode</code>
<b>Mode</b>	Global Config

***sntp client port***

This command sets the SNTP client port id to a value from 1-65,535.

<b>Default</b>	123
<b>Format</b>	<code>sntp client port &lt;portid&gt;</code>
<b>Mode</b>	Global Config

**no sntp client port**

This command resets the SNTP client port back to its default value.

<b>Format</b>	<code>no sntp client port</code>
<b>Mode</b>	Global Config

***sntp unicast client poll-interval***

This command sets the poll interval for SNTP unicast clients in seconds as a power of two where <poll-interval> can be a value from 6 to 10.

<b>Default</b>	6
<b>Format</b>	<code>sntp unicast client poll-interval &lt;poll-interval&gt;</code>
<b>Mode</b>	Global Config

### **no snmp unicast client poll-interval**

This command resets the poll interval for SNMP unicast clients to its default value.

**Format**        `no snmp unicast client poll-interval`

**Mode**         Global Config

### ***snmp unicast client poll-timeout***

This command will set the poll timeout for SNMP unicast clients in seconds to a value from 1-30.

**Default**        5

**Format**        `snmp unicast client poll-timeout <poll-timeout>`

**Mode**         Global Config

### **no snmp unicast client poll-timeout**

This command will reset the poll timeout for SNMP unicast clients to its default value.

**Format**        `no snmp unicast client poll-timeout`

**Mode**         Global Config

### ***snmp unicast client poll-retry***

This command will set the poll retry for SNMP unicast clients to a value from 0 to 10.

**Default**        1

**Format**        `snmp unicast client poll-retry <poll-retry>`

**Mode**         Global Config

### **no snmp unicast client poll-retry**

This command will reset the poll retry for SNMP unicast clients to its default value.

**Format**        `no snmp unicast client poll-retry`

**Mode**         Global Config

## sntp server

This command configures an SNTP server (a maximum of three). The optional priority can be a value of 1-3, the version a value of 1-4, and the port id a value of 1-65535.

**Format** `sntp server <ipaddress|ipv6address| hostname> [<priority> [<version> [<portid>]]]`

**Mode** Global Config

## no sntp server

This command deletes an server from the configured SNTP servers.

**Format** `no sntp server remove <ipaddress|ipv6address| hostname>`

**Mode** Global Config

## clock timezone

When using SNTP/NTP time servers to update the switch's clock, the time data received from the server is based on Coordinated Universal Time (UTC) which is the same as Greenwich Mean Time (GMT). This might not be the time zone in which the switch is located. Use the **clock timezone** command to configure a time zone specifying the number of hours and optionally the number of minutes difference from UTC. To set the switch clock to UTC, use the **no** form of the command.

**Format** `clock timezone zone-name +/-hours-offset [+/-minutes-offset]`

**Mode** Global Config

**Default** `no clock timezone`

Term	Definition
zone-name	A name to associate with the time zone
hours-offset	Number of hours difference with UTC
minutes-offset	Number of minutes difference with UTC

## no clock timezone

This command sets the switch to UTC time.

**Format** `no clock timezone`

**Mode** Global Config

## clock set

This command sets the system time and date.

**Format**            clock set <hh:mm:ss>  
                      clock set <mm/dd/yyyy>

**Mode**             Global Config

## clock summer-time recurring

Use the **clock summer-time recurring** command to set the summertime offset to UTC recursively every year. If the optional parameters are not specified, they are read as either '0' or '\0', as appropriate.

Use the following parameters to configure the summer-time.

- USA—the US Daylight saving time setting is used (Start --- March, 2nd sunday 02:00 AM, End --- Nov, 1st sunday, 2:00 AM)
- EU—the European Union Daylight savings time is used (Start --- March, 5th Sunday 02:00 AM, End --- October, 5th Sunday, 3:00 AM)
- week—Week of the month. (Range: 1-5, first, last)
- day—Day of the week. (Range: The first three letters by name; sun, for example.)
- month—Month. (Range: The first three letters by name; jan, for example.)
- hh:mm—Time in 24-hour format in hours and minutes. (Range: hh:0-23, mm: 0-59)
- offset—Number of minutes to add during the summertime. (Range:1-1440)
- acronym—The acronym for the time zone to be displayed when summertime is in effect. (Range: Up to four characters)

**Format**            clock summer-time recurring {USA | EU | {week day month hh:mm week  
                                  day month hh:mm}} [offset offset ] [zone acronym]

**Mode**             Global Config

For example:

```
(Switch)(Config)# clock summer-time recurring 1 sun jan
00:10 2 mon mar 10:00 offset 1 zone ABC
```

## clock summer-time date

Use the **clock summer-time date** command to set the summertime offset to UTC. If the optional parameters are not specified, they are read as either '0' or '\0', as appropriate.

- date—Day of the month. (Range: 1-31)
- month—Month. (Range: The first three letters by name; jan, for example.)
- year—Year. (Range: 2000-2097)
- hh:mm—Time in 24-hour format in hours and minutes. (Range: hh: 0-23, mm: 0-59)



- **offset**—Number of minutes to add during the summertime. (Range:1-1440)
- **acronym**—The acronym for the time zone to be displayed when summertime is in effect. (Range: Up to four characters)

**Format**            clock summer-time date {date | month} {month | date} year hh:mm  
                          {date| month} {month | date} year hh:mm [offset offset ] [zone  
                          acronym]

**Mode**             Global Config

For example:

```
(Switch)(config)# clock summer-time date 1 Apr 2007
02:00 28 Oct 2007 offset 90 zone EST
```

or

```
(Switch) (config)# clock summer-time date Apr 1 2007
02:00 Oct 28 2007 offset 90 zone EST
```

### ***no clock summer-time***

Use the **no clock summer-time** command to reset the summertime offset.

**Format**            no clock summer-time

**Mode**             Global Config

For example:

```
console(config)#no clock summer-time
```

### ***show sntp***

This command is used to display SNTP settings and status.

**Format**            show sntp

**Mode**             Privileged EXEC

Term	Definition
<b>Last Update Time</b>	Time of last clock update.
<b>Last Unicast Attempt Time</b>	Time of last transmit query (in unicast mode).
<b>Last Attempt Status</b>	Status of the last SNTP request (in unicast mode) or unsolicited message (in broadcast mode).

Term	Definition
<b>Broadcast Count</b>	Current number of unsolicited broadcast messages that have been received and processed by the SNTP client since last reboot.
<b>Multicast Count</b>	Current number of unsolicited multicast messages that have been received and processed by the SNTP client since last reboot.

### *show sntp client*

This command is used to display SNTP client settings.

**Format**      `show sntp client`

**Mode**        Privileged EXEC

Term	Definition
<b>Client Supported Modes</b>	Supported SNTP Modes (Broadcast, Unicast, or Multicast).
<b>SNTP Version</b>	The highest SNTP version the client supports.
<b>Port</b>	SNTP Client Port.
<b>Client Mode</b>	Configured SNTP Client Mode.

### *show sntp server*

This command is used to display SNTP server settings and configured servers.

**Format**      `show sntp server`

**Mode**        Privileged EXEC

Term	Definition
<b>Server Host Address</b>	IP address or hostname of configured SNTP Server.
<b>Server Type</b>	Address Type of Server.
<b>Server Stratum</b>	Claimed stratum of the server for the last received valid packet.
<b>Server Reference ID</b>	Reference clock identifier of the server for the last received valid packet.
<b>Server Mode</b>	SNTP Server mode.
<b>Server Maximum Entries</b>	Total number of SNTP Servers allowed.
<b>Server Current Entries</b>	Total number of SNTP configured.

For each configured server:

Term	Definition
<b>Host Address</b>	IP address or hostname of configured SNTP Server.
<b>Address Type</b>	Address Type of configured SNTP server.
<b>Priority</b>	IP priority type of the configured server.
<b>Version</b>	SNTP Version number of the server. The protocol version used to query the server in unicast mode.
<b>Port</b>	Server Port Number.
<b>Last Attempt Time</b>	Last server attempt time for the specified server.
<b>Last Update Status</b>	Last server attempt status for the server.
<b>Total Unicast Requests</b>	Number of requests to the server.
<b>Failed Unicast Requests</b>	Number of failed requests from server.

### *show clock*

Use the show clock command in Privileged EXEC or User EXEC mode to display the time and date from the system clock. Use the show clock detail command to show the time zone and summertime configuration.

**Format**            show clock [detail]

**Mode**             User EXEC  
Privileged EXEC

Term	Definition
<b>Time</b>	The time provided by the time source.
<b>Time Source</b>	The time source type.
If option <i>detail</i> is specified, these terms are displayed	
<b>Time Zone</b>	The time zone configured.
<b>Summer Time</b>	Indicate if the summer time is enabled.

## DHCP Server Commands

This section describes the commands you use to configure the DHCP server settings for the switch. DHCP uses UDP as its transport protocol and supports a number of features that facilitate in administration address allocations.

### *ip dhcp pool*

This command configures a DHCP address pool name on a DHCP server and enters DHCP pool configuration mode.

<b>Default</b>	none
<b>Format</b>	<code>ip dhcp pool &lt;name&gt;</code>
<b>Mode</b>	Global Config

### *no ip dhcp pool*

This command removes the DHCP address pool. The name should be previously configured pool name.

<b>Format</b>	<code>no ip dhcp pool &lt;name&gt;</code>
<b>Mode</b>	Global Config

### *client-identifier*

This command specifies the unique identifier for a DHCP client. Unique-identifier is a valid notation in hexadecimal format. In some systems, such as Microsoft DHCP clients, the client identifier is required instead of hardware addresses. The unique-identifier is a concatenation of the media type and the MAC address. For example, the Microsoft client identifier for Ethernet address c819.2488.f177 is 01c8.1924.88f1.77 where 01 represents the Ethernet media type. For more information, refer to the "Address Resolution Protocol Parameters" section of RFC 1700, Assigned Numbers for a list of media type codes.

<b>Default</b>	none
<b>Format</b>	<code>client-identifier &lt;uniqueidentifier&gt;</code>
<b>Mode</b>	DHCP Pool Config

### *no client-identifier*

This command deletes the client identifier.

<b>Format</b>	<code>no client-identifier</code>
<b>Mode</b>	DHCP Pool Config

**client-name**

This command specifies the name for a DHCP client. Name is a string consisting of standard ASCII characters.

**Default** none  
**Format** `client-name <name>`  
**Mode** DHCP Pool Config

**no client-name**

This command removes the client name.

**Format** `no client-name`  
**Mode** DHCP Pool Config

**default-router**

This command specifies the default router list for a DHCP client. {*address1*, *address2*...*address8*} are valid IP addresses, each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

**Default** none  
**Format** `default-router <address1> [<address2>...<address8>]`  
**Mode** DHCP Pool Config

**no default-router**

This command removes the default router list.

**Format** `no default-router`  
**Mode** DHCP Pool Config

**dns-server**

This command specifies the IP servers available to a DHCP client. Address parameters are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

**Default** none  
**Format** `dns-server <address1> [<address2>...<address8>]`  
**Mode** DHCP Pool Config

**no dns-server**

This command removes the DNS Server list.

**Format**        `no dns-server`  
**Mode**            DHCP Pool Config

**hardware-address**

This command specifies the hardware address of a DHCP client. Hardware-address is the MAC address of the hardware platform of the client consisting of 6 bytes in dotted hexadecimal format. Type indicates the protocol of the hardware platform. It is 1 for 10 MB Ethernet and 6 for IEEE 802.

**Default**        ethernet  
**Format**        **hardware-address** *<hardwareaddress>* *<type>*  
**Mode**            DHCP Pool Config

**no hardware-address**

This command removes the hardware address of the DHCP client.

**Format**        `no hardware-address`  
**Mode**            DHCP Pool Config

**host**

This command specifies the IP address and network mask for a manual binding to a DHCP client. Address and Mask are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid. The prefix-length is an integer from 0 to 32.

**Default**        none  
**Format**        **host** *<address>* [*{<mask> | <prefix-length>}*]  
**Mode**            DHCP Pool Config

**no host**

This command removes the IP address of the DHCP client.

**Format**        `no host`  
**Mode**            DHCP Pool Config

## lease

This command configures the duration of the lease for an IP address that is assigned from a DHCP server to a DHCP client. The overall lease time should be between 1-86400 minutes. If you specify *infinite*, the lease is set for 60 days. You can also specify a lease duration. *Days* is an integer from 0 to 59. *Hours* is an integer from 0 to 23. *Minutes* is an integer from 0 to 59.

**Default** 1 (day)  
**Format** `lease [{<days> [<hours>] [<minutes>] | infinite}]`  
**Mode** DHCP Pool Config

## no lease

This command restores the default value of the lease time for DHCP Server.

**Format** no lease  
**Mode** DHCP Pool Config

## network (DHCP Pool Config)

Use this command to configure the subnet number and mask for a DHCP address pool on the server. Network-number is a valid IP address, made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid. Mask is the IP subnet mask for the specified address pool. The prefix-length is an integer from 0 to 32.

**Default** none  
**Format** `network <networknumber> [{<mask> | <prefixlength>}]`  
**Mode** DHCP Pool Config

## no network

This command removes the subnet number and mask.

**Format** no network  
**Mode** DHCP Pool Config

## bootfile

The command specifies the name of the default boot image for a DHCP client. The *<filename>* specifies the boot image file.

**Format** `bootfile <filename>`  
**Mode** DHCP Pool Config

**no bootfile**

This command deletes the boot image name.

**Format**      no bootfile  
**Mode**         DHCP Pool Config

**domain-name**

This command specifies the domain name for a DHCP client. The *<domain>* specifies the domain name string of the client.

**Default**      none  
**Format**      domain-name *<domain>*  
**Mode**         DHCP Pool Config

**no domain-name**

This command removes the domain name.

**Format**      no domain-name  
**Mode**         DHCP Pool Config

**netbios-name-server**

This command configures NetBIOS Windows Internet Naming Service (WINS) name servers that are available to DHCP clients.

One IP address is required, although one can specify up to eight addresses in one command line. Servers are listed in order of preference (address1 is the most preferred server, address2 is the next most preferred server, and so on).

**Default**      none  
**Format**      netbios-name-server *<address>* [*<address2>*...*<address8>*]  
**Mode**         DHCP Pool Config

**no netbios-name-server**

This command removes the NetBIOS name server list.

**Format**      no netbios-name-server  
**Mode**         DHCP Pool Config



### *netbios-node-type*

The command configures the NetBIOS node type for Microsoft Dynamic Host Configuration Protocol (DHCP) clients. *type* specifies the NetBIOS node type. Valid types are:

- b-node—Broadcast
- p-node—Peer-to-peer
- m-node—Mixed
- h-node—Hybrid (recommended)

<b>Default</b>	none
<b>Format</b>	<b>netbios-node-type</b> <type>
<b>Mode</b>	DHCP Pool Config

### **no netbios-node-type**

This command removes the NetBIOS node Type.

<b>Format</b>	<b>no netbios-node-type</b>
<b>Mode</b>	DHCP Pool Config

### *next-server*

This command configures the next server in the boot process of a DHCP client. The <address> parameter is the IP address of the next server in the boot process, which is typically a TFTP server.

<b>Default</b>	inbound interface helper addresses
<b>Format</b>	<b>next-server</b> <address>
<b>Mode</b>	DHCP Pool Config

### **no next-server**

This command removes the boot server list.

<b>Format</b>	<b>no next-server</b>
<b>Mode</b>	DHCP Pool Config

### *option*

The **option** command configures DHCP Server options. The <code> parameter specifies the DHCP option code and ranges from 1-254. The <ascii string> parameter specifies an NVT ASCII character string. ASCII character strings that contain white space must be delimited by quotation marks. The *hex* <string> parameter specifies hexadecimal data. In hexadecimal, character strings are two hexadecimal digits. You can separate each byte by a

period (for example, a3.4f.22.0c), colon (for example, a3:4f:22:0c), or white space (for example, a3 4f 22 0c).

<b>Default</b>	none
<b>Format</b>	<b>option</b> <code> {ascii string   hex <string1> [<string2>...<string8>]   ip <address1> [<address2>...<address8>]}
<b>Mode</b>	DHCP Pool Config

### no option

This command removes the DHCP Server options. The <code> parameter specifies the DHCP option code.

<b>Format</b>	<b>no option</b> <code>
<b>Mode</b>	DHCP Pool Config

### ip dhcp excluded-address

This command specifies the IP addresses that a DHCP server should not assign to DHCP clients. Low-address and high-address are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

<b>Default</b>	none
<b>Format</b>	<b>ip dhcp excluded-address</b> <lowaddress> [highaddress]
<b>Mode</b>	Global Config

### no ip dhcp excluded-address

This command removes the excluded IP addresses for a DHCP client. Low-address and high-address are valid IP addresses; each made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

<b>Format</b>	<b>no ip dhcp excluded-address</b> <lowaddress> [highaddress]
<b>Mode</b>	Global Config

### ip dhcp ping packets

Use this command to specify the number, in a range from 2-10, of packets a DHCP server sends to a pool address as part of a ping operation. By default the number of packets sent to a pool address is 2, which is the smallest allowed number when sending packets. Setting the number of packets to 0 disables this command.

<b>Default</b>	2
----------------	---

**Format**      `ip dhcp ping packets <0,2-10>`  
**Mode**          Global Config

### **no ip dhcp ping packets**

This command prevents the server from pinging pool addresses and sets the number of packets to 0.

**Default**        0  
**Format**        `no ip dhcp ping packets`  
**Mode**          Global Config

### **service dhcp**

This command enables the DHCP server.

**Default**        disabled  
**Format**        `service dhcp`  
**Mode**          Global Config

### **no service dhcp**

This command disables the DHCP server.

**Format**        `no service dhcp`  
**Mode**          Global Config

### **ip dhcp bootp automatic**

This command enables the allocation of the addresses to the bootp client. The addresses are from the automatic address pool.

**Default**        disabled  
**Format**        `ip dhcp bootp automatic`  
**Mode**          Global Config

### **no ip dhcp bootp automatic**

This command disables the allocation of the addresses to the bootp client. The address are from the automatic address pool.

**Format**        `no ip dhcp bootp automatic`  
**Mode**          Global Config

### *ip dhcp conflict logging*

This command enables conflict logging on DHCP server.

<b>Default</b>	enabled
<b>Format</b>	<code>ip dhcp conflict logging</code>
<b>Mode</b>	Global Config

### *no ip dhcp conflict logging*

This command disables conflict logging on DHCP server.

<b>Format</b>	<code>no ip dhcp conflict logging</code>
<b>Mode</b>	Global Config

### *clear ip dhcp binding*

This command deletes an automatic address binding from the DHCP server database. If "\*" is specified, the bindings corresponding to all the addresses are deleted. *<address>* is a valid IP address made up of four decimal bytes ranging from 0 to 255. IP address 0.0.0.0 is invalid.

<b>Format</b>	<code>clear ip dhcp binding {&lt;address&gt;   *}</code>
<b>Mode</b>	Privileged EXEC

### *clear ip dhcp server statistics*

This command clears DHCP server statistics counters.

<b>Format</b>	<code>clear ip dhcp server statistics</code>
<b>Mode</b>	Privileged EXEC

### *clear ip dhcp conflict*

The command is used to clear an address conflict from the DHCP Server database. The server detects conflicts using a ping. DHCP server clears all conflicts If the asterisk (\*) character is used as the address parameter.

<b>Default</b>	none
<b>Format</b>	<code>clear ip dhcp conflict {&lt;address&gt;   *}</code>
<b>Mode</b>	Privileged EXEC

### *show ip dhcp binding*

This command displays address bindings for the specific IP address on the DHCP server. If no IP address is specified, the bindings corresponding to all the addresses are displayed.

**Format**        `show ip dhcp binding [<address>]`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>IP address</b>	The IP address of the client.
<b>Hardware Address</b>	The MAC Address or the client identifier.
<b>Lease expiration</b>	The lease expiration time of the IP address assigned to the client.
<b>Type</b>	The manner in which IP address was assigned to the client.

### *show ip dhcp global configuration*

This command displays address bindings for the specific IP address on the DHCP server. If no IP address is specified, the bindings corresponding to all the addresses are displayed.

**Format**        `show ip dhcp global configuration`

- Modes**
- Privileged EXEC
  - User EXEC

Term	Definition
<b>Service DHCP</b>	The field to display the status of dhcp protocol.
<b>Number of Ping Packets</b>	The maximum number of Ping Packets that will be sent to verify that an ip address id not already assigned.
<b>Conflict Logging</b>	Shows whether conflict logging is enabled or disabled.
<b>BootP Automatic</b>	Shows whether BootP for dynamic pools is enabled or disabled.

### *show ip dhcp pool configuration*

This command displays pool configuration. If **a11** is specified, configuration for all the pools is displayed.

**Format**        `show ip dhcp pool configuration {<name> | all}`

- Modes**
- Privileged EXEC
  - User EXEC

Field	Definition
<b>Pool Name</b>	The name of the configured pool.
<b>Pool Type</b>	The pool type.
<b>Lease Time</b>	The lease expiration time of the IP address assigned to the client.
<b>DNS Servers</b>	The list of DNS servers available to the DHCP client .
<b>Default Routers</b>	The list of the default routers available to the DHCP client

The following additional field is displayed for Dynamic pool type:

Field	Definition
<b>Network</b>	The network number and the mask for the DHCP address pool.

The following additional fields are displayed for Manual pool type:

Field	Definition
<b>Client Name</b>	The name of a DHCP client.
<b>Client Identifier</b>	The unique identifier of a DHCP client.
<b>Hardware Address</b>	The hardware address of a DHCP client.
<b>Hardware Address Type</b>	The protocol of the hardware platform.
<b>Host</b>	The IP address and the mask for a manual binding to a DHCP client.

### *show ip dhcp server statistics*

This command displays DHCP server statistics.

**Format**        `show ip dhcp server statistics`

- Modes**
- Privileged EXEC
  - User EXEC

Field	Definition
<b>Automatic Bindings</b>	The number of IP addresses that have been automatically mapped to the MAC addresses of hosts that are found in the DHCP database.
<b>Expired Bindings</b>	The number of expired leases.
<b>Malformed Bindings</b>	The number of truncated or corrupted messages that were received by the DHCP server.

## Message Received:

Message	Definition
<b>DHCP DISCOVER</b>	The number of DHCPDISCOVER messages the server has received.
<b>DHCP REQUEST</b>	The number of DHCPREQUEST messages the server has received.
<b>DHCP DECLINE</b>	The number of DHCPDECLINE messages the server has received.
<b>DHCP RELEASE</b>	The number of DHCPRELEASE messages the server has received.
<b>DHCP INFORM</b>	The number of DHCPINFORM messages the server has received.

## Message Sent:

Message	Definition
<b>DHCP OFFER</b>	The number of DHCP OFFER messages the server sent.
<b>DHCP ACK</b>	The number of DHCPACK messages the server sent.
<b>DHCP NACK</b>	The number of DHCPNACK messages the server sent.

**show ip dhcp conflict**

This command displays address conflicts logged by the DHCP Server. If no IP address is specified, all the conflicting addresses are displayed.

**Format**        `show ip dhcp conflict [<ip-address>]`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>IP address</b>	The IP address of the host as recorded on the DHCP server.
<b>Reporting Host Hardware Address</b>	The hardware address of the host that reported the conflict.
<b>Detection Method</b>	The manner in which the IP address of the hosts were found on the DHCP Server.
<b>Detection time</b>	The time when the conflict was found.

## DNS Client Commands

These commands are used in the Domain Name System (DNS), an Internet directory service. DNS is how domain names are translated into IP addresses. When enabled, the DNS client provides a hostname lookup service to other components.

### *ip domain lookup*

Use this command to enable the DNS client.

<b>Default</b>	enabled
<b>Format</b>	<code>ip domain lookup</code>
<b>Mode</b>	Global Config

### **no ip domain lookup**

Use this command to disable the DNS client.

<b>Format</b>	<code>no ip domain lookup</code>
<b>Mode</b>	Global Config

### *ip domain name*

Use this command to define a default domain name that the software uses to complete unqualified host names (names with a domain name). By default, no default domain name is configured in the system. *<name>* may not be longer than 255 characters and should not include an initial period. This *<name>* should be used only when the default domain name list, configured using the `ip domain list` command, is empty.

<b>Default</b>	none
<b>Format</b>	<code>ip domain name &lt;name&gt;</code>
<b>Mode</b>	Global Config

Example: The CLI command `ip domain name yahoo.com` will configure yahoo.com as a default domain name. For an unqualified hostname xxx, a DNS query is made to find the IP address corresponding to xxx.yahoo.com.

### **no ip domain name**

Use this command to remove the default domain name configured using the `ip domain name` command.

<b>Format</b>	<code>no ip domain name</code>
<b>Mode</b>	Global Config

### *ip domain list*

Use this command to define a list of default domain names to complete unqualified names. By default, the list is empty. Each name must be no more than 256 characters, and should not include an initial period. The default domain name, configured using the `ip domain`



**name** command, is used only when the default domain name list is empty. A maximum of 32 names can be entered in to this list.

**Default** none  
**Format** `ip domain list <name>`  
**Mode** Global Config

### no ip domain list

Use this command to delete a name from a list.

**Format** `no ip domain list <name>`  
**Mode** Global Config

### ip name server

Use this command to configure the available name servers. Up to eight servers can be defined in one command or by using multiple commands. The parameter `<server-address>` is a valid IPv4 or IPv6 address of the server. The preference of the servers is determined by the order they were entered.

**Format** `ip name-server <server-address1> [server-address2...server-address8]`  
**Mode** Global Config

### no ip name server

Use this command to remove a name server.

**Format** `no ip name-server [server-address1...server-address8]`  
**Mode** Global Config

### ip host

Use this command to define static host name-to-address mapping in the host cache. `<name>` is host name. `<ip address>` is the IP address of the host.

**Default** none  
**Format** `ip host <name> <ipaddress>`  
**Mode** Global Config

### no ip host

Use this command to remove the name-to-address mapping.

**Format**      `no ip host <name>`

**Mode**        Global Config

### ipv6 host

Use this command to define static host name-to-IPv6 address mapping in the host cache. *<name>* is host name. *<v6 address>* is the IPv6 address of the host.

**Default**     none

**Format**      `ipv6 host <name> <v6 address>`

**Mode**        Global Config

### no ipv6 host

Use this command to remove the static host name-to-IPv6 address mapping in the host cache.

**Format**      `no ipv6 host <name>`

**Mode**        Global Config

### ip domain retry

Use this command to specify the number of times to retry sending Domain Name System (DNS) queries. The parameter *<number>* indicates the number of times to retry sending a DNS query to the DNS server. This number ranges from 0 to 100.

**Default**     2

**Format**      `ip domain retry <number>`

**Mode**        Global Config

### no ip domain retry

Use this command to return to the default.

**Format**      `no ip domain retry <number>`

**Mode**        Global Config

### *ip domain timeout*

Use this command to specify the amount of time to wait for a response to a DNS query. The parameter *<seconds>* specifies the time, in seconds, to wait for a response to a DNS query. *<seconds>* ranges from 0 to 3600.

**Default**        3  
**Format**        `ip domain timeout <seconds>`  
**Mode**            Global Config

### **no ip domain timeout**

Use this command to return to the default setting.

**Format**        `no ip domain timeout <seconds>`  
**Mode**            Global Config

### *clear host*

Use this command to delete entries from the host name-to-address cache. This command clears the entries from the DNS cache maintained by the software. This command clears both IPv4 and IPv6 entries.

**Format**        `clear host {<name> | all}`  
**Mode**            Privileged EXEC

Field	Description
<b>name</b>	A particular host entry to remove. <i>&lt;name&gt;</i> ranges from 1-255 characters.
<b>all</b>	Removes all entries.

### *show hosts*

Use this command to display the default domain name, a list of name server hosts, the static and the cached list of host names and addresses *<name>* ranges from 1-255 characters. This command displays both IPv4 and IPv6 entries.

**Format**        `show hosts [name]`  
**Mode**            User EXEC

Field	Description
<b>Host Name</b>	Domain host name.
<b>Default Domain</b>	Default domain name.

Field	Description
Default Domain List	Default domain list.
Domain Name Lookup	DNS client enabled/disabled.
Number of Retries	Number of time to retry sending Domain Name System (DNS) queries.
Retry Timeout Period	Amount of time to wait for a response to a DNS query.
Name Servers	Configured name servers.

Example: The following shows example CLI display output for the command.

```
<Switch> show hosts
```

```
Host name..... Device
Default domain..... gm.com
Default domain list..... yahoo.com, Stanford.edu, rediff.com
Domain Name lookup..... Enabled
Number of retries..... 5
Retry timeout period..... 1500
Name servers (Preference order)... 176.16.1.18 176.16.1.19
```

Configured host name-to-address mapping:

```
Host                      Addresses
-----
accounting.gm.com        176.16.8.8

Host      Total   Elapsed   Type      Addresses
-----
www.stanford.edu   72      3         IP        171.64.14.203
```

## Packet Capture Commands

Packet capture commands assist in troubleshooting protocol-related problems with the management CPU. The packets to and from the management CPU can be captured in an internally allocated buffer area for export to a PC host for protocol analysis. Public domain packet analysis tools like Ethereal can be used to decode and review the packets in detail. Capturing can be performed in a variety of modes, either transmit-side only, receive-side only, or both. The number of packets captured will depend on the size of the captured packets.

### *capture {start|stop}*

Use the command `capture start` to manually start capturing CPU packets for packet trace. Capturing packets is stopped automatically when 128 packets are captured and have not yet been displayed during a capture session. It is guaranteed that packets not displayed and not saved will not be lost when capturing is in progress. Use the command `capture stop` to manually stop capturing CPU packets for packet trace before the moment when 128

packets are captured and capturing packets is stopped automatically. The packet capture operates in three modes:

- Capture file
- Remote capture
- Capture line

The command is not persistent across a reboot cycle.

**Format** capture {start|stop} {transmit|receive|all}

**Mode** Privileged EXEC

### capture {file|remote|line}

Use this command to configure file capture options. The command is persistent across a reboot cycle.

**Default** Remote

**Format** capture {file|remote|line}

**Mode** Global Config

Parameter	Description
<b>file</b>	In capture file mode, the captured packets are stored in a file on NVRAM. The maximum file size defaults to 524,288 bytes. The switch can transfer the file to a TFTP server via TFTP, SFTP, SCP via CLI, web and SNMP. The file is formatted in pcap format, is named <code>cpuPktCapture.pcap</code> , and can be examined using network analyzer tools such as Wireshark® by Ethereal®. Starting a file capture automatically terminates any remote capture sessions and line capturing. After the packet capture is activated, the capture proceeds until the capture file reaches its maximum size, or until the capture is stopped manually using the CLI command <code>capture stop</code> .
<b>remote</b>	In remote capture mode, the captured packets are redirected in real time to an external computer running the Wireshark tool for Microsoft® Windows®. A packet capture server runs on the switch side and sends the captured packets via a TCP connection to the Wireshark tool. The remote capture can be enabled or disabled using the CLI. There should be a Windows computer with the Wireshark tool to display the captured file. When using the remote capture mode, the switch does not store any captured data locally on its file system. You can configure the IP port number for connecting Wireshark to the switch. The default port number is 2002. If a firewall is installed between the Wireshark PC and the switch, these ports must be allowed to pass through the firewall. You must configure the firewall to allow the Wireshark computer to initiate TCP connections to the switch. If the socket connection to Wireshark has been established, the captured CPU packets are written to the data socket. Wireshark receives the packets and processes it to display. This continues until the session is terminated by either end. Starting a remote capture session automatically terminates the file capture and line capturing.
<b>line</b>	In capture line mode, the captured packets are saved in real-time mode into the RAM and can be displayed on the CLI. Starting a line capture automatically terminates any remote capture session and capturing into a file.

### no capture

Use this command to reset the capture mode to remote mode.

**Format**        `no capture`  
**Mode**            Global Config

### capture remote port

Use this command to configure file capture options. The command is persistent across a reboot cycle.

**Default**        2002  
**Format**        `capture remote port <port-id>`  
**Mode**            Global Config

### no capture remote port

Use this command to reset the remote port to the default (2002).

**Format**        `no capture report port`  
**Mode**            Global Config

### capture file size

Use this command to configure file capture options. The command is persistent across a reboot cycle. The range is from 2 to 512 Kbytes.

**Default**        512Kbytes  
**Format**        `capture file size <file-size>`  
**Mode**            Global Config

### no capture file size

Use this command to reset the file size to the default (512Kbytes).

**Format**        `no capture file size`  
**Mode**            Global Config

### capture line wrap

There are two methods to configure capturing CPU packets into RAM: `capture line wrap` and `no capture line wrap`. Use the `capture line wrap` command to stop automatically capturing packets when 128 packets are saved and have not yet been

displayed during the capturing session. When capturing is in progress, unsaved, not-yet-displayed packets will not be lost.

<b>Default</b>	Disabled
<b>Format</b>	<code>capture line wrap</code>
<b>Mode</b>	Global Config

### **no capture line wrap**

Use this command to disable the capture line wrap mode.

<b>Format</b>	<code>no capture line wrap</code>
<b>Mode</b>	Global Config

### **show capture packets**

Use this command to display packets captured and saved to RAM. It is possible to capture and save into RAM, packets that are received or transmitted through the CPU. A maximum 128 packets can be saved into RAM per capturing session. A maximum 128 bytes per packet can be saved into the RAM. If a packet holds more than 128 bytes, only the first 128 bytes are saved; data more than 128 bytes is skipped and cannot be displayed in the CLI.

Capturing packets is stopped automatically when 128 packets are captured and have not yet been displayed during a capture session. Captured packets are not retained after a reload cycle.

<b>Format</b>	<code>show capture packets</code>
<b>Mode</b>	Privileged EXEC

## Serviceability Packet Tracing Commands

These commands improve the capability of network engineers to diagnose conditions affecting their managed switch product.



### **CAUTION:**

The output of the `debug` commands can be long and might adversely affect system performance.

### **debug arp**

Use this command to enable ARP debug protocol messages.

<b>Default</b>	disabled
----------------	----------

**Format**      `debug arp`  
**Mode**         Privileged EXEC

*no debug arp*

Use this command to disable ARP debug protocol messages.

**Format**      `no debug arp`  
**Mode**         Privileged EXEC

### ***debug auto-voip***

Use this command to enable Auto VOIP debug messages. Use the optional parameters to trace H323, SCCP, or SIP packets respectively.

**Default**      disabled  
**Format**      `debug auto-voip [H323|SCCP|SIP]`  
**Mode**         Privileged EXEC

### ***no debug auto-voip***

Use this command to disable Auto VOIP debug messages.

**Format**      `no debug auto-voip`  
**Mode**         Privileged EXEC

### ***debug clear***

This command disables all previously enabled “debug” traces.

**Default**      disabled  
**Format**      `debug clear`  
**Mode**         Privileged EXEC

### ***debug console***

This command enables the display of “debug” trace output on the login session in which it is executed. Debug console display must be enabled in order to view any trace output. The output of debug trace commands will appear on all login sessions for which debug console has been enabled. The configuration of this command remains in effect for the life of the login session. The effect of this command is not persistent across resets.

**Default**      disabled



**Format**      `debug console`  
**Mode**         Privileged EXEC

### no debug console

This command disables the display of “debug” trace output on the login session in which it is executed.

**Format**      `no debug console`  
**Mode**         Privileged EXEC

### debug crashlog

Use this command to view information contained in the crash log file that the system maintains when it experiences an unexpected reset. The crash log file contains the following information:

- Call stack information in both primitive and verbose forms
- Log Status
- Buffered logging
- Event logging
- Persistent logging
- System Information (output of `sysapiMbufDump`)
- Message Queue Debug Information
- Memory Debug Information
- Memory Debug Status
- OS Information (output of `osapiShowTasks`)
- /proc information (`meminfo`, `cpuinfo`, `interrupts`, `version` and `net/sockstat`)

**Format**      `debug crashlog {[kernel] crashlog-number [upload url] | proc | verbose | detail}`  
**Mode**         Privileged EXEC  
**Default**      Disabled

Parameter	Definition
<b>kernel</b>	View the crash log file for the kernel.
<b>crashlog-number</b>	Specifies the file number to view. The system maintains up to four copies, and the valid range is 1–4.
<b>upload url</b>	To upload the crash log to a TFTP server, use the <code>upload</code> keyword and specify the required TFTP server information.

Parameter	Definition
<b>proc</b>	View the application process crashlog.
<b>verbose</b>	Enable the verbose crashlog
<b>deleteall</b>	Delete all crash log files on the system.

### *debug dhcp packet*

Use this command to display “debug” information about DHCPv4 client activities and trace DHCPv4 packets to and from the local DHCPv4 client.

<b>Default</b>	disabled
<b>Format</b>	debug dhcp packet [transmit   receive]
<b>Mode</b>	Privileged EXEC

### *no debug dhcp*

Use this command to disable the display of “debug” trace output for DHCPv4 client activity.

<b>Format</b>	no debug dhcp packet [transmit   receive]
<b>Mode</b>	Privileged EXEC

### *debug dot1x packet*

Use this command to enable dot1x packet debug trace.

<b>Default</b>	disabled
<b>Format</b>	debug dot1x
<b>Mode</b>	Privileged EXEC

### *no debug dot1x packet*

Use this command to disable dot1x packet debug trace.

<b>Format</b>	no debug dot1x
<b>Mode</b>	Privileged EXEC

### *debug igmpsnopping packet*

This command enables tracing of IGMP Snooping packets received and transmitted by the switch.

<b>Default</b>	disabled
----------------	----------

**Format** debug igmpsnooping packet  
**Mode** Privileged EXEC

### no debug igmpsnooping packet

This command disables tracing of IGMP Snooping packets.

**Format** no debug igmpsnooping packet  
**Mode** Privileged EXEC

### debug igmpsnooping packet transmit

This command enables tracing of IGMP Snooping packets transmitted by the switch. Snooping should be enabled on the device and the interface in order to monitor packets for a particular interface.

**Default** disabled  
**Format** debug igmpsnooping packet transmit  
**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 02:45:06 192.168.17.29-1 IGMP_SNOOP[185429992]: igmp_snooping_debug.c(116)
908 % Pkt TX - Intf: 0/20(20), Vlan_Id:1 Src_Mac: 00:03:0e:00:00:00 Dest_Mac:
01:00:5e:00:00:01 Src_IP: 9.1.1.1 Dest_IP: 225.0.0.1 Type: V2_Membership_Report Group:
225.0.0.1
```

The following parameters are displayed in the trace message:

Parameter	Definition
<b>TX</b>	A packet transmitted by the device.
<b>Intf</b>	The interface that the packet went out on. Format used is slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Src_Mac</b>	Source MAC address of the packet.
<b>Dest_Mac</b>	Destination multicast MAC address of the packet.
<b>Src_IP</b>	The source IP address in the IP header in the packet.
<b>Dest_IP</b>	The destination multicast IP address in the packet.

Parameter	Definition
<b>Type</b>	The type of IGMP packet. Type can be one of the following: <ul style="list-style-type: none"> <li>• Membership Query – IGMP Membership Query</li> <li>• V1_Membership_Report – IGMP Version 1 Membership Report</li> <li>• V2_Membership_Report – IGMP Version 2 Membership Report</li> <li>• V3_Membership_Report – IGMP Version 3 Membership Report</li> <li>• V2_Leave_Group – IGMP Version 2 Leave Group</li> </ul>
<b>Group</b>	Multicast group address in the IGMP header.

### no debug igmpsnooping transmit

This command disables tracing of transmitted IGMP snooping packets.

**Format** no debug igmpsnooping transmit

**Mode** Privileged EXEC

### debug igmpsnooping packet receive

This command enables tracing of IGMP Snooping packets received by the switch. Snooping should be enabled on the device and the interface in order to monitor packets for a particular interface.

**Default** disabled

**Format** debug igmpsnooping packet receive

**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 02:45:06 192.168.17.29-1 IGMP_SNOOP[185429992]: igmp_snooping_debug.c(116)
908 % Pkt RX - Intf: 0/20(20), Vlan_Id:1 Src_Mac: 00:03:0e:00:00:10 Dest_Mac:
01:00:5e:00:00:05 Src_IP: 11.1.1.1 Dest_IP: 225.0.0.5 Type: Membership_Query Group:
225.0.0.5
```

The following parameters are displayed in the trace message:

Parameter	Definition
<b>RX</b>	A packet received by the device.
<b>Intf</b>	The interface that the packet went out on. Format used is slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Src_Mac</b>	Source MAC address of the packet.
<b>Dest_Mac</b>	Destination multicast MAC address of the packet.
<b>Src_IP</b>	The source IP address in the ip header in the packet.
<b>Dest_IP</b>	The destination multicast ip address in the packet.

Parameter	Definition
<b>Type</b>	The type of IGMP packet. Type can be one of the following: <ul style="list-style-type: none"> <li>• <code>Membership_Query</code> – IGMP Membership Query</li> <li>• <code>V1_Membership_Report</code> – IGMP Version 1 Membership Report</li> <li>• <code>V2_Membership_Report</code> – IGMP Version 2 Membership Report</li> <li>• <code>V3_Membership_Report</code> – IGMP Version 3 Membership Report</li> <li>• <code>V2_Leave_Group</code> – IGMP Version 2 Leave Group</li> </ul>
<b>Group</b>	Multicast group address in the IGMP header.

### no debug igmpsnoping receive

This command disables tracing of received IGMP Snooping packets.

**Format**      `no debug igmpsnoping receive`

**Mode**        Privileged EXEC

### debug ip acl

Use this command to enable debug of IP Protocol packets matching the ACL criteria.

**Default**      disabled

**Format**      `debug ip acl <acl Number>`

**Mode**        Privileged EXEC

### no debug ip acl

Use this command to disable debug of IP Protocol packets matching the ACL criteria.

**Format**      `no debug ip acl <acl Number>`

**Mode**        Privileged EXEC

### debug ip dvmrp packet

Use this command to trace DVMRP packet reception and transmission. **receive** traces only received DVMRP packets and **transmit** traces only transmitted DVMRP packets. When neither keyword is used in the command, then all DVMRP packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

**Default**      disabled

**Format**      `debug ip dvmrp packet [receive|transmit]`

**Mode**        Privileged EXEC

### no debug ip dvmrp packet

Use this command to disable debug tracing of DVMRP packet reception and transmission.

**Format** no debug ip dvmrp packet [receive|transmit]

**Mode** Privileged EXEC

### debug ip igmp packet

Use this command to trace IGMP packet reception and transmission. **receive** traces only received IGMP packets and **transmit** traces only transmitted IGMP packets. When neither keyword is used in the command, then all IGMP packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

**Default** disabled

**Format** debug ip igmp packet [receive|transmit]

**Mode** Privileged EXEC

### no debug ip igmp packet

Use this command to disable debug tracing of IGMP packet reception and transmission.

**Format** no debug ip igmp packet [receive|transmit]

**Mode** Privileged EXEC

### debug ip mcache packet

Use this command for tracing MDATA packet reception and transmission. **receive** traces only received data packets and **transmit** traces only transmitted data packets. When neither keyword is used in the command, then all data packet traces are dumped. Vital information such as source address, destination address, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

**Default** disabled

**Format** debug ip mcache packet [receive|transmit]

**Mode** Privileged EXEC

### no debug ip mcache packet

Use this command to disable debug tracing of MDATA packet reception and transmission.

**Format** no debug ip mcache packet [receive|transmit]

**Mode** Privileged EXEC

### ***debug ip pimdm packet***

Use this command to trace PIMDM packet reception and transmission. **receive** traces only received PIMDM packets and **transmit** traces only transmitted PIMDM packets. When neither keyword is used in the command, then all PIMDM packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

<b>Default</b>	disabled
<b>Format</b>	debug ip pimdm packet [receive transmit]
<b>Mode</b>	Privileged EXEC

### ***no debug ip pimdm packet***

Use this command to disable debug tracing of PIMDM packet reception and transmission.

<b>Format</b>	no debug ip pimdm packet [receive transmit]
<b>Mode</b>	Privileged EXEC

### ***debug ip pimsm packet***

Use this command to trace PIMSM packet reception and transmission. **receive** traces only received PIMSM packets and **transmit** traces only transmitted PIMSM packets. When neither keyword is used in the command, then all PIMSM packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

<b>Default</b>	disabled
<b>Format</b>	debug ip pimsm packet [receive transmit]
<b>Mode</b>	Privileged EXEC

### ***no debug ip pimsm packet***

Use this command to disable debug tracing of PIMSM packet reception and transmission.

<b>Format</b>	no debug ip pimsm packet [receive transmit]
<b>Mode</b>	Privileged EXEC

### ***debug ip vrrp***

Use this command to enable VRRP debug protocol messages.

<b>Default</b>	disabled
<b>Format</b>	debug ip vrrp
<b>Mode</b>	Privileged EXEC

### no debug ip vrrp

Use this command to disable VRRP debug protocol messages.

**Format**       no debug ip vrrp

**Mode**         Privileged EXEC

### debug ipv6 dhcp

Use this command to display “debug” information about DHCPv6 client activities and trace DHCPv6 packets to and from the local DHCPv6 client.

**Default**       disabled

**Format**       debug ipv6 dhcp

**Mode**         Privileged EXEC

### no ipv6 debug dhcp

Use this command to disable the display of “debug” trace output for DHCPv6 client activity.

**Format**       no debug ipv6 dhcp

**Mode**         Privileged EXEC

### debug ipv6 mcache packet

Use this command for tracing MDATAv6 packet reception and transmission. **receive** traces only received data packets and **transmit** traces only transmitted data packets. When neither keyword is used in the command, then all data packet traces are dumped. Vital information such as source address, destination address, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

**Default**       disabled

**Format**       debug ipv6 mcache packet [receive|transmit]

**Mode**         Privileged EXEC

### no debug ipv6 mcache packet

Use this command to disable debug tracing of MDATAv6 packet reception and transmission.

**Format**       no debug ipv6 mcache packet [receive|transmit]

**Mode**         Privileged EXEC



### *debug ipv6 mld packet*

Use this command to trace MLDv6 packet reception and transmission. **receive** traces only received MLDv6 packets and **transmit** traces only transmitted MLDv6 packets. When neither keyword is used in the command, then all MLDv6 packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

<b>Default</b>	disabled
<b>Format</b>	<code>debug ipv6 mld packet [receive transmit]</code>
<b>Mode</b>	Privileged EXEC

### *no debug ipv6 mld packet*

Use this command to disable debug tracing of MLDv6 packet reception and transmission.

<b>Format</b>	<code>no debug ipv6 mld packet [receive transmit]</code>
<b>Mode</b>	Privileged EXEC

### *debug ipv6 pimdm packet*

Use this command to trace PIMDMv6 packet reception and transmission. **receive** traces only received PIMDMv6 packets and **transmit** traces only transmitted PIMDMv6 packets. When neither keyword is used in the command, then all PIMDMv6 packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

<b>Default</b>	disabled
<b>Format</b>	<code>debug ipv6 pimdm packet [receive transmit]</code>
<b>Mode</b>	Privileged EXEC

### *no debug ipv6 pimdm packet*

Use this command to disable debug tracing of PIMDMv6 packet reception and transmission.

### *debug ipv6 pimsm packet*

Use this command to trace PIMSMv6 packet reception and transmission. **receive** traces only received PIMSMv6 packets and **transmit** traces only transmitted PIMSMv6 packets. When neither keyword is used in the command, then all PIMSMv6 packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

<b>Default</b>	disabled
----------------	----------

**Format** debug ipv6 pimsm packet [receive|transmit]

**Mode** Privileged EXEC

### no debug ipv6 pimsm packet

Use this command to disable debug tracing of PIMSMv6 packet reception and transmission.

**Format** no debug ipv6 pimsm packet [receive|transmit]

**Mode** Privileged EXEC

### debug lacp packet

This command enables tracing of LACP packets received and transmitted by the switch.

**Default** disabled

**Format** debug lacp packet

**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 14:04:51 10.254.24.31-1 DOT3AD[183697744]: dot3ad_debug.c(385) 58 %%
Pkt TX - Intf: 0/1(1), Type: LACP, Sys: 00:11:88:14:62:e1, State: 0x47, Key:
0x36
```

### no debug lacp packet

This command disables tracing of LACP packets.

**Format** no debug lacp packet

**Mode** Privileged EXEC

### debug mldsnopping packet

Use this command to trace MLD snooping packet reception and transmission. **receive** traces only received MLD snooping packets and **transmit** traces only transmitted MLD snooping packets. When neither keyword is used in the command, then all MLD snooping packet traces are dumped. Vital information such as source address, destination address, control packet type, packet length, and the interface on which the packet is received or transmitted is displayed on the console.

**Default** disabled

**Format** debug mldsnopping packet [receive|transmit]

**Mode** Privileged EXEC

**no debug mldsnopping packet**

Use this command to disable debug tracing of MLD snooping packet reception and transmission.

**debug ospf packet**

This command enables tracing of OSPF packets received and transmitted by the switch.

<b>Default</b>	disabled
<b>Format</b>	debug ospf packet
<b>Mode</b>	Privileged EXEC

Sample outputs of the trace messages are shown below.

```
<15> JAN 02 11:03:31 10.50.50.1-2 OSPF[46300472]: ospf_debug.c(297) 25430 % Pkt RX -
Intf:2/0/48 Src
Ip:192.168.50.2 DestIp:224.0.0.5 AreaId:0.0.0.0 Type:HELLO NetMask:255.255.255.0
DesigRouter:0.0.0.0 Backup:0.0.0.0
```

```
<15> JAN 02 11:03:35 10.50.50.1-2 OSPF[46300472]: ospf_debug.c(293) 25431 % Pkt TX -
Intf:2/0/48 Src
Ip:10.50.50.1 DestIp:192.168.50.2 AreaId:0.0.0.0 Type:DB_DSCR Mtu:1500 Options:E
Flags: I/M/MS Seq:126166
```

```
<15> JAN 02 11:03:36 10.50.50.1-2 OSPF[46300472]: ospf_debug.c(297) 25434 % Pkt RX -
Intf:2/0/48 Src
Ip:192.168.50.2 DestIp:192.168.50.1 AreaId:0.0.0.0 Type:LS_REQ Length: 1500
```

```
<15> JAN 02 11:03:36 10.50.50.1-2 OSPF[46300472]: ospf_debug.c(293) 25435 % Pkt TX -
Intf:2/0/48 Src
Ip:10.50.50.1 DestIp:192.168.50.2 AreaId:0.0.0.0 Type:LS_UPD Length: 1500
```

```
<15> JAN 02 11:03:37 10.50.50.1-2 OSPF[46300472]: ospf_debug.c(293) 25441 % Pkt TX -
Intf:2/0/48 Src
Ip:10.50.50.1 DestIp:224.0.0.6 AreaId:0.0.0.0 Type:LS_ACK Length: 1500
```

The following parameters are displayed in the trace message:

Parameter	Definition
<b>TX/RX</b>	TX refers to a packet transmitted by the device. RX refers to packets received by the device.
<b>Intf</b>	The interface that the packet came in or went out on. Format used is slot/port (internal interface number).
<b>Srclp</b>	The source IP address in the IP header of the packet.
<b>Destlp</b>	The destination IP address in the IP header of the packet.

Parameter	Definition
<b>Areald</b>	The area ID in the OSPF header of the packet.
<b>Type</b>	Could be one of the following: HELLO – Hello packet DB_DSCR – Database descriptor LS_REQ – LS Request LS_UPD – LS Update LS_ACK – LS Acknowledge

The remaining fields in the trace are specific to the type of OSPF Packet.

HELLO packet field definitions:

Parameter	Definition
<b>Netmask</b>	The netmask in the hello packet.
<b>DesignRouter</b>	Designated Router IP address.
<b>Backup</b>	Backup router IP address.

DB\_DSCR packet field definitions:

Field	Definition
<b>MTU</b>	MTU
<b>Options</b>	Options in the OSPF packet.
<b>Flags</b>	Could be one or more of the following: <ul style="list-style-type: none"> <li>• I – Init</li> <li>• M – More</li> <li>• MS – Master/Slave</li> </ul>
<b>Seq</b>	Sequence Number of the DD packet.

LS\_REQ packet field definitions.

Field	Definition
<b>Length</b>	Length of packet

LS\_UPD packet field definitions.

Field	Definition
<b>Length</b>	Length of packet

LS\_ACK packet field definitions.

Field	Definition
Length	Length of packet

*no debug ospf packet*

This command disables tracing of OSPF packets.

**Format** no debug ospf packet

**Mode** Privileged EXEC

### *debug ipv6 ospfv3 packet*

Use this command to enable OSPFv3 packet debug trace.

**Default** disabled

**Format** debug ipv6 ospfv3 packet

**Mode** Privileged EXEC

### *no debug ipv6 ospfv3 packet*

Use this command to disable tracing of OSPFv3 packets.

**Format** no debug ipv6 ospfv3 packet

**Mode** Privileged EXEC

### *debug ping packet*

This command enables tracing of ICMP echo requests and responses. The command traces pings on the network port/ serviceport for switching packages. For routing packages, pings are traced on the routing ports as well.

**Default** disabled

**Format** debug ping packet

**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 00:21:22 192.168.17.29-1 SIM[181040176]: sim_debug.c(128) 20 % Pkt TX - Intf:
0/1(1),
SRC_IP:10.50.50.2, DEST_IP:10.50.50.1, Type:ECHO_REQUEST
```

```
<15> JAN 01 00:21:22 192.168.17.29-1 SIM[182813968]: sim_debug.c(82) 21 % Pkt RX - Intf:
0/1(1), S
RC_IP:10.50.50.1, DEST_IP:10.50.50.2, Type:ECHO_REPLY
```

The following parameters are displayed in the trace message:

Parameter	Definition
<b>TX/RX</b>	TX refers to a packet transmitted by the device. RX refers to packets received by the device.
<b>Intf</b>	The interface that the packet came in or went out on. Format used is slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>SRC_IP</b>	The source IP address in the IP header in the packet.
<b>DEST_IP</b>	The destination IP address in the IP header in the packet.
<b>Type</b>	Type determines whether or not the ICMP message is a REQUEST or a RESPONSE.

### no debug ping packet

This command disables tracing of ICMP echo requests and responses.

**Format** no debug ping packet

**Mode** Privileged EXEC

### debug rip packet

This command turns on tracing of RIP requests and responses. This command takes no options. The output is directed to the log file.

**Default** disabled

**Format** debug rip packet

**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 00:35:15 192.168.17.29-1 RIP[181783160]: rip_map_debug.c(96) 775 %
Pkt RX on Intf: 0/1(1), Src_IP:43.1.1.1 Dest_IP:43.1.1.2
Rip_Version: RIPv2 Packet_Type:RIP_RESPONSE
ROUTE 1): Network: 10.1.1.0 Mask: 255.255.255.0 Metric: 1
ROUTE 2): Network: 40.1.0.0 Mask: 255.255.0.0 Metric: 1
ROUTE 3): Network: 10.50.50.0 Mask: 255.255.255.0 Metric: 1
ROUTE 4): Network: 41.1.0.0 Mask: 255.255.0.0 Metric: 1
ROUTE 5): Network:42.0.0.0 Mask:255.0.0.0 Metric:1
Another 6 routes present in packet not displayed.
```

The following parameters are displayed in the trace message:

Parameter	Definition
<b>TX/RX</b>	TX refers to a packet transmitted by the device. RX refers to packets received by the device.
<b>Intf</b>	The interface that the packet came in or went out on. Format used is slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Src_IP</b>	The source IP address in the IP header of the packet.
<b>Dest_IP</b>	The destination IP address in the IP header of the packet.
<b>Rip_Version</b>	RIP version used <RIPv1 or RIPv2>.
<b>Packet_Type</b>	Type of RIP packet. <RIP_REQUEST or RIP_RESPONSE>.
<b>Routes</b>	Up to 5 routes in the packet are displayed in the following format: Network: <a.b.c.d> Mask <a.b.c.d> Next_Hop <a.b.c.d> Metric <a> The next hop is only displayed if it is different from 0.0.0.0. For RIPv1 packets, Mask is always 0.0.0.0.
<b>Number of routes not printed</b>	Only the first five routes present in the packet are included in the trace. There is another notification of the number of additional routes present in the packet that were not included in the trace.

### no debug rip packet

This command disables tracing of RIP requests and responses.

**Format** no debug rip packet

**Mode** Privileged EXEC

### debug sflow packet

Use this command to enable sFlow debug packet trace.

**Default** disabled

**Format** debug sflow packet

**Mode** Privileged EXEC

### no debug sflow packet

Use this command to disable sFlow debug packet trace.

**Format** no debug sflow packet

**Mode** Privileged EXEC

### *debug spanning-tree bpdu*

This command enables tracing of spanning tree BPDUs received and transmitted by the switch.

<b>Default</b>	disabled
<b>Format</b>	debug spanning-tree bpdu
<b>Mode</b>	Privileged EXEC

### *no debug spanning-tree bpdu*

This command disables tracing of spanning tree BPDUs.

<b>Format</b>	no debug spanning-tree bpdu
<b>Mode</b>	Privileged EXEC

### *debug spanning-tree bpdu receive*

This command enables tracing of spanning tree BPDUs received by the switch. Spanning tree should be enabled on the device and on the interface in order to monitor packets for a particular interface.

<b>Default</b>	disabled
<b>Format</b>	debug spanning-tree bpdu receive
<b>Mode</b>	Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 01:02:04 192.168.17.29-1 DOT1S[191096896]: dot1s_debug.c(1249) 101 % Pkt RX
- Intf: 0/9(9), Source_Mac: 00:11:88:4e:c2:10 Version: 3, Root Mac: 00:11:88:4e:c2:00,
Root Priority: 0x8000 Path Cost: 0
```

The following parameters are displayed in the trace message:

Parameter	Definition
<b>RX</b>	A packet received by the device.
<b>Intf</b>	The interface that the packet came in on. Format used is slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Source_Mac</b>	Source MAC address of the packet.
<b>Version</b>	Spanning tree protocol version (0-3). 0 refers to STP, 2 RSTP and 3 MSTP.
<b>Root_Mac</b>	MAC address of the CIST root bridge.
<b>Root_Priority</b>	Priority of the CIST root bridge. The value is between 0 and 61440. It is displayed in hex in multiples of 4096.
<b>Path_Cost</b>	External root path cost component of the BPDU.



**no debug spanning-tree bpdu receive**

This command disables tracing of received spanning tree BPDUs.

**Format** no debug spanning-tree bpdu receive

**Mode** Privileged EXEC

**debug spanning-tree bpdu transmit**

This command enables tracing of spanning tree BPDUs transmitted by the switch. Spanning tree should be enabled on the device and on the interface in order to monitor packets on a particular interface.

**Default** disabled

**Format** debug spanning-tree bpdu transmit

**Mode** Privileged EXEC

A sample output of the trace message is shown below.

```
<15> JAN 01 01:02:04 192.168.17.29-1 DOT1S[191096896]: dot1s_debug.c(1249) 101 % Pkt TX
- Intf: 0/7(7), Source_Mac: 00:11:88:4e:c2:00 Version: 3, Root_Mac: 00:11:88:4e:c2:00,
Root_Priority: 0x8000 Path_Cost: 0
```

The following parameters are displayed in the trace message:

Parameter	Definition
<b>TX</b>	A packet transmitted by the device.
<b>Intf</b>	The interface that the packet went out on. Format used is slot/port (internal interface number). Unit is always shown as 1 for interfaces on a non-stacking device.
<b>Source_Mac</b>	Source MAC address of the packet.
<b>Version</b>	Spanning tree protocol version (0-3). 0 refers to STP, 2 RSTP and 3 MSTP.
<b>Root_Mac</b>	MAC address of the CIST root bridge.
<b>Root_Priority</b>	Priority of the CIST root bridge. The value is from 0 through 61,440. It is displayed in hex in multiples of 4096.
<b>Path_Cost</b>	External root path cost component of the BPDU.

**no debug spanning-tree bpdu transmit**

This command disables tracing of transmitted spanning tree BPDUs.

**Format** no debug spanning-tree bpdu transmit

**Mode** Privileged EXEC

### *debug udld packet*

This command enables debugging on the received and transmitted UDLD PDU's.

**Format**        default udld packet receive  
**Mode**            Privileged EXEC  
**Default**        Disabled

### **no debug udld packet**

This command disables debugging on the received and transmitted UDLD PDU's.

**Format**        debug udld packet receive  
**Mode**            Privileged EXEC

### *debug udld packet receive*

This command enables debugging on the received UDLD PDU's.

**Format**        default udld packet receive  
**Mode**            Privileged EXEC  
**Default**        Disabled

### **no debug udld packet receive**

This command disables debugging on the received UDLD PDU's.

**Format**        debug udld packet receive  
**Mode**            Privileged EXEC

### *debug udld packet transmit*

This command enables debugging on the transmitted UDLD PDU's.

**Format**        default udld packet transmit  
**Mode**            Privileged EXEC  
**Default**        Disabled

### **no debug udld packet transmit**

This command enables debugging on the transmitted UDLD PDU's.

**Format**        debug udld packet transmit  
**Mode**            Privileged EXEC

### *debug aaa accounting*

This command is useful for debugging accounting configuration and functionality in User Manager.

**Format**        `debug aaa accounting`

**Mode**            Privileged EXEC

### **no debug aaa accounting**

Use this command to turn off debugging of User Manager accounting functionality.

**Format**        `no debug aaa accounting`

**Mode**            Privileged EXEC

### *debug aaa authorization*

This command is useful for debugging authorization configuration and functionality in User Manager.

**Format**        `debug aaa authorization [commands|exec]`

**Mode**            Privileged EXEC

### **no debug aaa authorization**

Use this command to turn off debugging of User Manager authorization functionality.

**Format**        `no debug aaa authorization`

**Mode**            Privileged EXEC

## Cable Test Command

The cable test feature enables you to determine the cable connection status on a selected port.

---

**Note:** The cable test feature is supported only for copper cable. It is not supported for optical fiber cable. If the port has an active link while the cable test is run, the link can go down for the duration of the test.

---

## *cablestatus*

This command returns the status of the specified port.

**Format**        `cablestatus <slot/port>`

**Mode**         Privileged EXEC

Field	Description
<b>Cable Status</b>	One of the following statuses is returned: <ul style="list-style-type: none"> <li>• <b>Normal:</b> The cable is working correctly.</li> <li>• <b>Open:</b> The cable is disconnected or there is a faulty connector.</li> <li>• <b>Short:</b> There is an electrical short in the cable.</li> <li>• <b>Cable Test Failed:</b> The cable status could not be determined. The cable may in fact be working.</li> </ul>
<b>Cable Length</b>	If this feature is supported by the PHY for the current link speed, the cable length is displayed as a range between the shortest estimated length and the longest estimated length. Note that if the link is down and a cable is attached to a 10/100 Ethernet adapter, then the cable status may display as Open or Short because some Ethernet adapters leave unused wire pairs unterminated or grounded. Unknown is displayed if the cable length could not be determined.

## sFlow Commands

sFlow® is the standard for monitoring high-speed switched and routed networks. sFlow technology is built into network equipment and gives complete visibility into network activity, enabling effective management and control of network resources.

### *sflow receiver*

Use this command to configure the sFlow collector parameters (owner string, receiver timeout, max datagram size, IP address, and port).

**Format**        `sflow receiver <rcvr_idx> owner <owner-string> [timeout  
<rcvr_timeout> | notimeout] max datagram <size> ip/ipv6 <ip> port  
<port>`

**Mode**         Global Config

Field	Description
Receiver Owner	The identity string for the receiver, the entity making use of this sFlowRcvrTable entry. The range is 127 characters. The default is a null string. The empty string indicates that the entry is currently unclaimed and the receiver configuration is reset to the default values. An entity wishing to claim an sFlowRcvrTable entry must ensure that the entry is unclaimed before trying to claim it. The entry is claimed by setting the owner string to a non-null value. The entry must be claimed before assigning a receiver to a sampler or poller.
Receiver Timeout	The time, in seconds, remaining before the sampler or poller is released and stops sending samples to receiver. A management entity wanting to maintain control of the sampler is responsible for setting a new value before the old one expires. The allowed range is 0-4294967295 seconds. The default is zero (0).
Receiver Max Datagram Size	The maximum number of data bytes that can be sent in a single sample datagram. The management entity should set this value to avoid fragmentation of the sFlow datagrams. The allowed range is 200 –9,116). The default is 1400.
Receiver IP	The sFlow receiver IP address. If set to 0.0.0.0, no sFlow datagrams will be sent. The default is 0.0.0.0.
Receiver Port	The destination Layer4 UDP port for sFlow datagrams. The range is 1-65535. The default is 6343.

### no sflow receiver

Use this command to set the sFlow collector parameters back to the defaults.

**Format**      `no sflow receiver <indx> {ip <ip-address> | maxdatagram <size> | owner <string> timeout <interval> | port <14-port>}`

**Mode**        Global Config

### sflow sampler

A data source configured to collect flow samples is called a poller. Use this command to configure a new sFlow sampler instance for this data source if <rcvr\_idx> is valid.

**Format**      `sflow sampler {<rcvr-idx> | rate <sampling-rate> | maxheadersize <size>}`

**Mode**        Interface Config

Field	Description
<b>Receiver Index</b>	The sFlow Receiver for this sFlow sampler to which flow samples are to be sent. A value of zero (0) means that no receiver is configured, no packets will be sampled. Only active receivers can be set. If a receiver expires, then all samplers associated with the receiver will also expire. Possible values are 1-8. The default is 0.
<b>Maxheadersize</b>	The maximum number of bytes that should be copied from the sampler packet. The range is 20-256. The default is 128. When set to zero (0), all the sampler parameters are set to their corresponding default value.
<b>Sampling Rate</b>	The statistical sampling rate for packet sampling from this source. A sampling rate of 1 counts all packets. A value of zero (0) disables sampling. A value of N means that out of N incoming packets, 1 packet will be sampled. The range is 1024-65536 and 0. The default is 0.

### no sflow sampler

Use this command to reset the sFlow sampler instance to the default settings.

**Format**      `no sflow sampler {<rcvr-indx> | rate <sampling-rate> | maxheadersize <size>}`

**Mode**            Interface Config

### sflow poller

A data source configured to collect counter samples is called a poller. Use this command to enable a new sFlow poller instance for this data source if <rcvr\_idx> is valid.

**Format**      `sflow poller {<rcvr-indx> | interval <poll-interval>}`

**Mode**            Interface Config

Field	Description
<b>Receiver Index</b>	Enter the sFlow Receiver associated with the sampler/poller. A value of zero (0) means that no receiver is configured. The range is 1-8. The default is 0.
<b>Poll Interval</b>	Enter the sFlow instance polling interval. A poll interval of zero (0) disables counter sampling. When set to zero (0), all the poller parameters are set to their corresponding default value. The range is 0-86400. The default is 0. A value of N means once in N seconds a counter sample is generated.

### no sflow poller

Use this command to reset the sFlow poller instance to the default settings.

**Format**      `no sflow poller {<rcvr-indx> | interval <poll-interval>}`

**Mode**            Interface Config

## show sflow agent

The sFlow agent collects time-based sampling of network interface statistics and flow-based samples. These are sent to the configured sFlow receivers. Use this command to display the sFlow agent information.

**Format**        show sflow agent

**Mode**            Privileged EXEC

Field	Description
<b>sFlow Version</b>	Uniquely identifies the version and implementation of this MIB. The version string must have the following structure: MIB Version; Organization; Software Revision where: <ul style="list-style-type: none"> <li>• MIB Version: '1.3', the version of this MIB.</li> <li>• Organization: Netgear.</li> <li>• Revision: 1.0</li> </ul>
<b>IP Address</b>	The IP address associated with this agent.

Example: The following shows example CLI display output for the command.

```
(switch) #show sflow agent
```

```
sFlow Version..... 1.3;Netgear;1.0
IP Address..... 10.131.12.66
```

## show sflow pollers

Use this command to display the sFlow polling instances created on the switch. Use "-" for range.

**Format**        show sflow pollers

**Mode**            Privileged EXEC

Field	Description
<b>Poller Data Source</b>	The sFlowDataSource (slot/port) for this sFlow sampler. This agent will support Physical ports only.
<b>Receiver Index</b>	The sFlowReceiver associated with this sFlow counter poller.
<b>Poller Interval</b>	The number of seconds between successive samples of the counters associated with this data source.

### show sflow receivers

Use this command to display configuration information related to the sFlow receivers.

**Format** show sflow receivers [<index>]

**Mode** Privileged EXEC

Field	Description
<b>Receiver Index</b>	The sFlow Receiver associated with the sampler/poller.
<b>Owner String</b>	The identity string for receiver, the entity making use of this sFlowRcvrTable entry.
<b>Time Out</b>	The time (in seconds) remaining before the receiver is released and stops sending samples to sFlow receiver.
<b>Max Datagram Size</b>	The maximum number of bytes that can be sent in a single sFlow datagram.
<b>Port</b>	The destination Layer4 UDP port for sFlow datagrams.
<b>IP Address</b>	The sFlow receiver IP address.
<b>Address Type</b>	The sFlow receiver IP address type. For an IPv4 address, the value is 1 and for an IPv6 address, the value is 2.
<b>Datagram Version</b>	The sFlow protocol version to be used while sending samples to sFlow receiver.

Example: The following shows example CLI display output for the command.

```
(switch) #show sflow receivers 1
Receiver Index..... 1
Owner String.....
Time out..... 0
IP Address:..... 0.0.0.0
Address Type..... 1
Port..... 6343
Datagram Version..... 5
Maximum Datagram Size..... 1400
```

### show sflow samplers

Use this command to display the sFlow sampling instances created on the switch.

**Format** show sflow samplers

**Mode** Privileged EXEC



Field	Description
<b>Sampler Data Source</b>	The sFlowDataSource (slot/port) for this sFlow sampler. This agent will support Physical ports only.
<b>Receiver Index</b>	The sFlowReceiver configured for this sFlow sampler.
<b>Packet Sampling Rate</b>	The statistical sampling rate for packet sampling from this source.
<b>Max Header Size</b>	The maximum number of bytes that should be copied from a sampled packet to form a flow sample.

## Software License Commands

License commands allow you to configure advanced features on some layer2 managed switches. The following table lists the software license matrix for the layer2 managed switches. For details, see [Licensing and Command Support](#) on page 8.

Switch	IPv4 Routing	IPv6 Routing	IP Multicast
<b>Managed Switches</b>	Licensed	Licensed	Licensed

---

**Note:** The software license allows the user to download a license file only on the Master unit. The file cannot be downloaded on a Slave unit.

---

There are two options to download the license file to the switch:

- Use the **Copy** command to download the license file through the CLI.
- Go to the **Maintenance > Download** page to download the licence file through the GUI.

### *show license*

This command displays the license status.

License Date indicates the date of the license. License Status indicates whether license is active or inactive.

**Format**        show license  
**Mode**            Privileged EXEC

Example: The following shows example CLI display output for the command.

```
(Managed Switches) #show license
License date : Apr-9-2010
License copy : 1
License Status: Active
Description : License key is active.
```

(Managed Switches) #

### *show license features*

This command displays the features that are licensed on the switch

**Format**        `show license features`

**Mode**         Privileged EXEC

Example: The following shows example CLI display output for the command.

```
(Managed Switches) #show license features
IGMP
MCAST
PIMDM
DVMRP
PIMSM
OSPFV3
IPV6
```

## IP Address Conflict Commands

### *ip address-conflict-detect run*

This command triggers the switch to run active address conflict detection by sending gratuitous ARP packets for IPv4 addresses on the switch.

---

**Note:** This command takes effect only once after it is executed and cannot be saved across power cycles.

---

**Format**        `ip address-conflict-detect run`

**Mode**         Global Config

### *show ip address-conflict*

This command displays the status information corresponding to the last detected address conflict.

Term	Definition
<b>Address Conflict Detection Status</b>	Identifies whether the switch has detected an address conflict on any IP address.
<b>Last Conflicting IP Address</b>	The IP Address that was last detected as conflicting on any interface.

Term	Definition
<b>Last Conflicting MAC Address</b>	The MAC Address of the conflicting host that was last detected on any interface.
<b>Time Since Conflict Detected</b>	The time in days, hours, minutes and seconds since the last address conflict was detected.

### *clear ip address-conflict-detect*

This command clears the detected address conflict status information.

**Format**        `clear ip address-conflict-detect`

**Mode**         Privileged EXEC

## Link Local Protocol Filtering Commands

Link Local Protocol Filtering (LLPF) allows the switch to filter out multiple proprietary protocol PDUs, such as Port Aggregation Protocol (PAgP), if the problems occur with proprietary protocols running on standards-based switches. If certain protocol PDUs cause unexpected results, LLPF can be enabled to prevent those protocol PDUs from being processed by the switch. These commands are not supported on M4100 switches.

### *llpf blockall*

Use this command to block LLPF protocol(s) on a port. Use `blockall` to filter all PDUs with a DMAC of 01:00:00:0C:CC:CX on the interface. Use `blockisdp` to filter the ISDP packets on the interface. Use `blockvtp` to filter the VTP packets on the interface. Use `blockdtp` to filter the DTP packets on the interface. Use `blockudld` to filter the UDLD packets on the interface. Use `blockpagp` to filter the PAgP packets on the interface. Use `blocksstp` to filter the SSTP packets on the interface.

**Format**        `llpf {blockisdp | blockvtp | blockdtp | blockudld | blockpagp  
| blocksstp | blockall }`

**Mode**         Interface Config

**Default**      Disable

### *no llpf*

Use this command to unblock LLPF protocol(s) on a port.

## *show llpf interface all*

Use this command to display the status of LLPF rules configured on a particular port or on all ports.

**Format**        `show llpf interface [all | slot/port]`

**Mode**         Privileged EXEC

Term	Definition
<b>Block ISDP</b>	Shows whether the port blocks ISDP PDUs.
<b>Block VTP</b>	Shows whether the port blocks VTP PDUs.
<b>Block DTP</b>	Shows whether the port blocks DTP PDUs.
<b>Block UDLD</b>	Shows whether the port blocks UDLD PDUs.
<b>Block PAGP</b>	Shows whether the port blocks PAGP PDUs.
<b>Block SSTP</b>	Shows whether the port blocks SSTP PDUs.
<b>Block All</b>	Shows whether the port blocks all proprietary PDUs available for the LLDP feature.

## RMON Stats and History Commands

The various MIBs within RFC 2819, 3273, and 3434 are arranged into groups. The managed switch supports some of the groups in these RFCs but not all. The managed switch complies with MODULE-COMPLIANCE and OBJECT-GROUP definitions within these RFCs for supporting individual groups.

The managed switch supports the following groups:

### *RFC 2819*

- Group 1 - Statistics

Contains cumulative traffic and error statistics.

- Group 2 - History

Generates reports from periodic traffic sampling that are useful for analyzing trends. This group includes History Control Group and Ethernet History Group.

- Group 3 - Alarm

Enables the definition and setting of thresholds for various counters. Thresholds can be passed in either a rising or falling direction on existing MIB objects, primarily those in the Statistics group. An alarm is triggered when a threshold is crossed and the alarm is passed to the Event group. The Alarm requires the Event Group.

- Group 9 - Event

Controls the actions that are taken when an event occurs. RMON events occur when:

- A threshold (alarm) is exceeded
- There is a match on certain filters.

### RFC 3273

- Group 1 - Media Independent Group

Contains media-independent statistics that provide information for full and/or half-duplex links as well as high capacity links.

- Group 2 - Ether Stats High Capacity Group

Contains the High Capacity RMON extensions to RMON-1 etherStatsTable (RFC 2819 Group 1).

- Group 3 - Ether History High Capacity Group

Contains the High Capacity RMON extensions to RMON-1 etherHistoryTable (RFC 2819 Group 2).

### RFC 3434

- Group 1 - High Capacity Alarm Control Group

Controls the configuration of alarms for high capacity MIB object instances.

- Group 2 - High Capacity Alarm Capabilities Group

Describes the high capacity alarm capabilities provided by the agent.

- Group 3 - High Capacity Alarm Notifications Group

Provides new rising and falling threshold notifications for high capacity objects.

### *rmon alarm*

This command sets the RMON alarm entry in the RMON alarm MIB group.

**Format**        *rmon alarm alarm number variable sample interval sampling type  
 rising-threshold value falling-threshold value startup  
 rising/falling/rising-falling owner string*

**Mode**            Global Config

Parameter	Description
<b>Alarm Number</b>	The Alarm number which identifies an Alarm.
<b>Alarm Variable</b>	The object identifier of the particular variable to be sampled. Only variables that resolve to an ASN.1 primitive type of integer.

Parameter	Description
<b>Sample Interval</b>	The interval in seconds over which the data is sampled and compared with the rising and falling thresholds. The range is 0 to 2147483647. The default is 0.
<b>Alarm Sample Type</b>	The alarm sample type. The method of sampling the selected variable and calculating the value to be compared against thresholds. Possible types are Absolute or Delta.
<b>Alarm Rising Threshold Value</b>	The alarm rising threshold for the sample statistics.
<b>Alarm Falling Threshold Value</b>	The alarm falling threshold for the sample statistics.
<b>Alarm Startup Alarm</b>	The alarm that may be sent. Possible values are Rising Alarm, Falling Alarm or both.
<b>Alarm Owner string</b>	The alarm owner. The owner string associated with the alarm entry.

### no rmon alarm

This command deletes the rmon alarm entry.

**Format**       no rmon alarm <alarm number>

**Mode**           Global Config

### rmon hcalarm

This command sets the rmon hcalarm entry in the High Capacity RMON alarm mib group.

**Format**       rmon hcalarm <alarm number> <variable> <sample interval>  
                   <sampling type> rising-threshold high <value> low  
                   <value> falling-threshold high <value> low <value>  
                   startup <rising/falling/rising-falling> owner <string>

**Mode**           Global Config

Parameter	Description
<b>hcalarm alarm number</b>	The identifier of the hcalarm instance.
<b>High Capacity Alarm Variable</b>	The object identifier of the particular variable to be sampled. Only variables that resolve to an ASN.1 primitive type of integer.
<b>High Capacity Alarm interval</b>	The interval in seconds over which the data is sampled and compared with the rising and falling thresholds. The range is 1 to 2147483647.
<b>High Capacity Alarm Sample Type</b>	The method of sampling the selected variable and calculating the value to be compared against thresholds. Possible types are Absolute or Delta.
<b>Rising-Threshold High Value</b>	High capacity alarm rising threshold absolute value high. The upper 32 bits of the absolute value for threshold for the sampled statistics.

Parameter	Description
<b>Rising-Threshold Low Value</b>	High capacity alarm rising threshold absolute value low. The lower 32 bits of the absolute value for threshold for the sampled statistics.
<b>Falling-Threshold High Value</b>	High capacity alarm falling threshold absolute value high. The upper 32 bits of the absolute value for threshold for the sampled statistic.
<b>Falling-Threshold Low Value</b>	High capacity alarm falling threshold absolute value high. The upper 32 bits of the absolute value for threshold for the sampled statistic.
<b>Rising/Falling/ Rising-Falling</b>	High capacity alarm startup alarm that may be sent. Possible values are Rising Alarm, Falling Alarm or both.
<b>Owner String</b>	High capacity alarm owner. The owner string associated with the entry.

### no rmon hcalarm

This command deletes the rmon hcalarm entry.

**Format**      `no rmon hcalarm <alarm number>`

**Mode**         Global Config

### rmon event

This command sets the rmon event entry in the RMON event mib group.

**Format**      `rmon event <event number> [description|log|owner|trap]`

**Mode**         Global Config

Parameter	Description
<b>Event Number</b>	Event identifier
<b>Event Type</b>	The type of notification that the probe will make about the event. Possible values are: <ul style="list-style-type: none"> <li>• None</li> <li>• Log</li> <li>• SNMP Trap</li> <li>• Log and SNMP Trap</li> </ul>

### no rmon event

This command deletes the rmon event entry.

**Format**      `no rmon event <event number>`

**Mode**         Global Config

***rmon collection history***

This command sets the history control parameters of the RMON historyControl mib group.

**Format**        `rmon collection history <index number> buckets <1-65535> | interval <1-3600> | owner <owner>`

**Mode**         Interface Config

***no rmon collection history***

This command deletes the history control group entry with the specified index number.

**Format**        `no rmon collection history <index number>`

**Mode**         Interface Config

***show rmon***

This command displays the entries in the RMON alarm table.

**Format**        `show rmon {alarms | alarm <alarm-index>}`

**Mode**         Privileged Exec

***show rmon collection history***

This command displays the entries in the RMON history control table.

**Format**        `show rmon collection history`

**Mode**         Privileged Exec

***show rmon events***

This command displays the entries in the RMON event table.

**Format**        `show rmon events`

**Mode**         Privileged Exec

Example:

```
(Switch) # show rmon events
```

Index	Description	Type	Community	Owner	Last time sent
1	test	log	public	MIB	0 days 0 h:0 m:0 s



## *show rmon history*

This command displays the specified entry in the RMON history table.

**Format**        show rmon history <index> {errors|other|throughput}

**Mode**           Privileged Exec

### Example:

```
(Switch) # show rmon history 1 throughput
```

```
Sample set: 1
Maximum table size: 270
```

Time	Octets	Packets	Broadcast	Multicast	Util
-----	-----	-----	-----	-----	-----

## *show rmon log*

This command displays the entries in the RMON log table.

**Format**        show rmon log

**Mode**           Privileged Exec

### Example:

```
(Switch) # show rmon log
```

```
Maximum table size: 100
```

Event	Description	Time
-----	-----	-----

## *show rmon statistics interface*

This command displays the RMON statistics for the given interface.

**Format**        show rmon statistics interface <slot/port>

**Mode**           Privileged Exec

### Example:

```
(switch) # show rmon statistics interface 0/1
Interface: 0/1
Dropped: 0
Octets: 0  Packets: 0
Broadcast: 0  Multicast: 0
CRC Align Errors: 0  Collisions: 0
Undersize Pkts: 0  Oversize Pkts: 0
Fragments: 0  Jabbers: 0
64 Octets: 0  65 - 127 Octets: 0
128 - 255 Octets: 0  256 - 511 Octets: 0
512 - 1023 Octets: 0  1024 - 1518 Octets: 0
```

***show rmon {hcalarms | hcalarm <alarm index>}***

This command displays the entries in the RMON hcAlarmTable.

**Format**        `show rmon {hcalarms | hcalarm <alarm index>}`

**Mode**         Privileged Exec

## UDLD Commands

The UDLD feature detects unidirectional links physical ports. A unidirectional link is a forwarding anomaly in a Layer 2 communication channel in which a bi-directional link stops passing traffic in one direction. UDLD must be enabled on both sides of the link in order to detect a unidirectional link. The UDLD protocol operates by exchanging packets containing information about neighboring devices.

***udld enable***

This command enables UDLD globally on the switch.

**Default**        disabled

**Format**        `udld enable`

**Mode**         Global Config

***no udld enable***

This command disables udld globally on the switch.

**Format**        `no udld enable`

**Mode**         Global Config

***udld message time***

This command configures the interval between UDLD probe messages on ports that are in the advertisement phase. The range is from 7 to 90 seconds.

**Default**        15

**Format**        `udld message time <interval>`

**Mode**         Global Config

### *udld timeout interval*

This command configures the time interval after which UDLD link is considered to be unidirectional. The range is from 5 to 60 seconds.

<b>Default</b>	5
<b>Format</b>	udld timeout interval <interval>
<b>Mode</b>	Global Config

### *udld enable*

This command enables UDLD on the specified interface.

<b>Default</b>	disabled
<b>Format</b>	udld enable
<b>Mode</b>	Interface Config

### **no udld enable**

This command disables udld on the specified interface.

<b>Format</b>	no udld enable
<b>Mode</b>	Interface Config

### *udld port*

This command selects the UDLD mode operating on this interface. If the keyword “aggressive” is not entered, the port operates in normal mode.

<b>Default</b>	normal
<b>Format</b>	udld port [aggressive]
<b>Mode</b>	Interface Config

### *udld reset*

This command resets all interfaces that have been shutdown by UDLD.

<b>Format</b>	udld reset
<b>Mode</b>	Privileged EXEC

## show udd

This command displays the global settings of UDLD.

**Format**        show udd

**Mode**            Privileged EXEC

Term	Definition
<b>Admin Mode</b>	The global administrative mode of UDLD.
<b>Message Interval</b>	The time period (in seconds) between the transmission of UDLD probe packets.
<b>Timeout Interval</b>	The time period (in seconds) before making decision that link is unidirectional.

## show udd <slot/port>

This command displays the UDLD settings for the specified <slot/port>. If the “all” keyword is entered, it displays information for all ports.

**Format**        show udd {< slot/port> | all }

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Slot/Port</b>	The identifying <slot/port> of the interface.
<b>Admin Mode</b>	The administrative mode of UDLD configured on this interface. This is either “Enabled” or “Disabled”.
<b>UDLD Mode</b>	The UDLD mode configured on this interface. This is either “Normal” or “Aggressive.”.
<b>UDLD Status</b>	The status of the link as determined by UDLD. The options are: <ul style="list-style-type: none"> <li>• “Undetermined” - UDLD has not collected enough information to determine the state of the port</li> <li>• “Not applicable” - UDLD is disabled, either globally or on the port</li> <li>• “Shutdown” - UDLD has detected a unidirectional link and shutdown the port, That is, the port is in an errDisabled state.</li> <li>• “Bidirectional” - UDLD has detected a bidirectional link.</li> <li>• “Undetermined(Link Down)” - The port would transition into this state when the port link physically goes down due to any reasons other than the port been put into D-Disable mode by UDLD protocol on the switch.</li> </ul>

## USB commands

If there is an USB flash device in the USB slot, the commands display the device status and content.

**show usb device**

This command displays USB flash device details.

**Format** show USB device

**Mode** Privileged EXEC

Parameter	Description
<b>Device Status</b>	This field specifies the current status of device. Following are possible device status states: <ul style="list-style-type: none"> <li>• <b>Active.</b> Device is plugged in and the device is recognized if device is not mounted.</li> <li>• <b>Inactive.</b> Device is not mounted.</li> <li>• <b>Invalid.</b> Device is not present or invalid device is plugged in.</li> </ul>
<b>Manufacturer</b>	Manufacturer details.
<b>Serial Number</b>	Serial number of the device.
<b>USB Version Compliance</b>	Version of the USB device.
<b>Class Code</b>	Device Class
<b>Subclass Code</b>	Device SubClass
<b>Protocol</b>	Device Protocol
<b>Vendor ID</b>	Vendor specifies details of device-Vendor ID
<b>Product ID</b>	Vendor specifies details of device-Product ID

Example: The following is the output if the device is plugged into the USB slot.

```
(switch) #show USB device

Device Status..... Active
Manufacturer..... xxxx
Serial Number..... YYYYY
USB Version Compliance..... 2.0
Class Code..... abc
Subclass Code..... acb
Protocol..... 0x0
Vendor ID..... zzzzz
Product ID..... aaaaa
```

**dir usb**

This command displays USB device contents and memory statistics.

**Format** dir usb

**Mode** Privileged EXEC

## ProSafe M4100 and M7100 Managed Switches

Parameter	Description
Filename	File name
Filesize	File size
Total Size	USB flash device storage size
Bytes Used	Indicates size of memory used on the device.
Bytes Free	Indicates size of memory free on the device

### Example:

```
(switch) #dir USB:  
Filename Filesize Modification Time  
F1.cfg 256 4/22/2009 8:00:12
```

```
Total Size: xxxx  
Bytes Used: yyyy  
Bytes Free: zzzz
```

This chapter describes the management commands available in the managed switch CLI.

This chapter contains the following sections:

- *Configuring the Switch Management CPU*
- *Network Interface Commands*
- *Console Port Access Commands*
- *Telnet Commands*
- *Secure Shell (SSH) Commands*
- *Management Security Commands*
- *Hypertext Transfer Protocol (HTTP) Commands*
- *Access Commands*
- *User Account Commands*
- *SNMP Commands*
- *RADIUS Commands*
- *TACACS+ Commands*
- *Configuration Scripting Commands*
- *Pre-Login Banner and System Prompt Commands*
- *Switch Database Management (SDM) Templates*
- *IPv6 Management Commands*

The commands in this chapter are in three functional groups:

- Show commands display switch settings, statistics, and other information.
- Configuration commands configure features and options of the switch. Every switch command has a show command that displays the configuration setting.
- Clear commands clear some or all of the settings to factory defaults.

## Configuring the Switch Management CPU

To manage the switch via the web GUI or telnet, an IP address needs to be assigned to the switch management CPU. Whereas there are CLI commands that can be used to do this, **ezconfig** simplifies the task. The tool is applicable to all NETGEAR 7000-series managed switches, and allows you to configure the following parameters:

1. The administrator's user password and administrator-enable password
2. Management CPU IP address and network mask
3. System name and location information

The tool is interactive and uses questions to guide you through the steps required to perform its task. At the end of the session, it will ask you if you want to save the changed information. To see exactly what has been changed by ezconfig at the end of the session, use the **show running-config** command.

To perform any switch configuration other than the items listed above, use other CLI commands or the web GUI.

### **ezconfig**

This command sets the IP address, subnet mask, and gateway of the device. The IP address and the gateway must be on the same subnet.

<b>Format</b>	ezconfig
<b>Mode</b>	Privileged EXEC



The following is an example of an **ezconfig** session.

```
NETGEAR EZ Configuration Utility
-----
Hello and Welcome!

This utility will walk you thru assigning the IP address for the switch
management CPU. It will allow you to save the changes at the end. After
the session, simply use the newly assigned IP address to access the Web
GUI using any public domain Web browser.

Admin password not defined. Do you want to change the password?
(Y/N/Q) y
Enter new password:*****
Confirm new password:*****
Password Changed!

The 'enable' password required for switch configuration via the command
line interface is currently not configured. Do you wish to change it
(Y/N/Q)? y

Enter new password:*****
Confirm new password:*****
Password Changed!

Assigning an IP address to your switch management

Current IP Address Configuration
-----
IP address: 0.0.0.0
Subnet mask: 0.0.0.0
Gateway address: 0.0.0.0

Would you like to assign an IP address now (Y/N/Q)? y

IP Address: 10.10.10.1
Subnet mask: 255.255.255.0
Gateway address: 10.10.10.10

Do you want to assign switch name and location information (Y/N/Q)? y

System Name: testunit1
System Location: testlab
System Contact: Bud Lightyear
```

```
There are changes detected, do you wish to save the changes permanently
(Y/N)? y

The configuration changes have been saved successfully. Please enter
'show running-config' to see the final configuration.

Thanks for using EzConfig!
```

## Network Interface Commands

This section describes the commands you use to configure a logical interface for management access. To configure the management VLAN, see [step](#) on page 47.

### *enable (Privileged EXEC access)*

Use this command to access the Privileged EXEC mode. From the Privileged EXEC mode, you can configure the network interface.

**Format**        `enable`  
**Mode**            User EXEC

### *network parms*

Use this command to set the IP address, subnet mask, and gateway of the device. The IP address and the gateway must be on the same subnet.

**Format**        `network parms <ipaddr> <netmask> [<gateway>]`  
**Mode**            Privileged EXEC

### *network protocol*

Use this command to specify the network configuration protocol to be used. If you modify this value, change is effective immediately. If you use the *bootp* parameter, the switch periodically sends requests to a BootP server until a response is received. If you use the *dhcp* parameter, the switch periodically sends requests to a DHCP server until a response is received. If you use the *none* parameter, you must configure the network information for the switch manually.

**Default**        `none`  
**Format**        `network protocol {none | bootp | dhcp}`  
**Mode**            Privileged EXEC

### *network mac-address*

Use this command to set locally administered MAC addresses. The following rules apply:

- Bit 6 of byte 0 (called the U/L bit) indicates whether the address is universally administered (b'0') or locally administered (b'1').
- Bit 7 of byte 0 (called the I/G bit) indicates whether the destination address is an individual address (b'0') or a group address (b'1').
- The second character, of the twelve character macaddr, must be 2, 6, A or E.

A locally administered address must have bit 6 On (b'1') and bit 7 Off (b'0').

**Format**        `network mac-address <macaddr>`

**Mode**            Privileged EXEC

### *network mac-type*

Use this command to specify whether the switch uses the burned in MAC address or the locally administered MAC address.

**Default**        `burnedin`

**Format**        `network mac-type {local | burnedin}`

**Mode**            Privileged EXEC

### **no network mac-type**

Use this command to reset the value of MAC address to its default.

**Format**        `no network mac-type`

**Mode**            Privileged EXEC

### *network javamode*

Use this command to specify whether the switch should allow access to the Java applet in the header frame of the Web interface. When access is enabled, the Java applet can be viewed from the Web interface. When access is disabled, the user cannot view the Java applet.

**Default**        `enabled`

**Format**        `network javamode`

**Mode**            Privileged EXEC

### **no network javamode**

Use this command to disallow access to the Java applet in the header frame of the Web interface. When access is disabled, the user cannot view the Java applet.

**Format**        `no network javamode`

**Mode**            Privileged EXEC

### *show network*

Use this command to display configuration settings associated with the switch's network interface. The network interface is the logical interface used for in-band connectivity with the switch via any of the switch's front panel ports. The configuration parameters associated with

the switch's network interface do not affect the configuration of the front panel ports through which traffic is switched or routed. The network interface is always considered to be up, whether any member ports are up; therefore, the show network command will always show "Interface Status" as "Up".

- Format**            show network
- Modes**            • Privileged EXEC  
                      • User EXEC

Term	Definition
<b>Interface Status</b>	The network interface status; it is always considered to be "up".
<b>IP Address</b>	The IP address of the interface. The factory default value is 0.0.0.0.
<b>Subnet Mask</b>	The IP subnet mask for this interface. The factory default value is 0.0.0.0.
<b>Default Gateway</b>	The default gateway for this IP interface. The factory default value is 0.0.0.0.
<b>IPv6 Administrative Mode</b>	Whether enabled or disabled.
<b>IPv6 Address/Length</b>	The IPv6 address and length.
<b>IPv6 Default Router</b>	The IPv6 default router address.
<b>Burned In MAC Address</b>	The burned in MAC address used for in-band connectivity.
<b>Locally Administered MAC Address</b>	If desired, a locally administered MAC address can be configured for in-band connectivity. To take effect, 'MAC Address Type' must be set to 'Locally Administered'. Enter the address as twelve hexadecimal digits (6 bytes) with a colon between each byte. Bit 1 of byte 0 must be set to a 1 and bit 0 to a 0, i.e. byte 0 should have the following mask 'xxxx xx10'. The MAC address used by this bridge when it must be referred to in a unique fashion. It is recommended that this be the numerically smallest MAC address of all ports that belong to this bridge. However it is only required to be unique. When concatenated with dot1dStpPriority a unique BridgIdentifier is formed which is used in the Spanning Tree Protocol.
<b>MAC Address Type</b>	The MAC address which should be used for in-band connectivity. The choices are the burned in or the Locally Administered address. The factory default is to use the burned in MAC address.

The following shows example CLI display output for the network port.

```
(Netgear Switch) #show network

Interface Status..... Always Up
IP Address..... 10.250.3.1
Subnet Mask..... 255.255.255.0
Default Gateway..... 10.250.3.3
IPv6 Administrative Mode..... Enabled
IPv6 Address/Length is ..... FE80::210:18FF:FE82:337/64
IPv6 Address/Length is ..... 3099::1/64
```

```
IPv6 Address/Length is ..... 3099::210:18FF:FE82:337/64
IPv6 Default Router is ..... FE80::204:76FF:FE73:423A
Burned In MAC Address..... 00:10:18:82:03:37
Locally Administered MAC Address..... 00:00:00:00:00:00
MAC Address Type..... Burned In
Network Configuration Protocol Current..... None
Management VLAN ID..... 1
Web Mode..... Enable
Java Mode..... Enable
```

## Console Port Access Commands

This section describes the commands you use to configure the console port. You can use a serial cable to connect a management host directly to the console port of the switch.

### *configuration*

Use this command to access Global Config mode. From Global Config mode, you can configure various system settings, including user accounts. You can also enter other command modes, including Line Config mode.

**Format** configuration  
**Mode** Privileged EXEC

### *line*

Use this command to access Line Config mode, which allows you to configure various Telnet settings, ssh settings, and the console port.

**Format** line {console | telnet | ssh}  
**Mode** Global Config

### *serial baudrate*

Use this command to specify the communication rate of the terminal interface. The supported rates are 1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200.

**Default** 115200  
**Format** serial baudrate {1200 | 2400 | 4800 | 9600 | 19200 | 38400 | 57600 | 115200}  
**Mode** Line Config

### no serial baudrate

Use this command to set the communication rate of the terminal interface.

**Format**       no serial baudrate

**Mode**         Line Config

### serial timeout

Use this command to specify the maximum connect time (in minutes) without console activity. A value of 0 indicates that a console can be connected indefinitely. The time range is 0–160.

**Default**       5

**Format**       serial timeout <0-160>

**Mode**         Line Config

### no serial timeout

Use this command to set the maximum connect time (in minutes) without console activity.

**Format**       no serial timeout

**Mode**         Line Config

### login authentication

Use this command in line configuration mode to specify a login authentication method list for remote telnet or console.

**Format**       login authentication {default | *list-name*}

**Mode**         Line Config

### no login authentication

Use this command to return to the default specified by the `login authentication` command.

**Format**       no login authentication {default | *list-name*}

**Mode**         Line Config

## enable authentication

Use this command in line configuration mode to specify an authentication method list when the user accesses a higher privilege level in remote telnet or console.

**Format**      `enable authentication {default | list-name}`

**Mode**        Line Config

## no enable authentication

Use this command to return to the default specified by the `enable authentication` command.

**Format**      `no enable authentication {default | list-name}`

**Mode**        Line Config

## show serial

Use this command to display serial communication settings for the switch.

**Format**      `show serial`

**Modes**        • Privileged EXEC  
• User EXEC

Term	Definition
<b>Serial Port Login Timeout (minutes)</b>	The time, in minutes, of inactivity on a Serial port connection, after which the Switch will close the connection. Any numeric value from 0 through 160 is allowed, the factory default is 5. A value of 0 disables the timeout.
<b>Baud Rate (bps)</b>	The default baud rate at which the serial port will try to connect. The available values are 1200, 2400, 4800, 9600, 19200, 38400, 57600, and 115,200 baud. The factory default is 9600 baud.
<b>Character Size (bits)</b>	The number of bits in a character. The number of bits is always 8.
<b>Flow Control</b>	Whether Hardware Flow-Control is enabled or disabled. Hardware Flow Control is always disabled.
<b>Stop Bits</b>	The number of Stop bits per character. The number of Stop bits is always 1.
<b>Parity Type</b>	The parity method used on the serial port. The parity method is always None.

## Telnet Commands

This section describes the commands you use to configure and view Telnet settings. You can use Telnet to manage the device from a remote management host.

### *ip telnet server enable*

Use this command to enable Telnet connections to the system and to enable the Telnet Server Admin Mode. This command opens the Telnet listening port.

<b>Default</b>	enabled
<b>Format</b>	<code>ip telnet server enable</code>
<b>Mode</b>	Privileged EXEC

### *no ip telnet server enable*

Use this command to disable Telnet access to the system and to disable the Telnet Server Admin Mode. This command closes the Telnet listening port and disconnects all open Telnet sessions.

<b>Format</b>	<code>no ip telnet server enable</code>
<b>Mode</b>	Privileged EXEC

### *telnet*

Use this command to establish a new outbound Telnet connection to a remote host. The *host* value must be a valid IP address or host name. Valid values for *port* should be a valid decimal integer in the range of 0–65,535, where the default value is 23. If *[debug]* is used, the current Telnet options enabled is displayed. The optional *line* parameter sets the outbound Telnet operational mode as 'linemode' where, by default, the operational mode is 'character mode'. The *noecho* option disables local echo.

<b>Format</b>	<code>telnet &lt;ip-address/hostname&gt; &lt;port&gt; [debug] [line] [noecho]</code>
<b>Modes</b>	<ul style="list-style-type: none"> <li>• Privileged EXEC</li> <li>• User EXEC</li> </ul>

### *transport input telnet*

Use this command to regulate new Telnet sessions. If enabled, new Telnet sessions can be established until there are no more sessions available. An established session remains active until the session is ended or an abnormal network error ends the session.

---

**Note:** If the Telnet Server Admin Mode is disabled, Telnet sessions cannot be established. Use the `ip telnet server enable` command to enable Telnet Server Admin Mode.

---



**Default**        enabled  
**Format**        transport input telnet  
**Mode**            Line Config

### **no transport input telnet**

Use this command to prevent new Telnet sessions from being established.

**Format**        no transport input telnet  
**Mode**            Line Config

### **transport output telnet**

Use this command to regulate new outbound Telnet connections. If enabled, new outbound Telnet sessions can be established until the system reaches the maximum number of simultaneous outbound Telnet sessions allowed. An established session remains active until the session is ended or an abnormal network error ends it.

**Default**        enabled  
**Format**        transport output telnet  
**Mode**            Line Config

### **no transport output telnet**

Use this command to prevent new outbound Telnet connection from being established.

**Format**        no transport output telnet  
**Mode**            Line Config

### **session-limit**

Use this command to specify the maximum number of simultaneous outbound Telnet sessions. A value of 0 indicates that no outbound Telnet session can be established.

**Default**        5  
**Format**        session-limit <0-5>  
**Mode**            Line Config

### no session-limit

Use this command to set the maximum number of simultaneous outbound Telnet sessions to the default value.

**Format**        `no session-limit`

**Mode**            Line Config

### session-timeout

Use this command to set the Telnet session timeout value. The timeout value unit of time is minutes.

**Default**        5

**Format**        `session-timeout <1-160>`

**Mode**            Line Config

### no session-timeout

Use this command to set the Telnet session timeout value to the default. The timeout value unit of time is minutes.

**Format**        `no session-timeout`

**Mode**            Line Config

### telnetcon maxsessions

Use this command to specify the maximum number of Telnet connection sessions that can be established. A value of 0 indicates that no Telnet connection can be established. The range is 0-5.

**Default**        4

**Format**        `telnetcon maxsessions <0-4>`

**Mode**            Privileged EXEC

### no telnetcon maxsessions

Use this command to set the maximum number of Telnet connection sessions that can be established to the default value.

**Format**        `no telnetcon maxsessions`

**Mode**            Privileged EXEC

### *telnetcon timeout*

Use this command to set the Telnet connection session timeout value, in minutes. A session is active as long as the session has not been idle for the value set. The time is a decimal value from 1 to 160.

---

**Note:** When you change the timeout value, the new value is applied to all active and inactive sessions immediately. Any sessions that have been idle longer than the new timeout value are disconnected immediately.

---

**Default**        5  
**Format**        telnetcon timeout <1-160>  
**Mode**           Privileged EXEC

### *no telnetcon timeout*

Use this command to set the Telnet connection session timeout value to the default.

---

**Note:** Changing the timeout value for active sessions does not become effective until the session is reaccessed. Also, any keystroke activates the new timeout duration.

---

**Format**        no telnetcon timeout  
**Mode**           Privileged EXEC

### *show telnet*

Use this command to display the current outbound Telnet settings. In other words, these settings apply to Telnet connections initiated from the switch to a remote system.

**Format**        show telnet  
**Modes**        • Privileged EXEC  
                 • User EXEC

Term	Definition
<b>Outbound Telnet Login Timeout</b>	The number of minutes an outbound Telnet session is allowed to remain inactive before being logged off.
<b>Maximum Number of Outbound Telnet Sessions</b>	The number of simultaneous outbound Telnet connections allowed.
<b>Allow New Outbound Telnet Sessions</b>	Indicates whether outbound Telnet sessions will be allowed.

### *show telnetcon*

Use this command to display the current inbound Telnet settings. In other words, these settings apply to Telnet connections initiated from a remote system to the switch.

**Format**        `show telnetcon`

**Modes**

- Privileged EXEC
- User EXEC

Term	Definition
<b>Remote Connection Login Timeout (minutes)</b>	This object indicates the number of minutes a remote connection session is allowed to remain inactive before being logged off. Might be specified as a number from 1 to 160. The factory default is 5.
<b>Maximum Number of Remote Connection Sessions</b>	This object indicates the number of simultaneous remote connection sessions allowed. The factory default is 5.
<b>Allow New Telnet Sessions</b>	New Telnet sessions will not be allowed when this field is set to no. The factory default value is yes.

## Secure Shell (SSH) Commands

This section describes the commands you use to configure SSH access to the switch. Use SSH to access the switch from a remote management host.

---

**Note:** The system allows a maximum of five SSH sessions.

---

***ip ssh***

Use this command to enable SSH access to the system. (This command is the short form of the `ip ssh server enable` command.)

<b>Default</b>	disabled
<b>Format</b>	<code>ip ssh</code>
<b>Mode</b>	Privileged EXEC

***ip ssh protocol***

Use this command to set or remove protocol levels (or versions) for SSH. Either SSH1 (1), SSH2 (2), or both SSH 1 and SSH 2 (1 and 2) can be set.

<b>Default</b>	1 and 2
<b>Format</b>	<code>ip ssh protocol [1] [2]</code>
<b>Mode</b>	Privileged EXEC

***ip ssh server enable***

Use this command to enable the IP secure shell server.

<b>Default</b>	disabled
<b>Format</b>	<code>ip ssh server enable</code>
<b>Mode</b>	Privileged EXEC

***no ip ssh server enable***

Use this command to disable the IP secure shell server.

<b>Format</b>	<code>no ip ssh server enable</code>
<b>Mode</b>	Privileged EXEC

***sshcon maxsessions***

Use this command to specify the maximum number of SSH connection sessions that can be established. A value of 0 indicates that no ssh connection can be established. The range is 0–5.

<b>Default</b>	5
<b>Format</b>	<code>sshcon maxsessions &lt;0-5&gt;</code>
<b>Mode</b>	Privileged EXEC

### no sshcon maxsessions

Use this command to set the maximum number of allowed SSH connection sessions to the default value.

**Format**        `no sshcon maxsessions`  
**Mode**            Privileged EXEC

### sshcon timeout

Use this command to set the SSH connection session timeout value, in minutes. A session is active as long as the session has been idle for the value set. The time is a decimal value from 1 to 160.

Changing the timeout value for active sessions does not become effective until the session is re accessed. Also, any keystroke activates the new timeout duration.

**Default**        5  
**Format**        `sshcon timeout <1-160>`  
**Mode**            Privileged EXEC

### no sshcon timeout

Use this command to set the SSH connection session timeout value, in minutes, to the default.

Changing the timeout value for active sessions does not become effective until the session is re accessed. Also, any keystroke activates the new timeout duration.

**Format**        `no sshcon timeout`  
**Mode**            Privileged EXEC

### show ip ssh

Use this command to display the ssh settings.

**Format**        `show ip ssh`  
**Mode**            Privileged EXEC

Term	Definition
<b>Administrative Mode</b>	This field indicates whether the administrative mode of SSH is enabled or disabled.
<b>Protocol Level</b>	The protocol level might have the values of version 1, version 2 or both versions 1 and version 2.
<b>SSH Sessions Currently Active</b>	The number of SSH sessions currently active.

Term	Definition
<b>Max SSH Sessions Allowed</b>	The maximum number of SSH sessions allowed.
<b>SSH Timeout</b>	The SSH timeout value in minutes.
<b>Keys Present</b>	Indicates whether the SSH RSA and DSA key files are present on the device.
<b>Key Generation in Progress</b>	Indicates whether RSA or DSA key files generation is currently in progress.

## Management Security Commands

This section describes commands you use to generate keys and certificates, which you can do in addition to loading them as before.

### *crypto certificate generate*

Use this command to generate self-signed certificate for HTTPS. The generate RSA key for SSL has a length of 1024 bits. The resulting certificate is generated with a common name equal to the lowest IP address of the device and a duration of 365 days.

**Format**      `crypto certificate generate`

**Mode**        Global Config

### *no crypto certificate generate*

Use this command to delete the HTTPS certificate files from the device, regardless of whether they are self-signed or downloaded from an outside source.

**Format**      `no crypto certificate generate`

**Mode**        Global Config

### *crypto key generate rsa*

Use this command to generate an RSA key pair for SSH. The new key files will overwrite any existing generated or downloaded RSA key files.

**Format**      `crypto key generate rsa`

**Mode**        Global Config

### **no crypto key generate rsa**

Use this command to delete the RSA key files from the device.

**Format**      `no crypto key generate rsa`

**Mode**        Global Config

### **crypto key generate dsa**

Use this command to generate a DSA key pair for SSH. The new key files will overwrite any existing generated or downloaded DSA key files.

**Format**      `crypto key generate dsa`

**Mode**        Global Config

### **no crypto key generate dsa**

Use this command to delete the DSA key files from the device.

**Format**      `no crypto key generate dsa`

**Mode**        Global Config

## **Hypertext Transfer Protocol (HTTP) Commands**

This section describes the commands you use to configure HTTP and secure HTTP access to the switch. Access to the switch by using a Web browser is enabled by default. Everything you can view and configure by using the CLI is also available by using the Web.

### **ip http server**

Use this command to enable access to the switch through the Web interface. When access is enabled, the user can login to the switch from the Web interface. When access is disabled, the user cannot login to the switch's Web server. Disabling the Web interface takes effect immediately. All interfaces are affected.

**Default**      enabled

**Format**      `ip http server`

**Mode**        Privileged EXEC



### no ip http server

Use this command to disable access to the switch through the Web interface. When access is disabled, the user cannot login to the switch's Web server.

**Format**        `no ip http server`

**Mode**            Privileged EXEC

### ip http secure-server

Use this command to enable the secure socket layer for secure HTTP.

**Default**        disabled

**Format**        `ip http secure-server`

**Mode**            Privileged EXEC

### no ip http secure-server

Use this command to disable the secure socket layer for secure HTTP.

**Format**        `no ip http secure-server`

**Mode**            Privileged EXEC

### ip http java

Use this command to enable the Web Java mode. The Java mode applies to both secure and unsecure web connections.

**Default**        Enabled

**Format**        `ip http java`

**Mode**            Privileged EXEC

### no ip http java

Use this command to disable the Web Java mode. The Java mode applies to both secure and unsecure web connections.

**Format**        `no ip http java`

**Mode**            Privileged EXEC

### ip http session hard-timeout

Use this command to configure the hard timeout for un-secure HTTP sessions in hours. Configuring this value to zero will give an infinite hard-timeout. When this timeout expires, the

user will be forced to reauthenticate. This timer begins on initiation of the web session and is unaffected by the activity level of the connection.

**Default** 24  
**Format** `ip http session hard-timeout <0-168>`  
**Mode** Privileged EXEC

### no ip http session hard-timeout

Use this command to restore the hard timeout for unsecure HTTP sessions to the default value.

**Format** `no ip http session hard-timeout`  
**Mode** Privileged EXEC

### ip http authentication

Use this command to specify the authentication methods for http server users. The additional methods of authentication are used only if the previous method returns an error, not if it fails. To ensure that the authentication succeeds even if all methods return an error, specify none as the final method in the command line. For example If none specified as an authentication method after radius, no authentication is used if the radius server is down.

**Format** `ip http authentication method1 [method2 ...]`  
**Mode** Global ConfigC

Term	Definition
Local	Uses the local username database for authentication.
Radius	Uses the list of all RADIUS servers for authentication.
Tacacs	Uses the list of all TACACS servers for authentication.
None	Uses no authentication.

### no ip http authentication

Use this command to restore the authentication methods to the default.

**Format** `no ip http authentication method1 [method2 ...]`  
**Mode** Global Config

### *ip http session maxsessions*

Use this command to limit the number of allowable unsecure HTTP sessions. Zero is the configurable minimum.

Default        16  
**Format**        `ip http session maxsessions <0-16>`  
**Mode**            Privileged EXEC

### **no ip http session maxsessions**

Use this command to restore the number of allowable unsecure HTTP sessions to the default value.

**Format**        `no ip http session maxsessions`  
**Mode**            Privileged EXEC

### *ip http session soft-timeout*

Use this command to configure the soft timeout for unsecure HTTP sessions in minutes. Configuring this value to zero will give an infinite soft-timeout. When this timeout expires the user will be forced to reauthenticate. This timer begins on initiation of the Web session and is restarted with each access to the switch.

Default        5  
**Format**        `ip http session soft-timeout <0-60>`  
**Mode**            Privileged EXEC

### **no ip http session soft-timeout**

Use this command to reset the soft timeout for unsecure HTTP sessions to the default value.

**Format**        `no ip http session soft-timeout`  
**Mode**            Privileged EXEC

### *ip http secure-session maxsessions*

Use this command to limit the number of secure HTTP sessions. Zero is the configurable minimum.

Default        16  
**Format**        `ip http secure-session maxsessions <0-16>`  
**Mode**            Privileged EXEC

### no ip http secure-session maxsessions

Use this command to restore the number of allowable secure HTTP sessions to the default value.

**Format**       no ip http secure-session maxsessions

**Mode**         Privileged EXEC

### ip http secure-session soft-timeout

Use this command to configure the soft timeout for secure HTTP sessions in minutes. Configuring this value to zero will give an infinite soft-timeout. When this timeout expires, you are forced to reauthenticate. This timer begins on initiation of the Web session and is restarted with each access to the switch. The secure-session soft-timeout cannot be set to zero (infinite).

**Default**       5

**Format**       ip http secure-session soft-timeout <1-60>

**Mode**         Privileged EXEC

### no ip http secure-session soft-timeout

Use this command to restore the soft timeout for secure HTTP sessions to the default value.

**Format**       no ip http secure-session soft-timeout

**Mode**         Privileged EXEC

### ip http secure-session hard-timeout

Use this command to configure the hard timeout for secure HTTP sessions in hours. When the timeout expires, the user is forced to reauthenticate. This timer begins on initiation of the Web session and is unaffected by the activity level of the connection. The secure-session hard-timeout cannot be set to zero (infinite).

**Default**       24

**Format**       ip http secure-session hard-timeout <1-168>

**Mode**         Privileged EXEC

### no ip http secure-session hard-timeout

Use this command to reset the hard timeout for secure HTTP sessions to the default value.

**Format**       no ip http secure-session hard-timeout

**Mode**         Privileged EXEC

### *ip https authentication*

Use this command to specify the authentication methods for http server users. The additional methods of authentication are used only if the previous method returns an error, not if it fails. To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line. If `none` is specified as an authentication method after `radius`, no authentication is used if the radius server is down.

**Format**      `ip https authentication method1 [method2 ...]`

**Mode**        Global ConfigC

Term	Definition
Local	Uses the local username database for authentication.
Radius	Uses the list of all RADIUS servers for authentication.
Tacacs	Uses the list of all TACACS servers for authentication.
None	Uses no authentication.

### *no ip https authentication*

Use this command to restore the authentication methods to the default for http server users.

**Format**      `no ip https authentication method1 [method2 ...]`

**Mode**        Global Config

### *ip http secure-port*

Use this command to set the SSL port where port can be 1-65535 and the default is port 443.

**Default**      443

**Format**      `ip http secure-port <portid>`

**Mode**        Privileged EXEC

### *no ip http secure-port*

Use this command to reset the SSL port to the default value.

**Format**      `no ip http secure-port`

**Mode**        Privileged EXEC

***ip http secure-protocol***

Use this command to set protocol levels (versions). The protocol level can be set to TLS1, SSL3 or to both TLS1 and SSL3.

<b>Default</b>	SSL3 and TLS1
<b>Format</b>	<code>ip http secure-protocol [SSL3] [TLS1]</code>
<b>Mode</b>	Privileged EXEC

***show ip http***

Use this command to display the http settings for the switch.

<b>Format</b>	<code>show ip http</code>
<b>Mode</b>	Privileged EXEC

Term	Definition
<b>HTTP Mode (Unsecure)</b>	The unsecure HTTP server administrative mode.
<b>Java Mode</b>	The java applet administrative mode which applies to both secure and unsecure web connections.
<b>Maximum Allowable HTTP Sessions</b>	The number of allowable unsecure http sessions.
<b>HTTP Session Hard Timeout</b>	The hard timeout for unsecure http sessions in hours.
<b>HTTP Session Soft Timeout</b>	The soft timeout for unsecure http sessions in minutes.
<b>HTTP Mode (Secure)</b>	The secure HTTP server administrative mode.
<b>Secure Port</b>	The secure HTTP server port number.
<b>Secure Protocol Level(s)</b>	The protocol level might have the values of SSL3, TSL1, or both SSL3 and TSL1.
<b>Maximum Allowable HTTPS Sessions</b>	The number of allowable secure http sessions.
<b>HTTPS Session Hard Timeout</b>	The hard timeout for secure http sessions in hours.
<b>HTTPS Session Soft Timeout</b>	The soft timeout for secure http sessions in minutes.
<b>Certificate Present</b>	Indicates whether the secure-server certificate files are present on the device.
<b>Certificate Generation in Progress</b>	Indicates whether certificate generation is currently in progress.

## Access Commands

Use the commands in this section to close remote connections or to view information about connections to the system.

### *disconnect*

Use the **disconnect** command to close HTTP, HTTPS, Telnet, or SSH sessions. Use *all* to close all active sessions, or use *<session-id>* to specify the session ID to close. To view the possible values for *<session-id>*, use the **show loginsession** command.

**Format**        `disconnect {<session-id> | all}`

**Mode**         Privileged EXEC

### *show loginsession*

Use this command to display current Telnet and serial port connections to the switch.

**Format**        `show loginsession`

**Mode**         Privileged EXEC

Term	Definition
<b>ID</b>	Login Session ID.
<b>User Name</b>	The name the user entered to log on to the system.
<b>Connection From</b>	IP address of the remote client machine or EIA-232 for the serial port connection.
<b>Idle Time</b>	Time this session has been idle.
<b>Session Time</b>	Total time this session has been connected.
<b>Session Type</b>	Shows the type of session, which can be HTTP, HTTPS, telnet, serial, or SSH.

## User Account Commands

This section describes the commands you use to add, manage, and delete system users. The 7000 series software has two default users: admin and guest. The admin user can view and configure system settings, and the guest user can view settings.

---

**Note:** You cannot delete the admin user. There is only one user allowed with read/write privileges. You can configure up to five read-only users on the system.

---

## username

Use this command to add a new user to the local user database. The default privilege level is 1. Using the encrypted keyword allows the administrator to transfer local user passwords between devices without having to know the passwords. When the password parameter is used along with encrypted parameter, the password must be exactly 128 hexadecimal characters in length. If the password strength feature is enabled, this command checks for password strength and returns an appropriate error if it fails to meet the password strength criteria. Giving the optional parameter override-complexity-check disables the validation of the password strength.

**Format**      `username name {password password [encrypted  
[override-complexity-check] | level level [encrypted  
[override-complexity-check]] | override-complexity-check}} |  
{level level [override-complexity-check] password}`

**Mode**            Global Config

Term	Definition
<b>Name</b>	The name of the user, up to 32 characters.
<b>Password</b>	The password for the users 8-64 characters. This value can be zero if the no passwords min-length command has been executed. The special characters allowed in the password include: ! # \$ % & ' ( ) * + , - . / : ; < = > @ [ \ ] ^ _ ` {   } ~.
<b>level</b>	Specifies the user level. If not specified, the privilege level is 1. Level 0 can be assigned by a level 15 user to another user to suspend that user's access. Range 0-15. Enter access level 1 for Read Access or 15 for Read/Write Access.
<b>encrypted</b>	Encrypted password you enter, copied from another device configuration.
<b>override-complexity-check</b>	Disables the validation of the password strength.

## no username

Use this command to remove a user account.

**Format**      `no username <username>`

**Mode**            Global Config

---

**Note:** You cannot delete the “admin” user account.

---



**username name nopassword**

Use this command to remove an existing user's password (NULL password).

**Format** username *name* nopassword [*Level Level*]

**Mode** Global Config

Parameter	Description
<b>name</b>	The name of the user. Range: 1-32 characters.
<b>password</b>	The authentication password for the user. Range 8-64 characters.
<b>level</b>	The user level. Level 0 can be assigned by a level 15 user to another user to suspend that user's access. Range 0-15.

**username <username> unlock**

Use this command to unlock a user's account. Only a user with read/write access can reactivate a locked user account.

**Format** username <username> unlock

**Mode** Global Config

**username snmpv3 accessmode**

Use this command to specify the snmpv3 access privileges for the specified login user. The valid accessmode values are **readonly** or **readwrite**. The <username> is the login user name for which the specified access mode applies. The default is **readwrite** for the "admin" user and **readonly** for all other users. You must enter the <username> in the same case you used when you added the user. To see the case of the <username>, enter the **show users** command.

**Defaults**

- admin - readwrite
- other - readonly

**Format** username snmpv3 accessmode <username> {readonly | readwrite}

**Mode** Global Config

**no username snmpv3 accessmode**

Use this command to set the snmpv3 access privileges for the specified user as **readwrite** for the "admin" user and **readonly** for all other users. The <username> value is the user name for which the specified access mode will apply.

**Format** no username snmpv3 accessmode <username>

**Mode** Global Config

### ***username snmpv3 authentication***

Use this command to specify the authentication protocol to be used for the specified user. The valid authentication protocols are **none**, **md5** or **sha**. If you specify **md5** or **sha**, the login password is also used as the snmpv3 authentication password and therefore must be at least eight characters in length. The `<username>` is the user name associated with the authentication protocol. You must enter the `<username>` in the same case you used when you added the user. To see the case of the `<username>`, enter the **show users** command.

<b>Default</b>	no authentication
<b>Format</b>	<code>username snmpv3 authentication &lt;username&gt; {none   md5   sha}</code>
<b>Mode</b>	Global Config

### **no username snmpv3 authentication**

Use this command to set the authentication protocol to be used for the specified user to **none**. The `<username>` is the user name for which the specified authentication protocol is used.

<b>Format</b>	<code>no username snmpv3 authentication &lt;username&gt;</code>
<b>Mode</b>	Global Config

### ***username snmpv3 encryption***

Use this command to specify the encryption protocol used for the specified user. The valid encryption protocols are **des** or **none**.

If you select **des**, you can specify the required key on the command line. The encryption key must be 8–64 characters long. If you select the **des** protocol but do not provide a key, the user is prompted for the key. When you use the **des** protocol, the login password is also used as the snmpv3 encryption password, so it must be a minimum of eight characters. If you select **none**, you do not need to provide a key.

The `<username>` value is the login user name associated with the specified encryption. You must enter the `<username>` in the same case you used when you added the user. To see the case of the `<username>`, enter the **show users** command.

<b>Default</b>	no encryption
<b>Format</b>	<code>username snmpv3 encryption &lt;username&gt; {none   des[key]}</code>
<b>Mode</b>	Global Config

**no username snmpv3 encryption**

Use this command to set the encryption protocol to **none**. The `<username>` is the login user name for which the specified encryption protocol will be used.

**Format**        `no username snmpv3 encryption <username>`

**Mode**         Global Config

**show users**

Use this command to display the configured user names and their settings. This command is only available for users with Read/Write privileges. The SNMPv3 fields will only be displayed if SNMP is available on the system.

**Format**        `show users`

**Mode**         Privileged EXEC

Term	Definition
<b>User Name</b>	The name the user enters to login using the serial port, Telnet, or web.
<b>Access Mode</b>	Shows whether the user is able to change parameters on the switch (Read/Write) or is only able to view them (Read Only). As a factory default, the "admin" user has Read/Write access and the "guest" has Read Only access. There can only be one Read/Write user and up to five Read Only users.
<b>SNMPv3 Access Mode</b>	The SNMPv3 Access Mode. If the value is set to <b>ReadWrite</b> , the SNMPv3 user is able to set and retrieve parameters on the system. If the value is set to <b>ReadOnly</b> , the SNMPv3 user is only able to retrieve parameter information. The SNMPv3 access mode might be different than the CLI and Web access mode.
<b>SNMPv3 Authentication</b>	The authentication protocol to be used for the specified login user.
<b>SNMPv3 Encryption</b>	The encryption protocol to be used for the specified login user.

**show users accounts**

Use this command to display the local user status about user account lockout and password aging.

**Format**        `show users accounts`

**Mode**         Privileged EXEC

Term	Definition
<b>User Name</b>	The local user account's user name.
<b>Privilege</b>	The user's privilege level (1-15).
<b>Password aging</b>	The password aging time for the local users.

Term	Definition
<b>Lockout Status</b>	Indicates whether the user account is locked out (true or false).
<b>Password Expiration Date</b>	The current password expiration date in date format.

### *show users accounts detail*

This command displays the local user status about user account lockout and password aging. It also includes information about Password strength and complexity.

**Format**        `show users accounts detail`  
**Mode**         Privileged EXEC

```
(Switch) #show users accounts detail
UserName..... admin
Privilege..... 15
Password Aging..... ---
Password Expiry..... ---
Lockout..... False
Override Complexity Check..... Disable
Password Strength..... ---
UserName..... guest
Privilege..... 1
Password Aging..... ---
Password Expiry..... ---
Lockout..... False
Override Complexity Check..... Disable
Password Strength..... ---
```

### *show users long*

Use this command to display the user's full name.

**Format**        `show users long`  
**Mode**         Privileged EXEC

Term	Definition
<b>User Name</b>	The full name of the user.

### *show users login-history*

Use this command to display the users who have logged in previously.

**Format**        `show users login-history [{user name}]`  
**Mode**         Privileged EXEC

Term	Definition
<b>Login Time</b>	The time at which the user logged in.
<b>Username</b>	The user name used to login.
<b>Protocol</b>	The protocol that the user used to login.
<b>Location</b>	The location of the user.

### *passwords min-length*

Use this command to enforce a minimum password length for local users. The value also applies to the enable password. The valid range is 0–64.

<b>Default</b>	8
<b>Format</b>	<code>passwords min-length &lt;0-64&gt;</code>
<b>Mode</b>	Global Config

### **no passwords min-length**

Use this command to set the minimum password length to the default value.

<b>Format</b>	<code>no passwords min-length</code>
<b>Mode</b>	Global Config

### *passwords history*

Use this command to set the number of previous passwords that shall be stored for each user account. When a local user changes his or her password, the user will not be able to reuse any password stored in password history. This ensures that users do not reuse their passwords often. The valid range is 0-10.

<b>Default</b>	0
<b>Format</b>	<code>passwords history &lt;0-10&gt;</code>
<b>Mode</b>	Global Config

### **no passwords history**

Use this command to set the password history to the default value.

<b>Format</b>	<code>no passwords history</code>
<b>Mode</b>	Global Config

### *passwords aging*

Use this command to implement aging on passwords for local users. When a user's password expires, the user will be prompted to change it before logging in again. The valid range is 1-365. The default is 0, or no aging.

<b>Default</b>	0
<b>Format</b>	<code>passwords aging &lt;1-365&gt;</code>
<b>Mode</b>	Global Config

### **no passwords aging**

Use this command to set the password aging to the default value.

<b>Format</b>	<code>no passwords aging</code>
<b>Mode</b>	Global Config

### *passwords lock-out*

Use this command to strengthen the security of the switch by locking user accounts that have failed login due to wrong passwords. When a lockout count is configured, a user that is logged in must enter the correct password within that count. Otherwise the user will be locked out from further switch access. Only a user with read/write access can reactivate a locked user account. Password lockout does not apply to logins from the serial console. The valid range is 1-5. The default is 0, or no lockout count enforced.

<b>Format</b>	<code>passwords lock-out &lt;1-5&gt;</code>
<b>Mode</b>	Global Config
<b>Default</b>	0

### **no passwords lock-out**

Use this command to set the password lock-out count to the default value.

<b>Format</b>	<code>no passwords lock-out</code>
<b>Mode</b>	Global Config

### *passwords strength-check*

Use this command to enable the password strength feature. It is used to verify the strength of a password during configuration.

<b>Format</b>	<code>passwords strength-check</code>
---------------	---------------------------------------

**Mode** Global Config  
**Default** Disable

### **no passwords strength-check**

Use this command to disable the password strength-check.

**Format** no passwords strength-check  
**Mode** Global Config

### **passwords strength minimum uppercase-letters**

Use this command to enforce a minimum number of uppercase letters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Format** passwords strength minimum uppercase-letters  
**Mode** Global Config  
**Default** 2

### **no passwords strength minimum uppercase-letters**

Use this command to reset the minimum number of uppercase letters to the default value.

**Format** no passwords strength minimum uppercase-characters  
**Mode** Global Config

### **passwords strength minimum lowercase-letters**

Use this command to enforce a minimum number of lowercase letters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Format** passwords strength minimum lowercase-letters  
**Mode** Global Config  
**Default** 2

### **no passwords strength minimum lowercase-letters**

Use this command to reset the minimum number of lowercase letters to the default value.

**Format** no passwords strength minimum lowercase-characters  
**Mode** Global Config

***passwords strength minimum numeric-characters***

Use this command to enforce a minimum number of numeric characters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Format**      `passwords strength minimum numeric-letters`  
**Mode**        Global Config  
**Default**     2

**no passwords strength minimum numeric-characters**

Use this command to reset the minimum number of numeric characters to the default value.

**Format**      `no passwords strength minimum numeric-characters`  
**Mode**        Global Config

***passwords strength minimum special-characters***

Use this command to enforce a minimum number of special characters that a password should contain. The valid range is 0-16. The default is 2. Minimum of 0 means no restriction on that set of characters.

**Format**      `passwords strength minimum special-letters`  
**Mode**        Global Config  
**Default**     2

**no passwords strength minimum special-letters**

Use this command to reset the minimum number of special letters to the default value.

**Format**      `no passwords strength minimum special-letters`  
**Mode**        Global Config

***passwords strength maximum consecutive-characters***

Use this command to enforce a maximum number of consecutive characters that a password should contain. An example of consecutive characters is abcd. The valid range is 0-16. If a password has consecutive characters more than the configured limit, it fails to configure. The default is 0. A maximum of 0 means no restriction on that set of characters.

**Format**      `passwords strength maximum consecutive-characters`  
**Mode**        Global Config  
**Default**     0



**no passwords strength maximum consecutive-characters**

Use this command to reset the maximum number of consecutive characters to the default value.

**Format**        `no passwords strength maximum consecutive-characters`

**Mode**            Global Config

***passwords strength maximum repeated-characters***

Use this command to enforce a maximum number of repeated characters that a password should contain. An example of repeated characters is aaaa. The valid range is 0-16. If a password has a repetition of characters more than the configured limit, it fails to configure. The default is 0. A maximum of 0 means no restriction on that set of characters.

**Format**        `passwords strength maximum repeated-characters`

**Mode**            Global Config

**Default**        0

**no passwords strength maximum repeated-characters**

Use this command to reset the maximum number of repeated-characters to the default value.

**Format**        `no passwords strength maximum repeated-characters`

**Mode**            Global Config

***passwords strength minimum character-classes***

Use this command to enforce a minimum number of characters classes that a password should contain. Character classes are uppercase letters, lowercase letters, numeric characters, and special characters. The valid range is 0-4. The default is 4.

**Format**        `passwords strength minimum character-classes`

**Mode**            Global Config

**Default**        4

**no passwords strength minimum character-classes**

Use this command to reset the minimum number of character classes to the default value.

**Format**        `no passwords strength minimum character-classes`

**Mode**            Global Config

### *passwords strength exclude-keyword*

Use this command to exclude the specified keyword while configuring the password. The password does not accept the keyword in any form (in between the string, case insensitive and reverse) as a substring. User can configure up to a maximum of 3 keywords.

**Format**        `passwords strength exclude-keyword keyword`

**Mode**         Global Config

### **no passwords strength exclude-keyword**

Use this command to remove the exclude-keyword.

**Format**        `no passwords strength exclude-keyword`

**Mode**         Global Config

### *show passwords configuration*

Use this command to display the configured password management settings.

**Format**        `show passwords configuration`

**Mode**         Privileged EXEC

Termd	Definition
<b>Minimum Password Length</b>	Minimum number of characters required when changing passwords.
<b>Password History</b>	Number of passwords to store for reuse prevention.
<b>Password Aging</b>	Length in days that a password is valid.
<b>Lockout Attempts</b>	Number of failed password login attempts before lockout.
<b>Minimum Password Uppercase Letters</b>	Minimum number of uppercase characters required when configuring passwords.
<b>Minimum Password Lowercase Letters</b>	Minimum number of lowercase characters required when configuring passwords.
<b>Minimum Password Numeric Characters</b>	Minimum number of numeric characters required when configuring passwords.
<b>Maximum Password Consecutive Characters</b>	Maximum number of consecutive characters required that the password should contain when configuring passwords.
<b>Maximum Password Repeated Characters</b>	Maximum number of repetitions of characters that the password should contain when configuring passwords.

Termd	Definition
<b>Minimum Password Character Classes</b>	Minimum number of character classes (uppercase, lowercase, numeric, and special) required when configuring passwords.
<b>Password Exclude-Keywords</b>	The set of keywords to be excluded from the configured password when strength checking is enabled.

### *show passwords result*

Use this command to display the last password set result information.

**Format**        `show passwords result`

**Mode**         Privileged EXEC

Term	Definition
<b>Last User Whose Password Is Set</b>	Shows the name of the user with the most recently set password.
<b>Password Strength Check</b>	Shows whether password strength checking is enabled.
<b>Last Password Set Result</b>	Shows whether the attempt to set a password was successful. If the attempt failed, the reason for the failure is included.

### *aaa authentication login*

Use this command to set authentication at login. The default and optional list names that you create with the `aaa authentication login` command are used with the `login` authentication command. Create a list by entering the `aaa authentication login list-name method` command for a particular protocol, where `list-name` is any character string used to name this list. The `method` argument identifies the list of methods that the authentication algorithm tries, in the given sequence. The additional methods of authentication are used only if the previous method returns an error, not if it fails.

An example of a method that returns an error is if a RADIUS server is not present, and an example of a method failing is when a RADIUS server cannot authenticate the client. If 'local' method is listed first, since local authentication is always available, it only has the fail condition, not error. As such, if 'local' method is the first in the list, no other method will be tried.

To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line. For example if `none` is specified as an authentication method after `radius`, no authentication is used if the radius server is down.

**Format**        `aaa authentication login {default | list-name} method1 [method2...]`

**Mode**         Global Config

*Default* Uses the listed authentication methods that follow this argument as the default list of methods when a user logs in.

*list-name* Character string used to name the list of authentication methods activated when a user logs in. Up to 12 characters.

*method1 [method2...]* At least one from the following table:

Keyword	Description
<b>enable</b>	Uses the enable password for authentication.
<b>line</b>	Uses the line password for authentication.
<b>local</b>	Uses the local username database for authentication.
<b>none</b>	Uses no authentication.
<b>radius</b>	Uses the list of all RADIUS servers for authentication.
<b>tacacs</b>	Uses the list of all TACACS servers for authentication.

---

**Note:** The local user database is checked. This has the same effect as the following command: `aaa authentication login local`

---

### no aaa authentication login

Use this command to remove authentication at login.

**Format**      `no aaa authentication login {default | list-name}`

**Mode**        Global Config

### aaa authentication enable

Use this command to set authentication when the user access higher privilege level, use the `aaa authentication enable default` command in global configuration mode. The default and optional list names that you create with the `aaa authentication enable` command are used with the `enable authentication` command.

Create a list by entering the `aaa authentication enable list-name method` command where *list-name* is any character string used to name this list. The *method* argument identifies the list of methods that the authentication algorithm tries, in the given sequence. The additional methods of authentication are used only if the previous method returns an error, not if it fails. To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line. For example, if `none` is specified as an authentication method after `radius`, no authentication is used if the radius server is down. All `aaa authentication enable default` requests sent by the switch to a RADIUS or TACACS server include the username "`$enabx$.`", where *x* is the requested privilege level.

**Format**      `aaa authentication enable {default | list-name} method1 [method2...]`

**Mode**        Global Config

*Default* Uses the listed authentication methods that follow this argument as the default list of methods when a user accesses a higher privilege level.

*list-name* Character string used to name the list of authentication methods activated when a user accesses a higher privilege level. Up to 12 characters.

*method1 [method2...]* At least one from the following table:

Keyword	Description
<b>deny</b>	Use to deny access.
<b>enable</b>	Uses the enable password for authentication.
<b>line</b>	Uses the line password for authentication.
<b>none</b>	Uses no authentication.
<b>radius</b>	Uses the list of all RADIUS servers for authentication. Uses username "\$enabx\$." where x is the privilege level.
<b>tacacs</b>	Uses the list of all TACACS servers for authentication. Uses username "\$enabx\$." where x is the privilege level.

---

**Note:** If the default list is not set, only the enable password is checked.

This has the same effect as the following command:

```
aaa authentication enable default enable
```

On the console, the enable password is used if it exists. If no password is set, the process will succeed anyway. This has the same effect as the following command:

```
aaa authentication enable default enable none
```

---

## no aaa authentication enable

Use this command to remove the authentication method.

**Format**      `no aaa authentication enable {default | list-name} method1  
[method2...]`

**Mode**        Global Config

## aaa authentication dot1x

Use this command to set authentication for dot1x users. The method argument identifies the list of methods that the authentication algorithm tries, in the given sequence. The additional methods of authentication are used only if the previous method returns an error, not if there is an authentication failure. To ensure that the authentication succeeds even if all methods return an error, specify `none` as the final method in the command line. For example if `none` is

specified as an authentication method after radius, no authentication is used if the radius server is down.

**Format**      `aaa authentication dot1x default method1`

**Mode**        Global Config

*method1*: At least one from the following table:

Keyword	Description
local	Uses the local username database for authentication.
none	Uses no authentication.
radius	Uses the list of all RADIUS servers for authentication.
ias	Uses the internal authentication server users database for authentication.

### no aaa authentication dot1x

Use this command to remove the authentication at login.

**Format**      `no aaa authentication dot1x default`

**Mode**        Global Config

### aaa accounting

The command creates an accounting method list. This list is identified by “default” or a user-specified “list\_name.” Accounting records, when enabled for a line-mode, can be sent at both the beginning and at the end (start-stop), or only at the end (stop-only). If “none” is specified, accounting is disabled for the specified list. If “tacacs” is specified as the Accounting method, Accounting records are notified to a TACACS+ server. If “radius” is the specified Accounting method, Accounting records are notified to a RADIUS server.

For the same set of accounting type and list name, the administrator can change the record type or the methods list without having to first delete the previous configuration.

Note the following:

- A maximum of five Accounting Method Lists can be created for each exec and commands type.
- The same list-name can be used for both exec and commands Accounting type.
- AAA Accounting for commands with RADIUS as the Accounting method is not supported.

**Format**      `aaa accounting {exec | commands } {default | list_name} {start-stop | stop-only |none} method1 [method2...]`

**Mode**        Global Config

Term	Definition
<b>exec</b>	Provides accounting for user EXEC terminal sessions.
<b>commands</b>	Provides accounting for all user-executed commands.
<b>default</b>	The default list of methods for accounting services.
<b>list-name</b>	Character string used to name the list of accounting methods.
<b>start-stop</b>	Sends a start accounting notice at the beginning of a process and a stop accounting notice at the end of a process.
<b>stop-only</b>	Sends a stop accounting notice at the end of the requested user process.
<b>none</b>	Disables accounting services on this line.
<b>method (method1/method2...)</b>	Use either tacacs or radius server for accounting purpose.

### no aaa accounting

This command deletes the accounting method list.

**Format**      `no aaa accounting {exec | commands} {list_name default}`

**Mode**          Global Config

### accounting (Console/Telnet/SSH)

This command applies the accounting method list to a line config (console/telnet/ssh). Apply this command in Line Config mode.

**Format**      `accounting {exec | commands} [default | list_name]`

**Mode**          Line Config

Term	Definition
<b>exec</b>	This causes accounting for an EXEC session.
<b>commands</b>	This causes accounting for each command execution attempt. If a user is enabling accounting for exec mode for the current line-configuration type, they will be logged out.

### no accounting (Console/Telnet/SSH)

This command is used to remove accounting from a line config mode.

**Format**      `no accounting { exec | commands }`

**Mode**          Line Config

### *ip http/https accounting*

This command applies user exec accounting list to the line methods HTTP and HTTPS methods.

**Format**      `ip {http| https} accounting exec {default| <listname>}`

**Mode**        Global Config

Term	Definition
<b>HTTP/HTTPS</b>	Line method for which the list needs to be applied.
<b>default</b>	The default list of methods for authorization services.
<b>list-name</b>	Alphanumeric character string used to name the list of authorization methods.

### *no ip http/https accounting exec*

This command deletes the authorization method list.

**Format**      `no ip {http| https} accounting exec {default| <listname>}`

**Mode**        Global Config

### *show accounting*

Use this command to display ordered methods for accounting lists.

**Format**      `show accounting`

**Mode**        Privileged EXEC

Example: The following shows the CLI display output for the command:

```
(switch) #show accounting
Number of Accounting Notifications sent at beginning of an EXEC session:
Errors when sending Accounting Notifications beginning of an EXEC session:
Number of Accounting Notifications at end of an EXEC session:
Errors when sending Accounting Notifications at end of an EXEC session:
Number of Accounting Notifications sent at beginning of a command execution:
Errors when sending Accounting Notifications at beginning of a command execution:
Number of Accounting Notifications sent at end of a command execution:
Errors when sending Accounting Notifications at end of a command execution:
```

### *show accounting methods*

This command displays the configured accounting method lists.

**Format**      `show accounting methods`

**Mode**        Privileged EXEC



**Example:**

```
(switch) #
(switch) #show accounting methods
```

Acct Type	Method Name	Record Type	Method Type
Exec	dfltExecList	start-stop	TACACS
Commands	dfltCmdsList	stop-only	TACACS
Commands	UserCmdAudit	start-stop	TACACS

  

Line	EXEC Method List	Command Method List
Console	none	none
Telnet	none	none
SSH	none	none
HTTPS	none	none
HTTP	none	none

**aaa authorization**

This command creates an authorization method list. This list is identified by “default” or a user-specified “list\_name.” If “tacacs” is specified as the Authorization method, Authorization commands are notified to a TACACS+ server. If “none” is specified as the Authorization method, command authorization is not applicable. A maximum of five Authorization Method Lists can be created for “commands” type.

---

**Note:** Local method is not supported for command Authorization. Also note that command authorization with RADIUS works only if the applied authentication method is also radius.

---

**Format**      `aaa authorization {commands | exec } {default | <list_name>} method1[method2]`

**Mode**          Global Config

Term	Definition
commands	Alphanumeric character string used to name the list of authorization methods.
Exec	The default list of methods for authorization services.
default	The default list of methods for authorization services.
list-name	Alphanumeric character string used to name the list of authorization methods.
method	TACACS+/RADIUS/Local and none are supported.

## no aaa authorization

This command deletes the authorization method list.

**Format**        no aaa authorization {commands | exec } {default | <list\_name>}  
                  method1[method2]

**Mode**            Global Config

## authorization(console/telnet/ssh)

To apply the command authorization method list to an access method (console/telnet/ssh). Apply this command in the line configuration mode.

**Format**        authorization {commands | exec }[default | <list\_name>]

**Mode**

- Line console
- Line telnet
- Line SSH

## no authorization(console/telnet/ssh)

This command is used to remove command authorization from a line config mode.

**Format**        no authorization {commands| exec}

**Mode**

- Line console
- Line telnet
- Line SSH

## show authorization methods

This command displays the configured authorization method lists.

**Format**        show authorization methods

**Mode**            Privileged EXEC

Example:

```
(Switch) #show authorization methods
```

```
Command Authorization List                    Method
-----
dfltCmdAuthList                    none            undefined    undefined    undefined
```

```
Line                    Command Method List
-----
Console                dfltCmdAuthList
Telnet                 dfltCmdAuthList
SSH                    dfltCmdAuthList
```

```
Exec Authorization List                    Method
```

```

-----
dfltExecAuthList          none          undefined  undefined  undefined
-----
Line          Exec Method List
-----
Console      dfltExecAuthList
Telnet       dfltExecAuthList
SSH          dfltExecAuthList

```

### **domain-name**

Managed switch supports authentication based on domain name in addition to the username and password. This command allows the switch to be configured in a domain. Users can enable or disable domain functionality.

Following are the two cases

- Domain enabled: In this case, when the user enters only the username, then the managed switch sends the username as the domain-name (configured on switch)\username to the RADIUS server. If the user enters the domain name and username, the managed switch sends the username input as the domain-name(as entered by the user)\username to the RADIUS server.
- Domain disabled: In this case, the domain name is not included when the user-name is sent to the RADIUS server.

---

**Note:** If the user domain is already provided by the user/supplicant, the domain name is assumed to reach the managed switch along with the username in the following format:  
"Domainname \username"

---

**Format**      domain-name <name>  
**Mode**        Global Config

### **no domain-name**

This command is used to disable the domain-name in the managed switch.

**Format**      no domain-name  
**Mode**        Global Config

### **domain-name enable**

This command enables the domain name functionality.

**Format**      domain-name enable  
**Mode**        Global Config

### **no domain-name enable**

This command disables the domain name functionality.

**Format**        no domain-name enable

**Mode**         Global Config

### **show domain-name**

This command displays the configured domain-name.

**Format**        show domain-name

**Mode**         Privileged EXEC

Example:

```
(switch) #  
(switch) #show domain-name  
Domain                : Enable  
Domain-name           : abc
```

### **aaa ias-user username**

The Internal Authentication Server (IAS) database is a dedicated internal database used for local authentication of users for network access through the IEEE 802.1X feature. Use this command to add the specified user to the internal user database. This command also changes the mode to AAA User Config mode.

**Format**        aaa ias-username <user>

**Mode**         Global Config

### **no aaa ias-user username**

Use this command to remove an ias user.

**Format**        no aaa ias-username <user>

**Mode**         Global Config

**aaa session-id**

This global aaa command specifies whether the same session-id is used for Authentication, Authorization, and Accounting service type within a session.

**Default**        common  
**Format**        aaa session-id [common | unique]  
**Mode**           Global Config

Parameter	Definition
common	Use the same session-id for all AAA Service types.
unique	Use a unique session-id for AAA Service types.

**no aaa session-id**

This command resets the aaa session-id behavior to default.

**Format**        no aaa session-id [unique]  
**Mode**           Global Config

**password (AAA IAS User Configuration)**

Use this command to specify a password for a user in the IAS database.

**Format**        password <password> [encrypted]  
**Mode**           AAA IAS User Config

Parameter	Definition
password	Password for this level. Range: 8-64 characters.
encrypted	Encrypted password to be entered, copied from another switch configuration.

**no password(AAA IAS User Configuration)**

Use this command to remove a password for a user in the IAS database.

**Format**        no password  
**Mode**           AAA IAS User Config

**clear aaa ias-users**

Use this command to remove all users from the IAS database.

**Format** clear aaa ias-users

**Mode** Privileged EXEC

**show aaa ias-users**

Use this command to display configured IAS users and their attributes. Passwords configured are not shown in the show command output.

**Format** show aaa ias-users

**Mode** Privileged EXEC

## SNMP Commands

This section describes the commands you use to configure Simple Network Management Protocol (SNMP) on the switch. You can configure the switch to act as an SNMP agent so that it can communicate with SNMP managers on your network.

**snmp-server**

Use this command to set the name and the physical location of the switch and the organization responsible for the network. The range for *<name>*, *<loc>* and *<con>* is from 1 to 31 alphanumeric characters.

**Default** none

**Format** snmp-server {sysname *<name>* | location *<loc>* | contact *<con>*}

**Mode** Global Config

**snmp-server community**

Use this command to add (and name) a new SNMP community. A community *<name>* is a name associated with the switch and with a set of SNMP managers that manage it with a specified privileged level. The length of *<name>* can be up to 16 case-sensitive characters.

---

**Note:** Community names in the SNMP Community Table must be unique. When making multiple entries using the same community name, the first entry is kept and processed and all duplicate entries are ignored.

---

<b>Default</b>	<ul style="list-style-type: none"><li>• Public and private, which you can rename.</li><li>• Default values for the remaining four community names are blank.</li></ul>
<b>Format</b>	<code>snmp-server community &lt;name&gt;</code>
<b>Mode</b>	Global Config

### **no snmp-server community**

Use this command to remove this community name from the table. The *<name>* is the community name to be deleted.

<b>Format</b>	<code>no snmp-server community &lt;name&gt;</code>
<b>Mode</b>	Global Config

### **snmp-server community ipaddr**

Use this command to set a client IP address for an SNMP community. The address is the associated community SNMP packet sending address and is used along with the client IP mask value to denote a range of IP addresses from which SNMP clients might use that community to access the device. A value of 0.0.0.0 allows access from any IP address. Otherwise, this value is ANDed with the mask to determine the range of allowed client IP addresses. The name is the applicable community name.

<b>Default</b>	0.0.0.0
<b>Format</b>	<code>snmp-server community ipaddr &lt;ipaddr&gt; &lt;name&gt;</code>
<b>Mode</b>	Global Config

### **no snmp-server community ipaddr**

Use this command to set a client IP address for an SNMP community to 0.0.0.0. The name is the applicable community name.

<b>Format</b>	<code>no snmp-server community ipaddr &lt;name&gt;</code>
<b>Mode</b>	Global Config

### **snmp-server community ipmask**

Use this command to set a client IP mask for an SNMP community. The address is the associated community SNMP packet sending address and is used along with the client IP address value to denote a range of IP addresses from which SNMP clients might use that community to access the device. A value of 255.255.255.255 will allow access from only one

station, and will use that machine's IP address for the client IP address. A value of 0.0.0.0 will allow access from any IP address. The name is the applicable community name.

**Default** 0.0.0.0  
**Format** `snmp-server community ipmask <ipmask> <name>`  
**Mode** Global Config

### no snmp-server community ipmask

Use this command to set a client IP mask for an SNMP community to 0.0.0.0. The name is the applicable community name. The community name might be up to 16 alphanumeric characters.

**Format** `no snmp-server community ipmask <name>`  
**Mode** Global Config

### snmp-server community mode

Use this command to activate an SNMP community. If a community is enabled, an SNMP manager associated with this community manages the switch according to its access right. If the community is disabled, no SNMP requests using this community are accepted. In this case the SNMP manager associated with this community cannot manage the switch until the Status is changed back to Enable.

**Default**

- private and public communities - enabled
- other four - disabled

**Format** `snmp-server community mode <name>`  
**Mode** Global Config

### no snmp-server community mode

Use this command to deactivate an SNMP community. If the community is disabled, no SNMP requests using this community are accepted. In this case the SNMP manager associated with this community cannot manage the switch until the Status is changed back to Enable.

**Format** `no snmp-server community mode <name>`  
**Mode** Global Config



### ***snmp-server community ro***

Use this command to restrict access to switch information. The access mode is read-only (also called public).

**Format**        `snmp-server community ro <name>`

**Mode**         Global Config

### ***snmp-server community rw***

Use this command to restrict access to switch information. The access mode is read/write (also called private).

**Format**        `snmp-server community rw <name>`

**Mode**         Global Config

### ***snmp-server enable traps violation***

Use this command to enable sending new violation traps designating when a packet with a disallowed MAC address is received on a locked port.

---

**Note:** For other port security commands, see *Protected Ports Commands* on page 64.

---

**Default**        disabled

**Format**        `snmp-server enable traps violation`

**Mode**         Interface Config

### ***no snmp-server enable traps violation***

Use this command to disable sending new violation traps.

**Format**        `no snmp-server enable traps violation`

**Mode**         Interface Config

### ***snmp-server enable traps***

Use this command to enable the Authentication Flag.

**Default**        enabled

**Format**      `snmp-server enable traps`

**Mode**        Global Config

### **no snmp-server enable traps**

Use this command to disable the Authentication Flag.

**Format**      `no snmp-server enable traps`

**Mode**        Global Config

---

**Note:** This command might not be available on all platforms.

---

### ***snmp-server enable traps linkmode***

Use this command to enable Link Up/Down traps for the entire switch. When enabled, link traps are sent only if the Link Trap flag setting associated with the port is enabled. For more information, see [snmp trap link-status](#) on page 677

**Default**      enabled

**Format**      `snmp-server enable traps linkmode`

**Mode**        Global Config

### **no snmp-server enable traps linkmode**

Use this command to disable Link Up/Down traps for the entire switch.

**Format**      `no snmp-server enable traps linkmode`

**Mode**        Global Config

### ***snmp-server enable traps multiusers***

Use this command to enable Multiple User traps. When the traps are enabled, a Multiple User Trap is sent when a user logs in to the terminal interface (EIA 232 or Telnet) and there is an existing terminal interface session.

**Default**      enabled

**Format**      `snmp-server enable traps multiusers`

**Mode**        Global Config

**no snmp-server enable traps multiusers**

Use this command to disable Multiple User traps.

**Format**        `no snmp-server enable traps multiusers`

**Mode**            Global Config

**snmp-server enable traps stpmode**

Use this command to enable sending new root traps and topology change notification traps.

**Default**        enabled

**Format**        `snmp-server enable traps stpmode`

**Mode**            Global Config

**no snmp-server enable traps stpmode**

Use this command to disable sending new root traps and topology change notification traps.

**Format**        `no snmp-server enable traps stpmode`

**Mode**            Global Config

**snmptrap**

Use this command to add an SNMP trap receiver. The maximum length of *<name>* is 16 case-sensitive alphanumeric characters. The *<snmpversion>* is the version of SNMP. The version parameter options are snmpv1 or snmpv2. The SNMP trap address can be set using both an IPv4 address format as well as an IPv6 global address format.

The following shows an example of the CLI command.

```
(Netgear Switch)# snmptrap mytrap ip6addr 3099::2
```

---

**Note:** The *<name>* parameter does not need to be unique, however; the *<name>* and *<ipaddr | hostname>* pair must be unique. Multiple entries can exist with the same *<name>*, as long as they are associated with a different *<ipaddr | hostname>*. The reverse scenario is also acceptable. The *<name>* is the community name used when sending the trap to the receiver, but the *<name>* is not directly associated with the SNMP Community Table, See “snmp-server community” on page39.”

---

**Default**           snmpv2

**Format**           snmptrap <name> {ipaddr <ipaddr/hostname> | ip6addr <ip6addr/hostname>} [snmpversion <snmpversion>]

**Mode**             Global Config

### no snmptrap

Use this command to delete trap receivers for a community.

**Format**           no snmptrap <name> {ipaddr <ipaddr/hostname> | ip6addr <ip6addr/hostname>}

**Mode**             Global Config

### snmptrap snmpversion

Use this command to modify the SNMP version of a trap. The maximum length of <name> is 16 case-sensitive alphanumeric characters. The <snmpversion> parameter options are snmpv1 or snmpv2.

---

**Note:** This command does not support a “no” form.

---

**Default**           snmpv2

**Format**           snmptrap snmpversion <name> {<ipaddr | hostname> |<ip6addr/hostname>} {snmpv1/snmpv2}

**Mode**             Global Config

### snmptrap ipaddr

Use this command to assign an IP address to a specified community name. The name can use up to 16 case-sensitive alphanumeric characters.

---

**Note:** IP addresses in the SNMP trap receiver table must be unique. If you make multiple entries using the same IP address, the first entry is retained and processed. All duplicate entries are ignored.

---

**Format** `snmptrap ipaddr <name> <ipaddrold> <ipaddrnew / hostnamenew>`

**Mode** Global Config

### ***snmptrap mode***

Use this command to activate or deactivate an SNMP trap. Enabled trap receivers are active (able to receive traps). Disabled trap receivers are inactive (not able to receive traps).

**Format** `snmptrap mode <name> { <ipaddr / hostname> | <ip6addr / hostname> }`

**Mode** Global Config

### **no snmptrap mode**

Use this command to deactivate an SNMP trap. Disabled trap receivers are unable to receive traps.

**Format** `no snmptrap mode <name> { <ipaddr / hostname> | <ip6addr / hostname> }`

**Mode** Global Config

### ***snmp trap link-status***

Use this command to enable link status traps by interface.

---

**Note:** This command is valid only when the Link Up/Down Flag is enabled. For more information, see [snmp-server enable traps linkmode](#) on page 674.

---

**Format** `snmp trap link-status`

**Mode** Interface Config

### **no snmp trap link-status**

Use this command to disable link status traps by interface.

---

**Note:** This command is valid only when the Link Up/Down Flag is enabled.

---

**Format**      `no snmp trap link-status`

**Mode**         Interface Config

### ***snmp trap link-status all***

Use this command to enable link status traps for all interfaces.

---

**Note:** This command is valid only when the Link Up/Down Flag is enabled. For more information, see *snmp-server enable traps linkmode* on page 674.

---

**Format**      `snmp trap link-status all`

**Mode**         Global Config

### ***no snmp trap link-status all***

Use this command to disable link status traps for all interfaces.

---

**Note:** This command is valid only when the Link Up/Down Flag is enabled. For more information, see *snmp-server enable traps linkmode* on page 674.

---

**Format**      `no snmp trap link-status all`

**Mode**         Global Config

### ***show snmpcommunity***

Use this command to display SNMP community information. Six communities are supported. You can add, change, or delete communities. The switch does not need to be reset for changes to take effect.

The SNMP agent of the switch complies with SNMP Versions 1, 2 or 3. For more information about the SNMP specification, see the SNMP RFCs. The SNMP agent sends traps through

TCP/IP to an external SNMP manager based on the SNMP configuration (the trap receiver and other SNMP community parameters).

**Format**        `show snmpcommunity`

**Mode**         Privileged EXEC

Term	Definition
<b>SNMP Community Name</b>	The community string to which this entry grants access. A valid entry is a case-sensitive alphanumeric string of up to 16 characters. Each row of this table must contain a unique community name.
<b>Client IP Address</b>	An IP address (or portion thereof) from which this device will accept SNMP packets with the associated community. The requesting entity's IP address is ANDed with the Subnet Mask before being compared to the IP address. Note: If the Subnet Mask is set to 0.0.0.0, an IP address of 0.0.0.0 matches all IP addresses. The default value is 0.0.0.0.
<b>Client IP Mask</b>	A mask to be ANDed with the requesting entity's IP address before comparison with IP address. If the result matches with IP address then the address is an authenticated IP address. For example, if the IP address = 9.47.128.0 and the corresponding Subnet Mask = 255.255.255.0 a range of incoming IP addresses would match, i.e. the incoming IP address could equal 9.47.128.0 - 9.47.128.255. The default value is 0.0.0.0.
<b>Access Mode</b>	The access level for this community string.
<b>Status</b>	The status of this community access entry.

### *show snmptrap*

Use this command to display SNMP trap receivers. Trap messages are sent across a network to an SNMP Network Manager. These messages alert the manager to events occurring within the switch or on the network. Six trap receivers are simultaneously supported.

**Format**        `show snmptrap`

**Mode**         Privileged EXEC

Term	Definition
<b>SNMP Trap Name</b>	The community string of the SNMP trap packet sent to the trap manager. The string is case-sensitive and can be up to 16 alphanumeric characters.
<b>IP Address</b>	The IPv4 address to receive SNMP traps from this device.
<b>IPv6 Address</b>	The IPv6 address to receive SNMP traps from this device.
<b>SNMP Version</b>	SNMPv2
<b>Status</b>	The receiver's status (enabled or disabled).

The following shows an example of the CLI command.

```
(Netgear Switch)#show snmptrap
```

```
Community Name   IpAddress   IPv6 Address   Snmp Version   Mode
Mytrap          0.0.0.0     2001:::1      SNMPv2         Enable show trapflags
```

### show trapflags

Use this command to display trap conditions. The command's display shows all the enabled OSPFv2 and OSPFv3 trapflags. Configure which traps the switch should generate by enabling or disabling the trap condition. If a trap condition is enabled and the condition is detected, the SNMP agent on the switch sends the trap to all enabled trap receivers. You do not have to reset the switch to implement the changes. Cold and warm start traps are always generated and cannot be disabled.

**Format**        show trapflags

**Mode**            Privileged EXEC

Term	Definition
<b>Authentication Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether authentication failure traps will be sent.
<b>Link Up/Down Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether link status traps will be sent.
<b>Multiple Users Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether a trap will be sent when the same user ID is logged into the switch more than once at the same time (either through Telnet or the serial port).
<b>Spanning Tree Flag</b>	Can be enabled or disabled. The factory default is enabled. Indicates whether spanning tree traps are sent.
<b>ACL Traps</b>	Might be enabled or disabled. The factory default is disabled. Indicates whether ACL traps are sent.
<b>DVMRP Traps</b>	Can be enabled or disabled. The factory default is disabled. Indicates whether DVMRP traps are sent.
<b>OSPFv2 Traps</b>	Can be enabled or disabled. The factory default is disabled. Indicates whether OSPF traps are sent. If any of the OSPF trap flags are not enabled, the command displays <i>disabled</i> . Otherwise, the command shows all the enabled OSPF traps' information.
<b>OSPFv3 Traps</b>	Can be enabled or disabled. The factory default is disabled. Indicates whether OSPF traps are sent. If any of the OSPFv3 trap flags are not enabled, the command displays <i>disabled</i> . Otherwise, the command shows all the enabled OSPFv3 traps' information.
<b>PIM Traps</b>	Can be enabled or disabled. The factory default is disabled. Indicates whether PIM traps are sent.

## RADIUS Commands

This section describes the commands you use to configure the switch to use a Remote Authentication Dial-In User Service (RADIUS) server on your network for authentication and accounting.



**authorization network radius**

Use this command to enable the switch to accept VLAN assignment by the radius server.

<b>Default</b>	disable
<b>Format</b>	authorization network radius
<b>Mode</b>	Global Config

**no authorization network radius**

Use this command to disable the switch to accept VLAN assignment by the radius server.

<b>Format</b>	no authorization network radius
<b>Mode</b>	Global Config

**radius accounting mode**

Use this command to enable the RADIUS accounting function.

<b>Default</b>	disabled
<b>Format</b>	radius accounting mode
<b>Mode</b>	Global Config

**no radius accounting mode**

Use this command to set the RADIUS accounting function to the default value (disabled).

<b>Format</b>	no radius accounting mode
<b>Mode</b>	Global Config

**radius server attribute**

Use this command to specify the RADIUS client to use the NAS-IP Address attribute in the RADIUS requests. If the specific IP address is configured while enabling this attribute, the RADIUS client uses that IP address while sending NAS-IP-Address attribute in RADIUS communication.

<b>Format</b>	radius server attribute <4> [<ipaddr>]
<b>Mode</b>	Global Config

Term	Definition
<b>4</b>	NAS-IP-Address attribute to be used in RADIUS requests.
<b>ipaddr</b>	The IP address of the server.

## no radius server attribute

Use the `no` version of this command to disable the NAS-IP-Address attribute global parameter for RADIUS client. When this parameter is disabled, the RADIUS client does not send the NAS-IP-Address attribute in RADIUS requests.

**Format**        `no radius server attribute <4> [<ipaddr>]`

**Mode**         Global Config

The following shows an example of the command.

```
(Switch) (Config) #radius server attribute 4 192.168.37.60
(Switch) (Config) #radius server attribute 4
```

## radius server host

Use this command to configure the IP address or DNS name to use for communicating with the RADIUS server of a selected server type. While configuring the IP address or DNS name for the authenticating or accounting servers, you can also configure the port number and server name. If the authenticating and accounting servers are configured without a name, the command uses the 'Default\_RADIUS\_Auth\_Server' and 'Default\_RADIUS\_Acct\_Server' as the default names, respectively. The same name can be configured for more than one authenticating servers and the name should be unique for accounting servers. The RADIUS client allows the configuration of a maximum 32 authenticating and accounting servers.

If you use the `<auth>` parameter, the command configures the IP address or hostname to use to connect to a RADIUS authentication server. You can configure up to 3 servers per RADIUS client. If the maximum number of configured servers is reached, the command fails until you remove one of the servers by issuing the "no" form of the command. If you use the optional `<port>` parameter, the command configures the UDP port number to use when connecting to the configured RADIUS server. The `<port>` number range is 1 - 65535, with 1812 being the default value.

---

**Note:** To reconfigure a RADIUS authentication server to use the default UDP `<port>`, set the `<port>` parameter to 1812.

---

If you use the `<acct>` token, the command configures the IP address or hostname to use for the RADIUS accounting server. You can only configure one accounting server. If an accounting server is currently configured, use the "no" form of the command to remove it from the configuration. The IP address or hostname you specify must match that of a previously configured accounting server. If you use the optional `<port>` parameter, the command configures the UDP port to use when connecting to the RADIUS accounting server. If a `<port>` is already configured for the accounting server, the new `<port>` replaces the previously configured `<port>`. The `<port>` must be a value in the range 0 - 65535, with 1813 being the default.

---

**Note:** To reconfigure a RADIUS accounting server to use the default UDP <port>, set the <port> parameter to 1813.

---

**Format**      radius server host {auth / acct} {<ipaddr/dnsname>} [name <servername>] [port <0-65535>][server-type]

**Mode**          Global Config

Field	Description
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>0-65535</b>	The port number to use to connect to the specified RADIUS server.
<b>servername</b>	The alias name to identify the server.

### no radius server host

Use the `no` version of this command to delete the configured server entry from the list of configured RADIUS servers. If the RADIUS authenticating server being removed is the active server in the servers that are identified by the same server name, then the RADIUS client selects another server for making RADIUS transactions. If the 'auth' token is used, the previously configured RADIUS authentication server is removed from the configuration. Similarly, if the 'acct' token is used, the previously configured RADIUS accounting server is removed from the configuration. The <ipaddr/dnsname> parameter must match the IP address or dns name of the previously configured RADIUS authentication / accounting server.

**Format**      no radius server host {auth / acct} {<ipaddr/dnsname>}

**Mode**          Global Config

The following shows an example of the command.

```
(Switch) (Config) #radius server host acct 192.168.37.60
(Switch) (Config) #radius server host acct 192.168.37.60 port 1813
(Switch) (Config) #radius server host auth 192.168.37.60 name
Network1_RADIUS_Auth_Server port 1813

(Switch) (Config) #radius server host acct 192.168.37.60 name
Network2_RADIUS_Auth_Server
(Switch) (Config) #no radius server host acct 192.168.37.60
```

### *radius server key*

Use this command to configure the key to be used in RADIUS client communication with the specified server. Depending on whether the 'auth' or 'acct' token is used, the shared secret is configured for the RADIUS authentication or RADIUS accounting server. The IP address or hostname provided must match a previously configured server. When this command is executed, the secret is prompted.

Text-based configuration supports Radius server's secrets in encrypted and non-encrypted format. When you save the configuration, these secret keys are stored in encrypted format only. If you want to enter the key in encrypted format, enter the key along with the encrypted keyword. In the show running config command's display, these secret keys are displayed in encrypted format. You cannot show these keys in plain text format.

---

**Note:** The secret must be an alphanumeric value not exceeding 16 characters.

---

**Format**      `radius server key {auth | acct} {<ipaddr/dnsname>} encrypted  
<password>`

**Mode**        Global Config

Field	Description
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>password</b>	The password in encrypted format.

The following shows an example of the CLI command.

```
radius server key acct 10.240.4.10 encrypted <encrypt-string>
```

### *radius server msgauth*

Use this command to enable the message authenticator attribute to be used for the specified RADIUS Authenticating server.

**Format**      `radius server msgauth <ipaddr/dnsname>`

**Mode**        Global Config

Field	Description
ip addr	The IP address of the server.
dnsname	The DNS name of the server.

### no radius server msgauth

Use the `no` version of this command to disable the message authenticator attribute to be used for the specified RADIUS Authenticating server.

**Format**      `no radius server msgauth <ipaddr/dnsname>`

**Mode**        Global Config

### radius server primary

Use this command to designate a configured server as the primary server in the group of servers that have the same server name. Multiple primary servers can be configured for each number of servers that have the same name. When the RADIUS client has to perform transactions with an authenticating RADIUS server of specified name, the client uses the primary server that has the specified server name by default. If the RADIUS client fails to communicate with the primary server for any reason, the client uses the backup servers configured with the same server name. These backup servers are identified as the 'Secondary' type.

**Format**      `radius server primary {<ipaddr/dnsname>}`

**Mode**        Global Config

Field	Description
ip addr	The IP address of the RADIUS Authenticating server.
dnsname	The DNS name of the server.

### radius server retransmit

Use this command to configure the global parameter for the RADIUS client that specifies the number of transmissions of the messages to be made before attempting the fall back server upon unsuccessful communication with the current RADIUS authenticating server. When the maximum number of retries are exhausted for the RADIUS accounting server and no response is received, the client does not communicate with any other server.

**Default**     4

**Format**      `radius server retransmit <retries>`

**Mode**        Global Config

Field	Description
retries	The maximum number of transmission attempts in the range of 1–15.

### no radius server retransmit

Use this command to set the value of this global parameter to the default value.

**Format**      `no radius server retransmit`

**Mode**        Global Config

### radius server timeout

Use this command to configure the global parameter for the RADIUS client that specifies the timeout value (in seconds) after which a request must be retransmitted to the RADIUS server if no response is received. The timeout value is an integer in the range of 1–30.

**Default**     5

**Format**      `radius server timeout <seconds>`

**Mode**        Global Config

Field	Description
retries	Maximum number of transmission attempts in the range <1-30>.

### no radius server timeout

Use this command to set the timeout global parameter to the default value.

**Format**      `no radius server timeout`

**Mode**        Global Config

### show radius

Use this command to display the values configured for the global parameters of the RADIUS client.

**Format**      `show radius`

**Mode**        Privileged EXEC

Term	Definition
<b>Number of Configured Authentication Servers</b>	The number of RADIUS Authentication servers that have been configured.
<b>Number of Configured Accounting Servers</b>	The number of RADIUS Accounting servers that have been configured.
<b>Number of Named Authentication Server Groups</b>	The number of configured named RADIUS server groups.
<b>Number of Named Accounting Server Groups</b>	The number of configured named RADIUS server groups.
<b>Number of Retransmits</b>	The configured value of the maximum number of times a request packet is retransmitted.
<b>Time Duration</b>	The configured timeout value, in seconds, for request retransmissions.
<b>RADIUS Accounting Mode</b>	A global parameter to indicate whether the accounting mode for all the servers is enabled or not.
<b>RADIUS Attribute 4 Mode</b>	A global parameter to indicate whether the NAS-IP-Address attribute has been enabled to use in RADIUS requests.
<b>RADIUS Attribute 4 Value</b>	A global parameter that specifies the IP address to be used in the NAS-IP-Address attribute to be used in RADIUS requests.

The following shows example CLI display output for the command.

```
(Switch)#show radius
```

```

Number of Configured Authentication Servers..... 32
Number of Configured Accounting Servers..... 32
Number of Named Authentication Server Groups..... 15
Number of Named Accounting Server Groups..... 3
Number of Retransmits..... 4
Time Duration..... 10
RADIUS Accounting Mode..... Disable
RADIUS Attribute 4 Mode..... Enable
RADIUS Attribute 4 Value ..... 192.168.37.60

```

### **show radius servers**

Use this command to display the summary and details of RADIUS authenticating servers configured for the RADIUS client.

**Format**      `show radius servers [ { <ipaddr | dnsname> | name [<servername> ] } ]`

**Mode**        Privileged EXEC

## ProSafe M4100 and M7100 Managed Switches

Field	Description
<b>ipaddr</b>	The IP address of the authenticating server.
<b>dnsname</b>	The DNS name of the authenticating server.
<b>servername</b>	The alias name to identify the server.
<b>Current</b>	The '*' symbol preceding the server host address specifies that the server is currently active.
<b>Host Address</b>	The IP address of the host.
<b>Server Name</b>	The name of the authenticating server.
<b>Port</b>	The port used for communication with the authenticating server.
<b>Type</b>	Specifies whether this server is a primary or secondary type.
<b>Current Host Address</b>	The IP address of the currently active authenticating server.
<b>Secret Configured</b>	Yes or No Boolean value that indicates whether this server is configured with a secret.
<b>Number of Retransmits</b>	The configured value of the maximum number of times a request packet is retransmitted.
<b>Message Authenticator</b>	A global parameter to indicate whether the Message Authenticator attribute is enabled or disabled.
<b>Time Duration</b>	The configured timeout value, in seconds, for request retransmissions.
<b>RADIUS Accounting Mode</b>	A global parameter to indicate whether the accounting mode for all the servers is enabled or not.
<b>RADIUS Attribute 4 Mode</b>	A global parameter to indicate whether the NAS-IP-Address attribute has been enabled to use in RADIUS requests.
<b>RADIUS Attribute 4 Value</b>	A global parameter that specifies the IP address to be used in NAS-IP-Address attribute used in RADIUS requests.

The following shows example CLI display output for the command.

```
(Switch) #show radius servers
```

```

Cur Host Address          Server Name          Port  Type
rent
-----
* 192.168.37.200          Network1_RADIUS_Server 1813 Primary
  192.168.37.201          Network2_RADIUS_Server 1813 Secondary
  192.168.37.202          Network3_RADIUS_Server 1813 Primary
  192.168.37.203          Network4_RADIUS_Server 1813 Secondary

```

```
(Switch) #show radius servers name
```

```

Current Host Address      Server Name          Type
-----
Network1_RADIUS_Server    Secondary          -----192.168.37.200

```

---

### Management Commands



## ProSafe M4100 and M7100 Managed Switches

```

192.168.37.201      Network2_RADIUS_Server      Primary
192.168.37.202      Network3_RADIUS_Server      Secondary
192.168.37.203      Network4_RADIUS_Server      Primary
  
```

```
(Switch) #show radius servers name Default_RADIUS_Server
```

```

Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.58
Secret Configured..... No
Message Authenticator ..... Enable
Number of Retransmits..... 4
Time Duration..... 10
RADIUS Accounting Mode..... Disable
RADIUS Attribute 4 Mode..... Enable
RADIUS Attribute 4 Value ..... 192.168.37.60
  
```

```
(Switch) #show radius servers 192.168.37.58
```

```

Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.58
Secret Configured..... No
Message Authenticator ..... Enable
Number of Retransmits..... 4
Time Duration..... 10
RADIUS Accounting Mode..... Disable
RADIUS Attribute 4 Mode..... Enable
RADIUS Attribute 4 Value ..... 192.168.37.60
  
```

### *show radius accounting*

Use this command to display a summary of configured RADIUS accounting servers.

**Format**      show radius accounting name [<servername>]

**Mode**        Privileged EXEC

Field	Description
<b>servername</b>	An alias name to identify the server.
<b>RADIUS Accounting Mode</b>	A global parameter to indicate whether the accounting mode for all the servers is enabled or not.

If you do not specify any parameters, only the accounting mode and the RADIUS accounting server details are displayed.

Term	Definition
<b>Host Address</b>	The IP address of the host.
<b>Server Name</b>	The name of the accounting server.

Term	Definition
<b>Port</b>	The port used for communication with the accounting server.
<b>Secret Configured</b>	Yes or No Boolean value indicating whether this server is configured with a secret.

The following shows example CLI display output for the command.

```
(Switch) #show radius accounting name
```

Host Address	Server Name	Port	Secret Configured
192.168.37.200	Network1_RADIUS_Server	1813	Yes
192.168.37.201	Network2_RADIUS_Server	1813	No
192.168.37.202	Network3_RADIUS_Server	1813	Yes
192.168.37.203	Network4_RADIUS_Server	1813	No

```
(Switch) #show radius accounting name Default_RADIUS_Server
```

```
Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.200
RADIUS Accounting Mode..... Disable
Port ..... 1813
Secret Configured ..... Yes
```

### *show radius accounting statistics*

Use this command to display a summary of statistics for the configured RADIUS accounting servers.

**Format**      `show radius accounting statistics {<ipaddr/dnsname> | name <servername>}`

**Mode**        Privileged EXEC

Term	Definition
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>servername</b>	The alias name to identify the server.
<b>RADIUS Accounting Server Name</b>	The name of the accounting server.
<b>Server Host Address</b>	The IP address of the host.

Term	Definition
<b>Round Trip Time</b>	The time interval, in hundredths of a second, between the most recent Accounting-Response and the Accounting-Request that matched it from this RADIUS accounting server.
<b>Requests</b>	The number of RADIUS Accounting-Request packets sent to this server. This number does not include retransmissions.
<b>Retransmission</b>	The number of RADIUS Accounting-Request packets retransmitted to this RADIUS accounting server.
<b>Responses</b>	The number of RADIUS packets received on the accounting port from this server.
<b>Malformed Responses</b>	The number of malformed RADIUS Accounting-Response packets received from this server. Malformed packets include packets with an invalid length. Bad authenticators or signature attributes or unknown types are not included as malformed accounting responses.
<b>Bad Authenticators</b>	The number of RADIUS Accounting-Response packets containing invalid authenticators received from this accounting server.
<b>Pending Requests</b>	The number of RADIUS Accounting-Request packets sent to this server that have not yet timed out or received a response.
<b>Timeouts</b>	The number of accounting timeouts to this server.
<b>Unknown Types</b>	The number of RADIUS packets of unknown types, which were received from this server on the accounting port.
<b>Packets Dropped</b>	The number of RADIUS packets received from this server on the accounting port and dropped for some other reason.

The following shows example CLI display output for the command.

```
(Switch) #show radius accounting statistics 192.168.37.200
```

```
RADIUS Accounting Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.200
Round Trip Time..... 0.00
Requests..... 0
Retransmissions..... 0
Responses..... 0
Malformed Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

```
(Switch) #show radius accounting statistics name Default_RADIUS_Server
```

```
RADIUS Accounting Server Name..... Default_RADIUS_Server
Host Address..... 192.168.37.200
Round Trip Time..... 0.00
Requests..... 0
Retransmissions..... 0
Responses..... 0
```

```
Malformed Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

**show radius statistics**

Use this command to display the summary statistics of configured RADIUS Authenticating servers.

**Format**        show radius statistics {<ipaddr/>dnsname> | name <servername>}  
**Mode**            Privileged EXEC

Term	Definition
<b>ipaddr</b>	The IP address of the server.
<b>dnsname</b>	The DNS name of the server.
<b>servername</b>	The alias name to identify the server.
<b>RADIUS Server Name</b>	The name of the authenticating server.
<b>Server Host Address</b>	The IP address of the host.
<b>Access Requests</b>	The number of RADIUS Access-Request packets sent to this server. This number does not include retransmissions.
<b>Access Retransmissions</b>	The number of RADIUS Access-Request packets retransmitted to this RADIUS authentication server.
<b>Access Accepts</b>	The number of RADIUS Access-Accept packets, including both valid and invalid packets, that were received from this server.
<b>Access Rejects</b>	The number of RADIUS Access-Reject packets, including both valid and invalid packets, that were received from this server.
<b>Access Challenges</b>	The number of RADIUS Access-Challenge packets, including both valid and invalid packets, that were received from this server.
<b>Malformed Access Responses</b>	The number of malformed RADIUS Access-Response packets received from this server. Malformed packets include packets with an invalid length. Bad authenticators or signature attributes or unknown types are not included as malformed access responses.
<b>Bad Authenticators</b>	The number of RADIUS Access-Response packets containing invalid authenticators or signature attributes received from this server.
<b>Pending Requests</b>	The number of RADIUS Access-Request packets destined for this server that have not yet timed out or received a response.
<b>Timeouts</b>	The number of authentication timeouts to this server.

Term	Definition
<b>Unknown Types</b>	The number of packets of unknown type that were received from this server on the authentication port.
<b>Packets Dropped</b>	The number of RADIUS packets received from this server on the authentication port and dropped for some other reason.

The following shows example CLI display output for the command.

```
(Switch) #show radius statistics 192.168.37.200
```

```
RADIUS Server Name..... Default_RADIUS_Server
Server Host Address..... 192.168.37.200
Access Requests..... 0.00
Access Retransmissions..... 0
Access Accepts..... 0
Access Rejects..... 0
Access Challenges..... 0
Malformed Access Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

```
(Switch) #show radius statistics name Default_RADIUS_Server
```

```
RADIUS Server Name..... Default_RADIUS_Server
Server Host Address..... 192.168.37.200
Access Requests..... 0.00
Access Retransmissions..... 0
Access Accepts..... 0
Access Rejects..... 0
Access Challenges..... 0
Malformed Access Responses..... 0
Bad Authenticators..... 0
Pending Requests..... 0
Timeouts..... 0
Unknown Types..... 0
Packets Dropped..... 0
```

## TACACS+ Commands

TACACS+ provides access control for networked devices via one or more centralized servers. Similar to RADIUS, this protocol simplifies authentication by making use of a single database that can be shared by many clients on a large network. TACACS+ is based on the TACACS protocol (described in RFC1492) but additionally provides for separate authentication, authorization, and accounting services. The original protocol was UDP based with messages passed in clear text over the network; TACACS+ uses TCP to ensure reliable delivery and a shared key configured on the client and daemon server to encrypt all messages.

### ***debug tacacs packet***

Use the `debug tacacs packet` command to turn on TACACS+ packet debug.

<b>Default</b>	Disabled
<b>Format</b>	<code>debug tacacs packet [receive   transmit]</code>
<b>Mode</b>	Global Config

### ***no debug tacacs packet***

Use this command to turn off TACACS+ packet debug.

<b>Format</b>	<code>no debug tacacs packet</code>
<b>Mode</b>	Global Config

### ***tacacs-server host***

Use the `tacacs-server host` command in Global Configuration mode to configure a TACACS+ server. This command enters into the TACACS+ configuration mode. The `<ip-address/hostname>` parameter is the IP address or hostname of the TACACS+ server. To specify multiple hosts, multiple `tacacs-server host` commands can be used.

<b>Format</b>	<code>tacacs-server host &lt;ip-address/hostname&gt;</code>
<b>Mode</b>	Global Config

### ***no tacacs-server host***

Use the `no tacacs-server host` command to delete the specified hostname or IP address. The `<ip-address/hostname>` parameter is the IP address of the TACACS+ server.

<b>Format</b>	<code>no tacacs-server host &lt;ip-address/hostname&gt;</code>
<b>Mode</b>	Global Config

### ***tacacs-server key***

Use the `tacacs-server key` command to set the authentication and encryption key for all TACACS+ communications between the switch and the TACACS+ daemon. The `<key-string>` parameter has a range of 0–128 characters and specifies the authentication and encryption key for all TACACS communications between the switch and the TACACS+ server. This key must match the key used on the TACACS+ daemon.

Text-based configuration supports TACACS server's secrets in encrypted and non-encrypted format. When you save the configuration, these secret keys are stored in encrypted format only. If you want to enter the key in encrypted format, enter the key along with the encrypted

keyword. In the show running config command's display, these secret keys are displayed in encrypted format. You cannot show these keys in plain text format.

**Format**      tacacs-server key [*<key-string>* | *encrypted <key-string>*]

**Mode**        Global Config

### no tacacs-server key

Use the **no tacacs-server key** command to disable the authentication and encryption key for all TACACS+ communications between the switch and the TACACS+ daemon. The *<key-string>* parameter has a range of 0–128 characters. This key must match the key used on the TACACS+ daemon.

**Format**      no tacacs-server key *<key-string>*

**Mode**        Global Config

### tacacs-server keystring

Use this command to set the global authentication encryption key used for all TACACS+ communications between the TACACS+ server and the client.

**Format**      tacacs-server keystring

**Mode**        Global Config

### tacacs-server source interface

Use this command in Global Configuration mode to configure the global source interface (Source IP selection) for all TACACS+ communications between the TACACS+ client and the server.

**Format**      tacacs-server source-interface {*<slot/port>* | loopback  
*<loopback-id>* | VLAN *<vlan-id>*}

**Mode**        Global Config

Parameter	Description
slot/port	The unit identifier assigned to the switch.
loopback-id	The loopback interface. The range of the loopback ID is 0–7.
vlan-id	The vlan id. The range of the vlan ID is 1–4,093.

### no tacacs-server source interface

Use this command in Global Configuration mode to remove the global source interface (Source IP selection) for all TACACS+ communications between the TACACS+ client and the server.

**Format**      `no tacacs-server source-interface`

**Mode**        Privileged Exec

### tacacs-server timeout

Use the `tacacs-server timeout` command to set the timeout value for communication with the TACACS+ servers. The `<timeout>` parameter has a range of 1-30 and is the timeout value in seconds.

**Default**      5

**Format**      `tacacs-server timeout <timeout>`

**Mode**        Global Config

### no tacacs-server timeout

Use the `no tacacs-server timeout` command to restore the default timeout value for all TACACS servers.

**Format**      `no tacacs-server timeout`

**Mode**        Global Config

### key

Use the `key` command in TACACS Configuration mode to specify the authentication and encryption key for all TACACS communications between the device and the TACACS server. This key must match the key used on the TACACS daemon. The `<key-string>` parameter specifies the key name. For an empty string use "". (Range: 0 - 128 characters).

Text-based configuration supports TACACS server's secrets in encrypted and non-encrypted format. When you save the configuration, these secret keys are stored in encrypted format only. If you want to enter the key in encrypted format, enter the key along with the encrypted keyword. In the show running config command's display, these secret keys are displayed in encrypted format. You cannot show these keys in plain text format.

**Format**      `key [<key-string> | encrypted <key-string>]`

**Mode**        TACACS Config



**port**

Use the **port** command in TACACS Configuration mode to specify a server port number. The server *<port-number>* range is 0 - 65535.

**Default** 49  
**Format** port *<port-number>*  
**Mode** TACACS Config

**priority**

Use the **priority** command in TACACS Configuration mode to specify the order in which servers are used, where 0 (zero) is the highest priority. The *<priority>* parameter specifies the priority for servers. The highest priority is 0 (zero), and the range is 0 - 65535.

**Default** 0  
**Format** priority *<priority>*  
**Mode** TACACS Config

**timeout**

Use the **timeout** command in TACACS Configuration mode to specify the timeout value in seconds. If no timeout value is specified, the global value is used. The *<timeout>* parameter has a range of 1-30 and is the timeout value in seconds.

**Format** timeout *<timeout>*  
**Mode** TACACS Config

**show tacacs**

Use the **show tacacs** command to display the configuration and statistics of a TACACS+ server.

**Format** show tacacs [*<ip-address/hostname>*]  
**Mode** Privileged EXEC

Term	Definition
Host Address	The IP address or hostname of the configured TACACS+ server.
Port	The configured TACACS+ server port number.
TimeOut	The timeout in seconds for establishing a TCP connection.
Priority	The preference order in which TACACS+ servers are contacted. If a server connection fails, the next highest priority server is contacted.

## Configuration Scripting Commands

Configuration Scripting allows you to generate text-formatted script files representing the current configuration of a system. You can upload these configuration script files to a computer or UNIX system and edit them. Then, you can download the edited files to the system and apply the new configuration. You can apply configuration scripts to one or more switches with no or minor modifications.

Use the `show running-config` command (see [show running-config](#) on page 530) to capture the running configuration into a script. Use the `copy` command (see [copy](#) on page 553) to transfer the configuration script to or from the switch.

You should use scripts on systems with default configuration; however, you are not prevented from applying scripts on systems with non-default configurations.

Scripts must conform to the following rules:

- Script files are not distributed across the stack, and only live in the unit that is the master unit at the time of the file download.
- The file extension must be “.scr”.
- A maximum of ten scripts are allowed on the switch.
- The combined size of all script files on the switch shall not exceed 2048 KB.
- The maximum number of configuration file command lines is 2000.

You can type single-line annotations at the command prompt to use when you write test or configuration scripts to improve script readability. The exclamation point (!) character flags the beginning of a comment. The comment flag character can begin a word anywhere on the command line, and all input following this character is ignored. Any command line that begins with the “!” character is recognized as a comment line and ignored by the parser.

The following lines show an example of a script:

```
! Script file for displaying management access

show telnet !Displays the information about remote connections

! Display information about direct connections

show serial

! End of the script file!
```

---

**Note:** To specify a blank password for a user in the configuration script, you must specify it as a space within quotes. For example, to change the password for user `jane` from a blank password to `hello`, the script entry is as follows:

---

```
users passwd jane
```

```
" "
```

```
hello
```

```
hello
```

### ***script apply***

Use this command to apply the commands in the script to the switch. The *<scriptname>* parameter is the name of the script to apply.

**Format**        `script apply <scriptname>`

**Mode**         Privileged EXEC

### ***script delete***

Use this command to delete a specified script, where the *<scriptname>* parameter is the name of the script to delete. The *<all>* option deletes all the scripts present on the switch.

**Format**        `script delete {<scriptname> | all}`

**Mode**         Privileged EXEC

### ***script list***

Use this command to list all scripts present on the switch as well as the remaining available space.

**Format**        `script list`

**Mode**         Global Config

Term	Definition
<b>Configuration Script</b>	Name of the script.
<b>Size</b>	Privileged EXEC

### ***script show***

Use this command to display the contents of a script file, which is named *<scriptname>*.

**Format**        `script show <scriptname>`

**Mode**         Privileged EXEC

Term	Definition
<b>Output Format</b>	<code>line &lt;number&gt;: &lt;line contents&gt;</code>

### *script validate*

Use this command to validate a script file by parsing each line in the script file, where *<scriptname>* is the name of the script to validate. The validate option is intended to be used as a tool for script development. Validation identifies potential problems. It might not identify all problems with a given script on any given device.

**Format**        `script validate <scriptname>`

**Mode**            Privileged EXEC

## Pre-Login Banner and System Prompt Commands

This section describes the commands you use to configure the pre-login banner and the system prompt. The pre-login banner is the text that displays before you login at the **user:** prompt.

### *copy (pre-login banner)*

Use a **copy** command option to upload or download the CLI Banner to or from the switch. You can specify local URLs by using TFTP, Xmodem, Ymodem, or Zmodem.

---

**Note:** *<ip6address>* is also a valid parameter for routing packages that support IPv6.

---

**Format**        `copy <url> nvram:clibanner`  
`copy nvram:clibanner <url>`

**Mode**            Privileged EXEC

### *set prompt*

Use this command to change the name of the prompt. The length of name might be up to 64 alphanumeric characters.

**Format**        `set prompt <prompt_string>`

**Mode**            Privileged EXEC

**set clibanner**

Use this command to add the CLI Banner. The banner message supports up to 2000 characters.

**Format**        `set clibanner <line>`

**Mode**            Global Config

**no set clibanner**

Use this command to remove the CLI Banner downloaded through TFTP.

**Format**        `no set clibanner`

**Mode**            Global Config

## Switch Database Management (SDM) Templates

You can use SDM templates to configure system resources in the switch and optimize support for specific features depending on how the switch is used in the network. You can select a template to provide the maximum system usage for a specific function. For example, you could use a routing template to optimize resources for IPv4 routing if the network environment does not use IPv6 routing.

Note the following:

- If you configure an SDM template, you must reload the switch for the configuration to take effect.
- If you try to configure IPv6 routing without first selecting the dual IPv4-IPv6 routing template, a warning message appears.

**sdm prefer**

Use this command to specify the SDM template to use on the switch.

**Default**        ipv4-routing for IPv4 only builds, dual-ipv4-ipv6 for IPv6 builds

**Format**        `sdm prefer {ipv4-routing {default | data-center} | dual-ipv4-and-ipv6 {default}}`

**Mode**            Global Config

Parameter	Description
<b>ipv4-routing</b>	Supports IPv4 routing only. -data-center: Support more ECMP next hops in IPv4 routes. -default: The routing template maximizes system resources for unicast routing, typically required for a router in the center of a network.
<b>dual-ipv4-and-ipv6</b>	Supports both IPv4 and IPv6 routing. This option is visible only when the switch supports IPv6 and IPv4 routing. -default: Balance IPv4 and IPv6 Layer 2 and Layer 3 functionality.

### *no sdm prefer*

Use this command to return to the default template.

**Format**        `no sdm prefer`

**Mode**            Global Config

### *show sdm prefer*

Use this command to view the currently active SDM template and its scaling parameters, or to view the scaling parameters for an inactive template. When used with no optional keywords, this command lists the currently active template and the template that will become active on the next reboot, if it is different from the currently active template. If the system boots with a non-default template and you clear the template configuration either using `no sdm prefer` or by deleting the startup configuration, `show sdm prefer` lists the default template as the next active template.

Use the optional keywords to list the scaling parameters of a specific template.

**Format**        `show sdm prefer [dual-ipv4-and-ipv6 default | ipv4-routing {default | data-center} ]`

**Mode**            Privileged EXEC

Term	Description
<b>ARP Entries</b>	The maximum number of entries in the IPv4 Address Resolution Protocol (ARP) cache for routing interfaces.
<b>IPv4 Unicast Routes</b>	The maximum number of IPv4 unicast forwarding table entries.
<b>IPv6 NDP Entries</b>	The maximum number of IPv6 Neighbor Discovery Protocol (NDP) cache entries.
<b>IPv6 Unicast Routes</b>	The maximum number of IPv6 unicast forwarding table entries.
<b>ECMP Next Hops</b>	The maximum number of next hops that can be installed in the IPv4 and IPv6 unicast forwarding tables.

Term	Description
<b>IPv4 Multicast Routes</b>	The maximum number of IPv4 multicast forwarding table entries.
<b>IPv6 Multicast Routes</b>	The maximum number of IPv6 multicast forwarding table entries.

Example:

```
#show sdm prefer
Current template: Dual IPv4 and IPv6
ARP Entries..... 4096
IPv4 Unicast Routes..... 6112
IPv6 NDP Entries..... 2048
IPv6 Unicast Routes..... 3072
ECMP Next Hops..... 4 I
Pv4 Multicast Routes..... 256
IPv6 Multicast Routes..... 256
```

## IPv6 Management Commands

IPv6 Management commands allow a device to be managed via an IPv6 address in a switch or IPv4 routing (that is, independent from the IPv6 Routing package). For Routing/IPv6 builds of Switch CLI dual IPv4/IPv6 operation over the service port is enabled. Switch CLI has capabilities such as:

- Static assignment of IPv6 addresses and gateways for the network ports.
- The ability to ping an IPv6 link-local address over the network port.
- Using IPv6 Management commands, you can send SNMP traps and queries via the network port.
- The user can manage a device via the network port (in addition to a routing interface).

### *network ipv6 enable*

Use this command to enable IPv6 operation on the network port.

**Default**        enabled  
**Format**        network ipv6 enable  
**Mode**            Privileged EXEC

### *no network ipv6 enable*

Use this command to disable IPv6 operation on the network port.

**Format**        no network ipv6 enable  
**Mode**            Privileged EXEC

## network ipv6 address

Use this command to configure an IPv6 global address, enable or disable stateless global address autoconfiguration, and enable or disable dhcpv6 client protocol information for the network port. You can configure multiple IPv6 addresses on the network port.

**Format**      `network ipv6 address {address/prefix-length [eui64] | autoconfig | dhcp}`

**Mode**        Privileged EXEC

Term	Definition
<b>address</b>	IPv6 prefix in IPv6 global address format.
<b>prefix-length</b>	IPv6 prefix length value.
<b>eui64</b>	Formulate IPv6 address in eui64 format.
<b>autoconfig</b>	Configure stateless global address autoconfiguration capability.
<b>dhcp</b>	Configure dhcpv6 client protocol.

## no network ipv6 address

Use this command to:

- Remove the manually configured IPv6 global address on the network port interface (with the `address` option).
- Disable the stateless global address autoconfiguration on the network port (with the `autoconfig` option).
- Disable the dhcpv6 client protocol on the network port (with the `dhcp` option).

**Format**      `no network ipv6 address {address/prefix-length [eui64] | autoconfig | dhcp}`

**Mode**        Privileged EXEC

## network ipv6 gateway

Use this command to configure IPv6 gateway (default routers) information for the network port. The gateway address is in IPv6 global or link-local address format.

**Format**      `network ipv6 gateway <gateway-address>`

**Mode**        Privileged EXEC



**no network ipv6 gateway**

Use this command to remove IPv6 gateways on the network port interface.

**Format** no network ipv6 gateway

**Mode** Privileged EXEC

**show network ndp**

Use this command to display NDP cache information for the network port.

**Default** enabled

**Format** show network ndp

**Mode**

- Privileged EXEC
- User EXEC

Term	Definition
<b>IPv6 Address</b>	The IPv6 address of the interface.
<b>MAC Address</b>	The MAC Address used.
<b>isRtr</b>	Specifies the router flag.
<b>Neighbor State</b>	The state of the neighbor cache entry. The possible values are: Reachable, Delay.
<b>Age Updated</b>	The time in seconds that has elapsed since an entry was added to the cache.

The following shows sample CLI display output for the command:

```
(switch) #show network ndp
```

```

IPv6 Address          MAC Address          isRtr      Neighbor      Age
-----          -----          -----      -----          -----
3017::204:76FF:FE73:423A  00:04:76:73:42:3a      Reachable  447535
FE80::204:76FF:FE73:423A  00:04:76:73:42:3a      Delay      447540

```

**show network ipv6 dhcp statistics**

Use this command to display the statistics of the DHCPv6 client running on the network management interface.

**Format** show network ipv6 dhcp statistics

**Mode**

- Privileged EXEC
- User EXEC

Term	Description
<b>DHCPv6 Advertisement Packets Received</b>	The number of DHCPv6 Advertisement packets received on the network interface.
<b>DHCPv6 Reply Packets Received</b>	The number of DHCPv6 Reply packets received on the network interface.
<b>Received DHCPv6 Advertisement Packets Discarded</b>	The number of DHCPv6 Advertisement packets discarded on the network interface.
<b>Received DHCPv6 Reply Packets Discarded</b>	The number of DHCPv6 Reply packets discarded on the network interface.
<b>DHCPv6 Malformed Packets Received</b>	The number of DHCPv6 packets that are received malformed on the network interface.
<b>Total DHCPv6 Packets Received</b>	The total number of DHCPv6 packets received on the network interface.
<b>DHCPv6 Solicit Packets Transmitted</b>	The number of DHCPv6 Solicit packets transmitted on the network interface.
<b>DHCPv6 Request Packets Transmitted</b>	The number of DHCPv6 Request packets transmitted on the network interface.
<b>DHCPv6 Renew Packets Transmitted</b>	The number of DHCPv6 Renew packets transmitted on the network interface.
<b>DHCPv6 Rebind Packets Transmitted</b>	The number of DHCPv6 Rebind packets transmitted on the network interface.
<b>DHCPv6 Release Packets Transmitted</b>	The number of DHCPv6 Release packets transmitted on the network interface.
<b>Total DHCPv6 Packets Transmitted</b>	The total number of DHCPv6 packets transmitted on the network interface.

The following example shows CLI display output for the command:

```
(switch)#show network ipv6 dhcp statistics
DHCPv6 Client Statistics
-----
DHCPv6 Advertisement Packets Received..... 0
DHCPv6 Reply Packets Received..... 0
Received DHCPv6 Advertisement Packets Discarded..... 0
Received DHCPv6 Reply Packets Discarded..... 0
DHCPv6 Malformed Packets Received..... 0
Total DHCPv6 Packets Received..... 0
DHCPv6 Solicit Packets Transmitted..... 0
DHCPv6 Request Packets Transmitted..... 0
DHCPv6 Renew Packets Transmitted..... 0
DHCPv6 Rebind Packets Transmitted..... 0
DHCPv6 Release Packets Transmitted..... 0
Total DHCPv6 Packets Transmitted..... 0
```

### *clear network ipv6 dhcp statistics*

Use this command to clear the DHCPv6 statistics on the network management interface.

**Format**        `clear network ipv6 dhcp statistics`

**Mode**         Privileged EXEC

This chapter lists common log messages, along with information regarding the cause of each message. There is no specific action that can be taken per message. When there is a problem being diagnosed, a set of these messages in the event log, along with an understanding of the system configuration and details of the problem will assist NETGEAR, Inc. in determining the root cause of such a problem.

---

**Note:** This chapter does not contain a complete list of all syslog messages.

---

This chapter contains the following sections:

- *Core*
- *Utilities*
- *Management*
- *Switching*
- *QoS*
- *Routing/IPv6 Routing*
- *Multicast*
- *Stacking*
- *Technologies*
- *O/S Support*

## Core

Table 3. BSP Log Messages

Component	Message	Cause
BSP	Event(0xaaaaaaaa)	Switch has restarted.
BSP	Starting code...	BSP initialization complete, starting 7000 series application.

Table 4. NIM Log Messages

Component	Message	Cause
NIM	NIM: L7_ATTACH out of order for intfNum(x) unit x slot x port x	Interface creation out of order
NIM	NIM: Failed to find interface at unit x slot x port x for event(x)	There is no mapping between the USP and Interface number
NIM	NIM: L7_DETACH out of order for intfNum(x) unit x slot x port x	Interface creation out of order
NIM	NIM: L7_DELETE out of order for intfNum(x) unit x slot x port x	Interface creation out of order
NIM	NIM: event(x),intf(x),component(x), in wrong phase	An event was issued to NIM during the wrong configuration phase (probably Phase 1, 2, or WMU)
NIM	NIM: Failed to notify users of interface change	Event was not propagated to the system
NIM	NIM: failed to send message to NIM message Queue.	NIM message queue full or non-existent
NIM	NIM: Failed to notify the components of L7_CREATE event	Interface not created
NIM	NIM: Attempted event (x), on USP x.x.x before phase 3	A component issued an interface event during the wrong initialization phase
NIM	NIM: incorrect phase for operation	An API call was made during the wrong initialization phase
NIM	NIM: Component(x) failed on event(x) for intfNum(x)	A component responded with a fail indication for an interface event
NIM	NIM: Timeout event(x), intfNum(x) remainingMask = "xxxx"	A component did not respond before the NIM timeout occurred

**Table 5. System Log Messages**

Component	Message	Cause
SYSTEM	Configuration file Switch CLI.cfg size is 0 (zero) bytes	The configuration file could not be read. This message might occur on a system for which no configuration has ever been saved or for which configuration has been erased.
SYSTEM	could not separate SYSAPI_CONFIG_FILENAME	The configuration file could not be read. This message might occur on a system for which no configuration has ever been saved or for which configuration has been erased.
SYSTEM	Building defaults for file <file name> version <version num>	Configuration did not exist or could not be read for the specified feature or file. Default configuration values will be used. The file name and version are indicated.
SYSTEM	File <filename>: same version (version num) but the sizes (<version size>-><expected version size) differ	The configuration file which was loaded was of a different size than expected for the version number. This message indicates the configuration file needed to be migrated to the version number appropriate for the code image. This message might appear after upgrading the code image to a more current release.
SYSTEM	Migrating config file <filename> from version <version num> to <version num>	The configuration file identified was migrated from a previous version number. Both the old and new version number are specified. This message might appear after upgrading the code image to a more current release.
SYSTEM	Building Defaults	Configuration did not exist or could not be read for the specified feature. Default configuration values will be used.
SYSTEM	sysapiCfgFileGet failed size = <expected size of file> version = <expected version>	Configuration did not exist or could not be read for the specified feature. This message is usually followed by a message indicating that default configuration values will be used.

## Utilities

**Table 6. Trap Mgr Log Message**

Component	Message	Cause
Trap Mgr	Link Up/Down: slot/port	An interface changed link state.

**Table 7. DHCP Filtering Log Messages**

Component	Message	Cause
DHCP Filtering	Unable to create r/w lock for DHCP Filtering	Unable to create semaphore used for dhcp filtering configuration structure .
DHCP Filtering	Failed to register with nv Store.	Unable to register save and restore functions for configuration save
DHCP Filtering	Failed to register with NIM	Unable to register with NIM for interface callback functions
DHCP Filtering	Error on call to sysapiCfgFileWrite file	Error on trying to save configuration .

**Table 8. NVStore Log Messages**

Component	Message	Cause
NVStore	Building defaults for file XXX	A component's configuration file does not exist or the file's checksum is incorrect so the component's default configuration file is built.
NVStore	Error on call to osapiFsWrite routine on file XXX	Either the file cannot be opened or the OS's file I/O returned an error trying to write to the file.
NVStore	File XXX corrupted from file system. Checksum mismatch.	The calculated checksum of a component's configuration file in the file system did not match the checksum of the file in memory.
NVStore	Migrating config file XXX from version Y to Z	A configuration file version mismatch was detected so a configuration file migration has started.

**Table 9. RADIUS Log Messages**

Component	Message	Cause
RADIUS	RADIUS: Invalid data length - xxx	The RADIUS Client received an invalid message from the server.
RADIUS	RADIUS: Failed to send the request	A problem communicating with the RADIUS server.
RADIUS	RADIUS: Failed to send all of the request	A problem communicating with the RADIUS server during transmit.
RADIUS	RADIUS: Could not get the Task Sync semaphore!	Resource issue with RADIUS Client service.
RADIUS	RADIUS: Buffer is too small for response processing	RADIUS Client attempted to build a response larger than resources allow.
RADIUS	RADIUS: Could not allocate accounting requestInfo	Resource issue with RADIUS Client service.
RADIUS	RADIUS: Could not allocate requestInfo	Resource issue with RADIUS Client service.
RADIUS	RADIUS: osapiSocketRecvFrom returned error	Error while attempting to read data from the RADIUS server.
RADIUS	RADIUS: Accounting-Response failed to validate, id=xxx	The RADIUS Client received an invalid message from the server.
RADIUS	RADIUS: User (xxx) needs to respond for challenge	An unexpected challenge was received for a configured user.
RADIUS	RADIUS: Could not allocate a buffer for the packet	Resource issue with RADIUS Client service.
RADIUS	RADIUS: Access-Challenge failed to validate, id=xxx	The RADIUS Client received an invalid message from the server.
RADIUS	RADIUS: Failed to validate Message-Authenticator, id=xxx	The RADIUS Client received an invalid message from the server.
RADIUS	RADIUS: Access-Accept failed to validate, id=xxx	The RADIUS Client received an invalid message from the server.
RADIUS	RADIUS: Invalid packet length – xxx	The RADIUS Client received an invalid message from the server.
RADIUS	RADIUS: Response is missing Message-Authenticator, id=xxx	The RADIUS Client received an invalid message from the server.
RADIUS	RADIUS: Server address does not match configured server	RADIUS Client received a server response from an unconfigured server.



Table 10. TACACS+ Log Messages

Component	Message	Cause
TACACS+	TACACS+: authentication error, no server to contact	TACACS+ request needed, but no servers are configured.
TACACS+	TACACS+: connection failed to server x.x.x.x	TACACS+ request sent to server x.x.x.x but no response was received.
TACACS+	TACACS+: no key configured to encrypt packet for server x.x.x.x	No key configured for the specified server.
TACACS+	TACACS+: received invalid packet type from server.	Received packet type that is not supported.
TACACS+	TACACS+: invalid major version in received packet.	Major version mismatch.
TACACS+	TACACS+: invalid minor version in received packet.	Minor version mismatch.

Table 11. LLDP Log Message

Component	Message	Cause
LLDP	lldpTask(): invalid message type:xx. xxxxxx:xx	Unsupported LLDP packet received.

Table 12. SNTP Log Message

Component	Message	Cause
SNTP	SNTP: system clock synchronized on %s UTC	Indicates that SNTP has successfully synchronized the time of the box with the server.

## Management

Table 13. SNMP Log Message

Component	Message	Cause
SNMP	EDB Callback: Unit Join: x.	A new unit has joined the stack.

**Table 14. EmWeb Log Messages**

Component	Message	Cause
EmWeb	EMWEB (Telnet): Max number of Telnet login sessions exceeded	A user attempted to connect via telnet when the maximum number of telnet sessions were already active.
EmWeb	EMWEB (SSH): Max number of SSH login sessions exceeded	A user attempted to connect via SSH when the maximum number of SSH sessions were already active.
EmWeb	Handle table overflow	All the available EmWeb connection handles are being used and the connection could not be made.
EmWeb	<i>ConnectionType</i> EmWeb socket accept() failed: errno	Socket accept failure for the specified connection type.
EmWeb	ewsNetHTTPReceive failure in NetReceiveLoop() - closing connection.	Socket receive failure.
EmWeb	EmWeb: connection allocation failed	Memory allocation failure for the new connection.
EmWeb	EMWEB TransmitPending : EWOULDBLOCK error sending data	Socket error on send.
EmWeb	ewaNetHTTPEnd: internal error - handle not in Handle table	EmWeb handle index not valid.
EmWeb	ewsNetHTTPReceive:rcvBufCnt exceeds MAX_QUEUED_RECV_BUFS!	The receive buffer limit has been reached. Bad request or DoS attack.
EmWeb	EmWeb accept: XXXX	Accept function for new SSH connection failed. XXXX indicates the error info.

**Table 15. CLI\_UTIL Log Messages**

Component	Message	Cause
CLI_UTIL	Telnet Send Failed errno = 0x%x	Failed to send text string to the telnet client.
CLI_UTIL	osapiFsDir failed	Failed to obtain the directory information from a volume's directory.

Table 16. WEB Log Messages

Component	Message	Cause
WEB	Max clients exceeded	This message is shown when the maximum allowed java client connections to the switch is exceeded.
WEB	Error on send to sockfd XXXX, closing connection	Failed to send data to the java clients through the socket.
WEB	# (XXXX) Form Submission Failed. No Action Taken.	The form submission failed and no action is taken. XXXX indicates the file under consideration.
WEB	ewaFormServe_file_download() - WEB Unknown return code from tftp download result	Unknown error returned while downloading file using TFTP from web interface
WEB	ewaFormServe_file_upload() - Unknown return code from tftp upload result	Unknown error returned while uploading file using TFTP from web interface.
WEB	Web UI Screen with unspecified access attempted to be brought up	Failed to get application-specific authorization handle provided to EmWeb/Server by the application in ewsAuthRegister(). The specified web page will be served in read-only mode.

Table 17. CLI\_WEB\_MGR Log Messages

Component	Message	Cause
CLI_WEB_MGR	File size is greater than 2K	The banner file size is greater than 2K bytes.
CLI_WEB_MGR	No. of rows greater than allowed maximum of XXXX	When the number of rows exceeds the maximum allowed rows

Table 18. SSHD Log Messages

Component	Message	Cause
SSHD	SSHD: Unable to create the global (data) semaphore	Failed to create semaphore for global data protection.
SSHD	SSHD: Msg Queue is full, event = XXXX	Failed to send the message to the SSHD message queue as message queue is full. XXXX indicates the event to be sent

**Table 18. SSHD Log Messages**

Component	Message	Cause
SSHD	SSHD: Unknown UI event in message, event=XXXX	Failed to dispatch the UI event to the appropriate SSHD function as it's an invalid event. XXXX indicates the event to be dispatched.
SSHD	sshdApiCnfgrCommand: Failed calling sshdIssueCmd.	Failed to send the message to the SSHD message queue

**Table 19. SSLT Log Messages**

Component	Message	Cause
SSLT	SSLT: Exceeded maximum, ssltConnectionTask	Exceeded maximum allowed SSLT connections.
SSLT	SSLT: Error creating Secure server socket6	Failed to create secure server socket for IPV6.
SSLT	SSLT: Can't connect to unsecure server at XXXX, result = YYYY, errno = ZZZZ	Failed to open connection to unsecure server. XXXX is the unsecure server socket address. YYYY is the result returned from connect function and ZZZZ is the error code.
SSLT	SSLT: Msg Queue is full, event=XXXX	Failed to send the received message to the SSLT message queue as message queue is full. XXXX indicates the event to be sent.
SSLT	SSLT: Unknown UI event in message, event=XXXX	Failed to dispatch the received UI event to the appropriate SSLT function as it's an invalid event. XXXX indicates the event to be dispatched.
SSLT	ssltApiCnfgrCommand: Failed calling ssltIssueCmd.	Failed to send the message to the SSLT message queue.
SSLT	SSLT: Error loading certificate from file XXXX	Failed while loading the SSLcertificate from specified file. XXXX indicates the file from where the certificate is being read.
SSLT	SSLT: Error loading private key from file	Failed while loading private key for SSL connection.
SSLT	SSLT: Error setting cipher list (no valid ciphers)	Failed while setting cipher list.
SSLT	SSLT: Could not delete the SSL semaphores	Failed to delete SSL semaphores during cleanup.of all resources associated with the OpenSSL Locking semaphores.

**Table 20. User\_Manager Log Messages**

Component	Message	Cause
User_Manager	User Login Failed for XXXX	Failed to authenticate user login. XXXX indicates the user name to be authenticated.
User_Manager	Access level for user XXXX could not be determined. Setting to READ_ONLY.	Invalid access level specified for the user. The access level is set to READ_ONLY. XXXX indicates the user name.
User_Manager	Could not migrate config file XXXX from version YYYY to ZZZZ. Using defaults.	Failed to migrate the config file. XXXX is the config file name. YYYY is the old version number and ZZZZ is the new version number.

## Switching

**Table 21. Protected Ports Log Messages**

Component	Message	Cause
Protected Ports	Protected Port: failed to save configuration	Appears when the protected port configuration cannot be saved
Protected Ports	protectedPortCnfrInitPhase1Process: Unable to create r/w lock for protectedPort	Appears when protectedPortCfgRWLock Fails
Protected Ports	protectedPortCnfrInitPhase2Process: Unable to register for VLAN change callback	Appears when nimRegisterIntfChange with VLAN fails
Protected Ports	Cannot add intfNum xxx to group yyy	Appears when an interface could not be added to a particular group.
Protected Ports	Unable to set protected port group	Appears when a dtl call fails to add interface mask at the driver level
Protected Ports	Cannot delete intfNum xxx from group yyy	Appears when a dtl call to delete an interface from a group fails
Protected Ports	Cannot update group YYY after deleting interface XXX	This message appears when an update group for an interface deletion fails
Protected Ports	Received an interface change callback while not ready to receive it	Appears when an interface change callback has come before the protected port component is ready.

**Table 22. IP Subnet VLANS Log Messages**

Component	Message	Cause
IPsubnet vlans	ERROR vlanIpSubnetSubnetValid :Invalid subnet	Occurs when an invalid pair of subnet and netmask has come from the CLI
IPsubnet vlans	IP Subnet Vlans: failed to save configuration	This message appears when save configuration of subnet vlans failed
IPsubnet vlans	vlanIpSubnetCnfrInitPhase1Process: Unable to create r/w lock for vlanIpSubnet	Appears when a read/write lock creations fails
IPsubnet vlans	vlanIpSubnetCnfrInitPhase2Process: Unable to register for VLAN change callback	Appears when this component unable to register for VLAN change notifications
IPsubnet vlans	vlanIpSubnetCnfrFiniPhase1Process: could not delete avl semaphore	Appears when a semaphore deletion of this component fails.
IPsubnet vlans	vlanIpSubnetDtlVlanCreate: Failed	Appears when a dtl call fails to add an entry into the table
IPsubnet vlans	vlanIpSubnetSubnetDeleteApply: Failed	Appears when a dtl fails to delete an entry from the table
IPsubnet vlans	vlanIpSubnetVlanChangeCallback: Failed to add an Entry	Appears when a dtl fails to add an entry for a VLAN add notify event.
IPsubnet vlans	vlanIpSubnetVlanChangeCallback: Failed to delete an Entry	Appears when a dtl fails to delete an entry for a VLAN delete notify event.

**Table 23. Mac-based VLANs Log Messages**

Component	Message	Cause
Mac based VLANS	MAC VLANs: Failed to save configuration	This message appears when save configuration of Mac VLANs failed
Mac based VLANS	vlanMacCnfrInitPhase1Process: Unable to create r/w lock for vlanMac	Appears when a read/write lock creations fails
Mac based VLANS	Unable to register for VLAN change callback	Appears when this component unable to register for VLAN change notifications
Mac based VLANS	vlanMacCnfrFiniPhase1Process: could not delete avl semaphore	Appears when a semaphore deletion of this component fails.
Mac based VLANS	vlanMacAddApply: Failed to add an entry	Appears when a dtl call fails to add an entry into the table
Mac based VLANS	vlanMacDeleteApply: Unable to delete an Entry	Appears when a dtl fails to delete an entry from the table

**Table 23. Mac-based VLANs Log Messages**

Component	Message	Cause
Mac based VLANs	vlanMacVlanChangeCallback: Failed to add an entry	Appears when a dtl fails to add an entry for a VLAN add notify event.
Mac based VLANs	vlanMacVlanChangeCallback: Failed to delete an entry	Appears when a dtl fails to delete an entry for an VLAN delete notify event.

**Table 24. 802.1x Log Messages**

Component	Message	Cause
802.1X	<i>function</i> : Failed calling dot1xIssueCmd	802.1X message queue is full
802.1X	<i>function</i> : EAP message not received from server	RADIUS server did not send required EAP message
802.1X	<i>function</i> : Out of System buffers	802.1X cannot process/transmit message due to lack of internal buffers
802.1X	<i>function</i> : could not set state to <authorized/unauthorized>, intf xxx	DTL call failed setting authorization state of the port
802.1X	dot1xApplyConfigData: Unable to <enable/disable> dot1x in driver	DTL call failed enabling/disabling 802.1X
802.1X	dot1xSendRespToServer: dot1xRadiusAccessRequestSend failed	Failed sending message to RADIUS server
802.1X	dot1xRadiusAcceptProcess: error calling radiusAccountingStart, ifIndex=xxx	Failed sending accounting start to RADIUS server
802.1X	<i>function</i> : failed sending terminate cause, intf xxx	Failed sending accounting stop to RADIUS server

**Table 25. IGMP Snooping Log Messages**

Component	Message	Cause
IGMP Snooping	<i>function</i> : osapiMessageSend failed	IGMP Snooping message queue is full
IGMP Snooping	Failed to set global igmp snooping mode to xxx	Failed to set global IGMP Snooping mode due to message queue being full
IGMP Snooping	Failed to set igmp snooping mode xxx for interface yyy	Failed to set interface IGMP Snooping mode due to message queue being full
IGMP Snooping	Failed to set igmp mrouter mode xxx for interface yyy	Failed to set interface multicast router mode due to IGMP Snooping message queue being full
IGMP Snooping	Failed to set igmp snooping mode xxx for VLAN yyy	Failed to set VLAN IGM Snooping mode due to message queue being full

**Table 25. IGMP Snooping Log Messages**

Component	Message	Cause
IGMP Snooping	Failed to set igmp mrouter mode %d for interface xxx on VLAN yyy	Failed to set VLAN multicast router mode due to IGMP Snooping message queue being full
IGMP Snooping	snoopCnfrInitPhase1Process: Error allocating small buffers	Could not allocate buffers for small IGMP packets
IGMP Snooping	snoopCnfrInitPhase1Process: Error allocating large buffers	Could not allocate buffers for large IGMP packets

**Table 26. GARP/GVRP/GMRP Log Messages**

Component	Message	Cause
GARP/GVRP/ GMRP	garpSpanState, garpIfStateChange, GarpIssueCmd, garpDot1sChangeCallBack, garpApiCnfrCommand, garpLeaveAllTimerCallBack, garpTimerCallBack: QUEUE SEND FAILURE:	The garpQueue is full, logs specifics of the message content like internal interface number, type of message, and so on.
GARP/GVRP/ GMRP	GarpSendPDU: QUEUE SEND FAILURE	The garpPduQueue is full, logs specific of the GPDU, internal interface number, VLAN id, buffer handle, and so on.
GARP/GVRP/ GMRP	garpMapIntflsConfigurable, gmrpMapIntflsConfigurable: Error accessing GARP/GMRP config data for interface %d in garpMapIntflsConfigurable.	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no pre-configuration.
GARP/GVRP/ GMRP	garpTraceMsgQueueUsage: garpQueue usage has exceeded fifty/eighty/ninety percent	Traces the buildup of message queue. Helpful in determining the load on GARP.
GARP/GVRP/ GMRP	gid_destroy_port: Error Removing port %d registration for vlan-mac %d - %02X:%02X:%02X:%02X:%02X:%02X	Mismatch between the gmd (gmrp database) and MFDB.
GARP/GVRP/ GMRP	gmd_create_entry: GMRP failure adding MFDB entry: vlan %d and address %s	MFDB table is full.



**Table 27. 802.3ad Log Messages**

Component	Message	Cause
802.3ad	dot3adReceiveMachine: received default event %x	Received a LAG PDU and the RX state machine is ignoring this LAGPDU
802.3ad	dot3adNimEventCompletionCallback, dot3adNimEventCreateCompletionCallback: DOT3AD: notification failed for event(%d), intf(%d), reason(%d)	The event sent to NIM was not completed successfully

**Table 28. FDB Log Message**

Component	Message	Cause
FDB	fdbSetAddressAgingTimeOut: Failure setting fid %d address aging timeout to %d	Unable to set the age time in the hardware

**Table 29. Double VLAN Tag Log Message**

Component	Message	Cause
Double Vlan Tag	dvlantagIntfIsConfigurable: Error accessing dvlantag config data for interface %d	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no pre-configuration.

**Table 30. IPv6 Provisioning Log Message**

Component	Message	Cause
IPv6 Provisioning	ipv6ProvIntfIsConfigurable: Error accessing IPv6 Provisioning config data for interface %d	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no pre-configuration.

**Table 31. MFDB Log Message**

Component	Message	Cause
MFDB	mfdbTreeEntryUpdate: entry does not exist	Trying to update a non-existing entry

**Table 32. 802.1Q Log Messages**

Component	Message	Cause
802.1Q	dot1qIssueCmd: Unable to send message %d to dot1qMsgQueue for vlan %d - %d msgs in queue	dot1qMsgQueue is full.
802.1Q	dot1qVlanCreateProcess: Attempt to create a vlan with an invalid vlan id %d ; VLAN %d not in range,	Accommodates for reserved vlan ids. that is, 4094 - x
802.1Q	dot1qMapIntflsConfigurable: Error accessing DOT1Q config data for interface %d in dot1qMapIntflsConfigurable.	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no pre-configuration.
802.1Q	dot1qVlanDeleteProcess: Deleting the default VLAN	Typically encountered during clear Vlan and clear config
802.1Q	dot1qVlanMemberSetModify, dot1qVlanTaggedMemberSetModify: Dynamic entry %d can only be modified after it is converted to static	If this vlan is a learnt via GVRP then, we cannot modify its member set via management.

**Table 33. 802.1S Log Messages**

Component	Message	Cause
802.1S	dot1sIssueCmd: Dot1s Msg Queue is full!!!!Event: %u, on interface: %u, for instance: %u	The message Queue is full.
802.1S	dot1sStateMachineRxBpdu(): Rcvd BPDU Discarded	The current conditions, like port is not enabled or we are currently not finished processing another BPDU on the same interface, does not allow us to process this BPDU
802.1S	dot1sBpduTransmit(): could not get a buffer	Out of system buffers

**Table 34. Port Mac Locking Log Message**

Component	Message	Cause
Port Mac Locking	pmlMapIntflsConfigurable: Error accessing PML config data for interface %d in pmlMapIntflsConfigurable.	A default configuration does not exist for this interface. Typically a case when a new interface is created and has no pre-configuration.

Table 35. Protocol-based VLANs Log Messages

Component	Message	Cause
Protocol Based VLANs	pbVlanCnfgrInitPhase2Process: Unable to register NIM callback	Appears when nimRegisterIntfChange fails to register pbVlan for link state changes.
Protocol Based VLANs	pbVlanCnfgrInitPhase2Process: Unable to register pbVlan callback with vlans	Appears when vlanRegisterForChange fails to register pbVlan for vlan changes.
Protocol Based VLANs	pbVlanCnfgrInitPhase2Process: Unable to register pbVlan callback with nvStore	Appears when nvStoreRegister fails to register save and restore functions for configuration save.

## QoS

Table 36. ACL Log Messages

Component	Message	Cause
ACL	Total number of ACL rules (x) exceeds max (y) on intf i.	The combination of all ACLs applied to an interface has resulted in requiring more rules than the platform supports.
ACL	ACL <i>name</i> , rule x: This rule is not being logged	The ACL configuration has resulted in a requirement for more logging rules than the platform supports. The specified rule is functioning normally except for the logging action.
ACL	aclLogTask: error logging ACL rule trap for correlator <i>number</i>	The system was unable to send an SNMP trap for this ACL rule which contains a logging attribute.
ACL	IP ACL <i>number</i> : Forced truncation of one or more rules during config migration	While processing the saved configuration, the system encountered an ACL with more rules than is supported by the current version. This might happen when code is updated to a version supporting fewer rules per ACL than the previous version.

Table 37. CoS Log Message

Component	Message	Cause
COS	cosCnfgrInitPhase3Process: Unable to apply saved config -- using factory defaults	The COS component was unable to apply the saved configuration and has initialized to the factory default settings.

Table 38. DiffServ Log Messages

Component	Message	Cause
DiffServ	diffserv.c 165: diffServRestore Failed to reset DiffServ. Recommend resetting device	While attempting to clear the running configuration an error was encountered in removing the current settings. This might lead to an inconsistent state in the system and resetting is advised.
DiffServ	Policy invalid for service intf: "policy <i>name</i> , intfNum <i>x</i> , direction <i>y</i>	The DiffServ policy definition is not compatible with the capabilities of the interface specified. Check the platform release notes for information about configuration limitations.

## Routing/IPv6 Routing

Table 39. DHCP Relay Log Messages

Component	Message	Cause
DHCP relay	REQUEST hops field more than config value	The DHCP relay agent has processed a DHCP request whose HOPS field is larger than the maximum value allowed. The relay agent will not forward a message with a hop count greater than 4.
DHCP relay	Request's seconds field less than the config value	The DHCP relay agent has processed a DHCP request whose SECS field is larger than the configured minimum wait time allowed.
DHCP relay	processDhcpPacket: invalid DHCP packet type: %u\n	The DHCP relay agent has processed an invalid DHCP packet. Such packets are discarded by the relay agent.

Table 40. OSPFv2 Log Messages

Component	Message	Cause
OSPFv2	Best route client deregistration failed for OSPF Redist	OSPFv2 registers with the IPv4 routing table manager ("RTO") to be notified of best route changes. There are cases where OSPFv2 deregisters more than once, causing the second deregistration to fail. The failure is harmless.
OSPFv2	XX_Call() failure in _checkTimers for thread 0x869bcc0	An OSPFv2 timer has fired but the message queue that holds the event has filled up. This is normally a fatal error.

Table 40. OSPFv2 Log Messages (Continued)

Component	Message	Cause
OSPFv2	Warning: OSPF LSDB is 90% full (22648 LSAs).	OSPFv2 limits the number of Link State Advertisements (LSAs) that can be stored in the link state database (LSDB). When the database becomes 90 or 95 percent full, OSPFv2 logs this warning. The warning includes the current size of the database.
OSPFv2	The number of LSAs, 25165, in the OSPF LSDB has exceeded the LSDB memory allocation.	When the OSPFv2 LSDB becomes full, OSPFv2 logs this message. OSPFv2 reoriginates its router LSAs with the metric of all nonstub links set to the maximum value to encourage other routers to not compute routes through the overloaded router.
OSPFv2	Dropping the DD packet because of MTU mismatch	OSPFv2 ignored a Database Description packet whose MTU is greater than the IP MTU on the interface where the DD was received.
OSPFv2	LSA Checksum error in LsUpdate, dropping LSID 1.2.3.4 checksum 0x1234.	OSPFv2 ignored a received link state advertisement (LSA) whose checksum was incorrect.

Table 41. OSPFv3 Log Messages

Component	Message	Cause
OSPFv3	Best route client deregistration failed for OSPFv3 Redist	OSPFv3 registers with the IPv6 routing table manager ("RTO6") to be notified of best route changes. There are cases where OSPFv3 deregisters more than once, causing the second deregistration to fail. The failure is harmless.
OSPFv3	Warning: OSPF LSDB is 90% full (15292 LSAs).	OSPFv3 limits the number of Link State Advertisements (LSAs) that can be stored in the link state database (LSDB). When the database becomes 90 or 95 percent full, OSPFv3 logs this warning. The warning includes the current size of the database.
OSPFv3	The number of LSAs, 16992, in the OSPF LSDB has exceeded the LSDB memory allocation.	When the OSPFv3 LSDB becomes full, OSPFv3 logs this message. OSPFv3 reoriginates its router LSAs with the R-bit clear indicating that OSPFv3 is overloaded.
OSPFv3	LSA Checksum error detected for LSID 1.2.3.4 checksum 0x34f5. OSPFv3 Database might be corrupted.	OSPFv3 periodically verifies the checksum of each LSA in memory. OSPFv3 logs this.

**Table 42. Routing Table Manager Log Messages**

Component	Message	Cause
Routing Table Manager	RTO is full. Routing table contains 8000 best routes, 8000 total routes.	The routing table manager, also called "RTO," stores a limited number of best routes, based on hardware capacity. When the routing table becomes full, RTO logs this alert. The count of total routes includes alternate routes, which are not installed in hardware.
Routing Table Manager	RTO no longer full. Bad adds: 10. Routing table contains 7999 best routes, 7999 total routes.	When the number of best routes drops below full capacity, RTO logs this notice. The number of bad adds might give an indication of the number of route adds that failed while RTO was full, but a full routing table is only one reason why this count is incremented.

**Table 43. VRRP Log Messages**

Component	Message	Cause
VRRP	Changing priority to 255 for virtual router with VRID 1 on interface 0/1	When the router is configured with the address being used as the virtual router ID, the router's priority is automatically set to the maximum value to ensure that the address owner becomes the VRRP master.
VRRP	Changing priority to 100 for virtual router with VRID 1 on interface 0/1	When the router is no longer the address owner, Switch CLI reverts the router's priority to the default.
VRRP	vrrpPacketValidate: Invalid TTL	VRRP ignored an incoming message whose time to live (TTL) in the IP header was not 255.

**Table 44. ARP Log Message**

Component	Message	Cause
ARP	ARP received mapping for IP address xxx to MAC address yyy. This IP address might be configured on two stations.	When we receive an ARP response with different MAC address from another station with the same IP address as ours. This might be a case of misconfiguration.

**Table 45. RIP Log Message**

Component	Message	Cause
RIP	RIP : discard response from xxx via unexpected interface	When RIP response is received with a source address not matching the incoming interface's subnet.

**Table 46. DHCP6 Log Message**

Component	Message	Cause
DHCP6	relay_to_server: Cannot relay to relay server intf xxx: not IPv6 enabled	Relay is enabled but neither the outgoing interface nor the server IP address is specified.

## Multicast

**Table 47. Cache Log Messages**

Component	Message	Cause
Cache	Out of memory when creating entry.	When we run out of memory while creating a new cache (MFC) entry
Cache	Out of memory when creating cache.	When we run out of memory while creating the cache itself

**Table 48. IGMP Log Messages**

Component	Message	Cause
IGMP	Error creating IGMP pipe Error opening IGMP pipe	When we fail to create / open IGMP pipe for Mcast control messages
IGMP	Error creating IGMP data pipe Error opening IGMP data pipe	When we fail to create / open IGMP data pipe for Mcast data messages
IGMP	Error getting memory for source record	When we are unable to allocate memory for a source record in the received IGMP V3 report
IGMP	Failed getting memory for new group	When we are unable to allocate memory for a group record in the received IGMP V3/V2/V1 report

**Table 49. IGMP-Proxy Log Messages**

Component	Message	Cause
IGMP-Proxy	Error getting memory for igmp host group record	When we are unable to allocate memory for the IGMP group record in the Host (Proxy) table
IGMP-Proxy	Error getting memory for source record	When we are unable to allocate memory for the IGMP source record in the Host (Proxy) table

**Table 50. PIM-SM Log Messages**

Component	Message	Cause
PIM-SM	PIM-SM not initialized	This message arises when trying to activate pimsm interfaces or receiving pimsm packets when pimsm component is not initialized.
PIM-SM	Unable to take xxx semaphore	This message is logged when failed to acquire semaphore to access source list or group list or candidate Rp list or virtual interface list. The xxx specifies the list for which the access is denied.
PIM-SM	Warning : Could not send packet type xxx (pimsm packet type) on rtrIfNum	this warning is logged when failed to send a pimsm control packet on the specified router interface.
PIM-SM	add_kernel_cache : memory allocation failed	This message is logged when there is insufficient memory to add a mroute entry into cache.
PIM_SM	Config error. Trying to add static RP. Dynamic RP with same ip addr exists	Router learns RP-group mapping through Bootstrap messages received.This message pops when the static RP is configured which conflicts the mapping learnt dynamically through Bootstrap messages.
PIM-SM	Inner xxx(source/group) address of register message is invalid	This log message appears when a register message is received with invalid inner ip source or group address.



Table 51. PIM-DM Log Messages

Component	Message	Cause
PIM-DM	Out of memory when creating xxx	This message is logged when there is insufficient memory to accommodate a new neighbor/(S,G) Entry, Prune, Graft, Join etc.
PIM-DM	Error entry->ll_xxx LL creation error	This message is logged when the SLL creation is Failed.
PIM-DM	pim_interface_set: Could not give taskSema	This message is logged when Task synchronization Semaphore release fails.
PIM-DM	Error initializing CACHE	This message is logged when the PIM-DM (S,G) entry Cache table initialization fails.
PIM-DM	Error creating PIM-DM pipe	This message is logged when the PIM-DM Pipe (that receives control messages) creation fails.

Table 52. DVMRP Log Messages

Component	Message	Cause
DVMRP	dvmp_send_graft: failed getting memory for graft	Failed to allocate memory while sending a graft
DVMRP	dvmp_register_neighbor: failed getting memory for nbr	Failed to allocate memory while registering a neighbor
DVMRP	dvmp_recv_prune: failed getting memory for prune	Failed to allocate memory while receiving a prune
DVMRP	dvmp_new_route: failed getting memory for route	Failed to get memory for a new route entry
DVMRP	dvmp_prepare_routes: failed getting memory for dvmp_ann_rt	Failed to get memory while announcing a new route entry

## Stacking

Table 53. EDB Log Message

Component	Message	Cause
EDB	EDB Callback: Unit Join: <num>.	Unit <num> has joined the stack.

## Technologies

Table 54. System General Error Messages

Component	Message	Cause
OS	Invalid USP unit = x, slot = x, port =x	A port was not able to be translated correctly during the receive.
OS	In hapiBroadSystemMacAddress call to 'bcm_l2_addr_add' - FAILED : x	Failed to add an L2 address to the MAC table. This should only happen when a hash collision occurs or the table is full.
OS	Failed installing mirror action - rest of the policy applied successfully	A previously configured probe port is not being used in the policy. The release notes state that only a single probe port can be configured
OS	Policy x does not contain rule x	The rule was not added to the policy due to a discrepancy in the rule count for this specific policy . Additionally, the message can be displayed when an old rule is being modified, but the old rule is not in the policy
OS	ERROR: policy x, tmpPolicy x, size x, data x x x x x x x x	An issue installing the policy due to a possible duplicate hash
OS	ACL x not found in internal table	Attempting to delete a non-existent ACL
OS	ACL internal table overflow	Attempting to add an ACL to a full table
OS	In hapiBroadQosCosQueueConfig, Failed to configure minimum bandwidth. Available bandwidth x	Attempting to configure the bandwidth beyond its capabilities
OS	USL: failed to put sync response on queue	A response to a sync request was not enqueued. This could indicate that a previous sync request was received after it was timed out
OS	USL: failed to sync ipmc table on unit=x	Either the transport failed or the message was dropped
OS	usl_task_ipmc_msg_send(): failed to send with x	Either the transport failed or the message was dropped
OS	USL: No available entries in the STG table	The Spanning Tree Group table is full in USL
OS	USL: failed to sync stg table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: A Trunk doesn't exist in USL	Attempting to modify a Trunk that doesn't exist

Table 54. System General Error Messages

Component	Message	Cause
OS	USL: A Trunk being created by bcmx already existed in USL	Possible synchronization issue between the application, hardware, and sync layer
OS	USL: A Trunk being destroyed doesn't exist in USL	Possible synchronization issue between the application, hardware, and sync layer.
OS	USL: A Trunk being set doesn't exist in USL	Possible synchronization issue between the application, hardware, and sync layer.
OS	USL: failed to sync trunk table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: Mcast entry not found on a join	Possible synchronization issue between the application, hardware, and sync layer
OS	USL: Mcast entry not found on a leave	Possible synchronization issue between the application, hardware, and sync layer
OS	USL: failed to sync dvlan data on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: failed to sync policy table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: failed to sync VLAN table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	Invalid LAG id x	Possible synchronization issue between the BCM driver and HAPI
OS	Invalid uport calculated from the BCM uport bcmx_l2_addr->lport = x	Uport not valid from BCM driver.
OS	Invalid USP calculated from the BCM uport\nbcmx_l2_addr->lport = x	USP not able to be calculated from the learn event for BCM driver.
OS	Unable to insert route R/P	Route 'R' with prefix 'P' could not be inserted in the hardware route table. A retry will be issued.
OS	Unable to Insert host H	Host 'H' could not be inserted in hardware host table. A retry will be issued.
OS	USL: failed to sync L3 Intf table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: failed to sync L3 Host table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued

Table 54. System General Error Messages

Component	Message	Cause
OS	USL: failed to sync L3 Route table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: failed to sync initiator table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: failed to sync terminator table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued
OS	USL: failed to sync ip-multicast table on unit=x	Could not synchronize unit x due to a transport failure or API issue on remote unit. A synchronization retry will be issued

## O/S Support

Table 55. OSAPI Log Messages

Component	Message	Cause
OSAPI	ftruncate failed – File resides on a read-only file system.	ftruncate is called to correctly set the file's size in the file system after a write. The file system is R/W so this msg indicates that the file system may be corrupted.
OSAPI	ftruncate failed – File is open for reading only.	ftruncate is called to correctly set the file's size in the file system after a write. The file is opened for R/W so this msg indicates that the file system may be corrupted.
OSAPI	ftruncate failed – File descriptor refers to a file on which this operation is impossible.	ftruncate is called to correctly set the file's size in the file system after a write. This msg indicates that the file system may be corrupted.
OSAPI	ftruncate failed – Returned an unknown code in errno.	ftruncate is called to correctly set the file's size in the file system after a write. This msg indicates that the file system may be corrupted.
OSAPI	ping: bad host!	The address requested to ping cannot be converted to an Internet address.
OSAPI	osapiTaskDelete: Failed for (XX) error YYY	The requested task cannot be deleted because: the requested deletion is called from an ISR, the task is already deleted, or the task ID is invalid.

Table 55. OSAPI Log Messages (Continued)

Component	Message	Cause
OSAPI	osapiCleanupIf: NetIPGet	During the call to remove the interface from the route table, the attempt to get an ipv4 interface address from the stack failed.
OSAPI	osapiCleanupIf: NetMaskGet	During the call to remove the interface from the route table ,the attempt to get the ipv4 interface mask from the stack failed.
OSAPI	osapiCleanupIf: NetIpDel	During the call to remove the interface from the route table, the attempt to delete the primary ipv4 address from the stack failed.
OSAPI	osapiSemaTake failed	The requested semaphore cannot be taken because: the call is made from an ISR or the semaphore ID is invalid.

NETGEAR Managed Switch Release 10.0.1 supports the following Green Ethernet power saving modes:

- Energy Detect Mode
- EEE Mode

The Green Ethernet commands supported depends on the switch model

**Table 56. Green feature support**

Model	Energy-Detect	EEE
M4100-D10-POE	Yes	No
M4100-D12G	Yes	Yes
M4100-50G-POE+	Yes	Yes
M4100-26G-POE	Yes	Yes
M4100-50G	Yes	Yes
M4100-26G	Yes	Yes
M4100-50-POE	Yes	No
M4100-26-POE	Yes	No
M7100-24x	No	Yes
M4100-12GF	Yes	No
M4100-D12G-POE+	Yes	No
M4100-24G-POE+	Yes	No
M4100-12G-POE+	Yes	No

## Energy-Detect Mode

When Energy-Detect mode is enabled, if communication on a port stops, the port circuitry automatically shuts down for a short period. The port wakes up periodically to check for link activity. If activity is detected, the port circuitry remains active. This allows performing autonegotiation and saving power when there is no active link.

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**Note:** Combination ports support both copper and fiber media. Energy Detect mode only applies to copper media. If Energy Detect mode is configured on a combination port, it will only function when a copper media is active.

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## Energy Efficient Ethernet (EEE)

Energy Efficient Ethernet (EEE) combines MAC with ports that support operation in a Low-Power Mode. This feature is defined by the IEEE 802.3az Energy Efficient Ethernet Task Force. Lower Power Mode enables both send and receive sides of a link to disable some port functionality to save power when the port is lightly loaded. Transition to Low-Power Mode does not change the link status. Frames in transit are not dropped or corrupted during transition to and from Low-Power Mode. This transition time is transparent to upper layer protocols and applications.

EEE operation is subject to the following conditions:

- Autonegotiation must be enabled to use any of the EEE modes. EEE mode is disabled automatically when autonegotiation is disabled.
- Enabling or Disabling EEE mode causes the port link to flap once as EEE capability needs to be advertised. This restarts autonegotiation.
- EEE must be disabled while running hardware or software cable diagnostics.
- Combo (Combination) ports: Combo ports support both copper and fiber media. EEE mode only applies to copper media. If Energy Detect mode is configured on a combination port, it will only function when a copper media is active. EEE LPI statistics are only collected if a copper media is used on the port. If the media on a port changes from copper to fiber while EEE is enabled, LPI statistics collection stops until the media changes back to copper. The `show green-mode <u/s/p>` and `show green-mode eee-lpi-history interface <u/s/p>` commands display updated LPI statistics only if the medium is copper.

### *green-mode energy-detect*

Use this command enables energy-detect mode on an interface or on all the interfaces.

<b>Format</b>	<code>green-mode energy-detect</code>
<b>Mode</b>	Interface Config Interface Range Config
<b>Default</b>	Disabled

### **no green-mode energy-detect**

This command disables energy-detect mode on an interface or on all the interfaces.

<b>Format</b>	<code>no green-mode energy-detect</code>
<b>Mode</b>	Interface Config Interface Range Config

### *green-mode eee*

This command enables EEE low-power idle mode on an interface or on all interfaces. It allows both send and receive sides of a link to disable some functionality for power savings when the port is lightly loaded. Transition to Low-Power Mode does not change the link status. Frames in transit are not dropped or corrupted in transition to and from Low-Power Mode.

<b>Format</b>	<code>green-mode eee</code>
<b>Mode</b>	Interface Config Interface Range Config
<b>Default</b>	Disabled

### **no green-mode eee**

This command disables EEE.

<b>Format</b>	<code>no green-mode eee</code>
<b>Mode</b>	Interface Config Interface Range Config



**clear green-mode statistics**

This command clears the following for a specified <slot/port>, or for all ports:

- EEE LPI event count, and LPI duration
- EEE LPI history table entries
- Cumulative Power savings estimates

**Format** clear green-mode statistics {<slot/port> | all}

**Mode** Privileged Exec

**Example**

```
(switch) #clear green-mode statistics 0/1
Are you sure you want to clear the green mode port stats? (y/n)y
Green Mode Stats Cleared.
(switch) #clear green-mode statistics all
Are you sure you want to clear the green mode port stats? (y/n)y
Green Mode Stats Cleared.
```

**show green-mode <slot/port>**

This command displays green mode configuration and operational status of a port. This command can also display the per port configuration and operational status of the green-mode. The status is shown only for the modes supported on the switch.

**Format** show green-mode <slot/port>

**Mode** Privileged Exec

**Table 57. Green-Mode status terms**

Term	Definition
Energy-detect admin mode	Energy-detect mode is enabled or disabled.
Energy-detect operational status	Energy detect mode is currently active or inactive. The energy detect mode might be administratively enabled, but the operational status might be inactive. The reasons for the same are described below.
Reason for Energy-detect current operational status	The energy detect mode might be administratively enabled, but the operational status might be inactive. The reasons for the same are: <ul style="list-style-type: none"> <li>- Port is currently operating in the fiber mode</li> <li>- Link is up.</li> <li>- Admin Mode Disabled</li> <li>- Interface Not Attached</li> </ul> If the energy-detect operational status is active, the reason field displays No energy Detected

**Table 57. Green-Mode status terms**

Term	Definition
<b>EEE</b>	
EEE Admin Mode	EEE Admin Mode is enabled or disabled.
Transmit Idle Time	It is the time for which condition to move to LPI state is satisfied, at the end of which MAC TX transitions to LPI state. The Range is (0 to 0xffffffff).The default value is 0.
Transmit Wake Time	It is the time for which MAC / switch has to wait to go back to ACTIVE state from LPI state when it receives packet for transmission. The Range is (0 to 0xffff).The default value is 0.
Rx Low Power Idle Event Count	This field is incremented each time MAC RX enters LP IDLE state. Shows the total number of Rx LPI Events since EEE counters are last cleared
Rx Low Power Idle Duration (microsec)	This field indicates duration of Rx LPI state in 10-microsecond increments. Shows the total duration of Rx LPI since the EEE counters are last cleared.
Tx Low Power Idle Event Count	This field is incremented each time MAC TX enters LP IDLE state. Shows the total number of Tx LPI Events since EEE counters are last cleared.
Tx Low Power Idle Duration (microsec)	This field indicates duration of Tx LPI state in 10us increments. Shows the total duration of Tx LPI since the EEE counters are last cleared.
Tw_sys_tx (microsec)	Integer that indicates the value of Tw_sys that the local system can support. This value is updated by the EEE DLL Transmitter state diagram. This variable maps into the aLldpXdot3LocTxTwSys attribute.
Tw_sys Echo (microsec)	Integer that indicates the remote system's Transmit Tw_sys that was used by the local system to compute the Tw_sys that it wants to request from the remote system. This value maps into the aLldpXdot3LocTxTwSysEcho attribute.
Tw_sys_rx (microsec)	Integer that indicates the value of Tw_sys that the local system requests from the remote system. This value is updated by the EEE Receiver L2 state diagram. This variable maps into the aLldpXdot3LocRxTwSys attribute.
Tw_sys_rx Echo (microsec)	Integer that indicates the remote systems Receive Tw_sys that was used by the local system to compute the Tw_sys that it can support. This value maps into the aLldpXdot3LocRxTwSysEcho attribute.
Fallback Tw_sys (microsec)	Integer that indicates the value of fallback Tw_sys that the local system requests from the remote system. This value is updated by the local system software.
Remote Tw_sys_tx (microsec)	Integer that indicates the value of Tw_sys that the remote system can support. This value maps from the aLldpXdot3RemTxTwSys attribute.
Remote Tw_sys Echo (microsec)	Integer that indicates the value Transmit Tw_sys echoed back by the remote system. This value maps from the aLldpXdot3RemTxTwSysEcho attribute.
Remote Tw_sys_rx (microsec)	Integer that indicates the value of Tw_sys that the remote system requests from the local system. This value maps from the aLldpXdot3RemRxTwSys attribute.
Remote Tw_sys_rx Echo (microsec)	Integer that indicates the value of Receive Tw_sys echoed back by the remote system. This value maps from the aLldpXdot3RemRxTwSysEcho attribute.
Remote Fallback Tw_sys (microsec)	Integer that indicates the value of fallback Tw_sys that the remote system is advertising. This attribute maps to the variable RemFbSystemValue as defined in 78.4.2.3.
Tx_dll_enabled	Initialization status of the EEE transmit Data Link Layer management function on the local system.

Table 57. Green-Mode status terms

Term	Definition
Tx_dll_ready	Data Link Layer ready: This variable indicates that the tx system initialization is complete and is ready to update/receive LLDPDU containing EEE TLV. This variable is updated by the local system software.
Rx_dll_enabled	Status of the EEE capability negotiation on the local system.
Rx_dll_ready	Data Link Layer ready: This variable indicates that the rx system initialization is complete and is ready to update/receive LLDPDU containing EEE TLV. This variable is updated by the local system software.
Cumulative Energy Saving	Estimated Cumulative energy saved on this port in (Watts * hours) due to all green modes enabled
Time Since Counters Last Cleared	Time Since Counters Last Cleared (since the time of power up, or after 'clear eee counters' is executed)

---

**Note:** Executing 'clear green-mode statistics' only clears the EEE Transmit, Receive LPI event count, LPI duration, and Cumulative Energy Savings Estimates of the port. Other status parameters listed in above table will remain unaffected after 'clear green-mode statistics'.

---

#### Example:

The output of 'show green-mode <s/p>' is indicated below.

```
(switch) #show green-mode 0/25

EEE Admin Mode..... Enabled
Transmit Idle Time..... 0
Transmit Wake Time..... 0
Rx Low Power Idle Event Count..... 0
Rx Low Power Idle Duration (uSec)..... 0
Tx Low Power Idle Event Count..... 0
Tx Low Power Idle Duration (uSec)..... 0
Tw_sys_tx (usec)..... XX
Tw_sys_tx Echo (usec)..... XX
Tw_sys_rx (usec)..... XX
Tw_sys_rx Echo (usec)..... XX
Fallback Tw_sys (usec)..... XX
Tx DLL enabled..... Yes
Tx DLL ready..... Yes
Rx DLL enabled..... Yes
Rx DLL ready..... Yes
```

```
Cumulative Energy Saving (W * H)..... XX
Time Since Counters Last Cleared..... 1 day 20 hr 47 min 34 sec
```

**show green-mode**

Use this command to display green-mode configuration for the whole system. The status is shown only for the modes supported on the corresponding hardware platform whether enabled or disabled.

**Format**        show green-mode  
**Mode**            Privileged Exec

**Table 58.**

Term	Definition
<b>Energy Detect</b>	
Energy-detect Config	Energy-detect Admin mode is enabled or disabled
Energy-detect Opr	Energy detect mode is currently active or inactive. The energy detect mode might be administratively enabled, but the operational status might be inactive.
<b>EEE</b>	
EEE Config	EEE Admin Mode is enabled or disabled.
<b>Global</b>	
Cumulative Energy Saving per Stack	Estimated Cumulative energy saved per stack in (Watts * hours) due to all green modes enabled
Current Power Consumption per Stack	Power Consumption by all ports in stack in mWatts.
Power Saving	Estimated Percentage Power saved on all ports in stack due to Green mode(s) enabled.
Unit	Unit Index of given Stack member
Green Ethernet Features supported	List of Green Features supported on the given unit which could be one or more of the following: Energy-Detect (Energy Detect), Short-Reach (Short Reach), EEE (Energy Efficient Ethernet), LPI-History (EEE Low Power Idle History), LLDP-Cap-Exchg (EEE LLDP Capability Exchange), Pwr-Usg-Est (Power Usage Estimates).

Example:

The output of 'show green-mode <u/s/p>' is indicated below.

```
(switch) #show green-mode
```

```
Current Power Consumption (mW)..... XX
Power Saving (%)..... XX
Cumulative Energy Saving /Stack (W * H)... XX
```

```
Unit Green Ethernet FeaturesSupported
```

```
-----
```

```
1 Energy-Detect EEE LPI-History LLDP-Cap-Exchg Pwr-Usq-Est
```

Interface	Energy-Detect		Short-Reach-Config		Short-Reach	EEE
	Config	Opr	Auto	Forced	Opr	Config
0/1	Disabled	Inactive				Disabled
0/2	Disabled	Inactive				Disabled
0/3	Disabled	Inactive				Disabled
0/4	Disabled	Inactive				Disabled
0/5	Disabled	Inactive				Disabled
0/6	Disabled	Inactive				Disabled
0/7	Disabled	Inactive				Disabled
0/8	Disabled	Inactive				Disabled
0/9	Disabled	Inactive				Disabled
0/10	Disabled	Inactive				Disabled
0/11	Disabled	Inactive				Disabled
0/12	Disabled	Inactive				Disabled
0/13	Disabled	Inactive				Disabled
0/14	Disabled	Inactive				Disabled
0/15	Disabled	Inactive				Disabled
0/16	Disabled	Inactive				Disabled
0/17	Disabled	Inactive				Disabled
0/18	Disabled	Inactive				Disabled
0/19	Disabled	Inactive				Disabled
0/20	Disabled	Inactive				Disabled

```
--More-- or (q)uit
```

Interface	Energy-Detect		Short-Reach-Config		Short-Reach	EEE
	Config	Opr	Auto	Forced	Opr	Config
0/21	Disabled	Inactive				Disabled
0/22	Disabled	Inactive				Disabled
0/23	Disabled	Inactive				Disabled
0/24	Disabled	Inactive				Disabled
0/25	Disabled	Inactive				Disabled

**green-mode eee-lpi-history {sampling-interval <30sec - 36000sec> | max-samples <1 - 168>}**

Configure Global EEE LPI history collection interval and buffer size using this command. This value is applied globally on all interfaces on the stack.

---

**Note:** The Sampling interval configured by the user takes effect immediately. The current and future samples are collected at this new sampling interval.

---

**Format**      green-mode eee-lpi-history {sampling-interval <30sec - 36000sec>  
                 | max-samples <1 - 168>}

**Mode**        Global Config

**Default**     sampling-interval = 3600; max-samples = 168

**no green-mode eee-lpi-history {sampling-interval | max-samples }**

Use this command to set the sampling interval or max-samples values to default:

sampling-interval = 3600

max-samples = 168

**Format**      no green-mode eee-lpi-history {sampling-interval | max-samples}

**Mode**        Global Config

**show green-mode eee-lpi-history interface <slot/port>**

This command displays the interface green-mode EEE LPI history.

**Format** show green-mode eee-lpi-history interface <slot / port>  
**Mode** Privileged Exec

**Table 59.**

Keyword	Description
Sampling Interval	Interval at which EEE LPI statistics is collected.
Total No. of Samples to Keep	Maximum number of samples to keep
Percentage LPI time per stack	Percentage of Total time spent in LPI mode by all port in stack when compared to total time since reset.
Sample No	Sample Index
Sample Time	Time since last reset
%time spent in LPI mode since last sample	Percentage of time spent in LPI mode on this port when compared to sampling interval
%time spent in LPI mode since last reset	Percentage of total time spent in LPI mode on this port when compared to time since reset.

**Example:**

```
(switch)#show green-mode eee-lpi-history interface 0/1
Sampling Interval (sec)..... 30
Total No. of Samples to Keep..... 168
Percentage LPI time per stack..... 29
```

Sample No.	Time Since The Sample Was Recorded	Percentage of Time spent in LPI mode since last sample	Percentage of Time spent in LPI mode since last reset
10	0d:00:00:13	3	2
9	0d:00:00:44	3	2
8	0d:00:01:15	3	2
7	0d:00:01:46	3	2
6	0d:00:02:18	3	2
5	0d:00:02:49	3	2
4	0d:00:03:20	3	2
3	0d:00:03:51	3	1
2	0d:00:04:22	3	1
1	0d:00:04:53	3	1

ip vrrp (Global Config) . . . . .	249
{deny   permit} (IP ACL) . . . . .	480
{deny   permit} (IPv6) . . . . .	485
{deny   permit} (MAC ACL) . . . . .	474
1583compatibility . . . . .	264
aaa accounting . . . . .	662
aaa authentication dot1x . . . . .	661
aaa authentication enable . . . . .	660
aaa authentication login . . . . .	659
aaa authorization . . . . .	665
aaa ias-user username . . . . .	668
aaa session-id . . . . .	669
absolute . . . . .	488
access-list . . . . .	478
accounting (Console/Telnet/SSH) . . . . .	663
acl-trapflags . . . . .	482
addport . . . . .	106
area default-cost (OSPF) . . . . .	265
area default-cost (OSPFv3) . . . . .	384
area nssa (OSPF) . . . . .	265
area nssa (OSPFv3) . . . . .	384
area nssa default-info-originate (OSPF) . . . . .	265
area nssa default-info-originate (OSPFv3) . . . . .	385
area nssa no-redistribute (OSPF) . . . . .	266
area nssa no-redistribute (OSPFv3) . . . . .	385
area nssa no-summary (OSPF) . . . . .	266
area nssa no-summary (OSPFv3) . . . . .	386
area nssa translator-role (OSPF) . . . . .	266
area nssa translator-role (OSPFv3) . . . . .	386
area nssa translator-stab-intv (OSPF) . . . . .	267
area nssa translator-stab-intv (OSPFv3) . . . . .	386
area range (OSPF) . . . . .	267
area range (OSPFv3) . . . . .	387
area stub (OSPF) . . . . .	268
area stub (OSPFv3) . . . . .	387
area stub no-summary (OSPF) . . . . .	269
area stub no-summary (OSPFv3) . . . . .	388
area virtual-link (OSPF) . . . . .	269
area virtual-link (OSPFv3) . . . . .	388



area virtual-link authentication	269
area virtual-link dead-interval (OSPF)	270
area virtual-link dead-interval (OSPFv3)	388
area virtual-link hello-interval (OSPF)	271
area virtual-link hello-interval (OSPFv3)	389
area virtual-link retransmit-interval (OSPF)	271
area virtual-link retransmit-interval (OSPFv3)	389
area virtual-link transmit-delay (OSPF)	272
area virtual-link transmit-delay (OSPFv3)	390
arp	222
arp access-list	144
arp cachesize	223
arp dynamicrenew	223
arp purge	224
arp resptime	224
arp retries	224
arp timeout	225
assign-queue	461
authorization network radius	681
authorization(console/telnet/ssh)	666
auto-cost (OSPF)	272
auto-cost (OSPFv3)	390
auto-negotiate	21
auto-negotiate all	22
auto-summary	312
auto-voip {protocol-based   oui-based}	491
auto-voip oui	491
auto-voip oui-based priority	492
auto-voip protocol-based {remark   traffic-class}	492
auto-voip vlan	492
bandwidth	273
boot autoinstall start	514
boot autoinstall stop	514
boot host auto-save	514
boot host dhcp	515
boot host retry-count	514
boot system	516
bootfile	567
bootpdhcprelay cidoptmode	257
bootpdhcprelay maxhopcount	258
bootpdhcprelay minwaittime	258
bridge aging-time	203
cablestatus	604
capability opaque	273
capture {file remote line}	581
capture {start stop}	580
capture file size	582
capture line wrap	582
capture remote port	582
class	463
class-map	453
class-map rename	454

## ProSafe M4100 and M7100 Managed Switches

classofservice dot1p-mapping	444
classofservice ip-dscp-mapping	444
classofservice trust	445
clear aaa ias-users	670
clear arp-cache	225
clear arp-switch	225
clear config	548
clear counters	549
clear dot1x authentication-history	84
clear dot1x statistics	78
clear eventlog	548
clear green-mode statistics	737
clear host	579
clear igmpsnooping	549
clear ip address-conflict-detect	611
clear ip arp inspection statistics	146
clear ip dhcp binding	572
clear ip dhcp conflict	572
clear ip dhcp server statistics	572
clear ip dhcp snooping binding	139
clear ip dhcp snooping statistics	139
clear ip helper statistics	259
clear ip ospf	273
clear ip ospf configuration	274
clear ip ospf counters	274
clear ip ospf neighbor	274
clear ip ospf neighbor interface	274
clear ip ospf redistribution	274
clear ip ospf stub-router	274
clear ip route all	234
clear ip route counters	234
clear ipv6 dhcp	418
clear ipv6 neighbors	370
clear ipv6 ospf	391
clear ipv6 ospf configuration	391
clear ipv6 ospf counters	391
clear ipv6 ospf neighbor	391
clear ipv6 ospf neighbor interface	392
clear ipv6 ospf redistribution	392
clear ipv6 route counters	379
clear ipv6 statistics	380
clear isdp counters	207
clear isdp table	207
clear lldp remote-data	178
clear lldp statistics	178
clear logging buffered	548
clear logging email statistics	544
clear mac-addr-table	548
clear network ipv6 dhcp statistics	707
clear pass	549
clear port-channel	549
clear radius statistics	78

---

### Command List

clear traplog	549
clear vlan	549
client-identifier	564
client-name	565
clock set	560
clock summer-time date	560
clock summer-time recurring	560
clock timezone	559
configuration	629
conform-color	462
copy	553
copy (pre-login banner)	700
cos-queue min-bandwidth	445
cos-queue random-detect	446
cos-queue strict	446
crypto certificate generate	639
crypto key generate dsa	640
crypto key generate rsa	639
Dampening	309
datacenter-bridging	211
debug aaa accounting	603
debug aaa authorization	603
debug arp	583
debug auto-voip	584
debug clear	584
debug console	584
debug crashlog	585
debug dhcp packet	586
debug dot1x packet	586
debug igmpsnooping packet	586
debug igmpsnooping packet receive	588
debug igmpsnooping packet transmit	587
debug ip acl	589
debug ip dvmrp packet	589
debug ip igmp packet	590
debug ip mcache packet	590
debug ip pimdm packet	591
debug ip pimsm packet	591
debug ip vrrp	591
debug ipv6 dhcp	592
debug ipv6 mcache packet	592
debug ipv6 mld packet	593
debug ipv6 ospfv3 packet	597
debug ipv6 pimdm packet	593
debug ipv6 pimsm packet	593
debug isdp packet	210
debug lacp packet	594
debug mldsnooping packet	594
debug ospf packet	595
debug ping packet	597
debug rip packet	598
debug sflow packet	599

## ProSafe M4100 and M7100 Managed Switches

debug spanning-tree bpdu	600
debug spanning-tree bpdu receive	600
debug spanning-tree bpdu transmit	601
debug tacacs packet	694
debug udld packet	602
debug udld packet receive	602
debug udld packet transmit	602
default-information originate (OSPF)	275
default-information originate (OSPFv3)	392
default-information originate (RIP)	312
default-metric (OSPF)	275
default-metric (OSPFv3)	392
default-metric (RIP)	313
default-router	565
delete	516
deleteport (Global Config)	106
deleteport (Interface Config)	106
description	22
dhcp client vendor-id-option	131
dhcp client vendor-id-option-string	131
dhcp l2relay	127
dhcp l2relay circuit-id vlan	127
dhcp l2relay remote-id vlan	128
dhcp l2relay trust	129
dhcp l2relay vlan	128
diffserv	452
dir usb	621
disconnect	647
distance ospf (OSPF)	275
distance ospf (OSPFv3)	393
distance rip	313
distribute-list out (OSPF)	276
distribute-list out (RIP)	313
dns-server	565
dns-server (IPv6)	415
domain-name	568
domain-name	667
domain-name (IPv6)	415
domain-name enable	667
dos-control all	194
dos-control firstfrag	195
dos-control icmp	197
dos-control icmpfrag	202
dos-control icmpv4	201
dos-control icmpv6	201
dos-control l4port	196
dos-control sipdip	195
dos-control smacdmac	197
dos-control tcpfinurgpsh	200
dos-control tcpflag	196
dos-control tcpflagseq	199
dos-control tcpfrag	196

---

### Command List

dos-control tcpoffset	199
dos-control tcpport	198
dos-control tcpsyn	200
dos-control tcpsynfin	200
dos-control udpport	198
dot1x dynamic-vlan enable	84
dot1x eapolflood	78
dot1x guest-vlan	78
dot1x initialize	79
dot1x mac-auth-bypass	79
dot1x max-req	79
dot1x max-users	80
dot1x pae	91
dot1x port-control	80
dot1x port-control all	81
dot1x re-authenticate	81
dot1x re-authentication	81
dot1x supplicant max-start	92
dot1x supplicant port-control	92
dot1x supplicant timeout auth-period	93
dot1x supplicant timeout held-period	93
dot1x supplicant timeout start-period	93
dot1x supplicant user	94
dot1x system-auth-control	82
dot1x system-auth-control monitor	85
dot1x timeout	82
dot1x unauthenticated-vlan	83
dot1x user	84
drop	462
dvlan-tunnel ethertype	61
enable (OSPF)	263
enable (OSPFv3)	393
enable (Privileged EXEC access)	626
enable (RIP)	311
enable authentication	631
enable password	550
encapsulation	234
erase startup-config	515
exit-overflow-interval (OSPF)	276
exit-overflow-interval (OSPFv3)	394
external-lsdb-limit (OSPF)	277
external-lsdb-limit (OSPFv3)	394
ezconfig	624
filedescr	516
flowcontrol {symmetric asymmetric}	104
green-mode eee	736
green-mode eee-lpi-history {sampling-interval <30sec - 36000sec>   max-samples <1 - 168>}	742
green-mode energy-detect	736
hardware-address	566
host	566
hostroutesaccept	315
interface	21

interface lag	21
interface loopback	28
interface tunnel	356
interface vlan	21
ip access-group	481
ip access-list	479
ip access-list rename	480
ip address	228
ip address dhcp	229
ip address-conflict-detect run	610
ip arp inspection filter	143
ip arp inspection limit	143
ip arp inspection trust	142
ip arp inspection validate	142
ip arp inspection vlan	141
ip arp inspection vlan logging	142
ip default-gateway	229
ip dhcp bootp automatic	571
ip dhcp conflict logging	572
ip dhcp excluded-address	570
ip dhcp ping packets	570
ip dhcp pool	564
ip dhcp snooping	132
ip dhcp snooping binding	134
ip dhcp snooping database	133
ip dhcp snooping database write-delay	133
ip dhcp snooping limit	134
ip dhcp snooping log-invalid	135
ip dhcp snooping trust	135
ip dhcp snooping verify mac-address	133
ip dhcp snooping vlan	132
ip domain list	576
ip domain lookup	576
ip domain name	576
ip domain retry	578
ip domain timeout	579
ip dvmrp	328
ip dvmrp metric	327
ip dvmrp trapflags	327
ip dvmrp(Global Config)	327
ip helper enable	260
ip helper-address	261
ip helper-address (Global Config)	259
ip helper-address discard	261
ip host	577
ip http authentication	642
ip http java	641
ip http secure-port	645
ip http secure-protocol	646
ip http secure-server	641
ip http secure-session hard-timeout	644
ip http secure-session maxsessions	643

ip http secure-session soft-timeout	644
ip http server	640
ip http session hard-timeout	641
ip http session maxsessions	643
ip http session soft-timeout	643
ip http/https accounting	664
ip https authentication	645
ip icmp echo-reply	319
ip icmp error-interval	320
ip igmp	342
ip igmp last-member-query-count	343
ip igmp last-member-query-interval	343
ip igmp query-interval	343
ip igmp query-max-response-time	344
ip igmp robustness	344
ip igmp startup-query-count	345
ip igmp startup-query-interval	345
ip igmp version	342
ip igmp-proxy	349
ip igmp-proxy reset-status	350
ip igmp-proxy unsolicit-rprt-interval	350
ip irdp	245
ip irdp holdtime	245
ip irdp maxadvertinterval	246
ip irdp minadvertinterval	246
ip irdp multicast	245
ip irdp preference	247
ip local-proxy-arp	222
ip mcast boundary	321
ip mroute	323
ip mtu	233
ip multicast	322
ip multicast ttl-threshold	322
ip name server	577
ip netdirbcast	233
ip ospf area	264
ip ospf authentication	277
ip ospf cost	278
ip ospf database-filter all out	278
ip ospf dead-interval	279
ip ospf hello-interval	279
ip ospf mtu-ignore	282
ip ospf network	280
ip ospf priority	280
ip ospf retransmit-interval	281
ip ospf transmit-delay	281
ip pim (Interface Config)	332
ip pim bsr-border	335
ip pim bsr-candidate	335
ip pim dense (Global Config)	332
ip pim dr-priority	336
ip pim hello-interval	332

ip pim join-prune-interval	336
ip pim rp-address	336
ip pim rp-candidate	337
ip pim sparse(Global Config)	334
ip pim ssm	338
ip pim-trapflags	338
ip proxy-arp	223
ip redirects	319
ip rip	312
ip rip authentication	314
ip rip receive version	314
ip rip send version	315
ip route	231
ip route default	232
ip route distance	232
ip routing	228
ip ssh	637
ip ssh protocol	637
ip ssh server enable	637
ip telnet server enable	632
ip unreachable	319
ip verify binding	134
ip verify source	136
ip vrrp (Interface Config)	249
ip vrrp <vrid> accept-mode	254
ip vrrp authentication	250
ip vrrp ip	250
ip vrrp mode	250
ip vrrp preempt	251
ip vrrp priority	251
ip vrrp timers advertise	252
ip vrrp track interface	252
ip vrrp track ip route	253
ipv6 access-list	484
ipv6 access-list rename	485
ipv6 address	359
ipv6 address autoconfig	360
ipv6 address dhcp	360
ipv6 dhcp pool	414
ipv6 dhcp relay destination	414
ipv6 dhcp server	414
ipv6 enable	358
ipv6 hop-limit	358
ipv6 host	578
ipv6 icmp error-interval	366
ipv6 mld last-member-query-count	433
ipv6 mld last-member-query-interval	433
ipv6 mld query-interval	432
ipv6 mld query-max-response-time	432
ipv6 mld router	432
ipv6 mld-proxy	438
ipv6 mld-proxy reset-status	438



ipv6 mld-proxy unsolicit-rprt-interval	438
ipv6 mtu	362
ipv6 nd dad attempts	362
ipv6 nd managed-config-flag	363
ipv6 nd ns-interval	363
ipv6 nd other-config-flag	363
ipv6 nd ra-interval	364
ipv6 nd ra-lifetime	364
ipv6 nd reachable-time	365
ipv6 nd router-preference	365
ipv6 nd suppress-ra	365
ipv6 ospf	380
ipv6 ospf area	380
ipv6 ospf cost	381
ipv6 ospf dead-interval	381
ipv6 ospf hello-interval	381
ipv6 ospf mtu-ignore	382
ipv6 ospf network	382
ipv6 ospf priority	383
ipv6 ospf retransmit-interval	383
ipv6 ospf transmit-delay	384
ipv6 pim (Interface Config)	424
ipv6 pim bsr-border	427
ipv6 pim bsr-candidate	427
ipv6 pim dense(Global Config)	424
ipv6 pim dr-priority	428
ipv6 pim hello-interval	425
ipv6 pim join-prune-interval	429
ipv6 pim rp-address	429
ipv6 pim rp-candidate	429
ipv6 pim ssm	430
ipv6 route	360
ipv6 route distance	361
ipv6 router ospf	384
ipv6 traffic-filter	486
ipv6 unicast-routing	358
ipv6 unreachable	366
iscsi aging time	497
iscsi cos	496
iscsi enable	495
iscsi target port	495
isdp advertise-v2	206
isdp enable	206
isdp holdtime	205
isdp run	205
isdp timer	206
key	696
lacp actor admin	107
lacp actor admin key	108
lacp actor admin state individual	108
lacp actor admin state longtimeout	108
lacp actor admin state passive	109

lACP actor port priority	109
lACP actor system priority	110
lACP admin key	107
lACP collector max-delay	107
lACP partner admin key	110
lACP partner admin state individual	111
lACP partner admin state longtimeout	111
lACP partner admin state passive	112
lACP partner port id	112
lACP partner port priority	112
lACP partner system id	113
lACP partner system priority	113
lease	567
length	533
line	629
lldp med	184
lldp med all	186
lldp med confignotification	184
lldp med confignotification all	186
lldp med faststartrepeatcount	186
lldp med transmit-tlv	185
lldp med transmit-tlv all	187
lldp notification	177
lldp notification-interval	178
lldp receive	176
lldp timers	176
lldp transmit	175
lldp transmit-mgmt	177
lldp transmit-tlv	176
llpf blockall	611
log-adjacency-changes	277
logging buffered	534
logging buffered wrap	535
logging cli-command	535
logging console	535
logging email	539
logging email from-addr	541
logging email logtime	542
logging email message-type subject	541
logging email message-type to-addr	540
logging email test message-type	542
logging email urgent	540
logging host	536
logging host remove	536
logging persistent	539
logging syslog	536
logging syslog source-interface	537
logging traps	542
login authentication	630
logout	550
mac access-group	476
mac access-list extended	473

mac access-list extended rename	474
mac address-table multicast forbidden-unregistered vlan	154
mac address-table multicast forward-all vlan	154
mac address-table multicast forward-unregistered vlan	154
macfilter	123
macfilter adddest	124
macfilter adddest all	124
macfilter addsrc	125
macfilter addsrc all	125
mail-server	544
mark cos	463
mark cos-as-sec-cos	464
mark ip-dscp	464
mark ip-precedence	464
match any	454
match class-map	455
match cos	455
match destination-address mac	456
match dstip	456
match dstip6	457
match dstl4port	457
match ethertype	454
match ip dscp	457
match ip precedence	458
match ip tos	458
match ip6flowlbl	456
match protocol	459
match secondary cos	456
match secondary-vlan	461
match source-address mac	459
match srcip	459
match srcip6	460
match srcl4port	460
match vlan	460
maximum-paths (OSPF)	283
maximum-paths (OSPFv3)	395
max-metric router-lsa	308
memory free low-watermark processor	534
mirror	462
mode dot1q-tunnel	61
mode dvlan-tunnel	61
monitor session	121
mtu	22
mvr	214
mvr group	214
mvr immediate	216
mvr mode	215
mvr querytime	215
mvr type	217
mvr vlan	216
mvr vlan group	217
netbios-name-server	568

netbios-node-type	569
network (DHCP Pool Config)	567
network area (OSPF)	263
network ipv6 address	704
network ipv6 enable	703
network ipv6 gateway	704
network javamode	627
network mac-address	626
network mac-type	627
network mgmt_vlan	48
network parms	626
network protocol	626
next-server	569
no [ietf] nsf restart-interval (OSPFv3)	413
no clock summer-time	561
no cos-queue random-detect	446
no ip vrrp vrid accept-mode	254
no llpf	611
no monitor	122
no nsf	305
no nsf [ietf] (OSPFv3)	411
no nsf [ietf] helper strict-lsa-checking	307
no nsf [ietf] helper strict-lsa-checking (OSPFv3)	413
no nsf helper	306
no nsf helper (OSPFv3)	412
no nsfrestart-interval	306
no random-detect exponential weighting-constant	447
no sdm prefer	702
no set mld querier	169
no set mld querier election participate	170
no set mld querier query_interval	169
no set mld querier timer expiry	169
nsf (OSPFv3)	411
nsf helper (OSPFv3)	411
nsf helper strict-lsa-checking (OSPFv3)	412
nsf ietf helper disable (OSPFv3)	412
nsf restart-interval (OSPFv3)	413
option	569
passive-interface (OSPF)	284
passive-interface (OSPFv3)	395
passive-interface default (OSPF)	283
passive-interface default (OSPFv3)	395
password (AAA IAS User Configuration)	669
password	545
passwords aging	654
passwords history	653
passwords lock-out	654
passwords min-length	653
passwords strength exclude-keyword	658
passwords strength maximum consecutive-characters	656
passwords strength maximum repeated-characters	657
passwords strength minimum character-classes	657

passwords strength minimum lowercase-letters	655
passwords strength minimum numeric-characters	656
passwords strength minimum special-characters	656
passwords strength minimum uppercase-letters	655
passwords strength-check	654
periodic {start end} time	490
periodic	489
permit ip host mac host	144
ping	550
ping ipv6	551
ping ipv6 interface	552
poe	502
poe detection	502
poe high-power	503
poe power limit	503
poe power management	504
poe priority	505
poe reset	505
poe timer schedule name	506
poe traps	507
poe usagethreshold	507
police-simple	465
police-two-rate	465
policy-map	466
policy-map rename	466
port	697
port lacpmode	115
port lacpmode enable all	115
port lacptimeout (Global Config)	116
port lacptimeout (Interface Config)	115
port	545
port-channel adminmode	116
port-channel linktrap	117
port-channel load-balance	117
port-channel local-preference	114
port-channel name	118
port-channel static	114
port-channel system priority	118
port-security	172
port-security mac-address	173
port-security mac-address move	173
port-security mac-address sticky	173
port-security max-dynamic	172
port-security max-static	172
prefix-delegation (IPv6)	416
priority	697
priority-flow-control mode	211
priority-flow-control priority	211
private-vlan	70
process cpu threshold	528
protocol group	54
protocol vlan group	55

protocol vlan group all	55
quit	553
radius accounting mode	681
radius server attribute	681
radius server host	682
radius server key	684
radius server msgauth	684
radius server primary	685
radius server retransmit	685
radius server timeout	686
random-detect exponential weighting-constant	447
random-detect queue-parms	447
redirect	462
redistribute (OSPF)	282
redistribute (OSPFv3)	396
redistribute (RIP)	316
release dhcp	230
reload	553
renew dhcp	230
RFC 2819	612
RFC 3273	613
RFC 3434	613
rmon alarm	613
rmon collection history	616
rmon event	615
rmon hcalarm	614
router ospf	263
router rip	311
router-id (OSPF)	282
router-id (OSPFv3)	396
routing	227
save	553
script apply	699
script delete	699
script list	699
script show	699
script validate	700
sdm prefer	701
security	544
serial baudrate	629
serial timeout	630
service dhcp	571
service dhcpv6	413
service-policy	467
session-limit	633
session-timeout	634
set clibanner	701
set garp timer join	71
set garp timer leave	72
set garp timer leaveall	72
set gmrp adminmode	75
set gmrp interfacemode	76

set gvrp adminmode	73
set gvrp interfacemode	74
set igmp	148
set igmp fast-leave	149
set igmp groupmembership-interval	150
set igmp header-validation	153
set igmp interfacemode	149
set igmp maxresponse	150
set igmp mcrtrexpiretime	151
set igmp mrouter	152
set igmp mrouter interface	152
set igmp querier	158
set igmp querier election participate	159
set igmp querier query-interval	158
set igmp querier timer expiry	159
set igmp querier version	159
set igmp report-suppression	153
set mld	161
set mld fast-leave	163
set mld groupmembership-interval	163
set mld interfacemode	162
set mld maxresponse	164
set mld mcrtexpiretime	164
set mld mrouter	165
set mld mrouter interface	165
set prompt	700
sflow poller	606
sflow receiver	604
sflow sampler	605
show aaa ias-users	670
show access-lists	484
show accounting	664
show accounting methods	664
show arp	226
show arp access-list	147
show arp brief	226
show arp switch	227
show arp switch	517
show authentication methods	86
show authorization methods	666
show autoinstall	513
show auto-voip	493
show auto-voip oui-table	494
show bootpdhcprelay	259
show bootvar	516
show capture packets	583
show class-map	468
show classofservice dot1p-mapping	448
show classofservice ip-dscp-mapping	449
show classofservice ip-precedence-mapping	449
show classofservice trust	449
show clock	563

## ProSafe M4100 and M7100 Managed Switches

show dampening interface	310
show dhcp client vendor-id-option	132
show dhcp l2relay agent-option vlan	130
show dhcp l2relay all	129
show dhcp l2relay interface	130
show dhcp l2relay stats interface	130
show dhcp lease	230
show diffserv	469
show diffserv service	471
show diffserv service brief	471
show domain-name	668
show dos-control	202
show dot1q-tunnel	62
show dot1x	86
show dot1x authentication-history	85
show dot1x clients	90
show dot1x users	91
show dvlan-tunnel	62
show eventlog	517
show flowcontrol	105
show forwardingdb agetime	204
show garp	73
show gmrp configuration	76
show green-mode	740
show green-mode <slot/port>	737
show green-mode eee-lpi-history interface <slot/port>	743
show gvrp configuration	74
show hardware	518
show hosts	579
show igmpsnooping	155
show igmpsnooping mrouter interface	156
show igmpsnooping mrouter vlan	156
show igmpsnooping querier	160
show interface	519
show interface counters	520
show interface dampening	310
show interface ethernet	521
show interface ethernet <slot/port > switchport	71
show interface loopback	28
show interface priority-flow-control	212
show interface tunnel	357
show interfaces cos-queue	450
show interfaces random-detect	451
show interfaces switchport	67
show ip access-lists	483
show ip address-conflict	610
show ip arp inspection	144
show ip arp inspection interfaces	146
show ip arp inspection statistics	145
show ip brief	235
show ip dhcp binding	573
show ip dhcp conflict	575



show ip dhcp global configuration	573
show ip dhcp pool configuration	573
show ip dhcp server statistics	574
show ip dhcp snooping	136
show ip dhcp snooping binding	137
show ip dhcp snooping database	138
show ip dhcp snooping interfaces	138
show ip dhcp snooping statistics	138
show ip dvmrp	328
show ip dvmrp interface	329
show ip dvmrp neighbor	329
show ip dvmrp nexthop	330
show ip dvmrp prune	331
show ip dvmrp route	331
show ip helper statistics	262
show ip helper-address	261
show ip http	646
show ip igmp	345
show ip igmp groups	346
show ip igmp interface	347
show ip igmp interface membership	348
show ip igmp interface stats	348
show ip igmp-proxy	350
show ip igmp-proxy groups	352
show ip igmp-proxy groups detail	353
show ip igmp-proxy interface	351
show ip interface	235
show ip interface brief	237
show ip irdp	247
show ip mcast	323
show ip mcast boundary	324
show ip mcast interface	324
show ip mcast mroute	324
show ip mcast mroute group	325
show ip mcast mroute source	326
show ip ospf	288
show ip ospf abr	291
show ip ospf area	291
show ip ospf asbr	293
show ip ospf database	293
show ip ospf database database-summary	294
show ip ospf interface	295
show ip ospf interface brief	296
show ip ospf interface stats	297
show ip ospf neighbor	299
show ip ospf range	301
show ip ospf statistics	301
show ip ospf stub table	302
show ip ospf traffic	302
show ip ospf virtual-link	303
show ip ospf virtual-link brief	304
show ip pim	338

show ip pim bsr-router	340
show ip pim interface	333
show ip pim neighbor	334
show ip pim rp mapping	341
show ip pim rp-hash	340
show ip pim ssm	339
show ip protocols	237
show ip rip	317
show ip rip interface	318
show ip rip interface brief	317
show ip route	239
show ip route ecmp-groups	240
show ip route preferences	243
show ip route summary	241
show ip source binding	140
show ip ssh	638
show ip stats	244
show ip verify source	140
show ip vlan	248
show ip vrrp	255
show ip vrrp interface	256
show ip vrrp interface	257
show ip vrrp interface stats	254
show ipv6 access-lists	487
show ipv6 brief	367
show ipv6 dhcp	416
show ipv6 dhcp binding	419
show ipv6 dhcp interface	418
show ipv6 dhcp pool	419
show ipv6 dhcp statistics	416
show ipv6 interface	368
show ipv6 mld groups	434
show ipv6 mld interface	435
show ipv6 mld traffic	437
show ipv6 mld-proxy	439
show ipv6 mld-proxy groups	440
show ipv6 mld-proxy groups detail	441
show ipv6 mld-proxy interface	440
show ipv6 mroute	422
show ipv6 mroute group	423
show ipv6 mroute source	423
show ipv6 neighbor	370
show ipv6 ospf	398
show ipv6 ospf abr	401
show ipv6 ospf area	401
show ipv6 ospf asbr	402
show ipv6 ospf database	403
show ipv6 ospf database database-summary	404
show ipv6 ospf interface	404
show ipv6 ospf interface brief	405
show ipv6 ospf interface stats	406
show ipv6 ospf neighbor	407

show ipv6 ospf range	409
show ipv6 ospf stub table	409
show ipv6 ospf virtual-link	410
show ipv6 ospf virtual-link brief	410
show ipv6 pim	425
show ipv6 pim bsr-router	430
show ipv6 pim interface	426
show ipv6 pim neighbor	426
show ipv6 pim rp mapping	431
show ipv6 pim rp-hash	431
show ipv6 route	370
show ipv6 route ecmp-groups	372
show ipv6 route preferences	373
show ipv6 route summary	373
show ipv6 traffic	376
show ipv6 vlan	375
show iscsi	498
show iscsi sessions	499
show isdp	207
show isdp entry	208
show isdp interface	208
show isdp neighbors	208
show isdp traffic	209
show lacp actor	119
show lacp partner	119
show license	609
show license features	610
show lldp	179
show lldp interface	179
show lldp local-device	183
show lldp local-device detail	183
show lldp med	187
show lldp med interface	188
show lldp med local-device detail	189
show lldp med remote-device	191
show lldp med remote-device detail	191
show lldp remote-device	181
show lldp remote-device detail	182
show lldp statistics	180
show llpf interface all	612
show logging	537
show logging buffered	538
show logging email config	543
show logging email statistics	543
show logging hosts	538
show logging traplogs	538
show loginsession	647
show mac access-lists	477
show mac address-table multicast filtering	157
show mac-address-table gmrp	77
show mac-address-table igmpsnooping	157
show mac-address-table mldsnooping	167

## ProSafe M4100 and M7100 Managed Switches

show mac-address-table multicast	204
show mac-address-table static	126
show mac-address-table staticfiltering	126
show mac-address-table stats	205
show mac-addr-table	527
show mail-server config	545
show mbuf total	530
show mldsnoothing	166
show mldsnoothing mrouter interface	167
show mldsnoothing mrouter vlan	167
show monitor session	122
show mvr	217
show mvr interface	219
show mvr members	218
show mvr traffic	220
show network	627
show network ipv6 dhcp statistics	705
show network ndp	705
show passwords configuration	658
show passwords result	659
show poe	508
show poe pd	511
show poe port configuration	509
show poe port info	510
show policy-map	469
show policy-map interface	472
show port	25
show port advertise	25
show port description	27
show port protocol	26
show port status	27
show port-channel	120
show port-channel brief	120
show port-channel system priority	121
show port-security	174
show port-security dynamic	174
show port-security static	175
show port-security violation	175
show process cpu	529
show radius	686
show radius accounting	689
show radius accounting statistics	690
show radius servers	687
show radius statistics	692
show rmon	616
show rmon {hcalarms   hcalarm <alarm index>}	618
show rmon collection history	616
show rmon events	616
show rmon history	617
show rmon log	617
show rmon statistics interface	617
show routing heap summary	244

show running-config	530
show running-config interface	531
show sdm prefer	702
show serial	631
show service-policy	473
show sflow agent	607
show sflow pollers	607
show sflow receivers	608
show sflow samplers	608
show snmpcommunity	678
show snmptrap	679
show snmp	561
show snmp client	562
show snmp server	562
show spanning-tree	40
show spanning-tree brief	41
show spanning-tree interface	42
show spanning-tree mst port detailed	42
show spanning-tree mst port summary	45
show spanning-tree mst port summary active	45
show spanning-tree mst summary	46
show spanning-tree summary	46
show spanning-tree vlan	47
show storm-control	103
show switchport protected	67
show sysinfo	531
show tacacs	697
show tech-support	532
show tech-support techsupport	532
show telnet	635
show telnetcon	636
show terminal length	533
show time-range	490
show trapflags	680
show udd	620
show udd <slot/port>	620
show usb device	621
show users	651
show users accounts	651
show users accounts detail	652
show users login-history	652
show users long	652
show version	518
show vlan	57
show vlan	70
show vlan <vlanid>	58
show vlan association mac	60
show vlan association subnet	60
show vlan brief	59
show vlan port	59
show voice vlan	64
shutdown	23

shutdown all	23
snmp trap link-status	677
snmp trap link-status all	678
snmp-server	670
snmp-server community	670
snmp-server community ipaddr	671
snmp-server community ipmask	671
snmp-server community mode	672
snmp-server community ro	673
snmp-server community rw	673
snmp-server enable traps	673
snmp-server enable traps linkmode	674
snmp-server enable traps multiusers	674
snmp-server enable traps stpmode	675
snmp-server enable traps violation	673
snmptrap	675
snmptrap ipaddr	676
snmptrap mode	677
snmptrap snmpversion	676
sntp broadcast client poll-interval	556
sntp client mode	557
sntp client port	557
sntp server	559
sntp unicast client poll-interval	557
sntp unicast client poll-retry	558
sntp unicast client poll-timeout	558
spanning-tree	30
spanning-tree auto-edge	30
spanning-tree bpdudfilter	30
spanning-tree bpdudfilter default	31
spanning-tree bpdudflood	31
spanning-tree bpdudforwarding	40
spanning-tree bpduguard	32
spanning-tree bpdumigrationcheck	32
spanning-tree configuration name	32
spanning-tree configuration revision	33
spanning-tree edgeport	33
spanning-tree edgeport all	39
spanning-tree forceversion	33
spanning-tree forward-time	34
spanning-tree guard	34
spanning-tree max-age	35
spanning-tree max-hops	35
spanning-tree mst	36
spanning-tree mst instance	37
spanning-tree mst priority	37
spanning-tree mst vlan	38
spanning-tree port mode	39
spanning-tree port mode all	39
spanning-tree tcnguard	35
speed	24
speed all	24

split-horizon	316
sshcon maxsessions	637
sshcon timeout	638
storm-control broadcast	95
storm-control broadcast (Global)	96
storm-control broadcast level	95
storm-control broadcast level (Global)	97
storm-control broadcast rate	96
storm-control broadcast rate (Global)	97
storm-control multicast	98
storm-control multicast (Global)	99
storm-control multicast level	98
storm-control multicast level (Global)	99
storm-control multicast rate	98
storm-control multicast rate (Global)	100
storm-control unicast	100
storm-control unicast (Global)	102
storm-control unicast level	101
storm-control unicast level (Global)	102
storm-control unicast rate	101
storm-control unicast rate (Global)	103
switchport mode private-vlan	69
switchport private-vlan	68
switchport protected (Global Config)	66
switchport protected (Interface Config)	66
tacacs-server host	694
tacacs-server key	694
tacacs-server keystring	695
tacacs-server source interface	695
tacacs-server timeout	696
telnet	632
telnetcon maxsessions	634
telnetcon timeout	635
terminal length	533
timeout	697
time-range	488
timers pacing flood	284
timers pacing lsa-group	285
timers spf	285
traceroute	546
traceroute ipv6	547
traffic-shape	448
transport input telnet	632
transport output telnet	633
trapflags (OSPF)	286
trapflags (OSPFv3)	397
tunnel destination	356
tunnel mode ipv6ip	357
tunnel source	356
udld enable	618
udld enable	619
udld message time	618

udld port	619
udld reset	619
udld timeout interval	619
update bootcode	517
username	648
username <username> unlock	649
username name nopassword	649
username snmpv3 accessmode	649
username snmpv3 authentication	650
username snmpv3 encryption	650
username	545
vlan	48
vlan	70
vlan acceptframe	49
vlan association mac	57
vlan association subnet	57
vlan database	48
vlan ingressfilter	49
vlan makestatic	50
vlan name	50
vlan participation	50
vlan participation all	51
vlan port acceptframe all	51
vlan port ingressfilter all	52
vlan port priority all	65
vlan port pvid all	52
vlan port tagging all	53
vlan priority	65
vlan protocol group	53
vlan protocol group add protocol	54
vlan protocol group name	53
vlan pvid	56
vlan routing	248
vlan tagging	56
voice vlan (Global Config)	63
voice vlan (Interface Config)	63
voice vlan data priority	64
write memory	556



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