

vtech®

TOUCH LEARNING SYSTEM

MobiGo[®] 2



User's Manual

PARENT LETTER

Dear Parent,

At **VTech**[®], we know how much you enjoy staying on top of the hottest trends and having the most high-tech gadgets around. We also know that your kids feel the same way. With that in mind, we developed **MobiGo**^{® 2}, a revolutionary way to make learning fun with touch, motion, and sound!

MobiGo^{® 2} is the next generation of learning. Kids can control how they play, and develop their skills using touch screen and motion applications. As kids tap, flick, turn, and tilt their way through exciting learning games, they'll experience the same technology and fun as parents do with their high-tech devices.

When playing with **MobiGo**^{® 2}, kids can look at, listen to, and interact with the screen wherever they go to discover a world of fun, while developing knowledge of numbers, letters, spelling, and music which we know is important to you. Learning on the go is now easier than ever with **MobiGo**^{® 2}.

At **VTech**[®], we are dedicated to helping your children uncover their talents. We thank you for your trust in our products that encourage active minds through imaginative play.

Sincerely,

Your friends at **VTech**[®]

To learn more about **MobiGo**^{® 2} and other **VTech** toys, visit www.vtechkids.com

CONTENTS

INTRODUCTION	1
Included in This Package	1
PRODUCT FEATURES	2
GETTING STARTED	3
Battery Installation	3
AC Adaptor	4
Inserting a Cartridge	5
User Profile	5
USING YOUR MOBIGO® 2	6
Buttons	6
The Touch Screen	6
The Keyboard	7
Motion Controls	8
The Microphone	9
Settings	9
Games & Activities	10
CONNECTING TO THE COMPUTER	12
MobiGo® 2 Downloads	13
Downloading Pictures to the MobiGo® 2	13
Managing the MobiGo® 2 Memory Storage	14
Computer Requirements	15
CARE & MAINTENANCE	16
Troubleshooting	16
Technical Support	17
Copyright Notices	18
Disclaimer and Limitation of Liability	19

INTRODUCTION

Introduction

The **MobiGo®** is back and better than ever with the all new **MobiGo® 2**! The **MobiGo® 2** has the same great touch screen and keyboard features as the original **MobiGo®**, but now we've added motion sensor and microphone controls to give your child even more ways to play. With the **MobiGo® 2** kids can touch, type, tilt, and talk as they learn valuable lessons about numbers, counting, letters, spelling, problem solving, music, and more! And there's lots of memory storage so kids can expand the fun by importing pictures into a photo album or downloading new games online!

Included in This Package

- One **VTech® MobiGo® 2** Touch Learning System (including Stylus)
- One USB Cable
- One **MobiGo® 2** User's Manual
- One Learning Lodge Navigator™ Installation CD



MobiGo® 2



Stylus



USB Cable



User's Manual



Learning Lodge Navigator™
Installation CD

WARNING: All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

NOTE: Please keep the user's manual as it contains important information.

PRODUCT FEATURES



• Sliding Screen

Slide the screen up or down to show or hide the keyboard.



NOTE:

For your own safety, please do NOT place your fingers under the hinge mechanism that controls the sliding of the screen.

• ON/OFF Button

Press this button to turn the **MobiGo® 2** on and off. If you press the ON button while playing a game, it will start over from the beginning.

• Directional Pad

Press the directional pad left, right, up, or down to control the characters in some games.

• Touch Screen

Use your finger to operate the touch screen.

• Keyboard

Use the keyboard to type in your name or to give the answers in some letter-based games.

• Left Battery Compartment

Holds 2 X AA batteries (not included). See page 3 for installation details.

• USB Port

Use the included USB cable to connect to a computer. See pages 12-13 for connection details.

• Volume Button

Press right to increase the volume or left to decrease it.

• Headphone Port

Use this to connect headphones (not included).

• Exit Button

Press this button to exit a game.

• Help Button

Press this button if you need help in a game.

• Enter Button

Press this button to make a choice or to perform certain game actions.

• Cartridge Slot

Insert **MobiGo® 2** cartridges into this slot to begin play.

• Stylus and Stylus Holder

The stylus can be used to play touch screen games and can be stored in the stylus holder.

• AC/DC Adaptor Jack

Use this to connect an AC/DC Adaptor (sold separately).

• Brightness Button

Press this button to adjust screen brightness.

• Microphone (MIC)

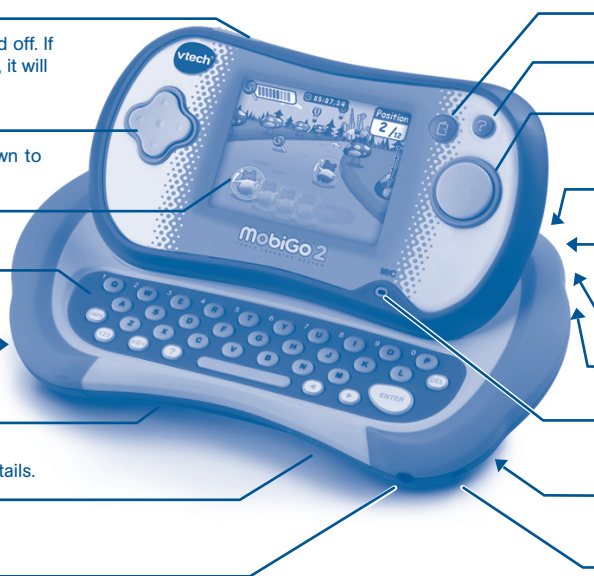
Use with specially designed games that include a microphone feature.

• Right Battery Compartment

Holds 2 X AA batteries (not included). See page 3 for installation details.

• Wrist Strap Fastener

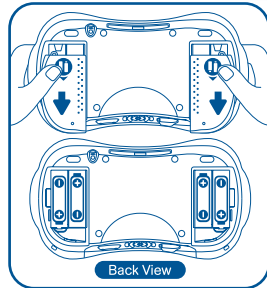
Attach a wrist strap here (not included).



GETTING STARTED


Battery Installation

- Make sure the unit is turned **OFF**.
- Locate the battery covers on the back of the unit.
- Remove the covers as illustrated.
- Insert 4 X 1.5V size AA AM-3 or LR6 batteries (not included) as illustrated.
- Make sure to replace the battery covers.



BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Do not mix old and new batteries.
- Do not mix batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (Ni-MH).
- Remove the batteries from the equipment when the unit will not be used for an extended period of time.
- Always remove exhausted batteries from the equipment.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.



NOTE: When the **MobiGo® 2** is running on batteries, you may see this icon appear on the screen . This indicates that battery power is low, and you should replace the batteries soon. Battery time remaining once the icon first appears is approximately 10-30 minutes, depending on the type of batteries in use.

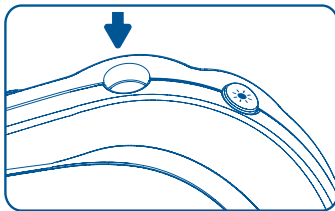
To preserve battery life, **MobiGo® 2** will automatically turn off after several minutes without input. Press the ON/OFF button to turn the **MobiGo® 2** on again.



GETTING STARTED

AC Adaptor

- Using a VTech adaptor (AC/DC 7.5V  400mA or 9V  300mA) is recommended.
- Make sure the unit is turned **OFF**.
- Plug the power jack into the 7.5V / 9V socket at the upper right corner of the unit (see illustration).
- Plug the AC adaptor into a wall socket.



NOTE:

1. The use of an adaptor will override the batteries. When the toy is not going to be in use for an extended period of time, unplug the adaptor.
2. When disconnecting any plugs from the **MobiGo* 2** or wall outlet, carefully pull by the plug itself rather than by the cord.
3. When you finish playing, always turn the **MobiGo* 2** off and unplug the AC adaptor from both the wall socket and the **MobiGo* 2**.
4. Do not wrap the AC adaptor cord around the **MobiGo* 2**, or it may damage the touch screen.
5. To preserve energy, **MobiGo* 2** will automatically turn off after several minutes without input. Press the ON/OFF button to turn the **MobiGo* 2** on again.

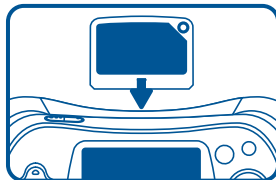
STANDARD GUIDELINES FOR ADAPTOR TOYS

- This toy is not intended for use by children under 3 years old.
- Only use the recommended toy transformer with this toy.
- The adaptor is not a toy.
- Never clean a plugged in toy with liquid.
- Do not connect the toy to more than the recommended number of power supplies.
- Do not leave the toy plugged-in for extended periods of time.

GETTING STARTED

Inserting a Cartridge

- Make sure the **MobiGo® 2** is turned OFF.
- Insert the **MobiGo®** cartridge with the label side facing up, and push it until it clicks into place.
- Press the ON Button turn the unit ON.
- Turn the power OFF and pull the cartridge up to remove it.



IMPORTANT CARTRIDGE GUIDELINES:

- Push the cartridge door open and periodically check the cartridge slot for any foreign materials.
- Be sure to insert the cartridge correctly.
- Do not turn the power off or remove the cartridge while playing.

User Profile

Personalize your child's **MobiGo® 2** by entering his or her name and creating a user profile. The profile stores your child's learning progress information, which can then be uploaded to the web.

However, only one user profile can be stored at a time. Other users can still play the **MobiGo® 2** by touching the guest icon on the profile screen, but their records will not be saved.

To select a user profile, touch the name on the profile screen. To change the profile name, touch the ABC button.



USING YOUR MOBIGO® 2

Buttons

Directional Pad and Enter Button



Use these to control the characters or to perform certain actions in some games.

Exit Button

During a game, press this button to exit the game, or press it within a menu to go back to the previous screen.

Help Button

Press this button when you need help in a game.

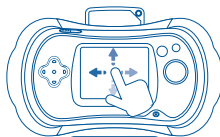
The Touch Screen

MobiGo® 2 features a touch sensitive LCD screen. You can use your finger or the stylus to operate the screen in a variety of ways. A few of the most common touch operations are shown below.



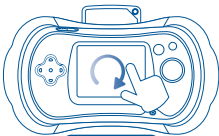
Tap

Touch any point on the screen.



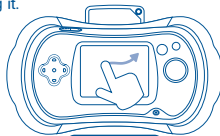
Drag

Move your finger along the screen without lifting it.



Spin

Move your finger in a circle.



Flick

Move your finger quickly in any direction.

IMPORTANT TOUCH SCREEN GUIDELINES

- Touch the screen lightly with the tip of your finger or with the stylus.
- Use only enough pressure as needed to operate the game. Excessive pressure may damage the touch screen.
- Do not touch the screen with any sharp or hard objects, or you might scratch the screen.
- To protect the MobiGo® 2 when it's not in use, store it in the MobiGo® 2 Carry Case or the MobiGo® 2 Carry Case Sleeve (each sold separately).

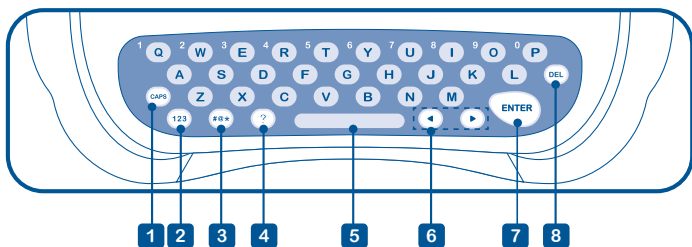
USING YOUR MOBIGO[®] 2

Screen Cleaning Procedure

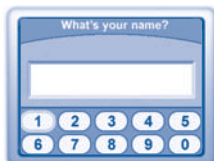
If your **MobiGo[®] 2** screen gets dirty, wipe it gently with a soft cloth.

1. Dampen the cloth with a little water and wipe off the screen.
2. Wipe the screen again with a dry cloth to dry it.

The Keyboard



- 1 Caps Lock Key** - Press this key to change between uppercase and lowercase letters.
- 2 Number Lock Key** - To type in a number, first press **123** to activate number lock. Then, use the keys in the top row of the keyboard, or tap the numbers in the onscreen number pad, to enter a number. Press **123** again to turn off number lock.
- 3 Symbol Key** - Press **#&*** to open the onscreen symbol list. Touch the arrows to scroll through the symbols. Then touch a symbol to select it.
- 4 Help Key** - Press this key if you need help in a game. Or press the Help Button (located to the right of the touch screen).
- 5 Space Bar** - Press this key to add a blank space.
- 6 Left & Right Keys** - Press these keys to move the cursor left or right.
- 7 Enter Key** - Press this key to confirm a selection.
- 8 Delete Key** - Press this key to erase a character, or to backspace.



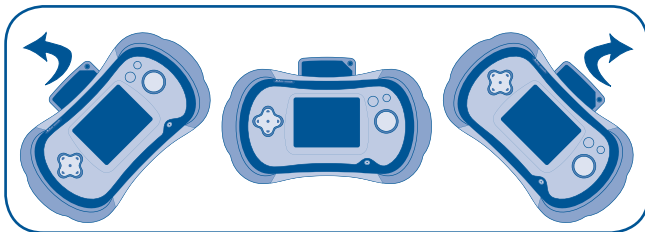
USING YOUR MOBIGO[®] 2

Motion Controls

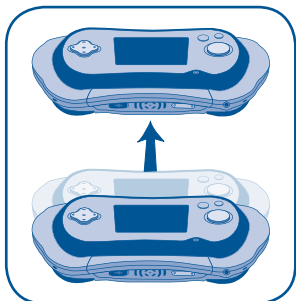
The **MobiGo[®] 2** comes with a built-in motion sensor for motion-controlled gaming. Move the **MobiGo[®] 2** as directed to perform certain actions in some games.

Basic Operation

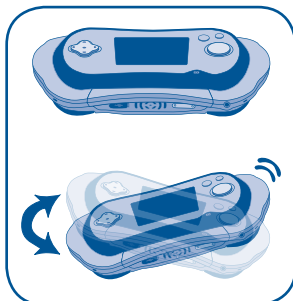
The following demonstrates the basic motion operations of the **MobiGo[®] 2**. Operations will vary per cartridge. Read the user's manual that came with the cartridge you're playing for more specific control instructions.



Drive - hold the console upright and turn it left or right like a steering wheel.



Move the console up.

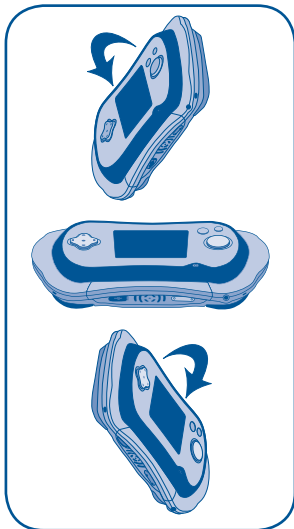


Shake the console from side-to-side.

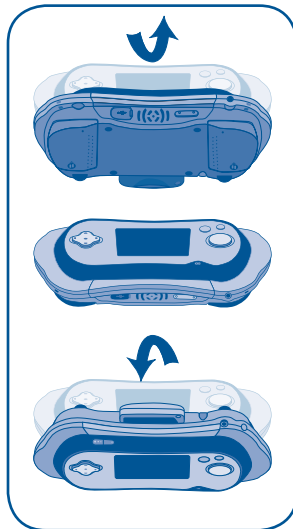
Note: We recommend that all players wear a wrist strap and hold the **MobiGo[®] 2** with both hands during play (wrist strap not included).

USING YOUR MOBIGO[®] 2

Tilt the console left or right.



Tilt the console forward or backward.



The Microphone

Blow or speak into the microphone to trigger an action in some games.



Settings

Touch the Settings icon in the **MobiGo[®] 2** main menu to enter the Settings menu.

Name

Choose this option to change the profile name.

USING YOUR MOBIGO® 2

Parent Settings

Hold down the down arrow on the directional pad and then press the ? button to enter the Parent Settings.

Screen Calibration

If you find the touch screen isn't responding the way it should you can come here to recalibrate the screen. Please use the stylus when doing the calibration, or the screen may not calibrate properly.

Progress Log Reset

Choose this option if you want to reset the progress log data that's been stored under the current user profile for the built-in games on your **MobiGo® 2**. Please refer to the cartridge manual for information on how to reset the progress log data for an individual cartridge.

Data Protection

Turn data protection ON to prevent your child from being able to delete photos that you've downloaded onto the **MobiGo® 2**. To allow your child to delete photos, turn data protection OFF.

Games & Activities

Touch an icon in the **MobiGo® 2** main menu to choose a game or activity.

Cartridge

If you have a cartridge plugged in, touch this icon to enter the cartridge.

Downloads

All of the games and e-books you download from the Learning Lodge Navigator™ will be stored here. Touch this icon to enter the Downloads menu and see what you've downloaded.

Hamster Highway

Use the motion sensor and steer Henry the hamster to victory in this fast-paced racing game! Tilt the **MobiGo® 2** left or right to steer. During the pit stops, put the pipe back together so that Henry can get some food to refuel.

Curriculum: Logic



USING YOUR MOBIGO® 2

Art Master

Watch the pages of this coloring book come to life! Color and decorate a page. Then touch the star and move the **MobiGo® 2** for a special surprise.

Curriculum: Creativity



Shooting Gallery






Use the keyboard to play this game. Knock down the targets by typing in the letters on Easy level. Type the letters in the correct order to spell the word on difficult level.

Curriculum: Letters & Vocabulary



Photos

Use the Learning Lodge Navigator™ to transfer pictures to the **MobiGo® 2**. Then, touch the Photos icon to enter the photo viewer. There are lots of fun things you can do with the pictures here. Add tags or special effects, set a photo as wallpaper, or play a slideshow!

- Touch  to enter tag mode where you can add, edit, or delete tags.
 - To add a tag, touch the spot where you want to put it. Use the keyboard to type in the tag and press the Enter key when you're done.
 - Touch a tag to edit it. Or drag a tag to move it to a different place.
 - To delete a tag, first touch the trash can. Then, touch the cross next to the tag you want to delete.
 - When you're done with the tags, touch the back icon to exit tag mode and go back to the photo viewer.
- Touch  to show or hide the tags in the photo viewer.
- Touch  to turn the special effects on. Then, blow into the microphone and see what happens to your picture! Touch the Back icon to go back to the photo viewer.
- Touch  to set the current photo as the background picture for your **MobiGo® 2**.
- Touch  to play a slideshow. To change the slideshow's background music, touch the music note in the corner.



CONNECTING TO THE COMPUTER

Connecting to the Computer

Connect **MobiGo® 2** to the internet to download new content and follow your child's learning progress online.



NOTE: When not using the USB cable, please ensure that the USB port cover is properly closed.

Install Learning Lodge Navigator™ to manage your downloadable content.

- Insert the Learning Lodge Navigator™ Installation CD into your computer's CD-ROM drive.
- Wait for the installation screen to come up. If the installation screen does not come up automatically, double click on "My Computer" and then double click on your CD-ROM drive icon.
- Select **MobiGo® 2** on the installation screen.
- Click "Install" to begin installation.

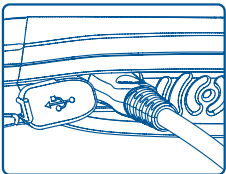
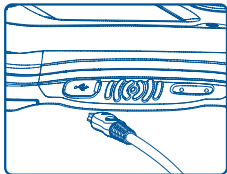


- Follow the on-screen prompts to install Learning Lodge Navigator™.

NOTE: The installation program for the **MobiGo® 2** version of Learning Lodge Navigator™ can be also downloaded from www.vtechkids.com/download for the US or www.vtechcanada.com/toysdownload for Canada.

- Once the setup process is complete, connect the **MobiGo® 2** to the computer using the USB cable provided.

CONNECTING TO THE COMPUTER



- If the **MobiGo® 2** is connected properly, you will see the message “USB Connected” appear on your **MobiGo® 2** screen. You will be taken directly to the Learning Lodge Navigator™, where you can access the **MobiGo® 2** home page and enjoy all of the online features.

NOTE: If the power supply is interrupted during the transfer of data to and from the **MobiGo® 2**, the data on the **MobiGo® 2** may be lost. Before connection, please check to make sure that your batteries are not running low on power, or use an AC Adaptor as a power source during the connection process.

The **MobiGo® 2** will automatically upload the most recent progress information. Go to the Progress Log to monitor your child's learning progress. Or go to the Download Center to download a new game or e-book. (For help using the Download Center refer to the Help section of the Learning Lodge Navigator™.)

MobiGo® 2 Downloads

You can store downloaded games and e-books in your **MobiGo® 2**'s internal memory. Connect to the Learning Lodge Navigator™ to download and transfer new games and e-books. Then touch the Downloads icon in the **MobiGo® 2** main menu to access your downloaded content.

Downloading Pictures to the MobiGo® 2

Use the File Manager in the Learning Lodge Navigator™ to transfer pictures to the **MobiGo® 2**. To access the File Manager first connect the **MobiGo® 2** to your computer using the USB cable. Go to the **MobiGo® 2** home page and click on File Manager in the menu to the left. Browse to select the folder that your pictures are in. The pictures will appear in the list on the left. Check the boxes next to the pictures you want and click the right arrow to begin the transfer. Unplug the **MobiGo® 2** and touch the Photos icon in the **MobiGo® 2** main menu to see your pictures.

CONNECTING TO THE COMPUTER



Managing the MobiGo* 2 Memory Storage

The **MobiGo* 2** has roughly 75 MB of internal memory storage. If your memory is getting full, you can use the Learning Lodge Navigator™ to manage the content on your **MobiGo* 2**. To add or remove games or e-books, connect the **MobiGo* 2** to your computer using the USB cable. Go to the **MobiGo* 2** home page and click on My Downloads in the menu to the left. All of the games and e-books you have downloaded from the Learning Lodge Navigator™ will appear on the left side of the screen, and the games and e-books on your **MobiGo* 2** will appear on the right. To transfer a file to your **MobiGo* 2**, check the box next to it and click the Transfer button. Click the Remove button next to a file to remove it from the **MobiGo* 2**. Use the File Manager to manage your pictures (see Downloading Pictures to the **MobiGo* 2** for more information).



COMPUTER REQUIREMENTS

Computer Requirements

PC Hardware Requirements:

CPU: Pentium® 4, 1 GHz or above

Memory: 256MB

Video Adaptor: Graphics card with 1024 x 768 at 16 or 32 bit color

Monitor Resolution: 1024 x 768

USB 1.1 or higher

100MB Hard disk space

Windows® compatible sound card and speakers

PC Software Requirements:

Microsoft® Windows® XP, Windows Vista® or Windows® 7 Operating System

Internet Explorer® version 6 or above

Adobe® Flash® Player 10 (To acquire the latest version of Flash player, please visit www.adobe.com)

Macintosh Hardware Requirements:

Macintosh Computer with an Intel (1GHz or faster) processor

256 MB RAM (512 MB recommended)

100 MB Hard disk space

USB Port required

Macintosh Software Requirements:

Mac OS X version 10.5, 10.6 or 10.7

Safari Internet Browser version 3.0 or later

Adobe® Flash® Player 10 (To acquire the latest version of Flash player, please visit www.adobe.com)

*Internet connection required for Internet enabled functions on both PC and Macintosh computers. Microsoft® and Windows® are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries. Adobe®, the Adobe logo, Flash® are either registered trademarks or trademarks of Adobe Systems Incorporated in the United States and/or other countries. Intel®, Pentium® are trademarks of Intel Corporation in the United States and other countries. Mac, Mac OS, Safari are trademarks of Apple Inc., registered in the United States and other countries. All other trademarks are the property of their respective owners. THIS PRODUCT IS NOT ENDORSED OR SPONSORED BY ADOBE SYSTEMS INCORPORATED, PUBLISHER OF FLASH.

CARE & MAINTENANCE

Care & Maintenance

1. Keep your **MobiGo® 2** clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep it out of direct sunlight and away from direct sources of heat.
3. Remove the batteries when not using it for an extended period of time.
4. Avoid dropping it. NEVER try to dismantle it.
5. Always keep the **MobiGo® 2** away from water.
6. Please regularly examine the transformer, checking for damage to the cord, plug, transformer or other parts. Do not use the transformer if there is any damage to it.

WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns. While the **MobiGo® 2** Touch Learning System does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician.

Please note that focusing on an LCD screen at close range and handling video game controls for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15 minute break for every hour of play.

Troubleshooting

Before seeking assistance, check the following information.

Problem	Possible Reason	Solution
LCD display works, but there's no sound.	Volume is turned down.	Adjust the volume control.
	The headphones are connected.	Unplug headphones from the headphone jack.
LCD display turns ON and OFF immediately.	Battery power is low.	Replace batteries.
	Cartridge not inserted firmly enough.	Make sure the cartridge is firmly inserted.
No picture (or incorrect picture) on LCD, and pressing the OFF button has no effect.	Program needs to be reset.	Disconnect all power supplies (batteries and adaptor), then reconnect all power supplies.
		Unplug the cartridge and check if there's any dirt on it. Clean it. Then reinsert the cartridge.

CARE & MAINTENANCE

No LCD display after pressing ON button.	Battery power is low.	Replace batteries.
	Incomplete battery installation.	Make sure batteries are installed in both battery compartments.
	No AC adaptor power.	Securely connect AC adaptor or car adaptor to both the MobiGo® 2 and the power outlet.
There's a cartridge inserted, but the cartridge icon is grey.	Poor game cartridge connection.	Unplug the cartridge and check if there's any dirt on it. Clean it. Reinsert the cartridge. Then press the ON button.
Nothing happens when the MobiGo® 2 is connected to the computer.	USB is not properly connected.	Make sure that the USB cable is securely connected to both the MobiGo® 2 and the computer.
	USB is connected to the computer through a USB hub.	Directly connect the MobiGo® 2 to the computer.
The touch screen is not responding properly.	Screen calibration is off.	Recalibrate the touch screen. See page 10 of the manual for details.
Contents cannot be saved.	Battery power is low.	Replace batteries.
Tag cannot be edited.	Battery power is low.	Replace batteries.

If your **MobiGo® 2** does not respond to an inserted cartridge, please carefully try the following:

- Remove all batteries and unplug all wiring.
- Use a cotton swab dipped in rubbing alcohol or an alcohol-based window cleaner to gently clean the contact area of the cartridge slot.
- Softly clean the contact area of the cartridge.
- If necessary, dry all the clean contact areas with a soft, lint-free cloth.
- Please make sure that all parts are completely dry before restoring electricity.

Technical Support

- If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you. Before requesting support, please be ready to provide or include the information below:
 - The name of your product or model number (the model number is located on the back of the display panel).
 - The actual problem you are experiencing.
 - The actions you took right before the problem started.

CARE & MAINTENANCE

Internet : www.vtechkids.com

Phone : 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

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IMPORTANT NOTE:

Creating and developing **MobiGo**[®] 2 Touch Learning System products are accompanied by a responsibility that we at **VTech**[®] take very seriously. We make every effort to ensure the accuracy of the information that forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

CLASS 1
LED PRODUCT

DISCLAIMER AND LIMITATION OF LIABILITY

Disclaimer and Limitation of Liability

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Company: **VTech*** Electronics North America, L.L.C.

Address: 1155 West Dundee Rd., Suite 130, Arlington Heights, IL 60004 USA

Phone : 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

Notice: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This Class B digital apparatus complies with Canadian ices-003.

Cet appareil numérique de la classe b est conforme à la norme nmb-003 du Canada.

Caution : Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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