

## **COMPATIBILITY STATUS BETWEEN SKYPE VERSION AND VOIP080 USB PHONE DRIVER**



**THE VOIP080 USB PHONE DRIVER MAY NOT WORK  
PROPERLY WITH SKYPE BETA RELEASE.**



### **FOR WINDOWS VISTA DRIVER:**

**- If it's a new installation please download the complete  
installation CD Content: Please click on the following link:**

**[LINK](#) \***

**Unzip the file, execute Setup.exe and follow instructions.**

**- If it's an update of the driver, please check next**




**The VOIP080 USB Phone Driver V3.5.4.0 which can be  
downloaded from Philips web site is compatible with Skype  
software version from V2.5.0.122 until V3.8.0.x**

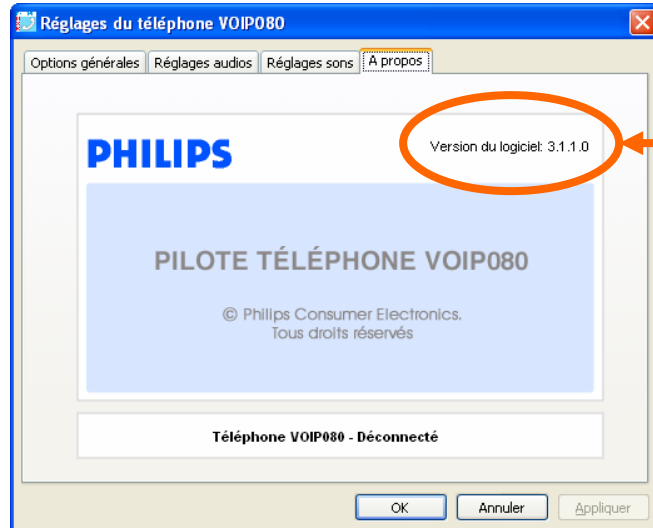
**1°) Read my Skype version:**

- Open Skype window, select “About” in “Help” menu, to display the following window:



## 2°) Read VOIP080 USB Phone Driver version:

- Open VOIP080 PC application, by right click on  in status bar, and select “About”. The following window is displayed:



VOIP080 USB  
phone driver  
version

## 3°) Upgrade my VOIP080 USB Phone Driver:

- If you have an older VOIP080 USB Phone Driver version, you may have compatibility problem with last Skype release.
- To upgrade your VOIP080 USB Phone Driver version, first download the last driver on Philips web site: [LINK](#)
- Uninstall the VOIP080. Go to program, Philips, VOIP080 and select “Uninstall VOIP080”.
- Install the latest “Setup.exe” downloaded from the Philips web site.
- Start the VOIP080 software.
- The following Skype window can be displayed:



- Select Allow this program to use Skype.
- Validate by pressing OK.

## Free Manuals Download Website

<http://myh66.com>

<http://usermanuals.us>

<http://www.somanuals.com>

<http://www.4manuals.cc>

<http://www.manual-lib.com>

<http://www.404manual.com>

<http://www.luxmanual.com>

<http://aubethermostatmanual.com>

Golf course search by state

<http://golfingnear.com>

Email search by domain

<http://emailbydomain.com>

Auto manuals search

<http://auto.somanuals.com>

TV manuals search

<http://tv.somanuals.com>