

43-144

#### 5.8GHz Digital Accessory Handset for 43-141 43-142 43-143

### What's Included

- Handset (1)
- Charger (1)
- Ni-MH Battery Pack (1) (inside handset)
- Belt Clip (1)
- AC Adapter (1)
- User's Guide (1)

Please read this User's Guide before installing, setting up and using your new phone.

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# Features

Additional Handset — lets you add up to ten additional handsets to expand your telephone system (*RadioShack* 43-141, 43-142 or 43-143). You can even transfer an outside call or make an intercom conversation between handsets.

**5.8 GHz Digital Spread Spectrum System** — spreads the signal across several frequencies, providing additional security for your phone conversation.

**10 Tone and 10 Melody Ringer Control** — lets you control the way the ring sounds.

Voice Mail/Message Indicator — lets you know a message is waiting.

**Handsfree Operation** — allows you to talk while your hands are occupied for other tasks.





The lightning symbol is intended to alert you to the presence of uninsulated dangerous voltage within this product's enclosure that might be of sufficient magnitude to constitute a risk of electric shock. Do not open the product's case.

The exclamation symbol is intended to inform you that important operating and maintenance instructions are included in the literature accompanying this product.

WARNING: To reduce the risk of fire or shock hazard, do not expose this product to rain or moisture.	CAUTION: TO REDUCE THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER OR BACK. NO USERSERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED PERSONNEL.
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# Introduction

Thank you for purchasing this *RadioShack* 5.8 GHz Accessory handset. Your handset is designed for use with a *RadioShack* 5.8 GHz Expandable Cordless Telephone. You can use this handset in any room in your home or office that has an AC outlet. You can also transfer an outside call to another handset.

This handset is designed to work only with a *RadioShack* 5.8 GHz Expandable Cordless Telephone (Cat. No. 43-141, 43-142 and 43-143). Do not try to use it with other cordless telephones.

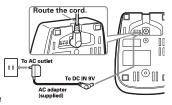
# **Selecting a Location**

Select a location for the base that is near an accessible AC standard wall outlet and away from electrical machinery, electrical appliances, metal walls, filing cabinets, wireless intercoms, alarms, room monitors, and other cordless phones.

# Installing the Charger

You can power the charger using the supplied 9V, 210 mA AC adapter.

Insert the supplied AC adapter's barrel plug into the **DC IN 9V** jack on the bottom of the charger. Route



the cord through the strain relief slot and plug the adapter into a standard AC outlet.



Caution: You must use a Class 2 power source that supplies 9V DC and delivers at least 210 mA. Its center tip must be set to positive and its plug must fit the charger's DC IN 9V jack. The supplied adapter meets these specifications. Using an adapter that does not meet these specifications could damage the handset or the adapter.

# **Connecting/Charging the Battery**

The phone comes with a rechargeable nickel metal hydride (Ni-MH) battery pack. The supplied battery pack should last for about a year. If the battery pack does not hold a charge for more than 2 hours after an overnight charge, replace it with a new 3.6 volt, 750 mAh battery pack with a connector that fits the socket in the battery compartment. You can order a replacement battery pack through your local *RadioShack* store or online at *www.radioshack.com*.

Before using your phone, you must install the battery pack, and then charge it for about 15-20 hours.

- 1. Press down and slide the battery compartment cover off.
- 2. Plug the battery pack's connector into the socket in the compartment (the connector fits only one way), then place the battery pack in the compartment. MODELS VARY! PLACE HANDSET ON THE BASE FOR REGISTRATION OR REFER TO OWNER'S MANUAL appears.

3. Replace the cover.

To charge the battery pack, place the handset on the charger. The CHARGE indicator on the charging cradle lights. Proceed to *"Registering the Handset"* on page 9.



Important: Be sure the battery pack is properly connected before you try to charge it. The CHARGE indicator lights when the handset is on the charger.

Recharge the battery pack when LOW BATTERY appears.



- About once a month, use a damp cloth to clean the charging contacts on the handset.
- If the battery pack becomes weak during a call, the handset beeps and LOW BATTERY appears. When this happens, you cannot make a call until you recharge the battery pack.
- If the display is blank and the phone does not work, recharge the battery pack. (The battery power might be too low to light the display.)

About once a month, fully discharge the battery by keeping the handset off the base or charger until LOW BATTERY stays lit. Otherwise, the battery pack loses its ability to fully recharge.

If you are not going to use your phone for an extended period, disconnect the battery pack. This increases the battery pack's usable life.

If you have trouble installing the battery pack, take the handset to your local *RadioShack* store for assistance.



#### Warning:

- Dispose of old battery packs promptly and properly. Do not burn or bury them.
- There is a risk of explosion if batteries are replaced by the wrong type.
- Dispose of used batteries according to the instructions.

# Installing a Belt Clip

To attach the belt clip, insert the belt clip into the holes on each side of the cordless handset. Press down until it clicks.

To remove the belt clip, pull either side of the belt clip to release the tabs from the holes.



# **Using an Optional Headset**

You can make or answer calls handsfree using an optional headset that has a 3/32-inch (2.5-mm) plug. Your local *RadioShack* store has a variety of headsets available.

- To connect the headset, gently flip open the rubber headset jack cover on the side of the cordless handset. Then insert the headset's plug into the jack.
- Use ▲ or ▼ on the handset to adjust the headset's volume.



- 3. With a headset connected, you can make or answer calls as usual using the keys on the handset.
- 4. When you finish using the headset, disconnect it from the handset and close the rubber cover to protect the jack.



- Always place the handset properly on the charger whenever you are recharging the handset.
- You can use a handset holder (available from your local *RadioShack* store) to hang the handset on your belt for added convenience.

# **Registering the Handset**

You must register the handset to the base before you can use it.

#### Base Models 43-141, 43-142:

To register to a 43-141 or 43-142 base, simply place the accessory handset in the base. While the handset is registering, HANDSET REGISTERING will appear in the LCD. When REGISTRATION COMPLETE. is displayed; the handset has been registered to the base. If REGISTRATION FAILED. appears, remove the handset from the base and try again.



The model number for your telephone base is located on the bottom of main base unit.

#### **Base Model 43-143:**

- 1. On the base, press the **MENU** soft key.
- 2. Scroll down to REGISTER HANDSET and press the OK soft key.
- 3. On the handset, press and hold # until the display reads HANDSET REGISTERING and you hear a beep.
- When REGISTRATION COMPLETE is displayed; 4 the handset has been registered to the base. If **REGISTRATION FAILED.** appears, please try these steps again.

# **Resetting Handsets**

If you want to register a handset to a different base or replace a handset with another one, you must first reset the existing registration data. To reset, please follow these steps:

- 1. Press the MENU soft key. Select the DEREGISTERATION submenu.
- ARE YOU SURE? appears. Move the cursor to select 2. YES. Press the OK soft key.

To clear other handset information, please follow these steps:

- From the handset, press and hold and # for 1. more than 5 seconds. Select the DEREGISTER HS submenu.
- Move the cursor to select the handset ID to be 2. de-registered from the list, and then press the OK soft key.

- 3. DEREGISTER HS appears. Move the cursor to select YES. Press the **OK** soft key.
- 4. ARE YOU SURE? appears. Move the cursor to select YES, and then press the **OK** soft key. You will hear a confirmation tone.

# Resetting the Handset Without the Base

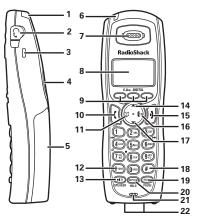
If the original base this handset was registered to is not available for some reason (for example, it is lost or somehow incapacitated), you can still reset the handset and use it with another base.

- 1. Press and hold and # for more than 5 seconds, until the SYSTEM RESET menu appears.
- 2. Select the BASE UNAVAILABLE submenu. BASE UNAVAILABLE appears in the display.
- Move the cursor to select YES, and then press the OK soft key. When ARE YOU SURE? appears, select YES. You will hear a confirmation tone, and the handset deletes its own link to the base without trying to contact the base.

Now you are ready to register the handset to the new base.

# **Controls & Functions**

Handset



- Handset Antenna 1
- 2. Headset Jack Cover
- 3. **Belt Clip Hole**
- 4. Speakerphone Speaker and Ringer
- 5. Handset Battery Compartment
- 6. New Message indicator
- 7. Handset Earpiece
- 8. Handset Display
- 9. Soft keys
- 10. **[/FLASH** key (talk/flash)
- 11. W key (phonebook)

- 12. <sup>+</sup>/TONE key
- 13. IN SPEAKER key
- 14. 🔺 key (up)
- 15. key (end call)
- 16. Ip key (caller ID)
- 17. **v** key (down)
- 18. # key (pound)
- 19. REDIAL/PAUSE key
- 20. INT'COM/HOLD key (intercom/hold)
- 21. Handset Microphone
- 22. Handset Charging Contacts

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# **Reading the Display**

The handset display uses the following icons to tell you the status of your phone.

ICON	STATUS	DESCRIPTION	
<b>A</b>	Talk	Appears while on a call.	
P	Talk	Appears when Privacy mode is turned on.	
B	Talk	Appears while recording a conversation (Answering System base only).	
	Talk	Appears when you mute the handset.	
••())	Talk	Appears when the handset speakerphone is in use.	
TC	Talk	Appears when T-coil mode is turned on.	
	Talk	Appears when Line 1 is in use. (two- line base only.)	
L2	Talk	Appears when Line 2 is in use. (two- line base only.)	
	Standby	Indicates that the ringer is turned off.	
േവനാം	Standby/ Talk	Indicates the handset battery status: empty, low, medium, and full.	

#### The Standby Screen

When the phone is in standby, the handset display shows the following items:



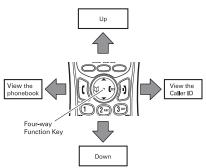
Ringer off icon (when the ringer is off)/ day of the week and time/battery icon Handset ID and Banner Number of new Caller ID calls received (If there are no new Caller ID messages, the Handset ID appears here.)



Illustration is of a single line system. Dual line systems will have different soft keys and standby screen.

#### Using the Four-way Function Key

Your handset has a four-way function key that allows you to move the cursor (or highlighted area) on the display and access the most commonly used features at the touch of a button. By moving this key to the left, you open the



Phonebook. Move the key to the right to access Caller ID information.

#### **Using the Handset Menus**

To open the menu, press the **MENU** soft key. Highlight the option you want by pressing the four-way function key. This will move the cursor; the option currently highlighted appears in reversed out text. Select the highlighted option by pressing the **OK** soft key. To exit the menu and return to standby, press **1** on the handset.

If you do not press a key within 30 seconds, the phone will time out and exit the menu. When setting Date and Time, the time-out period to two minutes.

#### **Entering Text from Your Handset**

You can use the number keypad on your phone to enter text by referring to the letters printed on each number key. When you press the number key in a text entry field, the phone displays the first letter printed on the number key. Press the number key twice to display the second letter and three times to display the third. Capital letters are displayed first, then lower case letters, then the number on the key.

If two letters in a row use the same number key, enter the first letter, then use right or left on the four-way function key to move the cursor to the next position to enter the second letter. For example, to enter "Movies":

	Number of times key is pressed								
keys	1	2	3	4	5	6	7	8	9
	1								
2 ABC	A	В	С	a	Ь	С	2		
3 DEF	D	Ε	F	d	е	ŕ	3		
4 GHI	G	Н	Ι	g	h	1	4		
5 JKL	J	К	L	j	k	1	5		
6 MNO	Μ	N	0	m	n	0	6		
(7 PQRS)	Р	Q	R	S	P	q	n	s	7
(8 TUV)	Т	U	Ų	t	u	- V	8		
(9 WXYZ)	W	X	Υ	Z	ω	×	Y	z	9
	8.		$\rightarrow$	<	$\rightarrow$	1	(b <b>l</b> ank)	-	-
0 OPER		3	:	?	1	9	2	н	*
	#	0							

- 1. Press 6 once to enter M.
- 2. Use right on the four-way function key to move the cursor to the right.
- Press 6 six times to enter o. 3.
- 4. Press 8 six times to enter v.
- 5. Press 4 six times to enter *i*.
- 6 Press 3 five times to enter e.
- 7. Press 7 eight times to enter s.
- Press the **OK** soft key to end your text entry. 8.

If you make a mistake while entering a name, use right or left on the four-way function key to move the cursor to the incorrect character. Press the DELETE soft key to erase the wrong character, and then enter the correct character. To delete all characters, press and hold the **DELETE** soft kev.

# **Using Your Accessory Handset**

#### **Making and Receiving Calls**

	Using the handset	Using the speakerphone
Making a call	<ol> <li>Remove the handset from the charger.</li> <li>Dial the number.</li> <li>Press (/FLASH.</li> </ol>	<ol> <li>Remove the handset from the charger.</li> <li>Dial the number.</li> <li>Press ■●).</li> </ol>
Answering a call	<ol> <li>Pick up the handset. (If AutoTalk is on, the phone will answer when you remove the handset from the charging cradle.)</li> <li>Press (/FLASH. (If Any Key Answer is on, you can also press any number keypad.)</li> </ol>	<ol> <li>Pick up the handset. (If AutoTalk is on, the phone will answer when you remove the handset from the charging cradle.)</li> <li>Press ••().</li> </ol>
Hanging up	Press J.	Press I.

#### **Adjusting the Volume**

Ringer Volume Choose from three ringer volume setting (off, low, and high). With the phone in standby, use ▲ and ▼ to adjust the rivolume.		
Earpiece Volume	Choose from six volume levels for the handset. While on a call, press $\checkmark$ to make the handset volume louder or $\checkmark$ to make it softer.	
Speaker Volume	Choose from six volume levels for the handset speakerphone. While on a call, press $\bigstar$ to make the speaker volume louder or $\checkmark$ to make it softer.	

#### **Using Caller ID and Call Waiting**

You can store up to 100 Caller ID numbers in your handset.

Your phone shares a total of 100 memory entries between your Phonebook and Caller ID. Once you store 100 phonebook names, Caller ID information can not be stored (but it will still display when the call comes in).



You must subscribe to Caller ID and Call Waiting through your telephone provider.

Press To open the Caller ID list. The first thing you will see is the summary screen. From the summary screen, vou have the following options:

Scroll through the list	To scroll through the list from A to Z, press $\checkmark$ . To scroll through the list from Z to A press $\bigstar$ .
Jump to entries beginning with a particular letter	Press the number key corresponding to the letter you want to jump to.
Store a Caller ID entry in the phonebook	Find the entry you want to store and press <b>STORE</b> soft key.
Dial a Caller ID entry	Find the entry you want to dial and press <b>(</b> / <b>FLASH</b> or ■ <b>(</b> ).
Delete a Caller ID entry	Find the entry you want to delete and press the <b>DELETE</b> soft key.
Delete all entries	Press the <b>DELETE</b> soft key. ARE YOU SURE? appears, select YES and press the <b>OK</b> soft key.
Exit the Caller ID list	Press ) or press the <b>BACK</b> soft key or /FLASH again if you are on a call.

#### **Using Call Waiting**

If a second call comes in when you are on the phone, a call waiting tone sounds, and the caller ID information of the waiting call appears on the display. Press (/FLASH on the handset to accept the waiting call. There is a short pause, and then you will hear the new caller. To return to the original caller, press [/FLASH on the handset again.

#### Using the Phonebook

Your phone allows you to store up to 2 numbers per name and up to 100 names in your phonebook. Your phone shares a total of 100 memory entries between your phonebook and CID. Once you store 100 phonebook entries, CID information will not be stored and will only display at time of new incoming calls. When Phonebook entries are full, you will hear a beep and MEMORY FULL appears. You cannot store any additional names and numbers unless you delete some of the existing ones.

Press  $\emptyset$  to enter the phonebook. Once in the phonebook, you have the following options:

Scroll through the entries	To scroll through the phonebook from A to Z, press $\checkmark$ . To scroll through the phonebook from Z to A press $\bigstar$ .	
Jump to entries beginning with a particular letter	Press the number key corresponding to the letter you want to jump to.	
Store a new entry	Press the <b>NEW</b> soft key and follow the directions.	
Copy entries to another handset	<ol> <li>Find the entry you want to copy.</li> <li>Press the <b>OPTIONS</b> soft key.</li> <li>Select COPY SELECTION, and then press the <b>OK</b> soft key.</li> <li>TO WHICH UNIT? appears. Select the station you want to copy this entry to, and then press the <b>OK</b> soft key. You will hear a confirmation tone.</li> </ol>	

Copy ALL entries to another handset	<ol> <li>Press the OPTIONS soft key.</li> <li>Select COPY ALL and press the OK soft key.</li> <li>TO WHICH UNIT? appears. Select the station you want to copy this entry to, and then press the OK soft key.</li> <li>ARE YOU SURE? appears. Select YES and press the OK soft key.</li> <li>You will hear a confirmation tone.</li> </ol>
Dial an entry	<ol> <li>Find the entry you want to dial.</li> <li>Press (/FLASH or ■&lt;)).</li> </ol>
Delete an entry	<ol> <li>Find the entry you want to delete.</li> <li>Press the <b>OPTIONS</b> soft key.</li> <li>Select DELETE SELECTION, and then press the <b>OK</b> soft key.</li> <li>ARE YOU SURE? appears. Select YES and press the <b>OK</b> soft key. You will hear a confirmation tone.</li> </ol>
Delete all entries	<ol> <li>Press the <b>OPTIONS</b> soft key.</li> <li>Select DELETE ALL and press the <b>OK</b> soft key.</li> <li>ARE YOU SURE? appears. Select YES and press the <b>OK</b> soft key. You will hear a confirmation tone.</li> </ol>
Close the phonebook	Press <b>]</b> or the <b>BACK</b> soft key repeatedly if you are on a call.

#### **Redialing a Number**

You can quickly redial the last 3 numbers dialed on the handset

- 1. With the phone in standby, press REDIAL/PAUSE or the **REDIAL** soft key to open the redial list.
- 2. Use  $\blacktriangle$  and  $\checkmark$  to scroll through the redial list.
- 3 When you find the number you want to dial, press (/FLASH or ■●).



You can also press (/FLASH or •(•)) before you open the redial list. In this case, press [redial/pause].

## Muting the Ringer (One Call Only)

While the handset is ringing, press 1 to mute the ringer for this call. The phone will ring again on the next call. (The handset must be off the cradle to mute the ringer.)

### Muting the Microphone

To mute the microphone so the caller can't hear you, press the MUTE soft key while on a call. MUTE ON will appear in the display for 2 seconds, but the icon will appear and remain in the display until the feature is turned off. Repeat the procedure to cancel muting.

#### **Privacy Mode**

To prevent other stations from interrupting a call, press the **PRIVACY** soft key while on a call. PRIVACY MODE ON will appear in the display for 2 seconds, but the 🖪 icon will appear in the display until the feature is turned off. Repeat the procedure to turn off privacy mode.

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# Using Hold, Conference, Transfer and Intercom

Put a call on hold	Press <b>INT'COM/HOLD</b> . If you leave a caller on hold for more than five minutes, the call will be disconnected. To return to the party on hold, press <b>(/FLASH</b> or <b>•</b> ()).
Join a call in progress	To join a call already in progress, press //FLASH or ••()). You can hang up normally; the other station remains connected to the call.
Transfer a call	Press <b>INT'COM/HOLD</b> ; the call will automatically be placed on hold. Use $\checkmark$ or $\checkmark$ to select the station you want to transfer the call to, and press the <b>OK</b> soft key. (To page all stations at once, select ALL.) When the other station answers, you can talk to the station; the outside call remains on hold. If the other station accepts the call, you will be disconnected.
Cancel a transfer	To cancel the transfer and return to the call, press <b>(</b> / <b>FLASH</b> or ■ <b>4</b> )).
Accept a transferred call	To answer the page and speak to the transferring station, press <b>(</b> / <b>FLASH</b> or <b>INT'COM/HOLD</b> . To accept the call and speak to the caller, press <b>(</b> / <b>FLASH</b> again.

Make an intercom page	With the phone in standby, press INT'COM/HOLD. Use ▲ or ▼ to select the station you want to talk with, then press the OK soft key. (If you select ALL, all other stations will be paged.)
Cancel a page	To cancel the intercom page, press the <b>CANCEL</b> soft key or <b>1</b> .
Answer an intercom page	Press <b>(/FLASH</b> or <b>INT'COM/HOLD</b> . If AutoTalk is on, the handset automatically answers the page when you remove it from the cradle.

# Care

Keep the handset dry; if it gets wet, wipe it dry immediately. Use and store the handset only in normal temperature environments. Handle the handset carefully; do not drop it. Keep the handset away from dust and dirt, and wipe it with a damp cloth occasionally to keep it looking new.

# Service and Repair

If your handset is not performing as it should, take it to your local *RadioShack* store for assistance. Modifying or tampering with the handset's internal components can cause a malfunction and might invalidate its warranty.

# **FCC Statement**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult your local *RadioShack* store or an experienced radio/TV technician for help.
- If you cannot eliminate the interference, the FCC requires that you stop using your handset.

Changes or modifications not expressly approved by *RadioShack* may cause interference and void the user's authority to operate the equipment.

To ensure the safety of users, the FCC has established criteria for the amount of radio frequency energy various products may produce depending on their intended usage. This product has been tested and found to comply with the FCC's exposure criteria. For body worn operation, the FCC RF exposure guidelines were also met when used with the **RadioShack** accessories supplied or designed for this product. Use of other accessories may not ensure compliance with FCC RF exposure guidelines and should be avoided.

# Glossary

Accessory Handset — This phone system is expandable: one base supports a total of ten handsets. The accessory handset is a handset that is compatible with this model.

**Base** — The main part of the phone that connects to your phone line.

**Charger** — A cradle that comes with an accessory handset and charges the handset battery. It connects to power but does not connect to a phone line.

**Standby** — The handset is not in use. No line has been activated. No dial tone is present.

Station — Any handset or the base.

**Talk** — A telephone line has been activated on the handset or the base, enabling a dial tone.

#### **Limited One-Year Warranty**

This product is warranted by *RadioShack*' against manufacturing defects in material and workmanship under normal use for one (1) year from the date of purchase from *RadioShack* company-owned stores and authorized *RadioShack* franchisees and dealers. EXCEPT AS PROVIDED HEREIN, *RadioShack* MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN, EXCEPT AS PROVIDED HEREIN, *RadioShack* SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF *RadioShack* HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law; (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period. This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility: (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

RadioShack Customer Relations, 300 RadioShack Circle, Fort Worth, TX 76102-1964

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