Start Here!

1 2 3

Quick Start Guide - next page

DS 845

Digital Spread Spectrum

provides the longest range,

the clearest sound

and the best privacy.

Uniden

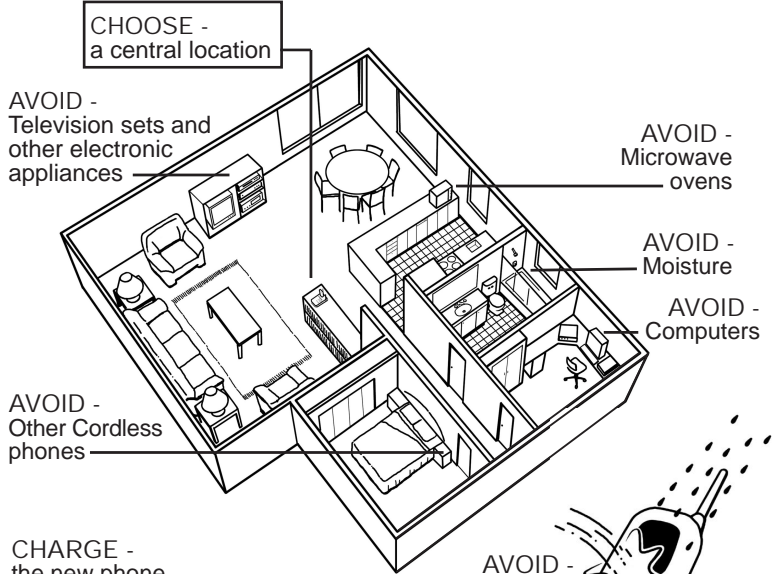28/09   12:30   01
JIM STATEN
02 9597 9035

900MHz
DIGITAL SPREAD SPECTRUM

QUICK START GUIDE

Uniden

PRECAUTIONS

⚠

This symbol indicates important operating and servicing instructions.

Choosing the best location for your DS845

When choosing a location for your phone there are a number of appliances the phone should not be near, and areas you should avoid.
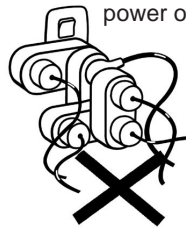
CHOOSE -
a central location

AVOID -
Television sets and other electronic appliances

AVOID -
Microwave ovens

AVOID -
Moisture

AVOID -
Computers

AVOID -
Other Cordless phones

CHARGE -
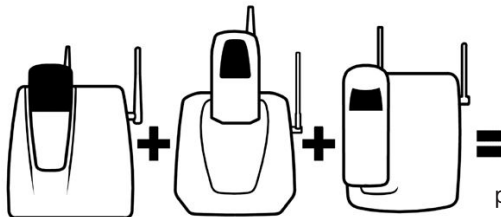the new phone for 14 - 20 hrs and raise the antenna before making a call.

AVOID -
moisture

DON'T -
overload the power oulet.

AVOID -
multi power boards

AVOID -
connecting more than

3

phones as Ringing may be impaired.

(i)

This page is a very condensed version of the Owners Manual. It is designed to allow you to get your phone installed and operating as quickly as possible - however it does not attempt to explain any of the advanced features of the DS845 .
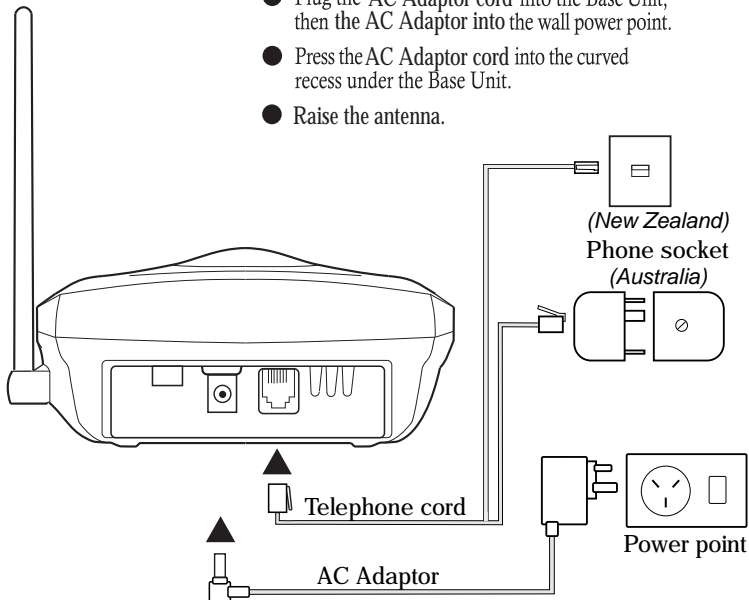
Start
Here!
Quick Start Guide

1 Installing the Base Unit

● Plug the telephone cord into the Base Unit, then into the telephone socket on the wall.

● Plug the AC Adaptor cord into the Base Unit, then the AC Adaptor into the wall power point.

● Press the AC Adaptor cord into the curved recess under the Base Unit.

● Raise the antenna.

(New Zealand)
Phone socket
(Australia)

Make sure the AC Adaptor remains switched ON at all times.
Use only the Uniden AC Adaptor supplied with this unit.

Telephone cord

AC Adaptor

Power point
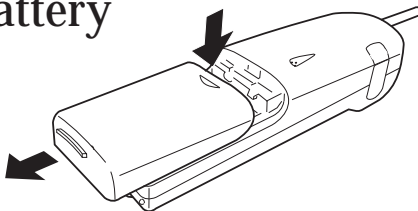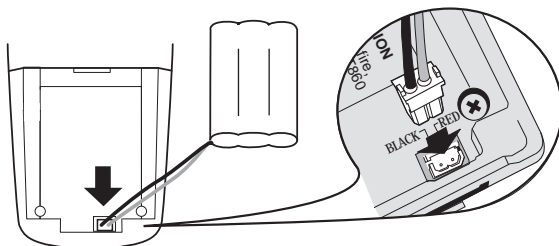
(ii)

2 Installing the Handset Battery

● Press the battery cover and slide it off.

● Connect the battery plug to the socket at the rear of the battery compartment.

Make sure the plug is the right way round.

The **RED** and **BLACK** battery wires must match the **RED** and **BLACK** printed on the phone case for the plug to fit properly.
Press firmly until it clicks into place.

BLACK RED

● Position the battery in the compartment and slide the cover into place.
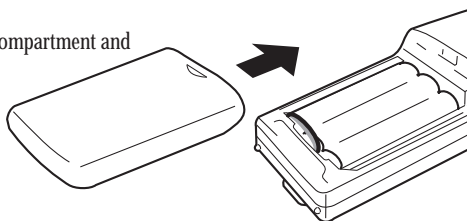
NOTE

Place the handset on the base Unit and charge it uninterrupted for 14 hours.

(iii)

Quick Start Guide

③ Making a Call

● Pick up the handset and press (talk)

Dial the phone number
OR
Dial the phone number - then press (talk)

● To hang up - press (talk)
OR
Place the handset on the base Unit.

Answering a Call

● Handset on Base Unit:
Remove the handset from the base and
speak (Auto Talk).

● Handset off the Base Unit:
Pick up the handset, press (talk) and
speak.

● To hang up - press (talk) again OR
place the handset on the base unit.

④ Setting Up the Answering System

To Turn the Answering System On

● Press (ans on) - the pre-recorded
greeting will play and your system is
ready to accept calls.

To Record Your Outgoing
Message.

● Press and hold (greeting).
After you hear a short tone,
release the key.

● Record your greeting while speaking within
15cm of the base.

● When finished, press (greeting) again.

(iv)

Quick Start Guide

Initial Settings

● **Ring Time -** the number of rings before the Answering System answers the call

Set Ring Time to T/S (= 9 rings)

● **Record Time** - the length of time a caller may record a message

Set Record Time to 1 minute
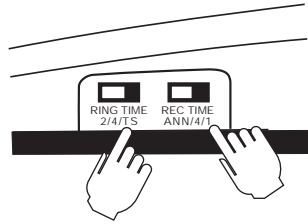
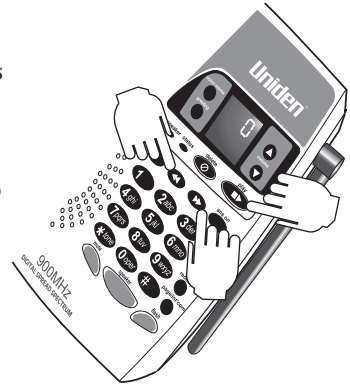# 5 Using the Answering System

To Play Your Message

● Press ⬛▶ - new messages play first

To Repeat a Message

● Press ◀◀ during playback of messages

To Skip a Message

● Press ▶▶ anytime during playback to skip to the next message
The system beeps and begins to play the next message.

To Delete Messages

● Delete one message:
Press ⊘ during a message.
The system beeps and begins to play the next message.

● Delete all messages:
After reviewing all messages - press and hold ⊘ more than 4 seconds. A tone sounds indicating messages have been deleted.

(v)

CONTENTS

CONTENTS OF YOUR OWNERS MANUAL

1

CONTROLS & FUNCTIONS

1 Headset jack
2 Belt clip slot
3 Battery compartment
4 Memory key
5 Talk key
6 Redial/Pause key
7 Handset aerial
8 Handset speaker
9 Display screen
10 Flash/Registration key
11 CID key
12 Volume control keys
13 Alpha Numeric keypad

14 Delete/Page key
15 Select key
16 Handset Microphone
17 Options key
18 Ring time switch
19 Record time switch

2

20 Antenna	32 Redial/Pause key
21 Telephone Line	33 Page/Int'com key
22 AC Adaptor input	34 Flash key
23 Registration button	35 Speaker key
24 Ringer Off/On	36 Hands free microphone
25 Voice memo key	37 Mute key
26 Message display	38 Speaker
27 Volume control keys	39 Alpha numeric keypad
28 Delete key	40 Repeat/Skip keys
Play key	41 Pin key
29 Answer On key	42 Speaker LED
30 Answer Off key	Status LED
31 Memory	43 Greeting key
	44 Handset charge contacts

20

Rear of Base Unit

21
22
23
24

Top of Base Unit

25 26 27

Uniden

44
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900MHz
DIGITAL SPREAD SPECTRUM

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3

INTRODUCTION

TO YOUR NEW PHONE

WELCOME

Congratulations on your purchase of the Uniden DS845 digital cordless telephone. This phone is designed for reliability, long life and outstanding performance utilising the latest in 900 MHz Digital Spread Spectrum Technology.

FEATURES

- 900MHz Digital Spread Spectrum Technology
- Secure Digital Transmission
- Multi-Handset operation
- Base Speakerphone operation with keypad
- Caller ID Function
- 60 Number Caller ID Memories
- Backlit Keypad
- 3-Line, 16 Character Backlit Handset Display
- 39 Memory Dial Location (29 on Handset, 10 on Base).
- 32 Digit Redial
- 3 Redial Memories
- Flash
- Pause
- 10 Days Standby Battery Life
- 4.5 Hours Talk Time
- Handset Earpiece and Ringer Volume Control
- Hearing Aid Compatible
- Name Tagging
- Integrated Answering System

Digital Spread Spectrum Technology utilises a digital transmission and a "wider frequency band" compared to a "single narrow band" 30/39 Standard Analogue transmission. The result is a more secure conversation with the clarity of digital sound, extended range and minimal interference from other cordless phones.

Random Code TM digital security automatically selects one of over 16 million codes for the handset and base. This feature prevents unauthorised calls as a result of your phone being activated by other equipment.

4

ACCESSORIES INCLUDED IN YOUR PACKAGE

Rechargeable Battery

AC Adaptor
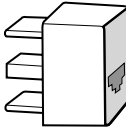
Telephone Cord Adaptor (Australia Only)

Telephone Cord
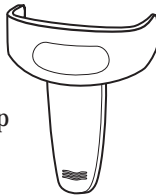
Belt Clip

Plus - This Owner's Manual Consumer Support Card and other printed materials

INSTALLING THE BELT CLIP

To attach the belt clip
1 Press the beltclip against the rear of the handset until it clicks into place.

To remove the belt clip
1 Gently pull one side of the beltclip to release.
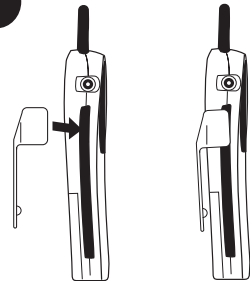
HEADSET INSTALLATION

Your phone may be used with an optional headset.
To use this feature, simply plug the headset into the headset jack.

headset jack

5

BATTERY MAINTENANCE

Battery use time (per charge)

From fully charged
- Four and half hours continuous use.
- Ten days when the handset is in the

- A full charge will take at least 12 hours if **Low Battery** is displayed - however the phone will be ready for a short call after one hour.

When the battery charge becomes low

If the phone is not in use, **Low Battery** flashes and none of the keys will operate. If the phone is in use, **Low Battery** flashes and the handset beeps. Complete your conversation as quickly as possible and return the handset to the base unit for charging.

Low Battery

- You cannot over charge the battery.
- You may return the handset to the charger after each call or when the battery is low.

Genuine handset batteries

The high quality rechargeable batteries supplied with your phone perform for up to two years or more. In order to enjoy the best performance from your phone, we recommend you replace your batteries every two years with a genuine Uniden Battery. Simply order a replacement battery from:

Uniden Australia PTY Limited
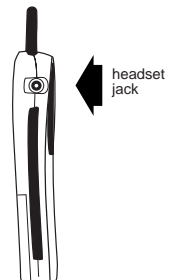Service Division
Toll Free: 1300 366 895
www.uniden.com.au

Uniden New Zealand Limited
Service Division
Toll Free: 0800 4 UNIDEN (0800 4 864 336)
www.uniden.co.nz

Cleaning the battery contacts

To maintain a good charge, clean the battery contacts on the handset and base unit monthly with a dry cloth or pencil eraser. **Do not use any liquids or solvents.**

ADJUSTING THE RINGER AND EARPIECE VOLUME

Ringer tone and volume

The phone has four ringer tone and volume combinations.

In the standby mode, press ▲ or ▼ on the handset repeatedly. The display shows the setting.

RINGER A HIGH

Earpiece volume

Pressing ▲ or ▼ during a call will change the earpiece volume of the handset. The telephone will keep this setting for all calls and display the setting for each call.

Loud ⇨ **High** ⇨ **Mid** ⇨ **Low**

TALK   LOUD   1

Base Ringer Switch

You can turn the base ringer on or off with the base ringer switch.

Base Speaker Volume

To control the speaker volume of the base, press ▲ or ▼ as desired.

6
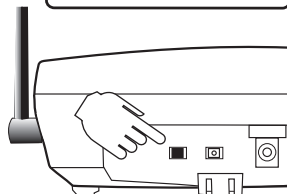
MAKING AND RECEIVING CALLS

Basic phone operation

	When Handset On Base	When Handset Off Base	Using the Base
		talk button	
To answer a call (phone ringing)	1. INCOMING CALL 2. Pick up handset 3. TALK LOUD 1 - Auto talk answers the call as soon as the handset is picked up.	1. INCOMING CALL 2. Press talk 3. TALK LOUD 1 -	1. Press speaker 2. Speak into the Base
To make a call	1. Pick up handset. 2. Enter the phone number 95979035 *(example)* 3. Press talk 4. TALK LOUD 1 95979035	1. Pick up handset 2. Enter the phone number 95979035 *(example)* 3. Press talk 4. TALK LOUD 1 95979035	1. Press speaker 2. Enter the phone number
To hang up	Return the handset to the base. (Auto Standby)	Press talk on the handset	Press speaker

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CALL TRANSFER

During a call, you can transfer the call to another optional handset (maximum 7 handsets).

1. Press delete/page
2. Press **[handset No. (1)-(7))]**
   The handset number is shown on the right side of the display.
3. Press talk
4. Called second handset rings.
5. Press talk on the second handset and Call Transfer is completed.

```
TRANSFER TO
HAND # (1 - 7)
```

```
TALK     MID     1
-
```

To transfer from handset to base unit.

1. Press delete/page ⟹ 0 ⟹ talk
2. The caller is put on hold and the base rings.
3. Press the speaker key on the base and Call Transfer is completed.

```
TRANSFER TO
HAND # 1
```

To transfer from base unit to handset.

When the phone is in Speaker Phone mode, you can transfer the call to the handset.

1. Press page/int' ⟹ **handset No. (1)-(7))** ⟹ speaker.
2. The called handset rings.
3. Press the talk key on the called handset and the transfer is completed.

```
INCOMING CALL
-
```

```
TALK     MID     1
-
```

REDIALLING A CALL

The last three phone numbers dialled can be quickly redialled.

Redial from standby

1. Press redial/p.
   The most recent phone number that was dialed will be displayed on the screen.
2. Press redial/p again and the 2nd most recent number dialed will be displayed.
3. Press redial/p again and the 3rd most recent number dialed will be displayed.

Example: Press redial/p   Press redial/p again

```
REDIAL 1
95979035
```

```
REDIAL 2
95993355
```

Most recent number dialled is displayed.

2nd 'most recent number dialed' is displayed.

8

Press redial/p again

```
        REDIAL 3
95983577
```

3rd 'most recent number
dialed' is displayed.

4. Press talk and the number will be dialed.

```
TALK    LOUD    1


```

Redial from talk mode
1. Press talk
2. Press redial/p - the last number dialed
   will be displayed and redialed.

```
TALK    LOUD    1
95979035
```

Redial from the Base Unit
1. To call the last number dialed from the Base Unit, press speaker.
2. Press redial/p - the last number dialed will be redialed.
3. To hang up, press speaker.

NOTE

Only the last number
dialed can be accessed after
talk has been pressed.

!

Only numbers dialed from
the Base Unit keypad will
be redialed from the Base
redial key.

TRAVELLING OUT OF RANGE

During a call, noise will increase if you move your handset too far from your base unit.
If the range limit of your base unit is exceeded, your call will terminate within 30 seconds.

KEY LOCK / UNLOCK

When the handset is in the ST/BY mode, press
and hold flash/reg , a beep confirms and
the screen displays **KEY LOCKED**

During the 'Key Locked' condition, the
buttons will only operate on an incoming call.
To unlock the keys, press and hold flash/reg
again.

```
KEY LOCKED
```

```
KEY UNLOCKED
```

CALL WAITING/FLASH

If the Call Waiting tone sounds during a call -
Australia: Press flash/reg , then ② to switch between callers.
New Zealand: Press flash/reg to switch between callers.

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With the Handset

Memory Dialing allows you to dial a number using just a few key strokes. You can store up to 29 phone numbers in the memory.

Since each step must be completed within 10 seconds, it may be advisable to review these instructions before starting.

1. Press and hold (memory) until **MEMORY STORE** is displayed.

2. Press (▲) or (▼) to select the memory location where you would like to store the number.

3. Press (select) - **STORE NAME** is displayed. If this screen appears, the selected memory location has a number already stored.

4. Use alpha numeric keys to enter the name. The name cannot exceed 12 characters.
   Use (#▶) and (✳◀) to move the cursor to the next letter - or to create a space.
   Use (delete/page) to delete characters as needed.

5. Press (select) - **STORE NUMBER** is displayed.

6. Use the number keypad to enter the phone number. It cannot exceed 24 digits.
   Use (redial/p) to enter a pause. The screen displays **P**.
   Each pause counts as one digit and represents one and half second delay in time between digits.
   Use (delete/page) to delete digits as needed.

7. Press (select) - the handset beeps and displays the confirmation screen.

8. Press (memory) to return to standby mode or select another location to programme.

With the Base Unit

1. Press (memory). The status LED blinks.

2. Dial the number you wish to store (not to exceed 24 digits).

3. Press (memory). Enter the one digit memory location number (**0** - **9**) to store the number.

NOTE

When storing a number, always include your area code (eg: 02), so name tagging will operate. (refer page 16)

NOTE

The pause feature is useful for long distance calling, credit card dialing, or sequences that require a pause between digits.

!

Only numbers stored in the Base Unit may be dialled from the Base Unit.

```
      MEMORY STORE
01▶EMPTY
02  EMPTY
```

```
      STORE NAME
```

```
EDIT MEMORY 01
DELETE MEMORY 01
GO BACK
```

```
      STORE NUMBER
```

```
   STORE NUMBER
02 9597 9035
```

```
   MEMORY 01 STORE
```

```
      MEMORY STORE
01▶ FRED
02  JOHN SMITH
```

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MAKING CALLS WITH MEMORY DIALLING

Memory Dialling from Standby

1. Press (memory) once, the handset displays your programmed memory locations.
2. Press (▲) and (▼) or enter a two-digit number ((0)(1)-(2)(9)) to select the memory location you would like to dial.
3. Press (talk) - the displayed number is dialed.

```
01▶FRED
02  JOHN SMITH
03  KAY JONES
```

```
TALK    LOUD    1
0295979035
```

Display a Memory Number or Name

Use (#▶) and (✷◀) to toggle between the names display and the numbers display.

Program name

```
01  FRED
02▶JOHN SMITH
03  KAY JONES
```

Program number

```
01▶ 0295979035
02  0295738645
03  0205477631
```

Memory dialing from talk mode

1. Press (talk)
2. Press (memory)
3. Enter a two-digit number ((0)(1)-(2)(9)) to select the memory location of the desired phone number. The selected phone number is displayed. Then the number is dialed.

```
TALK    LOUD    1
-
```

```
TALK    LOUD    1
00182326634488-
```

Memory Dialing from the Base Unit

1. Press speaker
2. Press (memory)
3. Press the one digit memory location number ((0)-(9))

Chain Dialing

On certain occasions after dialing a number, you may be requested to enter an access code, such as your account number for phone banking. You can enter this number into a memory location for later use by doing the following:

1. Store the access code into one of the memory locations ((0)(1)-(2)(9)) following the steps STORING PHONE NUMBERS AND NAMES
2. Dial the party or service main number.
3. When you need to enter the special number, press (memory) followed by the two digit memory location ((0)(1)-(2)(9)).

NOTE

When the stored phone number has 14 or more digits, **+** is displayed next to the 12th digit.
Press (#▶) to see the extra digits and (✷◀) to return.

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EDITING A STORED NAME AND PHONE NUMBER

1. Press and hold ⬭memory⬭ until **MEMORY STORE** is displayed.

2. Press ⬆ and ⬇ or enter a two-digit number (⓪①-②⑨) to select the memory location you would like to edit.

3. Press ⬭select⬭ - the screen displays the memory location number you have selected.

4. Press ⬆ or ⬇ to select 'Edit Memory', then press ⬭select⬭.

5. Press ✶◀, #▶, or delete ⊘ to edit the name.
   To edit only the phone number, skip this step.

6. Press ⬭select⬭ - **STORE NUMBER** is displayed.

7. Use ✶◀ #▶ and the number keypad to edit the phone number. The phone number cannot exceed 24 digits. If you don't want to change the phone number, skip this step.

8. Press ⬭select⬭ - the handset beeps and displays the confirmation screen.

9. Press ⬭memory⬭ to return to standby mode or select another memory location to edit.

MEMORY STORE
01▶ FRED
02   JOHN SMITH

▶ EDIT MEMORY 01
   DELETE MEMORY 01
   GO BACK

STORE NAME
FRED

STORE NUMBER
0295979035

MEMORY 01 STORED

MEMORY STORED
01▶FRED
02   JOHN SMITH

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ERASING A STORED NAME AND PHONE NUMBER

1. Press and hold (memory) until **MEMORY STORE** is displayed.

2. Press (▲) and (▼) or enter a two-digit number ((0)(1)-(2)(9)) to select the memory location you would like to edit.

3. Press (select) - the memory location number that you have selected in the display

4. Press (▲) to move the pointer down to **DELETE MEMORY.**

5. Press (select) - the confirmation screen is displayed.

6. Press (▲) to move the pointer to **YES**.

7. Press (select) - **MEMORY DELETED** is displayed.

8. After a few seconds the display returns to the **MEMORY STORE** screen. You may select another number to delete (return to step 2) or press (memory) to return to standby.

```
  MEMORY STORE
01   FRED
02▶JOHN SMITH
```

```
▶EDIT MEMORY 02
  DELETE MEMORY 02
  GO BACK
```

```
  EDIT MEMORY 02
▶DELETE MEMORY 02
  GO BACK
```

```
  DELETE MEMORY 02
▶YES
   NO
```

```
MEMORY 02 DELETED
```

```
  MEMORY STORE
02▶EMPTY
03   KAY JONES
```

Erasing a Stored Number from the Base Unit.

1. Press (memory)
2. Press (memory) again.
3. Press the one digit memory location number (**0**-**9**)

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PAGING/INTERCOM

Pressing the **page** button will help to locate a handset's whereabouts.

Paging from base unit to the handset
1. Press page/int' on the base.
2. The handset beeps for 60 seconds.
3. Press the delete/page button on the handset to end the page.

From handset to Base Unit
1. Press delete/page ⟹ 0 on the handset (If there is no answer, press delete/page again to disconnect).
2. At the Base Unit, press page/int' to answer. Speak into the Base Unit microphone.
3. To turn off the intercom, press page/int' on the Base Unit or delete/page on the handset.

From handset to an optional handset
1. Press delete/page ⟹ **[handset No.(①-⑦)]** on the handset.
2. The paged handset beeps for 20 seconds.
3. Press delete/page key on the paged handset to talk to each other.
4. To end the intercom, press delete/page again.
5. Both handsets go to standby.

2 way radio feature (using an optional handset)

2 way communications between the handsets using the intercom feature, can be achieved **without the base** anywhere, anytime.

PAGING

PAGING HAND 5

INTERCOM

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REGISTRATION

The original handset supplied with the Main Base is already registered as handset 1, this leaves handset numbers 2 - 7 available. It is very important to allocate each handset a different number to enable functions such as Call Transfer.

Registration Process

Follow this process for each additional handset (DS805) that needs to be registered to the Main Base or for registering your Main Handset.

1. Remove the handset from its charger
2. Press flash/reg on the handset (Fig 1).
3 Press the number 2 (Fig 2) for handset 2.

Fig 1.

Fig 2.
```
REGISTER AS
HAND #2
```

Fig 3.
```
REGISTER AS
HAND # (3 - 7)
```
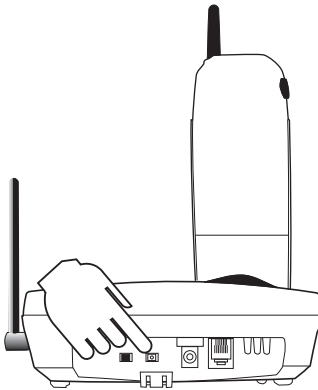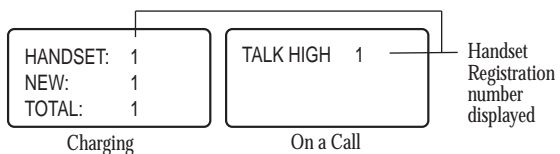
4. Place the handset in the Main Base Unit (Fig 4).

Fig 4.

Fig 5.

```
HANDSET:   1
NEW:          1
TOTAL:       1
```
Charging

```
TALK HIGH    1
```
On a Call

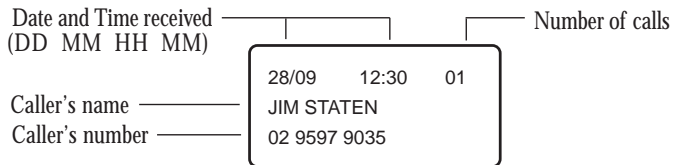Handset Registration number displayed

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CALLER ID

You must subscribe to the Caller ID service from your local telephone company to use these features.

When the telephone rings, the Caller ID feature allows you to view the caller's name and phone number on the display before you answer the phone. The handset displays the phone number of the incoming call, the name, time and the number of calls. Additionally, you can dial the displayed number and store the information for memory dialing.

When the Telephone Rings

When the Caller ID message is received, the display shows the caller's phone number along with the date and time.

The incoming call information is stored in the Caller ID record. If the Caller ID service included the caller's name, the caller's name appears on the display (up to 15 letters).

Date and Time received ⎯⎯⎯⎯⎯⎯⎯⎯⎯⎯   ⎯⎯⎯ Number of calls
(DD MM HH MM)

```
 28/09     12:30     01
 JIM STATEN
 02 9597 9035
```

Caller's name ⎯⎯⎯⎯⎯⎯
Caller's number ⎯⎯⎯⎯

Some typical Displays:

*When the phone number,
name and date are received*

```
 28/09     12:30     01
 FRED
 02 9597 9035
```

*When invalid data
is received*

```

         INCOMPLETE DATA

```

*When a private number
is received*

```
 28/09     12:30     01
 INCOMING CALL

```

*When an unknown number
is received*

```
 28/09     12:30     01
 UNAVAILABLE

```

*When a call is coming from
overseas (New Zealand only)*

```
 28/09     12:30     01
 OVERSEAS CALL
                    0000
```

*When a call is coming from
a payphone (Australia only)*

```
 28/09     12:30     01
 PAYPHONE
 UNAVAILABLE
```

Name tagging

If the displayed Caller ID telephone number is **exactly** the same as a number stored in memory, then the stored name will also be displayed with the incoming Caller ID telephone number. Oversea's calls cannot be Name Tagged.

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Viewing the Caller ID Message List

The Caller ID list stores information for up to 60 incoming calls-even unanswered calls.

1. Press (cid) - the summary screen is displayed. The screen shows the number of new messages and total messages.
2. Press ▼ to display the latest Caller ID message.
3. Press ▼ to see the next message, or press ▲ to see the previous message.
4. Press (cid) again to return to standby.

```
HANDSET 1
   NEW 1
  TOTAL 3
```

```
5/11   12:30 PM   01
FRED
02 9597 9035
```

Deleting Information from the Caller ID List

The DS845 stores up to 60 messages. If the phone receives the 61st message, the oldest one in the list is automatically deleted. Caller ID data can also be deleted manually.

Deleting a Caller ID message

1. Press (cid) - display the message to be deleted from the Caller ID list by pressing ▲ or ▼.
2. Press (delete/page).
3. Press ▲ or ▼ to indicate "Yes" or "No".
4. Press (select).

When you indicate 'Yes' -
a tone sounds and the Caller ID message is deleted. The screen displays the next Caller ID message.

When you indicate 'No' -
the display returns to the Caller ID screen.

```
5/11   12:30 PM   01
FRED
02 9597 9035
```

```
DELETE MESSAGE?
  YES
► NO
```

Deleting all Caller ID names/numbers

1. Press (cid).
2. Press (delete/page).
3. Press ▲ or ▼ to indicate 'Yes' or 'No'
4. Press (select).

When you indicate 'Yes' -
a tone sounds and all stored Caller ID messages are deleted.

When you indicate 'No' -
the display returns to the Summary screen.

```
   NEW: 01
  TOTAL: 03
```

```
DELETE ALL?
  YES
► NO
```

```
  TOTAL: 00
```

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Using the Caller ID List

Calling a party from the Caller ID list
You can place a call from the Caller ID list.
The DS845 stores up to 60 messages.

1. Press ⬭cid⬭ - select the phone number that you want to dial by pressing ▲ or ▼.
2. Press ⬭talk⬭ - the displayed phone number will be dialled automatically.

Storing Caller ID messages in Memory dialing

The phone number of the party on the Caller ID list can be stored in memory dialing.

1. Press ⬭cid⬭ - select the phone number to be stored from the Caller ID list by pressing ▲ or ▼.
2. Press ⬭memory⬭.
3. Press ▲ or ▼ or enter a two-digit number (⓪①-②⑨) to select the memory location.
4. Press ⬭select⬭ - a confirmation tone will sound. The number is stored in memory, and the screen displays the Caller ID list.
5. To add a name to the stored number refer to page 15.

5/11 12:30 PM 01	
FRED	
02 959 9035	

TALK LOUD 1	
02 959 9035	

5/11 12:30 PM 01	
FRED	
02 959 9035	

SELECT LOCATION	
01▶ FRED	
02 JOHN SMITH	

5/11 12:30 PM 01	
FRED	
02 959 7935	

REPLACE MEMORY	
YES	
▶ NO	

NOTE

Residential customers do not need to set this option.

OPTIONS - DIAL PREFIX

Some business telephone systems may require a digit to be inserted prior to dialling.

1. Press ⬭options⬭ - **DIAL PREFIX** is displayed.
2. Enter the one digit dial prefix using the number keys.
3. Press ⬭options⬭ again to store your setting.

DIAL PREFIX

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ANSWER SYSTEM

You can use your answering system to leave a voice memo message for others who use the phone, or to announce a special message to callers when you're away from your phone.

Features

Digital Tapeless Recording

15 minutes of Recording Time

Selective Greeting (Outgoing Message)

Remote Message Retrieval and Room Monitor

Toll Saver

Digital Tapeless Recording allows you to quickly review, save or delete the messages. You'll never have to worry about a tape wearing out, jamming or resetting improperly. The Integrated answering system is easy and convenient to use, but please read through all of the instructions carefully.

Setting Up Your Answering System

Turning the answering system on/off:

1. To turn the answering system on, press ans on. The current greeting message will be played.

2. To turn the answering system off, press ans off. "Answering System Off" is announced.
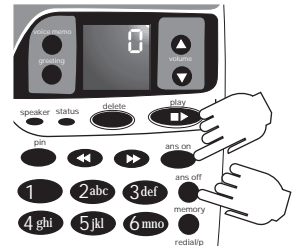
Setting your greeting:
When you receive a call, the answering system automatically plays either a preset message or your own greeting.

Preset message:
The following message is pre-recorded -
"Hello, no one is available to take your call. Please leave a message after the tone"

Recording a personal outgoing message (Greeting):

1. Press and hold greeting until you hear a tone. Start recording your message immediately after you hear the tone end.

2. When you finishing recording your message, press greeting or ▣▶. A tone sound and your message play back on the phone. You can record a greeting of up to 30 seconds.
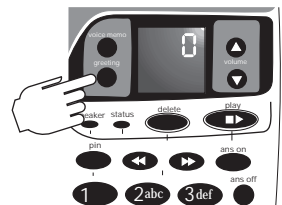
Choosing between the two outgoing messages:

1. Press greeting to play the outgoing message.

2. Press greeting again while the message is playing. This switches between the two options.
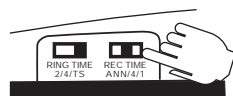
NOTE

The answer machine automatically turns itself ON after 10 rings.

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Selecting the message record time:

You can set your answering system to record a message up to one or four minutes long.

One minute option : move the REC TIME switch to 1.

Four minutes option : move the REC TIME switch to 4.

Announce only feature:

The announce only feature plays an outgoing message, but it will not allow the caller to leave a message. Move the **REC TIME** switch to the **ANN** position.

The message counter LED displays [A] when the system is on standby.

Pre-recorded outgoing message for Announce only feature is : "Hello, no one is available to take your call." (twice)
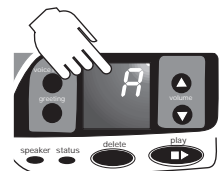
Selecting a PIN code:

To play your messages from a remote location, you will need to enter a two digit Personal Identification Number (PIN) code (**(0)(0)-(9)(9)**). To select a PIN, perform the following steps.

1. On the base, press and hold pin until a tone sounds and the LED displays **00**.

2. To set the first number, press ◄◄ or ►► repeatedly to scroll from 0 to 9. When the desired number appears in the display, press pin .

3. To set the second number, press ◄◄ or ►► to scroll from 0 to 9. When the desired number appears in the display, press pin . Then the entered PIN code is announced.

Selecting Ring Time Switch:

The ring time/toll saver switch allows you to set the number of rings the caller hears before the answering system plays your outgoing message.

You can set the switch to answer after two rings or after four rings. Once the greeting has started, you can stop it when you pick up the call at the handset or base. In the TS (toll saver) position, the answering system picks up after 6 rings if you have new messages, and after 9 rings if there are none.

This way, if you call long distance to check your messages, you can hang up after the seventh ring to avoid billing charges.
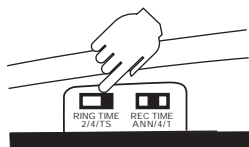
Using Your Answering System

Playing your messages

The base LED shows the number of total messages on the display. If the display is blinking, then there are new messages waiting for you. After you play your new messages you can then play old messages.

1. Press play ►► . The system announces the number of new and old messages, then the incoming messages are played.

2. When all new messages have played, a tone is heard. The message counter LED stops flashing to indicate that all of the new messages have been reviewed.

3. After you have reviewed all your messages, you can play your old messages again. Press play ►► and follow the instructions above.

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Repeating a message

1. Press play ◀▶ to review the message. The number of stored messages is announced.

2. After a message has played for a few seconds, press ◀◀ to repeat the message.

3. Press play ◀▶ at any time to stop reviewing messages and return to standby. The message counter LED shows the total number of messages still on the system.

Skipping a message:

1. Press play ◀▶ to review the message. The number messages is announced.

2. Press ▶▶ at anytime to skip to the next message.

3. Press play ◀▶ at any time to stop reviewing your messages and return to standby. The message counter LED shows the total number of messages on the system.

Deleting Messages

Deleting individual messages:

1. Press play ◀▶ to review your message.

2. If you decide to delete a message, press delete ⊘ anytime during the message. The system beeps and immediately goes to the next message.

Deleting all messages:

Press and hold delete ⊘ while the system is in standby. A tone sounds when all messages are deleted. If there are any messages you have not reviewed, you cannot delete all messages at once. An error tone occurs.

Voice memo:

The voice memo function allows the user to record a message (up to 10 minutes) on the base.

1. Press and hold voice memo until you hear a tone, the message counter LED blinks.

2. Speak into the microphone.

3. When you have finished, press voice memo or play ◀▶ to stop recording. The system returns to standby.

4. To play voice memo, press play ◀▶.

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Remote access away from home:

You can operate your answering system from a remote location using any touch-tone telephone. Use this function to check for recorded messages, play or delete messages, record a new outgoing message - or - monitor sounds in the room.

1. Call your telephone number.

2. While the greeting message is played, press (#) and your PIN code within 2 seconds. If the answering system is off, let it ring 10 times. When the greeting plays, press (#) and your PIN code within 2 seconds.

3. The answering system announces the number of messages stored in memory. Then the message playback automatically begins.

4. You may continue to listen to your message, or you may select a command from the following chart.

Command	Function
Press (#) then 1	Repeat a message
Press (#) then 2	Play the messages
Press (#) then 3	Skip a message
Press (#) then 4	Delete a message
Press (#) then 5	Stop message playback
Press (#) then 6	Answering system ON
Press (#) then 7	Voice memo record / stop (up to 4 minutes recording time)
Press (#) then 8	Greeting message record / stop
Press (#) then 9	Answer system OFF
Press (#) then (✶)	Room monitor

5. After all of your messages have played, or the playback time exceeds 4 minutes, you will hear intermittent beeps indicating that the system is in the command waiting mode. You may enter another command at this time from the chart above.

6. When you finish, hang up to exit the system. The answering system automatically returns to standby.

Remote room monitor:

You can call your answering system from any touch-tone phone and monitor sound in the room where your base is installed.

1. Call your telephone number.

2. While the greeting message is played, press (#) and your PIN code. If the Answering System is off, let it ring 10 times. The tone sounds. Press (#) and your PIN code.

3. The answering system announces the number of messages stored in memory. Then the message playback automatically begins.

4. Press (#) then (5) to stop the messages.

5. Press (#) then (✶). You hear sounds in the room where your phone is installed. After 15 seconds, the answering system returns to the Command Waiting mode.

6. Press (#) then (✶) to monitor the room for another 15 seconds. Or select another remote function. Or hang up to exit the system. The answering system automatically returns to standby.

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TROUBLE SHOOTING

If your phone is not performing to your expectations, please try these simple steps first before calling Uniden customer service -

PROBLEM	SUGGESTION
No dial tone	Check that the phone line cord connectors at both ends are pushed in until they click.
Talk flashes No dial tone	Re-register the handset - see page 17
Cannot dial out	Dial Prefix may be incorrectly set - see page 20 to delete Dial Prefix.
Does not ring	You may have exceeded the limit of the number of phones that can be connected to the same line, at the one time. Disconnect some telephones
No power on the handset	Check the battery pack plug, inside the battery compartment of the handset, is fully pushed in. The handset rechargable Ni-Cad battery pack may need to be charged. Check the AC Adaptor is plugged in at both ends and switched On.
Does not charge	Make sure the charging contacts on both the handset and the base unit are in contact during charging. The charging contacts may need to be cleaned with a dry cloth or pencil eraser. Check the AC Adaptor is plugged in at both ends and switched On.
Range is limited	Make sure the base antenna is vertical. Move the base unit so that it is centrally located in your residence or office and make sure that the base unit is not located near electrical appliances.
Calls received, flutter or fade	The handset rechargable battery pack may need charging. You may be out of normal operating range. Move closer to the base unit.

⚠ Please check our Website for the latest, up to date problem solving and frequently asked questions - Australia: www.uniden.com.au New Zealand: www.uniden.co.nz

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WARRANTY

One Year Limited Warranty

Important: Evidence of original purchase is required for warranty service.

Warrantor: Uniden Australia Pty Limited A.B.N. 58 001 865 498
                     Uniden New Zealand Limited

ELEMENT OF WARRANTY: Uniden warrants to the original retail owner for the duration of this warranty, its DS845 (herein after referred to as the Product), to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.

WARRANTY DURATION: This warranty to the original retail owner only, shall terminate and be of no further effect 12 months after the date of original retail sale. This warranty will be deemed invalid if the product is; (A) Damaged or not maintained as reasonable and necessary, (B) Modified, altered or used as part of any conversion kits, subassemblies or any configurations not sold by Uniden, (C) Improperly installed, (D) Repaired by someone other than an authorised Uniden Repair Agent for a defect or malfunction covered by this warranty, (E) Used in conjunction with any equipment or parts or as part of a system not manufactured by Uniden. (F) Only available in the original country of sale.

PARTS COVERED: This warranty covers for one (1) year, the Base/Charging Unit and Handset only. All accessories (AC Adaptor, battery etc.) are covered for 90 days only.

STATEMENT OF REMEDY: In the event that the product does not conform to this warranty at any time while this warranty is in effect, the warrantor at its discretion, will repair the defect or replace the product and return it to you without charge for parts or service. THIS WARRANTY DOES NOT COVER OR PROVIDE FOR THE REIMBURSEMENT OR PAYMENT OF INCIDENTAL OR CONSEQUENTIAL DAMAGES. THIS GUARANTEE IS IN ADDITION TO AND DOES NOT IN ANY WAY AFFECT YOUR RIGHTS UNDER THE CONSUMER GUARANTEE ACT.

PROCEDURE FOR OBTAINING PERFORMANCE OR WARRANTY: In the event that the product does not conform to this warranty, the Product should be shipped or delivered, freight pre-paid, with evidence of original purchase (eg. a copy of the sales docket), to the warrantor at:

UNIDEN AUSTRALIA PTY LIMITED	UNIDEN NEW ZEALAND LIMITED
SERVICE DIVISION	SERVICE DIVISION
345 Princes Highway,	150 Harris Road,
Rockdale NSW 2216	East Tamaki, Auckland
Ph (02) 9599 3577 Fx (02) 9599 3278	Ph (09) 273 8383 Fx (09) 274 4253
Toll Free 1300 366 895	Toll Free 0800 4 UNIDEN
	(864 336)
www.uniden.com.au	www.uniden.co.nz

Customers in other States should ship or deliver the Product freight pre-paid to their nearest Uniden Authorised Repair Centre. See Unidens Website for the nearest Repair Centre.

WARRANTY

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NOTES

For your future reference, please fill in the panel below and attach your Purchase Receipt/Sales Docket.

Serial No: _____

(found on the bottom of the product or on the box.)

Date of Purchase: _____

Name & Address of Dealer: _____

_____

Remote Access Security Code: _____

THANK YOU

FOR PURCHASING A UNIDEN PHONE!

Uniden

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