

Uniden[®]

TRU 8880

SERIES

OWNER'S

MANUAL

OWNER'S MANUAL

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Welcome

Congratulations on your purchase of this Uniden Digital Expandable Cordless Telephone System! This unit is different from conventional cordless telephones. When the base unit is connected to AC power and a telephone line, it can support up to 10 handsets. You can now place a fully-featured cordless handset anywhere in your home or office where AC power is available to connect the handset chargers. Extra handsets also allow you to establish a 4-way conference call among 2 handsets, the base speakerphone, and an outside line.

Note: Some illustrations in this manual may differ from the actual unit for explanation purposes.



As an Energy Star[®] Partner, Uniden has determined that this product or product models meets the Energy Star[®] guidelines for energy efficiency. Energy Star[®] is a U.S. registered mark.

Features

- 5.8GHz Digital Expandable
- Integrated Answering Device
- 10 Multi-Handset Expandability
- Hands-Free Duplex speakerphone in the Handset & Base
- Caller ID/Call Waiting Deluxe (subscribe through local telephone company)
- 100 programmable CID or Memory Locations
- Trilingual Display Options and Voice Prompts (English, French and Spanish)
- Intercom/Call Transfer Between Handsets
- 20 Distinctive Ring Options (10 ringer tones and 10 melody ringers)
- Mute and Hold Features
- Do Not Disturb (DND) Feature
- DirectLink™ Mode
- Room/Baby Monitoring
- Battery Level Indicator
- Clock Display
- Animation Displays

This series features **AutoTalk™** and **AutoStandby™**. AutoTalk allows you to answer a call by just removing the handset from the cradle so you don't have to waste time pushing buttons. AutoStandby allows you to hang up by simply returning the handset to the cradle.

To protect you against mis-billed calls that might result from your phone being activated by other equipment, this series has **Random Code™** digital security, which automatically selects one of over approx. more than 10,000,000 digital security codes for the handset and base.

Digital Spread Spectrum Technology uses a wider frequency band than standard digital transmissions. The result is a more secure conversation with the clarity of digital sound, extended range, and minimal interference from other cordless phones.

IntegriSound™ Built in sound quality which provides life-like conversations.

With **DirectLink™** mode, you can use 2 or more handsets as radio transceiver (walkie-talkies).

Be sure to visit our web site: www.uniden.com

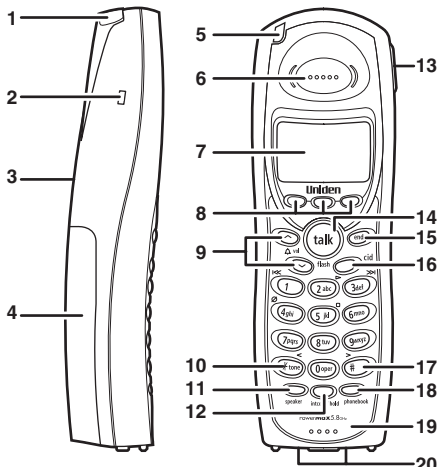
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AutoTalk, AutoStandby, DirectLink, IntegriSound, and Random Code are trademarks of Uniden America.

Terminology

- **Standby Mode** - The handset is not in use, and **talk/flash** or **speaker** has not been pressed. No dial tone is present.
- **Talk Mode** - The handset is not in the cradle, and **talk/flash** or **speaker** has been pressed, enabling a dial tone. Talk appears on the display.

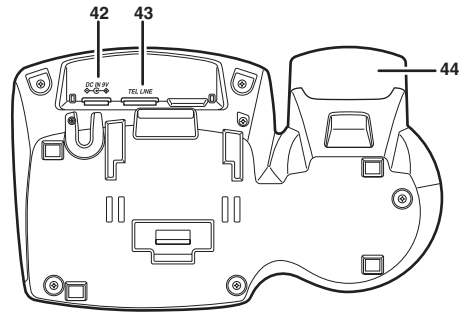
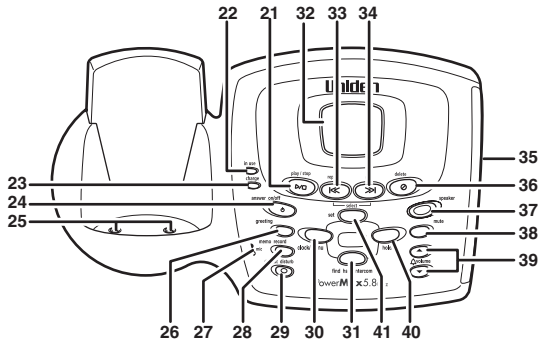
Controls & Functions



Retrieve TAD message with Handset Remote Keys



1. Handset Antenna
2. Beltclip Hole
3. SpeakerPhone Speaker and Ringer
4. Handset Battery Compartment
5. New Message LED
6. Handset Earpiece
7. LCD Display
8. **soft** Keys (P. 8)
9. Δ /vol \wedge /v (P. 37 & 17)
10. ***/tone/**< (P. 39 & 44)
11. **speaker** (P. 34)
12. **intcom/hold** (P. 75 & 35)
13. Headset Jack Cover
14. **talk/flash** (P. 34 & 35)
15. **end** (P. 34)
16. **cid** (P. 51)
17. **#/>** (P. 44)
18. **phonebook** (P. 42)
19. Handset Microphone
20. Handset Charging Contacts



21. **▷/□ play/stop** (P. 58)

22. In use LED

23. Charge LED

24. **Ⓞ answer on/off** (P. 57)

25. Base Charging Contacts

26. **greeting** (P. 58)

27. **Mic** (microphone)

28. **memo record** (P. 68)

29. **do not disturb** (P. 38)/DND LED

30. **clock/menu** (P. 59)

31. **find hs/intercom** (P. 75)

32. Message Counter Display

33. **⏪ repeat/select** (P. 67)

34. **⏩ skip/select** (P. 67)

35. Base Speaker

36. **∅ delete** (P. 68)

37. **speaker** (P. 34)/speaker LED

38. **mute** (P. 39)

39. **△ /volume** and **∨/∨** (P. 37)

40. **hold** (P. 35)

41. **set** (P. 60)

42. **DC IN 9V** Jack




43. **TEL LINE** Jack







44. Base Antenna

Display and Icons

Example of the standby mode display



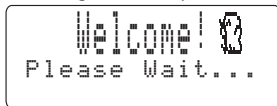
 Ringer off icon (when the ringer is off)/ day of the week and time / battery icon
 Handset ID and Banner
 Number of new Caller ID calls received (If there are no new Caller ID messages, the Handset ID appears here.)

ICON	Appears During	DESCRIPTION
	Standby/Talk	Battery icons indicate the handset battery status. This icon changes depending on the battery status (empty, low, medium and full).
	Standby	The Ringer off icon indicates that ringer is turned off.
	Talk	The Mute icon appears when you mute the handset.
	Talk	The Speaker icon appears when the handset speaker phone is used.
	Talk	The Privacy icon appears when the Privacy Mode is turned on.
	Talk	The Recording icon appears while recording a conversation.

Animation Displays

The handsets have a variety of animation displays. Below are examples of the animation screens and what they mean:

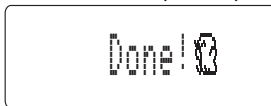
Turning on the phone



Hanging up the phone



Confirmation (Done!)



Deleting (Deleted!)



Making a call



Also, the animation display changes depending on the ringer volume setting.



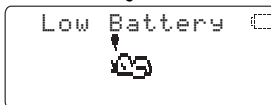
Out of Range



Unavailable



Low Battery



Soft Key Function

"Soft" keys are keys that change function during the operation of the phone. There are three soft keys on each handset. Soft Keys allow you to:

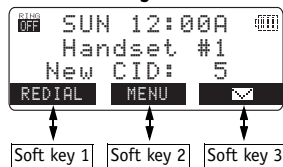
- Access the main menu
- Set up CIDCW options
- Store or edit phone numbers
- Access stored Caller ID messages
- Redial one of the last three numbers dialed from the handset
- Remote Answering operation

Note: The soft keys will not appear while the handset is charging.

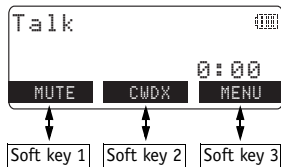
The function of each soft key is determined by the icon that appears directly above it. For example, when the handset is in standby mode, pressing soft key 1 will redial the last dialed number. When the handset is in talk mode, pressing soft key 1 will mute the microphone.

Complete information on the features controlled by the soft keys can be found under each feature.

In standby mode



In talk mode



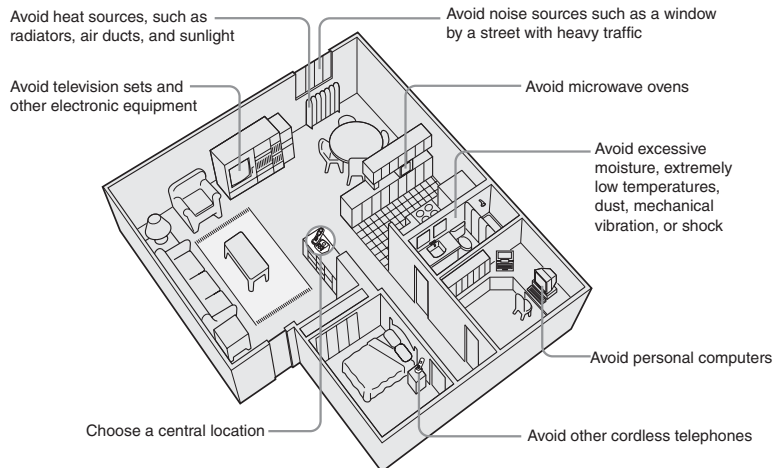
Setting up the Phone

Do the following steps:

- Choose the best location
- Install the rechargeable battery pack into the handset.
- Connect the base unit

A. Choose the best location

Before choosing a location for your new phone, read "Installation Considerations" on page 87. Here are some important guidelines you should consider:



If your home has specially wired alarm equipment connected to the telephone line, be sure that installing the system does not disable your alarm equipment. If you have questions about what will disable alarm equipment, contact your telephone company or a qualified installer.



For maximum range:

- Keep the antenna free of obstruction.
- When the handset is not in use place the handset in an upright position.
- Do not hold the handset where you would block the signal.



Correct



Incorrect



- Metal and reinforced concrete may affect cordless telephone performance.

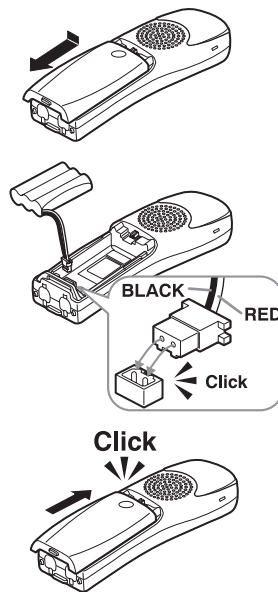


- Use only the Uniden (BT-446) rechargeable battery pack supplied with your cordless telephone.
- Replacement battery packs are also available through the Uniden Parts Department at (800) 554-3988, Monday thru Friday from 8:00 a.m. to 5:00 p.m. or online at www.uniden.com

B. Install the rechargeable battery pack into the handset

The handset is powered by a rechargeable battery pack. The battery recharges automatically when the handset is placed in the base unit. To maximize the charge capacity of your battery pack, DO NOT plug the telephone cord into the base unit and wall jack until the battery is fully charged.

- 1) Press down on the handset battery case cover (use the finger indentation for a better grip) and slide the cover downward to remove.
- 2) Turn the battery pack so that the connector with the red and black wires is near the jack inside the battery compartment. Match the connector's wire colors to the polarity label in the battery compartment (the connector notches fit into the grooves of the jack only one way). Push the battery pack connector into the jack until it clicks into place.
- 3) Make sure you have a good connection by gently pulling on the battery wires. If the connection is secure, the battery jack will remain in place.
- 4) Place the battery case cover back on the handset and slide it upwards until it clicks into place.

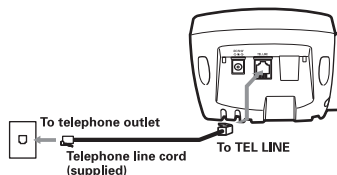
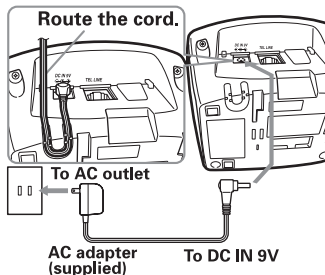


C. Connect the base unit

- 1) Connect the AC adapter to the **DC IN 9V** jack and to a standard 120V AC wall outlet.
Connect the AC adapter to a continuous power supply (i.e., an outlet that is not controlled by a switch).
- 2) Set the base on a desk or tabletop, and place the handset in the base unit.
Place the base unit close to the AC outlet so that you can unplug the AC adapter easily.
- 3) Make sure that the **charge** LED illuminates.
If the LED does not illuminate, check to see that the AC adapter is plugged in and the handset makes good contact with the base charging contacts.
- 4) After installing the battery pack in handset, charge your handset for least 15-20 hours before plugging into the phone line.
- 5) Once the handset battery pack is fully charged, connect the telephone line cord to the **TEL LINE** jack and to a telephone outlet.



If your telephone outlet isn't modular, contact your telephone company for assistance.



Modular



- Use only the supplied [AD-830] AC adapter. Do not use any other AC adapter.
- Place the power cord so that it does not create a trip hazard or where it could become chafed and create a fire or electrical hazard.



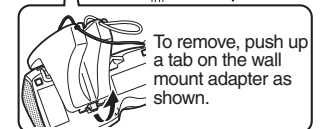
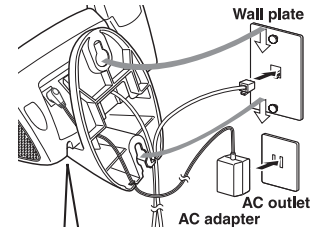
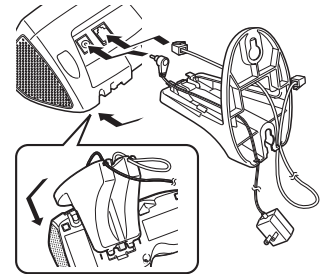
DO NOT use an AC outlet controlled by a wall switch.

Mounting the Base Unit on a Wall

Standard wall plate mounting

This phone can be mounted on any standard wall plate.

- 1) Make the AC adapter and the telephone line cord through the hole on the wall mount adapter.
- 2) Plug the AC adapter into the **DC IN 9V** jack.
- 3) Plug the telephone line cord into the **TEL LINE** jack.
- 4) Slide the wall mount adapter into the notches on the base.
- 5) Plug the AC adapter into a standard 120V AC wall outlet. Hook the cord on the notch of the wall mount adapter.
- 6) Plug the telephone line cord into the telephone outlet. Hook the cord on the notch of the wall mount adapter.
- 7) Align the mounting slots on the base with the mounting posts on the wall. Then push in and down until the phone is firmly seated.

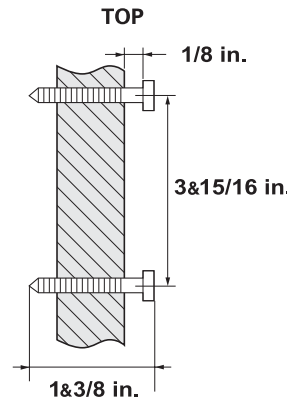


Direct wall mounting

If you don't have a standard wall plate, you can mount your phone directly to the wall. Before doing this, consider the following:

- Avoid electrical cables, pipes, or other items behind the mounting location that could cause a hazard when inserting screws into the wall.
- Try to mount your phone within 5 feet of a working phone jack to avoid excessive lengths.
- Make sure the wall material is capable of supporting the weight of the base and handset.
- Use #10 screws (minimum length of 1 & 3/8 inches) with anchoring devices suitable for the wall material where the base unit will be placed.

- 1) Insert two mounting screws into the wall (with their appropriate anchoring device), 3 & 15/16 inches apart. Allow about 1/8 of an inch between the wall and screw heads for mounting the phone.
- 2) Refer to steps 1 through 7 on page 12 to mount the telephone.



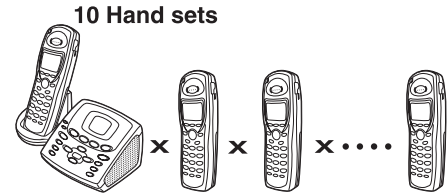


Expanding Your Phone

10 Handset Expandability

Your phone supports up to 10 handsets, including any handsets supplied with your phone. You can now place a fully-featured cordless handset anywhere AC power is available to connect the handset charger.

Up to 2 handsets can be used on an intercom call without interfering with incoming calls. It is possible to have a 4-way conference among the base, 2 handsets, and one outside line. All of the handsets ring when a call is received.



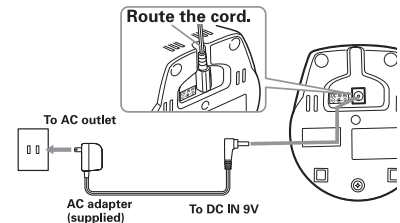
IMPORTANT:

If you purchase a TCX800 extra handset, please register the handset to the original/main base before use. The TCX800 will not operate until it is registered. If you change a global setting in one handset, you change that particular setting for all registered handsets. All other settings (not included under Global Setup) must be set separately through each handset.

Connecting the Charger

- Charge the handset battery pack for at least 15-20 hours before using your new cordless telephone for the first time.

- 1) Connect the AC adapter to the **DC IN 9V** jack and to a standard 120V AC wall outlet.
- 2) Set the charger on a desk or tabletop, and place the handset in the charger with the keypad facing forward. (See "Install the rechargeable battery pack into the handset" on page 10.)



Register the Handset

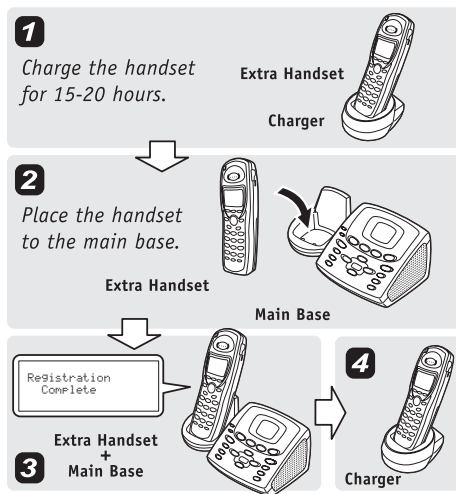
If you purchase an extra handset, you need to register the handset before use. Only one handset can be registered at a time.

Handsets supplied with the phone are registered to the base by the factory. When charged, pre-registered handsets display a handset ID number. Handsets that have not been registered display *Place handset on main base to register*. When you register an extra handset to the base, the handset ID will be assigned.

Place handset
on main base
to register

note
An extra handset can be registered when the main base is in standby mode.

- 1) Before registering the extra handset, the battery pack **MUST** be charged for 15-20 hours.
- 2) Place the extra handset in the main base unit to begin registration.
- 3) While the handset is registering, *Handset Registering* will appear in the LCD. When *Registration Complete* is displayed, the handset has been registered to the base. If *Registration Failed* appears, please try these steps again.





- For Global Setup, Answ. Setup, and Deregister HS menu options, make sure the line is not in use and the handsets are within range of the base.
- Main menu flow chart is provided on page 94.

Main Menu Options

Your phone has six main menu options: **DirectLink Mode, Room/Baby Monitor, Handset Setup, Answ. Setup, Global Setup** and **Deregister HS**.

Default Settings

The default settings set from the factory match the features that most people use. You may not need to change them. However, there are a number of options you must set and entries you must make in memory to take full advantage of all the phone features. The table below lists the default settings.

Function	Default Settings	Function	Default Settings
Ringer Tone	Flicker	Day & Time	SUN 12:00 AM
Distinctive Ring	On	CW / CWDX	CW on/CWDX off
Auto Talk	Off	Dial Mode	Tone
Anykey Answer	Off	Area code	None
Banner	" "	Security code	80
Language (LCD)	English	Ring Time	Toll Saver
Contrast	level 5	Recording Time	1 minute
Key touch tone	On	Message alert	Off
Animation Screen	On	Call Screen	On

Setting Menu Options

Using the interface

Below are some tips for using the software interface on your phone.

- Press the **MENU** soft key to access the main menu.
- Use Δ /*vol*/ \wedge and Δ /*vol*/ \vee to scroll through options.
- Press the **OK** soft key to make a selection.
- Press the **BACK** soft key to return to the previous screen.
- Press *end* to exit the menu.





You must have at least two handsets to use Direct Link Mode.

DirectLink Mode

In DirectLink mode, a pair of handsets can function as two-way radios. DirectLink Mode allows two handsets to communicate with each other without the base unit or a telephone line. Use them at sporting events or while shopping to stay in contact with family members or friends. You must set both handsets to DirectLink Mode to activate this feature.

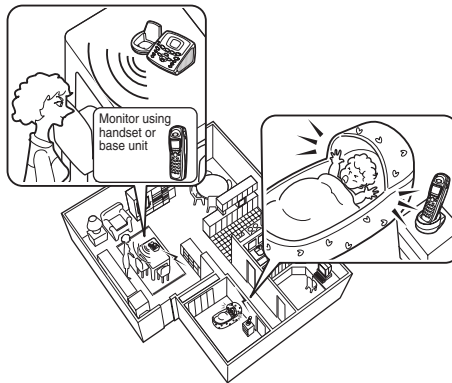
Using DirectLink Mode

- 1) Press the **MENU** soft key and select the DirectLink Mode menu. To enter DirectLink mode Press [ENTER] appears.
- 2) Press the **ENTER** soft key to enter DirectLink mode. You will hear a confirmation tone, and DirectLink Mode Complete appears.
- 3) To return to normal mode, press the **CANCEL** soft key and then the **OK** soft key, or return the handset to the cradle.

```
To enter
DirectLink mode
Press [ENTER]
[BACK] [ENTER]
```

Room/Baby Monitor

This feature allows you to monitor sounds in another room. Place the base or a handset in the room you wish to monitor; it will function as a microphone. A second handset can be set to function as a remote speaker, allowing you to monitor sounds in the room.



Using Room/Baby Monitor

- 1) Press the **MENU** soft key and select the Room Monitor menu. To Room Monitor appears.
- 2) Select the handset or base you want to monitor by using Δ /**vol**/ \wedge or Δ /**vol**/ \vee .
- 3) Press the **OK** soft key. RoomMonitor appears, and you hear sounds in the room where the handset or the base is installed.
- 4) To turn off the Room Monitor, press the **END** soft key, or **end**.



note

This feature only works when the handset(s) is within the range of the base.

Handset Setup

The following submenu options must be set separately for each handset.

Selecting a Ringer Tone

Ringer Tone lets you choose from 10 ringer tones or 10 melodies:

- Ringers (Flicker, Clatter, Soft Alert, Wake Up, Light Bug, Beep Boop, Tone Board, Chip Chop, Party Clap, Reminder)
- Melodies (Beethoven's Symphony #9 [Beethoven9], For Elise [Elise], We Wish You A Merry Christmas [Merry- Xmas], Home Sweet Home [Hm Swt Hm], Lorri Song #6 [Lorri Song], When the Irish Eyes Are Smiling [Irish Eyes], Aura Lee, Let Me Call You Sweet Heart [Sweetheart], Star Spangled Banner [Star Spngl], Old MacDonald [Old MacDld])

You must set a separate ringer tone on the base and on each handset.

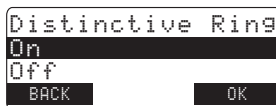
- 1) Press the **MENU** soft key. Select the Handset Setup menu, and then the Ringer Tone submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to move the pointer. You will hear the ringer or melody as you scroll through the options.
- 3) When you reach the ringer tone you want, press the **OK** soft key. You will hear a confirmation tone.



Distinctive Ringer Setup

Distinctive Ringer allows you to assign a designated ring tone to a stored phonebook number (100 stored locations available). When a call is received and the Caller ID information matches the information in one of the phonebook memory locations, the phone uses the distinctive ring assigned to that particular caller. You can assign distinctive rings to multiple phonebook memory locations. Switching the setting to Distinctive Off disables distinctive ringing: all incoming calls will have a normal ring tone. Switching to Distinctive On activates all programmed distinctive ring memory locations.

- 1) Press the **MENU** soft key. Select the Handset Setup menu, and then the Distinctive Ring submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select **On** or **Off**.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the AutoTalk

Autotalk allows you to answer the phone simply by removing the handset from the cradle. You do not have to press any buttons to answer the call.

- 1) Press the **MENU** soft key. Select the Handset Setup menu and then the AutoTalk submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select On or Off.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the Anykey Answer

Any Key Answer allows you to answer the phone by pressing any number key, ***/tone/<**, or **#/>** on the handset.

- 1) Press the **MENU** soft key. Select the Handset Setup menu, and then the Anykey Answer submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select On or Off.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the True Banner

True Banner lets you customize the name your handset displays. The name will be displayed on the LCD screen during Standby Mode, Intercom, Intercom Hold, Room Monitor and Copy Phonebook operation. The banner name will be displayed on the receiving handset as well.

- 1) Press the **MENU** soft key. Select the Handset Setup menu, and then the Banner submenu.
- 2) Use the number keypad (**0-9**), ***/tone/<**, **#/>**, or the **DELETE** soft key to enter or edit the name.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Selecting a Language

Language selects which language the menu display will use. Choose from English, French, or Spanish.

- 1) Press the **MENU** soft key. Select the Handset Setup menu, and then the Language submenu.
- 2) Press **▲/vol/▲** or **▲/vol/▼** to choose "English", "Français" (French), or "Español" (Spanish).
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Adjusting the LCD Contrast

Contrast adjusts the handset LCD brightness. Choose one of the 10 levels for optimum viewing.

- 1) Press the **MENU** soft key. Select the Handset Setup menu and then the Contrast submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to adjust the contrast of the LCD (10 levels.)
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the Key Touch Tone

Key Touch Tone is the tone your keypad makes when keys are pressed. You can turn this tone on or off.

- 1) Press the **MENU** soft key. Select the Handset Setup menu and then the Key Touch Tone submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select On or Off.
- 3) Press the **OK** soft key. You will hear a confirmation tone.

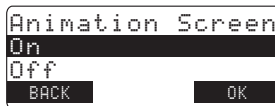


Setting the Animation Screen

The Animation screen displays animation on the handset LCD. The animations will be displayed on the LCD screen during a call, ringer volume setting, when you hang up, and so on.

- 1) Press the **MENU** soft key. Select the Handset Setup menu and then the Animation Screen submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select On or Off.
- 3) Press the **OK** soft key. You will hear a confirmation tone.

See "Animation Displays (Handset only)" on page 7 for all the available screens.



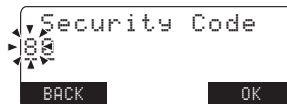
Answering System Setup

This main menu option allows you to set up the built in answering device.

Setting a PIN Code

Security code selects a two-digit Personal Identification Number (PIN) code. A PIN code is required to play your messages from a remote location.

- 1) Press the **MENU** soft key. Select the Answ. Setup menu, and then the Security Code submenu.
- 2) Enter a two-digit PIN code (01-99) using the number keypad (**0-9**).
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the Ring Time

Ring Time allows you to set the number of rings the caller hears before your answering system plays the outgoing message. You can set the ring time to answer after two, four, or six rings. If you enable the Toll Saver (TS), the answering system picks up after two rings if you have new messages and after four rings if there are none.

- 1) Press the **MENU** soft key. Select the Answ. Setup menu, and then the Ring Time submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select a Ring Time (Toll Saver, 2 Times, 4 Times, or 6 Times).
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the Record Time

Record Time sets the duration for recording the incoming messages. You have three record time options. The options "1 minute" or "4 minutes" set the duration for recording the incoming messages. "Announce only" answers the call but prevents the caller from leaving a message.

- 1) Press the **MENU** soft key. Select the Answ. Setup menu, and then the Record Time submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select Record Time (1 Minute, 4 Minutes, or Announce Only).
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the Message Alert On or Off

Message Alert sounds an alert tone when you have an unheard message. If you set the Message Alert on, whenever a new message is received, the soft alert tone will sound every 15 seconds.

- 1) Press the **MENU** soft key. Select the Answ. Setup menu, and then the Message Alert submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select On or Off.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Turning the message alert tone off by pressing any key

To quickly turn off the Message Alert tone, press any key on the base unit; the tone will automatically deactivate.

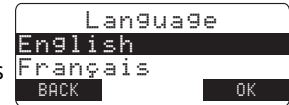
Turning the message alert tone off from a remote location

When all new messages are played back using the remote playback feature (see pages 70 to 73) the Message Alert tone will automatically deactivate. The tone will not deactivate until all new messages are played back.

Setting the Language of your Answering System

Language allows you to set the language of your answering system announcements to English, French, or Spanish.

- 1) Press the **MENU** soft key. Select the Answ. Setup menu option, and then the Language submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to choose English, Français (French), or Español (Spanish).
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Setting the Call Screen

Without answering the call, Call Screen allows you to listen (from the base) to the incoming message being left by the caller.

- 1) Press the **MENU** soft key. Select the Answ. Setup menu and then the Call Screen submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select On or Off.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Global Setup

If you change one of the global settings, you change that setting for all registered handsets. Only one handset can change global settings at a time.

Setting Day and Time

Day & Time sets the day and time of your display.

- 1) Press the **MENU** soft key. Select the Global Setup menu, and then the Day & Time submenu option.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select the day of the week, and then the \rightarrow soft key.
- 3) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to set hour, and then press the \rightarrow soft key.
- 4) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to set minute, and then press the \rightarrow soft key.
- 5) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to choose AM or PM, and then press the **SAVE** soft key. You will hear a confirmation tone.



note

For setting the Day and Time, the idle time-out is extended to 2 minutes.

Setting CIDCW (Caller ID on Call Waiting)

Caller ID on Call Waiting (CIDCW) displays the name and number of an incoming call while you are on the line. Call Waiting Deluxe (CWDX) allows you to handle call waiting calls in seven different ways.

- 1) Press the **MENU** soft key. Select the Global Setup menu, and then the CIDCW submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select CW On/CWDX On, CW On/CWDX Off, or CW Off/CWDX Off, and then press the **OK** soft key. You will hear a confirmation tone.

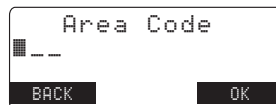


•If the area code has already been stored in memory, the stored area code will be displayed. To change it, use the **DELETE** soft key and number keys to enter the new area code.

Setting the Area Code

If you enter a 3-digit area code number in the "Area Code" option, your local area code does not appear in the Caller ID message. For calls received from outside your local area code, you will see a full 10-digit number. Note: If your calling area requires 10-digit dialing, do not program this option.

- 1) Press the **MENU** soft key. Select the Global Setup menu, and then the Area Code submenu.
- 2) Press the number keypad (**0-9**) to enter a 3-digit area code.
- 3) Press the **OK** soft key. You will hear a confirmation tone.

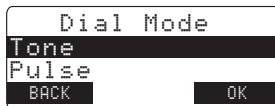


Setting the Dial Mode

Sets the dial mode to tone or pulse. Most phone systems use tone dialing; the default setting is tone dialing. Set the dialing mode to match the dialing system used by your local phone service.

- If you are not sure of your dialing system, set the unit to tone dialing. Make a trial call. If the call connects, leave the setting as is; otherwise set the unit to pulse dialing.
- If your phone system requires pulse dialing and you need to send DTMF tones in certain situations during a call, you may switch over to tone dialing (refer to “Tone Dialing Switch-over” on page 39).

- 1) Press the **MENU** soft key. Select the Global Setup menu, and then the Dial Mode submenu.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select **Tone** or **Pulse** (the initial setting is **Tone**).
- 3) Press the **OK** soft key. You will hear a confirmation tone.



De-register the Handset

Deregister HS clears the handset's ID from the main base unit or the base ID from the handset. You will usually only deregister the handset if you are having a problem with your phone or if you need to change the digital security code. (see page 78).

- 1) In standby mode, select Deregister HS in the menu and press the **OK** soft key. Deregister HS? appears.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select Yes and then the **OK** soft key.


When de-registration is complete you will hear a confirmation tone, and Deregistration Complete appears.

- 3) After de-registering the handset, place the handset to the base to register. You must re-register the handset before you can use it.

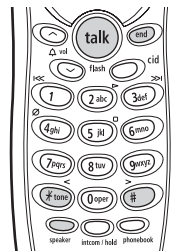


Making and Receiving Calls

With the handset's duplex speakerphone, you can have hands-free conversation while working.

The  icon appears on the display screen during hands-free conversations.

You can easily switch a call from normal conversation to hands-free conversation. To switch a call, press **speaker** during the call.



For best performance talk alternately with the caller in a quiet room. You can decrease the speaker volume if you or the other party has difficulty hearing.



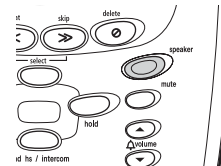
- To set "Autotalk", see page 22 or to set "Anykey Answer" see page 22.
- The handset microphone is located at the bottom of the handset (see "Controls and Functions" on page 4). Position yourself as near to the handset as possible and speak clearly.
- If the line is in use by another handset(s), "Line In Use" appears in the display of all registered handsets that are not in use.
- The base microphone is located under the base. Position yourself as near to the base as possible.

From the handset

	From the Handset	
	Normal conversation	Hands-free conversation
To answer a call	Handset On the Cradle Pick up the handset (AutoTalk is: on) or pick up the handset and press talk/flash (AutoTalk is: off). Handset Off the Cradle Press any number key, */tone/← , or #/→ (Any Key Answer), or press talk/flash .	Handset Off the Cradle Press speaker .
To make a call	Handset Off the Cradle 1) Press talk/flash . 2) Listen for the dial tone. 3) Dial the number. OR Dial the number, and then press talk/flash .	Handset Off the Cradle 1) Press speaker . 2) Listen for the dial tone. 3) Dial the number. OR Dial the number, and then press speaker .
To hang up	Press end or return the handset to the cradle (AutoStandby).	
To enter a pause within the dialing sequence	When you dial the number in standby mode, press PAUSE soft key. P appears in the display, which represents a pause.	

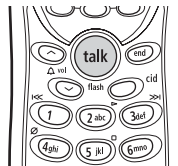
From the Base (Receiving calls only)

- 1) Press **speaker** and begin speaking.
- 2) To hang up, press **speaker**.



Call Waiting

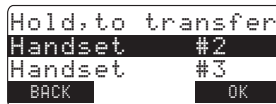
If you have Call Waiting service and a call waiting tone sounds while you are on a call, press **talk/flash** on the handset to accept the waiting call. There is a short pause, and then you will hear the new caller. To return to the original caller, press **talk/flash** again.



Placing a Call on Hold

You can place a call on hold for 5 minutes. When 5 minutes has passed, the call is disconnected, and the phone returns to standby mode.

1) During a call, press **intcom/hold** on the handset or **hold** on the base. The call will be put on hold.



tip If you leave a call on hold for more than 10 seconds, the display screen will read, Line On Hold.

2) To talk to the caller, press **talk/flash** or **speaker** on a handset (or **speaker** on the base). The phone will return back to the call.



- You must subscribe through your local telephone company to receive Call Waiting or Caller ID on call waiting service.
- While a call is on hold, CIDCW can not be received.



- If the number exceeds 32 digits, only the first 32 digits are retained in redial memory.
- If the redial memory is empty, you will hear a beep.

Redialing a Call

The last three phone numbers dialed can be quickly redialed from the handset. Redial numbers stored in the handset and the base are independent from each other.

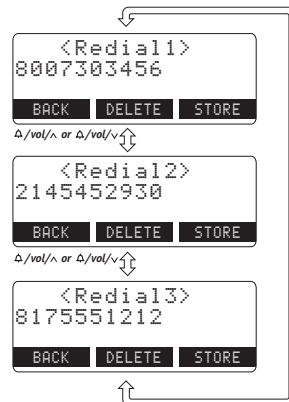
- 1) With the phone in standby mode, press the **REDIAL** soft key.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to scroll through the last three dialed numbers.
- 3) Press **talk/flash** or **speaker** on the handset. The selected number is dialed.
- 4) To hang up, press **end**.

Deleting a Redial Record

- 1) With the phone in standby mode, press the **REDIAL** soft key.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee repeatedly to display the number to be deleted.
- 3) Press the **DELETE** soft key.
- 4) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to choose **Yes**.
- 5) Press the **OK** soft key. The redialed number is deleted.

Storing a Redial Record

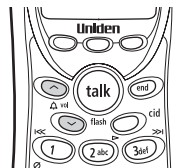
- 1) With the phone in standby mode, press the **REDIAL** soft key.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee repeatedly to display the number to be stored.
- 3) Press **STORE**. **Store/Edit Name** appears.
- 4) To complete the setting, follow the steps 3-8 in "Phonebook (Storing Phone Numbers, Names, Distinctive Rings, and Speed dial)" on page 42.



Adjusting the Ringer, and Earpiece and Speaker Volume

Ringer volume

In standby mode, press the volume up key or volume down key on the handset or base to select one of three ringer volume (Off, Low, or High).

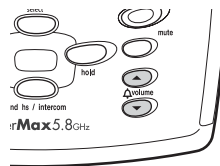


Earpiece and Speaker Volume

You can select from among six volume levels on the handset and ten levels on the base. Pressing the volume up key or volume down key on the handset or base during a call will change the earpiece or speaker volume. This setting will remain in effect after the telephone call has ended.

If you press the volume up key when the earpiece is at the maximum volume level, an error tone sounds.

The error tone also sounds if you press the volume down key at the lowest volume.



Muting the Ringer

Do Not Disturb (DND)

The do not disturb feature (DND) allows you to mute the ringer, the base, and any registered handsets at the same time. The phone must be in standby mode. Press and hold **do not disturb** on the base. You will hear a confirmation tone, and the **DND** LED illuminates. To cancel the DND feature, press **do not disturb** again. You can also mute the ringer tone while the phone is ringing by pressing **do not disturb** on the base.

Activating the DND while the answering system is off will turn the answering system on automatically. The answering system setting will reset to the original setting when you cancel the DND.

If you press **answer on/off** when the DND and the answering system is on, both of the DND and the answering system will turn off.

Temporarily Muting the Ringer

You can also mute the ringer individually on a handset or on the base. When the phone is ringing, pressing **end** on the handset you want to mute or press **play/stop** on the base. This mute will last for the current incoming call only. The ringer tone will return to the previous setting on the next incoming call.




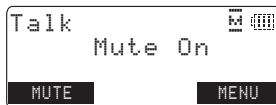
note

While charging a handset, you can not mute the ringer tone for the handset.

Mute Microphone

With the handset

You can temporarily mute the microphone so that the caller cannot hear you. Press the **MUTE** soft key during talk mode (while the phone is in use) to mute the microphone. *Mute On* and  appear in the display. To cancel muting, press the **MUTE** soft key again. *Mute Off* appears.

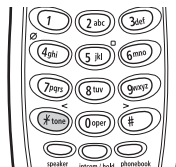


With the base

While using the base speakerphone, press **mute** on the base to mute the microphone. To cancel muting, press **mute** again or press **speaker**.

Tone Dialing Switch-over

If your telephone company requires pulse dialing, you can switch-over to tone dialing after the call connects. This feature is useful when you need tone dialing to use any automated menu systems, such as telephone bank tellers, telephone prescriptions refills, customer support menus, etc.



If your phone is set to pulse dialing mode, make your call normally. Once your call connects, press the ***/tone/<** key. Any digits you enter from then on will be sent as tone digits. When this particular call ends, the phone automatically returns to pulse dialing mode.


Travelling Out of Range

During a call, as you begin to move your handset too far from your base unit, noise may increase. If you pass the range limits of the base unit, you will hear a beep and see `Out of Range` on the display, and then the handset returns to standby mode. To return to the call, you must move your handset back within the range of the base within 30 seconds and then press ***talk/flash*** or ***speaker*** mode.

Privacy Mode

Privacy mode prevents interruption from other registered handsets or the base. **This works only when the phone is in use.**

- 1) Press the **MENU** soft key ***on the handset***.
- 2) While you are using the Phone, press `△/vol/∧` or `△/vol/∨` to move the pointer to `Privacy Mode` and then the **OK** soft key.

`Privacy Mode On` and  appear in the display. To exit `Privacy Mode`, repeat above step when `Privacy Mode` is on. `Privacy Mode Off` appears.



Conferencing

Once a call is in progress, up to two additional people can join in as a conference call.

A conference call consists of a caller on an outside line, up to two parties on handsets, and up to one party on the base unit.

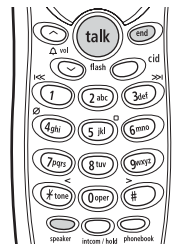
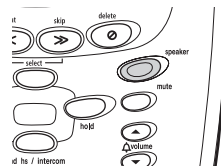
3-Way Conferencing

- Outside line + Handset + Base (or Handset)

4-Way Conferencing

- Outside line + Handset + Handset + Base

- 1) Initiate the call normally. Once the call is in progress, other people can join in the call.
- 2) To join a conference call from a handset, press **talk/flash** or **speaker** (to use the handset speakerphone). To join a conference call from the base, press **speaker**.
- 3) To leave a conference call, simply hang up as you normally would. All other parties will remain connected.
- 4) To end a conference call completely, all local parties must hang up. The conference call will also end when the calling party hangs up.





- When the memory is full, you will hear a beep and **Memory Full** appears. You cannot store names and numbers.
- The pause key counts as one digit. Pressing the **PAUSE** soft key more than once increases the length of the pause between numbers. Each pause represents a 2 second delay.

Phonebook (Storing Phone Numbers, Names, Distinctive Rings and Speed Dial)

You can store names and numbers in your phone's phonebook, search for names alphabetically, and dial phonebook entries with just a few key presses. You can store up to 100 additional numbers in each registered handset.

The phone uses the same memory locations to store phonebook entries and Caller ID messages. Any empty phonebook locations are used to store Caller ID messages. For example, if you have stored 100 phonebook entries on your handset, the handset will not store Caller ID messages.

- 1) When the phone is in standby mode, press **phonebook**.

The following items appear:

(1st line) The number of the phonebook locations used

(2nd line) How to search (press the number keypad,

△/**vol**/^ or △/**vol**/v)

(3rd line) How to store (press the **STORE** soft key)

(4th line) The **BACK**, **COPY**, and **STORE** soft keys.



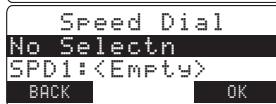
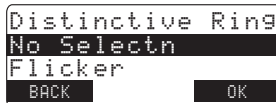
- 2) Press the **STORE** soft key, **Store/Edit Name** appears.

- 3) Enter the name (up to 16 characters) by using the number keypad (see the "Steps for Entering Names and Special Characters" on page 44).

If a name is not required, go to step 4. <No Name> will be used as the name.



- 4) Press the **OK** soft key to store the name; Store/Edit No. appears.
- 5) Use the number keypad, ***/tone/<**, or **#/>** to enter the phone number (up to 20 digits).
If you make an error, use the **DELETE** soft key to erase the incorrect digits. When you are finished, press the **OK** soft key to store the number.
- 6) If you store the phonebook location, Distinctive Ring appears. Press **Δ/vol/Δ** or **Δ/vol/∇** to move the pointer to one of the Distinctive Ring options and then press the **OK** soft key.
- 7) Speed Dial appears. Press **Δ/vol/Δ** or **Δ/vol/∇** to move the pointer to select the Speed dial location (10 locations: SPD1-SPD0).
- 8) Press the **OK** soft key. You will hear a confirmation tone, and Done! appears in the display.



- If you choose not to store a Distinctive Ring, simply select the "No Selection" option.
- If you choose not to store the name/number as a Speed Dial, simply choose the "No Selection" option.

Chain Dialing

The memory locations in the handset are not limited to phone numbers. You can also store a group of numbers (up to 20 digits) that you need to enter once your call connects. This is referred to as Chain Dialing.

An example of this is a bank account number. Store the account number in one of the phonebook locations (refer to "Phonebook (Storing Phone Numbers, Names, Distinctive Rings and Speed Dial)" on page 42). When you call your bank and are prompted to enter the account number, scroll through your phonebook locations until you find your account number, and then press the **DIAL** soft key.

Steps for Entering Names and Special Characters

Refer to the letters on the number keys to select the desired characters. With each press of a number key (**0-9**), the displayed character appears in the following order: Upper case letters first, lower case letters next and finally the number corresponding to the key.

	Number of times key is pressed								
keys	1	2	3	4	5	6	7	8	9
1	1								
2 abc	A	B	C	a	b	c	2		
3 def	D	E	F	d	e	f	3		
4 ghi	G	H	I	g	h	i	4		
5 jkl	J	K	L	j	k	l	5		
6 mno	M	N	O	m	n	o	6		
7 pqrs	P	Q	R	S	P	q	r	s	7
8 tuv	T	U	V	t	u	v	8		
9 wxyz	W	X	Y	Z	w	x	y	z	9
0 oper	&	<	>	<	>	/	(blank)	--	--
	.	,	=	?	!	@	'	"	*
	#	0							

If you make a mistake while entering a name

Use ***/tone/**< or **#/**> to move the cursor to the incorrect character.

Press the **DELETE** soft key to erase the wrong character, and then enter the correct character. To delete all characters press and hold the **DELETE** soft key.

For example, to enter **Movies**:

- 1) When the phone is in standby mode, press *phonebook* and the **STORE** soft key.
Store/Edit Name appears.
- 2) Press **6** once, and then press **#/>** to move the cursor to the right.
- 3) Press **6** six times.
- 4) Press **8** six times.
- 5) Press **4** six times.
- 6) Press **3** five times.
- 7) Press **7** eight times.
- 8) When finished, press the **OK** soft key.

To continue to store the telephone number, proceed to step 5 in “Phonebook (Storing Phone Numbers, Names, Distinctive Rings, and Speed dial)” on page 43.



If the next character uses the same number key, you must press **#/>** to move the cursor over. Otherwise the next time you press the number key, it changes the character that was previously set.

Viewing the Phonebook

Your phone stores names/numbers in the phonebook memory locations, and you can search names in alphabetical order. You can view the phonebook even while the phone is in use.

- 1) Press **phonebook**. If you recall the phonebook during a call, the **COPY** and **STORE** soft key will not appear.



- 2) Press Δ /**vol**/ \wedge , Δ /**vol**/ \vee , or the number keypad to scroll through the phonebook locations. Phonebook locations appear in alphabetical order (from first to last when you press Δ /**vol**/ \vee , from last to first when you press Δ /**vol**/ \wedge).

You can also use the letters on the number keys to select the first letter of the desired name. Press a number key (**2-9** and **0**) once for the first letter, twice for the second letter, and so on. The first location that begins with the letter you entered appears.

For example, to search for Movies, press **6** once. Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee , until the phonebook location is displayed.

- 3) To finish the viewing operation, press **end** or the **BACK** soft key or **talk/flash** during a call.

note

During a call, don't press **end** on the handset or the call will be disconnected.

Making Calls Using the Phonebook

From Standby Mode

- 1) When the phone is in standby mode, view the phonebook location to dial (see "Viewing the Phonebook" on page 46).
- 2) Press **talk/flash** or **speaker** on the handset. The displayed number is dialed.
- 3) To hang up press **end**.



From Talk Mode

- 1) Press **talk/flash** or **speaker** on the handset.
- 2) View the phonebook location to dial (see "Viewing the Phonebook" on page 46).
- 3) Press the **DIAL** soft key. The number in the displayed phonebook location is dialed.
- 4) To hang up press **end**.

Speed Dialing

If you store a phone number in a speed dial memory location (10 locations: SPD1 - SPD0), you can use the speed dialing feature. When the phone is in standby mode, press and hold a number key (**0-9**) associated with the speed dial until the phone number appears, and then press **talk/flash** or **speaker** on the handset. The number stored in the speed dial (SPD1 - SPD0) is dialed.

Editing or Erasing a Stored Name, Phone Number, Distinctive Ring and Speed Dial

- 1) When the phone is in standby mode, press **phonebook**.
- 2) Press Δ /**vol**/ \wedge , Δ /**vol**/ \vee , or the number keypad to select the phonebook locations (see "Viewing the Phonebook" on page 46).



a. Editing the Stored Data

- 1) When the phonebook location to be edited appears, press the **EDIT** soft key. *Store/Edit Name* appears.
- 2) Follow the steps 3 to 7 under "Phonebook (Storing Phone Numbers, Names, Distinctive Rings, and Speed Dial)" on page 42 to complete the editing operation.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



b. Deleting the Stored Data

- 1) When the phonebook location to be deleted appears, press the **DELETE** soft key. *Delete Memory?* appears.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to move the pointer to *Yes*.
- 3) Press the **OK** soft key. You hear a confirmation tone. *Deleted!* appears in the display.



Copying Phonebook Locations

Copy Phonebook allows you to transfer stored phonebook locations from handset to handset without having to manually re-enter names and numbers. You can transfer one memory (phonebook location) at a time, or all memory locations at once.

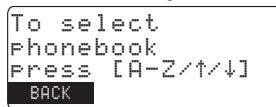
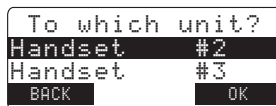
- 1) When the phone is in standby mode, press **phonebook**.
- 2) Press the **COPY** soft key.
- 3) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee , to select the handset to which you want transfer the phonebook locations and then press the **OK** soft key.
- 4) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select One Memory or All Memories: and then press the **OK** soft key.

If you select All Memories, Are you sure? appears on the display screen.

Press Δ /**vol**/ \vee or Δ /**vol**/ \wedge to select Yes, and then press the **OK** soft key.

If you select One Memory, press Δ /**vol**/ \vee or Δ /**vol**/ \wedge , or the number key (2-9 and 0) to select the phonebook location you want to export and then press the **COPY** soft key.

- 5) The phonebook locations will be transferred to the handset. Copying and the receiving handset name appear. When the transfer is completed Done! appears on the handset.



If the memory location on the receiving handset is full, and can not store the phonebook locations, you will hear a beep.



- If you answer a call before the Caller ID message is received (for example, before the second ring), the Caller ID message will not appear.
- When the call is received via a telephone company that does not offer Caller ID service, the caller's phone number and name does not appear. (This includes some international calls.)
- When the call is via a private branch exchange (PBX), the caller's phone number and name may not appear.

Caller ID and CIDCW (Caller ID on Call Waiting)

You must subscribe to Caller ID services through your local telephone provider to use these features.

When the telephone rings, the Caller ID feature allows you to view the caller's name, phone number, date and time of call. With CIDCW (Caller ID on Call Waiting), you will hear a call waiting tone while you are on a call, and the Caller ID data is displayed. To accept the waiting call, press **talk/flash** on the handset (see page 35). Additionally, you can dial a number stored in the Caller ID list or save data to your Phonebook locations.

Important:

Memory locations for Caller ID messages and Phonebook locations (including Speed Dials) are common, you can store up to 100 locations for each handset. A Caller ID message is not stored when you have stored 100 of the phonebook locations. When you have stored 100 of the phonebook locations and Caller ID messages in total, the earliest Caller ID message is overwritten.

The date and time received	12/21 12:30PM
Caller's name	Jane Smith
Caller's phone number	214-555-1234
	BACK DELETE STORE

- 1) When the Caller ID message is received, the display shows the caller's phone number along with the date and time. The incoming call information is stored in the Caller ID record. If the Caller ID service includes the caller's name, the name will appear in the display (up to 15 characters).

You may receive any one of the following messages:

When invalid data is received; Incomplete Data

When a private name is received; Private Name

When a private number is received; Private Number

When a unknown name is received; Unknown Name

When a unknown number is received; Unknown Number

- 2) When you pick up the phone, the display changes to Talk.
(AutoTalk feature is set to on).



Data errors appear as "■."

Viewing the Caller ID List

The Caller ID list stores information for incoming calls - even unanswered calls.

You can store up to 100 Caller ID messages and Phonebook locations (including Speed Dials) for each handset. You can view the Caller ID list through the handset during a call or when the phone is in standby mode.

- 1) Press *cid*.

The summary screen appears. The screen shows the number of new messages and total messages.

Caller ID	
New	: 50
Total	: 50
BACK	DELETE



The number of calls from the same Caller ID appears next to the received time. Once you view the new message, the number will be cleared and disappear.



- During a call, don't press **end** on the handset or the call will be disconnected.
- Once the Caller ID data has been deleted, the information cannot be retrieved.

2) To view the Caller ID messages in historical order (from new to old or from old to new), repeatedly press Δ /**vol**/ ∇ to scroll through the messages from the latest to the earliest, or Δ /**vol**/ \wedge to scroll back through the messages.

To view the Caller ID messages with alphabetical search, press the number key pad (**2-9** and **0**) with the letter associated with the first letter of the desired message.



Once you view the Caller ID list with alphabetical search, you cannot switch back to historical order (from new to old or from old to new) unless you exit and re-enter the operation.

3) To finish the viewing operation, press **end** (or the **BACK** soft key or **talk/flash** during a call).

Deleting a Caller ID Message

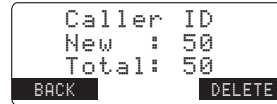
Deleting Information from the Caller ID List

- 1) When the phone is in standby mode, view the Caller ID information to be deleted (see "Viewing the Caller ID List" on page 51).
- 2) Press the **DELETE** soft key. Delete Caller ID appears.
- 3) Press Δ /**vol**/ \wedge or Δ /**vol**/ ∇ to choose Yes.
- 4) Press the **OK** soft key. You will hear a confirmation tone.



Deleting all Caller ID names/numbers

- 1) When the phone is in standby mode, press **cid**. Press the **DELETE** soft key. Delete All? appears.
- 2) Press **▲/vol/▲** or **▲/vol/▼** to choose Yes.
- 3) Press the **OK** soft key. You will hear a confirmation tone.



Using the Caller ID Message List

Calling a party from the Caller ID list Standby mode

- 1) When the phone is in standby mode, select the Caller ID message (see "Viewing the Caller ID List" on page 51).
- 2) To have the phone dial a "1" before the displayed Caller ID number, press ***/tone/<**. To have the phone dial the stored area code before the displayed Caller ID number, press **#/>**.
- 3) Press **talk/flash** or **speaker** on the handset. The displayed phone number dials automatically.





- When a long distance call has been set, "1" appears in the display.
- If a call comes in via a telephone system that does not offer Caller ID service, no information is stored.
- If the Caller ID message was received as a private/unknown number, or the message does not have the number, you cannot store the message in the Phonebook. If it was received as private/unknown name, the message will be stored as <No Name>.
- Even if the 100 memory locations are full, the message will be stored in the Phonebook. However, the message will be erased from the Caller ID list.

Talk mode

- 1) During talk mode press **cid** to review Caller ID message.
- 2) Select the Caller ID message you want to dial (see "Viewing the Caller ID List" on page 51).
- 3) When the Caller ID number is located, press the **DIAL** soft key, and the number will be dialed.

Storing Caller ID messages in the Phonebook

Messages shown in the Caller ID list can be stored in the phonebook. The phone number and name of the party on the Caller ID list can be stored in memory.

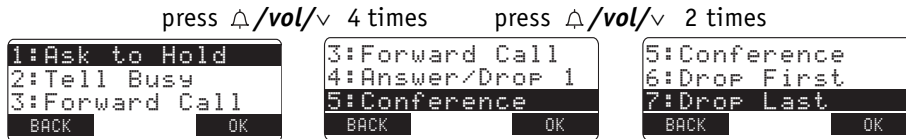
- 1) When the phone is in standby mode, select the Caller ID message to be stored. Then press the **STORE** soft key. *Store/Edit Name* appears. If the Caller ID message is already stored in memory, you will hear a beep and *This data is already stored!!* appears. The number will not be stored.
- 2) To complete the setting, follow the steps 4-8 in "Phonebook (Storing Phone Numbers, Names, Distinctive Rings, and Speed dial)" on page 43.

Call Waiting Deluxe Features

Your phone gives you new options for call waiting. At the touch of a button, you can place the caller on hold, send them to your voice mail service, or conference them into your current call. You must subscribe to Call Waiting and Call Waiting Deluxe to use these features. Not all features are available in all areas. Check with your local telephone company for details.

- 1) When you receive a Call Waiting call, press the **CWDX** soft key for a list of options.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee or the number keypad (1-7) to select an option.

For example:



- 3) Press the **OK** soft key. A confirmation screen will appear, and the phone returns to the call.

Your phone is pre-programmed with seven call waiting options. You can select to ask the calling party to hold, send them a busy message, forward them to your voice mail, or answer and drop the first caller. You can also select to conference them into the current call or, at any time, choose to drop the first or drop the last caller. Check with your local telephone company for a full list of options.



- To activate features and display the **CWDX** soft key, select **CW** or **CWDX** in the **CIDCW** option. See page 30.
- You can also answer a waiting call immediately by pressing **talk/flash**, the first caller will be placed on hold. To return to the original caller, press **talk/flash** again.
- If you don't press a key within 30 seconds while in the operation, the phone return to the call.
- To return to the call, press the **BACK** soft key.

The Integrated Telephone Answering Device

The phone has a built-in answering system that answers and records incoming calls. You can also use your answering system to record a conversation, leave a voice memo message, or to announce a special outgoing message to callers when you're away from your phone.

Features

- Digital Tapeless Recording
- Up-to 12 minutes of Recording Time
- Call Screening
- Personal or Default Pre-recorded Outgoing Messages
- Voice Prompts for ITAD Setup (English, Spanish, or French)
- Time and Day Announcement
- Remote Message Retrieval
- Toll Saver
- Conversation Recording
- Voice Memo
- Message Alert On/Off
- Retrieve TAD Messages using Handset

Answering System Default Settings

Some answering system functions can be set through the base or handset.
Default settings for each function are as follows:

Functions	Default Setting	Reference Page	
		Base	Handset
Answer On/Off	On	57	-
Time	SUN 12:00 AM*	60	29
Security Code	80	61	25
Ring Time	Toll Saver	61	26
Record Time	1 minute	62	26
Message Alert	Off	63	27
Language	English	64	28
Call Screen	On	65	28

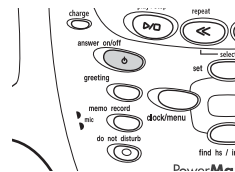
*To activate the clock and time stamp, you must setup the Time function.

Turning the Answering System On/Off

- 1) To turn the answering system on, press **answer on/off** in standby mode.

The current greeting message will be played and you will hear a confirmation tone. The message counter displays the number of messages stored in memory. If the display flashes, then there are new messages waiting for you.

- 2) To turn the answering system off, press **answer on/off**.
The message counter display will no longer be illuminated.





- When the answering system is full, FL appears on the base. You should delete some messages so that the system can record new messages.
- Position yourself as near to the base as possible and speak clearly when recording your outgoing message.
- If you make an outside call, or a call is received on the base during the operation, the operation is cancelled.

Setting up your Answering System

Setting your outgoing message (Greeting)

When you receive a call, the answering system automatically plays either the pre-recorded message or your own personal message (greeting).

Pre-recorded message

The following message is pre-recorded:

"Hello, no one is available to take your call. Please leave a message after the tone."

Recording a personal outgoing message (Greeting)

You can record a greeting up to 30 seconds long (must be more than 2 seconds long).

- 1) When the phone is in the standby mode, press and hold ***greeting***.
- 2) Start your recording after the announcement "Record greeting".
The message counter displays "- -", then begins to count down.
- 3) When you have finished recording your greeting, press ***greeting***, ***set***, or ***play/stop***.

You will hear a confirmation tone and your recorded greeting plays back for you.

Choosing between the two outgoing messages

When the phone is in standby mode, press ***greeting***. Press ***greeting*** again when the outgoing message is played. Each time ***greeting*** is pressed, the outgoing message is switched between the pre-recorded and the personal outgoing message.

Deleting an outgoing message

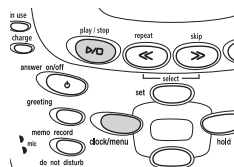
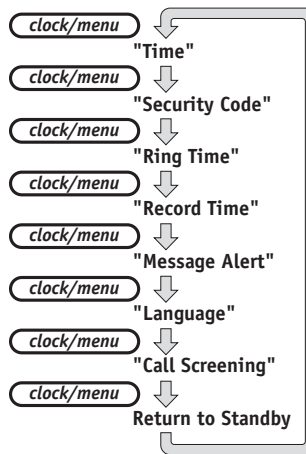
To delete the personal outgoing message, press ***delete*** while the message is playing. The system announces "Greeting has been deleted".

Answering System Settings

To set the following seven functions you must enter the menu mode.

- To scroll through the menu options, repeatedly press **clock/menu** on the base in standby mode. The system returns to standby after the last menu option.
- A confirmation tone sounds to indicate standby mode.

- When you have completed the setting, press **play/stop** to exit the menu mode, or **clock/menu** to move to the next menu option.
- You can also set these menus from the handset. See "Answering System Setup" on page 25 for instructions.



For your convenience, voice prompts will guide you through the menu setup mode.



Time stamp will not be heard until you have set the time.

Setting the Time

Follow these steps to set the clock on the answering system to the correct time.

- 1) Press **clock/menu**.
- 2) Press **skip/select** or **repeat/select** until the correct day is announced and the corresponding number (from 1 Sunday to 7 Saturday) appears.
- 3) Press **set** to select the day.
- 4) Press **skip/select** or **repeat/select** until you hear the correct hour setting. The numbers 1 through 12 appear on the base as each hour is announced.
- 5) Press **set** to select the hour.
- 6) Press **skip/select** or **repeat/select** until you hear the correct minute setting. The numbers 00 through 59 appears on the base as each minute is announced.
- 7) Press **set** to select the minute.
- 8) Press **skip/select** or **repeat/select** until you hear the correct AM or PM setting. The message counter displays *A* or *P*.
- 9) Press **set** to select the AM/PM setting. A confirmation tone sounds, the day and time you set are announced for your review.

Setting a PIN code

To play your messages from a remote location, you will need to enter a two-digit Personal Identification Number (PIN) code. To select a PIN code, perform the following steps:

- 1) Press **clock/menu** twice. The current PIN code appears on the base and it is announced.
- 2) Press **skip/select** or **repeat/select** until the desired number appears. Press and hold **skip/select** or **repeat/select** to quickly scroll through the numbers on the display.
- 3) Press **set** to select the PIN code.
A confirmation tone sounds, the system announces the new PIN code.

Setting the ring time

The ring time setting allows you to set the number of rings the caller hears before your answering system plays the outgoing message. You can set the ring time to answer after two, four, or six rings. Setting "TS" (Toll Saver), the answering system picks up after two rings if you have new messages, and after four rings if there are none. This way, if you make a long distance call to check your messages, you can hang up after the second ring to avoid billing charges.

- 1) Press **clock/menu** three times.
The current ring time setting (2, 4, 6, & 5 (Toll saver)) appears on the base and it is announced.
- 2) Press **skip/select** or **repeat/select** until the desired ring time appears.
- 3) Press **set** to select the new ring time.
A confirmation tone sounds, the system announces the new ring time.

Selecting the message record time

You have three record time options. The options "1 minute" or "4 minutes" set the duration for recording the incoming messages. "Announce only" answers the call with the preset greeting or your personal greeting but prevents the caller from leaving a message.

1) Press **clock/menu** four times.

The current recording time (1 minute, 4 minutes, *A* (Announce only)) appears on the base and it is announced.

2) Press **skip/select** or **repeat/select** until the desired message record time appears.

3) Press **set** to select the new recording time.

A confirmation tone sounds, the system announces the new record time.

Announce only feature

The Announce only feature plays a pre-recorded outgoing message or your own personal outgoing message, but it will not allow the caller to leave a message. To set "Announce only", follow the steps in "Selecting the message record time". To choose between the pre-recorded message or your own personal greeting, press greeting, when the outgoing message is played. Press **greeting** to select the greeting of your choice.

If you want to use your own greeting, you may want to change your greeting to omit the prompt to leave a message. Refer to "Recording a Personal outgoing message (Greeting)" on page 58.

The following message is pre-recorded:

"Hello, no one is available to take your call. Please call again."

Setting the message alert

Message Alert feature lets you know when you have a new incoming message by sounding a short alert tone.

If you set the Message Alert on, and when a new message is received, the alert tone will sound every 15 seconds. Set the Message Alert to On or Off by using **clock/menu**.

- 1) Press **clock/menu** five times. The current setting (on or off) appears on the base and it is announced.
- 2) Press **skip/select** or **repeat/select** to choose **On** or **Off**.
- 3) Press **set**.

A confirmation tone sounds, the system announces the current setting you have selected.

When the first new message is received, the alert tone will begin to sound.

Turning the message alert tone off by pressing any key

You can also turn off the Message Alert tone by pressing any key on the base unit. The tone will deactivate until another new message is received.

The tone will also deactivate when all messages are played back using the remote playback feature.

Turning the message alert tone off when you are away from your phone

When all new messages are played back using the remote playback feature (see pages 70-73) the Message Alert tone will automatically deactivate. The tone will not deactivate until all new messages are played back.

Selecting the language

You can select the Language of your answering system announcements to English, French, or Spanish.

1) Press **clock/menu** six times.

The current setting ("E" English, "F" French, or "S" Spanish) appears on the base, and it is announced ("English" English, "Francais" French, or "Espanol" Spanish).

2) Press **skip/select** or **repeat/select** to select the language.

3) Press **set**.

A confirmation tone sounds, the system announces the new setting in the selected language.

Call screen

You can use your answering machine to screen calls before you answer them.

1) Press **clock/menu** seven times.

The current Call Screen setting (on or off) appears on the base.

2) Press **skip/select** or **repeat/select** to choose **On** or **Off**.

3) Press **set**. A confirmation tone sounds, and the system announces the new setting.

Screening a call

From the base

To screen an incoming call, do the steps as follows:

- 1) After the answering system answers, the base speaker will let you hear the calls as the machine records the message. To adjust the volume, press Δ /*volume*/ \wedge or Δ /*volume*/ \vee . If you set the answering system to off, you cannot screen a call.

To mute the Call Screen, press *play/stop* when the system is answering.

- 2) To answer the call, press *speaker* or pick up the handset from the base (when AutoTalk is set to on). The answering system will disconnect automatically.

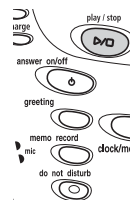
From the handset

- 1) Press the **SCREEN** soft key when the system is answering.

To mute the Call Screen, press the **MUTE** soft key when the system is answering.

- 2) To answer the call, press *talk/flash*, *speaker* or any number key, **/tone/* \leftarrow , or *#/* \rightarrow (when Any Key Answer is set to on).

To cancel the call screen, press *end*. The answering system will disconnect automatically.



- If you set the call screen to off, you can not screen a call.
- If you press *talk/flash*, call screen will be cancelled and the handset is put in talk mode.
- If you press the **SCREEN** soft key while another handset is screening a call, you will hear a beep and you can not screen a call.



Time stamp will not be heard until you have set the time.

Using your Answering System

The message counter displays the number of messages stored in memory. The display flashes when there are new messages waiting for you. The answering system plays the new messages first, after all the new messages are played, you can play the old messages.

Playing your messages

- 1) When the phone is in standby mode, press ***play/stop***.
The system announces the number of new and old messages while the message counter displays only the number of new messages. The time and day that each message was received is announced after the message is played. The message counter will then display the number of current stored messages.
- 2) When all new messages have been played, you hear a confirmation tone and the system announces "End of messages." The system returns to standby.
- 3) After you have reviewed your new messages, you can play your old messages by again pressing. Once you have listened to a new message, it then becomes an old message. The old messages will be played in the order in which they were received.



When the answering system is full, FL appears on the base. You should delete some messages so that the system can record new messages. (Refer to "Deleting a message" on page 68.)

Repeating a message

- 1) Press **play/stop** to review your messages. The number of stored messages is announced.
- 2) To repeat the current message, press **repeat/select** after a few seconds of beginning the message. To quickly scroll backwards through a message, press and hold **repeat/select**. To repeat the previous message, press **repeat/select** within a few seconds (about 4 seconds during remote operation) after a message begins playing. If you have several messages, press **repeat/select** repeatedly until you return to the message you want to replay. If the current message is the first new message, the system plays back from the beginning of the current message (it does not go back into the old message group).
- 3) Press **play/stop** at any time to stop reviewing messages and return to standby. The message counter shows the number of messages stored in memory.

Skipping a message

- 1) Press **play/stop** to review your messages. The number of stored messages is announced.
- 2) Press **skip/select** at anytime to skip to the next message. Each time **skip/select** is pressed, the system scans forward one message. If you have several messages, press **skip/select** repeatedly to find the message you want to play. To quickly scroll through a message, press and hold **skip/select**. The system advances through the playback at double speed.
- 3) Press **play/stop** at anytime to stop reviewing your messages and return to standby. The message counter shows the number of messages stored in memory.



- The voice memo messages are recorded as an incoming messages.
- When the answering system is full, FL appears on the display and recording is terminated.

Deleting a message

To maintain maximum record time, delete the old messages.

When you press **delete**, you are permanently deleting the message. Once deleted, the message cannot be replayed or retrieved.

- 1) Press **play/stop** to review your messages.
- 2) Press **delete** at anytime during the message to delete the message. You hear a confirmation tone and the message is deleted.
- 3) To delete all messages, press **delete** in standby mode. Press **delete** again after the announcement "To delete all messages, press delete again."

When you try to delete all messages without first listening to your new messages, you hear several short beeps followed by an announcement "Please playback all messages."

This protects you from accidentally erasing messages you have not yet reviewed.

Voice memo

The voice memo function allows the user to record messages (more than 2 seconds and within 4 minutes).

- 1) Press and hold **memo record**. You hear a beep.
- 2) Start your recording after the announcement "Record Memo Message" and a confirmation tone. The message counter displays "- -".
- 3) When you have finished, press **memo record**, **play/stop**, or **set** to stop recording. The system returns to standby.



Recording a conversation

You can record a conversation from the handset or the base (more than 2 seconds and within 10 minutes).

From the handset

- 1) During a conversation, press the **MENU** soft key on the handset.
- 2) Press Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select Call Record, and then press the **OK** soft key.

Recording a Call appears on the handset, and "- -" flashes on the base.

A confirmation tone, that can be heard by both parties, sounds during recording.

- 3) To stop recording, press the **MENU** soft key, and Δ /**vol**/ \wedge or Δ /**vol**/ \vee to select Call Record, and then press the **OK** soft key. You will hear a confirmation tone.

From the base

- 1) During a conversation using the base speaker phone, press and hold **memo record** on the base until you hear a confirmation tone. The unit begins recording and "- -" flashes on the display. A confirmation tone, that can be heard by both parties, sounds during recording.
- 2) To stop recording, press **play/stop** or **memo record**. You hear a confirmation tone.

- Every state has different regulations governing the recording of conversations over the telephone. Make sure to check your local, state and federal laws before using this product to record any telephone conversation in order to determine that your use is in compliance with such laws or guidelines.
- When the answering system becomes full, **FL** appears on the display and recording is terminated.

Remote Operation

You can check, play, or delete messages, even record a new greeting message from a remote location (when you are away from home, or from another room using a handset). Additionally, you can turn on or off your answering system remotely.

Remote access away from home

You can operate your answering system from a remote location using any touch-tone telephone.

- 1) Call your telephone number and wait for the system to answer. If the answering system is off, it will answer after about 10 rings and sounds a series of beeps.
- 2) During the greeting message (or a series of beeps when the answering system is off), press 0 and enter your PIN code within 2 seconds.
- 3) The answering system announces the current time and the number of messages stored in memory. You hear "To play incoming messages, press zero-two. For help, press one-zero." You will hear a beep.

- 4) Enter a command within 15 seconds; each command there after must be entered within 2 seconds. You may select a command from the following chart:

Command	Function	Command	Function
0 then 1	Repeat a Message*	0 then 6	Answering System On
0 then 2	Playing incoming Messages	0 then 7	Memo Record/Stop**
0 then 3	Skipping a Message	0 then 8	Greeting Message Record/Stop**
0 then 4	Deleting a Message	0 then 9	Answering System Off
0 then 5	Stop Operation	1 then 0	Help

* For the Repeat a Message function, press **0** then **1** within about four seconds to repeat the previous message, or press **0** then **1** after about four seconds to repeat the current message.

** For the Memo Record and Greeting Message Record function, the first time you enter the corresponding command, it starts the Recording function. If you want to stop the recording, press **0** then **7**, **8** or **5**.

- 5) After the command has finished, you hear intermittent beeps indicating that the system is in the command waiting mode. You may enter another command at this time from the chart above.
- 6) When you are finished, hang up to exit the system. The answering system automatically returns to standby.

note

- Time stamp will not be heard until you have set the time. See "Setting Day and Time" on page 29 or 60.
- The system will only playback messages for four minutes and then it returns to the command waiting mode. To continue playing your messages, press 0 then 2 again within 15 seconds.
- If you enter an incorrect PIN code three times, you will hear a beep and the system will return to standby.
- During the remote operation, Line Remote appears on the display.
- If the answering system is recording an incoming message, the recording operation is cancelled when you start remote operation.
- For your convenience a remote operation card is provided for you to use while away from home (refer to page 92).




- Time stamp will not be heard until you have set the time.

- When the answering system is full, **FL** appears on the base. You should delete some messages so that the system can record new messages. (Refer to "Deleting a message" on page 68.)

Remote access with the handset

You can operate your answering system from another room using a handset.

- 1) When the phone is in standby mode, press the  soft key on the handset. *Remote AnsweringMachine operation* appears on the handset display. The answering system announces the current time and the number of messages stored in the memory.

- 2) You hear "To play incoming messages, press two. For help, press zero."
You will hear a beep.



- If you press **end** before the answering system answers, the phone will return to standby.
- If the answering system does not answer within 6 seconds, you hear a beep and the phone will return to standby.
- If you receive a call, the remote operation is cancelled.
- During the remote operation - - appears on the base.
- If you have new messages and old messages, after you have reviewed your new messages, you can play your old messages by pressing 2 again.

- 3) Enter a command within 30 seconds. Select a command from the following chart:

Remote Key Function

<</1	Repeat a Message*	6	Answering System On
▷/2	Playing incoming Messages	7	Memo Record/Stop**
>>/3	Skipping a Message	8	Greeting Message Record/Stop**
⊘/4	Deleting a Message	9	Answering System Off
□/5	Stop Operation	0	Help Guidance

- * For the Repeat a Message function, press **1** within about four seconds to repeat the previous message, or press **1** after about four seconds to repeat the current message.
- ** For the Memo Record and Greeting Message Record function, the first time you enter the corresponding command, it starts the Recording function. If you want to stop the recording, press **7**, **8** or **5**.
- 4) After the command has finished, you will hear intermittent beeps indicating that the system is waiting for a command. You may enter another command at this time from the chart above.
- 5) When you are finished, press **end** to exit the system. The answering system automatically returns to standby.



- The voice memo messages are recorded as an incoming messages.
- When the answering system is full, **FL** appears on the display, and recording is terminated.
- You cannot record intercom conversations.



Handsets can be in Direct Link mode while other handsets are in use.

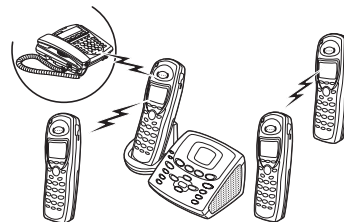
Multi-Handset Features

The features in this section require a minimum of two handsets to operate. To add additional handsets to your system, see "Expanding Your Phone" on page 14.

Using the DirectLink Mode

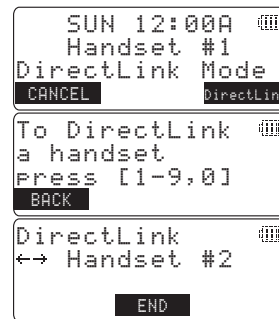
To use this feature, you must enter the handsets into DirectLink mode first.

To enter DirectLink mode, see page 18.



DirectLink call

- 1) When the phone is in the DirectLink standby mode, press the **DirecLink** soft key (example of DirectLink from handset #1).
- 2) Select the handset to which you wish to DirectLink with by pressing the number keys (**0-9**). Your handset will then page the other handset.
- 3) On the receiving handset, press **talk/flash**, the **ANSWER** soft key, or if Any Key Answer is on, press any number key, ***/tone/**, or **#/**.
- 4) When you finish your conversation, press **end** or the **END** soft key on either handset. Return the handset to the cradle, or press the **CANCEL** soft key and then the **OK** soft key to return to normal standby mode (cancelling DirectLink mode).



Intercom/Call Transfer Feature

Intercom and Call Transfer features are available for your phone.

Intercom

From handset to handset or handset to the base

- 1) In standby mode, press **intcom/hold**.
- 2) Select the base or the handset you want to talk with within 30 seconds. To select the handset (or the base), press Δ /**vol**/ \wedge or Δ /**vol**/ \vee , and then press the **OK** soft key. If you select **ALL**, all other handsets and the base will be paged. An intercom tone sounds.



To cancel intercom, press the **CANCEL** soft key on the initiating handset.

- 3) To answer the page on a handset, press **talk/flash**, **intcom/hold**, or the **ANSWER** soft key (or **find hs/intercom** or **speaker** on the base). If Any Key Answer is enabled, pressing a number key, ***/tone/<**, or ***/>** will answer the page. If AutoTalk is enabled, you can answer the page by simply picking up the handset.
To answer a page on the base, press **find hs/intercom** or **speaker**.
- 4) To hang up the intercom call, press **end** or the **END** soft key on either handset (or **find hs/intercom** on the base).



note

If the party is busy or out of range, the handset returns to standby mode.



- If any you receive an outside/intercom call or page while selecting the other handset (or the base), the operation will be cancelled.
- If the party does not answer within one minute, the operation is cancelled.

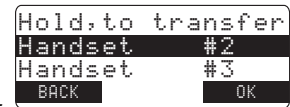
From the base to a handset

- 1) In standby mode, press **find hs/intercom** on the base.
- 2) All the handsets will be paged.
- 3) On the receiving handset, to answer the call, press **talk/flash** or **intcom/hold**.
Or press any number key, ***/tone/<**, or **#/>** (when Any Key Answer is on), or pick up the handset from the cradle (when AutoTalk is on). To cancel intercom, press **find hs/intercom**.
- 4) To hang up the intercom call, press **end** on the handset or **find hs/intercom** on the base.

Call Transfer Feature

From handset to handset or to the base

- 1) During a call, press **intcom/hold** on the handset.
- 2) Select a handset or the base to transfer the call to within 10 seconds.
To select the handset (or the base), press **△/vol/∧** or **△/vol/∨**, and then press the **OK** soft key. If you select **All**, all other handsets and the base will be paged.
The call will automatically be placed on hold, and an intercom tone sounds.
To cancel the transfer, press **talk/flash** or **speaker** on the initiating handset.
- 3) To answer the page on a handset, press **talk/flash**, **intcom/hold**, or the **ANSWER** soft key. If Any Key Answer is enabled, pressing a number key, ***/tone/<**, or **#/>** will answer the page. If AutoTalk is enabled, you can answer the page by simply picking up the handset. To answer a page from the base, press **find hs/intercom** or **speaker**.
- 4) To hang up the intercom call, press the **END** soft Key or **end** key on the handset.



- 5) To speak to the caller, press **talk/flash** on the receiving handset or **speaker** on the base.

From the base to a handset

- 1) During a call, press **find hs/intercom** on the base. The call will automatically be placed on hold.
- 2) All the handsets will be paged.
- 3) On the receiving handset, to answer the call, press **talk/flash** or **intercom/hold**. Or press any number key, ***/tone/<**, or **#/>** (when Any Key Answer is on), or pick up the handset from the cradle (when AutoTalk is on). To cancel intercom, press **speaker** on the base.
- 4) To hang up the intercom call, press **end** on the handset or **find hs/intercom** on the base.
- 5) To speak to the caller, press **talk/flash** on the receiving handset.



If the battery pack is completely drained, the handset will not beep when paging.

Changing the Digital Security Code

The digital security code is an identification code used to connect the handset and the base unit. Normally, setting the code is not necessary. In the rare situation that you suspect another cordless telephone is using the same security code, you can change the code. To change the digital security code:

1. De-register all the handsets you have (see “De-register the handset” on page 32).
2. Register the handsets by following step 2-3 in “Registering the handset” on page 15.

Installing the Beltclip

To attach the beltclip

Insert the beltclip into the holes on each side of the handset. Press down until it clicks.

To remove the beltclip

Pull either side of the beltclip to release the tabs from the holes.



Headset Installation

Your phone may be used with an optional headset. To use this feature, insert the headset plug into the headset jack. Your phone is ready for hands-free conversations. (Headset may be purchased by calling the Uniden Parts Department or visiting the web site. See page 81.)



Note on Power Sources

Battery replacement and handling

When the operating time becomes short, even after a battery is recharged, please replace the battery. With normal usage, your battery should last about one year. Please contact your place of purchase or the Uniden Parts Department for a replacement battery.

Warning

To avoid the risk of personal injury or property damage from fire or electrical shock, only use the Uniden battery model and Uniden adapter model specifically designated for this product.

Power Failure

During the period that the power is off, you will not be able to make or receive calls with the telephone.

Caution

- Use only the specified Uniden battery pack (BT-446).
- Do not remove the batteries from the handset to charge them.
- Never throw the battery into a fire, disassemble them, or heat them.
- Do not remove or damage the battery casing.



Even when the battery pack is not being used, it will gradually discharge over a long period of time. For optimum performance, be sure to return the handset to the base unit after each telephone call.

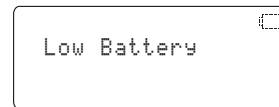
Low battery alert

When the battery pack is very low, the phone is programmed to eliminate functions in order to save power.

The battery pack needs to be charged when:

- The empty battery icon appears.
- Low Battery appears in the display.

If the phone is in standby mode, none of keys will operate. If you are on a call, complete your conversation as quickly as possible, and return the handset to the cradle.



Cleaning the battery charging contacts

To maintain a good charge, it is important to clean the charging contacts on the handset once a month. Using water only, dampen a cloth to clean the charging contacts. Then make sure to go back over the charging contacts with a dry cloth before returning the handset to the base to charge.

Caution: Do not use paint thinner, benzene, alcohol, or other chemical products. Doing so may discolor the surface of the telephone and damage the finish.



General Information

The phone complies with FCC Parts 15 and 68. Operating temperature:
0 °C to +50 °C (+32 °F to +122 °F)

AC Adapter Information

AC Adapter part number: AD-830 for the base	AD-0005 for the charger
Input Voltage: 120 AC 60Hz	120V AC 60Hz
Output Voltage: 9V DC 400mA	9V DC 210mA

Battery Information

Battery part number: BT-446
Capacity: 800mAh, 3.6V



- To avoid damage to the phone use only Uniden AD-830 and BT-446, and AD-0005 with your phone.
- If the handset is left off of the base, the actual Talk mode duration will be reduced respective to the amount of time the handset is off the base.

Recharge your phone on a regular basis by returning the handset to the base after each phone call. When the operating time becomes short even after the battery is recharged, please replace the battery. With normal usage, the battery should last about one year.

A replacement Uniden adapter or battery may be purchased by contacting the Uniden Parts Department (800) 554-3988. Hours are from 8:00 a.m. to 5:00 p.m. Central Time, Monday through Friday, or www.uniden.com.

Specifications, features, and availability of optional accessories are all subject to change without prior notice.

Troubleshooting

If your phone is not performing to your expectations, please try these simple steps first.

Symptom	Suggestion
The charge LED won't illuminate when the handset is placed in the cradle.	<ul style="list-style-type: none">• Make sure the AC adapter is plugged into the base or the charger (if you have more than one handset) and wall outlet.• Make sure the handset is properly seated in the cradle.• Make sure the charging contacts on the handset and the base or the charger (if you have more than one handset) are clean.
The audio sounds weak.	<ul style="list-style-type: none">• Move the handset and/or base away from metal objects or appliances and try again.• Make sure that you are not too far from the base.
Can't make or receive calls.	<ul style="list-style-type: none">• Check both ends of the base telephone line cord.• Make sure the AC adapter is plugged into the base and wall outlet.• Disconnect the AC adapter for a few minutes, and then reconnect it.• De-register the handset (see "De-register the Handset" on page 32) and register the handset (see "Register the Handset" on page 15).• Make sure that you are not too far from the base.• Make sure the line is not in use.• If an outside call is already established, you can not make another outside call.
The handset doesn't ring or receive a page.	<ul style="list-style-type: none">• Charge the batteries in the handset for 15-20 hours by placing the handset on the base or charging cradle.• Make sure that you are not too far from the base.• De-register the handset (see "De-register the Handset" on page 32) and register the handset (see "Register the Handset" on page 15).• Make sure you are using the correct dialing mode.
Unavailable appears in the display.	<ul style="list-style-type: none">• Make sure that another handset(s) or the base is not in use, and try the phone again.

Symptom	Suggestion
Severe noise interference.	<ul style="list-style-type: none"> • Keep the handset away from microwave ovens, computers, remote control toys, wireless microphones, alarm systems, intercoms, room monitors, fluorescent lights, and electrical appliances. • Move to another location or turn off the source of interference.
The Caller ID does not display.	<ul style="list-style-type: none"> • The handset was picked up before the second ring. • The call was placed through a switchboard. • Call your local telephone company to verify your Caller ID service is current. There may be a problem with your Caller ID service.
You cannot register the handset at the base.	<ul style="list-style-type: none"> • Charge the battery pack for 15-20 hours. • De-register the handset (see "De-register the Handset" on page 32) and register the handset (see "Register the Handset" on page 15).
The handset doesn't communicate with other handsets.	<ul style="list-style-type: none"> • De-register the handset (see "De-register the Handset" on page 32) and register the handset (see "Register the Handset" on page 15). • Make sure that you have registered all handsets.
The handset or the base can't join the conversation	<ul style="list-style-type: none"> • Make sure there are not 2 handsets already using the 3-way conference feature. • Make sure that another handset or base is not in privacy mode.
Room Monitor feature does not work.	<ul style="list-style-type: none"> • Make sure to place the handset(s) within the range of the base.
The answering system does not work.	<ul style="list-style-type: none"> • Make sure the base unit is plugged in. • Make sure that the answering system is turned on. • Make sure that the message record time is not set to Announce only (see page 26).
Messages are incomplete.	<ul style="list-style-type: none"> • The incoming messages may be too long. Remind callers to leave a brief message. • The memory may be full. Delete some or all of the saved messages.
After a power failure, the outgoing message is deleted.	<ul style="list-style-type: none"> • Record your greeting again. The default message should remain.

Symptom	Suggestion
No sound on the base unit speaker during call monitoring or message playback.	<ul style="list-style-type: none"> • Adjust the speaker volume on the base unit. • Make sure the call screen feature is set to on.
Cannot access remote call-in features from another touch-tone phone.	<ul style="list-style-type: none"> • Make sure you are using the correct PIN number. • Make sure that the touch-tone phone you're using can transmit the tone for at least two seconds. If it cannot, you may have to use another phone to access your phone.
Time stamp cannot be heard.	<ul style="list-style-type: none"> • Make sure you have set the time (see "Setting Day and Time" on page 29 or 60).
If you still have a problem.	<ul style="list-style-type: none"> • Call our customer hotline at 1-800-297-1023.

Liquid Damage

Moisture and liquid can damage your cordless phone. In case of accidental submersion, please read the following steps.

Case	Action
If the handset or base is exposed to moisture or liquid, but only affects the exterior plastic housing.	Wipe off the liquid, and use as normal.
If moisture or liquid has entered the plastic-housing (i.e. liquid can be heard in the phone or liquid has entered the handset battery compartment or vent openings on the base).	<p>Handset:</p> <ol style="list-style-type: none">1)Remove the battery cover and leave it off for ventilation.2)Remove the battery pack by disconnecting.3)Leave the battery cover off and the battery pack disconnected for at least 3 days.4)Once the handset is completely dry, reconnect the battery pack and the battery cover.5)Recharge the handset's battery pack for 20 hours before using again. <p>Base:</p> <ol style="list-style-type: none">1)Disconnect the AC adapter from the base unit, cutting off electrical power.2)Disconnect the telephone cord from the base unit.3)Let dry for at least 3 days. <p>IMPORTANT: You must unplug the telephone line while recharging the battery pack to avoid charge interruption.</p> <p>CAUTION: DO NOT use a microwave oven to speed up the drying process. This will cause permanent damage to the handset, base and the microwave oven.</p> <p>After following these steps, if your cordless telephone does not work, please send to:</p> <p style="text-align: center;">Uniden America Corporation Parts and Service Division 4700 Amon Carter Blvd. Ft. Worth TX 76155 1-800-554-3988. Monday through Friday 8 a.m. to 5 p.m. CST</p>

Precautions!

Before you read anything else, please observe the following:

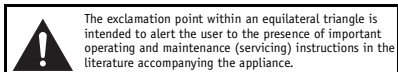
Warning!

Uniden America Corporation DOES NOT represent this unit to be waterproof. To reduce the risk of fire, electrical shock, or damage to the unit, DO NOT expose this unit to rain or moisture.

Rechargeable Nickel-Metal-Hydride Battery Warning

- This equipment contains a rechargeable Nickel-Metal-Hydride battery.
- Nickel is a chemical known to state of California to cause cancer.
- The rechargeable Nickel-Metal-Hydride battery contained in this equipment may explode if disposed of in a fire.
- Do not short-circuit the battery.
- Do not charge the rechargeable Nickel-Metal-Hydride battery used in this equipment in any charger other than the one designed to charge this battery as specified in the owner's manual. Using another charger may damage the battery or cause the battery to explode.

Rechargeable Nickel-Metal-Hydride Batteries Must Be Recycled or Disposed of Properly



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

Uniden works to reduce lead content in our PVC coated cords in our products and accessories.

Warning!

The cords on this product and/or accessories contain lead, a chemical known to the State of California to cause birth defects or other reproductive harm. **Wash hands after handling.**

Important Safety Instructions

When using your telephone equipment, these basic safety precautions should always be followed to reduce the risk of fire, electrical shock, and injury to persons:

1. Read and understand all instructions.
2. Follow all warnings and instructions marked on the product.
3. Unplug this product from the wall outlet before cleaning. Use a dry cloth for cleaning without liquid or aerosol cleaners.
4. Do not use this product near water; for example, near a bathtub, wash bowl, kitchen sink or laundry tub, in a wet basement, or near a swimming pool.
5. Do not place this product on an unstable cart, stand, or table. The telephone may fall, causing serious damage to the unit.

6. Slots and openings in the cabinet and the back or bottom are provided for ventilation. To protect the product from overheating, these openings must not be blocked or covered. This product should never be placed near or over a radiator or heat register. This product should not be placed in a built-in installation unless proper ventilation is provided.
7. This product should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power supply to your home, consult your dealer or local power company.
8. Do not allow anything to rest on the power cord. Do not locate this product where the cord will be damaged by persons walking on it.
9. Do not overload wall outlets and extension cords, as this can result in the risk of fire or electrical shock.
10. Never push objects of any kind into this product through cabinet slots, as they may touch dangerous voltage points or short out parts that could result in a risk of fire or electric shock. Never spill liquid of any kind on the product.
11. To reduce the risk of electric shock, do not disassemble this product. Take it to qualified service personnel when service or repair work is required. Opening or removing covers may expose you to dangerous voltages or other risks. Incorrect reassembly can cause electric shock when the appliance is subsequently used.
12. Unplug this product from the wall outlet and refer servicing to qualified service personnel under the following conditions:
 - A. When the power supply cord is damaged or frayed.
 - B. If liquid has been spilled into the product.
 - C. If the product has been exposed to rain or water.
 - D. If the product does not operate normally when following the operating instructions. (Adjust only those controls that are covered by the operating instructions. Improper adjustment of other controls may result in damage and will often require extensive repair work by a qualified technician.)
 - E. If the product has been dropped or the cabinet has been damaged.
 - F. If the product exhibits a distinct change in performance.
13. Do not use the telephone to report a gas leak in the vicinity of the leak.

Additional Battery Safety Precautions

Caution! To reduce the risk of fire or injury to persons by the battery, read and follow these instructions:

1. Use only the Uniden battery pack specified in the owner's manual.
2. Do not dispose of the battery pack in a fire. The cell may explode. Check the Nickel Metal Hydride battery disposal package insert for disposal instructions.
3. Do not open or mutilate the battery pack. Released electrolyte is corrosive and may cause damage to the eyes or skin. It may be toxic if swallowed.
4. Exercise care in handling the battery in order not to short the battery with conducting materials such as rings, bracelets, and keys. The battery or conductor may overheat and cause burns.

5. Charge the battery pack provided with or identified for use with this product only in accordance with the instructions and limitations specified in the owners manual provided for this product.
6. Observe proper polarity orientation between the battery pack and battery charger.

SAVE THESE INSTRUCTIONS!

Important Electrical Considerations

Unplug all electrical appliances when you know an electrical storm is approaching. Lightning can pass through your household wiring and damage any device connected to it. This phone is no exception.

The FCC Wants You To Know

Changes or modifications to this product not expressly approved by Uniden, or operation of this product in any way other than as detailed by the owner's manual, could void your authority to operate this product. Your telephone complies with Part 68 of FCC Rules. You must, upon request, provide the FCC registration number and the REN to your telephone company. Both numbers are on the base unit.

- Note:** You must not connect your phone to:
- coin-operated systems
 - most electronic key telephone systems

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation. Privacy of communications, may not be ensured when using this phone.

To insure the safety of users, the FCC has established criteria for the amount of radio frequency energy various products may produce depending on their intended usage. This product has been tested and found to comply with the FCC's exposure criteria. For body worn operation, the FCC RF exposure guidelines were also met when used with the Uniden accessories supplied or designed for this product. Use of other accessories may not ensure compliance with FCC RF exposure guidelines and should be avoided.

Range

Your new phone is designed to achieve the maximum possible range by transmitting and receiving according to the highest specifications set forth by the FCC. We have rated this phone to operate at a maximum distance with the qualification that the range depends upon the environment in which the telephone is used. Many factors limit range, and it would be impossible to include all the variables in our rating. The Maximum Range rating of this phone is meant to be used as a means of comparison against other range claims.

Telephone Line Problems

The FCC has granted the telephone company the right to disconnect service in the event that your phone causes problems on the telephone line. Also, the telephone company may make changes in facilities and services which may affect the operation of your unit. However, your telephone company must give adequate notice in writing prior to such actions to allow you time for making necessary arrangements to continue uninterrupted service. If you are having trouble with your telephone service, you must first disconnect your phone to determine if it is the cause of your problem. If you determine that it is the cause, you must leave it disconnected until the trouble has been corrected.

Radio Interference

Radio interference may occasionally cause buzzing and humming in your cordless handset, or clicking noises in the base. This interference is caused by external sources such as TV, refrigerator, vacuum cleaner, fluorescent lighting, or electrical storm. Your unit is NOT DEFECTIVE. If these noises continue and are too distracting, please check around your home to see what appliances may be causing the problem. In addition, we recommend that the base not be plugged into a circuit that also powers a major appliance because of the potential for interference. Be certain that the antenna on the unit is fully extended when needed. In the unlikely event that you consistently hear other voices or distracting transmissions on your phone, you may be receiving radio signals from another cordless telephone or other source of interference. If you cannot eliminate this type of interference, you need to change to a different channel. Finally, it should be noted that some cordless telephones operate at frequencies that may cause interference to nearby TVs and VCRs. To minimize or prevent such interference, the base of the cordless telephone should not be placed near or on top of a TV or VCR. If interference is experienced, moving the cordless telephone farther away from the TV or VCR will often reduce or eliminate the interference.

More than One Cordless Telephone

If you want to use more than one cordless telephone in your home, they must operate on different channels. Press the channel key to select a channel that provides the clearest communication.

Cordless Telephone Privacy

Cordless telephones are radio devices. Communications between the handset and base of your cordless telephone are accomplished by means of radio waves which are broadcast over the open airways. Because of the inherent physical properties of radio waves, your communications can be received by radio receiving devices other than your own cordless telephone unit. Consequently, any communications using your cordless telephone may not be private.

Installation Considerations

Selecting a Location

Before choosing a location for your new phone, there are some important guidelines you should consider:

- The location should be close to both a phone jack and continuous power outlet. (A continuous power outlet is an AC outlet which does not have a switch to interrupt its power.)
- Keep the base and handset away from sources of electrical noise such as motors or fluorescent lighting.
- Be sure there is sufficient space to fully extend the base antenna.
- The base can be placed on a desk or tabletop or mounted on a standard telephone wall plate.
- You should charge your new phone for 15-20 hours before completing the installation or using the handset.

Telephone Line Outlets

There are two types of phone outlets:

Modular Jack

Most phone equipment available now uses modular jacks. Phone cords are fitted with a molded plastic connector which plugs into this type of jack. If you do not have modular phone jacks, contact your local telephone company for information about their installation.

Hardwired Jack

Some equipment is wired directly to a phone jack, and these types of installations require a modular jack converter. This type of installation is not difficult; however, you should contact your Uniden telephone dealer or a telephone supply store for advice about the proper adapter or converter for your particular situation.

Connecting the Telephone Cords

Consider these safety guidelines before connecting the telephone cords: Caution!

- *Never install telephone wiring during a lightning storm.*
- *Never touch uninsulated telephone wires or terminals unless the telephone line has been disconnected.*
- *Use caution when installing or modifying telephone lines.*

Applying Power to the Base

This phone requires an AC outlet, without a switch to interrupt power, and the included AC adapter. To relieve strain on the DC plug when the phone is placed on a desk or table, wrap the power cord around the strain relief notch on the bottom of the base.

NOTE: Place the power cord so that it does not create a trip hazard, or where it could become chafed and create a fire or other electrical hazards.

One Year Limited Warranty

Important: Evidence of original purchase is required for warranty service. WARRANTY: UNIDEN AMERICA CORPORATION ("Uniden") ELEMENTS OF WARRANTY: Uniden warrants, for one year, to the original retail owner, this Uniden Product to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.

WARRANTY DURATION: This warranty to the original user shall terminate and be of no further effect 12 months after the date of original retail sale. The warranty is invalid if the Product is (A) damaged or not maintained as reasonable or necessary, (B) modified, altered, or used as part of any conversion kits, subassemblies, or any configurations not sold by Uniden, (C) improperly installed, (D) serviced or repaired by someone other than an authorized Uniden service center for a defect or malfunction covered by this warranty, (E) used in any conjunction with equipment or parts or as part of any system not manufactured by Uniden, or (F) installed or programmed by anyone other than as detailed by the owner's manual for this product.

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Uniden America Corporation
Parts and Service Division
4700 Amon Carter Blvd.
Fort Worth, TX 76155

(800) 297-1023, 8 a.m. to 5 p.m. CST, Monday through Friday

I.C. Notice

TERMINAL EQUIPMENT

NOTICE: This equipment meets the applicable Industry Canada Terminal Equipment Technical Specifications. This is confirmed by the registration number. The abbreviation, IC, before the registration number signifies that registration was performed based on a Declaration of Conformity indicating that Industry Canada technical specifications were met. It does not imply that Industry Canada approved the equipment.

NOTICE: The Ringer Equivalence Number (REN) for this terminal equipment is marked on the equipment itself. The REN assigned to each terminal equipment provides an indication of the maximum number of terminals allowed to be connected to a telephone interface. The termination on an interface may consist of any combination of devices subject only to the requirement that the sum of the Ringer Equivalence Numbers of all the devices does not exceed five.

RADIO EQUIPMENT

The term "IC:" before the radio certification number only signifies that Industry Canada technical specifications were met.

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device. "Privacy of communications may not be ensured when using this telephone".

Memory List

	Name	Phone No.		Name	Phone No.		Name	Phone No.
1			35			69		
2			36			70		
3			37			71		
4			38			72		
5			39			73		
6			40			74		
7			41			75		
8			42			76		
9			43			77		
10			44			78		
11			45			79		
12			46			80		
13			47			81		
14			48			82		
15			49			83		
16			50			84		
17			51			85		
18			52			86		
19			53			87		
20			54			88		
21			55			89		
22			56			90		
23			57			91		
24			58			92		
25			59			93		
26			60			94		
27			61			95		
28			62			96		
29			63			97		
30			64			98		
31			65			99		
32			66			100		
33			67					
34			68					

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Remote Operation Card

CUT

REMOTE OPERATION CARD

Uniden®

Remote access away from home

1. Call your phone number from a touch-tone phone.
2. During the outgoing message, press 0 and enter your PIN code. The answering system announces the number of messages stored in memory and the voice prompts.
3. To quit, hang up the phone.

Turn on the answering system remotely

1. Call your phone and let it ring 10 times until you hear a beep.
2. Press 0 and then enter your PIN code.
3. Press 0 then 5 to stop the announcement.
4. Press 0 then 6 to turn the answering system on.

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CUT

Task	Key
Repeat a Message	0 1
Playing incoming Messages	0 2 abc
Skipping a Message	0 3 def
Deleting a Message	0 4 ghi
Stop Operation	0 5 jkl
Answering System On	0 6 mno
Memo Record/Stop	0 7 pqr
Greeting Message Record/Stop	0 8 stu
Answer System Off	0 9 wxyz
Help Guidance	1 0 open

CUT

Task	Key
Repeat a Message	0 1
Playing incoming Messages	0 2 abc
Skipping a Message	0 3 def
Deleting a Message	0 4 ghi
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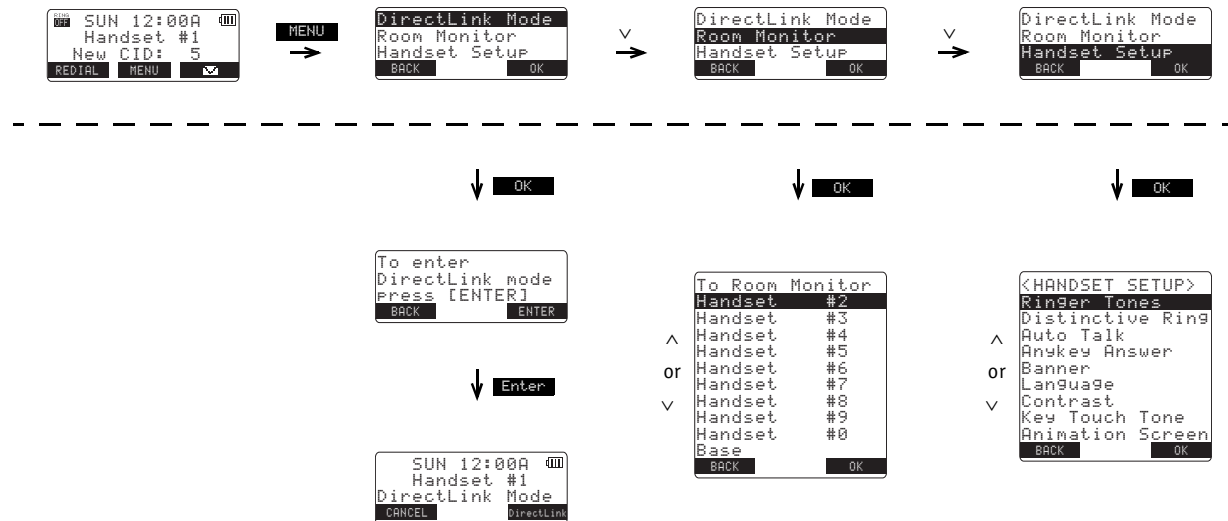
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Greeting Message Record/Stop	0 8 stu
Answer System Off	0 9 wxyz
Help Guidance	1 0 open

Main Menu Flow Chart

•From standby mode

•Handset



•Handset

↓
→

```

Room Monitor
Handset Setup
Answ. Setup
  BACK      OK
    
```

↓
→

```

Handset Setup
Answ. Setup
Global Setup
  BACK      OK
    
```

↓
→

```

Answ. Setup
Global Setup
Deregister HS
  BACK      OK
    
```

↓ OK

```

<ANSW. SETUP>
Security Code
^ Ring Time
or Record Time
Message Alert
Language
v Call Screen
  BACK      OK
    
```

↓ OK

```

<GLOBAL SETUP>
^ Day & Time
or CIDCW
Area Code
Dial Mode
v  BACK      OK
    
```

↓ OK

```

^ Deregister HS?
Yes
or No
v  BACK      OK
    
```

↓ OK

```

Deregistration
Complete
    
```

↓

```

Place handset ☎
on main base
to register
    
```

At Uniden, we'll take care of you!

If you need any assistance with this product, please call our Customer Hotline at

1-800-297-1023

PLEASE DO NOT RETURN THIS PRODUCT TO THE PLACE OF PURCHASE.

Our Uniden representatives will be happy to help you with any matters regarding the operation of this unit, available accessories, or any other related matters.

Thank you for purchasing a Uniden product.

Hours: M-F 8:00 AM to 5:00 PM CST.

www.uniden.com



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1-800-874-9314 (V/TTY)

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5,491,745	5,493,605	5,533,010	5,574,727	5,581,598	5,650,790
5,660,269	5,661,780	5,663,981	5,671,248	5,696,471	5,717,312
5,732,355	5,754,407	5,758,289	5,768,345	5,787,356	5,794,152
5,801,466	5,825,161	5,864,619	5,893,034	5,912,968	5,915,227
5,929,598	5,930,720	5,960,358	5,987,330	6,044,281	6,070,082
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