# **Uniden**<sup>®</sup>

XS1455/1455+1
Owner's Manual

# OWNER'S MANUAL

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# Welcome

Congratulations on your purchase of the Uniden single handset (XS1455) or dual handset (XS1455+1) cordless telephone and answering system. This phone is designed and engineered to exacting standards for reliability, long life, and outstanding performance.

Note: Some illustrations in this manual may differ from the actual unit for explanation purposes.

# **Terminology**

Base	The main part of the phone that connects to your phone line and lets you make and receive calls.
Charger	A cradle that charges the handset battery. It connects to power but does not connect to a phone line.
CID	Caller ID is available from your telephone provider. With this service, you can see the name and number of incoming callers.
CIDCW	Caller ID on Call Waiting is available from your telephone provider. With this service, you can see incoming caller information while on another call.
Handset	A cordless handset that can be placed anywhere in your home or office where AC power is available.
Standby	The handset may be sitting on the cradle or out of the cradle, but is NOT in use. <b>[talk/flash]</b> has not been pressed and there is no dial tone.
Talk	When a dial tone has been enabled allowing the user to dial and carry on a conversation with an outside party.

# **Manual Conventions**

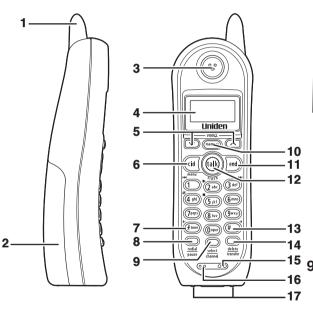
This manual uses several different type styles to help you distinguish between different parts of the phone:

- lower case bold text with "[]" indicates a key or button on the phone
- ALL CAPITALS indicates text on the display, such as menu options, prompts, and confirmation messages
- lower case bold text indicates a status light on the phone base

# Product Overview Main Phone Features

- 2.4GHz Extended Range Technology
- Caller ID\* Handset
- Caller ID on Call Waiting\* (CIDCW)
- Integrated Telephone Answering Device (ITAD)
- 3-Line Backlit LCD
- 10 Number Memory Dialing
- Tone Dialing
- Dual Handset System (Extra Handset & Charger Included XS1455+1 only)
- · Desk or Wall Mountable
- Call Transfer from Handset to Handset (XS1455+1 only)
- 20 Channel Auto Scan
- Earpiece/Ringer Volume Controls
- · Find Handset Key
- · Last Number Redial
- · Hearing Aid Compatible
- \* Requires subscription to service provided by your network supplier. There is usually a fee for this service. Caller ID on Call Waiting service is currently unavailable in New Zealand.

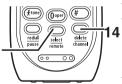
# **Controls and Functions** XS1455+1 Handset



Retrieve TAD message with Handset Remote Keys

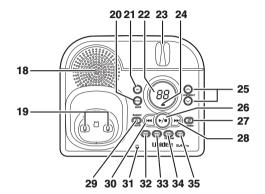


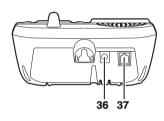
XS1455 Handset



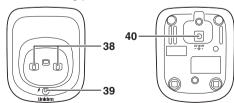
- 1. Handset antenna
- 2. Handset battery compartment
- 3. Handset earpiece
- 4. LCD display
- [vol/△/^/]
   (volume & ringer up/down) key
- 6. [cid/menu] key
- 7. [\*/tone/←] (left cursor) key
- 8. [redial/pause] key
- 9. [select/channel] key (XS1455+1) [select/remote] key (XS1455)
- 10. **[memory]** key
- 11. **[end]** key
- 12. [talk/flash] key
- 13. **[#/→]** (right cursor) key
- 14. [delete/transfer] key (XS1455+1) [delete/channel] key
  - (XS1455)
- 15. Handset ringer speaker
- 16. Handset microphone
- 17. Handset charging contacts

#### Main Base Unit





# Extra Charging Cradle (XS1455+1 only)

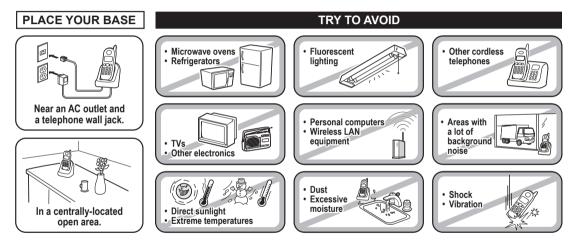


- 18. Base speaker
- 19. Base charging contacts
- 20. [menu/clock] key
- 21. **[set]** key
- 22. Message counter LED
- 23. Main Base antenna
- 24. charge/in use LED
- 25. [vol/select/^/~]
  (volume/select up/down) key
- 26. [►/•] (play/stop) key
- 27. [ø] (delete) key
- 28. [▶] (skip/fast forward) key
- 29. [ф] (answer on/off) key
- 30. [◄] (repeat/rewind) key
- 31. Mic (microphone)
- 32. [ringer] key
- 33. [memo] key
- 34. [find handset] key
- 35. **[greet]** key
- 36. Base DC IN 9V jack
- 37. **TEL LINE** jack
- 38. Charging contacts
- 39. / (charge) LED
- 40. Charging cradle **DC IN 9V** jack

# **Installing the Phone**

## **Choosing the Best Location**

When choosing a location for your new phone, here are some important guidelines you should consider:



Note: For maximum range:

- · Keep both the base and handset antennas free of obstruction.
- When the handset is not in use, place the handset in an upright position.
- Metal and reinforced concrete may affect cordless telephone performance.

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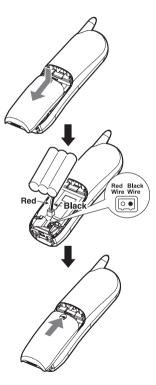
# **Installing the Rechargeable Battery Packs into the Handsets**

Each handset is powered by a rechargeable battery pack. Once installed, the battery charges automatically when the handset is placed in the base or charging cradle (XS1455+1 only).

To install the rechargeable battery pack:

- Press down on the handset battery case cover (use the finger indention for a better grip) and slide the cover downward to remove.
- 2) Plug the battery pack connector (red & black wires) into the small jack inside the battery compartment. (The connector notches fit into the grooves of the jack only one-way.) Match the wire colors to the polarity label in the battery compartment, connect the battery, and listen for a click to insure connection.
- 3) Make sure you have a good connection by slightly pulling on the battery wires. If the connection is secure, the battery jack will remain in place.
- 4) Place the battery case cover back in the handset by sliding it upwards until it clicks into place.

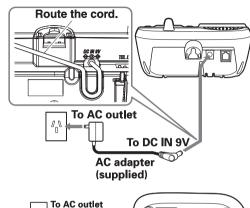
Note: Use only the Uniden (BT-905s) rechargeable battery pack supplied with your phone.

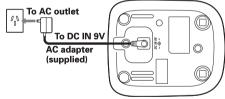


# Installing the Base Unit and Charging Cradle

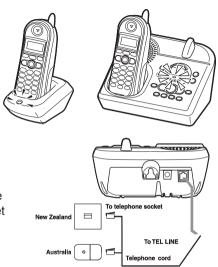
 Connect each AC adapter to the DC IN 9V jack and to each standard 240V AC wall outlet.

- Use only the supplied AAD-041S(M) AC adapter for the base unit and AAD-600S(M) for the charging cradle. Do not use any other AC adapter.
- Do not place the power cord where it creates a trip hazard or where it could become chafed and create a fire or electrical hazard.
- Charge the handsets by placing one handset in the base unit and the other in the charging cradle (XS1455+1 only) with the keypad facing forward.





- · Connect the AC adapter to a continuous power supply.
- Place each cradle close to the AC outlet to avoid long extension cords.
- Charge your handsets at least 15 20 hours before plugging into the phone line.
- 4) Once the handset battery packs are fully charged, connect the telephone cord to the **TEL LINE** jack and a telephone outlet. If your telephone outlet isn't modular, contact your telephone company for assistance.



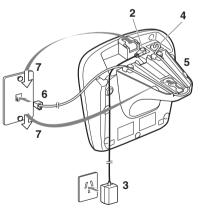
# Mounting the Base Unit on a Wall

#### Standard wall plate mounting

This phone can be mounted on any standard wall plate.

- 1) Snap the wall mount adapter into the notches on the base top.
- 2) Plug the AC adapter into the DC IN 9V jack.
- 3) Plug the AC adapter into a standard 240V AC wall outlet.
- 4) Plug the telephone cord into the **TEL LINE** jack.
- 5) Route the telephone cord through the groove as shown.
- Plug the telephone cord into the telephone outlet.
- Align the mounting slots on the base with the mounting posts on the wall.
   Then push in and down until the phone is firmly seated.





#### **Direct wall mounting**

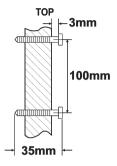
If you don't have a standard wall plate, you can mount your phone directly to the wall. Before doing this, consider the following:

Avoid electrical cables, pipes, or other items behind the mounting location that could cause a hazard when inserting screws into the wall.

Try to mount your phone within 1.5m of a working phone jack to avoid excessive cord lengths.

Make sure the wall material is capable of supporting the weight of the base and handset. Use #10 screws (minimum length of 35mm) with anchoring devices suitable for the wall material where the base unit will be placed.

- 1) Insert two mounting screws into the wall (with their appropriate anchoring device), 100mm apart. Allow about 3mm between the wall and screw heads for mounting the phone.
- 2) Refer to steps 1 through 7 on page 11 to mount the telephone.



# Register Handsets to the Main Base before Using! (XS1455+1 only)

Both handsets will need to be registered to the main base unit before use. Whichever handset you choose to charge in the base unit will automatically register to the base unit. The handset charging in the extra charging cradle MUST also be registered to the base unit before use.

To register the extra handset:

- 1) Be sure both handsets are fully charged.
- 2) Pick up the handset from the charging cradle, and place it in the base unit. The **charge/in use** LED light on the base unit will begin to flash, indicating that the registration is taking place.
- 3) Wait for at least 5 seconds, then pick up the handset from the base unit.
- 4) Press **[talk/flash]** on one handset. If TALK appears on the display, the handset is registered, press **[end]**. Then try with another handset. If each handset displays TALK, the handset has been registered to the base. Otherwise, return to step 1 and try again.
- 5) Once both handsets are registered, it doesn't matter which handset is placed in the base unit or the charging cradle.

#### Note:

 When you charge the handsets, Caller ID summary screen and the name of the handset appears. Following display is the example of handset No.1 (Handset No.1). Handset No.1 Total:00

• The charging cradle can be used to charge any handset.

# When to Re-register Handsets (XS1455+1 only)

In some cases, it may be necessary to re-register your handsets. To re-register your handsets, please follow registration steps outlined on page 13.

Re-registration is required in the following scenarios:

- 1) You'll need to re-register both handsets (follow steps on page 13) each time the digital security code is changed. (Refer to page 47 for details regarding the Digital Security Code.)
- 2) When there is a power failure for more than one hour: If power failure occurs (e.g. due to electrical storm or if the unit is unplugged during a move), both handsets will need to be re-registered. To re-register, follow the same registration process on page 13.
- 3) If any handset's battery becomes very low, the handset must be recharged for 15 20 hours and re-registered to the main base unit.
- In any circumstance in which you experience difficulty connecting to the main base to place or receive calls, the handset should be re-registered.

Note: Make sure to return the handsets to the cradles after each phone call.

# **Basic Setup**

There are four basic options that you will need to set up: AutoTalk, CIDCW (Caller ID on Call Waiting), Name Tag and Insert 0. All options are available on the XS1455 handset. For the XS1455+1 the options are available as follows.

CIDCW option can only be set by using Handset 1. If you try to set by using Handset 2 (XS1455+1 only), you will not see these options listed on the LCD screen. (On XS1455+1, Handset 1 shows Handset No. 1 in the display while the phone is charging.)

AutoTalk, Name Tag and Insert 0 options can be set by using either Handset 1 or Handset 2 (XS1455+1 only).

# **Activating AutoTalk**

AutoTalk will allow you to answer the phone simply by removing the handset from the cradle. You do not have to press a key to answer the incoming call.

To activate:

- 1) When the phone is in standby, press and hold **[cid/menu]**. The following screen appears.
- Press [select/channel] key (XS1455+1) or [select/remote] key (XS1455) to turn AutoTalk on.

(
---

CIDOM

Name Tas

3) Press [end] or return the handset to the charging cradle to complete the setting. The handset returns to standby.

: On

:On

# **Activating Caller ID on Call Waiting (Handset No.1 only)**

Caller ID allows you to see the name and number of the calling party before you answer the phone. Caller ID on Call Waiting (CIDCW) lets you see the name and number of a call that comes in when you are on the line. You must subscribe to Caller ID service through your local telephone provider to use this feature.

- 1) When the phone is in standby, press and hold [cid/menu]. The following screen appears.
- 2) Press [vol/4/√] to move the pointer to select CIDCW.
- Press [select/channel] key (XS1455+1) or [select/remote] key (XS1455) to toggle and turn on Caller ID on Call Waiting.
- 4) Press **[end]** and return the handset to the base unit to complete the setting. The handset returns to standby.

⊮Auto Talk CIDCW	:0f1
Name Tas	i

Auto Talk ⊭CIDCW Name Tas	:Off :On
---------------------------------	-------------

Note: To enable the setting change of CIDCW, you need to return the handset to the base unit when you complete the setting.

# **Setting Name Tag (POP ID)**

The Name Tag feature works with the Caller Display number from Caller ID. You must subscribe to Caller ID service through your local telephone provider to use this feature. There is usually a fee for this service. When the phone rings the caller display number, when received will be compared to numbers stored in the dial memory. If there is a match any name stored with the dial memory number will be displayed (see page 23).

- When the phone is in standby mode, press and hold the [cid/menu] key.
- 2) Press the **[vol/**△**/∨]** key to select **Name Tag**.
- 3) Press the [select/channel] key (XS1455+1) or [select/remote] key (XS1455) to toggle and turn Name Tag on or off.
- 4) Press the **end** key or return the handset to charging cradle to complete the setting. The handset returns to standby mode.





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# **Setting Insert 0**

This feature adds '0' or '00' to the number, when you receive Caller ID messages. The default setting for New Zealand is On. The default setting for Australia is Off.

- 1) When the phone is in standby mode, press and hold the [caller id/menu].
- 2) Press the [vol/4/✓] key to select Insert 0.
- Press the [select/channel] key (XS1455+1) or [select/remote] key (XS1455) to toggle and turn Insert 0 on or off.
- Press the end key or return the handset to charging cradle to complete the setting. The handset returns to standby mode.



CIDCM	: On
Name Tas	: On
⊫Insert O	:On_

# **Using the Speed Dial Memory**

Your cordless phone allows you to store up to 10 names and numbers in each handset. You can dial these numbers with just a few key presses. The speed dial memory is not limited to phone numbers. You can store any number (up to 20 digits) that you need to enter once your call connects. This is referred to as Chain Dialing. An example is a frequently refilled prescription number. Store your pharmacy phone number in one speed dial and your most frequently refilled prescription number as another speed dial. To use, once you ring your pharmacy's automated prescription line, simply press [memory] and the speed dial number where you stored your prescription number and press [select/channel] key (XS1455+1) or [select/remote] key (XS1455).

Note: When editing the speed dial memory, you must press a key within 30 seconds or the phone will return to standby. If you return the handset to the cradle, the phone will return to standby also.

# Storing a Name and Number in Memory

- 1) With the phone in standby, press [memory].
- 2) Enter [0] [9] or use [vol/4/^] and [vol/4/^] to select the speed dial location where you would like to store this entry, and then press [select/channel] key (XS1455+1) or Select Memory [select/remote] key (XS1455) twice. 02 JOHN DOE
- 3) STORE NAME appears and a cursor flashes indicating that the phone is ready for the name to be entered.

Note: If the selected speed dial number is already assigned, the Edit screen appears. You can select EDIT MEMORY to edit this entry, select DELETE MEMORY to erase this entry, or select GO BACK to choose another speed dial number.

⊫Fdit Memory01 Delete Memory01 Go Back

Note: For New Zealand: Telecom access numbers are pre-programmed into speed dial locations as follows.

 Divert.On: SPD1 Divert.Off: SPD2 Block.CID: SPD3 Messages: SPD4 • Directory: SPD6

- 4) Enter a name according to the instructions below, then press [select/channel] key (XS1455+1) or [select/remote] key (XS1455). If no name is required, go to step 5.
  - The name can be up to 13 characters.
  - Use [\*/tone/←] and [#/→] to move the cursor to the desired location.
  - Press [delete/transfer] key (XS1455+1) or [delete/channel] key (XS1455) to delete characters as needed or press and hold to delete all characters.

Refer to the letters on the number keys to select the desired characters.

With each press of a numeric key, the displayed character appears in the following order: upper case letters first, lower case letters next and finally the number corresponding to the key.

Note: If the next character uses the same number key, you must press  $[\#/\to]$  to move the cursor over. Otherwise the next time you press the number key, it changes the character that was previously set.

For example, to enter Movies.

- Press [6] once. Then press [#/→] to move the cursor to the right.
- 2) Press [6] six times.
- 3) Press [8] six times.
- 4) Press [4] six times.
- 5) Press [3] five times.
- 6) Press [7] eight times.

			Nun	nber of	times k	ey is pr	essed		
keys	1	2	3	4	5	6	7	8	9
1	1								
2abc)	α	В	С	a	ь	С	2		
3def	D	Е	F	d	е	f	3		
4ghi	G	Н	I	9	h	i	4		
5jkl	J	K	L	j	k	1	5		
6mno	М	N	0	m	n	0	6		
7pqrs	Ρ	Q	R	S	Р	9	r	ú	7
8tuv	T	U	V	t	u	V	8		
9wxyz	⊌	X	Υ	Z	W	×	9	z	9
(Ooper)	*	#	_	&	(	)	(blank)	0	-

#### If you make a mistake while entering a name

Use [\*/tone/←] or [#/→] to move the cursor to the incorrect character.

Press [delete/transfer] key (XS1455+1) or [delete/channel] key (XS1455) to erase the wrong character. Then enter the correct character. To delete all characters, press and hold [delete/transfer] key (XS1455+1) or [delete/channel] key (XS1455).

STORE NUMBER is displayed. The cursor flashes indicating that the phone is ready for the number to be entered. Store Number

6) Use the keypad to enter the phone number; each number can be up to 20 digits. If you need the phone to pause during the dialing sequence, press [redial/pause] to insert a two-second delay between the numbers. You can enter multiple pauses to increase the delay. Each pause counts as a digit. The display shows a P for every pause.

Store Number 8007303456

Press [memory]. You will hear a confirmation tone, and the following screen appears.
 Memory storage is complete.

Memory01 Stored

8) After about 2 seconds, the following screen displays all the speed dial memory entries.

01⊧Movies 02 JOHN DOE 03 MOM AND DAD

9) Press [end] to exit memory setup mode. The phone returns to standby.

Note: When storing numbers into memory, if the handset is idle (i.e., no key is pressed) for more than 30 seconds, it will beep rapidly, and the phone will return to standby.

# **Storing Caller ID in Speed Dial Memory**

Caller ID names and numbers shown in the Caller ID list can be stored in speed dial memory.

To store a caller id name/number in memory:

1) With the phone in standby, press [cid/menu]. Select the phone number to be stored from the Caller ID list by pressing [vol/4/^] or [vol/4/^].

17/5 12:30PM Jane Smith 2145551234

- 2) Press [memory].
- 3) Enter a number ( [0] [9] ) or press [vol/△/~] or [vol/△/~] to select the memory location to be stored.

Select Memory 01 02 JOHN DOE

 Press [select/channel] key (XS1455+1) or [select/remote] key (XS1455). You hear a confirmation tone, and the number is stored in memory. The display returns to the Caller ID list.

17/5 12:30PM Jane Smith 2145551234

#### Note:

If a number has already been stored in the selected memory number location, a confirmation screen is displayed. To overwrite, press [vol/△/^] to YES and press [select/channel] key (XS1455+1) or [select/remote] key (XS1455). The display returns to the Caller ID list.

Replace Memory? Yes No

You cannot store a Caller ID message if no phone number appears in the message.

# Using Your Phone Making and Receiving Calls

	Handset on the cradle	Handset off the cradle		
1) Pick up the handset from the cradle. 2) Press [talk/flash]. 3) Listen for the dial tone. 4) Dial the number. OR 1) Pick up the handset from the cradle. 2) Dial the number. Then press [talk/flash].		<ol> <li>Press [talk/flash].</li> <li>Listen for the dial tone.</li> <li>Dial the number.</li> <li>OR</li> <li>Dial the number. Then press [talk/flash].</li> </ol>		
Receiving a call	<ol> <li>Pick up the handset from the cradle. (If AutoTalk is on, the phone will answer the call when you pick it up.)</li> <li>Press [talk/flash].</li> </ol>	Press [talk/flash] (or [*/tone/←], [#/→] or any number key if AutoTalk is on).		
Hanging up	Press [end] or return the handset to the cradle.			

Note: To turn on the AutoTalk feature, see "Activating AutoTalk" on page 15.

# Making a Call from Speed Dial Memory

To make a call from speed dial memory:

- 1) With the phone in standby, press **[memory]**.
- 2) Enter the number ( [0] − [9] ), or press [vol/4/^] or [vol/4/^] to select the speed dial number you would like to dial.

Select Memory 01⊧Movies 02 JOHN DOE

Talk 8007303456 3) Press **[talk/flash]**. CONNECTING changes to TALK, and the volume setting and the number selected appear on the display. Then the displayed number is dialed.

Note: You can also press [talk/flash] before you access the speed dial memory. When you come to the phone number you want to dial, press [select/channel] key (XS1455+1) or [select/remote] key (XS1455).

#### To cancel speed dialing

Press [end] to return to standby, or press [memory] to return to the call. (During a call, don't press [end], or the call will be disconnected.) Also, if the handset is idle (e.g., no key is pressed) for 30 seconds, the speed dialing will be cancelled.

# Making a Call from the Caller ID List

You can place a call directly from the Caller ID list.

1) Press [cid/menu] in standby. Use [vol/△/^] or [vol/△/^] to select the phone number that you want to dial.

17/5 12:30PM
Jane Smith
2145551234

2) Press [talk/flash]. The displayed phone number dials automatically.

- You can also press [talk/flash] before you access the Caller ID list. When you come to the phone number you want to dial, press [select/channel] key (XS1455+1) or [select/remote] key (XS1455).
- You cannot make a call from the Caller ID list if your cordless telephone is connected to a private branch exchange (PBX).

# Transferring a Call (XS1455+1 only)

Your cordless phone allows you to transfer outside calls from one handset to another. Only one handset at a time can talk with an outside caller. While one handset is in use, the other cannot go off hook to listen to conversations or make an outgoing call.

#### To transfer a call

During a call, press [delete/transfer] key.
 The call will automatically be placed on hold and the transfer tone sounds.

Hold Transfer Call

When the other handset receives the call, the transfer tone stops.
 To cancel the transfer and return to the caller, press [delete/transfer] key or [talk/flash] on the handset.

#### To receive a transfer call

Pick up the handset from the cradle (when AutoTalk is set to on), or pick up the handset and press **[talk/flash]** to answer the transferred call. Additionally, you can also answer the transferred call by pressing any number key, **[\*/tone/←]** or **[#/→]** (when AutoTalk is set to on).

Transfer Call

Note: If you transfer a call and it is not picked up after 5 minutes, the call will be disconnected.

# Redialing the Last Dialed Number

- 1) Pick up the handset from the cradle.
- 2) Press [talk/flash].
- 3) Listen for the dial tone.
- 4) Press [redial/pause].

- 1) Pick up the handset from the cradle.
- 2) Press [redial/pause].
- 3) Press [talk/flash].

## Selecting the Ring Tone and Volume

Your phone has five different ringer tone/volume combinations you can choose from. To select the ringer:

- 1) With the phone in standby, press [vol/ $\triangle$ / $\triangle$ ] or [vol/ $\triangle$ / $\triangle$ ].
- The phone will sound the different ring tones at different volumes. To turn the ringer off. select RINGER OFF.

OR

3) When the phone sounds the ring tone and volume you wish to use, press [end].

# Uniden vol/A cid (talk) end menu flash (2 abc) (3 def)

### **Temporarily Mute Ringer**

If the handset is off the base while an incoming call is ringing, simply press **[end]** to mute the incoming ring. The ringer will sound with the next incoming call.

Note: You can only mute the handset ringer if the handset is off the base when the phone starts ringing.

# **Adjusting the Earpiece Volume**

To change the earpiece volume, press [vol/ $\triangle$ / $\triangle$ ] or [vol/ $\triangle$ / $\triangle$ ] during a call.

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# **Using Call Waiting**

If you have Call Waiting service, you can receive calls while on the line. If a call comes in while you are on the phone, you will hear a call waiting tone. If you have CIDCW activated, you will see the name and number of the incoming caller.

Australia: Press [talk/flash] key and then 2 key to switch between callers.

New Zealand: Press [talk/flash] key to switch between callers.

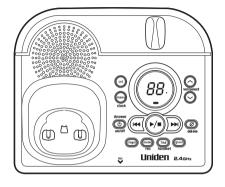
**Note:** You must subscribe to Call Waiting through your local telephone company.

# **Selecting a Different Channel**

Your phone incorporates *UltraClear Plus*™ true compander circuitry which virtually eliminates background noise. This innovative technology, together with 20 different channels, provides you with the best possible reception during all your conversations. If you happen to encounter interference while using your phone, you can manually change the phone's channel for clear operation. To change the channel during a call, press [select/channel] key (XS1455+1) or [delete/channel] key (XS1455). SCANNING appears on the display, indicating the phone is changing to another channel.

#### **Find Handset**

To locate a lost handset, press [find handset] on the base. The handsets will beep for 60 seconds. The beeping will stop when any handset key is pressed or when [find handset] is pressed. The handset will also stop beeping automatically when an incoming call is received.



# Caller ID and CIDCW (Caller ID on Call Waiting)

You must subscribe to Caller ID services through your local telephone provider to use these features.

When the telephone rings, the Caller ID feature allows you to view the caller's name, phone number, date and time of call. The incoming call information is stored in the Caller ID record. If the Caller ID service includes the caller's name, the caller's name appears on the display (up to 15 letters).

The date and	
time received	<del>{1</del> 1∕5 12:30PM
Caller's name ————————————————————————————————————	Jane Smith 2145551234

You may receive any one of the following messages:

When invalid data is received

When a private name is received

When a private number is received

When a private number is received

When an unknown name is received

When an unknown number is received

When an overseas call(0000) is received (New Zealand only)

When a call is coming from a payphone (Australia only)

INCOMPLETE DATA

PRIVATE NAME

UNKNOWN NAME

UNKNOWN NUMBER

OVERSEAS CALL

PAYPHONE

- Data errors appear as "■".
- If you answer a call before the Caller ID message is received (for example, before the second ring), the Caller ID message will not appear.
- When the call is received via a telephone company that does not offer Caller ID service, the caller's phone number and name do not appear. (This includes some international calls.)
- When the call is received via a private branch exchange (PBX), the caller's phone number and name may not appear.

# Caller ID on Call Waiting (CIDCW)

If you subscribe to CIDCW offered by your telephone company, you will hear a Call Waiting tone while you are on a call, and the Caller ID data will be displayed at the handset. To accept the waiting call, see "Using Call Waiting" on page 27.

Note: While you are on a call, the received Caller ID data is stored on the handset that is on a call only.

## **Viewing the Caller ID Message List**

The Caller ID list stores information for up to 30 incoming calls - even unanswered calls. You can also view the Caller ID list during a call.

- 1) Press [cid/menu]. The summary screen displays the number of new messages and total messages.
- 2) Use [vol/4/~] to scroll through the messages from the latest to the earliest, or use [vol/4 / to scroll through the messages from the earliest to the latest.
- 3) Press [cid/menu] to return to the call, or press [end] to return to standby.

- In Caller ID operation, if no key is pressed for more than 30 seconds, an error tone sounds and the handset returns to standby.
- Each message can be up to 15 characters for the name and 15 digits for the phone number.
- The number of calls from the same Caller ID appears next to the received time. Once you view the new message, the number will be cleared and disappear.
- During a call, don't press [end], or the call will be disconnected.

17/5	12:30PM	
Jane : 21455	Smith	
[21455	51234	

# **Deleting Information from the Caller ID List**

If the phone receives more Caller ID messages than it can store, the oldest one in the list is automatically deleted. Caller ID data can also be deleted manually.

#### **Deleting a Caller ID message**

- 1) Press [cid/menu] in standby. Find the message to be deleted from the Caller ID list by pressing [vol/4/^] or [vol/4/^].
- 2) Press [delete/transfer] key (XS1455+1) or [delete/channel] key (XS1455) .
- 3) Press [vol/4/^] or [vol/4/^] to select YES, and then press[select/channel] key (XS1455+1) or [select/remote] key (XS1455).

#### 17/5 12:30PM Jane Smith 2145551234

Delete Message? FYes No

> Caller ID New :01 Total:02

#### **Deleting all Caller ID names/numbers**

- 1) With the phone in standby, press [cid/menu].
- 2) Press [delete/transfer] key (XS1455+1) or [delete/channel] key (XS1455) .
- Press [vol/4/^] or [vol/4/^] to select YES, and then press [select/channel] key (XS1455+1) or [select/remote] key (XS1455).

You hear a confirmation tone and all stored Caller ID messages are deleted.

#### Delete All? Fyes No

- While using the DELETE ALL? or DELETE MESSAGE? screen, if no key is pressed for more than 30 seconds, an error tone sounds, and the handset returns to standby.
- If you get an incoming call or page, the deleting operation is canceled and you can answer the call
  or page.

# The Integrated Answering Machine

The cordless phone has a built-in answering machine that answers and records incoming calls. You can also use your answering machine to record a conversation, leave a voice memo message, or to announce a special outgoing message to callers when you're away from your phone.

#### **Features**

- · Digital Tapeless Recording
- · Up to 13 Minutes of Recording Time
- Retrieve Messages Using Handset (XS1455 only)
- · Call Screening
- · Personal or Pre-recorded Outgoing Message
- Time and Day Announcement

- · Remote Message Retrieval
- Toll Saver
- · Conversation Recording
- Voice Memo
- Selectable Ringer Options (High, Low or Off)

Digital Tapeless Recording allows you to quickly review, save, or delete the messages you choose. You will never have to worry about a tape wearing out, jamming, or resetting improperly.

The Integrated Answering Machine is easy to use, but **please read** through all of the instructions carefully.

# **Setting Up Your Answering Machine Answering Machine Setting**

To set the following six functions you must enter the menu mode.

## Standby



"Time"



#### "Security Code"



#### "Ring Time"



#### "Record Time"



#### "Message Alert"



Return to standby (tone sounds)

- With the phone in standby, use **[menu/clock]** to scroll through the menu options. The system returns to standby and sounds a tone after the last menu option.
- If any of the following occurs during menu setup, the system returns to standby, and you will have to start over with the procedure you were performing:
- [talk/flash] is pressed
- [▶/■] (play/stop) is pressed
- 10 seconds elapse without a key press
- An incoming call is received
- If the system remains idle for five seconds after the announcement, the system returns
  to standby. Once [vol/select/~] or [vol/select/~] is pressed, the idle time is extended
  to 10 seconds.

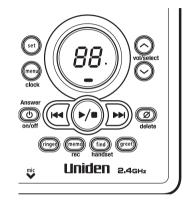
- For your convenience, voice prompts will guide you through the menu mode.
- After the setting, press [>/=] (play/stop) to exit the menu mode, or [menu/clock] to move to the next menu option.

# **Setting the Time**

The clock on the cordless phone's answering machine starts when power is supplied to the base.

Follow these steps to set the clock to the correct time.

- With the phone in standby, press [menu/clock].
   The system announces "Time" followed by the current time and the instructions for setting the time.
- 2) Press [vol/select/^] or [vol/select/] until the correct day is announced. The numbers [ /] through [ 7 ] are displayed on the base.
- 3) Press [set] to select the day.
- 4) Press [vol/select/~] or [vol/select/~] until you hear the correct hour setting. The numbers [ /] through [ // ] are displayed on the base.
- 5) Press [set] to select the hour.
- 6) Press [vol/select/~] or [vol/select/~] until you hear the correct minute setting. The numbers [ @@ ] through [ 5 9 ] are displayed on the base as each minute is announced.
- 7) Press [set] to select the minute.
- Press [vol/select/^] or [vol/select/~] until you hear the correct AM or PM setting. The message counter displays [ R ] or [ P ].
- 9) Press [set] to select the AM/PM setting.



You hear a confirmation tone followed by the announcement "Time," and the day and time are then announced for your review. After a few seconds, the system announces "To set security code, press menu again."

#### Note:

- Normally, the system will return to standby if it remains idle for 10 seconds after [vol/select/^] or [vol/select/~] is pressed. For setting the time, however, the idle time is extended to two minutes.
- Press and hold [vol/select/^] or [vol/select/√] to quickly scroll through the numbers on the display.

# **Setting a Personal Security Code (PIN)**

If you want to be able to play your messages from a remote location, you need to enter a two-digit Personal Identification Number (PIN) code (01-99).

To select a PIN, perform the following steps:

- With the phone in standby, press [menu/clock] twice.
   The system announces "Security code," and the current PIN code is announced as it is displayed on the base.
   Then the system announces the instructions for setting the PIN code.
- 2) Press [vol/select/^] or [vol/select/~] until the desired number appears.
- 3) Press [set] to select the PIN code. You hear a confirmation tone, then the announcement "Security code" followed by the new PIN code is announced. After a few seconds, the system announces "To set ring time, press menu again."

Note: The PIN code is set to "80" at the factory.

# **Setting the Ring Time**

The ring time setting allows you to set the number of rings the caller hears before your answering machine plays the outgoing message. You can set the ring time to answer after six, nine or twelve rings. If you select Toll Saver [ $\pm 5$ ], the answering machine picks up after six rings if you have new messages, and after nine rings if there are none. This way, if you make a long distance call to check your messages, you can hang up after the seventh ring to avoid billing charges.

To set the ring time, perform the following steps:

- 1) With the phone in standby, press **[menu/clock]** three times. You hear "Ring time" and the current ring time ( [£], [ ½ ], [ ½ 5 ] Toll saver), and it is displayed on the base. Then you hear the guidance for setting the ring time.
- 2) Press [vol/select/^] or [vol/select/~] until the desired ring time appears.
- 3) Press [set] to select the new ring time. You hear a confirmation tone, then the announcement "Ring time" followed by the new ring time. After a few seconds, the system announces "To set record time, press menu again."

## **Selecting the Message Record Time**

You have three record time options: one minute, four minutes, and "Announce only."

"Announce only" answers the call with the preset greeting or your personal greeting but prevents the caller from leaving a message.

To set the record time, perform the following steps:

1) With the phone in standby, press [menu/clock] four times. You hear "Record time" and the current recording time ([ / ] 1 minute, [ / ] 4 minutes, [ / ] Announce only, No recording), and it is displayed on the base. Then you hear the guidance for setting the record time.

- 2) Press [vol/select/^] or [vol/select/~] until the desired time appears.
- 3) Press [set] to select the new recording time. You hear a confirmation tone, then the announcement "Record time" followed by the new recording time. After a few seconds, the system announces "To set message alert, press menu again."

Note: After setting the Announce only feature, you may want to change your outgoing message not to prompt the caller to leave a message. However, the prerecorded message changes automatically.

## **Setting the Message Alert Tone**

The message alert tone beeps every 15 seconds whenever you have unheard messages. The tone turns off automatically after you listen to all your new messages. You can also turn off the message alert tone by pressing any key on the base.

Follow the steps below to turn on the message alert tone:

- 1) With the phone in standby, press [menu/clock] five times. You hear "Message alert" and the current setting ([@F] Off or [@n] On), and it is displayed on the base. Then you hear the instructions for setting the Message Alert.
- 2) Press [vol/select/^] or [vol/select/~] to make your selection.
- 3) Press [set] to select the new setting. You hear a confirmation tone, then the announcement "Message alert" followed by the current setting you have selected is announced. When the first new message is received, the alert tone will begin to sound.

# **Setting Your Outgoing Message (Greeting)**

When you receive a call, the answering machine automatically plays either a preset message or your own greeting.

### Preset message

The following message is prerecorded:

"Hello, no one is available to take your call. Please leave a message after the tone."

If the answering machine is set to announce only, the preset greeting automatically changes to:

"Hello. No one is available to take your call. Please call again."

## Recording a personal outgoing message (Greeting)

- 1) With the phone in standby, press and hold **[greet]**. You will hear the announcement "Record greeting" and a confirmation tone. [ - ] flashes on the message counter.
- 2) Start recording your message. You have 30 seconds, and the message counter starts to count down [ 30] to [ !] every second.
- 3) When you are finished recording your greeting, press [greet], [▶/•] (play/stop) or [set]. You hear a confirmation tone, and then your greeting plays back for you. See "Selecting the Message Record Time" on page 36 on how to set the announce only feature.

#### Note:

- Your greeting must be more than 2 seconds and less than 30 seconds to record.
- Position yourself as near to the base's microphone as possible and speak clearly when recording your outgoing message.

## Choosing between the two outgoing messages

With the phone in standby, press [greet] to play the current outgoing message. While the outgoing message is playing, press [greet] again to switch between the prerecorded greeting and the personal greeting. After the message finishes playing, a confirmation tone is heard.

Note: To delete the personal greeting, press  $[\emptyset]$  (delete) during the announcement and the system announces "Greeting has been deleted."

## **Setting the Base Ringer Volume**

The base has three ringer volume settings: high, low, and off. You can change the ringer volume while in standby or while an incoming call is ringing.

- 1) Press [ringer]. You hear the ringer at the current volume level ([ H , ] High, [ L o ] Low, [ OF] off) (if you set the base ringer volume to off, "Ringer off" is announced) and it is displayed on the base.
- 2) Press [ringer] repeatedly until the desired ringer option appears.
- 3) The system displays the new ringer volume.

Note: Even when the base ringer is turned off, the handset will still ring.



## Temporarily Mute the Base Ringer and Call Screen

Press [•/•] (play/stop) to temporarily mute the incoming ring and call screen. The ringer will sound with the next incoming call. To turn the ringer back on for this call, press [ringer]. To hear the answering machine and screen this call, press [vol/select/~] or [vol/select/~].

## Adjusting the Speaker Volume Level

You can adjust the volume of the base speaker by pressing **[vol/select/^]** or **[vol/select/^]** on the base. Press **[vol/select/^]** for louder or **[vol/select/^]** for softer while the base speaker is being used except for menu mode. The numbers [ [ [ ] ] ] - [ [ ] ] are displayed on the base indicating the volume levels. [ [ ] ] being the loudest.

# Using Your Answering Machine Turning the Answering Machine On/Off

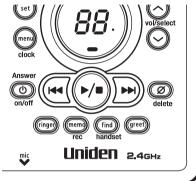
To turn the answering machine on:

- 1) With the phone in standby, press [Φ] (answer on/off).
- 2) The phone announces "Answering system is on." and plays the current greeting.
- The message counter displays the number of messages stored in memory. If the counter flashes, then you have new messages waiting.

To turn the answering machine off:

- 1) With the phone in standby, press [o] (answer on/off) again.
- The phone announces "Answering system is off." The message counter is no longer illuminated.

Note: When the answering machine is full, [FL] is displayed on the base, and the system announces "No remaining time." You should delete some messages so that the system can record new messages. (Refer to "Reviewing Messages" on page 42.)



## **Reviewing Messages**

The message counter displays the number of messages stored in memory. If the display flashes, new messages waiting for you. The flashing number represents the number of new messages, not total messages. The cordless phone plays your new messages first; after all the new messages are played, you can play the old messages.

To review your messages from the base:

Playing messages	With the phone in standby, press [>/•]. The system announces the number of new and old messages. It announces the message number, plays the message, then announces the time and day it was received.	
Repeating a message	Press [[]] once to go to the beginning of the current message.  Press [[]] repeatedly to go back to a previous message.  Press and hold [[]] to rewind through the current message.	
Skipping a message	Press [] to go to the beginning of the next message.  Press and hold [] to fast forward through the current message.	
Deleting a message	While a message is playing, press [ø]. The message is permanently deleted.	
Deleting all messages	While the phone is in standby, press [ø]. When the system asks you to confirm, press [ø] again. All messages are permanently deleted.	
Ending the message review	Press [▶/■] to stop the message playback and return to standby.	

Note: You cannot delete unheard messages. If you try to delete messages before listening to them, the answering machine will beep and say "Please playback all messages."

# Remote access with the handset (XS1455 only)

You can operate your answering system from another room using a handset.

- · If you press the end key before the answering system answers, the phone will return to standby.
- If the answering system does not answer within 5 seconds, you hear a beep and the phone will return to standby.
- · The base's keypad is disabled during remote operation
- · When you receive a call, the remote operation is cancelled.
- You can change the handset volume during a remote operation.
- If you have new messages and old messages, after you have reviewed your new messages, you can play your old messages by pressing ▶/2 again.
- When the phone is in standby mode, press the select/remote key on the handset. Remote Answering Machine operation appears on the handset display. The answering system announces the current time and the number of messages stored in the memory.
- 2) You hear the announcement, "To play incoming messages, press two; For help, press zero."
- 3) Enter a command within 15 seconds. You may select a command from the chart below.
- 4) After the command has finished, you hear intermittent beeps indicating that the system is in the command waiting mode. You may enter another command at this time from the chart below.
- 5) When you are finished, hang up to exit the system. The answering system automatically returns to standby.

Command	Function	Command	Function
₩ / 1	Repeat a Message	■/5	Stop Operation
<b>▶/</b> 2	Play Incoming Messages	6	Answering System On
<b>₩</b> / 3	Skip a Message	9	Answering System Off
ø / <b>4</b>	Delete a Message	0	Voice Prompts

### **Voice Memo**

The voice memo function allows you to record messages as short as two seconds and as long as four minutes.

- 1) With the phone in standby, press and hold **[memo]**. You hear an announcement "Record memo message" and a tone. [ - ] flashes on the message counter.
- 2) Start your recording.
- 3) When you have finished, press [▶/■] (play/stop), [memo] or [set] to stop recording. You hear a confirmation tone and the system returns to standby.

Note: When the answering machine is full, [FL] appears on the message counter and recording is terminated.

## **Remote Operation**

When you are away from home, you can operate your answering machine with any touch-tone telephone. Use this function to check for recorded messages, to play or delete messages, even record a new greeting message.

- 1) Call your telephone number.
- 2) During the greeting message, press [#] and enter your PIN code (See page 35).
- 3) The answering machine announces the current time and the number of messages stored in memory. Then you hear "To play incoming message, press pound two. For help, press pound zero."

4) You may continue to listen to the voice prompts, or you may select a command from the following chart:

Command	Function	Command	Function
[#] then [1]	Repeat a Message	[#] then [6]	Answering Machine On
[#] then [2]	Play Incoming Messages	[#] then [7]	Memo Record/Stop*
[#] then [3]	Skip a Message	[#] then [8]	Greeting Message Record/Stop*
[#] then [4]	Delete a Message	[#] then [9]	Answering Machine Off
[#] then [5]	Stop Operation	[#] then [0]	Voice Prompts

<sup>\*</sup> For Memo Record and Greeting Message Record functions, the first time you enter the corresponding command, it starts the Recording function. If you want to stop the recording, enter the command again.

Note: Once you enter the remote access menu, you must enter a command within 15 seconds, or the answering machine automatically hangs up and returns to standby.

- 5) After all of the voice prompts have been played, you hear intermittent beeps indicating that the system is in the command waiting mode. You may enter another command at this time from the chart.
- 6) When you are finished, hang up to exit the system. The answering machine automatically returns to standby.

Note: For your convenience remote operation cards are provided for you to use while away from home (located back of this manual).

## **Turn on the Answering Machine Remotely**

If you have forgotten to turn on your answering machine, you can turn it on remotely from any touch-tone telephone.

- 1) Call your telephone number.
- 2) Wait 15 rings until the system answers. You hear intermittent beeps.
- 3) Press [#] and then enter your PIN code. The answering machine announces the number of messages stored in memory. You hear "To play incoming message, press pound two. For help, press pound zero."
- 4) Press [#] then [6] to turn the answering machine On. You hear the outgoing message and a confirmation tone.
- 5) Hang up the phone; subsequent calls will be answered by the system.

# **Changing the Digital Security Code**

To protect you against misbilled calls which might result from your phone being activated by other equipment, the cordless phone provides *AutoSecure*™ (which electronically locks your phone when each handset is in the cradle) and *Random Code*™ digital security which automatically selects one of over 262,000 digital security codes for each handset and the base. If the handset battery pack is completely discharged or the battery pack is removed, the digital security code will be lost. If this happens, a new security code is set automatically the next time the battery pack is charged. In the rare situation that you suspect another cordless telephone is using the same security code, you can change the code.

- 1) Pick up the handset from the cradle. Press and hold [find handset] on the base.
- 2) While holding **[find handset]**, place the handset in the base, and leave the handset in the base for more than 3 seconds.
- 3) Pick up the handset from the base. Then place the second handset in the base and wait for more than 3 seconds. No need to hold **[find handset]** this time.
- 4) Press **[talk/flash]** on one handset. Once you make sure TALK appears on the display, press **[end]**. Then, try with the other handset. If each handset displays TALK, a new security code is set. Otherwise, return to step 1 and try again.

# **Maintenance** Specifications

Operating temperature	-10°C to +50°C (+14°F to +122°F)		
		For the base	For the charger
AC Adoutes	Part number	AAD-041S(M)	AAD-600S(M)
AC Adapter	Input Voltage	240V AC 50Hz	240V AC 50Hz
	Output Voltage	9V DC 350mA	9V DC 210mA
Dottom:	Part number	BT905s	
Battery	Capacity	500mAh, 3.6V	

Note: To avoid damage to the phone use only AAD-041S(M) or AAD-600S(M) and BT-905s with your phone.

Specifications, features, and availability of optional accessories are all subject to change without prior notice.

## **Power Failure**

During the period that the power is off, you will not be able to make or receive calls with the telephone.

## Talk and Standby Times

With average use, your handset battery provides approximately 6 hours of talk time and approximately 12 days (XS1455) or 6 days (XS1455+1) of standby time. When your handset is not being used and is left off of the charging cradle the battery will gradually discharge. You can achieve optimum battery life and performance by returning the handset to the charging cradle after each use. If the handset is left off of the charging cradle, the actual talk time duration will be reduced respective to the amount of time the handset is off of the charging cradle.

## Battery replacement and handling

Recharge your phone on a regular basis by returning the handset to either cradle after each phone call. When the operating time becomes short even after a battery is recharged, please replace the battery. With normal usage, your battery should last about one year. To order replacement batteries, please contact Uniden's Parts Department. The contact information is listed on the back cover page.

### Warning:

To avoid the risk of personal injury or property damage from fire or electrical shock, only use the Uniden battery model and Uniden adapter model specifically designated for this product.

#### Caution

- Use only the specified Uniden battery pack (BT-905s).
- Do not remove the battery from the handset to charge it.
- · Never throw the battery into a fire, disassemble it, or heat it.
- Do not remove or damage the battery casing.

## Cleaning the battery charging contacts

To maintain a good charge, clean the charging contacts on the handset once a month. Dampen a cloth with plain water. Gently rub the damp cloth over the charging contacts until all visible dirt is removed. Dry the contacts thoroughly before returning the handset to the cradle.

#### Caution

Do not use paint thinner, alcohol, or other chemical products. Doing so may discolor the surface of the telephone and damage the finish.



# Troubleshooting Traveling Out-of-Range

During a call, as you begin to move your handset too far from your base unit, noise increases. If you pass the range limits of the base, your call will terminate within one minute.

## **Common Issues**

If your phone is not performing to your expectations, please try these simple steps first. If these steps do not solve your problem, visit our website for further information (www.uniden.com.au or www.uniden.co.nz)

Symptom	Suggestion
The <b>charge/in use</b> LED or <b>f</b> LED won't illuminate when the handset is placed in the cradle.	<ul> <li>Make sure the AC adapter is plugged into the cradle and wall outlet.</li> <li>Make sure the handset is properly seated in the cradle.</li> <li>Make sure the charging contacts on the handsets are clean.</li> </ul>
The audio sounds weak and/ or scratchy.	<ul> <li>Move the handset and/or base away from metal objects or appliances and try again.</li> <li>Press [select/channel] key (XS1455+1) or [delete/channel] key (XS1455) during a call to help eliminate background noise.</li> <li>Make sure that the handset is not too far from the base.</li> </ul>

Symptom Suggestion	
	Re-register both handsets (see page 13).
	Check both ends of telephone cord.
	Make sure the AC adapter is plugged into the base and wall outlet.
Can't make or receive calls.	Disconnect the AC adapter for a few minutes, then reconnect it.
	Change the digital security code (see page 47).
	Make sure that the handset is not too far from the base.
	Check the dialing mode used by your telephone company.
	Re-register both handsets (see page 13).
	The battery pack may be weak. Charge the battery for 15-20 hours.
The handaat decen't ring or	The handset may be too far away from the base unit.
The handset doesn't ring or	Place the base unit away from appliances or metal objects.
receive a page.	Change the digital security code (see page 47).
	Check the battery pack to ensure there is a secure connection.
	Make sure ringer volume isn't set to "off."
	Keep both handsets away from microwave ovens, computers, remote control
Cavara naisa interference	toys, wireless microphones, alarm systems, intercoms, room monitors,
Severe noise interference.	fluorescent lights, and electrical appliances.
	Move the base to another location or turn off the source of interference.

Symptom	Suggestion
The Caller ID does not display.	<ul> <li>The call was answered before the second ring.</li> <li>The call was placed through a switchboard.</li> <li>Charge the handset.</li> <li>Your Caller ID service may not be active; contact your local telephone service provider.</li> </ul>
A handset is not working.	<ul><li>Make sure the battery pack is connected to the handset and fully charged.</li><li>Re-register the non-functional handset.</li></ul>
Unavailable message is displayed on the LCD screen of the handset (XS1455+1 only).  The handset doesn't	<ul> <li>Make sure the other handset is not already in use. Both handsets cannot be in talk at the same time.</li> <li>Place the handset in the base for at least 5 seconds to re-register to the base.</li> <li>Make sure the handset is not too far from the base when trying to use.</li> </ul>
communicate with the base or the other handset (XS1455+1 only).	Re-register both handsets (see page 13).
No 3- way conversation (XS1455+1 only).	Only one handset at a time can talk with an outside caller. To allow the other handset to talk to the caller, transfer the call.
The answering machine does not work.	<ul><li>Make sure the AC adapter is plugged into wall outlet.</li><li>Make sure the answering machine is turned on.</li></ul>
The answering machine does not record any messages.	<ul> <li>Set the record time to either the one minute or four minute option.</li> <li>The memory may be full. Delete some or all of the saved messages.</li> </ul>

Symptom	Suggestion
Messages are incomplete.	<ul> <li>The incoming messages may be too long. Remind callers to leave a brief message.</li> <li>The memory may be full. Delete some or all of the saved messages.</li> </ul>
After a power failure, the outgoing message is deleted.	Record your personal outgoing message again. The default message should remain.
No sound on the base speaker during call monitoring or message playback.	Adjust the speaker volume on the base unit.
Cannot access remote call-in features from another touchtone phone.	Make sure you're using the correct PIN code.     Make sure that the touch-tone phone you're using can transmit the tone for at least two seconds. If it cannot, you may have to use another phone to access your messages.

## **Liquid Damage**

Moisture and liquid can damage your cordless phone.

- If the handset or base is exposed to moisture or liquid, but only the exterior plastic housing is affected, wipe off the liquid, and use as normal.
- If moisture or liquid has entered the plastic housing (i.e. liquid can be heard in the phone or liquid has entered the handset battery compartment or vent openings on the base), follow the steps below:

Handset	Base
<ol> <li>Remove the battery cover and leave it off for ventilation.</li> <li>Disconnect the battery pack. Leave the battery cover off and the battery pack disconnected for at least 3 days.</li> <li>Once the handset is completely dry, reconnect the battery pack and the battery cover.</li> <li>Recharge the handset's battery pack for 15 to 20 hours before using.</li> </ol>	<ol> <li>Disconnect the AC adapter from the base, cutting off electrical power.</li> <li>Disconnect the telephone cord from the base.</li> <li>Let dry for at least 3 days.</li> </ol>

#### **IMPORTANT:**

You must unplug the telephone line while recharging the battery pack to avoid charge interruption.

#### **CAUTION:**

DO NOT use a microwave oven to speed up the drying process. This will cause permanent damage to the handset, base and the microwave oven. After following these steps, if your cordless telephone does not work, please call our Customer Service Hotline. See back cover page for contact information.

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# Memo

# Memo

# Memo

# **Remote Operation Card**

CUI

#### REMOTE OPERATION CARD

#### Uniden

#### Remote access away from home

- 1. Call your phone number from a touch-tone phone.
- During the outgoing message, press [#] and enter your PIN code. The answering system announces the number of messages stored in memory and the voice prompts. The phone stands by for you to enter a command.
- 3. To quit, hang up the phone.

Turn on the answering system remotely

- Call your phone and let it ring
   times until it answers.
- 2. Press [#] and enter your PIN code.
- 3. Press [#] then [5] to stop the announcement.
- 4. Press [#] then [6] to turn the answering system on.

#### **MEMORY LOCATION MEMO**

Memory Location	Name	Phone Number
1		
2		
3		
4		
5		

CU

## REMOTE OPERATION CARD Liniden

### Remote access away from home Turn on the answerin

- 1. Call your phone number from a touch-tone phone.
- During the outgoing message, press [#] and enter your PIN code. The answering system announces the number of messages stored in memory and the voice prompts. The phone stands by for you to enter a command.
- 3. To quit, hang up the phone.

Turn on the answering system remotely

- Call your phone and let it ring 15 times until it answers.
- 2. Press [#] and enter your PIN code.
- 3. Press [#] then [5] to stop the announcement.
- 4. Press [#] then [6] to turn the answering system on.

#### MEMORY LOCATION MEMO

Memory Location	Name	Phone Number
1		
2		
3		
4		
5		

# Remote Operation Card

#### MEMORY LOCATION MEMO

Memory Location	Name	Phone Number
6		
7		
8		
9		
10		

CUI

#### **MEMORY LOCATION MEMO**

Memory Location	Name	Phone Number
6		
7		
8		
9		
10		

CUI

Task	Key
Repeat a Message	01
Play Incoming Messages	#2
Skip a Message	#3
Delete a Message	#4
Stop Operation	#5
Answering System On	#6
Memo Record/Stop	#7
Greeting Message Record/Stop	#8
Answering System Off	#9
Voice Prompts	#0

CU

Task	Key
Repeat a Message	#1
Play Incoming Messages	#2
Skip a Message	#3
Delete a Message	#4
Stop Operation	# 5
Answering System On	#6
Memo Record/Stop	#7
Greeting Message Record/Stop	#8
Answering System Off	#9
Voice Prompts	# 0

# One Year Limited Warranty

Important: Evidence of original purchase is required for warranty service.

#### UNIDEN XS1455, XS1455+1 Cordless Phone

Uniden Australia Pty Limited A.B.N. 58 001 865 498 Warrantor:

Uniden New Zealand Limited

Warranty only available in original country of purchase.

#### **ELEMENT OF WARRANTY:**

Uniden warrants to the original retail owner for the duration of this warranty, its XS1455, XS1455+1 Cordless Phone (herein after referred to as the Product), to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.

#### WARRANTY DURATION:

This warranty to the original retail owner only, shall terminate and be of no further effect ONE (1) year after the date of original retail sale. This warranty will be deemed invalid if the Product is:

- (A) Damaged or not maintained as reasonable and necessary.
- (B) Modified, altered or used as part of any conversion kits. subassemblies, or any configurations not sold by Uniden.
- (C) Improperly installed.
- (D) Repaired by someone other than an authorized Uniden Repair Agent for a defect or malfunction covered by this warranty.
- (E) Used in conjunction with any equipment or parts or as part of a system not manufactured by Uniden, or
- (F) Where the Serial Number label of the product has been removed or damaged beyond recognition.

#### PARTS COVERED:

This warranty covers for one (1) year, the Product and included accessories

#### STATEMENT OF REMEDY:

In the event that the Product does not conform to this warranty at any time while this warranty is in effect, the warrantor at its discretion, will repair the defect or replace the Product and return it to you without charge for parts or service. This warranty does not provide for reimbursement or payment of incidental or consequential damages.

This EXPRESS WARRANTY is in addition to and does not in any way affect your rights under the TRADE PRACTICES ACT 1974 (Cth) (Australia) or the CONSUMER GUARANTEES ACT (New Żealand).

#### PROCEDURE FOR OBTAINING PERFORMANCE OR WARRANTY:

In the event that the Product does not conform to this warranty. the Product should be shipped or delivered, freight pre-paid, with evidence of original purchase (e.g. a copy of the sales docket), to the warrantor at:

#### UNIDEN AUSTRALIA PTY LIMITED SERVICE DIVISION

345 Princes Highway, Rockdale NSW 2216 Fx (02) 9599 3278 www.uniden.com.au

#### UNIDEN NEW ZEALAND LIMITED SERVICE DIVISION 150 Harris Road.

East Tamaki. Auckland Fx (09) 274 4253 www uniden co nz



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