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270.00 mm



PBT30M

User Manual



Bluetooth® Headset

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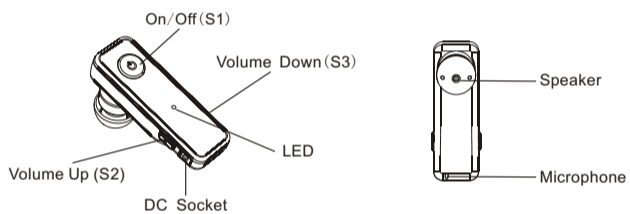
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- Charging the battery**
Thank you for buying the new PBT30M Headset with Bluetooth wireless technology. Before first time use, it is important to charge the battery for 8 hours.
- Turning on the Headset**
While the Headset is powered down, press and hold S1 until blue LED turns on. A low tone followed by a high tone will indicate that the PBT30M is powered up. Afterward, blue LED will flash every 3 seconds.
- Turning off the Headset**
While the Headset is powered up, press and hold S1 until red LED turns on. A high tone followed by a low tone will indicate that the PBT30M is powered down.

- Headset in Pairing Mode**
 - Make sure the PBT30M is fully charged and the charging cable is disconnected from it before pairing starts. While the PBT30M is powered off, press and hold S1 until red and blue LEDs flashing alternately. It indicates that the Headset is in Pairing Mode.
 - Follow the operating instructions for your Bluetooth mobile phone to start the pairing process. Typically, this has to be done by going to a setup or connect menu and then selecting the options to discover Bluetooth devices. Bluetooth may take several seconds to establish a connection.
 - Your phone's display should indicate that it has found the "PBT30M" headset and asks if you want to pair it. You should confirm this. The phone's display would prompt you for a passkey or PIN. Enter a sequence of "0000".
 - The headset LED will flash blue every 3 seconds, indicating successful pairing. Usually the phone will also ask whether you want to change the headset's name. We recommend to keep the default name PBT30M instead of changing it.
 - If pairing does not occur as expected: Turn off both the headset and the phone and wait for 10 seconds. Turn on the headset and phone again and repeat all steps from beginning. Pairing does authorize the devices like mobile phones and headsets with each other and only needs to be performed once.

Establishing Bluetooth Link
After successfully pairing the PBT30M and the mobile phone, you may need to establish a Bluetooth link between them according to the operation manual of your mobile phone. To establish the link, press S1 shortly. Use Nokia 6130i as an example, the mobile phone will show "Do you accept PBT30M request for connection?" Select YES to establish the link. You are ready to make and answer calls on the Headset. For other phones, please follow the operation manual to establish the link. You are ready to make and answer calls on the Headset.

Please note:
If the headset is powered down, turning on the headset will auto reconnect the last used device. If the headset is disconnected but powered on, press S1 shortly to connect the link again. If there is abnormal loss of link happened (e.g. out of range), the headset will automatically try to reconnect the mobile phone several times.
If the mobile phone cannot locate the network signal (e.g. out of reach), alert tone will be heard every 5 seconds in the headset.
Not every mobile phone supports no network signal alert feature.
If there is no Bluetooth connection for more than 1 hour, the headset will switch off automatically.

Answering Incoming Calls
When you wear the headset, an incoming call is present, the PBT30M headset will ring. Pressing S1 will answer the call.
Attention: Some phones put the Bluetooth connection into Standby Mode if it has not been used for some time. When there is phone call in, only the mobile phone rings and it will take a few seconds to transfer the call to headset. You have to wait until you hear the ring tone in headset. If you press S1 to take the call before you hear the ring tone in headset, the headset will try to establish Bluetooth connection. This will cause connection conflicts between mobile phone and headset.

Transferring Calls (For Nokia 3650 or equivalent models)
When you are in session, calls can be transferred from the Bluetooth phone to the HS and from the HS to the Bluetooth phone.
• To transfer a call from the Bluetooth phone to the HS: press S1 once, the call will be transferred to the HS.
• To transfer a call from HS to the Bluetooth phone, please follow the operating instructions of your phone.

Muting the microphone
To mute the microphone during an active call press both S2 and S3 buttons simultaneously for about a second and the microphone will be muted. A periodic beep tone will be heard when the mute function is active.
To end the mute function: When the microphone is muted, press both S2 and S3 buttons simultaneously. Mute function is ended and the periodic beep tone will stop.

Ending Calls
While a call is in session on the Headset pressing S1 will disconnect the call. After the call is disconnected, the blue LED will flash normally again.

To make a new call using voice dial
Make sure the voice dialing function is set up in the mobile phone and it is within the range of the Headset. Press S1 on the PBT30M shortly. There is a beep tone on the headset. Then use your recorded voice commands (eg. By saying the name of the person). The call will be connected in a few seconds.

Redialing last dialed number (Mobile phones with Handsfree profiles only)
To redial the last number, press and hold S3 until 4 tones are heard. It indicates the redial is active.

Reject a call (Mobile phones with Handsfree profiles only)
To reject a call at the time the PBT30M rings, press and hold S1 until you hear 2 tones.

Adjusting Speaker Volume:
When a call is ongoing, pressing and releasing S2 will increase the speaker volume and pressing and releasing S3 will decrease the speaker volume on the Headset. There is a key tone to indicate volume increase or decrease. However, a warning tone will be heard when the volume level reaches its maximum or minimum.

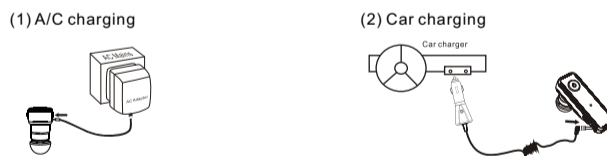
To wear the headset



Make sure the microphone is pointing towards your mouth.

Low-battery indication
The PBT30M LED will flash red instead of blue when the battery is low. There will also a short beep periodically. After this indication you still have up to 15 minutes talk time. When the battery level is too low, the Headset will automatically power off. It cannot be powered on again unless the charger is connected or the battery is sufficiently charged.

Battery recharging
To recharge the battery, put the headset on phone holder. During recharging, the LED shows a steady red light.
When the battery is fully charged, the indicators of red light will be off.



The achievable talk time and standby time for the PBT30M can vary with different Bluetooth mobile phones due to different implementation of power down modes. Keep the headset away from fire to avoid damage.

Note
Material: 80g Woodfree Paper

PART NO. : MCB-8127020-1A		MODEL : 8127		
DRAWN : Limingzan		DATE : 20071204		DESCRIPTION : #User Manual For PYLE Logo
PAPER SIZE : A3	UNIT : MM	SCALE : 1 : 1		

• Led Status

LED	Status
1 x 3 sec. Blue	Ready can be accessed by paired devices
1 x 1 sec. Blue	Talking
Blinking red	Battery low (max. 15 Minutes left)
Red LED on	Under charging
Red LED off	Fully charged
Red/Blue Blinking	Pairing-Mode

Reminding:
 - For safety reason, please don't leave the headset in car alone when charging.
 - When the battery is low, the LED will not turn on until the headset is charged up, which may take several minutes.

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Declaration of Conformity

We,
 Company: **Sound Around Inc.**
 with our,
 Product(s): **BLUETOOTH HEADSET**
 Model No.: **PBT30M**

herewith confirm to comply with the requirements set out in the Council Directive on the Approximation of the Laws of the Member States relating to the Electromagnetic Compatibility (89/336/EEC) and the amendments in the Council Directive 92/31/EEC, 93/68/EEC as well as to the Low Voltage Directive 73/23/EEC. For the evaluation of above mentioned Directives, the following standards were applied:

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USB Dongle and PBT30M Bluetooth Headset Voice Over Internet Protocol (VoIP) Application

- Install Software for Bluetooth USB Dongle from the CD-ROM provided in the USB Dongle package. Note that the CD-ROM is not available in the PBT30M package.
- Plug the USB Bluetooth Dongle (purchased separately) into the USB socket of a PC.
- Download from the corresponding websites and install Skype, MSN messenger, Netmeeting, Yahoo messenger, or ICQ application software in the PC.
- Pairing: Put the PBT30M Bluetooth Headset into "pairing" mode. Start the Bluetooth software and pair the USB Dongle with the PBT30M Headset. The Headset passkey is "0000".
- Connecting and Disconnecting: To connect the USB dongle, press the S1 key on the Headset. To disconnect the Bluetooth link, press the S1 key again. After turn off and turn on the headset, you just need to press S1 key to establish the audio link with USB dongle if the USB dongle is the last used device.
- Testing the Bluetooth Link: After the USB Dongle is connect with the PBT30M Headset, the PC audio will be automatically routed to the "Bluetooth Audio" driver. Play some music on the PC by Windows Media Player or other music applications; you should be able to hear the music on the Headset. If you can't hear it, then go the "control Panel" -> "Sound and Audio Device Properties" -> "Audio" -> "Sound playback" select the "Bluetooth Audio" to activate the link.
- Now you can start using the VoIP application and talk to your friend through your Headset wirelessly and freely.
- Connecting PBT30M Bluetooth Headset back to your Bluetooth mobile phone. Please follow the steps from 'Headset in Pairing Mode' to 'Establishing Bluetooth Link'.

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EMC

- EN 301 489-1 v1.2.1: 2002-08
- EN 301 489-1 v1.4.1: 2002-08
- EN55022: 1994+A1: 1995+A2: 1997, Class B
- EN61000-3-2: 2000
- EN61000-3-3: 1995+A1: 2001
- EN61000-4-2: 1995+A1: 1998+A2: 2001
- EN61000-4-3: 2002+A1: 2002
- EN61000-4-4: 1995+A1: 2001+A2: 2001
- EN61000-4-5: 1995+A1: 2001
- EN61000-4-6: 1996+A1: 2001
- EN61000-4-11: 1994+A1: 2001
- EN50371: 2002
- EN 300 328-2 v1.6.1: 2004-11
- LVD EN60950-1: 2001

The following company is responsible for this declaration:

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 Fax: 718-236-2400
 Bluetooth Qualified Design ID: B013218

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Federal Communication Commission Interference Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

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FCC Caution: Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

IMPORTANT NOTE:
FCC Radiation Exposure Statement:
 This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

FCC ID: NV6-CS8127



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