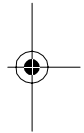
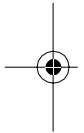


Cat. No. 43-1099  
**OWNER'S MANUAL**

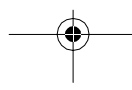
Please read before using this equipment.

# ET-929

## 900 MHz Cordless Telephone with Caller ID/Call Waiting ID



**RadioShack®**



## FEATURES

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Your RadioShack ET-929 900 MHz Cordless Telephone uses advanced technology to give you superior audio quality and extended range, while its cordless operation lets you move freely around your home or office.

The ET-929's Caller ID unit records each caller's telephone number (and name, if available in your area) and the date and time of the call, as provided by your local phone company to Caller ID service subscribers. And, if you subscribe to Call Waiting with Caller ID, the ET-929 can show you the incoming caller information, even when you are already on the phone.

Your ET-929 has these features:

**900 MHz Operation** — Provides longer range and less interference than many other cordless phones.

**Headset Jack** — lets you connect an optional headset (available from your local RadioShack store) for hands-free convenience.

**20-Number Memory Dialing** — lets you store up to 20 phone numbers in memory for easy dialing.

**Page** — lets you send a signal from the base to the handset to page someone or to help you locate the handset if you have misplaced it.

**Volume Control** — so you can adjust the volume you hear through the handset.

**Programmable Ringer** — choose from four tone/volume settings for the handset's ringer.

**3-Line Liquid Crystal Display** — lets you see who is trying to reach you before you answer the phone.

**Facedown or Faceup Handset Charging** — you can place the handset on the base facedown or faceup (to show the Caller ID display, for example).

**Wall Mountable** — you can mount the ET-929 on a wall to save space on your desk top.

**Ample Talk and Standby Time** — the supplied battery (when fully charged) provides about 7 hours of talk time or 7 days of standby time.

**Caller ID Memory** — stores up to 30 Caller ID records.

**COM-LOK®** — ensures that other cordless phone users cannot use your phone line when the handset is on the base.

**Security Access-Protection Code** — automatically prevents other cordless phone users from using your phone line while the handset is off the base.

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**Autotalk** — you can set the ET-929 so you can answer a call simply by lifting the handset from the base.

**Tone or Pulse Dialing** — lets you use your phone with tone or pulse (rotary) dialing and lets you switch from pulse to tone dialing for long-distance, bank-by-phone, or other special services.

**Super CCT Noise-Reduction Circuitry** — provides clear telephone conversations with sound clarity comparable to that of a corded phone.

**Redial** — lets you quickly redial the last number dialed.

**Flash** — sends an electronic switch-hook signal for use with special phone services, such as Call Waiting.

**Hearing-Aid Compatibility** — lets you use the ET-929 with hearing aids that have a T (telephone) switch.

This telephone has been tested and found to comply with all applicable UL and FCC standards.

We recommend you record your phone's serial number here. The number is on the bottom of the base.

Serial Number: \_\_\_\_\_



## Important Caller ID Information

To use the phone's Caller ID and Call Waiting with Caller ID features, you must be in an area where those services are available and you must subscribe to those services through your local phone company.

Where Caller ID is offered, one or more options are generally available:

- caller's number only
- caller's name only
- caller's name and number

**Warning:** To prevent fire or shock hazard, do not expose this product to rain or moisture.

	<b>CAUTION</b> RISK OF ELECTRIC SHOCK. DO NOT OPEN.	
<b>CAUTION:</b> TO REDUCE THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER OR BACK. NO USER-SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED PERSONNEL.		



This symbol is intended to alert you to the presence of uninsulated dangerous voltage within the product's enclosure that might be of sufficient magnitude to constitute a risk of electric shock. Do not open the product's case.



This symbol is intended to inform you that important operating and maintenance instructions are included in the literature accompanying this product.

### Important:

- Cordless phones such as this one require AC power to operate. When the power is off, you cannot make or receive calls using your ET-929. To be safe, you should also have a phone that does not need AC power to operate (not a cordless phone), so you can still make and receive calls if there is an AC power failure.
- Your phone operates on standard radio frequencies as allocated by the FCC. It is possible for other radio units operating nearby on similar frequencies to unintentionally intercept your conversation or cause interference. This possible lack of privacy can occur with any cordless phone.

## READ THIS BEFORE INSTALLATION

Your ET-929 conforms to federal regulations, and you can connect it to most telephone lines. However, each device that you connect to the telephone line draws power from the line. We refer to this power draw as the device's *ringer equivalence number*, or REN. The REN is on the bottom of the base.

If you are using more than one phone or other device on the line, add up all the RENs. If the total is more than five, your phones might not ring. In rural areas, a total REN of three might impair ringer operation. If ringer operation is impaired, remove a device from the line.

## FCC STATEMENT

Your ET-929 complies with Part 68 of *FCC Rules*. You must, upon request, provide the FCC registration number and the REN to your phone company. These numbers are on the bottom of the base.

**Note:** You must not connect your phone to any of the following:

- coin-operated systems
- party-line systems
- most electronic key phone systems

The ET-929 complies with the limits for a Class B digital device as specified in Part 15 of *FCC Rules*. These limits provide reasonable protection against radio and TV interference in a residential area. However, your equipment might cause TV or radio interference even when it is operating properly. To eliminate interference, you can try one or more of the following corrective measures:

- Reorient or relocate the receiving antenna.
- Increase the distance between the equipment and the radio or TV.
- Use outlets on different electrical circuits for the equipment and the radio or TV.

Consult your local RadioShack store if the problem still exists.

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# INSTALLATION

## MOUNTING THE PHONE

You can place the phone on a desk or table, mount it on a standard wall plate, or mount it directly on a wall.

Select a location that is:

- near an AC outlet
- near a telephone line jack
- out of the way of normal activities
- away from electrical machinery, electrical appliances, metal walls or filing cabinets, wireless intercoms, alarms, and room monitors
- away from other cordless phones

The base's location affects the hand-set's range. If you have a choice of several locations, try each to see which provides the best performance.

**Caution:** The supplied AC adapter was designed specifically for your ET-929. Use only the supplied adapter.

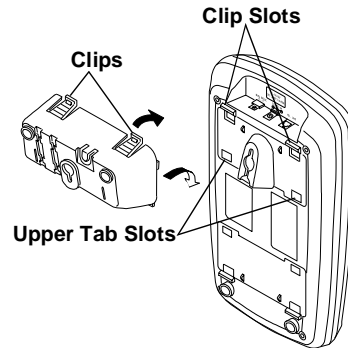
### Notes:

- Your telephone connects directly to a modular phone line jack. If your phone line jack is not a modular jack, you can update the wiring yourself, using jacks and adapters available from your local RadioShack store. Or, you can let the telephone company update the wiring for you.
- The USOC number of the jack to be installed is RJ11C, or RJ11W for a wall plate jack.

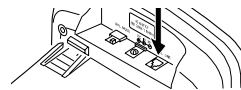
## On a Desk

Follow these steps when you place the base on a desk or table.

1. Insert the bracket's tabs into the base's upper tab slots as shown, then press down on the bracket's clips and insert them into the clip slots.

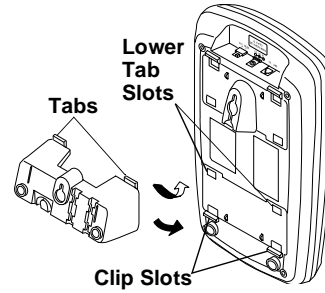
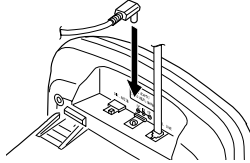


2. Plug one end of the supplied long modular cord into the **TEL LINE** jack on the back of the base.

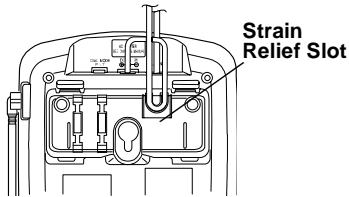


3. Plug the modular cord's other end into a modular phone line jack.

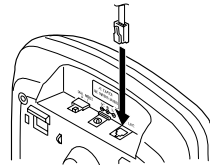
4. Insert the supplied AC adapter's barrel plug into the **DC IN 9V** jack on the back of the base.



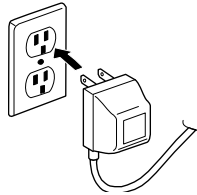
5. Route the adapter's cord through the strain relief slot on the bracket.



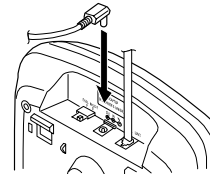
2. Plug one end of the supplied short modular cord into the **TEL LINE** jack on the back of the base.



6. Plug the adapter into a standard AC outlet.



3. Insert the supplied AC adapter's barrel plug into the **DC IN 9V** jack on the back of the base.

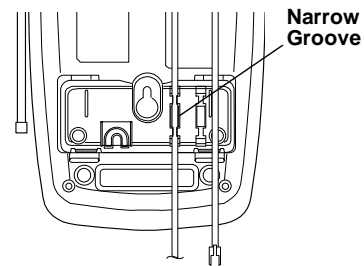


7. Lift the base's antenna to a vertical position.

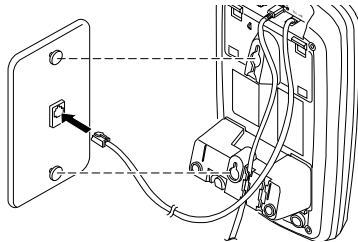
### On a Wall Plate

1. Insert the bracket's tabs into the base's lower tab slots as shown, then press down on the bracket's clips and insert them into the clip slots.

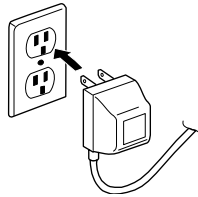
4. Route the adapter's cord through the narrow groove on the bottom of the bracket.



5. Plug the modular cord into the wall plate jack, then align the bracket's keyhole slots with the wall plate studs and slide the base downward to secure it.



6. Plug the adapter into a standard AC outlet.



7. Press and lift out the handset holder, rotate it 180°, then snap it back into place.

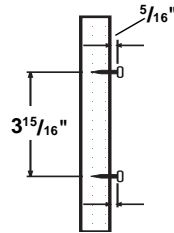


8. Lift the base's antenna to a vertical position.

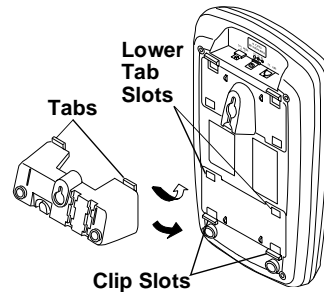
## Directly On a Wall

For this mounting method, you need two screws (not supplied) with heads that fit into the keyhole slots on the bottom of the base.

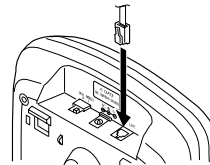
1. Drill two holes  $3\frac{15}{16}$  inches (100 mm) apart. Then thread a screw into each hole, letting the heads extend about  $\frac{5}{16}$  inch (8 mm) from the wall.



2. Insert the bracket's tabs into the base's lower tab slots as shown, then press down on the bracket's clips and insert them into the clip slots.

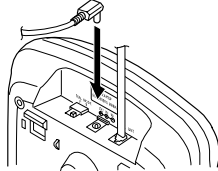


3. Plug one end of the supplied long modular cord into the **TEL LINE** jack on the back of the base.

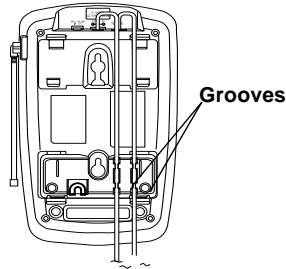




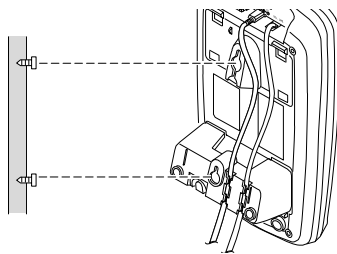
4. Insert the supplied AC adapter's barrel plug into the **DC IN 9V** jack on the back of the base.



5. Route the modular and adapter cords through the grooves on the bottom of the bracket.

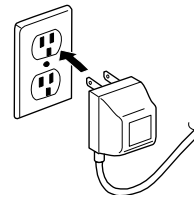


6. Align the keyhole slots with the mounting screws and slide the base downward to secure it.



7. Plug the modular cord into a modular phone line jack.

8. Plug the adapter into a standard AC outlet.



9. Press and lift out the handset holder, rotate it 180°, then snap it back into place.

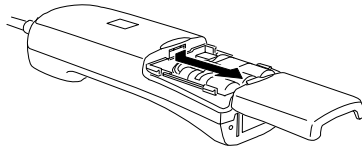


10. Lift the base's antenna to a vertical position.

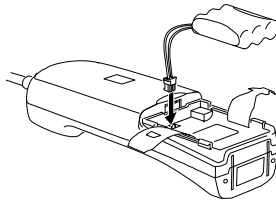
## CONNECTING AND CHARGING THE BATTERY PACK

The ET-929 comes with a rechargeable nickel-cadmium battery pack in the handset, but not connected. Before using your phone, you must connect the battery pack, then charge it for about 14 hours.

1. Press down and slide off the battery pack compartment cover as shown.



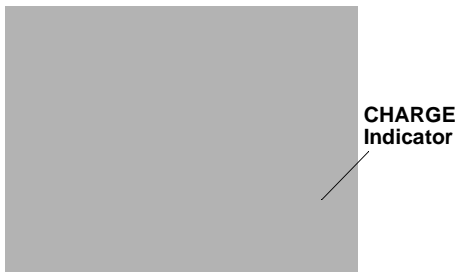
2. Unfasten the retainer strap and lift the battery pack out of the compartment.




3. Plug the battery pack's connector into the socket in the compartment (the connector fits only one way), then replace the battery pack and fasten the retainer strap.

4. Replace the cover.

To charge the battery pack, place the handset either faceup or facedown on the base. The CHARGE indicator on the base lights.

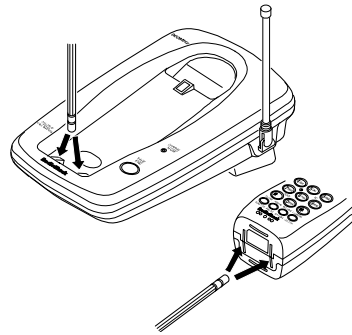


Recharge the battery pack when **RE-CHARGE NOW** and  flash on the display.



#### Notes:

- When you first use the phone after charging or recharging the battery pack, the phone might not work and you might hear an error tone (5 short beeps) when you press **TALK**. If this happens, return the handset to the base for about 5 seconds. This resets the security access-protection code.
- If the CHARGE indicator does not light when you place the handset on the base, be sure the battery pack and AC adapter are correctly and securely connected.

Also, check the charging contacts on the handset and base. If the contacts are dirty or tarnished, clean them with a pencil eraser.



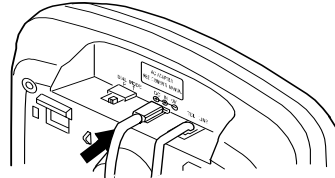
- If the battery pack becomes completely discharged or the base loses power while the handset is away, the security access-protection code needs to be reset. To reset the code, return the handset to the base for about 5 seconds. If it was the handset that lost power, leave the handset on the base to recharge the battery pack.

- If the battery pack becomes weak during a call, the handset beeps every 30 seconds, and **RECHARGE NOW** and  flash on the display. If this happens, you must recharge the battery pack before you can make another call.
- About once a month, fully discharge the battery by keeping the handset off the base until **RECHARGE NOW** and  flash on the display. Otherwise, the battery pack loses its ability to fully recharge.
- If you are not going to use your phone for an extended period of time, disconnect the battery pack. This increases the battery pack's usable life.
- The supplied battery pack should last for about a year. When it loses its ability to fully recharge, order a replacement battery pack from your local RadioShack store (see "Replacing the Battery Pack" on Page 26).

## SETTING THE DIALING MODE

Set **DIAL MODE** on the back of the base for the type of service you have. If you are not sure which type you have, after you charge the handset battery pack, do this simple test.

1. Set **DIAL MODE** to **T** (tone).



2. Press **TALK** and listen for a dial tone.



3. Press any number other than **0**.

**Note:** If your phone system requires that you dial an access code (9, for example) before you dial an outside number, do not dial the access code either.

If the dial tone stops, you have touch-tone service. Leave **DIAL MODE** set to **T**.

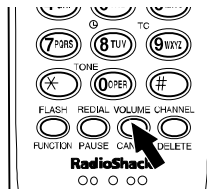
If the dial tone continues, you have pulse service. Set **DIAL MODE** to **P** (pulse).

4. Press **TALK** or place the handset on the base to hang up.

## SETTING THE RINGER'S TONE AND VOLUME

Follow these steps to set the handset ringer's tone and volume.

1. Lift the handset. If **talk** appears, press **TALK** to turn it off.
2. Press **VOLUME**. The phone displays and sounds the current ringer tone and volume.



3. Repeatedly press **VOLUME** until you hear the desired ringer tone and volume. Each time you press **VOLUME**, the ringer setting changes in the following order:

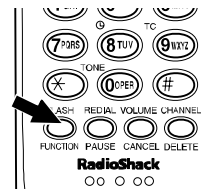
Ring Type A High  
 Ring Type A Low  
 Ring Type B High  
 Ring Type B Low

## TURNING AUTOTALK ON/OFF

Your phone is preset so you must press **TALK** when you lift the handset from the base to answer a call. With auto talk turned on, you can answer a call by just lifting the handset from the base.

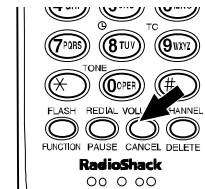
Follow these steps to turn auto talk on or off.

1. Lift the handset. If **talk** appears, press **TALK** to turn it off.
2. Press **FUNCTION** 4 times. The current autotalk setting and **ON-1 OFF-0** appear.



3. Press **1** to turn on the autotalk feature, or **0** to turn it off.

**Note:** To exit the autotalk display without changing the setting, press **CANCEL**.



4. Press **MEM** to store the new setting. The handset beeps and briefly displays the new setting.



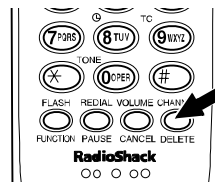
## STORING YOUR AREA CODE

To quickly dial a number from a Caller ID record (see "Dialing from a Caller ID Record" on Page 21) or to correctly store a number from a record into a memory dialing location (see "Storing a Caller ID Record to Memory" on Page 22), you must store your local area code in the ET-929's memory. Then, when you dial from a Caller ID record, the ET-929 skips the area code if it matches the one you stored.

Follow these steps to store your area code.

1. Lift the handset. If **talk** appears, press **TALK** to turn it off.
2. Press **FUNCTION** twice. **AREA CODE** and **1-** appear.

**Note:** If an area code is already stored, it appears after the **1-**. Press **DELETE** three times to erase it.



3. Enter your 3-digit area code, then press **MEM**. The handset beeps and **STORING** briefly appears.
4. Return the handset to the base to store the new area code.

To delete an area code, follow Steps 1 and 2, then press **MEM** without entering a new area code. **DELETING** appears.

## SETTING CALLER ID WITH CALL WAITING

If you subscribe to Caller ID with Call Waiting, you can set the ET-929 to show Caller ID information for an incoming call even while you are already on the phone.

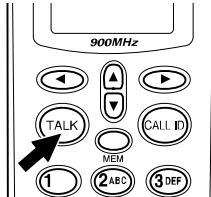
Follow these steps to turn Caller ID with Call Waiting on or off.

1. Lift the handset. If **talk** appears, press **TALK** to turn it off.
2. Press **FUNCTION** three times. **CIDCW** (Caller ID Call Waiting), the current setting, and **ON-1 OFF-0** appear.
3. Press **1** to turn this feature on, or **0** to turn it off.
4. Press **MEM**. The handset beeps and briefly displays the new setting.
5. Return the handset to the base to store the new setting.

## OPERATION

### MAKING CALLS

1. Lift the handset and press **TALK** so **talk** appears.

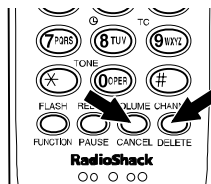


The IN USE indicator on the base lights and the currently selected channel number appears.

2. Dial the number. You see the number as you dial, then (after 5 seconds) the elapsed time for this call.

You can also dial the number when **talk** is not on the display. The number appears as you dial. When you finish dialing, press **TALK**. (The phone does not dial the number until you press **TALK**.)

**Note:** If you make a mistake dialing, repeatedly press **DELETE** to erase the error, then enter the correct number. To erase the entire phone number, press **CANCEL**.



To end a call, place the handset on the base or press **TALK**.

### ANSWERING CALLS

**CALLING** appears on the handset when a call comes in. If you subscribe to Caller ID service, the Caller ID information appears by the second ring (see "Caller ID Operation" on Page 20).

To answer the call, lift the handset and press **TALK**. Or, if auto talk is on, just lift the handset from the base. **talk** appears, and the display briefly shows the channel number, then the call's elapsed time.

To end a call, place the handset on the base or press **TALK**.

### SETTING THE HANDSET VOLUME

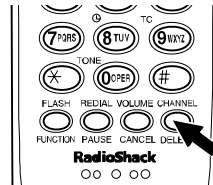
The ET-929's handset has two volume settings, normal and high. To change the volume during a call, press **VOLUME**. **VOL NORMAL** or **VOL HIGH** appears.

The handset resets to normal volume after each call.

### CHANGING THE CHANNEL

The ET-929 has 40 channels (frequency pairs used between the base and handset). It automatically selects a clear channel each time you make or receive a call.

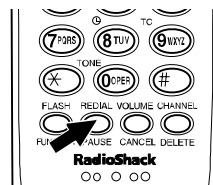
If you hear other conversations or excessive noise during a call, press **CHANNEL** to select a different channel. The new channel number briefly appears.



**Note:** If the handset is too far from the base, the channel might not change. Move closer to the base and try again.

## USING REDIAL

You can quickly dial the last number dialed. When you hear a dial tone, simply press **REDIAL**.

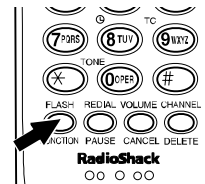


### Notes:

- The redial memory holds up to 32 digits, so you can redial long-distance as well as local numbers.
- The redial memory also holds pause entries. See “Entering a Pause” on Page 18.
- The redial memory does not store a flash entry or any digits you enter after you press **FLASH** (see “Using Flash”).

## USING FLASH

**FLASH** performs the electronic equivalent of a switchhook operation for special services, such as Call Waiting.



For example, if you have Call Waiting, press **FLASH** to answer an incoming call without disconnecting the current call. Press **FLASH** again to return to the first call.

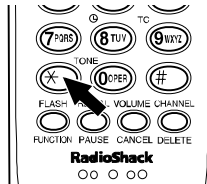
**Note:** If you do not have any special phone services, pressing **FLASH** might disconnect the current call.

## USING TONE SERVICES ON A PULSE LINE

Some special services, such as bank-by-phone, require tone signals. If you have pulse dialing, you can still use these special tone services by following these steps.

1. Be sure **DIAL MODE** is set to **P** (pulse).
2. Dial the service's main number.

3. When the service answers, press **TONE** (\*). Any additional numbers you dial are sent as tone signals.

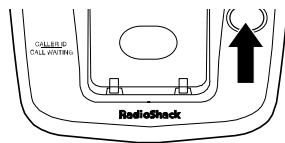


4. After you complete the call, return the handset to the base or press **TALK**. The phone automatically resets to the pulse mode.

**Note:** When you dial a number before you press **TALK**, you can enter a tone signal as part of the number (the display shows \*). When you press **TALK**, the phone automatically adds a 1-second pause after the tone entry, allowing time for the service to answer (for example).

## PAGING

To send a page from the base to the handset, when the phone is not in use, press **PAGE/FIND** on the base. The handset beeps five times and **PAGING** appears.



To have the handset beep for 1 minute, hold down **PAGE/FIND** for at least 2 seconds. To stop the handset's beeping, press **TALK** twice.

## MEMORY DIALING

You can store up to 20 phone numbers and names in memory, then dial a stored number by entering a two-digit memory location number.

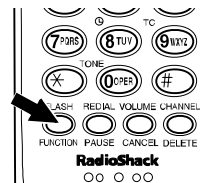
Each number can be up to 16 digits, and each name can be up to 12 characters.

### Storing a Number and Name in Memory

#### Notes:

- An error tone sounds and the phone exits the storing process if you wait more than 20 seconds between each key press.
- If you receive a call during memory entry, the phone exits the storing process.

1. Lift the handset. If **talk** appears, press **TALK** to turn it off.
2. Press **FUNCTION. DIAL MEMORY?** and **MEM-1 EDIT-0** appear.



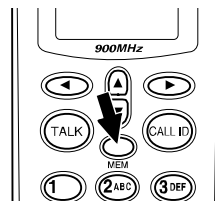
3. Press **1** to store a new number. **PHONE NO. ?** appears.



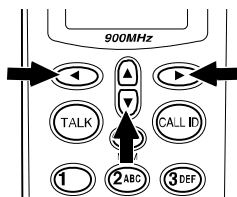
4. Enter the number and any tone and pause entries (see "Using Tone Services on a Pulse Line" on Page 15 and "Entering a Pause" on Page 18).

**Note:** Each tone or pause entry uses one digit of memory.

5. Press **MEM. NAME?** appears. If you do not want to put in a name, skip to Step 7.



6. To enter a name, use **t** or **s** to select the characters and **◀** or **▶** to move the cursor.



Repeatedly press **t** to see the characters in alphabetical order. (The display shows uppercase letters first, then lowercase letters, numbers, and special characters.)

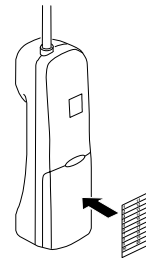
#### Notes:

- Press **s** to see the characters in reverse alphabetical order.
- You can hold down **s** or **t** to scroll rapidly through the characters.
- If you make a mistake, move the cursor over the error, then enter the correct character, or press **DELETE** to delete a character.

7. Press **MEM. LOCATION?** appears.

8. Enter the memory location number (01–20) where you want to store the number. The handset beeps and **STORING** briefly appears.

For each stored number, write the person's or company's name next to the appropriate location number on the supplied memory directory sticker. (Use a pencil in case you need to change the number later.) Peel the backing from the sticker and attach it to the phone as shown.



To replace a stored number, simply store a new one in its place.

## Editing or Deleting a Memory Number

1. Lift the handset. If **talk** appears, press **TALK** to turn it off.
2. Press **FUNCTION. DIAL MEMORY?** and **MEM-1 EDIT-0** appear.
3. Press **0** to select **EDIT. LOCATION?** appears.
4. Enter the memory location number (01-20) for the number you want to edit or delete. The display shows the location number, name, and phone number.

**Note:** You can scroll through the memory locations by pressing **s** or **t**.

5. *To delete the selected number*, hold down **DELETE** until the handset beeps and **No memory** appears.

*To edit the number*, press **MEM**. Repeatedly press **DELETE** to delete some or all of the number, then enter the new number (in reverse order) and press **MEM** again.

**Note:** To edit the name without editing the number, simply press **MEM** twice.

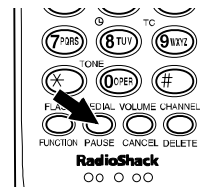
*To edit the name*, use the **s**, **t**, **▶**, and **◀** keys as described in Step 6 of "Storing a Number and Name in Memory" on Page 17.

6. Press **MEM. STORING** briefly appears.

## Entering a Pause

In some telephone systems, you must dial an access code (9, for example) and wait for a second dial tone before you can dial an outside number. You can store the access code with the phone number. However, you should also store a pause after the access code to allow the outside line time to connect.

To enter a 2-second pause while storing a phone number, press **PAUSE. P** appears. You can add more pause entries for a longer pause.



## Dialing a Memory Number

1. Lift the handset and press **TALK**, so **talk** appears.
2. Press **MEM** and enter the memory location number (01-20) for the number you want to dial.

You can also select a memory number before you press **TALK**. Press **MEM**, then enter the desired location number, or use **s** and **t** to scroll through the memory locations. The display shows the location number, name, and phone number. Then press **TALK**.

## Chain-Dialing Service Numbers


When calling special services (such as alternate long distance or bank-by-phone), dial the service's main number first. Then, at the appropriate place in the call, press **MEM** and enter the number for the location where the additional information is stored.

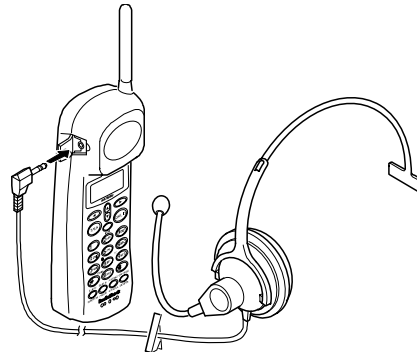
## Testing Stored Emergency Numbers

If you store an emergency service's number (police department, fire department, ambulance) and you choose to test the stored number, make the test call during the late evening or early morning hours to avoid peak demand periods. Also, remain on the line to explain the reason for your call.

## USING A HEADSET

You can talk on the phone with hands-free convenience using an optional headset that has a  $\frac{3}{32}$ -inch (2.5-mm) plug. Contact your local RadioShack store for a suitable headset.

To connect the headset, pull open the rubber cover marked  on the side of the handset, then insert the headset's plug into the jack.



### Notes:

- Connecting a headset disconnects the handset's earpiece and microphone.
- **VOLUME** on the handset also controls the connected headset's volume.
- If you place the handset on the base to recharge while the headset is connected, be sure the handset seats properly.

With a headset connected, you can make or answer calls as usual using the keys on the handset.

You can use a handset holder (available from your local RadioShack store) to hang the handset on your belt for greater convenience.

When you finish using the headset, disconnect it from the handset and close the rubber cover to protect the jack.

## CALLER ID OPERATION

If you subscribe to Caller ID service, the phone company sends information about the call, as well as the time and date, between the first and second rings of every call you receive.

The ET-929 displays this information when it receives a call, and it stores up to 30 Caller ID records for later review. It also shows if the name or number were unavailable or blocked by the caller (see "Caller ID Messages" on Page 21).

If you subscribe to Call Waiting with Caller ID, you hear a tone through the handset when a call comes in, then the Caller ID record appears. To answer the new call, press **FLASH**. To resume the previous call, press **FLASH** again.

If the phone's Caller ID memory becomes full, any new call replaces the oldest call record.

To scroll through the Caller ID records, repeatedly press **s** or **t**.

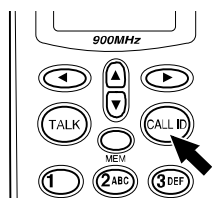


The first line of the record shows the caller's name, and the second line shows the caller's phone number. If the name or number is longer than 12 characters, the display shows the first 12 characters, then, after about four seconds, the rest of the name or number scrolls onto the display.

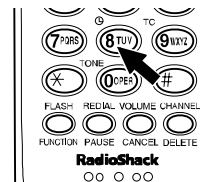
To see the date and time of a call, press **⊖ (8)** while the Caller ID record is on the display. The date, time, and record number appear. To return to the record, press **⊖** again.

## REVIEWING CALLER ID RECORDS

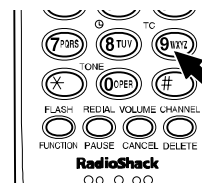
To review Caller ID records, press **CALL ID**. The display shows the total number of records and the number of new records, if any.



**Note:** When **call id** is blinking, the ET-929 is busy. Wait for the blinking to stop before you press a button.



To see how many times a caller has called, press **TC (9)** while the Caller ID record is on the display. The name and the total number of calls from that person appear. To return to the record, press **TC** again.

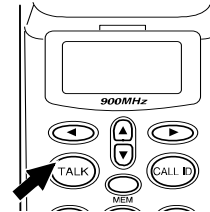


## Caller ID Messages

Display	Description
<b>TOTAL CALLS</b> <b>xx</b>	Appears when there are no new Caller ID records (ones you have not reviewed).
<b>NEW TOTAL</b> <b>xx xx</b>	<b>NEW</b> is the number of new Caller ID records. <b>TOTAL</b> is the total of all Caller ID records.
<b>Error</b>	Appears when the Caller ID information was garbled, or if there was an error during the transmission.
<b>UNAVAILABLE</b>	Appears if the caller chose to block sending Caller ID information. Either the name, the number, or both were blocked.
<b>OUT-OF-AREA</b>	Appears if the caller is not within a Caller ID service area, or during operator-assisted calls or calls made with a credit card.
<b>END</b>	Appears when you scroll before the first or after the last Caller ID record.

## DIALING FROM A CALLER ID RECORD

To dial a local number stored in a Caller ID record, recall the record, then press **TALK**. To dial a long distance number, recall the record and press **1** (**1** appears before the displayed number), then press **TALK**.

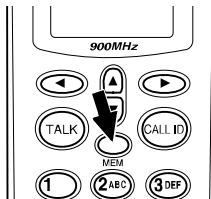


### Notes:

- If a Caller ID record does not contain a phone number (if it was blocked by the caller, for example) you cannot dial from that record.
- If the stored number is longer than 16 digits, the phone sounds five quick beeps when you press **1** and does not dial it.

## STORING A CALLER ID RECORD TO MEMORY

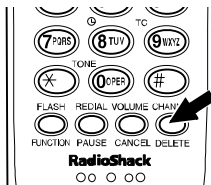
To store the name and number in a Caller ID record into the phone's memory, recall that record, then press **MEM. LOCATION?** appears. Enter a two-digit memory location number (01–20), then press **MEM** again. **STORING** briefly appears.



## DELETING CALLER ID RECORDS

You can delete Caller ID records individually, or all at once.


To delete a single record, recall the record, then hold down **DELETE** for at least 2 seconds.



To delete all call records, press **CALLER ID** to display the total number of records, then hold down **DELETE** until the handset beeps and **END** appears (about 5 seconds).

## **TROUBLESHOOTING**

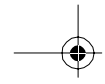
We do not expect you to have any problems with your ET-929, but if you do, these suggestions might help.

<b>Problem</b>	<b>Suggestion</b>
The phone does not work or works poorly.	Be sure the base's phone line cord and AC adapter are correctly and securely connected.
	Be sure the battery pack in the handset is connected and charged.
	Return the handset to the base for 5 seconds to reset the security access-protection code.
The handset stops working or works poorly during a call.	Move the handset closer to the base.
	Lift the base's antenna to a fully vertical position.
	Be sure the handset's battery pack is charged. (If the battery pack power is too low, it does not have enough power to light  on the display.)
Low volume or unusual sounds.	Someone has picked up another phone on the same line. Hang up the other phone.
Severe noise interference.	Keep the handset away from computers, remote control toys, wireless microphones, alarm systems, intercoms, room monitors, fluorescent lights, and electrical appliances.
	Move to another location or turn off the source of interference.
	Press <b>CHANNEL</b> to change the channel.
	Hang up and redial the number.
The phone cannot be operated at a useful distance from the base because the signal becomes weak or noisy (handset's range has decreased).	Lift the base's antenna to a vertical position.
	Be sure neither the handset's nor base's antenna is touching a metal surface.
	Return the handset to the base and recharge the battery pack.

Problem	Suggestion
The handset battery pack does not charge.	Check the charging contacts on the handset and base. If they are dirty, clean them with a pencil eraser.
	Be sure the battery pack is connected correctly.
	Replace the battery pack (see "Replacing the Battery Pack" on Page 26).
The handset does not ring or receive a page.	Move the handset closer to the base.
	Lift base's antenna to a vertical position.
	Be sure the battery pack in the handset is connected and charged.
	Move the base away from other electrical devices and sources of noise.
You hear an error tone (five short beeps) when you press <b>TALK</b> .	Check that the AC adapter is securely connected.
	Return the handset to the base for 5 seconds to reset the security access-protection code.

If you still have problems, disconnect the ET-929. If other phones on the same line work properly, the fault is in this phone or its installation. If you cannot find the problem, take the ET-929 to your local RadioShack store for assistance.





## CARE AND MAINTENANCE

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Your RadioShack ET-929 900 MHz Cordless Telephone is an example of superior design and craftsmanship. The following suggestions will help you care for your cordless telephone so you can enjoy it for years.



Keep the ET-929 dry. If it gets wet, wipe it dry immediately. Liquids might contain minerals that can corrode the electronic circuits.



Use and store the ET-929 only in normal temperature environments. Temperature extremes can shorten the life of electronic devices, damage battery packs, and distort or melt plastic parts.



Keep the ET-929 away from dust and dirt, which can cause premature wear of parts.



Handle the ET-929 gently and carefully. Dropping it can damage circuit boards and cases and can cause the ET-929 to work improperly.



Use only a battery pack of the required size and recommended type. Batteries can leak chemicals that damage your ET-929's electronic parts.



Wipe the ET-929 with a damp cloth occasionally to keep it looking new. Do not use harsh chemicals, cleaning solvents, or strong detergents to clean the ET-929.

Modifying or tampering with the ET-929's internal components can cause a malfunction and might invalidate its warranty and void your FCC authorization to operate it. If your ET-929 is not performing as it should, take it to your local RadioShack store for assistance. If the trouble is affecting the telephone lines, the phone company can ask you to disconnect your ET-929 until you have resolved the problem.



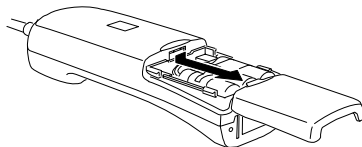
## REPLACING THE BATTERY PACK

If you follow the instructions in "Connecting and Charging the Battery Pack" on Page 9, the battery pack should last about one year. If the battery pack does not hold a charge for more than 2 hours after an overnight charge, replace it with a new 3.6-volt, 600 mAh battery pack with a connector that fits the socket in the battery compartment. You can order a replacement battery pack through your local RadioShack store.

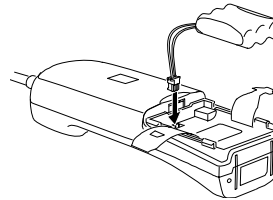
Install the new battery pack as described below, then charge it for about 14 hours.

**Note:** To avoid losing phone numbers stored in memory, try to install and begin charging the new battery pack within 3 minutes.

1. Press down and slide off the battery pack compartment cover as shown.



2. Unfasten the plastic retainer strap and lift the battery pack out of the compartment, then gently pull on the battery connector to disconnect it.
3. Insert the new battery pack's connector into the socket in the compartment, place the battery pack into the compartment, and refasten the retainer strap.



4. Replace the cover.

### Cautions:

- You must use a replacement battery pack of the same size and type.
- Do not dispose of the battery pack in a fire because it might explode.
- Do not open or mutilate the battery pack.
- Be careful not to short the battery pack by touching it with conducting materials, such as rings, bracelets, and keys. The battery pack or conductor might overheat and burn.

If you have trouble replacing the battery pack, take the phone to your local RadioShack store for assistance.

**Important:** This product contains a rechargeable nickel cadmium battery. At the end of the battery pack's useful life, it must be recycled or disposed of properly. Contact your local, county, or state hazardous waste management authorities for information on recycling or disposal programs in your area. Some options that might be available are: municipal curb-side collection, drop-off boxes at retailers such as your local RadioShack store, recycling collection centers, and mail-back programs.

## THE FCC WANTS YOU TO KNOW

In the unlikely event that your phone causes problems on the phone line, the phone company can temporarily discontinue your service. If this happens, the phone company attempts to notify you in advance. If advance notice is not practical, the phone company notifies you as soon as possible and advises you of your right to file a complaint with the FCC.

Also, the phone company can make changes to its lines, equipment, operations, or procedures that could affect the operation of this telephone. The telephone company notifies you of these changes in advance, so you can take the necessary steps to prevent interruption of your telephone service.

Your phone might cause TV or radio interference even when it is operating properly. To determine whether your phone is causing the interference, turn off your phone. If the interference goes away, your phone is causing it.

Try to eliminate the interference by:

- moving your phone away from the receiver
- connecting your phone to an AC outlet that is on a different electrical circuit from the receiver
- contacting your local RadioShack store for help

If you cannot eliminate the interference, the FCC requires that you stop using your phone.

Some cordless phones operate at frequencies that might cause interference to nearby TVs and VCRs. To minimize or prevent such interference, the base of the cordless phone should not be placed near or on top of a TV or VCR.

## LIGHTNING

Your telephone has built-in lightning protection to reduce the risk of damage from surges in phone line and power line current. This lightning protection meets or exceeds FCC requirements. However, lightning striking the telephone or power lines can damage your phone.

Lightning damage is not common. Nevertheless, if you live in an area that has severe electrical storms, we suggest you unplug your phone during storms to reduce the possibility of damage.



### Limited One-Year Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for one (1) year from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow the limitations on how long an implied warranty lasts or the exclusion of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

RadioShack Customer Relations, Dept. W, 100 Throckmorton St., Suite 600, Fort Worth, TX 76102

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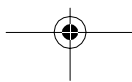
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**A Division of Tandy Corporation**  
**Fort Worth, Texas 76102**

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