



## NODEMUX™ Series

# ST-2U

## 2-Port Universal KVM Switch Installation and Operation Manual



## Warranty Information

The warranty period on this product (parts and labor) is one (1) year from the date of purchase. Please contact Network Technologies Inc at **(800) 742-8324** (800-RGB-TECH) or **(330) 562-7070** or visit our website at <http://www.nti1.com> for information regarding repairs and/or returns. A return authorization number is required for all repairs/returns.

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### **CHANGES**

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## INTRODUCTION

The NTI ST-2U 2-PORT UNIVERSAL KVM Switch allows a single keyboard, monitor, and mouse to communicate directly with any two PC, MAC or SUN CPUs connected to the switch. These CPUs can be file servers, network managers, etc. The microprocessor driven circuitry in the NTI switch allows all CPUs to boot simultaneously without keyboard or mouse error.

### Available Options

- Built-in 13W3 video port- for use with SUN multi-scan monitors- Add "-13W3" to the part number (i.e. ST-2U-13W3)
- Built-in USB type B ports to connect to USB compatible CPUs-Add "-U" to the part number (i.e. ST-2U-U)
- Built-in serial port- for use with touch screen monitors. Add "-TS" to the part number (i.e. ST-2U-TS)
- Audio support to enable user to connect stereo speakers to receive audio signals from connected CPUs- add "-A" to the part number (i.e. ST-2U-A)
- RS232 support for alternative control using RS232 connection. Add "-RS" to the part number (i.e. ST-2U-RS)
- Dual Video option supports CPUs with two video outputs. Add "-DV" to the part number (i.e. ST-2U-DV)

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## MATERIALS

### Materials Supplied with this kit:

- NTI ST-2U 2-PORT UNIVERSAL KVM Switch
- 120VAC or 240VAC at 50 or 60Hz-9VDC/0.5A AC Adapter

### Materials Not Supplied, BUT REQUIRED:

**NOTE: A VGA multi-scan monitor must be used with this product. Exception- If an ST-2U-13W3 with built-in SUN video port has been purchased, then a multi-scan SUN monitor can be used.**

- A set of 2 cables for each CPU being connected to the switch must be used:

<b>PS/2</b> CPU to switch	<ul style="list-style-type: none"> <li>• VEXT-xx-MM for video interface</li> <li>• VKTINT-xx-MM for keyboard and mouse interface</li> </ul>
<b>SUN</b> CPU to switch	<ul style="list-style-type: none"> <li>• VEXT-xx-MM for video interface</li> <li>• 13W3M-15HDF adapts 15HD (VGA) to 13W3 (SUN)</li> <li>• SKTINT-xx-MM for keyboard/mouse interface</li> </ul>
<b>MAC</b> CPU to switch	<ul style="list-style-type: none"> <li>• VEXT-xx-MM for video interface</li> <li>• 15DM-15HDF adapts 15HD (VGA) to 15D (MAC)</li> <li>• MKTINT-xx-MM for keyboard/mouse interface</li> </ul>

- One of the following cables may be required to connect the keyboard/mouse:

<b>PS/2</b> keyboard and mouse	• VKTINT-1
<b>SUN</b> keyboard/mouse	• None – SUN keyboard connects directly to switch
<b>MAC</b> keyboard/mouse	• MKTINT-1

- Other cables that may be required if additional features are used:

<b>MMEXT-xx</b>	• Connect CPU serial port to ST-2U-TS
<b>SA-xx-MM</b>	• Connect CPU audio port to ST-2U-A
<b>USB-AB-xx</b>	• Connect the USB CPU to the ST-2U-U
<b>Matrix-Y-1</b>	• Control more than one ST-2U-RS via a CPU

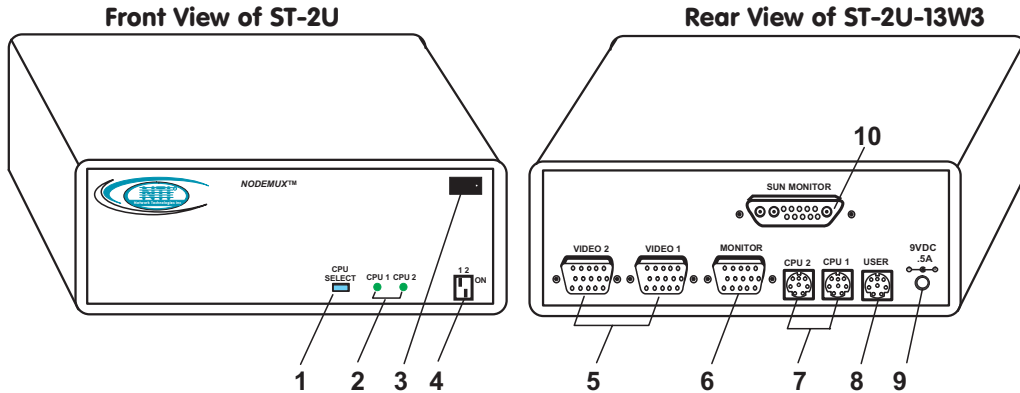
### Legend:

xx is the length of the cable in feet

MM indicates male-to-male connector

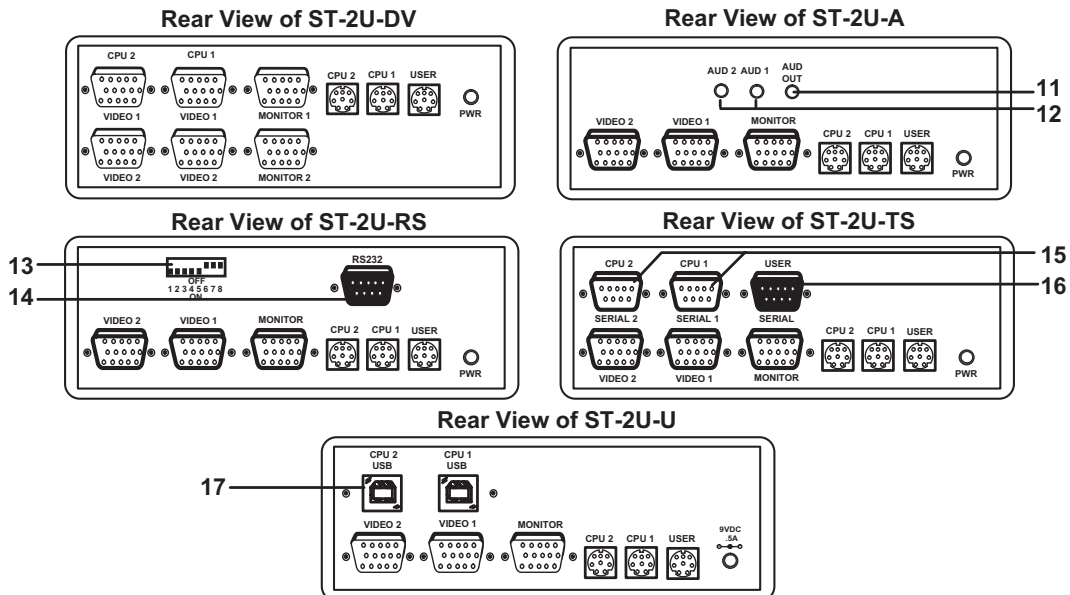
Cables can be purchased from Network Technologies Inc.

# FEATURES AND FUNCTIONS



## FEATURES AND FUNCTIONS

1. CPU Select Switch- push to manually toggle between CPUs
2. CPU LEDs- for visual indication of connection between the user and a specific CPU and to indicate mode status
3. Power ON/OFF switch
4. Dip-switches- for configuring user keyboard type
5. CPU x - 15HD VGA connectors- for connecting video cables from CPUs
6. MONITOR- 15HD VGA connectors- for connection of the user monitor
7. CPU x- 8 pin miniDIN female connectors- for connecting CPU device cables (keyboard and mouse)
8. USER- 8 pin miniDIN female connector- for connecting user devices (keyboard and mouse)
9. 9VDC- connection jack for the AC adapter
10. SUN MONITOR- 13W3 female connector- for connecting a SUN monitor (-13W3 option only)
11. AUD OUT- (optional) for connection of audio cable to audio output devices (speakers)
12. AUD x- (optional) for connection of audio cables from audio sources
13. DIP SWITCHES- (optional) for configuring RS232 communication and addressing functions
14. RS232- (optional) for attaching RS232 interface cable from a CPU to control the functions of one or more Switches
15. SERIAL x- (optional) 9D female- for connection of serial device cable from CPU
16. SERIAL- (optional) 9D male- for connection of serial cable from touch-screen monitor
17. USB-x - (optional) USB Type B Female- for connection of USB device cables from USB CPU



## INSTALLATION

1. Turn OFF power to all CPUs that will be connected to the NTI ST-2U 2-Port Universal KVM Switch before connecting or disconnecting any cables to or from them.

**Warning! Damage to the CPU may result if power is not turned OFF before connecting or disconnecting cables.**

2. Configure the ST-2U for the keyboard type being used as per Fig. 1 below (SUN, PS/2 or MAC). The dip-switches on the front panel must be configured for the platform of the keyboard / mouse that will be used to operate the ST-2U. This action must be completed prior to powering up the ST-2U. Should it be necessary to replace the keyboard of one platform with a keyboard of a different platform, the dip-switches will need to be re-configured accordingly. To do this, first power down the ST-2U by following the proper Power-Down Sequence (see page 9). When power has been turned OFF, replace the keyboard, re-configure the switches, and then power-up, following the proper Power-Up Sequence (also on page 9). However, if replacing the keyboard with one from the SAME PLATFORM, it can be hot-swapped without powering-down.

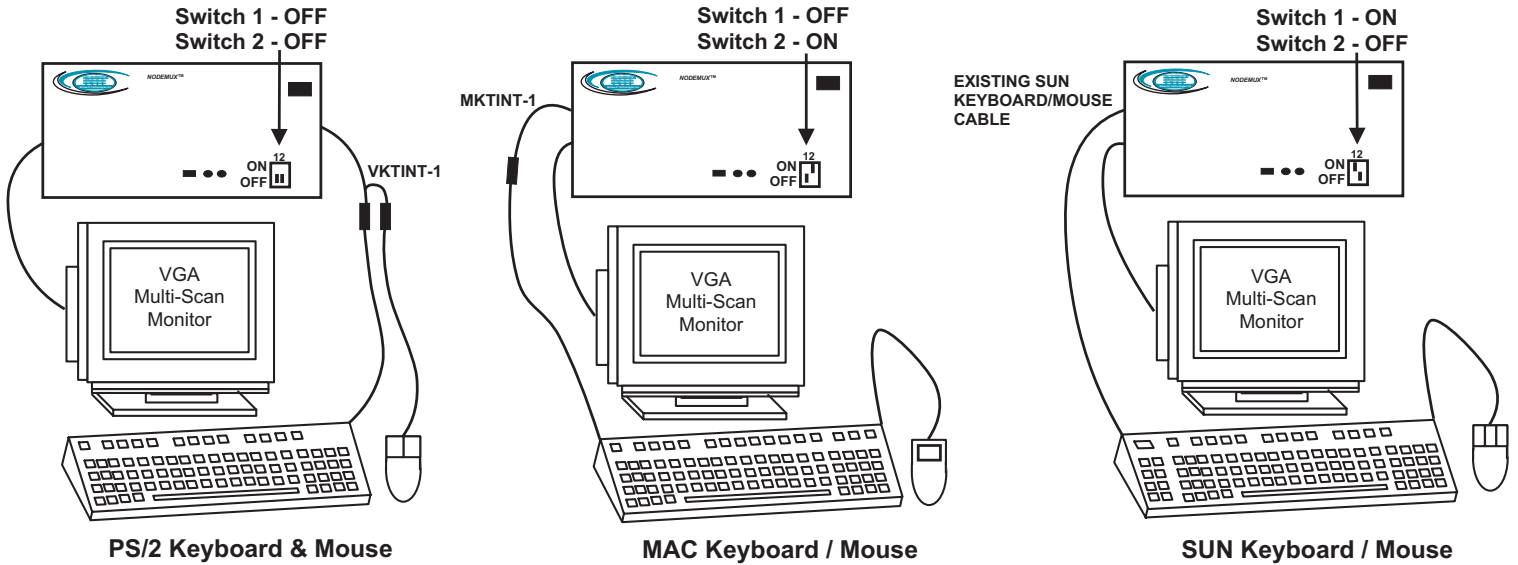


Figure 1- Keyboard dip-switch configuration

3. Connect a VGA multi-scan monitor to the port labeled "MONITOR" on the ST-2U switch (Fig. 2), or, a SUN multi-scan monitor (if the switch model number is ST-2U-13W3 as shown in Fig. 3).

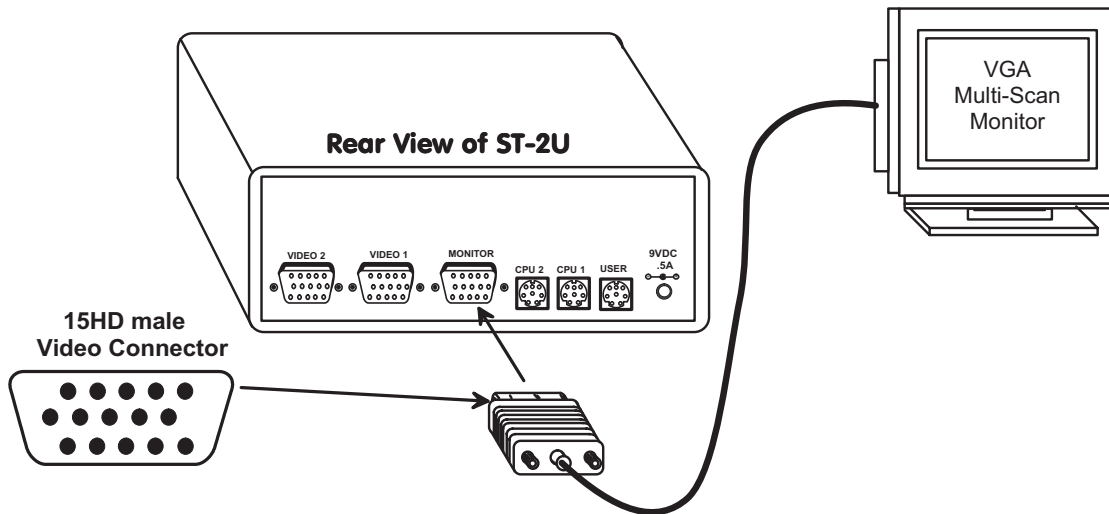


Figure 2- Connect VGA multi-scan monitor to ST-2U

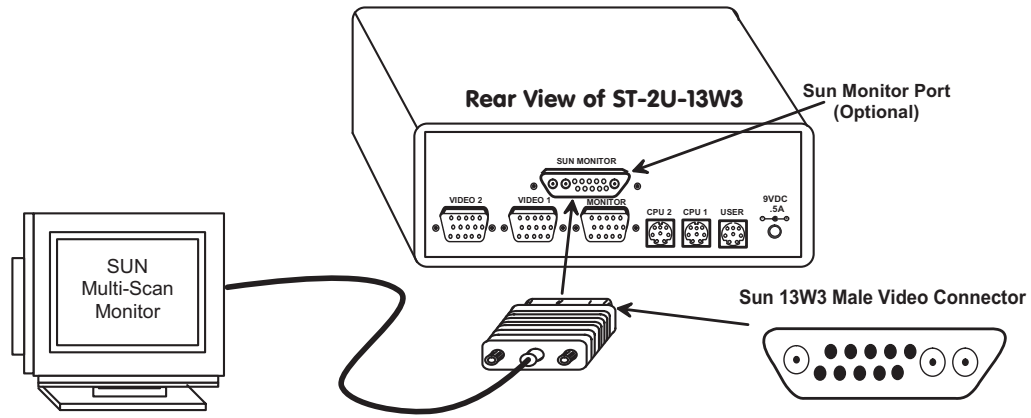


Figure 3- Connect SUN monitor to ST-2U-13W3

4. Connect the user device(s) to the port labeled "USER" on the rear of the ST-2U switch using one of the methods detailed below.

- PS/2-** Attach the 8-pin miniDIN male end of a VKTINT-1 to the ST-2U switch at the "USER" port. The keyboard will plug into the purple 6 pin miniDIN female connector with the keyboard symbol on it (see Fig. 4a), and the mouse will plug into the green 6 pin miniDIN female connector with the mouse symbol on it (see Fig. 4b).

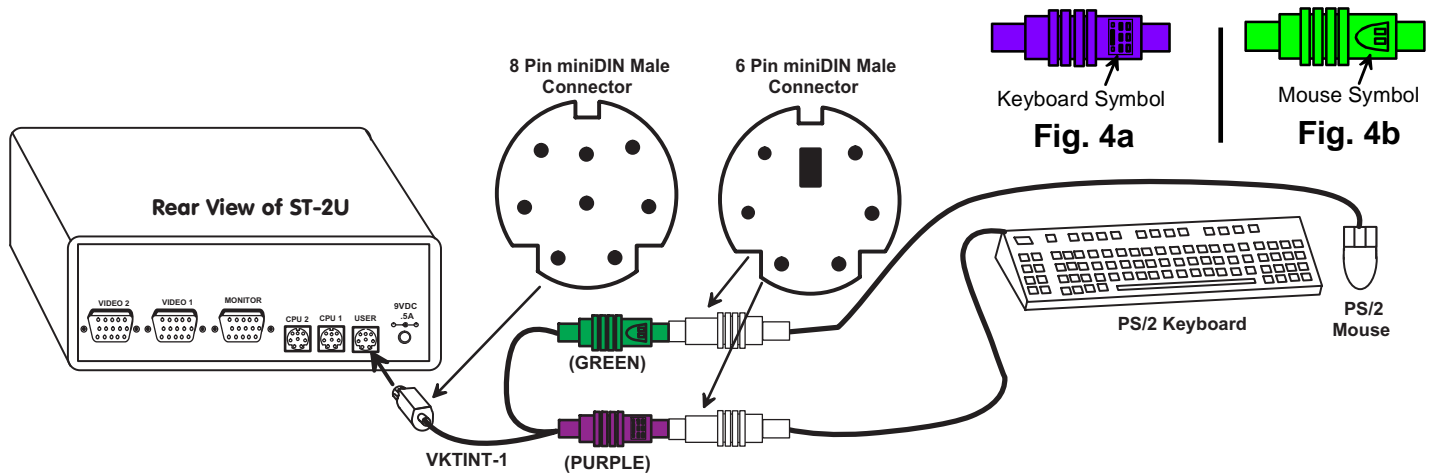


Figure 4- Connect PS/2 keyboard and mouse to ST-2U

- MAC-** Attach the 8-pin miniDIN male end of a MKTINT-1 to the ST-2U switch at the "USER" port. Attach the keyboard/mouse assembly to the 4-pin miniDIN female end of the MKTINT-1.

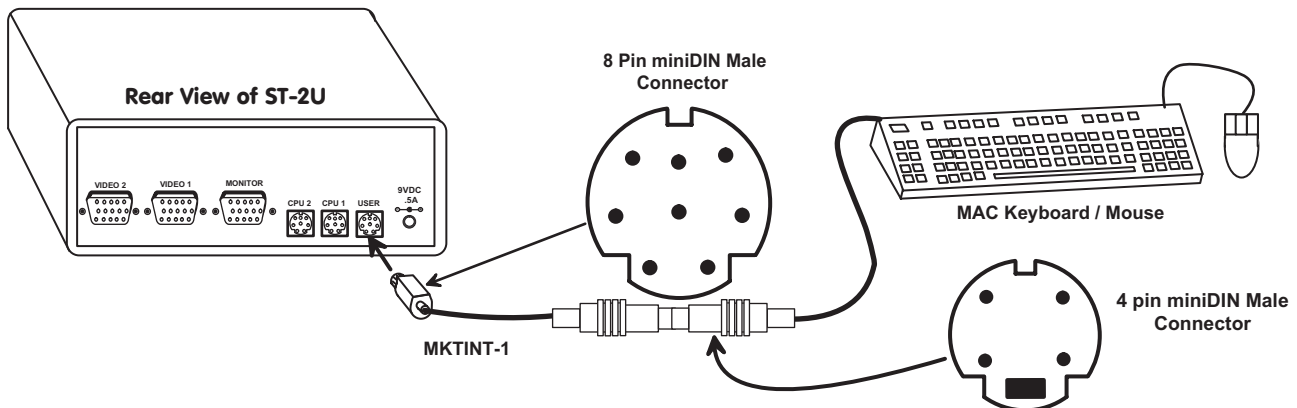


Figure 5- Connect a MAC keyboard/mouse to ST-2U

- **SUN-** Plug the SUN keyboard directly into the "USER" port.

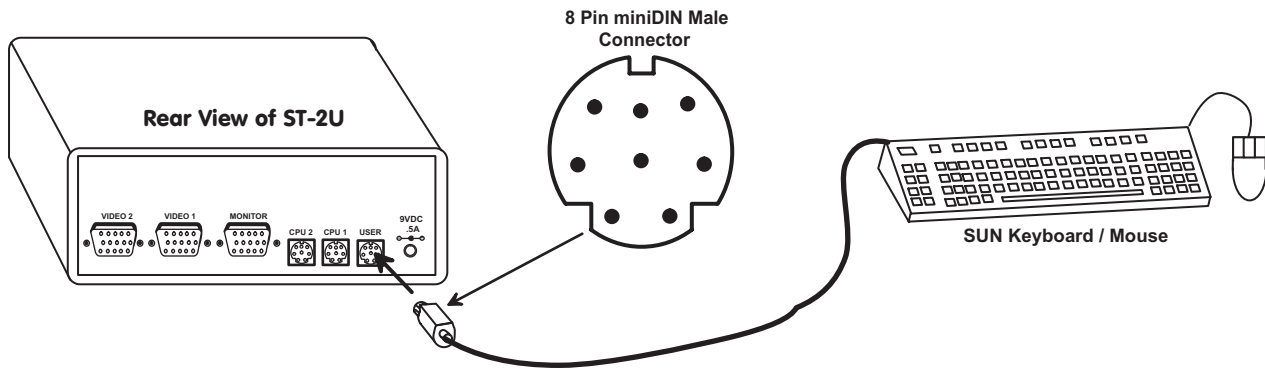


Figure 6- Connect SUN keyboard/mouse to ST-2U

5. For each CPU connect the appropriate NTI input device and video cables to the proper ports on the ST-2U switch using the methods detailed below.

**NOTE: Make sure the cables from a single CPU are connected to the ST-2U at a keyboard port and a video port with the same number.**

- **PS/2-** Attach a VKTINT-xx-MM cable between the keyboard and mouse ports of the CPU and a 8 pin miniDIN female "CPU x" port on the ST-2U switch. (See Fig. 7.) (Ensure that the green 6 pin miniDIN mouse connector is in the mouse port on the CPU and that the purple 6 pin miniDIN keyboard connector is in the keyboard port on the CPU.) Attach a VEXT-xx-MM cable between the video port on the CPU and a 15HD female "VIDEO x" port on the ST-2U switch.

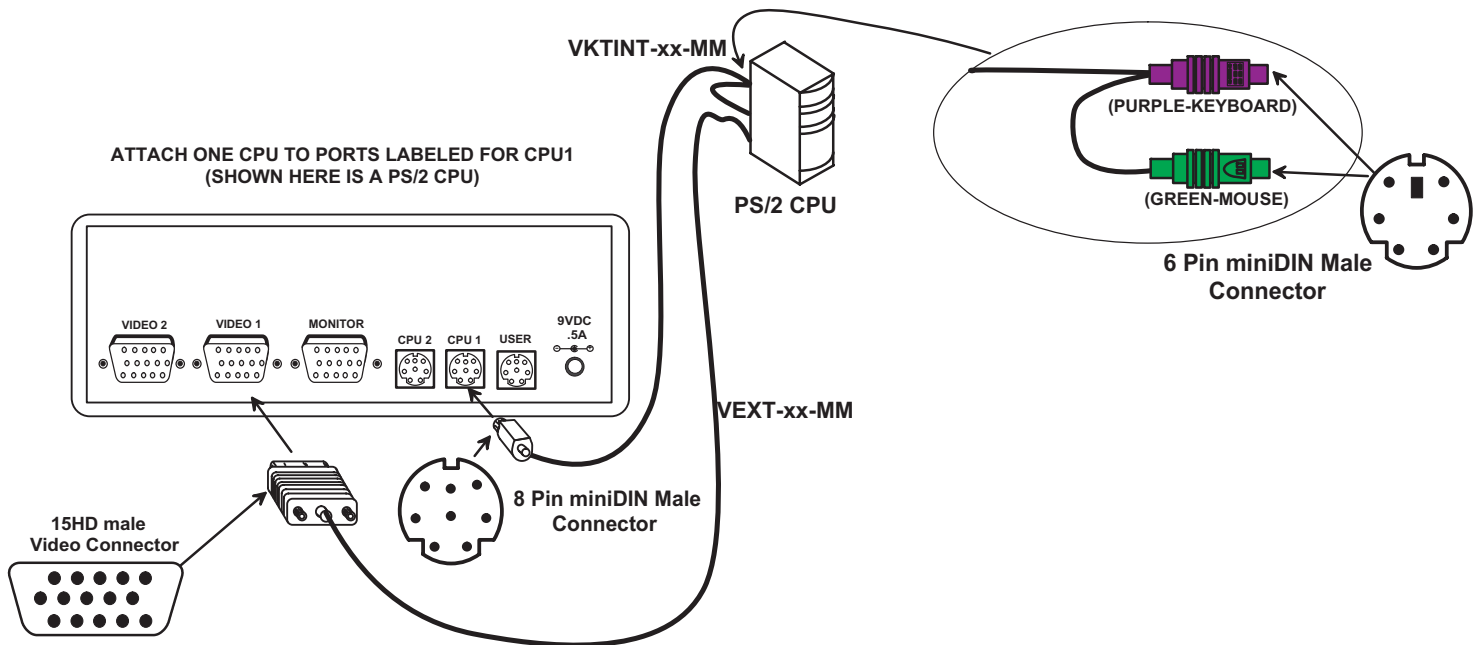


Figure 7- Connect PS/2 CPU to ST-2U



- MAC-** Attach a MKTINT-xx-MM cable between the keyboard port of the CPU and a 8 pin miniDIN female "CPU x" port on the ST-2U switch. Using a 15DM-15HDF adapter, attach a VEXT-xx-MM cable between the video port on the CPU and a 15HD female "VIDEO x" port on the ST-2U switch. (See Fig. 8.)

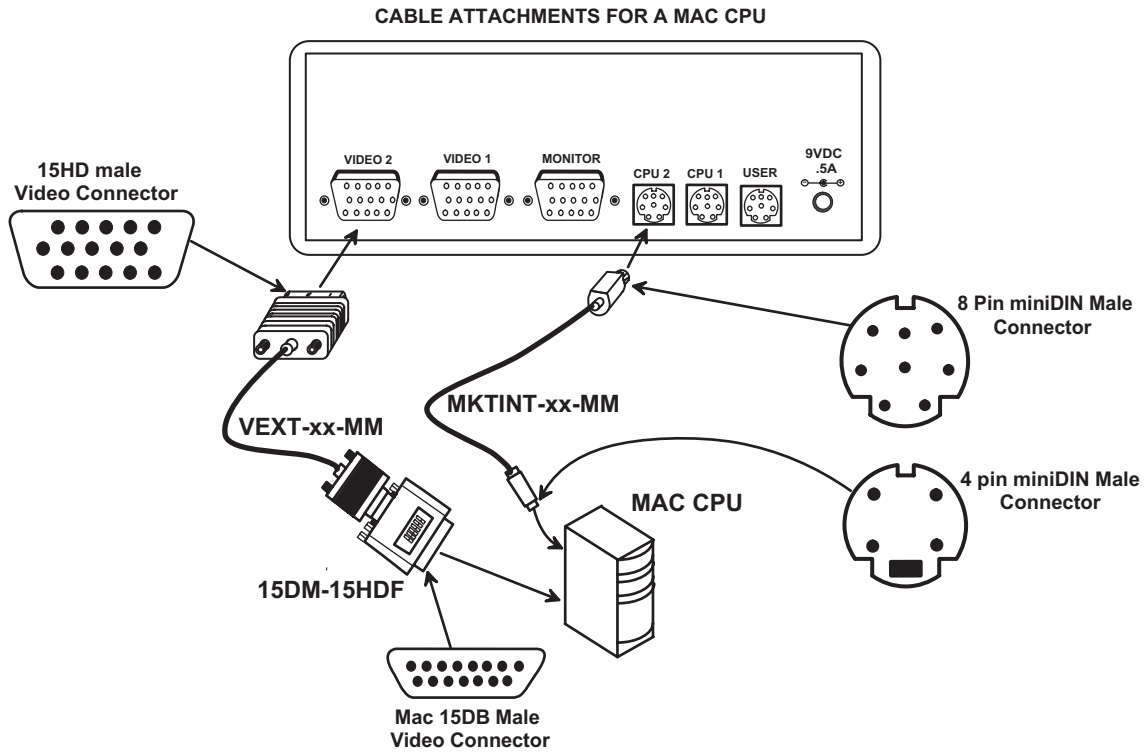


Figure 8- Connect MAC CPU to ST-2U

- SUN-** Attach an SKTINT-xx-MM cable between the keyboard port of the CPU and a 8 pin miniDIN female "CPU x" port on the ST-2U switch. Using a 13W3M-15HDF adapter, attach a VEXT-xx-MM cable between the video port on the CPU and a 15HD female "VIDEO x" port on the ST-2U switch. (See Fig. 9.)

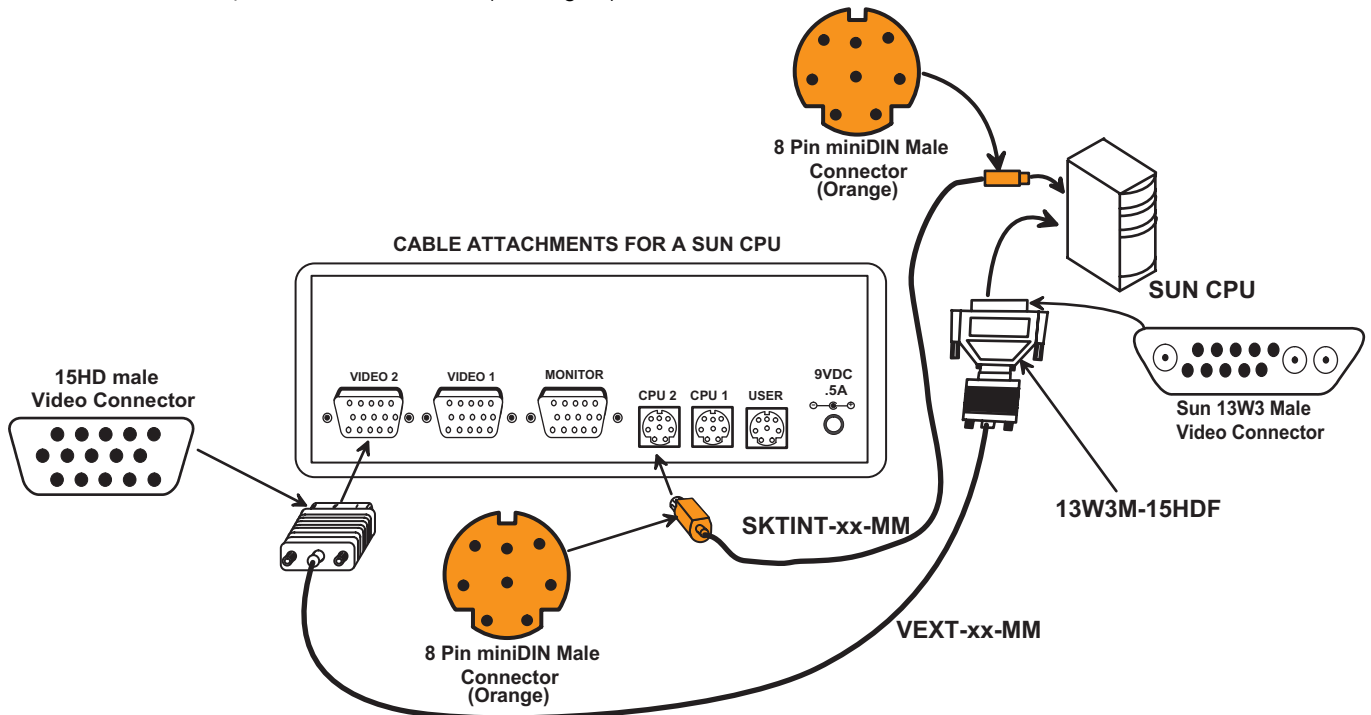


Figure 9- Connect SUN CPU to ST-2U

**WARNING!** If a serial mouse port is being used on a PC to connect a serial CPU to an ST-2U switch, do not use a generic 9D-to-6mD adapter to make connection to the PS/2 cable-- use a VOPEX-IM9D to convert the signal from the serial port to PS/2. (See Fig. 10)

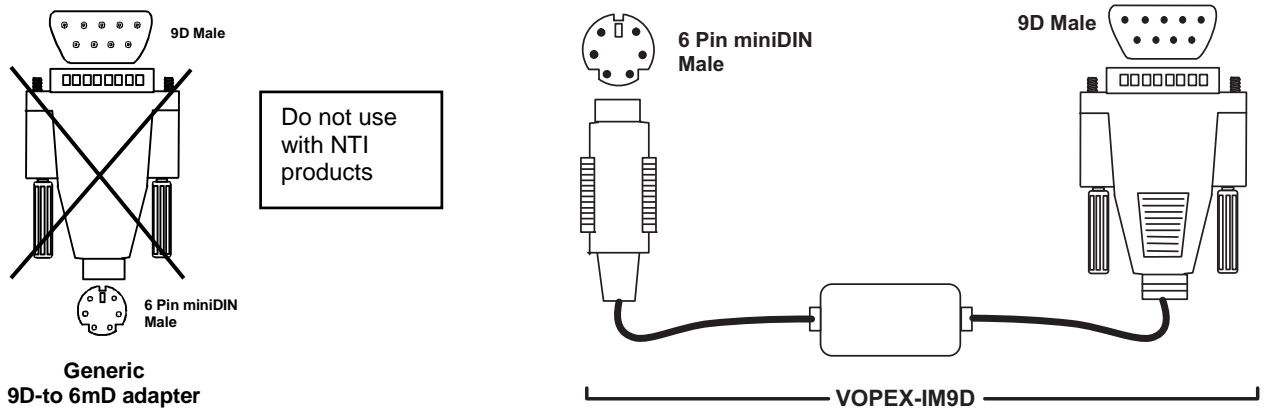


Figure 10- Use a NTI VOPEX-IM9D with serial type mouse port

### Units with audio support (optional)

Connect the 3.5mm plug from speakers to the 3.5mm jack labeled "AUD OUT". Attach SA-xx-MM audio cables (purchased separately) between the audio port on each CPU and the 3.5mm audio jacks marked "AUD 1" on the NODEMUX switch. Be sure to connect the audio cables from each CPU to audio jacks of the same number as the keyboard, mouse, and video cable ports connected to. (See Fig. 11).

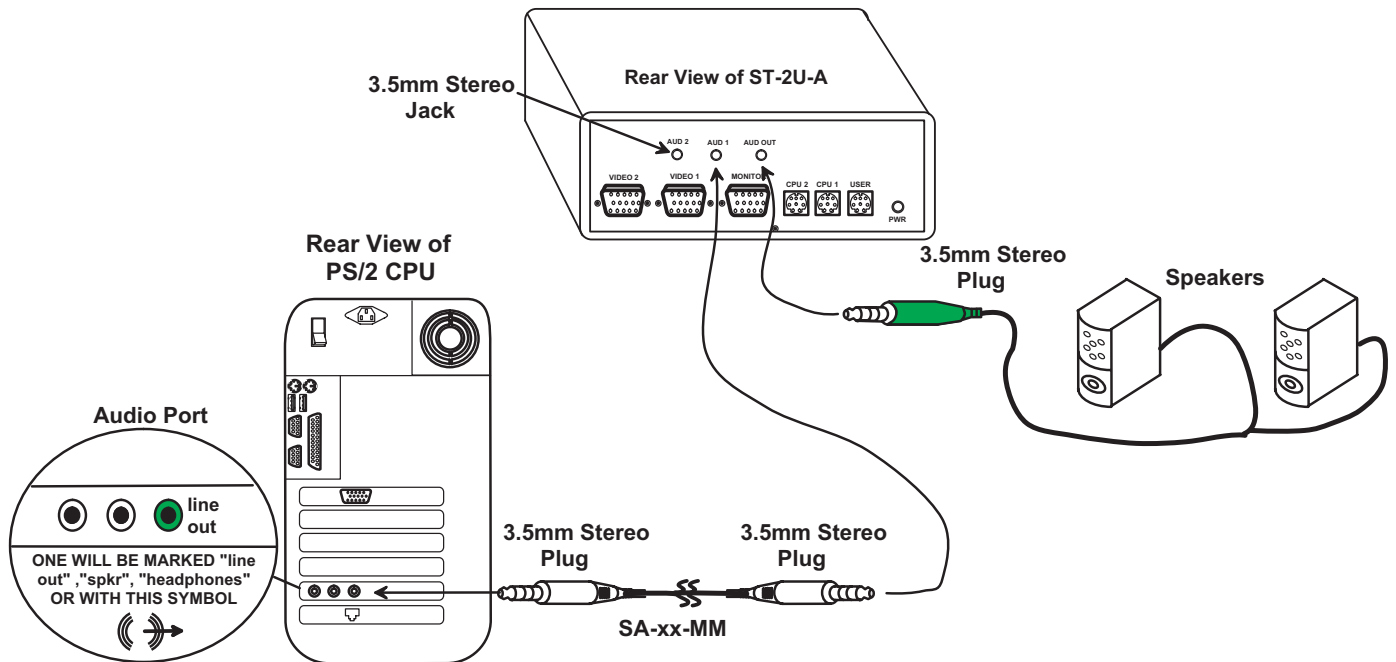


Figure 11- Connect audio signal and speakers to a ST-2U-A

## Units with touch screen support (optional)

1. Connect the 15HD male connector from a VGA multi-scan monitor to the port labeled MONITOR on the rear of the NTI ST-2U-TS switch. If a touch-screen type monitor is being used, connect the 9D male serial connector from the touch-screen monitor to the port in the USER set labeled SERIAL on the rear of the NTI ST-2U-TS switch. (See Fig. 12.)

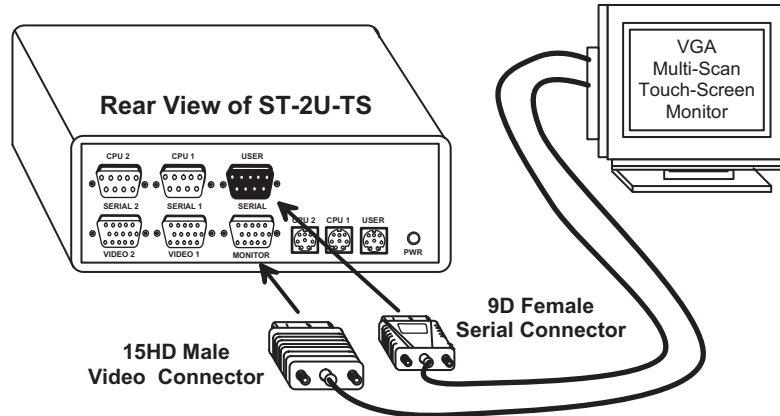


Figure 12- Connect a touch-screen monitor to ST-2U-TS

2. If the CPU is using a touch-screen type monitor, connect the serial cable (MMEXT-xx) from the serial port of the CPU to the serial port of the ST-2U-TS switch (CPUx-SERIALx) with the same port number as the keyboard and video cables (See Fig. 13.)

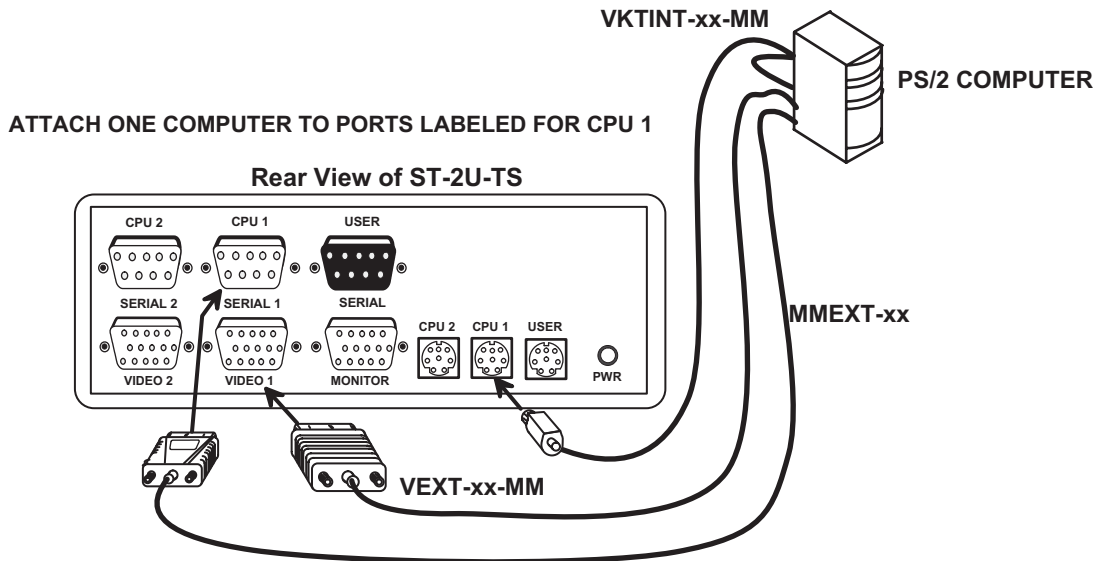


Figure 13- Connect serial device cable from CPU to ST-2U-TS

## Power Up/Down

### **POWER-UP SEQUENCE**

1. Plug the jack at the cable end of the AC adapter into the ST-2U.
2. Plug the transformer end of the AC adapter into a power outlet.
3. Turn on the ST-2U.
4. Turn ON power to the monitor attached to the ST-2U.
5. Turn ON power to either or both CPUs attached to the ST-2U.

### **POWER-DOWN SEQUENCE**

1. Turn OFF power to either or both CPUs attached to the ST-2U.
2. Turn OFF power to the monitor attached to the ST-2U.
3. Turn OFF power to the ST-2U switch.

## USING THE NTI ST-2U 2-PORT UNIVERSAL KVM SWITCH

Control over the CPUs attached to the NTI ST-2U 2-Port Universal KVM switch is achieved through operation of the ST-2U 2-Port Universal KVM switch. Once the ST-2U switch is properly connected, the ST-2U switch will enable a connection to be made between the CPUs attached to its "CPU x" ports and the keyboard, monitor, and mouse attached to the MONITOR and USER ports. The LEDs on the control panel of the ST-2U switch will illuminate depending on which port (and subsequent associated CPU) is being connected to the keyboard, monitor, and mouse. The ST-2U switch can be operated by the front control panel or by keyboard control.

## Front Panel Control

Pressing momentarily the "CPU SELECT" button on the front panel will toggle between CPU 1 and CPU 2 and connect the selected CPU to the keyboard, monitor, and mouse.

Pressing and holding in the "CPU SELECT" button on the front panel for more than 2 seconds will cause the switch to cycle through all modes of operation: COMMAND, SCAN, BROADCAST, and NORMAL modes. Release the button when the desired mode has been selected. All three LEDs above the numeric keypad of your keyboard will illuminate to indicate that Command Mode is enabled. When the LEDs resume their previous state of operation (LEDs illuminated only because CapsLock, NumLock, and/or ScrollLock are ON), the user is in Normal Mode controlling directly the CPU to which the user is connected through the ST-2U 2-Port Universal KVM switch.

## Keyboard Control

Keyboard control of the ST-2U switch can be achieved through Command Mode. Command Mode is operated by using keyboard commands as instructed under "Command Mode" on page 8. By pressing <Ctrl> + <~> (accent key), the user can enter Command Mode. Once in Command Mode, typing a series of commands will cause the ST-2U switch to connect the user to any one CPU

### **Command Mode**

In order to control the ST-2U switch with the keyboard, Command Mode must be enabled. To enter Command Mode from the keyboard:



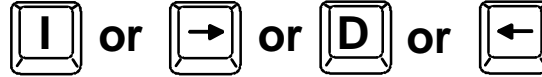
When the COMMAND LED is illuminated, all 3 LEDs on the numeric keypad of the keyboard will illuminate (if they aren't already due to CapsLock, NumLock, and ScrollLock) to indicate Command Mode is enabled and the following functions are available: (NOTE: The user must exit Command Mode in order to type to a CPU. To exit Command Mode, press the <ESC> key. )

KEY SYMBOLS LEGEND:	
<b>OR</b>	PRESS EITHER KEY
<b>+</b>	CHORDED SEQUENCE- PRESS CONSECUTIVELY AND KEEP KEYS PRESSED UNTIL ALL ARE PRESSED.
<b>-</b>	PRESS CONSECUTIVELY

**Function:**

**Keystroke:**

To change port



Switch to a specific port



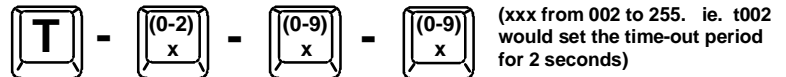
Enable/disable "Broadcast" mode



Toggle "Scan" mode ON and OFF



Sets scan time-out period for each port

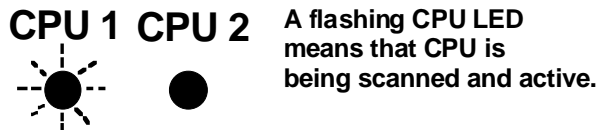


Exit "Command" mode



**Scan Mode**

Scan Mode is indicated by a flashing CPU port LED on the front panel of the ST-2U. The ST-2U 2-port Universal switch scans to either port with a CPU powered-ON. That port remains active while in use until it becomes idle for the configured dwell time (default time-out period is 5 seconds) before switching to the other powered-ON CPU port. See Command Mode section above for configuring the scan time-out period.

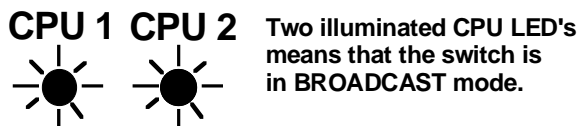


**NOTE: The keyboard and mouse must remain idle for the full scan dwell time before the switch selects the other port.**

**Broadcast Mode**

(use with extreme caution- commands intended for one CPU will be broadcast to all CPUs)

Broadcast Mode is indicated when both CPU LEDs are illuminated. Broadcast Mode is enabled through the Command Mode menu and allows the user to send keystrokes to both active CPUs simultaneously. **NOTE:** Broadcast Mode must be OFF when booting any attached CPU.



**Normal Mode**

When only one CPU LED on the ST-2U switch is illuminated the user is in Normal Mode, controlling the CPU to which the user is connected through the ST-2U switch. The illuminated CPU LED indicates which CPU the user is connected to.

## USB CPU SUPPORT

(Optional)

### Introduction

The NTI ST-2U-U UNIVERSAL KVM Switch has 2 additional female USB type B ports that allow USB compatible CPUs (SUN, MAC, or WINxx) to be connected to the switch.

#### General Notes

The ST-2U-U should have all cables attached before powering up. If no cable is plugged into either of the 8 pin miniDIN CPU ports labeled CPU 1 or CPU 2 (see Fig. 15) on the ST-2U-U, then their respective USB ports labeled for CPU 1 USB and CPU 2 USB on the ST-2U-U will become the default active CPU port(s).

The USB ports on the ST-2U-U are HOT PLUGGABLE.

The 8 pin miniDIN cables are **not** HOT PLUGGABLE. They must be plugged in at power up to operate correctly.

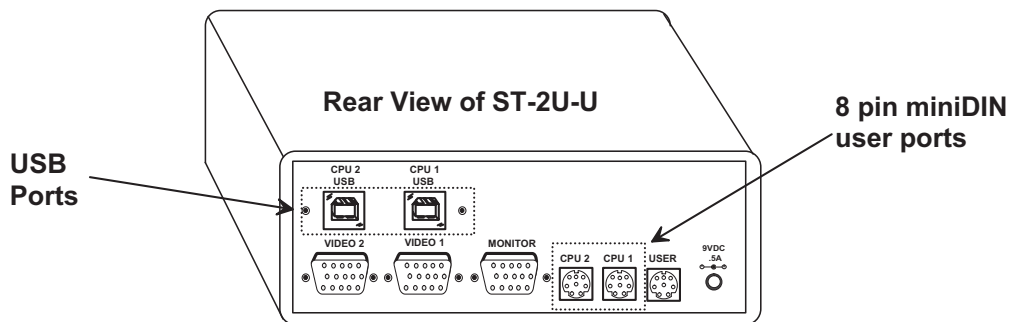


Figure 14- USB device ports on the ST-2U-U

### Keyboard translation

The chart below shows the capabilities of devices controlling certain CPU types through the ST-2U-U KVM switch.

KEYBOARDS	CPUS					
	PS/2 (WINxx)	SUN	MAC	USB (SUN)	USB (MAC)	USB (WINxx)
PS/2	Normal	See charts on pg. 10	See charts on pg. 10	See charts on pg. 10	See charts on pg. 10	Normal
SUN 5C	Normal	Normal	Normal	Normal	Normal	Normal
MAC ADB	Normal	No SUN translation	Normal	No SUN translation	Normal	Normal

Normal= No translation necessary- keyboard functions normally

#### Cables

Connect the USB CPU to the NTI ST-2U-U KVM switch using a USB-AB-xx cable (not supplied).

#### LED Operation

The LEDs do not operate as described earlier in this manual for the ST-2U for SCAN and BROADCAST.

- For SCAN- the LED does not flash. The LED stays on continuously while the indicated port is active.
- For BROADCAST- both LEDs might not illuminate, depending on the type of CPU connected.

**PLEASE NOTE: It is necessary to configure a Sun CPU such that the Sleep Mode is not enabled. If a Sun CPU goes into sleep mode either automatically or manually, the user must reboot the Sun CPU in order to resume use of the Sun CPU.**

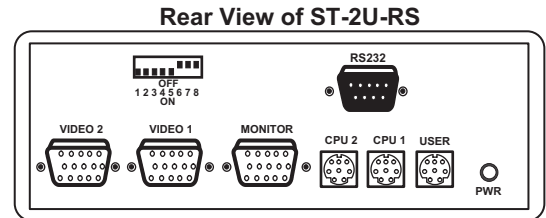
To disable the Sleep Mode, perform the following steps:

1. Select "Power Manager"
2. Look for "Device Idle Time Before Power Saving Starts"
3. Select "Always ON"
4. Look for "Override Device Idle Time For:"
5. Make sure neither "Monitors" nor "Disks" are selected

**RS232 CONTROL**

(Optional)

**RS232 Connections and Configuration**



**Remote Connection**

The RS232 Interface is designed to meet the RS232C standard and can be controlled from any host CPU or other controller with an RS232 communications port. A straight through DB-9 cable (not null modem) will work for most CPUs.

**Baud Rate**

The baud rate of the host CPU can be changed by using the menus in the RMTEST program (see "RS232 Interface Test Program" below). The desired baud rate of 9600, 2400, 1200, or 300 may be set. A data protocol of 8 data bits, no parity, and 1 stop bit is used for communications. The baud rate of the KEEMUX is configured using dipswitches (see Fig. 17).

**Unit Address**

To allow multiple units to be controlled from a single host port, the RS232 control interface is designed to allow "daisy chaining" up to 15 units. In order to connect multiple NODEMUX units together a Matrix-Y-1 cable must be used. (See Fig. 15). See Fig. 16 for the pinout of the Matrix-Y-1 cable.

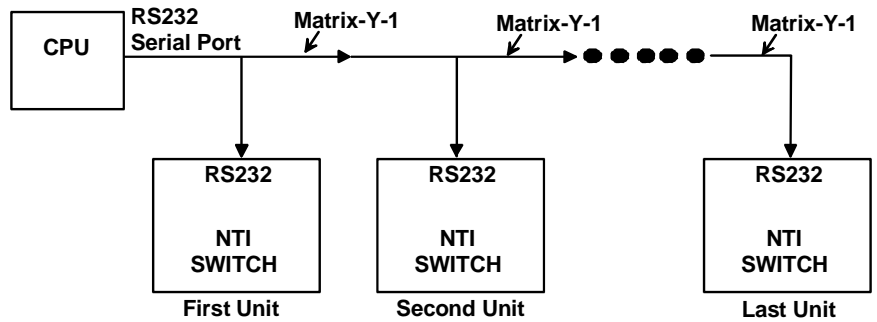


Figure 15- Addressing a daisy-chain of NTI switches

**Wiring Schematic of Matrix-Y-1 cable**

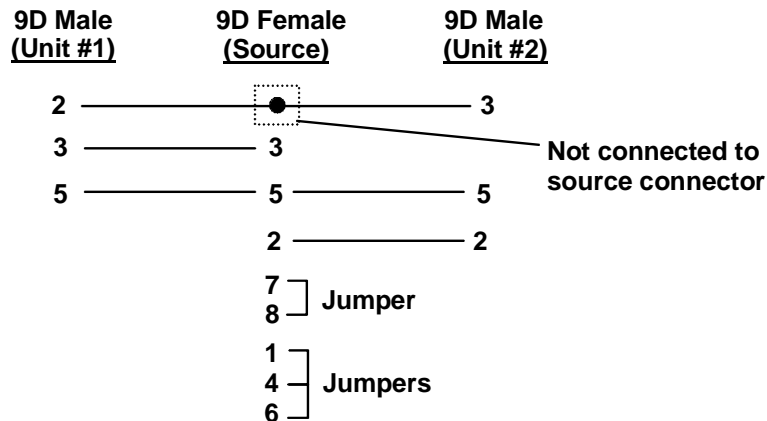


Figure 16- Pinout for the Matrix-Y-1 cable

**Dipswitches**

The dipswitches located next to the RS232 connection (Fig. 8) are used to configure the baud rate and address of the NODEMUX. The default baud rate is 9600. The default address is 1. Use the charts below to change the baud rate and address as needed.

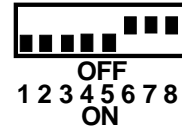


Figure 17- RS232 Dipswitches

**BAUD RATE**

The baud rate can be changed by powering down the unit, changing the DIP switch, and then powering back up. This table shows how to set the baud rate.

DIP SWITCH			BAUD RATE
4	3	2	
OFF	OFF	OFF	300
OFF	OFF	ON	600
OFF	ON	OFF	1200
OFF	ON	ON	2400
ON	OFF	OFF	4800
ON	OFF	ON	9600
ON	ON	OFF	9600
ON	ON	ON	9600

**DIP SWITCH**

The unit powers up with a default baud rate of 9600 and a fixed data protocol of 8 data bits, no parity, and 1 stop bit. To change the baud rate, unit address, and loop back (more on the unit address and loop back later), an 8-SPST DIP switch on the panel near the DB-9 connectors can be used. This table shows the DIP switch functions and their default positions.

SWITCH	FUNCTION	DEF-AULT
1	loop back	ON
2	baud rate 0	ON
3	baud rate 1	ON
4	baud rate 2	ON
5	unit address 0	ON
6	unit address 1	OFF
7	unit address 2	OFF
8	unit address 3	OFF

**UNIT ADDRESS**

To allow multiple units to be controlled from a single host port, the remote interface is designed to allow "daisy chaining" of up to 15 units. By setting the appropriate DIP switches, each unit can be given a unique address (1-15). Then the unit will only respond to commands on the bus if its address is embedded in the command. The "loop back" DIP switch should be ON for the last unit in the chain, and OFF for all other units. If only one unit is being controlled, DIP switch 1 should be left ON. This table shows how to set the unit address.

DIP SWITCH				UNIT ADDRESS
8	7	6	5	
OFF	OFF	OFF	OFF	0 (not valid)
OFF	OFF	OFF	ON	1
OFF	OFF	ON	OFF	2
OFF	OFF	ON	ON	3
OFF	ON	OFF	OFF	4
OFF	ON	OFF	ON	5
OFF	ON	ON	OFF	6
OFF	ON	ON	ON	7
ON	OFF	OFF	OFF	8
ON	OFF	OFF	ON	9
ON	OFF	ON	OFF	10
ON	OFF	ON	ON	11
ON	ON	OFF	OFF	12
ON	ON	OFF	ON	13
ON	ON	ON	OFF	14
ON	ON	ON	ON	15

**RS232 Interface Test Program**

RS232 communication is configured using the RMTEST program, located on the supplied floppy disk. This software allows a user to test the functions of an NTI NODEMUX or Multi-user/Multi-platform switch RS232 interface. The RMTEST program generates a main menu with the 3 selections described below:

**MAIN OPTIONS**

- 1. Matrix Options - send commands to the unit.
- 2. Setup Options - set COM port, baud rate, and unit address
- 3. Quit - quit the program



If Matrix Options is selected, the following menu, which has 7 options, is displayed:

**MATRIX OPTIONS**

- 1. Reset single unit - reset single matrix to power-up defaults (not applicable)
- 2. Reset all units - reset all daisy chained matrix units (not applicable)
- 3. Change single output - connect an input to one output
- 4. Change all outputs - connect an input to all outputs
- 5. Read single output - read which input is connected to an output
- 6. Read unit size - read how many inputs and outputs the unit has
- 7. Return to main menu - go back to the MAIN OPTIONS menu

The Setup Options main menu selection only needs to be executed if the switches baud rate or unit address have been changed from the factory defaults ( 9600 baud, and unit address = 1). When this option is selected, the following menu, which has 4 options, is displayed:

**SETUP OPTIONS**

- 1. Set COM port (default = COM1) - set port to COM1-COM3
- 2. Set baud rate (default = 9600) - set baud rate (see interface manual for supported baud rates)
- 3. Set unit address (default = 01) - set the unit address (if multiple units are daisy-chained)
- 4. Return to main menu - Go back to the MAIN OPTIONS menu

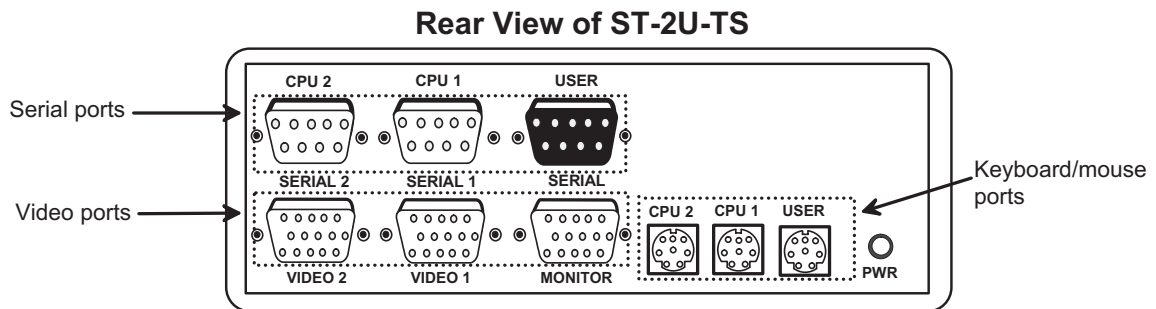
For any selection that requires user input, the user is prompted. When commands are sent to the NODEMUX, the command string and NODEMUX responses are echoed to the screen. All commands generated by the program are formatted according to the information provided in the sections above. If any transmission problems are detected, an error message is displayed.

**TOUCH SCREEN SUPPORT**

**(Optional)**

The NTI ST-2U-TS 2-PORT UNIVERSAL KVM Switch allows a single touch-screen monitor, and MAC, SUN, or PS/2 mouse and keyboard to communicate directly with any two PS/2 workstations connected to the switch.

The NTI ST-2U-TS includes serial cable connection ports in addition to the video and keyboard/mouse ports (see Fig. 18). The Serial ports may be used for the data communications (DATA I/O) from a VGA multi-scan monitor with touch-screen features if the monitor has touch-screen features. The Keyboard/mouse ports may alternatively be used for the data communications (DATA I/O) if a keyboard and mouse are used. At least one set of DATA I/O ports must be used, either the Serial ports, the Keyboard/mouse ports, or both. If a VGA multi-scan monitor with touch-screen features is used, then a keyboard and mouse are not necessary. If a keyboard and mouse are going to be used, then a standard VGA multi-scan monitor without touch-screen features can be used. It is also possible to use both the monitor with touch-screen features **and** a keyboard with mouse.



**Figure 18- Three types of ports on the ST-2U-TS**

## AUDIO SUPPORT

### (Optional)

Audio support provides the following additional features:

- Audio signals from the same CPU that keyboard, mouse, and video signals are from can be received by the user.
- Audio inputs accept any standard line level audio (1Vrms or 2.5Vp-p).
- Audio outputs are capable of driving an 8 Ohm speaker load with 200mW of continuous RMS power.

Audio signals are switched along with the keyboard, mouse and video signals using the buttons on the NODEMUX switch.

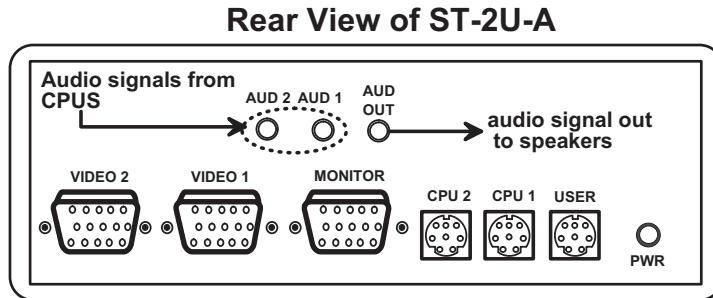


Figure 19- Control CPU audio with ST-2U-A

## DUAL VIDEO SUPPORT

### (Optional)

Dual Video support enables CPUs with two video outputs to be connected to the NODEMUX switch and two user monitors to be connected to view both sets of video signals. Both monitors must be of the type VGA multi-scan.

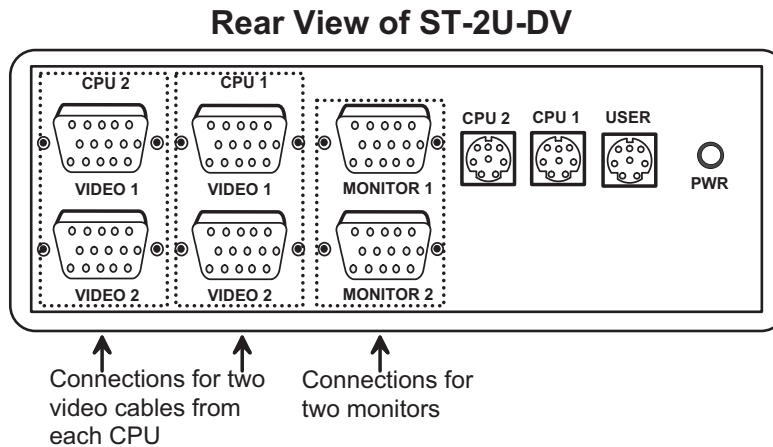


Figure 20- Connections for video cables on the ST-2U-DV

## KEYBOARD-TO-CPU TRANSLATION

The NTI ST-2U Universal KVM switch enables the connection of otherwise incompatible peripheral computer components to each other. This is accomplished by performing keyboard-to-CPU translations automatically (i.e. connect a MAC keyboard and mouse to a PS/2 type CPU). The charts below show the key commands that will be recognized and translated for the different types of CPUs. Following the charts below, find the desired key character, then follow the row across for the key or series of keys to press to achieve that equivalent function on the keyboard currently in use. See Fig.21 for keyboard buttons reference.

Key Equivalences			
PS/2 101	WIN95	Apple Extended	SUN Keyboard
L-Ctrl	L-Ctrl	L-Ctrl	L-Ctrl
L-Alt	L-Alt	L-Opt	L-Alt
R-Ctrl	R-Ctrl	R-Ctrl	Compose
R+Alt	R+Alt/Aplcn	R-Opt	Alt-Graph
SB+Alt	Logo	Cmnd	Meta
SB+RT Arrow	SB+RT Arrow	Power	Power


SB = Space Bar  
L and R = Left and Right keys when two keys are marked the same on a keyboard.

With a SUN keyboard attached to the switch, the following emergency startup keys are supported:

Key	Function
Stop	Bypass POST
Stop-A	Abort
Stop-D	Enter diagnostic mode
Stop-F	Enter Forth on TTYA instead of probing
Stop-N	Reset NVRAM contents to default values

SUN TRANSLATION	
PS/2 Keyboards	SUN Extras
SB + F1	Stop (L1)
SB + F2	Again (L2)
SB + F3	Props (L3)
SB + F4	Undo (L4)
SB + F5	Front (L5)
SB + F6	Copy (L6)
SB + F7	Open (L7)
SB + F8	Paste (L8)
SB + F9	Find (L9)
SB + F10	Cut (L10)
SB + F11	Help
SB + UP Arrow	Vol +
SB + DN Arrow	Vol -
SB + LF Arrow	Mute
SB + RT Arrow	POWER

SB = Space Bar

To emulate the right-button click using an Apple 1-button mouse, hold down the CMND key (  ) while pressing the mouse button.

### Keyboard Features

The keyboard configuration of each CPU is saved in the ST-2U switch. For example, if the CPU attached to Port 2 had CAPS LOCK and NUM LOCK selected the last time that CPU was accessed, then they will automatically be set when that CPU is accessed again.

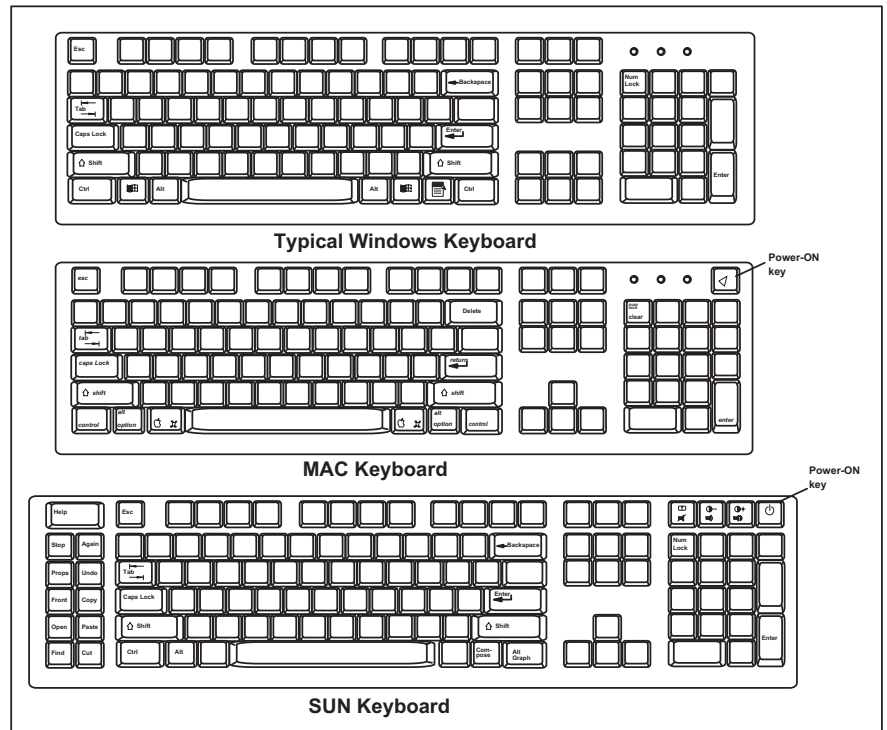


Figure 21- Keyboard types

## TROUBLESHOOTING

If the ST-2U 2-Port Universal KVM switch is not working properly, consider the suggestions below to see if a solution can be found.

- Verify that all cables are securely connected.
- Verify that the CPU is connected to a Keyboard port and Video port with the same CPU port number.
- If a CPU seems to be locked up, press the "CPU SELECT" button a couple of times.
- If the problem persists, unplug the keyboard and mouse cables (not the CPU keyboard and mouse) from the ST-2U and reconnect them.
- Power-up the NTI switch first, then the CPUs.

**Note: always follow the power-up sequence (See page 9).**

- If a Compaq Proliant 2000 or non-Intel architecture Unix machine with PS/2 ports (such as HP9000) does not detect a keyboard or mouse attached when booting, booster cables (VKTINT-1K-1) may be needed for both the keyboard and mouse CPU ports. If booster cables are used, they must first be connected to both PS/2 keyboard and mouse connectors on the VKTINT-1 adapter cable that is then connected to the CPU port on the switch.

If the suggestions above have been tried and the NTI ST-2U 2-Port Universal KVM switch is still not functioning properly, a solution to the problem may be found on our website at <http://www.nti1.com> in our FAQ (Frequently Asked Questions) section, or, please call us directly at **(800) 742-8324 (800-RGB-TECH)** in the US & Canada or **(330) 562-7070 (Worldwide)** and we'll be happy to assist in any way we can.

### ST-2U

#### Options:

SERIAL NO.: \_\_\_\_\_

-13W3

-U

DATE: \_\_\_\_\_

-RS

-A

INSPECTED BY: \_\_\_\_\_

-TS

-DV

Man 042 Rev. 4/15/04

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